

## **Message Sequence Charts**

This appendix contains message sequences or call scenarios and illustrates a subset of these scenarios that are supported by the Cisco Unified TSP. Be aware that the event order is not guaranteed in all cases and can vary depending on the scenario and the event.

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### **Abbreviations**

The following list gives abbreviations that are used in the CTI events that are shown in each scenario:

- NP—Not Present
- LR—LastRedirectingParty
- CH—CtiCallHandle
- GCH—CtiGlobalCallHandle
- RIU—RemoteInUse flag
- DH—DeviceHandle

### **3XX**

Application monitors B.

#### Table 1: 3XX

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@Referree (B)	@Refer-to-Target (C)
A calls external phone that is		TSPI: LINE_APPNEWCALL	
running SIP, which has CFDUNC set to B		Reason = LINECALL	
		REASON_REDIRECT	

## **Agent Greeting**

### **Configuration**

Customer Phone—IP Phone A with DN 1001.

Agent Phone—IP Phone B with DN 1002.

Agent Phone—IP Phone C with DN 1002 (shared line)

Supervisor Phone—IP Phone D with DN 1003.

IVR1—with DN 5555

IVR2—with DN 6666

### **Procedure**

Application monitoring all lines on all devices.

New extension is negotiated when application opens lines.

SRTP is also supported at IVR side, can be variation of following use cases.

### Table 2: StartSendMediaToBIB Success Case

Action	Events, requests and responses
Make call from 1001 to 1002, and 1002 answers	At 1001:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1002
	At 1002:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1001
Application issues	At 1002:
CCiscoLineDevSpecificStartSendMediaToBIBRequest on 1002 with 5555 and CgpnToIVR	the request is successful
(CM feature creates server call to IVR1 5555, 5555 answers call)	Application receives LineCallDevSpecific (SLDSMT_MEDIA_TO_BIB_STARTED) event
Server-IVR call is redirected to BIB by feature	At 5555:
IVR1 selects/plays agent's greeting	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = CgpnToIVR
	Called = 5555
	Connected = CgpnToIVR
	CallAttributeBitMask = ServerCall bit will be set
	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = 5555
	Called = 5555
	Connected =
	CallAttributeBitMask = ServerCall bit is set
	Media event sent to application
	(StartTransmissionEvent)

Action	Events, requests and responses
IVR1 drops call after agent greeting completes	At 1002:
	Application receives LineCallDevSpecific (SLDSMT_MEDIA_TO_BIB_ENDED,0,0) event
	At 5555:
	Call goes IDLE

### Table 3: StopSendMediaToBIB Success Case

Action	Events, requests and responses
	At 1001:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1002
	At 1002:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1001
	At 5555:
	CONNECTED
	Calling = 5555
	Called = 5555
	Connected =
Application issues	At 1002:
CCiscoLineDevSpecificStopSendMediaToBIBRequest on 1002	the request is successful
	Application receives LineCallDevSpecific (SLDSMT_MEDIA_TO_BIB_ENDED,0,0) event
	At 5555:
	Call goes IDLE
	StopTransmissionEvent

Table 4: StartSendMediaToBIB Failure While Monitoring in Progress at Agent Side

Action	Events, requests and responses
Make call from 1001 to 1002, and 1002 answers	At 1001:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1002
	At 1002:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1001
Application issues CCiscoLineDevSpecificStartCallMonitoring	At 1003:
on 1003 to monitor active call on 1002	CCiscoLineDevSpecificStartCallMonitoring request successful, monitoring is in session
Application issues	At 1002:
CCiscoLineDevSpecificStartSendMediaToBIBRequest on 1002	LINE_REPLY returns with LINEERR_RESOURCEUNAVAIL

### Table 5: StartSendMediaToBIB Followed by Monitoring Request

Action	Events, requests and responses
Make call from 1001 to 1002, and 1002 answers	At 1001:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1002
	At 1002:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1001

Action	Events, requests and responses
Application issues	At 1002:
CCiscoLineDevSpecificStartSendMediaToBIBRequest on 1002	the request is successful
(CM feature creates server call to IVR1 5555, 5555 answers call)	Application receives LineCallDevSpecific
Server-IVR call redirected to BIB	(SLDSMT_MEDIA_TO_BIB_STARTED) event
IVR1 selects/plays agent's greeting	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = CgpnToIVR
	Called = 5555
	Connected = CgpnToIVR
	CallAttributeBitMask = ServerCall bit will be set
	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = 5555
	Called = 5555
	Connected =
	CallAttributeBitMask = ServerCall bit will be set
	Media event sent to application (StartTransmissionEvent)
Application issues CCiscoLineDevSpecificStartCallMonitoring	At 1003:
on 1003 to monitor active call on 1002	LINE_REPLY returns with LINEERR_RESOURCEUNAVAIL

Table 6: StartSendMediaToBIB While Recording Is in Session

Action	Events, requests and responses
Make call from 1001 to 1002, and 1002 answers	At 1001:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1002
	At 1002:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1001
Application sends CCiscoLineDevSpecificStartCallRecording to	At 1002:
1002	CCiscoLineDevSpecificStartCallRecording will be successful and recording is in session
Application issues	At 1002:
CCiscoLineDevSpecificStartSendMediaToBIBRequest on 1002	the request is successful
(CM feature creates server call to IVR1 5555, 5555 answers call) Server-IVR call redirected to BIB	Application receives LineCallDevSpecific (SLDSMT_MEDIA_TO_BIB_STARTED) event
IVR1 selects/plays agent's greeting	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = CgpnToIVR
	Called = 5555
	Connected = CgpnToIVR
	CallAttributeBitMask = ServerCall bit will be set
	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = 5555
	Called = 5555
	Connected =
	CallAttributeBitMask = ServerCall bit will be set
	Media event sent to application (StartTransmissionEvent)

Action	Events, requests and responses
IVR1 drops call after agent greeting completes	At 1002:
	Application receives LineCallDevSpecific (SLDSMT_MEDIA_TO_BIB_ENDED,0,0) event
	At 5555:
	Call goes IDLE

### Table 7: StartSendMediaToBIB Followed by Recording Request

Action	Events, requests and responses
Make call from 1001 to 1002, and 1002 answers	At 1001:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1002
	At 1002:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1001

Action	Events, requests and responses
Application issues	At 1002:
CCiscoLineDevSpecificStartSendMediaToBIBRequest on 1002	the request is successful
(CM feature creates server call to IVR1 5555, 5555 answers call)	Application receives LineCallDevSpecific
Server-IVR call is redirected to BIB	(SLDSMT_MEDIA_TO_BIB_STARTED) event
IVR1 selects/plays agent's greeting	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = CgpnToIVR
	Called = 5555
	Connected = CgpnToIVR
	CallAttributeBitMask = ServerCall bit will be set
	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = 5555
	Called = 5555
	Connected =
	CallAttributeBitMask = ServerCall bit will be set
	Media event sent to application (StartTransmissionEvent)
Application sends CCiscoLineDevSpecificStartCallRecording to 1002	At 1002:
	CCiscoLineDevSpecificStartCallRecording will be successful and recording is in session

### Table 8: StartSendMediaToBIB Failure While Barge in Session

Action	Events, requests and responses
Make call from 1001 to 1002, and 1002 answers	At 1001:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1002
	At 1002:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1001
Phone C (1002) barges in	At 1002 (device C)
	Barge call is created.
Application issues	At 1002 (B):
CCiscoLineDevSpecificStartSendMediaToBIBRequest on 1002 (B)	LINE_REPLY with LINEERR_RESOURCEUNAVAIL

### Table 9: StartSendMediaToBIB Followed by Barge From Shared Line

Action	Events, requests and responses
Make call from 1001 to 1002, and 1002 answers	At 1001:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1002
	At 1002:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1001

Action	Events, requests and responses
Application issues	At 1002:
CCiscoLineDevSpecificStartSendMediaToBIBRequest on 1002	the request is successful
(CM feature creates server call to IVR1 5555, 5555 answers call)	Application receives LineCallDevSpecific
Server-IVR call is redirected to BIB	(SLDSMT_MEDIA_TO_BIB_STARTED) event
IVR1 selects/plays agent's greeting	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = CgpnToIVR
	Called = 5555
	Connected = CgpnToIVR
	CallAttributeBitMask = ServerCall bit will be set
	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = 5555
	Called = 5555
	Connected =
	CallAttributeBitMask = ServerCall bit will be set
	Media event sent to application (StartTransmissionEvent)
Phone C (1002 shared line) try to barge in	Barge will fail on phone C

### Table 10: This Behavior Is Also Seen During Consult Operation. Agent Holds Call While Agent Greeting Is Being Played

Action	Events, requests and responses
Make call from 1001 to 1002, and 1002 answers	At 1001:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1002
	At 1002:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1001

Action	Events, requests and responses
Application issues	At 1002:
CCiscoLineDevSpecificStartSendMediaToBIBRequest on 1002	the request is successful
(CM feature creates server call to IVR1 5555, 5555 answers call) Server-IVR call is redirected to BIB	Application receives LineCallDevSpecific (SLDSMT_MEDIA_TO_BIB_STARTED) event
IVR1 selects/plays agent's greeting	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = CgpnToIVR
	Called = 5555
	Connected = CgpnToIVR
	CallAttributeBitMask = ServerCall bit will be set
	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = 5555
	Called = 5555
	Connected =
	CallAttributeBitMask = ServerCall bit will be set
	Media event sent to application (StartTransmissionEvent)
1002 put call on hold	At 1002:
	Application receives LineCallDevSpecific (SLDSMT_MEDIA_TO_BIB_ENDED,0,0) event Call will go on hold
	With StopReception and StopTransmission event
	At 5555:
	Call goes IDLE
1002 Unhold scenario	At 1002:
	Call will go CONNECTED with StartTransmission and StartReception.

Table 11: Agent Redirects Call While Agent Greeting Is Being Played

Action	Events, requests and responses
Make call from 1001 to 1002, and 1002 answers	At 1001:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1002
	At 1002:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1001
Application issues	At 1002:
CCiscoLineDevSpecificStartSendMediaToBIBRequest on 1002	the request is successful
(CM feature creates server call to IVR1 5555, 5555 answers call) Server-IVR call is redirected to BIB	Application receives LineCallDevSpecific (SLDSMT_MEDIA_TO_BIB_STARTED) event
IVR1 selects/plays agent's greeting	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = CgpnToIVR
	Called = 5555
	Connected = CgpnToIVR
	CallAttributeBitMask = ServerCall bit will be set
	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = 5555
	Called = 5555
	Connected =
	CallAttributeBitMask = ServerCall bit will be set
	Media event sent to application (StartTransmissionEvent)

Action	Events, requests and responses
Application redirects call on 1002 to 1003	At 1003:
	New call from 1002
	At 1002:
	Call goes IDLE
	No MEDIA_TO_BIB_ENDED event
	At 5555:
	Call goes IDLE

#### Table 12: IVR1 Redirects Call to IVR2

Action	Events, requests and responses
Make call from 1001 to 1002, and 1002 answers	At 1001:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1002
	At 1002:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1001

Action	Events, requests and responses
Application issues	At 1002:
CCiscoLineDevSpecificStartSendMediaToBIBRequest on 1002	the request is successful
(CM feature creates server call to IVR 5555, 5555 answers call) Server-IVR call is redirected to BIB	Application receives LineCallDevSpecific (SLDSMT_MEDIA_TO_BIB_STARTED) event
IVR1 selects/plays agent's greeting	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = CgpnToIVR
	Called = 5555
	Connected = CgpnToIVR
	CallAttributeBitMask = ServerCall bit will be set
	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = 5555
	Called = 5555
	Connected =
	CallAttributeBitMask = ServerCall bit will be set
	Media event sent to application (StartTransmissionEvent)
Application redirect call on IVR1 to IVR2	At 5555:
IVR2 answers and plays second agent greeting	Call goes IDLE
	At 6666:
	Calling =
	Called = 6666
	Connected = Redirecting = 5555
	Redirection = 6666
	CallAttributeBitMask = BIBCall
	(StartTransmissionEvent)
IVR2 drops call after agent greeting completes	At 1002:
	Application receives LineCallDevSpecific (SLDSMT_MEDIA_TO_BIB_ENDED,0,0) event
	At 6666:
	Call goes IDLE

Table 13: Application-2 Opened Line After Agent Greeting Is in Playing

Action	Events, requests and responses
Make call from 1001 to 1002, and 1002 answers	At 1001:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1002
	At 1002:
	CONNECTED
	Calling = 1001
	Called = 1002
	Connected = 1001
Application-1 issues	At 1002:
CCiscoLineDevSpecificStartSendMediaToBIBRequest on 1002 with 5555 and CgpnToIVR	the request is successful
(CM feature creates server call to IVR1 5555, 5555 answers call)	Application receives LineCallDevSpecific (SLDSMT_MEDIA_TO_BIB_STARTED) event
Server-IVR call is redirected to BIB by feature	At 5555:
IVR1 selects/plays agent's greeting	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = CgpnToIVR
	Called = 5555
	Connected = CgpnToIVR
	CallAttributeBitMask = ServerCall bit will be set
	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = 5555
	Called = 5555
	Connected =
	CallAttributeBitMask = ServerCall bit will be set
	Media event sent to application (StartTransmissionEvent)
Application-2 opens agent line from another client	At 1002 (from application-2):
	CallAttributeBitMask SendMediaToBIB will be set to indicate agent greeting is playing on the agent line.
Application 2 opens IVR line	CallAttributeBitMask = BIBCall

Table 14: Start Agent Greeting After Conference Is Setup

Action	Events, requests and responses
Make call from 1001 to 1002, 1002 answers, 1002 sets up	At 1001:
conference to 1003, 1003 answers, and 1002 completes	CONNECTED
	CONFERENCED
	Calling = 1001, Called = 1002, Connected = 1002
	CONFERENCED
	Calling = 1001, Called = 1003, Connected = 1003At 1002:
	CONNECTED
	CONFERENCED
	Calling = 1001, Called = 1002, Connected = 1001
	CONFERENCED
	Calling = 1002, Called = 1003, Connected = 1003
	At 1003:
	CONNECTED
	CONFERENCED
	Calling = 1002, Called = 1003, Connected = 1002
	CONFERENCED
	Calling = 1003, Called = 1001, Connected = 1001

Action	Events, requests and responses
Application issues	At 1002:
CCiscoLineDevSpecificStartSendMediaToBIBRequest on 1002 with 5555 and CgpnToIVR	the request is successful
(CM feature creates server call to IVR1 5555, 5555 answers call)	Application receives LineCallDevSpecific (SLDSMT_MEDIA_TO_BIB_STARTED) event
Server-IVR call is redirected to BIB by feature	At 5555:
IVR1 selects/plays agent's greeting	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = CgpnToIVR
	Called = 5555
	Connected = CgpnToIVR
	CallAttributeBitMask = ServerCall bit will be set
	At 5555:
	CONNECTED, dwreason = LINECALLREASON_UNKNOWN (unknown) ExtendedCallReason = CtiReasonSendMediaToBIB
	Calling = 5555
	Called = 5555
	Connected =
	CallAttributeBitMask = ServerCall bit will be set
	Media event sent to application (StartTransmissionEvent)
	1001 and 1002 also hears the agent greeting

# **Agent Zip Tone**

The devices mentioned in the use cases below also apply to SIP TNP phones.

## Configuration

SCCP phones: A (Customer/Remote), B (Agent/Local).
All Lines are Opened with Ext Version – 0x000B0000

### Table 15: Application Issues the Play Tone Request When the Call Is Established Between Customer and Agent. PlayToneDirection – Remote

Action	Expected events
LineInitialize.	Zip Tone is played at A.
LineOpen on A,B	LINE_DEVSPECIFIC Event with dwParam1 =
The CallToneChangedEvent message flag is Enabled using SLDST_SET_STATUS_MESSAGES request for Line A and B.	SLDSMT_CALL_TONE_CHANGEDdwParam2 = CTONE_ZIP, dwParam3 = 0(local) is reported on A and alsoLINE_DEVSPECIFIC Event with dwParam1 =
A calls B;B answers the Call	SLDSMT_CALL_TONE_CHANGEDdwParam2=CTONE_ZIP,
B issues LineDevSpecific (start PlayTone) request with Agent callid and ZIP Tone as input.	dwParam3 = 1(Remote) is reported on B.

### Table 16: Application Issues the Play Tone Request When the Call Is Established Between Customer and Agent. PlayToneDirection – Local

Action	Expected events
LineInitialize.	Zip Tone is played at B.
LineOpen on A,B	Line_DevSpecific (dwparam1 =
The CallToneChangedEvent message flag is Enabled using SLDST_SET_STATUS_MESSAGES request for Line A and B.	SLDSMT_CALL_TONE_CHANGED, dwParam2 = CTONE_ZIP, dwParam3 = 0(local) is fired for B indicating Zip Tone has been played on B.
A calls B;B answers the Call	r market programme
B issues LineDevSpecific (start PlayTone) request with agent callid and ZIP Tone as input.	

### Table 17: Application Issues the Play Tone Request When the Call Is Established Between Customer and Agent. PlayToneDirection – BothLocalandRemote/NoLocalOrRemote

Action	Expected events
LineInitialize.	LineDevSpecific (start PlayTone) request fails with error
LineOpen on A,B	LINEERR_OPERATIONUNAVAIL.
A calls B; B answers the Call	
B issues LineDevSpecific (start PlayTone) request with agent callid and ZIP Tone as input	

#### Table 18: Application Issues the Play Tone Request (with Unsupported Tone) When the Call Is Established Between Customer and Agent. PlayToneDirection – Local

Action	Expected events
LineInitialize.	LineDevSpecific (start PlayTone) request fails with error
LineOpen on A,B	LINEERR_OPERATIONFAILED.
A calls B; B answers the Call	
B issues LineDevSpecific (start PlayTone) request with agent callid and ZIP Tone as input	

### Application Issues the Play Tone Request on a CTI Port with PlayToneDirection -Local/Remote

### Configuration

A (Customer/Remote) is SCCP Phone.

B (Agent/local) is a CTIport/Route Point

Table 19: Application Issues the Play Tone Request on a CTI Port with PlayToneDirection - Local/Remote

Action	Expected events
LineInitialize.	LineDevSpecific (start PlayTone) request fails with error
LineOpen on A,B	LINEERR_OPERATIONUNAVAIL.
The CallToneChangedEvent message flag is Enabled using	Zip Tone is played at A.
SLDST_SET_STATUS_MESSAGES request for Line A.	Line_DevSpecific (dwparam1 =
A calls B;B answers the Call	SLDSMT_CALL_TONE_CHANGED, dwParam2 = CTONE_ZIP, dwParam3 = 0(local)) is fired for A indicating Zip
B issues the LineDevSpecific (start PlayTone) request with agent	Tone has been played on A
callid and ZIP Tone as input, and direction as local.	And also Line_DevSpecific (dwparam1 =
B issues the LineDevSpecific (start PlayTone) request with agent	SLDSMT_CALL_TONE_CHANGED, dwParam2 =
callid and ZIP Tone as input, and direction as remote.	CTONE_ZIP, dwParam3 = 1(remote) is fired for B

# Application Issues the Play Tone Request When the Call Is Established Between Customer and Agent (Shared Line). PlayToneDirection -Local

### Configuration

SCCP phones: A (Customer/ Remote), B, B' (Agent/Local)

Table 20: Application Issues the Play Tone Request When the Call Is Established Between Customer and Agent (Shared Line). PlayToneDirection – Local

Expected events
Zip Tone is played at B.
Line_DevSpecific (dwparam1 = SLDSMT_CALL_TONE_CHANGED, dwParam2 = CTONE_ZIP, dwParam3 = 0(local)) is fired for B indicating Zip Tone has been played on B.
There is no Zip Tone played at B'and no Zip tone notification on B'.  The LineDevSpecific (start PlayTone) request fails with Error LINEERR_OPERATIONFAILED
Zip Tone is played at A.  Line_DevSpecific (dwparam1 =  SLDSMT_CALL_TONE_CHANGED, dwParam2 =  CTONE_ZIP, dwParam3 = 0(local))) will be fired for A also  Line_DevSpecific (dwparam1 =  SLDSMT_CALL_TONE_CHANGED, dwParam2 =  CTONE_ZIP, dwParam3 = 1(remote) will be fired for B.
There is no Zip Tone played at B'and no Zip tone notification on B'.  Zip Tone is played at B and B'.  Line_DevSpecific (dwparam1 =  SLDSMT_CALL_TONE_CHANGED, dwParam2 =  CTONE_ZIP, dwParam3 = 0(local))) is fired for B and B' also  Line_DevSpecific (dwparam1 =  SLDSMT_CALL_TONE_CHANGED, dwParam2 =
LSCI TB TL Z LSCL

Table 21: Application Issues the Play Tone Request When the Call Is Established Between Customer and Agent (Intercom Line). PlayToneDirection – Local

Action	Expected events
LineInitialize.  Phone A have 2 lines: Line1 is a normal line with X, Line2 is a intercom line (B), SpeedDial DN = D  Phone B have 2 lines: Line1 is a normal line with Y, Line2 is a intercom line (D)	The LineDevSpecific (start PlayTone) request fails with error LINEERR_OPERATIONUNAVAIL.  The LineDevSpecific (start PlayTone) request fails with error LINEERR_OPERATIONUNAVAIL.
LineOpen on B,D	
The CallToneChangedEvent message flag is Enabled using SLDST_SET_STATUS_MESSAGES request for Line B, D	
B calls D; D starts ringing; D answers the Call	
D issues the LineDevSpecific (start PlayTone) request with agent(D) callid and ZIP Tone as input.	
Variant 1:	
D issues the LineDevSpecific (start PlayTone) request with agent(D) callid and ZIP Tone as input, and direction as remote.	

### ${\bf Conference\ Scenario:\ PlayTone Direction\ -local.}$

### Configuration

A, B, and C are SCCP Phones.

Table 22: Conference Scenario. PlayToneDirection - Local

Action	Expected events
LineInitialize.	Zip Tone is played at B.
LineOpen on A, B, and C	Line_DevSpecific (dwparam1 =
The CallToneChangedEvent message flag is Enabled using SLDST_SET_STATUS_MESSAGES request for Line B.	SLDSMT_CALL_TONE_CHANGED, dwParam2 = CTONE_ZIP, dwParam3 = 0(local)) is fired for B indicating Zip Tone has been played on B.
A calls B; B answers the call; B sets up the conference with C; B completes the conference.	The LineDevSpecific (start PlayTone) request will be Success.
B issues the LineDevSpecific (start PlayTone) request with agent	But there will be no Tone played on the Coneference members.
callid and ZIP Tone as input.	Line_DevSpecific (dwparam1 =
Variant 1:	SLDSMT_CALL_TONE_CHANGED, dwParam2 = CTONE ZIP, dwParam3 = 1(remote)) is fired for B
B issues the LineDevSpecific (start PlayTone) request with agent callid and ZIP Tone as input and direction as Remote	

# Application Issues the Play Tone Request When the Call Is Established Between Customer and Agent Agent Puts the Call on Hold. PlayToneDirection -Remote

### Configuration

A and B are SCCP Phones.

Table 23: Application Issues the Play Tone Request When the Call Is Established Between Customer and Agent, Agent Puts the Call on Hold. PlayToneDirection – Remote

Action	Expected events
LineInitialize.	Zip Tone is played at B.
LineOpen on A,B	Line_DevSpecific (dwparam1 =
The CallToneChangedEvent message flag is Enabled using SLDST_SET_STATUS_MESSAGES request for Line B.	SLDSMT_CALL_TONE_CHANGED, dwParam2 = CTONE_ZIP, dwParam3 = 1(remote)) is fired for A also Line DevSpecific (dwparam1 =
A calls B;B answers the Call; B puts the Call on hold	SLDSMT_CALL_TONE_CHANGED, dwParam2 =
A issues the LineDevSpecific (start PlayTone) request with agent callid and ZIP Tone as input.	CTONE_ZIP, dwParam3 = 0(local) is fired for B.

### **Announcement Call**

#### **Prerequisites**

Pre-conditions to all announcement call use cases, unless specified otherwise:

- CTIRD (CTI Remote Device -Name: CTIRD-1)
  - Remote Destinations configured on CTIRD-1:
    - RD1-(Name: Mobile, Number: 914086271309)
  - Line-A (DN -1000) Line-A configured on CTIRD-1 (shared line of Enterprise
  - DN -1000 configured on EP-1)
- EP-1 (Enterprise Phone SCCP -IP Phone)
  - Line-A' -DN -1000 configured on EP-1
- Provider is opened (lineInitializeEx successfully executed)
- All relevant lines are opened with Extension version 0x000D0000 and in service

Persistent call has been created on A / RD-1.

Announcement with ID "WelcomeID" is defined on CUCM.

#### Table 24: Create Announcement Call

Action	TAPI Messages	TAPI Structure
Create Announcement Call:	LINE_ CALLSTATE	
LineMakeCall() on Line-A:	hDevice = hCall-2 dwParam1 = 0x40000002	
lpCallParams:	(CLDSMT_ ANNOUNCEMENT_ CALL_	
devSpecific =	STATE + OFFERING)	
Cisco_ CallParamsDevSpecific {	LINE_CALLSTATE dwParam1 = 0x40000004	
dwCallPriority = 0x00000000;	(CLDSMT_ ANNOUNCEMENT_ CALL_ STATE + ACCEPTED)	
dwDevSpecificFlags = 0x00000004		
(Cisco_ CALLPARAMS_ DEVSPECIFICFLAGS_ ANNOUNCEMENTCALL)		
}		
CallData = "WelcomeID"		
	LINE_ CALLSTATE	LINECALLINFO (hCall-2)
	hDevice = hCall-2 dwParam1 = 0x40000100	dwOrigin = OUTBOUND dwReason = DIRECT CallerID =
	(CLDSMT_ ANNOUNCEMENT_ CALL_ STATE + CONNECTED)	dwkeason = DIRECT CallerID = 5000  CallerIDName = RD5000 CalledID
	LINE_CALLDEVSPECIFIC	= A
	hDevice = hCall-2	ConnectedID = 5000
	dwParam1 = SLDSMT_ANNOUNCEMENT_ STARTED	In DevSpecific portion:
	dwParam2 = 0 dwParam3 = 0	CallAttributeType = 0x00008000 (TSPCallAttribute_ AnnouncementCall)
	LINE_CALLDEVSPECIFIC	
	hDevice = hCall-2	
	dwParam1 = SLDSMT_ANNOUNCEMENT_ ENDED	
	dwParam2 = 0 dwParam3 = 0	
	LINE_ CALLSTATE dwParam1	
	=	
	0x40004000	
	(CLDSMT_ ANNOUNCEMENT_ CALL_ STATE + DIS	
	CONNECTED)	

Action	TAPI Messages	TAPI Structure
	LINE_CALLSTATE dwParam1 = 0x40000001	
	(CLDSMT_ ANNOUNCEMENT_ CALL_ STATE + IDLE	
	)	

Persistent call has been created on A / RD-1.

Announcement with ID "WelcomeID" is defined on CUCM.

Table 25: Drop Announcement Call

Action	TAPI Messages	TAPI Structures
Create Announcement Call:	LINE_CALLSTATE	
LineMakeCall() on Line-A:	hDevice = hCall-2 dwParam1 = 0x40000002	
lpCallParams:	(CLDSMT_ANNOUNCEMENT_CALL_	
devSpecific =	STATE + OFFERING)	
Cisco_ CallParamsDevSpecific {	LINE_CALLSTATE dwParam1 = 0x40000004	
dwCallPriority = 0x00000000;	(CLDSMT_ ANNOUNCEMENT_ CALL_ STATE + ACCEPTED)	
dwDevSpecificFlags = 0x00000004	11002122)	
(Cisco_ CALLPARAMS_ DEVSPECIFICFLAGS_ ANNOUNCEMENTCALL)		
}		
CallData = "WelcomeID"		
	LINE_CALLSTATE	LINECALLINFO (hCall-2)
	hDevice = hCall-2 dwParam1 = $0x40000100$	dwOrigin = OUTBOUND dwReason = DIRECT CallerID =
	(CLDSMT_ANNOUNCEMENT_CALL_	5000
	STATE + CONNECTED)	CallerIDName = RD5000
	LINE_CALLDEVSPECIFIC	CalledID = A
	hDevice = hCall-2	ConnectedID = 5000
	dwParam1 = SLDSMT_ANNOUNCEMENT_ STARTED	In DevSpecific portion:
	dwParam2 = 0 dwParam3 = 0	CallAttributeType = 0x00008000 ( TSPCallAttribute_ AnnouncementCall)

Action	TAPI Messages	TAPI Structures
Drop AnnouncementtCall:	LINE_CALLDEVSPECIFIC	
(while announcement being played)	hDevice = hCall-2	
LineDrop() on Line-A:	dwParam1 = SLDSMT_ANNOUNCEMENT_ ENDED	
	dwParam2 = 0 dwParam3 = 0	
	LINE_CALLSTATE dwParam1 = 0x40004000 (CLDSMT_ANNOUNCEMENT_CALL_ STATE + DIS CONNECTED)	
	LINE_CALLSTATE dwParam1 = 0x40000001	
	(CLDSMT_ ANNOUNCEMENT_ CALL_ STATE + IDLE	

Precondition: No Persistent call on CTIRD-1

Table 26: Negative -Create Announcement Call Failed / No Persistent Call

Action	TAPI Messages	TAPI Structures
Create Announcement Call:	LINE_ REPLY	
LineMakeCall() on Line-A:	LINEERR_NO_PERSISTENT_CALL_EXISTS	
lpCallParams:	(0xC0000021)	
devSpecific =		
Cisco_CallParamsDevSpecific {		
dwCallPriority = 0x00000000;		
dwDevSpecificFlags = 0x00000004		
(Cisco_ CALLPARAMS_ DEVSPECIFICFLAGS_ ANNOUNCEMENTCALL)		
}		
CallData = "WelcomeID"		
		1

## **Blind Transfer**

The following table describes the message sequences for Blind Transfer when A calls B, B answers, and A and B are connected.

Table 27: Message Sequences for Blind Transfer

CTI messages	TAPI messages	TAPI structures	
Party A			
CallPartyInfoChangedEvent,	LINE_CALLINFO	TSPI LINECALLINFO	
CH = C1,	hDevice = hCall-1	dwOrigin = OUTBOUND	
CallingChanged = False,	dwCallbackInstance = 0	dwReason = DIRECT	
Calling = A,	dwParam1 = CONNECTEDID,	dwCallerID = A	
CalledChanged = True,		dwCalledID = B	
Called = $C$ ,	REDIRECTIONS	dwConnectedID = NULL	
OriginalCalled = B,		dwRedirectingID = NP	
LR = B,		dwRedirectionID = NP	
Cause = BlindTransfer			
Party B			
CallStateChangedEvent,	TSPI: LINE_CALLSTATE	TSPI LINECALLINFO	
CH = C2,	hDevice = hCall-1	dwOrigin = INTERNAL	
State = Idle,	dwCallbackInstance = 0	dwReason = DIRECT	
Reason = Direct,	dwParam1 = IDLE	dwCallerID = A	
Calling = A,	dwParam2 = 0	dwCalledID = B	
Called = B,	dwParam3 = 0	dwConnectedID = NULL	
OriginalCalled = B,		dwRedirectingID = NULL	
LR = NULL		dwRedirectionID = NULL	
Party C			
NewCallEvent,	TSPI: LINE_APPNEWCALL	TSPI LINECALLINFO	
CH = C3,		dwOrigin = INTERNAL	
origin = Internal_Inbound,		dwReason = TRANSFER	
Reason = BlindTransfer,		dwCallerID = A	
Calling = A,	dwCalledID = C		
Called = $C$ ,	dwParam3 = OWNER	dwConnectedID = NULL	
OriginalCalled = B,		dwRedirectingID = B	
LR = B		dwRedirectionID = C	
Party A			
	Party A  CallPartyInfoChangedEvent, CH = C1, CallingChanged = False, Calling = A, CalledChanged = True, Called = C, OriginalCalled = B, LR = B, Cause = BlindTransfer  Party B  CallStateChangedEvent, CH = C2, State = Idle, Reason = Direct, Calling = A, Called = B, OriginalCalled = B, LR = NULL  Party C  NewCallEvent, CH = C3, origin = Internal_Inbound, Reason = BlindTransfer, Calling = A, Called = C, OriginalCalled = B, LR = B	Party A  CallPartyInfoChangedEvent, CH = C1, CallingChanged = False, Calling = A, Called = C, OriginalCalled = B, LR = NULL  Party C  NewCallEvent, CH = C3, origin = Internal_Inbound, Reason = BlindTransfer, Calling = A, Called = C, OriginalCalled = B, LR = B  Calling = A, Called = B, ChangedEvent, CH = C3, Coriginal Inbound, Reason = BlindTransfer, Calling = A, Called = C, OriginalCalled = B, LR = BlindTransfer, Calling = A, Called = C, OriginalCalled = B, LR = BlindTransfer, Calling = A, Called = C, OriginalCalled = B, LR = B	

Action	CTI messages	TAPI messages	TAPI structures
	CallStateChangeEvent,	TSPI: LINE_CALLSTATE,	TSPI LINECALLINFO
	CH = C1,	hDevice = hCall-1, dwCallbackInstance = 0,	dwOrigin = OUTBOUND
	State = Ringback,	dwParam1 = RINGBACK	dwReason = DIRECT
	Reason = Direct,	dw Param 2 = 0	dwCallerID = A
	Calling = A,	dw Param 3 = 0	dwCalledID = B
	Called = $C$ ,		dwConnectedID = NULL
	OriginalCalled = B,		dwRedirectingID = B
	LR = B		dwRedirectionID = C
	Party C		
	CallStateChangedEvent,	TSPI: LINE_CALLSTATE,	TSPI LINECALLINFO
	CH = C3,	hDevice = hCall-1, dwCallbackInstance = 0,	dwOrigin = INTERNAL
	State = Offering,	dwParam1 = OFFERING	dwCallerID = A
	Reason = BlindTransfer,	dwParam2 = 0 $dwParam3 = 0$	dwCalledID = C
	Calling = A,		dwConnectedID = NULL
	Called = C,		dwRedirectingID = B
	OriginalCalled = B, LR = B		dwRedirectionID = C

## **Call Control Discovery**

### Basic Call Initiated From TAPI From Phone A on Cluster 1 to Phone B on Cluster 2

### Configuration

SCCP phone A(1900) are registered to cluster A

Phones A are associated with the end-user cluster1

SCCP phone B(1000) registered to cluster B

Phones B are associated with the end-user cluster2

CUCM learns a pattern 10XX, plus PSTN failover rule as 0:1408972 from SAF network. TAPI is observing A.

#### **Procedure**

Application monitors A

Application sends a lineMakeCall at A to call B

Action	CTI messages	TAPI messages
A dials 1000, this call first will be intercepted by CCD Requesting Feature, and CCD Requesting feature will extend this call to SIP trunk	A receives NewCallEvent and CallStateChangeEvent (Dialtone/Dialing)	A: LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING) CallerID = A / CalledID = ""
SIP trunk rejects this call due to no more bandwidth available	A receives CallStateChangeEvent (PROCEEDING)	LineA: LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)/ LINE_CALLINFO  CallReason = LINECALLREASON_DIRECT
		CallerID = A / CalledID = 1000 / ConnectedID = / RedirectingID = / RedirectionID =
CCD Requesting feature will start PSTN failover by directing this caller to 1000's PSTN failover number, that is, 14089721000. Call is sent out to a PSTN GW		

Action	CTI messages	TAPI messages
CCD Requesting feature will start PSTN failover by directing this caller to 1000's PSTN failover number, that is, 14089721000. Call is sent out to a PSTN GW	A receives CPIC and CallStateChangeEvent (Ringback/connected)  Provide TSPI_LinegetcallInfo on A connected with B	A:CPIC event received on party A  LineA: LINE_CALLSTATE (LINECALLSTATE_RINGBACK / LINECALLSTATE_CONNECTED)
		CallReason = LINECALLREASON_DIRECT
		LINECALLINFO.dwCallID = 0x00400BBA
		LINECALLINFO.dwOrigin = 0x00000001
		LINECALLINFO.dwReason = 0x00000001
		LINECALLINFO.dwCallerID = 1900(A)
		LINECALLINFO.dwCallerIDName =
		LINECALLINFO.dwCalledID = 1000:
		LINECALLINFO.dwCalledIDName = CCD Pattern
		LINECALLINFO.dwConnectedID = 1000(B)
		LINECALLINFO.dwConnectedIDName =
		LINECALLINFO.dwRedirectionID = 1000
		LINECALLINFO.dwRedirectionIDName =
		LINECALLINFO.dwRedirectingID = 1000
		LINECALLINFO.dwRedirectingIDName = CCD Pattern
		ExtendCallReason = CtiReasonSAF_CCD_PSTNFailover(2B)

# Basic Call Initiated From TAPI From Phone A on Cluster 1 to Phone B on Cluster 2 with PSTN Failover Rule Not Set

### Configuration

SCCP phone A are registered to cluster A.

Phones A are associated with the end-user "cluster1".

SCCP phone B(1000) registered to cluster B.

Phones B are associated with the end-user "cluster2".

CUCM learns a pattern 10XX, plus PSTN failover rule as 0:1408972 from SAF network is not set.

### Procedure

Application monitors A.

Application sends a lineMakeCall at A to call B.

Action	CTI messages	TAPI messages
A dials 1000, this call first will be intercepted by CCD Requesting Feature, and CCD Requesting feature will extend this call to SIP trunk	A receives NewCallEvent and CallStateChangeEvent (Dialtone/Dialing)	A:  LINE_APPNEWCALL,  LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING)  CallerID = A / CalledID = ""
SIP trunk rejects this call due to lack of bandwidth	A receives CallStateChangeEvent (PROCEEDING)	A:A receives CPIC event  LineA: LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)/ LINE_CALLINFO  CallReason = LINECALLREASON_DIRECT  CallerID = A / CalledID = 1000 / ConnectedID = / RedirectingID = / RedirectionID =
	A receives CallStateChangeEvent (disconnected)	LineA: LINE_CALLSTATE (LINECALLSTATE_Disconnected)  EVENT = LINE_CALLSTATE = 2  m_lpfnEventProc = 0xXXX  m_htLine = 0x000XXXX  htCall = 0x000XXXX

Action	CTI messages	TAPI messages
	Provide TSPI_linegetcallinfo on the Disconnected call	dwParam1 = 0x00004000(LINECALLSTATE_DISCONNECTED)
		dwParam2 = 0x0020000(LINEDISCONNECTMODE_SAFCCD)
		dwParam3 = 0x00000004
		LINECALLINFO.dwCallID = 0x00400BCF
		LINECALLINFO.dwOrigin = 0x00000001
		LINECALLINFO.dwReason = 0x00000001
		LINECALLINFO.dwCallerID = 1900
		LINECALLINFO.dwCallerIDName =
		LINECALLINFO.dwCalledID = 10XX:
		LINECALLINFO.dwCalledIDName = CCD Pattern
		LINECALLINFO.dwConnectedID =
		LINECALLINFO.dwConnectedIDName =
		LINECALLINFO.dwRedirectionID = 1000:
		LINECALLINFO.dwRedirectionIDName = CCD Pattern
		LINECALLINFO.dwRedirectingID = 1000:
		LINECALLINFO.dwRedirectingIDName = CCD Pattern
		ExtendCallReason = CtiReasonSAF_CCD_PSTNFailover

# Basic Call Initiated From TAPI From Phone A(1900) and B(1901) on Cluster 1 B Redirects to Phone C(1000) on Cluster2 with PSTN Failover Rule Set

### Configuration

SCCP phone A and B are registered to cluster A.

Phones A and B are associated with the end-user cluster1.

SCCP phone C(1000) registered to cluster B.

Phones C are associated with the end-user cluster2.

CUCM learns a pattern 10XX, plus PSTN failover rule as 0:1408972 from SAF network.

#### **Procedure**

Application monitors A and B.

Application sends a lineMakeCall at A to call B

Table 28: Basic Call Initiated From TAPI From Phone A(1900) and B(1901) on Cluster 1, B Redirects to Phone C(1000) on Cluster2 with PSTN Failover Rule Set

Action	CTI messages	TAPI messages
A dials B	A receives NewCallEvent and CallStateChangeEvent (Dialtone/Dialing/Proceeding /ringback/connected).  B receives NewCallEvent and CallStateChangeEvent (offering/ringing/connected).	A:  LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING, LINECALLSTATE_CONNECTED,)  CallerID = A / CalledID = B  B:  LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_OFFERING/ LINECALLSTATE_RINGING, LINECALLSTATE_CONNECTED)  CallerID = A / CalledID = B
B setsupconference, consult call to C(1000), this call first will be intercepted by CCD Requesting Feature, and CCD Requesting feature will extend this call to SIP trunk SIP trunk rejects this call due to no more bandwidth available  CCD Requesting feature will start PSTN failover by directing this caller to 1000's PSTN failover number, i.e. 14089721000. Call is sent out to a PSTN GW  TSPI_linegetcallinfo on the consult call between B and C.  B completes conference.		B: LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING) B: receives CPIC event LineB: LINE_CALLSTATE (LINECALLSTATE_RINGBACK / LINECALLSTATE_CONNECTED) ExtendCallReason = CtiReasonSAF_CCD_PSTNFailover A, B and C are in conference.

# Basic Call Initiated From TAPI From Phone A and B on Cluster 1 B Transfers to Phone C(1000) on Cluster 2 with PSTN Failover Rule

### Configuration

SCCP phone A and B are registered to cluster A.

Phones A(1900) and B(1901) are associated with the end-user cluster1.

SCCP phone C(1000) registered to cluster B.

Phones C are associated with the end-user cluster2.

CUCM learns a pattern 10XX, plus PSTN failover rule as 0:1408972 from SAF network.

### **Procedure**

Application monitors A and B.

Application sends a lineMakeCall at A to call B.

Table 29: Basic Call Initiated From TAPI From Phone A and B on Cluster 1, B Transfers to Phone C(1000) on Cluster 2 with PSTN Failover Rule

Action	CTI messages	TAPI messages
A(1900) dials B(1901)	A receives NewCallEvent and CallStateChangeEvent (Dialtone/Dialing/Proceeding /ringback/connected). B receives NewCallEvent and CallStateChangeEvent (offering/ringing/ connected)	A: LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING, LINECALLSTATE_CONNECTED,) B: LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_OFFERING/ LINECALLSTATE_RINGING, LINECALLSTATE_CONNECTED)

Action	CTI messages	TAPI messages
B(1901) setups transfer to C(1000)		B:
This call first will be intercepted by CCD Requesting Feature, and CCD Requesting feature will extend this call to SIP trunk		LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING)
SIP trunk rejects this call due to no more bandwidth available		B:
CCD Requesting feature will start PSTN failover by directing this caller to 1000's PSTN failover number, i.e. 14089721000. Call is sent out to a PSTN GW.		LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING)
TSPI_linegetcallinfo on Consult call on B with C.		LINECALLINFO.dwCallID = 0x00400BBA
B completes transfer		LINECALLINFO.dwOrigin = 0x00000001
		LINECALLINFO.dwReason=0x00000001
		LINECALLINFO.dwCallerID = 1901(B)
		LINECALLINFO.dwCallerIDName =
		LINECALLINFO.dwCalledID = 1000:
		LINECALLINFO.dwCalledIDName = CCD Pattern
		LINECALLINFO.dwConnectedID = 1000(C)
		LINECALLINFO.dwConnectedIDName =
		LINECALLINFO.dwRedirectionID = 1000
		LINECALLINFO.dwRedirectionIDName =
		LINECALLINFO.dwRedirectingID = 1000
		LINECALLINFO.dwRedirectingIDName = CCD Pattern
		Extendedcallreason = CtiReasonSAF_CCD_PSTNFailover
		B:
		LINE_CALLSTATE (LINECALLSTATE_DISCONNECTED)
		ExtendCallReason = CtiReasonTransferredCall

# Call Initiated From TAPI From Phone A and B on Cluster 1 B Sets Up Conference to Phone C(1000) on Cluster 2 with PSTN Failover Rule

### Configuration

SCCP phone A and B are registered to cluster A

Phones A(1900) and B(1901) are associated with the end-user cluster1

SCCP phone C(1000) registered to cluster B

Phones C are associated with the end-user cluster2

CUCM learns a pattern 10XX, plus PSTN failover rule as 0:1408972 from SAF network

#### **Procedure**

Application monitors A and B

Table 30: Call Initiated From TAPI From Phone A and B on Cluster 1, B Sets Up Conference to Phone C(1000) on Cluster 2 with PSTN Failover Rule

Action	CTI messages	TAPI messages
A dials B	A receives NewCallEvent and CallStateChangeEvent (Dialtone/Dialing/Proceeding /ringback/connected) B receives NewCallEvent and CallStateChangeEvent (offering/ringing/ connected)	A:  LINE_APPNEWCALL,  LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING,  LINECALLSTATE_CONNECTED,)  CallerID = A / CalledID = B  B:  LINE_APPNEWCALL,  LINE_CALLSTATE (LINECALLSTATE_OFFERING/ LINECALLSTATE_RINGING,  LINECALLSTATE_CONNECTED)  CallerID = A / CalledID = B

		TAPI messages
feature will extend this call to SIP trunk  SIP trunk rejects this call due to no more bandwidth available  CCD Requesting feature will start PSTN failover by directing this caller to 1000's PSTN failover number, that is, 14089721000. Call is sent out to a PSTN GW  TSPI_linegetcallinfo on the consult call	B:  LINE_APPNEWCALL,  LINE_CALLSTATE  LINECALLSTATE_DIALTONE/  LINECALLSTATE_DIALING)  B: receives CPIC event  LineB: LINE_CALLSTATE  LINECALLSTATE_RINGBACK /  LINECALLSTATE_CONNECTED)  ExtendCallReason =  CtiReasonSAF_CCD_PSTNFailover  A, B and C are in conference	

## Basic Call Initiated From TAPI From Phone A on Cluster 1 to Phone B on Cluster 2 Over SAF Trunk

### Configuration

SCCP phone A(1900) are registered to cluster A

Phones A are associated with the end-user cluster1

SCCP phone B(1000) registered to cluster B

Phones B are associated with the end-user cluster2

CUCM learns a pattern 10XX, no PSTN failover rule as SAF network has unlimited Bandwidth, TAPI is observing A

#### **Procedure**

Application monitors A

Table 31: Basic Call Initiated From TAPI From Phone A on Cluster 1 to Phone B on Cluster 2 Over SAF Trunk

Action	CTI messages	TAPI messages
A dials 1000	A receives NewCallEvent and CallStateChangeEvent (Dialtone/Dialing)	A:  LINE_APPNEWCALL,  LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING)  CallerID = A / CalledID = ""

Action	CTI messages	TAPI messages
	A receives CallStateChangeEvent (PROCEEDING)	LineA: LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)/ LINE_CALLINFO
		CallReason = LINECALLREASON_DIRECT
		CallerID = A / CalledID = 1000 / ConnectedID = / RedirectingID = / RedirectionID =
	A receives CallStateChangeEvent	A:CPIC event received on party A
	(Ringback/connected)	LineA: LINE_CALLSTATE (LINECALLSTATE_RINGBACK / LINECALLSTATE_CONNECTED)
		CallReason = LINECALLREASON_DIRECT
		CallerID = A / CalledID = 1000 / ConnectedID = 1000 / RedirectingID = 1000 / RedirectionID = 1000
		LINECALLINFO.dwCallID=0x00400FB1
		LINECALLINFO.dwOrigin = 0x00000001
		LINECALLINFO.dwReason=0x000000001
		LINECALLINFO.dwCallerID = 1900
		LINECALLINFO.dwCallerIDName =
		LINECALLINFO.dwCalledID = 1000:
		LINECALLINFO.dwCalledIDName = CCD Pattern
		LINECALLINFO.dwConnectedID = 1000
		LINECALLINFO.dwConnectedIDName =
		LINECALLINFO.dwRedirectionID = 1000
		LINECALLINFO.dwRedirectionIDName =
		LINECALLINFO.dwRedirectingID = 1000:
		LINECALLINFO.dwRedirectingIDName = CCD Pattern

# Basic Call Initiated From TAPI From Phone A and B on Cluster 1 B Redirects to Phone C(1000) on Cluster 2 Over SAF Trunk

### Configuration

SCCP phone A and B are registered to cluster A

Phones A and B are associated with the end-user cluster1

SCCP phone C(1000) registered to cluster B

Phones C are associated with the end-user cluster2

CUCM learns a pattern 10XX, from SAF network as unlimited Bandwidth

#### **Procedure**

Application monitors A and B

Table 32: Basic Call Initiated From TAPI From Phone A and B on Cluster 1, B Redirects to Phone C(1000) on Cluster 2 Over SAF Trunk

Action	CTI messages	TAPI messages
A dials B	A receives NewCallEvent and CallStateChangeEvent (Dialtone/Dialing/Proceeding /ringback/connected) B receives NewCallEvent and CallStateChangeEvent (offering/ringing/ connected)	A: LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING, LINECALLSTATE_CONNECTED,) B: LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_OFFERING/ LINECALLSTATE_RINGING, LINECALLSTATE_CONNECTED)

Action	CTI messages	TAPI messages
B redirects call to 1000 over ICT trunk	A receives CallStateChangeEvent (Connected)	B:
TSPI_linegetcallinfo on A		LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DISCONNECTED)
		ExtendCallReason = CtiReasonRedirect
		A:CPIC event received on A
		LineA: LINE_CALLSTATE (LINECALLSTATE_RINGBACK)
		LineA: LINE_CALLSTATE (LINECALLSTATE_CONNECTED)/ LINE_CALLINFO
		CallReason = LINECALLREASON_DIRECT
		LINECALLINFO.dwCallID=0x00400FB2
		LINECALLINFO.dwOrigin=0x00000001
		LINECALLINFO.dwReason=0x00000001
		LINECALLINFO.dwCallerID = 1900
		LINECALLINFO.dwCallerIDName =
		LINECALLINFO.dwCalledID = 1901
		LINECALLINFO.dwCalledIDName =
		LINECALLINFO.dwConnectedID = 1000
		LINECALLINFO.dwConnectedIDName =
		LINECALLINFO.dwRedirectionID = 1000
		LINECALLINFO.dwRedirectionIDName =
		LINECALLINFO.dwRedirectingID = 1901
		LINECALLINFO.dwRedirectingIDName =
		ExtendCallReason = CtiReasonRedirect

# Basic Call Initiated From TAPI From Phone A and B on Cluster 1 B Transfers to Phone C(1000) on Cluster 2 Over SAF Trunk

### Configuration

SCCP phone A and B are registered to cluster A

Phones A and B are associated with the end-user cluster1

SCCP phone C(1000) registered to cluster B

Phones C are associated with the end-user cluster2

CUCM learns a pattern 10XX, plus PSTN failover rule as 0:1408972 from SAF network, SAF network has unlimited bandwidth.

### **Procedure**

Application monitors A and B

Table 33: Basic Call Initiated From TAPI From Phone A and B on Cluster 1, B Transfers to Phone C(1000) on Cluster 2 Over SAF Trunk

Action	CTI messages	TAPI messages
A calls B	A receives NewCallEvent and CallStateChangeEvent (Dialtone/Dialing/Proceeding /ringback/connected) B receives NewCallEvent and CallStateChangeEvent (offering/ringing/connected)	A: LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING, LINECALLSTATE_CONNECTED,) B: LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_OFFERING/ LINECALLSTATE_RINGING, LINECALLSTATE_CONNECTED)
B setup transfers to C(1000), through the ICT(SAF) trunk Complete transfer on B TSPI_linegetcallinfo on disconnected call on B	B: receives CPIC event	B: LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING/Proceeding) LineB: LINE_CALLSTATE (LINECALLSTATE_RINGBACK / LINECALLSTATE_CONNECTED) CallReason = LINECALLREASON_DIRECT B: LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DISCONNECTED) ExtendCallReason = CtiReasonTransferredCall

Action	CTI messages	TAPI messages
TSPI_linegetcallinfo on A	A receives CallStateChangeEvent	A:
	(Connected)	LineA: LINE_CALLSTATE (LINECALLSTATE_CONNECTED)/ LINE_CALLINFO
		CallReason = LINECALLREASON_DIRECT
		LINECALLINFO.dwCallID=0x00400FB4
		LINECALLINFO.dwOrigin=0x00000001
		LINECALLINFO.dwReason = 0x00000001
		LINECALLINFO.dwCallerID = 1000
		LINECALLINFO.dwCallerIDName =
		LINECALLINFO.dwCalledID = 1901
		LINECALLINFO.dwCalledIDName =
		LINECALLINFO.dwConnectedID = 1000
		LINECALLINFO.dwConnectedIDName =
		LINECALLINFO.dwRedirectionID = 1900
		LINECALLINFO.dwRedirectionIDName =
		LINECALLINFO.dwRedirectingID = 1901
		LINECALLINFO.dwRedirectingIDName =
		ExtendCallReason = CtiReasonTransferredCall

# **CallFwdAll Notification**

This section describes the CallFwdAll Notification usecases.

# **Application Pressed CFwdAll on TAPI Monitored Device**

Application opens the line with new ExtVersion 0x000A0000. User presses CFwdAll softkey on A when device is in on-hook condition.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A with new ExtVesrion 0x000A0000		
User presses CFwdAll softkey	NewCallEvent received for A	
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain CallAttributeBitMask 0x00000040

### **TAPI Monitored Device Goes Off Hook**

Application opens the line with new ExtVersion 0x000A0000. Device goes off hook.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A with new ExtVesrion 0x000A0000		
A goes off-hook	NewCallEvent received for A	
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain CallAttributeBitMask: 0x000000000

## **Application Monitors Off Hook Device**

Device goes off hook. Application does a LineInitialize and opens line A with new ExtVersion 0x000A0000

Action	CTI events	Expected results
Device goes offhook		
LineInitialize	ExistingCallEvent received at A	
LineOpen on A with new ExtVesrion 0x000A0000		
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain CallType 00000000

## **Application Monitors Device After User Presses CFwdAll**

User presses CFwdAll softkey on the device. Application does a LineInitialize and opens line A with new ExtVersion 0x000A0000.

Action	CTI events	Expected results
User presses CFwdAll softkey on the device		

Action	CTI events	Expected results
LineInitialize	ExistingCallEvent received for A	
LineOpen on A with new ExtVesrion 0x000A0000		
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain CallAttributeBitMask: 0x00000040

## **User Presses CFwdAll Softkey After Device Is Off Hook**

TAPI application does a LineInitialize and opens line A with new ExtVersion 0x000A0000. Device goes off hook and user presses CFwdAll softkey.

Action	CTI events	Expected results
LineInitialize	ExistingCallEvent received for A	
LineOpen on A with new ExtVesrion 0x000A0000		
A goes off-hook	NewCallEvent received for A	LINECALLINFO::DEVSPECIFIC would
User presses CFwdAll softkey		contain CallAttributeBitMask : 0x00000040
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain CallAttributeBitMask : 0x000000000

## **User Presses CFwdAll Softkey on a Multiline Device**

TAPI application does LineInitialize and opens all lines-A1 and A2 for the device with new ExtVersion 0x000A0000. User presses the CFwdAll softkey.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A1,		
LineOPen on A2 with new ExtVesrion 0x000A0000		
User presses CFwdAll softkey	NewCallEvent received for A1	
LineGetCallInfo on A1		LINECALLINFO::DEVSPECIFIC would contain CallAttributeBitMask: 0x00000040

## User Presses CFwdAll on a Multiline Device by Selecting a Line

TAPI application does a LineInitialize and opens all lines-A1 and A2 for the device with new ExtVersion 0x000A0000. User selects line A2 and presses CFwdAll softkey.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A1,		
LineOPen on A2 with new ExtVesrion 0x000A0000		
User selects line A2 and presses CFwdAll softkey	NewCallEvent received for A1	
LineGetCallInfo on A2		LINECALLINFO::DEVSPECIFIC would contain CallAttributeBitMask: 0x000000000

## **Shared Line Scenario on Pressing CFwdAll Softkey**

TAPI application does a LineInitialize and opens a shared line A with new ExtVersion 0x000A0000 on devices P and Q. User presses CFwdAll softkey on device P.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A		
LineOpen on A' with new ExtVesrion 0x000A0000		
On device P, user presses 'CFwdAll'	NewCallEvent received at A	
softkey	NewCallEvent received at A' for RIU call	
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain CallAttributeBitMask: 0x00000040
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain CallAttributeBitMask: 0x00000000

### **Cancellation of CFwdAll**

TAPI application does a LineInitialize and open line A with new ExtVersion 0x000A0000. User sets CFwdAll for line A by pressing CFwdAll softkey followed by CallFwdAll destination number.

Later, user presses 'CFwdAll' softkey again to cancel CFwdAll setting.

Action	CTI events	Expected results
LineInitialize LineOpen on A with new ExtVesrion 0x000A0000		
User presses CFwdAll and enters FwdAll destination	NewCallEvent received for A	

Action	CTI events	Expected results
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain CallAttributeBitMask: 0x00000040
User again presses 'CFwdAll' softkey	NewCallEvent received for A	
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain CallAttributeBitMask: 0x00000080

# **Calling Party IP Address**

### **Basic Call**

TAPI application monitors party B

Party A represents an IP phone

A calls B

IP Address of A is available to TAPI application that is monitoring party B

### **Consultation Transfer**

TAPI application monitors party C

Party B represents an IP phone

A talks to B

B initiates a consultation transfer call to C

IP Address of B is available to TAPI application that is monitoring party C.

B Completes the transfer

Calling IP address of A is not available to TAPI application that is monitoring party C (not a supported scenario).

### **Consultation Conference**

TAPI application monitors party C

Party B represents an IP phone

A talks to B

B initiates a consultation conference call to C

IP Address of B is available to TAPI application that is monitoring party C.

B Completes the conference

Calling IP address of A and B is not available to TAPI application that is monitoring party C (not a supported scenario)

### **Redirect**

TAPI application monitors party B and party C

Party A represents an IP phone

A calls B

IP Address of A is available to TAPI application that is monitoring party B

Party A redirects B to party C

Calling IP address is not available to TAPI application that is monitoring party B (not a supported scenario)

Calling IP address B is available to TAPI application that is monitoring party C

# **Calling Party Normalization**

## **Incoming Call From PSTN to End Point**

Action	CTI messages	TAPI messages	TAPI structures
A Call gets offered from a PSTN number 5551212/ <subscriber> through a San Jose gateway to a CCM end point 2000</subscriber>	CallStateChangedEvent, UnModified Calling Party = 5551212, UnModified Called Party = 2000, UnModified Original Called Party = 2000, Modified Calling Party = 5551212, Modified Called Party = 2000, Modified Original Called Party = 2000, Globalized Calling party = +14085551212, Calling Party Number Type = SUBSCRIBER, Called Party Number Type = UNKNOWN, Original Called Party Number Type, = UNKNOWN State = Connected, Origin = OutBound, Reason = Direct		LINECALLINFO  Displayed Calling Party = 5551212, Displayed Called Party = 2000, Displayed Redirection Party = , Displayed Redirected Party = , Globalized Calling Party =+14085551212, Calling Party Number Type = SUBSCRIBER, Called Party Number Type = UNKNOWN, Redirection Party Number Type = , Redirecting Party Number Type =

## **Incoming Call From National PSTN to CTI-Observed End Point**

Action	CTI messages	TAPI messages	TAPI structures
A Call gets offered from a Dallas PSTN number 5551212/ <national> through a San Jose gateway to a CCM end point 2000</national>	CallStateChangedEvent, UnModified Calling Party = 9725551212, UnModified Called Party = 2000, UnModified Original Called Party = 2000, Modified Calling Party = 9725551212, Modified Called Party = 2000, Modified Original Called Party = 2000, Globalized Calling party = +19725551212, Calling Party Number Type = NATIONAL, Called Party Number Type = UNKNOWN, Original Called Party Number Type, = UNKNOWN State = Connected, Origin = OutBound, Reason = Direct	LINE_CALLSTATE = CONNECTED	LINECALLINFO  Displayed Calling Party = 9725551212, Displayed Called Party = 2000, Displayed Redirection Party = , Displayed Redirected Party = , Globalized Calling Party =+19725551212, Calling Party Number Type = NATIONAL, Called Party Number Type = UNKNOWN, Redirection Party Number Type = , Redirecting Party Number Type =

## **Incoming Call From International PSTN to CTI-Observed End Point**

Action	CTI messages	TAPI messages	TAPI structures
A Call gets offered from a PSTN number in India 22221111/ <international> through a San Jose gateway to a CCM end point 2000</international>	CallStateChangedEvent, UnModified Calling Party = 011914422221111, UnModified Called Party = 2000, UnModified Original Called Party = 2000, Modified Calling Party = 011914422221111, Modified Called Party = 2000, Modified Original Called Party = 2000, Globalized Calling party = +914422221111, Calling Party Number Type = INTERNATIONAL, Called Party Number Type = UNKNOWN, Original Called Party Number Type, = UNKNOWN State = Connected, Origin = OutBound, Reason = Direct	LINE_CALLSTATE = CONNECTED	LINECALLINFO  Displayed Calling Party = 011914422221111, Displayed Called Party = 2000, Displayed Redirection Party = , Displayed Redirected Party = , Globalized Calling Party = +914422221111, Calling Party Number Type = INTERNATIONAL, Called Party Number Type = UNKNOWN, Redirection Party Number Type = , Redirecting Party Number Type =

## **Outgoing Call From CTI-Observed End Point to PSTN Number**

Action	CTI messages	TAPI messages	TAPI structures
A Call gets initiated from a CCM end point 2000 through a San Jose gateway to a PSTN number 5551212/ <national></national>	CallStateChangedEvent, UnModified Calling Party = 2000, UnModified Called Party = 5551212, UnModified Original Called Party = 5551212, Modified Calling Party = 2000, Modified Called Party = 5551212, Modified Original Called Party = 5551212, Globalized Calling party = +14085551212, Calling Party Number Type = UNKNOWN, Called Party Number Type = SUBSCRIBER, Original Called Party Number Type, = SUBSCRIBER State = Connected, Origin = OutBound, Reason = Direct		LINECALLINFO  Displayed Calling Party = 2000, Displayed Called Party = 5551212, Displayed Redirection Party = , Displayed Redirected Party = , Globalized Calling Party = +14085551212, Calling Party Number Type = UNKNOWN, Called Party Number Type = SUBSCRIBER, Redirection Party Number Type = , Redirecting Party Number Type =

## **Outgoing Call From CTI-Observed End Point to National PSTN Number**

Action	CTI messages	TAPI messages	TAPI structures
A Call gets initiated from a CCM end point 2000 through a San Jose gateway to a Dallas PSTN number 9725551212/ <national></national>	CallStateChangedEvent, UnModified Calling Party = 2000, UnModified Called Party = 9725551212, UnModified Original Called Party = 9725551212, Modified Calling Party = 2000, Modified Called Party = 9725551212, Modified Original Called Party = 9725551212, Globalized Calling party = +19725551212, Calling Party Number Type = UNKNOWN, Called Party Number Type = NATIONAL, Original Called Party Number Type, = NATIONAL State = Connected, Origin = OutBound, Reason = Direct		LINECALLINFO  Displayed Calling Party = 2000, Displayed Called Party = 9725551212, Displayed Redirection Party = , Displayed Redirected Party = , Globalized Calling Party =+19725551212, Calling Party Number Type = UNKNOWN, Called Party Number Type = NATIONAL, Redirection Party Number Type = , Redirecting Party Number Type =

## **Outgoing Call From CTI-Observed End Point to International PSTN Number**

Action	CTI messages	TAPI messages	TAPI structures
A Call gets initiated from a CCM end point 2000 through a San Jose gateway to a PSTN number in India 914422221111/ <international></international>	CallStateChangedEvent, UnModified Calling Party = 2000, UnModified Called Party = 011914422221111, UnModified Original Called Party = 011914422221111, Modified Calling Party = 2000, Modified Calling Party = 011914422221111, Modified Called Party = 011914422221111, Modified Original Called Party = 011914422221111, Globalized Calling Party Number Type = UNKNOWN, Called Party Number Type = INTERNATIONAL, Original Called Party Number Type, = INTERNATIONAL State = Connected, Origin = OutBound, Reason = Direct	LINE_CALLSTATE = CONNECTED	LINECALLINFO  Displayed Calling Party = 2000, Displayed Called Party = 011914422221111, Displayed Redirection Party = , Displayed Redirected Party = , Globalized Calling Party = +914422221111, Calling Party Number Type = UNKNOWN, Called Party Number Type = INTERNATIONAL, Redirection Party Number Type = , Redirecting Party Number Type =

# Call PickUp

# **Registering CallPickUpGroup for Notification**

## Configuration

Service parameter "Auto Call Pickup Enabled" is enabled.

Devices/Lines: 1000:P1,1001:P1.1002:P1,4000:P1 and 4001:P1

Pickup group P1:1111 is configured

P1:1000, P1:1001, P1:1002 are all in pickup group P1:1111

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
LineGetDevCaps with Extension Version – 000A0000	CallPickUp Group DN and Partition Information will be sent to application

Action	Expected events
Application sends CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	Line_Reply with success.  LINE_CREATE event will sent to Application for P1:1111
LineOpen for P1:1111	LineOpenSuccessful LineInService Event as well
LineInfo	DN and Partition information will be pickup Group DN and partition.  LineName – "CtiCallPickupDevice"  LineType -LINEDEVCAPSDEVSPECIFIC_PICKUPDN -0x00000004

## **UnRegistering CallPickUpGroup for Notification**

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
LineGetDevCaps with Extension Version – 000A0000	CallPickUp Group DN and Partition Information will be sent to application
Application sends CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	Line_Reply with success.  LINE_CREATE event will sent to Application for P1:1111
LineOpen for P1:1111	Line Open Successful
Application sends CciscoLineDevSpecificUnRegisterCallPickupGroupForNotification on new line opened for PickUpGroup P1:1111	Line_Reply with success.  LINE_REMOVE event will be sent to Application for P1:1111

## **Re-Registering CallPickUpGroup for Notification**

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
LineGetDevCaps with Extension Version – 000A0000	CallPickUp Group DN and Partition Information will be sent to application
Application sends CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	Line_Reply with success.  LINE_CREATE event will sent to Application for P1:1111

Action	Expected events
LineOpen for P1:1111	Line Open Successful
Application sends CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	Line_Reply with Error "LINEERR_OPERATIONUNAVAIL"
Variant : Test the Same with UnRegister	

## Registering/UnRegistering CallPickUpGroup for Notification with Invalid Information

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
LineGetDevCaps with Extension Version – 000A0000	CallPickUp Group DN and Partition Information will be sent to application
Application sends CciscoLineDevSpecificRegisterCallPickupGroupForNotification with InValid DN or Partition	Line_Reply with Error Code "LINEERR_OPERATIONFAILED"
Variant : Test the Same with UnRegister	

## CallPickUp After Enabling Auto Call Pickup Enabled

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
LineGetDevCaps with Extension Version – 000A0000	CallPickUp Group DN and Partition Information will be sent to application
Application sends	Line_Reply with success.
CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	LINE_CREATE event will sent to Application for P1:1111
LineOpen for P1:1111	Line Open Successful
P1:4000 calls P1:1002	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111

Action	Expected events
LineGetCallInfo on new call on P1:1111	LINE_CALLINFO
	dwCallState : PickupCallState (0x10000000)
	dwCallerId: 4000
	dwCalledID: 1002
	dwCallorigin: Outbound
	dwCallReason : Direct
	Check for all fields of Calling and Called Information
Application sends	Events on P1:1000:
CciscoLineDevSpecificPickUpCallFromPickupGroup with CallPickup option on P1:1000	LINE_NEWCALL and
Can lead option of Tilloo	LINE_CALLSTATE with state = LINECALLSTATE_CONNECTED
	Call Info :
	Caller = 4000, Called = 1002, Connected = 4000, dwReason = Direct, dwOrigin = Internal.
	Note There is no notification at P1:1111 after the call has been pickup.
Varaint : P1:4000 calls P1:1002 and P1:4001 calls P1:1002	First incoming Call will be picked up
Application sends CciscoLineDevSpecificPickUpCallFromPickupGroup with CallPickup option on P1:1000	(i.e call from 4000 will be picked up by 1000)

# CallPickUp with Auto Call Pickup Enabled Disabled

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
LineGetDevCaps with Extension Version – 000A0000	CallPickUp Group DN and Partition Information will be sent to application
Application sends	Line_Reply with success.
CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	LINE_CREATE event will sent to Application for P1:1111
LineOpen with new DeviceID	LineOpen Successful
P1:4000 calls P1:1002	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111

Action	Expected events
LineGetCallInfo	LINE_CALLINFO
	dwCallState : PickupCallState (0x10000000)
	dwCallerId : 4000
	dwCalledID: 1002
	dwCallorigin: Internal
	dwCallReason : Direct
	Check for all fields of Calling and Called Information
Application sends	Events on P1:1000:
CciscoLineDevSpecificPickUpCallFromPickupGroup with CallPickup option on P1:1000	Call 1:
Cum tokup option on I I I Tooo	LINE_NEWCALL and
	LINE_CALLSTATE with state =
	LINECALLSTATE_IDLE
	Note First call will go IDLE state after Proceeding state.
	Call2:
	LINE_NEWCALL and
	LINE_CALLSTATE with state =
	LINECALLSTATE_OFFERING
	Once the call is Answered
	LINE_CALLSTATE with state = LINECALLSTATE_CONNECTED
	Call Info :
	Caller = 4000, Called = 1002, Connected = 4000, dwReason = PickUp, dwOrigin = Outbound
	Note There is no notification at P1:1111 after the call has been pickup.
Varaint : Application sends CciscoLineDevSpecificPickUpCallFromPickupGroup with CallPickup option on P1:1002	CallPickup Request will be successful and the newcall will be created and the call will be in Offering state

# CallPickUp with Multiple Calls Available

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	

Action	Expected events
LineGetDevCaps with Extension Version – 000A0000	CallPickUp Group DN and Partition Information will be sent to application
Application sends	Line_Reply with success
CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	LINE_CREATE event will sent to Application for P1:1111
LineOpen with new DeviceID	LineOpen Successful
P1:4000 calls P1:1002	Call1:
	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111
P1:4001 calls P1:1001	Call 2:
	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111
LineGetCallInfo on Call	LINE_CALLINFO
LineGetCallInfo on Call2	dwCallState : PickupCallState (0x10000000)
	dwCallerId : 4000
	dwCalledID: 1002
	dwCallorigin: Internal
	dwCallReason : Direct
	Check for all fields of Calling and Called Information
	LINE_CALLINFO
	dwCallState : PickupCallState (0x10000000)
	dwCallerId : 4001
	dwCalledID : 1001
	dwCallorigin: Internal
	dwCallReason : Direct
	Check for all fields of Calling and Called Information

Action	Expected events
Application sends	Events on P1:1000:
CciscoLineDevSpecificPickUpCallFromPickupGroup with CallPickup option on P1:1000	Call 3:
	LINE_NEWCALL and
	LINE_CALLSTATE with state = LINECALLSTATE_CONNECTED
	Call Info :
	Caller = 4000, Called = 1002, Connected = 4000, dwReason = Direct, dwOrigin = Internal
	Note There is no notification at P1:1111 after the call has been pickup.

# CallPickupGroup Changed for a Device on AdminPage

Pickup group P1:9999 is configured

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
LineGetDevCaps with Extension Version – 000A0000 on 1000:P1	CallPickUp Group DN and Partition Information will be sent to application
Application sends	Line_Reply with success.
CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	LINE_CREATE event will sent to Application for P1:1111
Now from Admin page change the CallPickupGroup of 1000:P1	Changed CallPickUp Group DN and Partition Information will
line to None or some other group P1:9999	be sent to application
LineGetDevCaps with Extension Version – 000A0000 on 1000:P1	

## **CallPickUpGroup Partition or DN Information Updated**

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
LineGetDevCaps with Extension Version – 000A0000 on 1000:P1	CallPickUp Group DN and Partition Information will be sent to application
Application sends CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	Line_Reply with success.  LINE_CREATE event will sent to Application for P1:1111

Action	Expected events
LineOpen with new DeviceID	LineOpen Successful
P1:4000 calls P1:1002	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111
LineGetCallInfo	LINE_CALLINFO
	dwCallState : PickupCallState (0x10000000)
	dwCallerId : 4000
	dwCalledID: 1002
	dwCallorigin: Internal
	dwCallReason : Direct
	Check for all fields of Calling and Called Information
Now From Admin Pages change the Partition or DN information of the Pickup Group	LINE_REMOVE for the line P1:1111
LineGetDevCaps with Extension Version – 000A0000 on 1000:P1	Changed CallPickUp Group DN and Partition Information will be sent to application

## CallPickUpGroup Is Deleted

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
Application sends CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	Line_Reply with success.  LINE_CREATE event will sent to Application for P1:1111
LineOpen with new DeviceID	LineOpen Successful
Now From Admin Pages Pickup Group 1111:P1 is deleted	LINE_REMOVE for the line P1:1111

# **Call Queuing**

HP1 is a Huntpilot with the below configuration:

"Queue Calls" check box is selected.

"Display Line Group Member DN as Connected Party" check box is selected.

HP1: LG1

HP2: LG1

## A, B (IP phones/CTI Ports)

### Table 34: Basic Hunt List Call (HP1 Has at Least One Member Free)

Action	Expected events
App initiates call from A to HP1 and call is answered by LG1.	At A:
	LINE_CALLSTATE -RINGBACK
	At A:
	LINE_CALLSTATE -CONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	Connected = A
	HuntPilot = HP1

### Table 35: Basic Hunt List Call. HP1 Has All Members Busy (LG1)

Action	Expected events
App initiates call from A to HP1 and call is Queued.	At A:
	LINE_CALLSTATE -RINGBACK
	At A:
	LINE_CALLSTATE -CONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x2d(CallQueue)
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	Connected = HP1
	HuntPilot =

Call on LG1 goes idle (LG1 is free). Queued call from A is de-queued and offered on LG1.  LG1 Answers the call.  Variance: Repeat and verify info when  Display Line Group Member DN as Connected Party is enabled  CallReason = x1(Direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1,  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -ACCEPTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A,  Called = HP1  HuntPilot = HP1  At A:  LINE_CALLSTATE -CONNECTED  CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A,  Called = HP1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  Connected = I,G1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)	Action	Expected events
LGI Answers the call.  Variance: Repeat and verify info when  Display Line Group Member DN as Connected Party is enabled  Caller = A  Called = HP1,  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -ACCEPTED  Caller = A,  Called = HP1  HuntPilot = HP1  At \(\frac{2}{4}\)  Caller = A,  Called = HP1  HuntPilot = HP1  At \(\frac{2}{4}\)  LINE_CALLSTATE -ACCEPTED  Caller = A  Called = HP1  HuntPilot = HP1  At \(\frac{2}{4}\)  LINE_CALLSTATE -CONNECTED  Caller = A,  Called = HP1  HuntPilot = HP1  At \(\frac{2}{4}\)  LINE_CALLSTATE -CONNECTED  Caller = A,  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  Caller = A  Called = HP1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  Caller = A  Called = HP1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  Caller = A  Called = HP1  HuntPilot = HP1  HuntPilot = HP1  HuntPilot = HP1  HuntPilot = HP1		At A:
Variance: Repeat and verify info when  Display Line Group Member DN as Connected Party is enabled  Caller = A  Called = HP1, HuntPilot = HP1  At LG1: LINE_CALLSTATE -ACCEPTED  CallReason = x2e(CallDeQueue)  Caller = A, Called = HP1  HuntPilot = HP1  At A: LINE_CALLSTATE -CONNECTED  CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A, Called = HP1  HuntPilot = HP1  At A: LINE_CALLSTATE -CONNECTED  CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1: LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  At LG1: LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		LINE_CALLSTATE -RINGBACK
Display Line Group Member DN as Connected Party is enabled  Caller = A Called = HP1, HuntPilot = HP1 At LG1: LINE_CALLSTATE -ACCEPTED CallReason = x400(unknown) ExtendedCallReason = x2e(CallDeQueue) Caller = A, Called = HP1 HuntPilot = HP1 At A: LINE_CALLSTATE -CONNECTED CallReason = x1(direct) ExtendedCallReason = x2e(CallDeQueue) Caller = A Called = HP1 HuntPilot = HP1 Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED CallReason = x2e(CallDeQueue) Caller = A Called = HP1 HuntPilot = HP1 Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED CallReason = x400(unknown) ExtendedCallReason = x2e(CallDeQueue) Caller = A Called = HP1 HuntPilot = HP1		CallReason = x1(Direct)
Called = HP1, HuntPilot = HP1 At LG1: LINE_CALLSTATE -ACCEPTED CallReason = x400(unknown) ExtendedCallReason = x2e(CallDeQueue) Caller = A, Called = HP1 HuntPilot = HP1 At A: LINE_CALLSTATE -CONNECTED CallReason = x1(direct) ExtendedCallReason = x2e(CallDeQueue) Caller = A Called = HP1 HuntPilot = HP1 Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED CallReason = x400(unknown) ExtendedCallReason = x2e(CallDeQueue) Caller = A Called = HP1 LINE_CALLSTATE -CONNECTED CallReason = x400(unknown) ExtendedCallReason = x2e(CallDeQueue) Caller = A Called = HP1 HuntPilot = HP1		ExtendedCallReason = x2e(CallDeQueue)
HuntPilot = HP1  At LG1:  LINE_CALLSTATE -ACCEPTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A,  Called = HP1  HuntPilot = HP1  At A:  LINE_CALLSTATE -CONNECTED  CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1	Display Line Group Member DN as Connected Party is enabled	Caller = A
At LG1: LINE_CALLSTATE -ACCEPTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A,  Called = HP1  HuntPilot = HP1  At A: LINE_CALLSTATE -CONNECTED  CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1: LINE_CALLSTATE -CONNECTED  CallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  At LG1: LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		Called = HP1,
LINE_CALLSTATE -ACCEPTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A,  Called = HP1  HuntPilot = HP1  At A:  LINE_CALLSTATE -CONNECTED  CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x2e(CallDeQueue)  Caller = AP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		HuntPilot = HP1
CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A,  Called = HP1  HuntPilot = HP1  At A:  LINE_CALLSTATE -CONNECTED  CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)		At LG1:
ExtendedCallReason = x2e(CallDeQueue)  Caller = A,  Called = HP1  HuntPilot = HP1  At A:  LINE_CALLSTATE -CONNECTED  CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)		LINE_CALLSTATE -ACCEPTED
Caller = A, Called = HP1 HuntPilot = HP1 At A: LINE_CALLSTATE -CONNECTED CallReason = x1(direct) ExtendedCallReason = x2e(CallDeQueue) Caller = A Called = HP1 HuntPilot = HP1 Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED CallReason = x400(unknown) ExtendedCallReason = x2e(CallDeQueue) Caller = A Called = HP1 HuntPilot = HP1		CallReason = x400(unknown)
Called = HP1 HuntPilot = HP1 At A: LINE_CALLSTATE -CONNECTED CallReason = x1(direct) ExtendedCallReason = x2e(CallDeQueue) Caller = A Called = HP1 HuntPilot = HP1 Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED CallReason = x400(unknown) ExtendedCallReason = x2e(CallDeQueue) Caller = A Called = HP1 HuntPilot = HP1		ExtendedCallReason = x2e(CallDeQueue)
HuntPilot = HP1  At A:  LINE_CALLSTATE -CONNECTED  CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  HuntPilot = HP1		Caller = A,
At A: LINE_CALLSTATE -CONNECTED  CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		Called = HP1
LINE_CALLSTATE -CONNECTED  CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		HuntPilot = HP1
CallReason = x1(direct)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		At A:
ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		LINE_CALLSTATE -CONNECTED
Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		CallReason = x1(direct)
Called = HP1 HuntPilot = HP1 Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED CallReason = x400(unknown) ExtendedCallReason = x2e(CallDeQueue) Caller = A Called = HP1 HuntPilot = HP1		ExtendedCallReason = x2e(CallDeQueue)
HuntPilot = HP1 Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED CallReason = x400(unknown) ExtendedCallReason = x2e(CallDeQueue) Caller = A Called = HP1 HuntPilot = HP1		Caller = A
Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		Called = HP1
HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		HuntPilot = HP1
At LG1: LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		Connected = LG1
LINE_CALLSTATE -CONNECTED  CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		HuntPilot = HP1
CallReason = x400(unknown)  ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		At LG1:
ExtendedCallReason = x2e(CallDeQueue)  Caller = A  Called = HP1  HuntPilot = HP1		LINE_CALLSTATE -CONNECTED
Caller = A Called = HP1 HuntPilot = HP1		CallReason = x400(unknown)
Called = HP1 HuntPilot = HP1		ExtendedCallReason = x2e(CallDeQueue)
HuntPilot = HP1		Caller = A
		Called = HP1
Connected = A		HuntPilot = HP1
		Connected = A
Same as above		Same as above

Table 36: Hunt List Call to HP1 When Queue Depth Is Reached. (Maximum Number of Callers Allowed in Queue = 2)

Action	Expected events
HP1 has 2 queued calls.	At A:
App initiates call from A to HP1, call is disconnected	LINE_CALLSTATE -DISCONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = HP1,
	HuntPilot = HP1

Action	Expected events
Variance:	At A:
Destination When Queue is Full = B	LINE_CALLSTATE -RINGBACK
B Answers the call.	CallReason = $x1(Direct)$
	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At B:
	LINE_CALLSTATE -ACCEPTED
	CallReason = x400(unknown)
	ExtendedCallReason = x30(CallDeQueueAgentsBusy)
	Caller = A,
	Called = HP1
	At A:
	LINE_CALLSTATE -CONNECTED
	CallReason = $x1(direct)$
	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = B
	At B:
	LINE_CALLSTATE -CONNECTED
	CallReason = $x400$ (unknown)
	ExtendedCallReason = x30(CallDeQueueAgentsBusy)
	Caller = A
	Called = HP1
	Connected = A

Action	Expected events
Variance:	At A:
Destination When Queue is Full = HP2	LINE_CALLSTATE -RINGBACK
Call on LG1 of HP2 goes idle (LG1 is free). Queued call from A	CallReason = x1(Direct)
is de-queued and offered on LG1.	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	CallReason = x400(unknown)
	ExtendedCallReason = x30(CallDeQueueAgentsBusy)
	Caller = A,
	Called = HP1
	At A:
	LINE_CALLSTATE -CONNECTED
	CallReason = x1(direct)
	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1 of HP2
	HuntPilot = HP2
	At LG1 of HP2:
	LINE_CALLSTATE -CONNECTED
	CallReason = x400(unknown)
	ExtendedCallReason = x30(CallDeQueueAgentsBusy)
	Caller = A
	Called = HP1
	Connected = A

Table 37: Hunt List Call to HP1 and Maximum Wait Time in Queue Is Met

Action	Expected events
HuntMember LG1 of HP1 is busy.	At A:
App initiates call from A to HP1.	LINE_CALLSTATE -RINGBACK
Maximum wait time at queue is reached.	At A:
	LINE_CALLSTATE -CONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	Connected = HP1
	HuntPilot =
	At A:
	LINE_CALLSTATE -DISCONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x2d(CallQueue)
	Caller = A
	Called = HP1,
	HuntPilot = HP1

Action	Expected events
Variance:	At A:
Destination When maximum wait time in Queue expires = B	LINE_CALLSTATE -RINGBACK
	CallReason = x1(Direct)
	ExtendedCallReason = x2d(CallQueue)
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At B:
	LINE_CALLSTATE -ACCEPTED
	CallReason = x400(unknown)
	ExtendedCallReason = x2f(CallDeQueueTimerExpired)
	Caller = A,
	Called = HP1
	At A:
	LINE_CALLSTATE -CONNECTED
	CallReason = $x1(direct)$
	ExtendedCallReason = x2d(CallQueue)
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = B
	At B:
	LINE_CALLSTATE -CONNECTED
	CallReason = x400(unknown)
	ExtendedCallReason = x2f(CallDeQueueTimerExpired)
	Caller = A
	Called = HP1
	Connected = A

Action	Expected events
Variance:	
Destination maximum wait time in Queue expires = HP2	

Action	Expected events
	At A:
	LINE_CALLSTATE -RINGBACK
	CallReason = x1(Direct)
	ExtendedCallReason = x2d(CallQueue)
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At A:
	LINE_CALLSTATE -RINGBACK
	CallReason = x1(Direct)
	ExtendedCallReason = x2d(CallQueue)
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	CallReason = x400(unknown)
	ExtendedCallReason = x2f(CallDeQueueTimerExpired)
	Caller = A,
	Called = HP1
	At A:
	LINE_CALLSTATE -CONNECTED
	CallReason = x1(direct)
	ExtendedCallReason = x2d(CallQueue)
	Caller = A Called = HP1
	HuntPilot = HP1
	Connected = LG1 of HP2
	HuntPilot = HP2
	At LG1 of HP2:
	LINE_CALLSTATE -CONNECTED
	CallReason = x400(unknown)
	ExtendedCallReason = x2f(CallDeQueueTimerExpired)
	Caller = A

Action	Expected events
	Called = HP1
	Connected = A

### Table 38: Hunt List Call to HP1 and No Agents Logged In or Registered

Action	Expected events
App initiates call from A to HP1. (None of the Huntmembers are	At A:
registered or logged in).	LINE_CALLSTATE -RINGBACK
Destination When There Are No Agents Logged In or Registered = 'B'	CallReason = x1(Direct)
Call offered on B.	ExtendedCallReason = x1(DirectCall)
B Answers the call.	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At B:
	LINE_CALLSTATE -ACCEPTED
	CallReason = x400(unknown)
	ExtendedCallReason = x31(CallDeQueueAgentsUnavailable)
	Caller = A,
	Called = HP1
	At A:
	LINE_CALLSTATE -CONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	Connected = B
	HuntPilot =
	At B:
	LINE_CALLSTATE -CONNECTED
	CallReason = x400(unknown)
	ExtendedCallReason = x31(CallDeQueueAgentsUnavailable)
	Caller = A
	Called = HP1
	Connected = A

Action	Expected events
App initiates call from A to HP1. (None of the Huntmembers are	At A:
registered or logged in).  Destination When There Are No Agents Logged In or Registered = 'HP2'	LINE_CALLSTATE -RINGBACK
	CallReason = x1(Direct)
Call offered on HP2.	ExtendedCallReason = x1(DirectCall)
HP2 Answers the call.	Caller = A
The 2 Aniswers are can.	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	CallReason = x400(unknown)
	ExtendedCallReason = x31(CallDeQueueAgentsUnavailable)
	Caller = A,
	Called = HP1
	At A:
	LINE_CALLSTATE -CONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	Connected = B
	HuntPilot = HP2
	At B:
	LINE_CALLSTATE -CONNECTED
	CallReason = x400(unknown)
	ExtendedCallReason = x31(CallDeQueueAgentsUnavailable)
	Caller = A
	Called = HP1
	Connected = A

Table 39: Basic Hunt List Call. A Calls B, and B Redirects/forwards/transfers the Call to HP1

Action	Expected events
App initiates call from A to B	At A:
	LINE_CALLSTATE -RINGBACK
	At A:
	LINE_CALLSTATE -CONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = B,
	Connected = B
	At B:
	LINE_CALLSTATE -CONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = B,
	Connected = A

Action	Expected events
The call on B is transferred to HP1 (Blind transfer).	

Action	Expected events
	At B:
	LINE_CALLSTATE -IDLE
	CallReason = x1(Direct)
	ExtendedCallReason = x7(BlindTransferCall)
	Caller = A
	Called = B,
	HuntPilot =
	Connected =
	HuntPilot =
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	CallReason = x100(LINECALLREASON_TRANSFER)
	Extended Call Reason = x7(Blind Transfer Call)
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	Connected =
	HuntPilot =
	At A:
	LINE_CALLSTATE -CONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x1(DirectCall)
	Caller = A Called = B,
	HuntPilot =
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x100(LINECALLREASON_TRANSFER)
	Caller = A
	Called = HP1,
	HuntPilot = HP1

Action	Expected events
	Connected = A
	HuntPilot =

Action	Expected events
Variance:	
Call on B is redirected to HP1	
LG1 Answers the call.	

Action	Expected events
	At B:
	LINE_CALLSTATE -IDLE
	CallReason = x1(Direct)
	ExtendedCallReason = $x6$ (Redirect)
	Caller = A
	Called = B,
	HuntPilot =
	Connected =
	HuntPilot =
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	CallReason = x40(LINECALLREASON_REDIRECT)
	ExtendedCallReason = $x6$ (Redirect)
	Caller = A
	Called = B,
	HuntPilot =
	Connected =
	HuntPilot =
	At A:
	LIN_CALLSTATE -CONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = B,
	HuntPilot =
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	CallReason = x40(LINECALLREASON_REDIRECT)
	ExtendedCallReason = $x6(Redirect)$
	Caller = A,
	Called = B

#### Message Sequence Charts

Action	Expected events
	HuntPilot =
	Connected = LG1
	HuntPilot =

Action	Expected events
Variance:	
Call on B is forwarded to HP1 (Forward All)	
LG1 Answers the call.	

AI A:  LINE_CALLSTATE -RING_BACK  CallReason = x1(Direct)  ExtendedCallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  Connected =  HuntPilot =  At LG1:  LINE_CALLSTATE -ACCEPTED  CallReason = x8(LINECALLREASON_FWDUNCOND)  ExtendedCallReason = x5(ForwardAllCall)  Caller = A  Called = B,  HuntPilot =  Connected =  HuntPilot =  At A:  LIN_CALLSTATE -CONNECTED  CallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  At A:  LIN_CALLSTATE -CONNECTED  CallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED	Action	Expected events
CallReason = x1(Direct) ExtendedCallReason = x1(DirectCall)  Caller = A Called = B, HuntPilot = Connected = HuntPilot = At LG1: LINE_CALLSTATE -ACCEPTED CallReason = x8(LINECALLREASON_FWDUNCOND) ExtendedCallReason = x5(ForwardAllCall) Caller = A Called = B, HuntPilot = Connected = HuntPilot = At A: LIN_CALLSTATE -CONNECTED CallReason = x1(Direct) ExtendedCallReason = x1(DirectCall) Caller = A Called = B, HuntPilot = Connected = LG1 HuntPilot = Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED		At A:
ExtendedCallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  Connected =  HuntPilot =  At LG1:  LINE_CALLSTATE -ACCEPTED  CallReason = x8(LINECALLREASON_FWDUNCOND)  ExtendedCallReason = x5(ForwardAllCall)  Caller = A  Called = B,  HuntPilot =  Connected =  HuntPilot =  At A:  LIN_CALLSTATE -CONNECTED  CallReason = x1(Direct)  ExtendedCallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  Cannected = LG1  HuntPilot =  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED		LINE_CALLSTATE -RING_BACK
Caller = A Called = B, HuntPilot = Connected = HuntPilot = At LG1: LINE_CALLSTATE -ACCEPTED CallReason = x8(LINECALLREASON_FWDUNCOND) ExtendedCallReason = x5(ForwardAllCall) Caller = A Called = B, HuntPilot = Connected = HuntPilot = At A: LIN_CALLSTATE -CONNECTED CallReason = x1(Direct) ExtendedCallReason = x1(DirectCall) Caller = A Called = B, HuntPilot = Called = B, HuntPilot = Called = B, HuntPilot = Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED		CallReason = x1(Direct)
Called = B, HuntPilot = Connected = HuntPilot = At LG1: LINE_CALLSTATE -ACCEPTED CallReason = x8(LINECALLREASON_FWDUNCOND) ExtendedCallReason = x5(ForwardAllCall) Caller = A Called = B, HuntPilot = Connected = HuntPilot = At A: LIN_CALLSTATE -CONNECTED CallReason = x1(DirectCall) Caller = A Called = B, HuntPilot = At A: LIN_CALLSTATE -CONNECTED CallReason = x1(DirectCall) Caller = A Called = B, HuntPilot = Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED		ExtendedCallReason = x1(DirectCall)
HuntPilot = Connected = HuntPilot = At LG1: LINE_CALLSTATE -ACCEPTED CallReason = x8(LINECALLREASON_FWDUNCOND) ExtendedCallReason = x5(ForwardAllCall) Caller = A Called = B, HuntPilot = Connected = HuntPilot = At A: LIN_CALLSTATE -CONNECTED CallReason = x1(Direct) ExtendedCallReason = x1(DirectCall) Caller = A Called = B, HuntPilot = Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED		Caller = A
Connected = HuntPilot = At LG1: LINE_CALLSTATE -ACCEPTED CallReason = x8(LINECALLREASON_FWDUNCOND) ExtendedCallReason = x5(ForwardAllCall) Caller = A Called = B, HuntPilot = Connected = HuntPilot = At A: LIN_CALLSTATE -CONNECTED CallReason = x1(Direct) ExtendedCallReason = x1(DirectCall) Caller = A Called = B, HuntPilot = Connected = LG1 HuntPilot =		Called = B,
HuntPilot = At LG1: LINE_CALLSTATE -ACCEPTED CallReason = x8(LINECALLREASON_FWDUNCOND) ExtendedCallReason = x5(ForwardAllCall) Caller = A Called = B, HuntPilot = Connected = HuntPilot = At A: LIN_CALLSTATE -CONNECTED CallReason = x1(Direct) ExtendedCallReason = x1(DirectCall) Caller = A Called = B, HuntPilot = Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED		HuntPilot =
At LG1: LINE_CALLSTATE -ACCEPTED  CallReason = x8(LINECALLREASON_FWDUNCOND)  ExtendedCallReason = x5(ForwardAllCall)  Caller = A  Called = B,  HuntPilot =  Connected =  HuntPilot =  At A:  LIN_CALLSTATE -CONNECTED  CallReason = x1(Direct)  ExtendedCallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED		Connected =
LINE_CALLSTATE -ACCEPTED  CallReason = x8(LINECALLREASON_FWDUNCOND)  ExtendedCallReason = x5(ForwardAllCall)  Caller = A  Called = B,  HuntPilot =  Connected =  HuntPilot =  At A:  LIN_CALLSTATE -CONNECTED  CallReason = x1(Direct)  ExtendedCallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED		HuntPilot =
CallReason = x8(LINECALLREASON_FWDUNCOND)  ExtendedCallReason = x5(ForwardAllCall)  Caller = A  Called = B,  HuntPilot =  Connected =  HuntPilot =  At A:  LIN_CALLSTATE -CONNECTED  CallReason = x1(Direct)  ExtendedCallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED		At LG1:
ExtendedCallReason = x5(ForwardAllCall)  Caller = A  Called = B,  HuntPilot =  Connected =  HuntPilot =  At A:  LIN_CALLSTATE -CONNECTED  CallReason = x1(Direct)  ExtendedCallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED		LINE_CALLSTATE -ACCEPTED
Caller = A Called = B, HuntPilot = Connected = HuntPilot = At A: LIN_CALLSTATE -CONNECTED CallReason = x1(Direct) ExtendedCallReason = x1(DirectCall) Caller = A Called = B, HuntPilot = Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED		CallReason = x8(LINECALLREASON_FWDUNCOND)
Called = B, HuntPilot = Connected = HuntPilot = At A: LIN_CALLSTATE -CONNECTED CallReason = x1(Direct) ExtendedCallReason = x1(DirectCall) Caller = A Called = B, HuntPilot = Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED		ExtendedCallReason = x5(ForwardAllCall)
HuntPilot = Connected = HuntPilot = At A: LIN_CALLSTATE -CONNECTED CallReason = x1(Direct) ExtendedCallReason = x1(DirectCall) Caller = A Called = B, HuntPilot = Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED		Caller = A
Connected = HuntPilot = At A: LIN_CALLSTATE -CONNECTED CallReason = x1(Direct) ExtendedCallReason = x1(DirectCall) Caller = A Called = B, HuntPilot = Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED		Called = B,
HuntPilot =  At A:  LIN_CALLSTATE -CONNECTED  CallReason = x1(Direct)  ExtendedCallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED		HuntPilot =
At A: LIN_CALLSTATE -CONNECTED  CallReason = x1(Direct)  ExtendedCallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED		Connected =
LIN_CALLSTATE -CONNECTED  CallReason = x1(Direct)  ExtendedCallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED		HuntPilot =
CallReason = x1(Direct)  ExtendedCallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED		At A:
ExtendedCallReason = x1(DirectCall)  Caller = A  Called = B,  HuntPilot =  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED		LIN_CALLSTATE -CONNECTED
Caller = A  Called = B,  HuntPilot =  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED		CallReason = x1(Direct)
Called = B,  HuntPilot =  Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED		ExtendedCallReason = x1(DirectCall)
HuntPilot = Connected = LG1 HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED		Caller = A
Connected = LG1  HuntPilot = HP1  At LG1:  LINE_CALLSTATE -CONNECTED		Called = B,
HuntPilot = HP1 At LG1: LINE_CALLSTATE -CONNECTED		HuntPilot =
At LG1: LINE_CALLSTATE -CONNECTED		Connected = LG1
LINE_CALLSTATE -CONNECTED		HuntPilot = HP1
		At LG1:
CallDaggon = v9(LINECALLDEASON EWDLINGOND)		LINE_CALLSTATE -CONNECTED
Calineason - xo(LineCallneAson_rwDonCond)		CallReason = x8(LINECALLREASON_FWDUNCOND)
ExtendedCallReason = x5(ForwardAllCall)		ExtendedCallReason = x5(ForwardAllCall)
Caller = A,		Caller = A,
Called = B		Called = B

Action	Expected events
	Connected = LG1

Table 40: Basic Hunt List Call. HP1 Has All Members Busy (LG1), Queued Call on A Is Redirected

Action	Expected events
App initiates call from A to HP1 and call is Queued.	At A:
	LINE_CALLSTATE -RINGBACK
	At A:
	LINE_CALLSTATE -CONNECTED
	CallReason = x1(Direct)
	ExtendedCallReason = x2d(CallQueue)
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	Connected = HP1
	HuntPilot =

Action	Expected events
Queued Call on A is redirected to B. B Answers.	At B:
Call on LG1 goes idle (LG1 is free). Queued call from B is	LINE_CALLSTATE -CONNECTED
de-queued and offered on LG1.	CallReason = x40(LINECALLREASON_REDIRECT)
LG1 Answers the call.	ExtendedCallReason = $x6$ (Redirect)
	Caller = HP1
	Called = B,
	HuntPilot =
	Connected = HP1
	HuntPilot =
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	CallReason = x400(unknown)
	ExtendedCallReason = x2e(CallDeQueue)
	Caller = B,
	Called = HP1
	HuntPilot = HP1
	At B:
	LINE_CALLSTATE -CONNECTED
	CallReason = x40(LINECALLREASON_REDIRECT)
	ExtendedCallReason = x2e(CallDeQueue)
	Caller = B
	Called = B
	HuntPilot =
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	CallReason = x400(unknown)
	ExtendedCallReason = x2e(CallDeQueue)
	Caller = B
	Called = HP1
	HuntPilot = HP1
	Connected = B

Table 41: Hunt List Call to HP1 and No Agents Logged In or Registered

Action	Expected events
App initiates call from A to HP1. (None of the Huntmembers are	At A:
registered or logged in).	LINE_CALLSTATE -DISCONNECTED
Call is disconnected.	CallReason = x1(Direct)
	ExtendedCallReason = x1(DirectCall)
	Caller = A
	Called = HP1,
	HuntPilot = HP1

## FailOver or FailBack Scenario

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
LineGetDevCaps with Extension Version – 000A0000 on 1000:P1	CallPickUp Group DN and Partition Information will be sent to application
Application sends	Line_Reply with success.
CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	LINE_CREATE event will sent to Application for P1:1111
LineOpen with new DeviceID	LineOpen Successful
P1:4000 calls P1:1002	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111
LineGetCallInfo	LINE_CALLINFO
	dwCallState : PickupCallState (0x10000000)
	dwCallerId : 4000
	dwCalledID: 1002
	dwCallorigin: Internal
	dwCallReason : Direct
	Check for all fields of Calling and Called Information
Stop Primary CTI Manager	OutofService for the line P1:1111
	INService for the line P1:1111.
	<b>Note</b> There will not be any notification for the existing calls.

### **GroupCallPickup**

#### Configuration

Service parameter "Auto Call Pickup Enabled" is enabled.

Pickup group P1:1111 is configured and opened

P1:1000, P1:1001, P1:1002 are all in pickup group P1:1111

P1:2000, P1:2001, P1:2002 are all in pickup group P1:2222

P1:4000 and P1:4001 are configured

Action	Expected
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
LineGetDevCaps with Extension Version – 000A0000 on P1:2000	LineGetDevCaps with Extension Version – 000A0000 on P1:2000CallPickUp Group DN and Partition Information will be sent to application.(P1:2222)
Application sends	Line_Reply with success.
CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	LINE_CREATE event will sent to Application for P1:1111
LineOpen with new DeviceID	LineOpen Successful
P1:4000 calls P1:1002	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111
LineGetCallInfo	LINE_CALLINFO
	dwCallState : PickupCallState (0x10000000)
	dwCallerId : 4000
	dwCalledID: 1002
	dwCallorigin: Internal
	dwCallReason : Direct
	Check for all fields of Calling and Called Information

Action	Expected
Application sends CciscoLineDevSpecificPickUpCallFromPickupGroup with GroupCallPickup option and GroupPickUp DN 1111 on P1:2000	Application sends CciscoLineDevSpecificPickUpCallFromPickupGroup with GroupCallPickup option and GroupPickUp DN 1111 on P1:2000Events on P1:2000: LINE_NEWCALL and LINE_CALLSTATE with state = LINECALLSTATE_CONNECTED
	Call Info:  Caller = 4000, Called = 1111, Connected = 4000, dwReason =  Direct, dwOrigin = Internal
	Note There is no notification at P1:1111 after the call has been pickup.

### **OtherCallPickup**

#### Configuration

Service parameter "Auto Call Pickup Enabled" is enabled.

Pickup groups P1:1111, P1:2222, P1:3333 is configured and opened

P1:1000, P1:1001, P1:1002 are all in pickup group P1:1111

P1:2000, P1:2001, P1:2002 are all in pickup group P1:2222

P1:3000, P1:3001, P1:3002 are all in pickup group P1:3333

P1:1111, and P1:2222 are sub-groups, in order of priority, of pickup group P1:3333.

P1:4000 and P1:4001 are configured.

Action	Expected Event
LineIntialize OpenLines – 1000:P1	Line Open Successful
LineGetDevCaps with Extension Version – 000A0000 on P1:2000	CallPickUp Group DN and Partition Information will be sent to application.(P1:2222)
Application sends CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	Line_Reply with success.  LINE_CREATE event will sent to Application for P1:1111
LineOpen with new DeviceID	LineOpen Successful

Action	Expected Event
P1:4000 calls P1:2000	Call1:
P1:4001 calls P1:1000	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111
	Call 2:
	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111
Application sends	Events on P1:3000:
CciscoLineDevSpecificPickUpCallFromPickupGroup with OtherPickup option on P1:3000	LINE_NEWCALL and
Note Group DN is not required	LINE_CALLSTATE with state = LINECALLSTATE_CONNECTED
	Call Info:
	Caller = 4001, Called = 1000, Connected = 4001, dwReason = Direct, dwOrigin = Internal

## DirectCallPickup

Action	Expected Event
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
LineGetDevCaps with Extension Version – 000A0000 on P1:2000	CallPickUp Group DN and Partition Information will be sent to application.(P1:2222)
Application sends	Line_Reply with success.
CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	LINE_CREATE event will sent to Application for P1:1111
LineOpen with new DeviceID	LineOpen Successful
P1:4000 calls P1:1002	Call1:
P1:4001 calls P1:1000	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111
	Call 2:
	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111

Action	Expected Event
Application sends CciscoLineDevSpecificPickUpCallFromPickupGroup with DirectCallPickup option with pickup groupDN (1000) on P1:10001	Events on P1:1001:  LINE_NEWCALL and  LINE_CALLSTATE with state =  LINECALLSTATE_CONNECTED  Call Info:  Caller = 1001, Called = 1000, Connected = 4001, dwReason =
	Direct, dwOrigin = Internal

### **CallPickup (Negative Use Case)**

#### Configuration

Service parameter Auto Call Pickup Enabled is enabled.

P1:2000 is already opened by the application.

Pickup groups P1:1111, P1:2222, P1:3333 is configured and opened.

P1:1000, P1:1001, P1:1002 are all in pickup group P1:1111 P1:2000, P1:2001, P1:2002 are all in pickup group P1:2222

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
LineGetDevCaps with Extension Version – 000A0000 on P1:2000	CallPickUp Group DN and Partition Information will be sent to application.(P1:2222)
Application sends	Line_Reply with success.
CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	LINE_CREATE event will sent to Application for P1:1111
LineOpen with new DeviceID	LineOpen Successful
P1:4000 calls P1:1002	Call1:
	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111
Application sends CciscoLineDevSpecificPickUpCallFromPickupGroup with CallPickup option on P1:2000	Line_Reply with Error LINEERR_OPERATIONUNAVAIL

### **GroupCallPickup with SuperSet Call PickupDN**

#### Configuration

Service parameter Auto Call Pickup Enabled is enabled.

Pickup groups P1:1111, P1:2222, P1:3333 is configured and opened.

P1:1000, P1:1001, P1:1002 are all in pickup group P1:1111.

P1:2000, P1:2001, P1:2002 are all in pickup group P1:2222.

P1:3000, P1:3001, P1:3002 are all in pickup group P1:3333.

P1:1111, and P1:2222 are sub-groups, in order of priority, of pickup group P1:3333.

P1:4000 and P1:4001 are configured.

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	
LineGetDevCaps with Extension Version – 000A0000 on P1:2000	CallPickUp Group DN and Partition Information will be sent to application.(P1:2222)
Application sends	Line_Reply with success
CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	LINE_CREATE event will sent to Application for P1:1111
LineOpen with new DeviceID	LineOpen Successful
P1:4000 calls P1:2000	Call1:
P1:4001 calls P1:1000	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111
	Call 2:
	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111
Application sends CciscoLineDevSpecificPickUpCallFromPickupGroup with GroupPickup option with pickup group(3333) on P1:3000	Line_Reply with Error LINEERR_CALLUNAVAIL

### **Group or Direct CallPickup with Invalid DN**

Action	Expected events
LineIntialize	Line Open Successful
OpenLines – 1000:P1	

Action	Expected events
LineGetDevCaps with Extension Version – 000A0000 on P1:2000	CallPickUp Group DN and Partition Information will be sent to application.(P1:2222)
Application sends	Line_Reply with success.
CciscoLineDevSpecificRegisterCallPickupGroupForNotification with DN and Partition info of PickUpGroup P1:1111	LINE_CREATE event will sent to Application for P1:1111
LineOpen with new DeviceID	LineOpen Successful
P1:4000 calls P1:1002	Call1:
	LINE_APPNEWCALL
	LINE_CALLSTATE with State = LINECALLSTATE_UNKNOWN to Application on Line P1:1111
Application sends CciscoLineDevSpecificPickUpCallFromPickupGroup with GroupPickup option with pickup group(9999) on P1:3000	Line_Reply with Error LINEERR_OPERATIONFAILED Line_Reply with Error LINEERR_INVALLINESTATE
Variant -Direct Call Pickup with InValid DN	

# **Call Recording for SIP or TLS Authenticated calls**

#### Scenario One

Recording behavior for an authenticated Phone when Service Parameter **Authenticated Phone Recording** set to **Do not Allow Recording**.

A is an Authenticated Phone having selective recording configured and Recording Profile assigned to it. Caller A calls B. B answers the call.

Action	Events
A issues startrecording request by lineDevSpecific	Recording fails with error Response= CTIERR_SECURITY_CAPABLITY_MISMATCH as LINEERR_SECURITY_CAPABILITIES_MISMATCH

#### Scenario Two

Recording behavior for an authenticated Phone when Service Parameter **Authenticated Phone Recording** set to **Allow Recording**.

A is an Authenticated Phone having selective recording configured and Recording Profile assigned to it. Caller A calls B. B answers the call.

Action	Events
A issues startrecording request by lineDevSpecific	Along with the regular events for call answer, the following events
Recording session gets established between the agent phone and	will also be delivered to the call observer:
the recorder	LINE_CALLDEVSPECIFIC
	hDevice=hCall-1
	dwCallbackInstance=0
	dwParam1= SLDSMT_RECORDING_ STARTED
	dwParam2=0
	dwParam3=0

A is an Authenticated Phone having auto recording configured and Recording Profile assigned to it. Caller A calls B. B answers the call.

Action	Events
When B answers	Along with the regular events for call answer, the following events will also be delivered to the call observer:
	LINE_CALLDEVSPECIFIC
	hDevice=hCall-1
	dwCallbackInstance=0
	dwParam1= SLDSMT_RECORDING_ STARTED
	dwParam2=0
	dwParam3=0

# **CCMEncryption Enhancements**

**Precondition:** CTI service Parameter - "Require Public Key encryption" = true/false

Table 42: CiscoTSP Connecting to 10.x CUCM

Action	TAPI Messages	TAPI Structures
PhoneInitializeEx/LineInitializeEx	Devices are Enumerated/ Lines are Enumerated	



Nasa

Applications would be able to control /monitor devices/Lines as before no change.

Variant: Test the same with Secure CUCM and Secure Connection between CiscoTSP and CTI.

**Precondition:** CTI service Parameter - "Require Public Key encryption" = False

Table 43: 9.x CiscoTSP Connecting to 10.x CUCM

Action	TAPI Messages	TAPI Structures
PhoneInitializeEx/LineInitializeEx	Devices are	
	Enumerated/	
	Lines are	
	Enumerated	



Note

Applications would be able to control /monitor devices/Lines as before no change

**Precondition:** CTI service Parameter - "Require Public Key encryption" = False

Table 44: 9.x CiscoTSP Connecting to 10.x CUCM

Action	TAPI Messages	TAPI Structures
PhoneInitializeEx/LineInitializeEx	Initialization fails	Notifier will pop-up error
	and CiscoTSP	message indicating that Provider
	devices won't be	Init failed.
	Enumerated.	Error - Provider Init failed - Incompatible protocol version

# **CIUS Session Persistency**

## **Notify the Line Application and Expose the Changed IP Address**

Action	TAPI messages	TAPI structures
lineInitializeEx	lineDevices are Enumerated	
lineOpen for a lineDevice on the wireless device TAPI100	lineOpen() returns success	
lineGetDevCaps() with DeviceID = DeviceId of TAPI100	lineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific  RegisteredIPAddressMode = IPAddress_IPv4_only  RegisteredIPv4Address = "10.77.31.250" (FA1F4D0A -Little endian Hex format)

Action	TAPI messages	TAPI structures
The device TAPI100 moves across WiFi networks resulting in change in the IPv4 address from 10.77.31.250 to 10.77.31.176	EVENT = LINE_DEVSPECIFIC  dwParam1 = SLDSMT LINE PROPERTY CHANGED	
Variation 1: The device TAPI100 moves from a IPv4 n/w to a Ipv6 n/w with new ip as 2001:db8::1:0:0:1	dwParam2 = LPCT_DEVICE_IPADDRESS	
Variation 2: The device TAPI100 is docked/undocked and hence changes from WAN/LAN to wireless network	Variation result:  1) Same as above  2) Same as above	
lineGetDevCaps() with DeviceID = DeviceId of TAPI100	lineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
		RegisteredIPAddressMode = IPAddress_IPv4_only
		RegisteredIPv4Address = "10.77.31.176" (B01F4D0A -Little endian Hex format)
		Variation 1:
		LINEDEVCAPS::DevSpecific
		RegisteredIPAddressMode = IPAddress_IPv6_only
		RegisteredIPv6Address = "2001:db8::1:0:0:1"
		(Application should use the Offset and size fields of IPv6 address from LINEDEVCAPS to retrieve the value of IPv6 address)
		Variation 2:
		LINEDEVCAPS::DevSpecific
		RegisteredIPAddressMode = IPAddress_IPv4_only
		RegisteredIPv4Address = "10.77.31.176"

## **Notify the Phone Application and Expose the Changed IP Address**

Action	TAPI Message	TAPI structures
phoneInitializeEx	phoneDevices are Enumerated	
phoneOpen for a phoneDevice of wireless device TAPI100	phoneOpen() returns success	

Action	TAPI Message	TAPI structures
phoneGetDevCaps() with DeviceID =	phoneGetDevCaps() returns success	PHONEDEVCAPS::DevSpecific
DeviceId of TAPI100		RegisteredIPAddressMode = IPAddress_IPv4_only
		RegisteredIPv4Address = "10.77.31.250" (FA1F4D0A -Little endian Hex format)
The device TAPI100 moves across WiFi networks resulting in change in the IPv4 address from 10.77.31.250 to 10.77.31.176  Variation 1: The deivce TAPI100 moves from a IPv4 n/w to a Ipv6 n/w with new ip as 2001:db8::1:0:0:1	EVENT = PHONE_DEVSPECIFIC  dwParam1 = CPDSMT_PHONE_PROPERTY_ CHANGED_EVENT  dwParam2 =	
Variation 2: The deivce TAPI100 is	PPCT_DEVICE_IPADDRESS	
docked/undocked and hence changes from	Variation result:	
WAN/LAN to wireless network	1) Same as above	
	2) Same as above	
phoneGetDevCaps() with DeviceID =	phoneGetDevCaps() returns success	PHONEDEVCAPS::DevSpecific
DeviceId of TAPI100		RegisteredIPAddressMode = IPAddress_IPv4_only
		RegisteredIPv4Address = "10.77.31.176" (B01F4D0A -Little endian Hex format)
		Phone Type = Cisco Cius.
		Phone Name = Cisco Phone [SEP123456789000]
		Variation 1:
		PHONEDEVCAPS::DevSpecific
		RegisteredIPAddressMode = IPAddress_IPv6_only
		RegisteredIPv6Address = "2001:db8::1:0:0:1"
		(Application should use the Offset and size fields of IPv6 address from PHONEDEVCAPS to retrieve the value of IPv6 address)
		Variation 2:
		PHONEDEVCAPS::DevSpecific
		RegisteredIPAddressMode = IPAddress_IPv4_only
		RegisteredIPv4Address = "10.77.31.176" (B01F4D0A -Little endian Hex format)

# **Click to Conference**

Third-party conference gets created by using click-2-conference feature:

Action	Events
Use Click-to-Call to create call from A to B, and B answers	For A:
	CONNECTED
	reason = DIRECT
	Calling = A, Called = B, Connected = B
	For B:
	CONNECTED
	reason = DIRECT
	Calling = A, Called = B, Connected = A
	Calling = A, Called = B, Connected = A

Action	Events
Use Click-2-Conference feature to add C into conference, and C	For A:
answers	CONNECTED
	reason = DIRECT
	ExtendedCallReason = DIRECT
	CONFERENCED
	Calling = A, Called = B, Connected = B
	CONFERENCED
	Calling = A, Called = C, Connected = C
	For B:
	CONNECTED
	reason = DIRECT
	ExtendedCallReason = DIRECT
	CONFERENCED
	Calling = A, Called = B, Connected = A
	CONFERENCED
	Calling = B, Called = C, Connected = C
	For C
	CONNECTED
	Reason = UNKNOWN
	ExtendedCallReason = ClickToConference
	CONFERENCED
	Calling = C, Called = A, Connected = A
	CONFERENCED
	Calling = C, Called = B, Connected = B

#### **Creating Four-Party Conference by Using Click-2-Conference Feature**

Events
For A:
CONNECTED
reason = DIRECT
Calling = A, Called = B, Connected = B
For B:
CONNECTED
reason = DIRECT
Calling = A, Called = B, Connected = A
For A:
CONNECTED
reason = DIRECT
ExtendedCallReason = DIRECT
CONFERENCED
Calling = A, Called = B, Connected = B
CONFERENCED
Calling = A, Called = C, Connected = C
For B:
CONNECTED
reason = DIRECT
ExtendedCallReason = DIRECT
CONFERENCED
Calling = A, Called = B, Connected = A
CONFERENCED
Calling = C, Called = C, Connected = C
For C
CONNECTED
Reason = DIRECT
ExtendedCallReason = ClickToConference
CONFERENCED
Calling = C, Called = A, Connected = A
CONFERENCED
Calling = C, Called = B, Connected = B

Action	Events
Use Click-2-Conference feature to add party D	

Action	Events
	For A:
	CONNECTED
	reason = DIRECT
	ExtendedCallReason = DIRECT
	CONFERENCED
	Calling = A, Called = B, Connected = B
	CONFERENCED
	Calling = A, Called = C, Connected = C
	CONFERENCED
	Calling = A, Called = D, Connected = D
	For B:
	CONNECTED
	reason = DIRECT
	ExtendedCallReason = DIRECT
	CONFERENCED
	Calling = A, Called = B, Connected = A
	CONFERENCED
	Calling = B, Called = C, Connected = C
	CONFERENCED
	Calling = B, Called = D, Connected = D
	For C
	CONNECTED
	Reason = UNKNOWN
	ExtendedCallReason = ClickToConference
	CONFERENCED
	Calling = C, Called = A, Connected = A
	CONFERENCED
	Calling = C, Called = B, Connected = B
	CONFERENCED
	Calling = C, Called = D, Connected = D
	For D
	CONNECTED
	Reason = UNKNOWN

Action	Events
	ExtendedCallReason = ClickToConference
	CONFERENCED
	Calling = D, Called = A, Connected = A
	CONFERENCED
	Calling = D, Called = B, Connected = B
	CONFERENCED
	Calling = D, Called = C, Connected = C

# **Drop Party by Using Click-2-Conference**

Action	Events
Conference gets created by using Click-2-Conference feature to	For A:
add C into conference	CONNECTED
	reason = DIRECT
	ExtendedCallReason = DIRECT
	CONFERENCED
	Calling = A, Called = B, Connected = B
	CONFERENCED
	Calling = A, Called = C, Connected = C
	For B:
	CONNECTED
	reason = DIRECT
	ExtendedCallReason = DIRECT
	CONFERENCED
	Calling = A, Called = B, Connected = A
	CONFERENCED
	Calling = B, Called = C, Connected = C
	For C
	CONNECTED
	Reason = UNKNOWN
	ExtendedCallReason = ClickToConference
	CONFERENCED
	Calling = C, Called = A, Connected = A
	CONFERENCED
	Calling = C, Called = B, Connected = B

Action	Events
Drop C from Click-2-Conference feature	For A
	CONNECTED
	Reason = DIRECT
	ExtendedCallReason = DIRECT
	Calling = A, Called = B, Connected = B
	For B
	CONNECTED
	Reason = DIRECT
	ExtendedCallReason = DIRECT
	Calling = A, Called = B, Connected = A
	For C
	IDLE

## **Drop Entire Conference by Using Click-2-Conference Feature**

Action	Events
Conference gets created by using Click-2-Conference feature to	For A:
add C into conference	CONNECTED
	reason = DIRECT
	ExtendedCallReason = DIRECT
	CONFERENCED
	Calling = A, Called = B, Connected = B
	CONFERENCED
	Calling = A, Called = C, Connected = C
	For B:
	CONNECTED
	reason = DIRECT
	ExtendedCallReason = DIRECT
	CONFERENCED
	Calling = A, Called = B, Connected = A
	CONFERENCED
	Calling = B, Called = C, Connected = C
	For C
	CONNECTED
	Reason = UNKOWN
	ExtendedCallReason = ClickToConference
	CONFERENCED
	Calling = C, Called = A, Connected = A
	CONFERENCED
	Calling = C, Called = B, Connected = B
Drop entire conference	For A
	IDLE
	For B
	IDLE
	For C
	IDLE

## **Conference Enhancements**

# **Noncontroller Adding Parties to Conferences**

A,B, and C exist in a conference that A created.

Events
At A:
Conference – Caller = A, Called = B, Connected = B
Connected
Conference – Caller = A, Called = C, Connected = C
At B:
Conference – Caller = A, Called = B, Connected = A
Connected
Conference – Caller = B, Called = C, Connected = C
At C:
Conference – Caller = B, Called = C, Connected = B
Connected
Conference – Caller = C, Called = A, Connected = A
At A:
Conference – Caller = A, Called = B, Connected = B
Connected
Conference – Caller = A, Called = C, Connected = C
At B:
Conference – Caller = A, Called = B, Connected = A
Connected
Conference – Caller = B, Called = C, Connected = C
At C:
Conference – Caller = B, Called = C, Connected = B
OnHoldPendConf
Conference – Caller = C, Called = A, Connected = A
Connected -Caller = C, Called = D, Connected = D
At D:

Action	Events
C issues a lineAddToConference to D	At A:
	Conference – Caller = A, Called = B, Connected = B
	Connected
	Conference – Caller = A, Called = C, Connected = C
	Conference – Caller = A, Called = D, Connected = D
	At B:
	Conference – Caller = A, Called = B, Connected = A
	Connected
	Conference – Caller = B, Called = C, Connected = C
	Conference – Caller = B, Called = D, Connected = D
	At C:
	Conference – Caller = B, Called = C, Connected = B
	Connected
	Conference – Caller = C, Called = A, Connected = A
	Conference – Caller = C, Called = D, Connected = D
	At D:
	Conference – Caller = C, Called = D, Connected = C
	Connected
	Conference – Caller = D, Called = A, Connected = A
	Conference – Caller = D, Called = B, Connected = B

## **Chaining Two Ad Hoc Conferences Using Join**

Actions	TSP CallInfo
A calls B, B answers, then B initiates conference to C, C answers,	At A:
and B completes the conference	GCID-1
	CONNECTED : Caller = Unknown
	Caller = Unknown
	CONFERENCED : Caller = A
	Called = B
	CONFERENCED : Caller = A
	Called = C
	At B:
	GCID-1
	CONNECTED : Caller = Unknown
	Caller = Unknown
	CONFERENCED : Caller = A
	Called = B
	CONFERENCED : Caller = B
	Called = C
	At C:
	GCID-1
	CONNECTED : Caller = Unknown
	Caller = Unknown
	CONFERENCED : Caller = B
	Called = C
	CONFERENCED : Caller = C
	Called = A

Message Sequence Charts

Actions	TSP CallInfo
C initiates or completes conference to D and E	

Actions	TSP Callinfo
	No Change for A and B
	At C:
	-First conference
	GCID-1
	ONHOLD : Caller = Unknown
	Caller = Unknown
	CONFERENCED : Caller = A
	Called = B
	CONFERENCED : Caller = A
	Called = C
	-Second conference
	GCID-2
	CONNECTED : Caller = Unknown
	Caller = Unknown
	CONFERENCED : Caller = C
	Called = D
	CONFERENCED : Caller = C
	Called = E
	At D:
	GCID-2
	CONNECTED : Caller = Unknown
	Caller = Unknown
	CONFERENCED : Caller = C
	Called = D
	CONFERENCED : Caller = D
	Called = E
	At E:
	GCID-2
	CONNECTED : Caller = Unknown
	Caller = Unknown
	CONFERENCED : Caller = C
	Called = E
	CONFERENCED : Caller = E

Actions	TSP CallInfo
	Called = D
C initiates JOIN request to join to conference call together, with	At A:
GCID as the primary call	GCID-1
	CONNECTED : Caller = Unknown
	Caller = Unknown
	CONFERENCED : Caller = A
	Called = B
	CONFERENCED : Caller = A
	Called = C
	CONFERENCED : Caller = A
	Called = Conference-2
	At B:
	GCID-1
	CONNECTED : Caller = Unknown
	Caller = Unknown
	CONFERENCED : Caller = A
	Called = B
	CONFERENCED : Caller = B
	Called = C
	CONFERENCED : Caller = B
	Called = Conference-2
	At C:
	-First conference
	GCID-1
	CONNECTED : Caller = Unknown
	Caller = Unknown
	CONFERENCED : Caller = B
	Called = C
	CONFERENCED : Caller = C
	Called = A
	CONFERENCED : Caller = C
	Called = Conference-2

Actions	TSP Callinfo
	At D:
	GCID-2
	CONNECTED : Caller = Unknown
	Caller = Unknown
	CONFERENCED : Caller = D
	Called = E
	CONFERENCED : Caller = D
	Called = Conference-1
	At E:
	GCID-2
	CONNECTED : Caller = Unknown
	Caller = Unknown
	CONFERENCED : Caller = E
	Called = D
	CONFERENCED : Caller = E
	Called = Conference-1

## **CTI Remote Device**

#### **Expose Remote Destination Info for CTI Remote Device in ProviderDeviceLineInfoEvent**

PreCondition: User has a CTI remote device "CTIRD1" under it control list. CTIRD1 device has 3 remote destinations configured.

Action	CTI messages/Events
Application opens the provider.	CTI acquires the devices which are under control list of the user
Application sends GetSignleDeviceAndLineInfoRequest to CTI to fetch info for CTIRD1 device.	CTI sends ProviderDeviceLineInfoEvent to application and exposes 3 RDs configured on the device as part of "Remote Destination Info" structure.

#### Expose Remote Destination Info for CTI Remote Device in ProviderDeviceRegisteredWithLineInfoNotify

PreCondition: User has a CTI remote device "CTIRD1" under it control list. CTIRD1 device has 3 remote destinations configured.

Action	CTI messages/Events
Application opens the provider.	CTI acquires the devices which are under control list of the user
Application sends GetSignleDeviceAndLineInfoRequest to application to fetch info for CTIRD1 device.	CTI sends ProviderDeviceLineInfoEvent to application and exposes 3 RDs configured on the device as part of "Remote Destination Info" structure.
Application resets the device CTIRD1 from the admin page.	CTI sends ProviderDeviceRegisteredWithLineInfoNotify to application and exposes 3 RDs configured on the device as part of "Remote Destination Info" structure.

#### **Expose New Device Type for CTI Remote Device**

Precondition:

CTIRD (CTI Remote Device -Name: CTIRDdrajesh)

Remote Destinations configured/will be configured on CTI Remote Device:

RD1-CTIRD -(Name: Mobile, Number: 914086271309) RD2-CTIRD -(Name: Office, Number: 914089022131)

Line-A (DN -1000) -Line-A configured on CTI Remote Device (shared line of Enterprise DN -1000 configured

on Device EP)

EP (Enter Prise Phone -SCCP -IP Phone)

Line-A' -DN -1000 configured on Device EP

CSF (CSF Device -Name: CSFdrajesh)

Line-A" -DN -1000 configured on Device CSF

Remote Destination configured on CSF device:

RD1-CSF -(Name: CSF-Mobile, Number: 914086271310) RD2-CSF -(Name: CSF-Office, Number: 914089022132)

Action	TAPI messages	TAPI structures
PhoneInitializeEx	Devices are Enumerated	
PhoneGetDevCaps() with DeviceID = DeviceId of CTIRD.	PhoneGetDevCaps() returns success	PHONECAPS::PhoneInfo = "CTI Remote Device"
		PHONECAPS:: PhoneName = "Cisco Phone: [CTIRDdrajesh]"
PhoneGetDevCaps() with DeviceID = DeviceId of CSF.	PhoneGetDevCaps() returns success	PHONECAPS::PhoneInfo = "Cisco Unified Client Services Framework"
		PHONECAPS:: PhoneName = "Cisco Phone: [CSF-drajesh]"

#### **Enumerating CTI Remote Devices and Exposing Remote Destination Information to Application**

Precondition: same as above usecase; RD1-CTIRD and RD1-CSF are configured on respective devices

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A on CTIRD.		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x000000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A" on CSF.		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)
		Remote Destination Info:
		unicodeRDName = "CSF-Mobile"
		RDNumber = "91486271310"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000

#### Add Remote Destination From Admin and Expose Multiple Remote Destination Information to Application

Precondition: In addition to above usecase

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A on CTIRD.		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocoType_CTI_REMOTE_DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
dwDeviceID = LineDeviceID of Line-A on CTIRD	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	
Add other Remote Destination RD2-CTIRD	EVENT = LINE_DEVSPECIFIC	
on CTI Remote Device from Admin Pages	dwParam1 =	
RD2-CTIRD Info -(Name: Office, Number: 4089022131)	SLDSMT_LINE_PROPERTY_CHANGED	
+007022131)	dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A on CTIRD.		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_REMOTE_ DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
Variation : Test the same on CSF device [CSF -Line-A"]		Same as for CTI Remote Device other than dwLineTypes and DeviceProtocolType Info.
Eme II j		dwLineTypes = (0x000000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)
		Remote Destination Info:
		unicodeRDName = "CSF-Mobile"
		RDNumber = "91486271310"
		isActiveRD = 0x000000000
		unicodeRDName = "CSF-Office"
		RDNumber = "4089022132"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000

Update RD Info (RDName/Number/Both) From Admin -RD Info Change Notification to Application

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A on CTIRD.		LINEDEVCAPS::DevSpecific
		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x000000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_REMOTE_ DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000000
		IsMyAppLastToSetActiveRD = 0x000000000
LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
dwDeviceID = LineDeviceID of Line-A on CTIRD	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 =	
	LINEDEVSTATE_INSERVICE	
Update Remote Destination RD2-CTIRD Name on CTI Remote Device "CTIRD"	EVENT = LINE_DEVSPECIFIC	
from Admin Pages	dwParam1 = SLDSMT LINE PROPERTY CHANGED	
RD2-CTIRD Info -(Name: Home, Number:	dwParam2 =	
4089022132)	LPCT_REMOTE_DESTINATION_INFO (0x00004000)	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A on CTIRD.		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Home"
		RDNumber = "4089022132"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
Update Remote Destination RD2-CTIRD Number on CTI Remote Device CTIRD from Admin Pages RD2Info -(Name: Home, Number: 4089021234)	EVENT = LINE_DEVSPECIFIC dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A on CTIRD.	success	Remote Destination Info: unicodeRDName = "Mobile" RDNumber = "91486271309" isActiveRD = 0x00000000 unicodeRDName = "Home" RDNumber = "4089021234" isActiveRD = 0x00000000 IsMyAppLastToSetActiveRD = 0x00000000

Action	TAPI messages	TAPI structures
Update Remote Destination RD2-CTIRD	EVENT = LINE_DEVSPECIFIC	
Name and Number on CTI Remote Device CTIRD from Admin Pages	dwParam1 = SLDSMT LINE PROPERTY CHANGED	
RD2Info -(Name: Office, Number: 4089022131)	dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
	EVENT = LINE_DEVSPECIFIC	
	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
	dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A on CTIRD.		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x00000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000000
		IsMyAppLastToSetActiveRD = 0x000000000
Variation :		Same as for CTI Remote Device other than
Test the same on CSF device [CSF -Line-A"]		dwLineTypes and DeviceProtocolType Info with respective RD Info.
		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)

## Remove RD From Admin -RD Info Change Notification to Application

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A on CTIRD.	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_REMOTE_ DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
dwDeviceID = LineDeviceID of Line-A	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	
Remove Remote Destination RD2-CTIRD	EVENT = LINE_DEVSPECIFIC	
on CTI Remote Device CTIRD from Admin Pages	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
RD2Info -(Name: Office, Number: 4089022131)	dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000

Action	TAPI messages	TAPI structures
Variation : Test the same on CSF device [CSF -Line-A"]		Same as for CTI Remote Device other than dwLineTypes and DeviceProtocolType Info.
		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)

## Remote Destination Information on CTI RemoteDevice/CSF Device Which Does Not Have Remote Destination's Configured

Precondition: In addition to above usecase

CTIRD2 (CTI remote device -doesn't have any RemoteDestination's configured)

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-C on CTIRD2.	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific  dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x000000008)  DeviceProtocolType =  DeviceProtocolType_CTI_REMOTE_ DEVICE(0x03)  Remote Destination Info is empty  RemoteDestinationOffset = 0  RemoteDestinationSize = 0  RemoteDestinationCount = 0  RemoteDestinationElementFixedSize = 0  IsMyAppLastToSetActiveRD = 0x000000000

#### Remote Destination Information on Non CTI RemoteDevice / CSF Device

Precondition: In addition to above usecase

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A' on EP.		DeviceProtocolType =
		DeviceProtocolType_SCCP (0x01)
		Remote Destination Info is empty
		RemoteDestinationOffset = 0
		RemoteDestinationSize = 0
		RemoteDestinationCount = 0
		RemoteDestinationElementFixedSize = 0
		IsMyAppLastToSetActiveRD = 0x000000000

## Add RD From Application -RD Info Change Notification to Application

Precondition: Remove All RD's from Admin Page

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A on CTIRD.	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific  dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x000000008)  DeviceProtocolType = DeviceProtocolType_CTI_REMOTE_ DEVICE(0x03)  Remote Destination Info: RemoteDestinationOffset = 0 RemoteDestinationSize = 0  RemoteDestinationCount = 0 RemoteDestinationElementFixedSize = 0  IsMyAppLastToSetActiveRD = 0x000000000

Action	TAPI messages	TAPI structures
LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
dwDeviceID = LineDeviceID of Line-A	Line INSERVICE EVENT	
Add Remote Destination RD2-CTIRD to CTI Remote Device CTIRD:	Event = LINE_LINEDEVSTATE	
CiscoLineDevSpecific AddRemoteDestination Req	dwParam1 = LINEDEVSTATE_INSERVICE	
m RDNumber = "4089022131"	LINE_REPLY with success	
m UnicodeRDName = "Office"	EVENT = LINE_DEVSPECIFIC	
$m_{\text{activeRD}} = 0x00000000$	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
	dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		Remote Destination Info:
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
Variation :		Same as for CTI Remote Device other than
Test the same on CSF device [CSF -Line-A"]		dwLineTypes and DeviceProtocolType Info.
		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)

## Update RD Info (RDNumber/RDName/Both) From Application -RD Info Change Notification to Application

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_REMOTE_ DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
dwDeviceID = LineDeviceID of Line-A	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	
Update Remote Destination name of	LINE_REPLY with success	
RD2-CTIRD on CTI Remote Device "CTIRD":	EVENT = LINE_DEVSPECIFIC	
CiscoLineDevSpecific UpdateRemoteDestination Req	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
m_RDNumber = "4089022131"	dwParam2 =	
m_UnicodeRDName = "Office-Change"	LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
m_NewRDNumber = "4089022131"		
$m_activeRD = 0x000000000$		
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		Remote Destination Info:
		unicodeRDName = "Office-Change"
		RDNumber = "4089022131"
		isActiveRD = 0x00000000
		IsMyAppLastToSetActiveRD = 0x000000000

Action	TAPI messages	TAPI structures
Update Remote Destination Number of RD2-CTIRD on CTI Remote Device "CTIRD":	LINE_REPLY with success  EVENT = LINE_DEVSPECIFIC	
CiscoLineDevSpecific UpdateRemoteDestination Req	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
m_RDNumber = "4089022131"	dwParam2 = LPCT_REMOTE_DESTINATION_INFO	
m_UnicodeRDName = "Office-Change"	(0x00004000)	
m_NewRDNumber = "4089020000"		
$m_{\text{activeRD}} = 0x000000000$		
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		Remote Destination Info:
		unicodeRDName = "Office-Change"
		RDNumber = "4089020000"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
Update Remote Destination Name and	LINE_REPLY with success	
Number of RD2-CTIRD on CTI Remote Device "CTIRD":	EVENT = LINE_DEVSPECIFIC	
CiscoLineDevSpecific UpdateRemoteDestination Req	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
m RDNumber = "408902000"	dwParam2 =	
m_UnicodeRDName = "Office"	LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
m_NewRDNumber = "4089022131"	EVENT = LINE_DEVSPECIFIC	
$m\_activeRD = 0x000000000$	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
	dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		Remote Destination Info:
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000000
		IsMyAppLastToSetActiveRD = 0x000000000

Action	TAPI messages	TAPI structures
Variation : Test the same on CSF device [CSF -Line-A"]		Same as for CTI Remote Device other than dwLineTypes and DeviceProtocolType Info.
		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)

## Update RD Info (SetActive RD) From Application -RD Info Change Notification to Application

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A on CTIRD.		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_REMOTE_ DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
dwDeviceID = LineDeviceID of Line-A	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	

Action	TAPI messages	TAPI structures
Set RD2-CTIRD as ActiveRD:	EVENT = LINE_DEVSPECIFIC	
Req CiscoLineDevSpecific	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
UpdateRemoteDestination Req m_RDNumber = "4089022131"	dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
m_UnicodeRDName = "Office" m_RDNumber = "4089022131"		
$m_activeRD = 0x00000001$		
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		Remote Destination Info:
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000001
		IsMyAppLastToSetActiveRD = 0x00000001
LineShutdown()	LineShutdown success	
Active RD will be RESET to False when t	he Application which has set RD as ACTIVI	E is shutdown or closed
LineInitializeEx	Lines are Enumerated	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A on CTIRD.		Remote Destination Info:
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
1		i
Variation : Test the same on CSF device [CSF		Same as for CTI Remote Device other than dwLineTypes and DeviceProtocolType Info.
		dwLineTypes and DeviceProtocolType Info.
Test the same on CSF device [CSF		dwLineTypes and DeviceProtocolType

#### Add Other RD (RD2-CTIRD with IsActive Set) From Application -RD Info Change Notification to Application

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineOpen() with ExtVer-0x000C0000 dwDeviceID = LineDeviceID of Line-A on CTIRD	LineOpen() returns Success	
Set RD2-CTIRD -"Office" as ACTIVE	L	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		Remote Destination Info:
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000001
		IsMyAppLastToSetActiveRD = 0x000000001
Add Remote Destination RD1-CTIRD on CTI Remote Device CTIRD with "IsActive" set to true CiscoLineDevSpecific AddRemoteDestination Req m_RDNumber = "914086271309" m_UnicodeRDName = "Mobile" m_activeRD = 0x00000001	EVENT = LINE_DEVSPECIFIC  dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED  dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A on CTIRD.	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific  Remote Destination Info: unicodeRDName = "Mobile"  RDNumber = "91486271309" isActiveRD = 0x00000001 unicodeRDName = "Office"  RDNumber = "4089022131" isActiveRD = 0x00000000  IsMyAppLastToSetActiveRD = 0x00000001

Action	TAPI messages	TAPI structures
Variation :	EVENT = LINE_DEVSPECIFIC	
Add RD1-CTIRD with IsActive RD = False	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
	dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000001
		IsMyAppLastToSetActiveRD = 0x00000001
Variation :		Same as for CTI Remote Device other than
Test the same on CSF device [CSF -Line-A"]		dwLineTypes and DeviceProtocolType Info.
		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)

# Update RD (RD1-CTIRD -Name, Number and Set IsActive) From Application -RD Info Change Notification to Application

Precondition: continuation from previous UseCase Variation (RD2 is added with IsActive = false)

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineOpen() with ExtVer-0x000C0000 dwDeviceID = LineDeviceID of Line-A	LineOpen() returns Success Line INSERVICE EVENT Event = LINE_LINEDEVSTATE dwParam1 = LINEDEVSTATE_INSERVICE	
Set RD2-CTIRD-"Office" as ACTIVE		

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A on CTIRD.		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000001
		IsMyAppLastToSetActiveRD = 0x00000001
Update Remote Destination RD1-CTIRD	*** 2 Change Nofitications	
on CTI Remote Device "CTIRD" with IsActive set to true	EVENT = LINE_DEVSPECIFIC	
CiscoLineDevSpecific UpdateRemoteDestination Req	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
m RDNumber = "914086271309"	dwParam2 =	
m_UnicodeRDName = "Mobile-t"	LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
m_NewRDNumber = "91408627130900"	EVENT = LINE_DEVSPECIFIC	
$m\_activeRD = 0x00000001$	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
	dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		Remote Destination Info:
		unicodeRDName = "Mobile-t"
		RDNumber = "9148627130900"
		isActiveRD = 0x00000001
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000000
		IsMyAppLastToSetActiveRD = 0x00000001

Action	TAPI messages	TAPI structures
Variation : Test the same on CSF device [CSF -Line-A"]		Same as for CTI Remote Device other than dwLineTypes and DeviceProtocolType Info.
		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)

## Remove RD (RD1-CTIRD Which Is Active RD) From Application -RD Info Change Notification to Application

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineOpen() with ExtVer-0x000C0000 dwDeviceID = LineDeviceID of Line-A	LineOpen() returns Success  Line INSERVICE EVENT  Event = LINE_LINEDEVSTATE  dwParam1 =  LINEDEVSTATE_INSERVICE	
Set RD1-CTIRD-"Mobile-t" as ACTIVE		
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific Remote Destination Info: unicodeRDName = "Mobile-t" RDNumber = "91486271309" isActiveRD = 0x00000001 unicodeRDName = "Office" RDNumber = "4089022131" isActiveRD = 0x00000000 IsMyAppLastToSetActiveRD = 0x00000001
Remove Remote Destination RD1-CTIRD on CTI Remote Device "CTIRD"  CiscoLineDevSpecific AddRemoteDestination Req  m_RDNumber = "9148627130900"	EVENT = LINE_DEVSPECIFIC  dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED  dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		Remote Destination Info:
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
Variation : Test the same on CSF device [CSF -Line-A"]		Same as for CTI Remote Device other than dwLineTypes and DeviceProtocolType Info.
		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)

## Negative -Add RD From Application -RD Info Change Notification to Application

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A of CTIRD.	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific Remote Destination Info: unicodeRDName = "Office" RDNumber = "4089022131" isActiveRD = 0x00000000 IsMyAppLastToSetActiveRD = 0x00000000
LineOpen() with ExtVer-0x000C0000 dwDeviceID = LineDeviceID of Line-A	LineOpen() returns Success  Line INSERVICE EVENT  Event = LINE_LINEDEVSTATE  dwParam1 =  LINEDEVSTATE_INSERVICE	

Action	TAPI messages	TAPI structures
Add Remote Destination on CTI Remote Device CTIRD	LineDevSpecific() returns dwRequestID  LINE_REPLY	
Variation 1:	IResult = LINEERR_INVALPARAM	
Empty RD Number:	intessit BityBBitte_ityViBithteini	
m_RDNumber = ""		
CiscoLineDevSpecific AddRemoteDestination Req		
m_RDNumber = ""		
m_UnicodeRDName = ""		
$m_activeRD = 0x000000000$		
Variation 2:	LineDevSpecific() returns dwRequestID	
RDNumber: same RD Number as any of the existing RD's Name	LINE_REPLY  IResult =	
"12345" -RD already configured on CUCM.	LINEERR_DUPLICATE_INFORMATION (0xC0000013)	
CiscoLineDevSpecific AddRemoteDestination Req		
m_RDNumber = "12345"		
m_UnicodeRDName = "Office"		
$m_activeRD = 0x000000000$		
Variation 3:	LineDevSpecific() returns dwRequestID	
Add RD when the user Limit for UserID used for CTI RD is reached.	LINE_REPLY  IResult =	
For example: if User has limit set to 4 and then if Remote Device is already configured with 4 Remote Destination and User tries to Add 5th one from Application.	LINERR_REMOIE_DESTINATION_LIMIT_EXCEEDED (0xC0000015)	
CiscoLineDevSpecific AddRemoteDestination Req		
m_RDNumber = "12345"		
m_UnicodeRDName = "temp"		
$m_{\text{activeRD}} = 0x00000000$		

Action	TAPI messages	TAPI structures
Variation 4:	LineDevSpecific() returns dwRequestID	
RDNumber: Invalid Remote Destination Name [name has unsupported characters, eg-name&] or invalid number [cant configure any of the local device DN as number which is not supported]	LINE_REPLY  IResult = LINEERR_INVALPARAM	
CiscoLineDevSpecific AddRemoteDestination Req		
m_RDNumber = "1000"		
m_UnicodeRDName = "Office&"		
$m_{activeRD} = 0x000000000$		
Variation 5:	LineDevSpecific() returns dwRequestID	
Add RD to a CSF device which doesn't have Owner/END User ID configured	LINE_REPLY IResult =	
CiscoLineDevSpecific AddRemoteDestination Req	LINERRENDUSERNOLASSOCIATED WITH DEVICE (0xC000001B)	
m_RDNumber = "12345"		
m_UnicodeRDName = "Office"		
$m_{activeRD} = 0x000000000$		
Variation :		Same as for CTI Remote Device other than
Test the same on CSF device [CSF		dwLineTypes and DeviceProtocolType Info.
-Line-A"]		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)

### Negative -Update RD From Application -RD Info Change Notification to Application

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.  LineOpen() with ExtVer-0x000C0000	LineGetDevCaps() returns success  LineOpen() returns Success	LINEDEVCAPS::DevSpecific  Remote Destination Info: unicodeRDName = "Office"  RDNumber = "4089022131" isActiveRD = 0x00000000  IsMyAppLastToSetActiveRD = 0x00000000
dwDeviceID = LineDeviceID of Line-A	Line INSERVICE EVENT  Event = LINE_LINEDEVSTATE  dwParam1 =  LINEDEVSTATE_INSERVICE	
Update Remote Destination on CTI Remote Device:	LineDevSpecific() returns dwRequestID  LINE REPLY	
Variation 1:  Empty RD Number :  m_RDNumber = ""  CiscoLineDevSpecific AddRemoteDestination Req  m_RDNumber = ""  m_UnicodeRDName = ""  m_NewRDNumber = ""  m_activeRD = 0x000000000	IResult = LINEERR_INVALPARAM	
Variation 2:  RDNNumber : RD Number in Request doesn't match with any of the existing RD in the RD List on Device  CiscoLineDevSpecific UpdateRemoteDestination Req m_RDNumber = "12345" m_UnicodeRDName = "Temp" m_RDNumber = "12345" m_activeRD = 0x00000000	LineDevSpecific() returns dwRequestID  LINE_REPLY  IResult = LINEERR_REMOTE_DESTINATION_UNAVAIL (0xC0000014)	

Action	TAPI messages	TAPI structures
Variation 3:	LineDevSpecific() returns dwRequestID	
RDNaumber: same RD Number as any of	LINE_REPLY	
the existing RD's Name  *** RDNumber "4086271309" is already configured on other RemoteDestination	lResult = LINEERR _DUPLICATE_INFORMATION (0xC0000013)	
CiscoLineDevSpecific UpdateRemoteDestination Req		
m_RDNumber = "4089022131"		
m_UnicodeRDName = "Office"		
m_RDNumber = "4086271309"		
$m_activeRD = 0x000000000$		
Variation :		Same as for CTI Remote Device other than
Test the same on CSF device [CSF -Line-A"]		dwLineTypes and DeviceProtocolType Info.
		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)

## Negative -Remove RD From Application -RD Info Change Notification to Application

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A on CTIRD.	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific  dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)  DeviceProtocolType =  DeviceProtocolType_CTI_ REMOTE_DEVICE(0x03)  Remote Destination Info: unicodeRDName = "Office"  RDNumber = "4089022131"  isActiveRD = 0x00000000  IsMyAppLastToSetActiveRD = 0x000000000

Action	TAPI messages	TAPI structures
LineOpen() with ExtVer-0x000C0000 dwDeviceID = LineDeviceID of Line-A	LineOpen() returns Success  Line INSERVICE EVENT  Event = LINE_LINEDEVSTATE  dwParam1 =  LINEDEVSTATE_INSERVICE	
Remove Remote Destination on CTI Remote Device: Empty RDNumber : CiscoLineDevSpecific AddRemoteDestination Req m_RDNumber = ""	LineDevSpecific() returns dwRequestID LINE_REPLY lResult = LINEERR_INVALPARAM	
Variation 1:  RDNumber : RD Number in Request doesn't match with any of the existing RD in the List  CiscoLineDevSpecific AddRemoteDestination Req  m_RDNumber = "1234567"	LineDevSpecific() returns dwRequestID  LINE_REPLY  IResult =  LINEERR_REMOTE_DESTINATION_UNAVAIL  (0xC0000014)	
Test the same on CSF device [CSF -Line-A"]		Same as for CTI Remote Device other than dwLineTypes and DeviceProtocolType Info.  dwLineTypes = (0x00000000)  DeviceProtocolType =  DeviceProtocolType_SIP (0x02)

# ${\bf Negative - Add/remove/update\ RD\ From\ Application\ - on\ Non-CTI\ RD\ /CSF\ Device\ Line\ or\ Line\ Is\ Not\ Opened\ with\ Required\ Extension}$

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		Remote Destination Info:
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000000
		IsMyAppLastToSetActiveRD = 0x000000000
LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
dwDeviceID = LineDeviceID of Line-A	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	
Add/Remove/Update Remote Destination	LineDevSpecific() returns dwRequestID	
on CTI Remote Device CTIRD	LINE_REPLY	
Variation 1:	lResult =	
Previous step Line is not opened with required ext Version -(0x000C0000 or greater)	LINEERR_OPERATIONUNAVAIL	
Variation 2:	LineDevSpecific() returns dwRequestID	
Req on Line which is not on CTI Remote	LINE_REPLY	
Device / CSF device	IResult =   LINEERR_OPERATIONUNAVAIL	
Variation 3:	LineDevSpecific() returns dwRequestID	
Failure of Add/Remove/update Req for any	LINE_REPLY	
other reasons not captured in above useCases	IResult =   LINEERR_OPERATIONFAILED	

## **Multiple Apps Setting Active RD**

Precondition: same as UseCase 1

Action	TAPI messages	TAPI structures
App1 and App2:	Lines are Enumerated	
LineInitializeEx		

Action	TAPI messages	TAPI structures
App1 and App2:	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000000
		IsMyAppLastToSetActiveRD = 0x000000000
App1 and App2:	LineOpen() returns Success	
LineOpen() with ExtVer-0x000C0000	Line INSERVICE EVENT	
dwDeviceID = LineDeviceID of Line-A	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	
App1:	Change Notification to App1 and App2:	
Update Remote Destination RD2 on CTI	EVENT = LINE_DEVSPECIFIC	
Remote Device "CTIRD" with IsActive set to true	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
CiscoLineDevSpecific UpdateRemoteDestination Req	dwParam2 =	
m_RDNumber = "914086271309"	LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
m_UnicodeRDName = "Mobile"		
m_NewRDNumber = "914086271309"		
$m_activeRD = 0x00000001$		

Action	TAPI messages	TAPI structures
App1:	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x00000001
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000001
App2:	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x00000001
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000

Action	TAPI messages	TAPI structures
App2:	Change Notification to App1 and App2:	
Update Remote Destination RD2 on CTI Remote Device "CTIRD" with IsActive set to true	EVENT = LINE_DEVSPECIFIC  dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
CiscoLineDevSpecific UpdateRemoteDestination Req	dwParam2 = LPCT_REMOTE_DESTINATION_INFO	
m_RDNumber = "914089022131"	(0x00004000)	
m_UnicodeRDName = "Office"		
m_NewRDNumber = "914089022131"		
$m_{activeRD} = 0x00000001$		
App1:	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000001
		IsMyAppLastToSetActiveRD = 0x000000000

Action	TAPI messages	TAPI structures
App2:	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000001
		IsMyAppLastToSetActiveRD = 0x00000001
Variant 1:	LineShutdown() returns success	
App2:	Change Notification to App1:	
LineShutdown()	EVENT = LINE_DEVSPECIFIC	
	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
	dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000	

Action	TAPI messages	TAPI structures
App1:	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
Variant 2:	LineShutdown() returns success	
App1:	No Change Notification to App2	
LineShutdown()		
App2:	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000001
		IsMyAppLastToSetActiveRD = 0x00000001

Action	TAPI messages	TAPI structures
Variation : Test the same on CSF device [CSF -Line-A"]		Same as for CTI Remote Device other than dwLineTypes and DeviceProtocolType Info.
		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)

## CTI/CCM Manager FailOver Scenario - Active RD

Precondition: same as UseCase 1

TSP is configured with Primary and Secondary CTI Manager

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
LineOpen() with ExtVer-0x000C0000 dwDeviceID = LineDeviceID of Line-A	LineOpen() returns Success	
	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	

Action	TAPI messages	TAPI structures
Update Remote Destination RD1 on CTI Remote Device "CTIRD" with IsActive set to true  CiscoLineDevSpecific UpdateRemoteDestination Req m_RDNumber = "914086271309" m_UnicodeRDName = "Mobile" m_NewRDNumber = "914086271309" m_activeRD = 0x00000001	EVENT = LINE_DEVSPECIFIC  dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED  dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific  Remote Destination Info: unicodeRDName = "Mobile"  RDNumber = "91486271309" isActiveRD = 0x00000001 unicodeRDName = "Office"  RDNumber = "4089022131" isActiveRD = 0x00000000  IsMyAppLastToSetActiveRD = 0x00000001
Stop Primary CTI Manager	Event on Line A:	
TSP connects to Secondary CTIManager	Line INSERVICE EVENT	
and	Event = LINE_LINEDEVSTATE	
Active RD configuration is RE-SET by CiscoTSP	dwParam1 = LINEDEVSTATE_OUTOFSERVICE Line INSERVICE EVENT Event = LINE_LINEDEVSTATE dwParam1 = LINEDEVSTATE_INSERVICE	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x00000001
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x00000001
Set RD -Mobile to ACTIVE RD and then	Event on Line A:	
Stop Call Manager on the node of Secondary CTI Manager	Line INSERVICE EVENT	
ActiveRD configuration is not changed/ not	Event = LINE_LINEDEVSTATE	
RESET RESET	dwParam1 = LINEDEVSTATE_OUTOFSERVICE	
	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	
Variation:		Same as for CTI Remote Device other than
Test the same on CSF device [CSF -Line-A"]		dwLineTypes and DeviceProtocolType Info.
		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)

#### CTI/CCM Manager FailOver Scenario - Active RD Set by Other Application

Precondition: same as UseCase 1

TSP is configured with Primary and Secondary CTI Manager

Other Application has set the ACTIVE RD on the Device and Application is connected to Secondary CTI Manager

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x00000001
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000000
		IsMyAppLastToSetActiveRD = 0x000000000
LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
dwDeviceID = LineDeviceID of Line-A	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	
Stop Primary CTI Manager	Event on Line A:	
Active RD configuration is not RESET as the this Application has not set the ACTIVE RD	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_OUTOFSERVICE	
	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		dwLineTypes = LINEDEVCAPSDEVSPECIFIC_ REMOTEDEVICE (0x00000008)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE(0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "91486271309"
		isActiveRD = 0x00000001
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
Stop Call Manager on the node of	Event on Line A:	
Secondary CTI Manager	Line INSERVICE EVENT	
ActiveRD configuration is not changed/ not RESET	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_OUTOFSERVICE	
	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	
Variation :		Same as for CTI Remote Device other than
Test the same on CSF device [CSF -Line-A"]		dwLineTypes and DeviceProtocolType Info.
_		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)

## Monitoring CSF Device in Soft Phone/Desk Phone Mode

Precondition: continuation from previous UseCase

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A" on CSF Device.	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific dwLineTypes = (0x00000000) DeviceProtocolType = DeviceProtocolType_SIP (0x02) Remote Destination Info: unicodeRDName = "CSF-Mobile" RDNumber = "4086271309" isActiveRD = 0x00000000 IsMyAppLastToSetActiveRD = 0x000000000
LineOpen() with ExtVer-0x000C0000 dwDeviceID = LineDeviceID of Line-A"	LineOpen() returns Success	
LineSetStatusMessages()on Line-A" with dwLineStates = INSERVICE and OUTOFSERVICE	Line INSERVICE EVENT  Event = LINE_LINEDEVSTATE  dwParam1 =  LINEDEVSTATE_INSERVICE	
LineMake Call() or any Incoming Call	Call Events are reported to Application	
Lineclose and ShutDown	LineClose and LineShutdown Success	

### Monitoring CSF Device Switching Mode From Soft/Desk Phone Mode to Extend Mode

Precondition: continuation from previous UseCase

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A" on CSF device.		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)
		Remote Destination Info:
		unicodeRDName = "CSF-Mobile"
		RDNumber = "4086271309"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
LineOpen() with ExtVer-0x000C0000 dwDeviceID = LineDeviceID of Line-A"	LineOpen() returns Success	
LineSetStatusMessages() on Line-A" with	Line INSERVICE EVENT	
dwLineStates = INSERVICE and OUTOFSERVICE	Event = LINE_LINEDEVSTATE	
OCTOT SERVICE	dwParam1 = LINEDEVSTATE_INSERVICE	
From Jabber Client Switch the mode to	Line INSERVICE EVENT	
Extend Mode	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_OUTOFSERVICE	
	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	
	EVENT = LINE_DEVSPECIFIC	
	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
	dwParam2 = LPCT_DEVICE_PROTOCOL_TYPE (0x00008000)	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A".		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE (0x03)
		Remote Destination Info:
		unicodeRDName = "CSF-Mobile"
		RDNumber = "4086271309"
		isActiveRD = 0x00000000
Lineclose and ShutDown	LineClose and LineShutdown Success	

### Monitoring CSF Device in Extend Mode, Switches Back to Soft / Desk Phone Mode

Precondition: continuation from previous UseCase

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A" on CSF device.	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
		dwLineTypes = (0x00000000)  DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE (0x03)
		Remote Destination Info:
		unicodeRDName = "CSF-Mobile"
		RDNumber = "4086271309"
		isActiveRD = 0x00000000
		IsMyAppLastToSetActiveRD = 0x000000000
LineOpen() with ExtVer-0x000C0000 dwDeviceID = LineDeviceID of Line-A"	LineOpen() returns Success	
LineSetStatusMessages()on Line-A" with	Line INSERVICE EVENT	
dwLineStates = INSERVICE and OUTOFSERVICE	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	

Action	TAPI messages	TAPI structures
From Jabber Client Switch the mode to Soft	Line INSERVICE EVENT	
Mode	Event = LINE_LINEDEVSTATE	
Or From Jabber Client Switch the mode to	dwParam1 = LINEDEVSTATE_OUTOFSERVICE	
Deskphone Mode	Line INSERVICE EVENT	
	Event = LINE_LINEDEVSTATE	
	dwParam1 = LINEDEVSTATE_INSERVICE	
	EVENT = LINE_DEVSPECIFIC	
	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
	dwParam2 = LPCT_DEVICE_PROTOCOL_TYPE (0x00008000)	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A".		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_SIP (0x02)
		Remote Destination Info:
		unicodeRDName = "CSF-Mobile"
		RDNumber = "4086271309"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
Lineclose and ShutDown	LineClose and LineShutdown Success	

### **Basic Incoming Call to CTI Remote Device**

CTI remote device:

A (CTI Remote Device -Name: CTIRD1)

Remote Destination:

RD1 -Remote Destination configured on CTI Remote Device A

(Name: Mobile, Number: 914086271309)

RD2 -Remote Destination configured on CTI Remote Device A

(Name: Office, Number: 914089022131)

Line:

Line-A1 (DN -2000) (Alerting Name: 2000name, Display Name: CTIRD-2000name) configured on CTI Remote Device A (shared line of Enterprise DN -2000 configured on Device B)

Line-A2 (DN -2001) (Alerting Name: 2001name, Display Name: CTIRD-2001name) configured on CTI Remote Device A (shared line of Enterprise DN -2001 configured on Device B)

**Enterprise Phones:** 

B (IP Phone -Name: SEPxxxxxxxx)

Line:

Line-A1' -DN -2000(Alerting Name: 2000name, Display Name: EP-2000name) configured on Device B

Line-A2' -DN -2001(Alerting Name: 2001name, Display Name: EP-2001name) configured on Device B

C (IP Phone -Name: SEPxxxxxxxxx)

Line:

Line-C -DN -1000(Alerting Name: 1000name, Display Name: 1000Name) configured on Device C

D (IP Phone -Name: SEPxxxxxxxxx)

Line:

Line-D -DN -1001(Alerting Name: 1001name, Display Name: 1001Name) configured on Device D

CSF Device:

D (CSF Device -Name: CSF-drajesh)

Remote Destination:

RD-01 -Remote Destination configured on CSF device D

(Name: CSF-Mobile, Number: 914086271309)

RD-02 -Remote Destination configured on CSF device D

(Name: CSF-Office, Number: 914089022131)

Line:

Line-A" (DN -2000) -Line-A (Alerting Name: 2000name, Display Name: CSF-2000) configured on CSF device D (shared line of Enterprise DN -2000 configured on Device B)

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() with dwDeviceID = LineDeviceId of Line-A.	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE (0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "4086271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
Open all Lines (A, A' and C)	LineOpen() returns Success	
LineOpen() with ExtVer-0x000C0000		
LineMakeCall on Line-C with DN (A -DN	LineMakeCall() success	
2000)	Call on C:	
	LINE_CALLSTATE -Param1 = DIALING	
	LINE_CALLSTATE -Param1 = PROCEEDING	
	LINE_CALLSTATE -Param1 = RINGBACK	
	Call on CTI Remote Device :	
	LINE_APPNEWCALL	
	LINE_CALLSTATE -Param1 = OFFERING	
	LINE_CALLSTATE -Param1 = ACCEPTED	
	Call on Enterprise Phone :	
	LINE_APPNEWCALL	
	LINE_CALLSTATE -Param1 = OFFERING	
	LINE_CALLSTATE -Param1 = ACCEPTED	

Action	TAPI messages	TAPI structures
After "Delay Before Ringing Timer" expires the call is offered on Remote Destinations and all Remote Destinations Ring		
LineGetCallInfo() on call on Device C	LineGetCallInfo() success	LineCallInfo ::
		dwCallerID = 1000
		dwCallerIDName = 1000name
		dwCalledID = 2000
		dwCalledIDName = 2000name
		DevSpecific ::
		UnicodeCallerPartyName = 1000name
		UnicodeCalledPartyName = 2000name
		UnicodeConnectedPartyName =
		ModifiedCallingParty = 1000
		ModifiedCalledParty = 2000
		ModifiedConnectedID =
LineGetCallInfo() on call on Device A/B	LineGetCallInfo() success	LineCallInfo ::
		dwCallerID = 1000
		dwCallerIDName = 1000name
		dwCalledID = 2000
		dwCalledIDName = 2000name
		DevSpecific ::
		UnicodeCallerPartyName = 1000name
		UnicodeCalledPartyName = 2000name
		UnicodeConnectedPartyName =
		ModifiedCallingParty = 1000
		ModifiedCalledParty = 2000
		ModifiedConnectedID =

Action	TAPI messages	TAPI structures
Answer on any of the Remote Destination	Call on C:	
	LINE_CALLSTATE -Param1 = CONNECTED	
	Call on CTI Remote Device :	
	LINE_CALLSTATE -Param1 = CONNECTED (active)	
	Call on Enterprise Phone :	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = 0x02 (Inactive)	
LineGetCallInfo() on call on Device C	LineGetCallInfo() success	LineCallInfo ::
		dwCallerID = 1000
		dwCallerIDName = 1000name
		dwCalledID = 2000
		dwCalledIDName = 2000name
		dwConnectedID = 2000
		dwConnectedIDName = CTIRD-2000name
		DevSpecific ::
		UnicodeCallerPartyName = 1000name
		UnicodeCalledPartyName = 2000name
		UnicodeConnectedPartyName = CTIRD-2000name
		ModifiedCallingParty = 1000
		ModifiedCalledParty = 2000
		ModifiedConnectedID = 2000

Action	TAPI messages	TAPI structures
LineGetCallInfo() on call on Device A/B	LineGetCallInfo() success	LineCallInfo ::
		dwCallerID = 1000
		dwCallerIDName = 1000name
		dwCalledID = 2000
		dwCalledIDName = 2000name
		dwConnectedID = 2000
		dwConnectedIDName = CTIRD-2000name
		DevSpecific ::
		UnicodeCallerPartyName = 1000name
		UnicodeCalledPartyName = 2000name
		UnicodeConnectedPartyName = CTIRD-2000name
		ModifiedCallingParty = 1000
		ModifiedCalledParty = 2000
		ModifiedConnectedID = 2000
LineDrop() for the call on Device A	LineDrop() success	
(CTI-RD)	Call on C:	
*** Call on Remote Destination is dropped	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
	Call on CTI Remote Device :	
	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
	Call on Enterprise Phone :	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	
	LINE_CALLSTATE -Param1 = IDLE	

Action	TAPI messages	TAPI structures
Variation :	Call on C:	
Answer the call on Enterprise Phone (B) LineAnswer() on the call on Device B	LINE_CALLSTATE -Param1 = CONNECTED	
*** Call on Remote Device/Remote	Call on CTI Remote Device :	
Destination drops	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
	Call on Enterprise Phone :	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
Variation:	Expected Result:	
One of the Remote Destination answers the call before the "Answer Too Soon Timer"	All calls go to Disconnected/IDLE State	
Variation:	Expected result:	
Active RD set on CTI Remote Device	only Remote Destination which is set ACTIVE rings	
	Call rings immediately and "Delay before Ringing Timer" wouldn't be effective when ACTIVE RD is set.	
	Remote Destination can answer the call Immediately and "Answer Too Soon Timer" wouldn't be effective when ACTIVE RD is set.	
Continuation to above variation	There won't be second call on Remote	
On second Incoming Call	Destination, only at Remote Device second call will present and reported to Application.	
Variation :	Expected result:	
Test with CSF Device in Extend Mode	would be same as observed on CTI Remote Device	

# DVO Call (Outgoing Call Initiation From CTI Remote Device)

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE (0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "4086271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
Open all Lines (A, A' and C)	LineOpen() returns Success	
LineOpen() with ExtVer-0x000C0000		
LineMakeCall on Line-A with DN (C -DN	LineMakeCall() returns RequestID	
1000)	LINE_REPLY	
	Param1 = RequestID	
	Param2 = LINEERR_OPERATION_FAIL_NO_ACTIVE_RD_SET (0xC0000016)	
Update Remote Destination RD1 "Mobile"on CTI Remote Device A with IsActive set to true	EVENT = LINE_DEVSPECIFIC  dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
CiscoLineDevSpecific UpdateRemoteDestination Req m_RDNumber = "914086271309"	dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	
m_UnicodeRDName = "Mobile"		
m_NewRDNumber = "914086271309"		
$m_{activeRD} = 0x00000001$		

Action	TAPI messages	TAPI structures
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE (0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "4086271309"
		isActiveRD = 0x00000001
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x00000001
LineMakeCall on Line-A with DN (C -DN	LineMakeCall() success	
1000)	Call on CTI Remote Device :	
*** Only Remote Destination "Mobile" rings and it rings immediately as the RD is set Active	LINE_CALLSTATE -Param1 = OFFERING	
*** No Call presented on EP		
Answer the first Call on CTI Remote Device:	LineAnswer() fail with Error LINEEE_OPERATIONUNAVAIL	
Answer() on the call on CTIRemote Device(A)		

Action	TAPI messages	TAPI structures
LineGetCallInfo() on call on Device	LineGetCallInfo() success	LineCallInfo ::
A(CTIRD)		dwCallerID = 2000
		dwCallerIDName = voiceConnect
		dwCalledID = 2000
		dwCalledIDName = 2000name
		DevSpecific ::
		UnicodeCallerPartyName =
		UnicodeCalledPartyName = 2000name
		UnicodeConnectedPartyName =
		ModifiedCallingParty = 2000
		ModifiedCalledParty = 2000
		ModifiedConnectedID =
Once Remote Destination answers the call,	Call on C:	
call will be offered on initial dialed number C	LINE_CALLSTATE -Param1 = OFFERING	
Call will be present on Enterprise Phone and call will be Remote In Use Call	LINE_CALLSTATE -Param1 = ACCEPTED	
	Call on CTI Remote Device :	
	LINE_CALLSTATE -Param1 = CONNECTED	
	LINE_CALLSTATE -Param1 = RINGBACK	
	Call on Enterprise Phone :	
	LINE_APPNEWCALL	
	LINE_CALLSTATE -Param1 = ACCEPTED	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	

Action	TAPI messages	TAPI structures
C answers the call	LineAnswer() success	
LineAnswer() on call on Device-C	Call on C:	
	LINE_CALLSTATE -Param1 = CONNECTED	
	Call on CTI Remote Device :	
	LINE_CALLSTATE -Param1 = CONNECTED (active)	
	Call on Enterprise Phone :	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	
LineGetCallInfo() on call on Device C	LineGetCallInfo() success	LineCallInfo ::
		CallReason = UNKNOWN (0x400)
		dwCallerID = 2000
		dwCallerIDName = 2000name
		dwCalledID = 1000
		dwCalledIDName = 1000name
		dwConnectedID = 2000
		dwConnectedIDName = CTIRD-2000name
		DevSpecific ::
		ExtendedCallReason = CtiReasonMobility(0x021 = 33)
		UnicodeCallerPartyName = 2000name
		UnicodeCalledPartyName = 1000name
		UnicodeConnectedPartyName = 2000name
		ModifiedCallingParty = 2000
		ModifiedCalledParty = 1000
		ModifiedConnectedID = 2000

Action	TAPI messages	TAPI structures
LineGetCallInfo() on call on Device A/B	LineGetCallInfo() success	LineCallInfo ::
		dwCallerID = 2000
		dwCallerIDName = 2000name
		dwCalledID = 2000
		dwCalledIDName = 2000name
		dwConnectedID = 1000
		dwConnectedIDName = 1000name
		DevSpecific ::
		CallAttributeType = TSPCallAttribute_DVOCall (0x00002000)
		UnicodeCallerPartyName = 2000name
		UnicodeCalledPartyName = 2000name
		UnicodeConnectedPartyName = 1000name
		ModifiedCallingParty = 2000
		ModifiedCalledParty = 2000
		ModifiedConnectedID = 1000
LineDrop() for the call on Device A	LineDrop() success	
(CTI-RD)	Call on C:	
	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
	Call on CTI Remote Device :	
	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
	Call on Enterprise Phone :	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	
	LINE_CALLSTATE -Param1 = IDLE	
Variation : Test the same with CSF Device in Extend Mode	Expected result would be same as observed on CTI Remote Device	

### Multiple Calls -Answer/Hold/Resume

Precondition: same as above usecase

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE (0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "4086271309"
		isActiveRD = 0x000000000
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x000000000
		IsMyAppLastToSetActiveRD = 0x000000000
Open all Lines (A, A', A" and C)	LineOpen() returns Success	
LineOpen() with ExtVer-0x000C0000		
Update Remote Destination RD1 "Mobile"on CTI Remote Device A with IsActive set to true	EVENT = LINE_DEVSPECIFIC  dwParam1 =  SLDSMT LINE PROPERTY CHANGED	
CiscoLineDevSpecific UpdateRemoteDestination Req	dwParam2 = LPCT_REMOTE_DESTINATION_INFO	
m_RDNumber = "914086271309"	(0x00004000)	
m_UnicodeRDName = "Mobile"		
m_NewRDNumber = "914086271309"		
$m_{activeRD} = 0x00000001$		
Make Call between C and A[Remote Desi	inaton], either normal incoming or DVO call	on CTI Remote Device

Make Call between C and A[Remote Destinaton], either normal incoming or DVO call on CTI Remote Device Call Info is same as above test cases

Action	TAPI messages	TAPI structures
LineMakeCall on Line-D with DN (A -DN	LineMakeCall() success	
2000)	Call on Device-D:	
	LINE_CALLSTATE -Param1 = OFFERING	
	LINE_CALLSTATE -Param1 = ACCEPTED	
	Second Call on CTI Remote Device[A] [D 'A]:	
	LINE_CALLSTATE -Param1 = OFFERING	
	LINE_CALLSTATE -Param1 = ACCEPTED	
	Second Call on Enterprise Phone[B] [D 'A]:	
	LINE_CALLSTATE -Param1 = OFFERING	
	LINE_CALLSTATE -Param1 = ACCEPTED	
There won't be second call offered to Remo	ote Destination	
Answer() on the second call on CTIRemote	LineAnswer() returns success	
Device(A)	Calls on CTI Remote Device :	
Remote Destination and D will be talking/ will have Media connection	Call1 [C ' A]:	
will have ivicula connection	LINE_CALLSTATE -Param1 = ONHOLD	
	Call1 [D ' A]:	
	LINE_CALLSTATE -Param1 = CONNECTED	
	Calls on Enterprise Phone[B]:	
	Call1 [C ' A]:	
	LINE_CALLSTATE -Param1 = ONHOLD	
	Call1 [D ' A]:	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	

Action	TAPI messages	TAPI structures
Resume the first call on CTIRemote Device	LineUnHold() returns success	
[A]	Calls on CTI Remote Device :	
LineUnhold() on the call [c ' A] on Device A	Call1 [C ' A]:	
Remote Destination and C will be talking/will have Media connection	LINE_CALLSTATE -Param1 = CONNECTED	
Will have fized a compession	Call1 [D ' A]:	
	LINE_CALLSTATE -Param1 = ONHOLD	
	Calls on Enterprise Phone[B]:	
	Call1 [C ' A]:	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	
	Call1 [D ' A]:	
	LINE_CALLSTATE -	
	Param1 = ONHOLD	
Resume the ONHOLD call [D ' A]from	LineUnHold() returns success	
Enterprise Phone	Calls on CTI Remote Device :	
LineUnHold() on the call [D ' A] on Device B	Call1 [C ' A]:	
	LINE_CALLSTATE -Param1 = CONNECTED	
	Call1 [D ' A]:	
	LINE_CALLSTATE -Param1 = IDLE	
	Calls on Enterprise Phone[B]:	
	Call1 [C ' A]:	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	
	Call1 [D ' A]:	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = 0x01(active)	

Action	TAPI messages	TAPI structures
LineDrop() for the call on Device A (CTI-RD)	LineDrop() success Call on C:	
Call on Remote Destination will be dropped	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
	Call on CTI Remote Device :	
	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
	Call on Enterprise Phone :	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	
	LINE_CALLSTATE -Param1 = IDLE	
Variation :	Expected result would be same as observed	
Test the same with CSF Device in Extend Mode	on CTI Remote Device	

## Multiple Calls -Multiple Lines -Answer/Hold/Resume

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
Open all Lines (A, A', A" and C) LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
Update Remote Destination RD1 "Mobile"on CTI Remote Device A with IsActive set to true CiscoLineDevSpecific UpdateRemoteDestination Req m_RDNumber = "914086271309" m_UnicodeRDName = "Mobile" m_NewRDNumber = "914086271309" m_activeRD = 0x000000001	EVENT = LINE_DEVSPECIFIC  dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED  dwParam2 = LPCT_REMOTE_DESTINATION_INFO (0x00004000)	

Action	TAPI messages	TAPI structures
Make Call between C and A[Remote Destinaton], either normal incoming or DVO call on CTI Remote Device		
Call Info is same above test cases		
LineMakeCall on Line-D with DN (A2 -DN	LineMakeCall() success	
2001)	Call on Device-D :	
	LINE_CALLSTATE -Param1 = OFFERING	
	LINE_CALLSTATE -Param1 = ACCEPTED	
	Second Call on CTI Remote Device[A] [D 'A2]:	
	LINE_CALLSTATE -Param1 = OFFERING	
	LINE_CALLSTATE -Param1 = ACCEPTED	
	Second Call on Enterprise Phone[B] [D 'A2]:	
	LINE_CALLSTATE -Param1 = OFFERING	
	LINE_CALLSTATE -Param1 = ACCEPTED	
There won't be second call offered to Remo	ote Destination	
Answer() on the second call on CTIRemote	LineAnswer() returns success	
Device(A)	Calls on CTI Remote Device :	
Remote Destination and D will be talking/ will have Media connection	Call1 [C ' A1]:	
will have ivicula connection	LINE_CALLSTATE -Param1 = ONHOLD	
	Call1 [D ' A2]:	
	LINE_CALLSTATE -Param1 = CONNECTED	
	Calls on Enterprise Phone[B]:	
	Call1 [C ' A1]:	
	LINE_CALLSTATE -Param1 = ONHOLD	
	Call1 [D ' A2]:	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	

Action	TAPI messages	TAPI structures
Resume the first call on CTIRemote Device	LineUnHold() returns success	
[A]	Calls on CTI Remote Device :	
LineUnhold() on the call [c ' A1] on Device A	Call1 [C ' A1]:	
Remote Destination and C will be talking/ will have Media connection	LINE_CALLSTATE -Param1 = CONNECTED	
Will have Fitedia connection	Call1 [D ' A2]:	
	LINE_CALLSTATE -Param1 = ONHOLD	
	Calls on Enterprise Phone[B]:	
	Call1 [C ' A1]:	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	
	Call1 [D ' A2]:	
	LINE_CALLSTATE -	
	Param1 = ONHOLD	
Drop the Connected Active Call on CTI	LineDrop() success	
Remote Device.	Call on C:	
LineDrop() for the call[C 'A1] on Device A (CTI-RD)	LINE_CALLSTATE -Param1 = DISCONNECTED	
Call on Remote Destination will not be dropped as there is other Active/OnHold	LINE_CALLSTATE -Param1 = IDLE	
call on CTI Remote Device	Calls on CTI Remote Device :	
As second Call is on OnHold state, Remote	[C'A1]:	
Destination will listen Dead Air	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
	Call on Enterprise Phone :	
	Call [C ' A1]	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	
	LINE_CALLSTATE -Param1 = IDLE	

Action	TAPI messages	TAPI structures
Drop the onHold call on CTI Remote Device LineDrop() for the call on Device A (CTI-RD) Call on Remote Destination is dropped C and EP call will not be disconnected. On C call will be in Connected state and on EP call will be in OnHold state.	LineDrop() success  Call on CTI Remote Device :  LINE_CALLSTATE -Param1 =  DISCONNECTED  LINE_CALLSTATE -Param1 = IDLE	
Variation : Test the same with CSF Device in Extend Mode	Expected result would be same as observed on CTI Remote Device	

### Transfer

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
Open all Lines (A, A', A" and C) LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
Make Call between C and A1[Remote Des Call Info is same as above test cases	tinaton], either normal incoming or DVO ca	ll on CTI Remote Device
Setup Transfer and Dial D	LineSetupTransfer returns success	
LineSetupTransfer() on the call [C ' A1] on Device A	Primary Call on CTI Remote Device[A] [C 'A1]:	
	LINE_CALLSTATE -Param1 = OnholdPendingTransfer	
	Consult Call on CTI Remote Device[A] [A1 ' D]:	

Action	TAPI messages	TAPI structures
LineDial() on Consult call with DN -D	LINE_CALLSTATE -Param1 = DIALTONE	
	LINE_CALLSTATE -Param1 = DIALING	
	Calls on Enterprise Phone[B]:	
	Call1 [C ' A1]:	
	LINE_CALLSTATE -Param1 = ONHOLD	
	Call1 [A1 ' D]:	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	
	Consult Call on CTI Remote Device[A] [A1 ' D]:	
	LINE_CALLSTATE -Param1 = PROCEEDING	
	LINE_CALLSTATE -Param1 = RINGBACK	
Answer the Call on Device D	Secondary Call on CTI Remote Device:	
Remote Destination and D will be talking/	Call1 [A1 'D]:	
will have Media connection	LINE_CALLSTATE -Param1 = CONNECTED	
	Param2 = 0x01(active)	
Complete Transfer on the Primary Call[C	Both the Calls on CTI Remote Device Drop	
'A]with [A'D] call as consult call	Primary Call on CTI Remote Device :	
LineCompleteTranfer() on the call [c ' A1] on Device A	Call1 [C ' A1]:	
D and C will be talking/ will have Media connection	LINE_CALLSTATE -Param1 = DISCONNECTED	
Connection	LINE_CALLSTATE -Param1 = IDLE	
	Secondary Call on CTI Remote Device:	
	Call1 [A ' D]:	
	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
Variation :	Expected result would be same as observed	
Test the same with CSF Device in Extend Mode	on CTI Remote Device	

#### **Direct Transfer on Same Line**

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
Open all Lines (A, A', A" and C)	LineOpen() returns Success	
LineOpen() with ExtVer-0x000C0000		
Make Call between C and A1[Remote Des	tinaton], either normal incoming or DVO ca	ll on CTI Remote Device
Call Info is same above test cases		
Make Call between D and A1		
Call Info is same above Multiple Call acro	ss lines test case	
DirectTrnasfer on the calls on CTI Remote	Both the Calls on CTI Remote Device Drop	
Device	Primary Call on CTI Remote Device :	
Both Calls on Remote Device and call on Remote Destination drop	Call1 [C ' A1]:	
Tremote 2 tomation utop	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
	Secondary Call on CTI Remote Device:	
	Call1 [A1 ' D]:	
	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
DirectTrnasfer on the calls on CTI Remote	Both the Calls on CTI Remote Device Drop	
Device	Primary Call on CTI Remote Device :	
Both Calls on Remote Device and call on Remote Destination drop	Call1 [C ' A1]:	
CciscoLineDevSpecificDirectTransfer on the call [c ' A1] on Device A with	LINE_CALLSTATE -Param1 = DISCONNECTED	
ConsultCallID = CallID of [D ' A1]	LINE_CALLSTATE -Param1 = IDLE	
D and C will be talking/ will have Media	Secondary Call on CTI Remote Device:	
connection	Call1 [A1 ' D]:	
	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	

Action	TAPI messages	TAPI structures
Variation : Test the same with CSF Device in Extend Mode	Expected result would be same as observed on CTI Remote Device	

## Conference - Setup conference / Add to Conference

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
Open all Lines (A, A', A" and C) LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
Make Call between C and A1[Remote Destinaton], either normal incoming or DVO call on CTI Remote Device  Call Info is same above test cases		

Action	TAPI messages	TAPI structures
Setup Conference and Dial D	LineSetupConference returns success	
LineSetupConference() on the call [C ' A1]	Original Call on CTI Remote Device[A]:	
on Device A	LINE_CALSTATE = CONFERENCE	
LineDial() on Consult call with DN -D	Conference Parent Call on CTI Remote Device[A]:	
	LINE_APPNEWCALL	
	LINE_CALLSTATE -Param1 = OnholdPendingConference	
	Consult Call on CTI Remote Device[A]:	
	LINE_CALLSTATE -Param1 = DIALTONE	
	LINE_CALLSTATE - Param1 = DIALING	
	Calls on Enterprise Phone[B]:	
	Call1 [C ' A]:	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	
	Call1 [A 'D]:	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	
	Consult Call on CTI Remote Device[A]:	
	LINE_CALLSTATE -Param1 = PROCEEDING	
	LINE_CALLSTATE -Param1 = RINGBACK	
Answer the Call on Device D	Secondary Call on CTI Remote Device:	
Remote Destination and D will be talking/	Call1 [A ' D]:	
will have Media connection	LINE_CALLSTATE -Param1 = CONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	

Action	TAPI messages	TAPI structures
Complete Conference on the Primary Call[C ' A]with [A ' D ] call as consult call LineAddtoConference() on the call [c ' A1] on Device A All 3 parties C, D and CTI Remote Device[Remote Destination] will be in Conference	Call model on CTI Remote Device:  [C ' A1]-[ Original Call1]-[ state = Conference]  [A1 ' Conference]-[ Conference Parent Call]-[State = CONNECTED]  [A1 ' D]-[Consult Call]-[state -CONFERENCE]  Call Model on Enterprise Phone: Same as CTI Remote Device, all calls are RIU Calls	
Variation : Test the same with CSF Device in Extend Mode	Expected result would be same as observed on CTI Remote Device	

### **Join on Same Line**

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
Open all Lines (A, A', A" and C) LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
Make Call between C and A1[Remote Destinaton], either normal incoming or DVO call on CTI Remote Device Call Info is same above test cases		
Make Call between D and A1 Call Info is same above Multiple Call across lines test case		

Action	TAPI messages	TAPI structures
Join on the Primary Call[C ' A1]with [A1 ' D ] call as consult call	Original Call on CTI Remote Device[A] [C ' A1]:	
CCiscoLineDevSpecificJoin() on the call [c ' A1] on Device A with CallIDstoJoin = CallID of Call [D ' A1] CTIRemoteDevice [A -Remote Destination], D and C will be in Conference.	LINE_CALSTATE = CONFERENCE  Conference Parent Call on CTI Remote Device[A]:  LINE_APPNEWCALL  LINE_CALLSTATE -Param1 = CONNECTED  Consult Call on CTI Remote Device[A] [D 'A1]:  LINE_CALLSTATE -Param1 = CONFERENCE  Conference Model will be created on CTI Remote Device and RIU Conference Model	
Variation: Test the same with CSF Device in Extend Mode	on EP  Expected result would be same as observed on CTI Remote Device	

### **Direct Transfer/Join Across Line on CTI Remote Device**

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
Open all Lines (A, A', A" and C) LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
Make Call between C and A1[Remote Destinaton], either normal incoming or DVO call on CTI Remote Device  Call Info is same above test cases		
Make Call between D and A2		
Call Info is same above Multiple Call across lines test case		

Action	TAPI messages	TAPI structures
Join on the Primary Call[C ' A1]with [A2 ' D ] call as consult call	Line_Reply with error = LINEERR_OPERATIONUNAVAIL	
CCiscoLineDevSpecificJoin() on the call [c ' A1] on Device A with CallIDstoJoin = CallID of Call [D ' A2]		
Or		
CciscoLineDevSpecificDirectTransfer on the call [c ' A1] on Device A with ConsultCallID = CallID of [D ' A2]		
Direct Transfer / Join Across Line is not supported on CTI Remote Device		
Variation:	LINEERR_OPERATIONUNAVAIL	
On any unsupported Feature Request	Or PHONEERR_OPERATIONUNAVAIL	
For Example:	Depending on the Line/Phone API request.	
CallAcceptRequest		
CallAnswerRequest		
CallParkRequest		
LineCallUnParkRequest		
Variation : Test the same with CSF Device in Extend Mode	Expected result would be same as observed on CTI Remote Device	

## Cbarge

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
Open all Lines (A, A', A" and C) LineOpen() with ExtVer-0x000C0000	LineOpen() returns Success	
Make Call between C and A1[Remote Destinaton], either normal incoming or DVO call on CTI Remote Device Call Info is same above test cases		

Action	TAPI messages	TAPI structures
cBarge from CTI Remote Device is not supported as CTI Remote Device is a Static	Conference Call model on CTI Remote Device :	
virtual Device.  cBarge from EP [Enterprise phone]	[C ' A1]-[ Original Call1]-[ state = Conference]	
*** cBarge will be successful and CTIRemote Device, EP and Caller will be	[A1 ' Conference]-[ Conference Parent Call]-[State = CONNECTED]	
in Conference.  *** as CTI Remote Device doesn't report	[A1 ' A1(EP)]-[Consult Call]-[state -CONFERENCE]	
RIU calls, there won't be RIU Conference created on CTI Remote Device reflecting	Call Model on Enterprise Phone:	
Active Conference Call on EP	Active Conference Calls:	
	[C ' A1(CTIRD)]-[ Original Call1]-[ state = Conference]	
	[A1(EP) ' Conference]-[ Conference Parent Call]-[State = CONNECTED]	
	[A1(EP) ' A1(CTIRD)]-[Consult Call]-[state -CONFERENCE]	
	RIU Conference Calls:	
	[C ' A1]-[ Original Call1]-[ state = Conference]	
	[A1 ' Conference]-[ Conference Parent Call]-[State = CONNECTED]	
	[A1 ' A1(EP)]-[Consult Call]-[state -CONFERENCE]	
Variation:	Barge Operation will fail as CTI Remote	
Barge Operation on Enterprise Phone	Devices doesn't have BIB.	
Variation :	Expected result would be same as observed	
Test the same with CSF Device in Extend Mode	on CTI Remote Device	

### **URI Dialing -Basic Incoming Call to CTI Remote Device**

Precondition: InAddition to configuration from previous usecases

**CTI Remote Device**:

Line:

Line-A (DN -2000) (URI Configured -drajesh@cisco.com)

C (IP Phone -Name: SEPxxxxxxxx)

Line:

Line-C -DN -1000(URI configured -1000@cisco.com)

D (IP Phone -Name: SEPxxxxxxxxx)

Line:

Line-D -DN -1001(URI configured -1001@cisco.com)

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
Open all Lines (A, A' and C)	LineOpen() returns Success	
LineOpen() with ExtVer-0x000C0000		
LineMakeCall on Line-C with URI of CTI	LineMakeCall() success	
Remote Device (DestinationAddress -drajesh@cisco.com)	Call on C:	
	LINE_CALLSTATE -Param1 = DIALING	
	LINE_CALLSTATE -Param1 = PROCEEDING	
	LINE_CALLSTATE -Param1 = RINGBACK	
	Call on CTI Remote Device :	
	LINE_APPNEWCALL	
	LINE_CALLSTATE -Param1 = OFFERING	
	LINE_CALLSTATE -Param1 = ACCEPTED	
	Call on Enterprise Phone :	
	LINE_APPNEWCALL	
	LINE_CALLSTATE -Param1 = OFFERING	
	LINE_CALLSTATE -Param1 = ACCEPTED	

After "Delay Before Ringing Timer" expires the call is offered on Remote Destinations and all Remote Destinations Ring

Action	TAPI messages	TAPI structures
LineGetCallInfo() on call on Device C	LineGetCallInfo() success	LineCallInfo ::
		dwCallerID = 1000
		dwCallerIDName = 1000name
		dwCalledID = 2000
		dwCalledIDName = 2000name
		DevSpecific ::
		UnicodeCallerPartyName = 1000name
		UnicodeCalledPartyName = 2000name
		UnicodeConnectedPartyName =
		SIP URI Info:
		Caller:
		[User   Host   Port   TransportType   URI Type] = [100   Cisco.com   0x0   0x0   0x1]
		Called:
		[User   Host   Port   TransportType   URI Type] = [drajesh   Cisco.com   0x0   0x0   0x1]
		Connected : Empty
		ModifiedCallingParty = 1000
		ModifiedCalledParty = 2000
		ModifiedConnectedID =

Action	TAPI messages	TAPI structures
LineGetCallInfo() on call on Device A/B	LineGetCallInfo() success	LineCallInfo ::
		dwCallerID = 1000
		dwCallerIDName = 1000name
		dwCalledID = 2000
		dwCalledIDName = 2000name
		DevSpecific ::
		UnicodeCallerPartyName = 1000name
		UnicodeCalledPartyName = 2000name
		UnicodeConnectedPartyName =
		SIP URI Info:
		Caller:
		[User   Host   Port   TransportType   URI Type] = [100   Cisco.com   0x0   0x0   0x1]
		Called:
		[User   Host   Port   TransportType   URI Type] = [drajesh   Cisco.com   0x0   0x0   0x1]
		Connected : Empty
		ModifiedCallingParty = 1000
		ModifiedCalledParty = 2000
		ModifiedConnectedID =
Answer on any of the Remote Destination	Call on C:	
	LINE_CALLSTATE -Param1 = CONNECTED	
	Call on CTI Remote Device :	
	LINE_CALLSTATE -Param1 = CONNECTED (active)	
	Call on Enterprise Phone :	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	

Action	TAPI messages	TAPI structures
LineGetCallInfo() on call on Device C	LineGetCallInfo() success	LineCallInfo ::
		dwCallerID = 1000
		dwCallerIDName = 1000name
		dwCalledID = 2000
		dwCalledIDName = 2000name
		dwConnectedID = 2000
		dwConnectedIDName = CTIRD-2000name
		DevSpecific ::
		UnicodeCallerPartyName = 1000name
		UnicodeCalledPartyName = 2000name
		UnicodeConnectedPartyName = CTIRD-2000name
		SIP URI Info:
		Caller:
		[User   Host   Port   TransportType   URI Type] = [100   Cisco.com   0x0   0x0   0x1]
		Called:
		[User   Host   Port   TransportType   URI Type] = [drajesh   Cisco.com   0x0   0x0   0x1]
		Connected:
		[User   Host   Port   TransportType   URI Type] = [drajesh   Cisco.com   0x0   0x0   0x1]
		ModifiedCallingParty = 1000
		ModifiedCalledParty = 2000
		ModifiedConnectedID = 2000

Action	TAPI messages	TAPI structures
LineGetCallInfo() on call on Device A/B	LineGetCallInfo() success	LineCallInfo ::
		dwCallerID = 1000
		dwCallerIDName = 1000name
		dwCalledID = 2000
		dwCalledIDName = 2000name
		dwConnectedID = 2000
		dwConnectedIDName = CTIRD-2000name
		DevSpecific ::
		UnicodeCallerPartyName = 1000name
		UnicodeCalledPartyName = 2000name
		UnicodeConnectedPartyName = CTIRD-2000name
		SIP URI Info:
		Caller:
		[User   Host   Port   TransportType   URI Type] = [100   Cisco.com   0x0   0x0   0x1]
		Called:
		[User   Host   Port   TransportType   URI Type] = [drajesh   Cisco.com   0x0   0x0   0x1]
		Connected:
		[User   Host   Port   TransportType   URI Type] = [100   Cisco.com   0x0   0x0   0x1]
		ModifiedCallingParty = 1000
		ModifiedCalledParty = 2000
		ModifiedConnectedID = 2000

Action	TAPI messages	TAPI structures
LineDrop() for the call on Device A	LineDrop() success	
(CTI-RD)	Call on C:	
Call on Remote Destination is dropped	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
	Call on CTI Remote Device :	
	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
	Call on Enterprise Phone :	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	
	LINE_CALLSTATE -Param1 = IDLE	
Variation :	Call on C:	
Answer the call on Enterprise Phone (B)	LINE_CALLSTATE -Param1 =	
LineAnswer() on the call on Device B	CONNECTED	
Call on Remote Device/Remote Destination	Call on CTI Remote Device :	
drops	LINE_CALLSTATE -Param1 = DISCONNECTED	
	LINE_CALLSTATE -Param1 = IDLE	
	Call on Enterprise Phone :	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	

### **URI Dialing -DVO Call (Outgoing Call Initiation From CTI Remote Device)**

Precondition: same as above usecase

Action	TAPI messages	TAPI structures
LineInitializeEx	Lines are Enumerated	
Open all Lines (A, A' and C)	LineOpen() returns Success	
LineOpen() with ExtVer-0x000C0000		

Action	TAPI messages	TAPI structures
LineMakeCall on Line-A with DN (C -DN	LineMakeCall() returns RequestID	
1000)	LINE_REPLY	
	Param1 = RequestID	
	Param2 = LINEERR_OPERATION_FAIL_NO_ACTIVE_RD_SET (0xC0000016)	
Update Remote Destination RD1	EVENT = LINE_DEVSPECIFIC	
"Mobile"on CTI Remote Device A with IsActive set to true	dwParam1 = SLDSMT_LINE_PROPERTY_CHANGED	
CiscoLineDevSpecific UpdateRemoteDestination Req	dwParam2 = LPCT_REMOTE_DESTINATION_INFO	
m_RDNumber = "914086271309"	(0x00004000)	
m_UnicodeRDName = "Mobile"		
m_NewRDNumber = "914086271309"		
$m_activeRD = 0x00000001$		
LineGetDevCaps() with dwDeviceID =	LineGetDevCaps() returns success	LINEDEVCAPS::DevSpecific
LineDeviceId of Line-A.		dwLineTypes = (0x00000000)
		DeviceProtocolType =
		DeviceProtocolType_CTI_ REMOTE_DEVICE (0x03)
		Remote Destination Info:
		unicodeRDName = "Mobile"
		RDNumber = "4086271309"
		isActiveRD = 0x00000001
		unicodeRDName = "Office"
		RDNumber = "4089022131"
		isActiveRD = 0x00000000
		IsMyAppLastToSetActiveRD = 0x00000001
LineMakeCall on Line-A with URI of C	LineMakeCall() success	
(DestinationAddress -1000@cisco.com)	Call on CTI Remote Device :	
*** Only Remote Destination "Mobile" rings and it rings immediately as the RD is set Active	LINE_CALLSTATE -Param1 = OFFERING	
*** No Call presented on EP		

Action	TAPI messages	TAPI structures
Answer the first Call on CTI Remote Device:	LineAnswer() fail with Error LINEEE_OPERATIONUNAVAIL	
Answer() on the call on CTIRemote Device(A)		
LineGetCallInfo() on call on Device	LineGetCallInfo() success	LineCallInfo ::
A(CTIRD)		dwCallerID = 2000
		dwCallerIDName = voiceConnect
		dwCalledID = 2000
		dwCalledIDName = 2000name
		DevSpecific ::
		UnicodeCallerPartyName =
		UnicodeCalledPartyName = 2000name
		UnicodeConnectedPartyName =
		SIP URI Info:
		Caller:
		[User   Host   Port   TransportType   URI Type] = empty
		Called:
		[User   Host   Port   TransportType   URI Type] = [drajesh   Cisco.com   0x0   0x0   0x1]
		Connected:
		[User   Host   Port   TransportType   URI Type] = empty
		ModifiedCallingParty = 2000
		ModifiedCalledParty = 2000
		ModifiedConnectedID =

Action	TAPI messages	TAPI structures
Once Remote Destination answers the call, call will be offered on initial dialed number	Call on C:	
С	LINE_CALLSTATE -Param1 = OFFERING	
Call will be present on Enterprise Phone and call will be Remote In Use Call	LINE_CALLSTATE -Param1 = ACCEPTED	
	Call on CTI Remote Device :	
	LINE_CALLSTATE -Param1 = CONNECTED	
	LINE_CALLSTATE -Param1 = RINGBACK	
	Call on Enterprise Phone:	
	LINE_APPNEWCALL	
	LINE_CALLSTATE -Param1 = ACCEPTED	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = 0x02 (Inactive)	
C answers the call	LineAnswer() success	
LineAnswer() on call on Device-C	Call on C:	
	LINE_CALLSTATE -Param1 = CONNECTED	
	Call on CTI Remote Device :	
	LINE_CALLSTATE -Param1 = CONNECTED (active)	
	Call on Enterprise Phone :	
	LINE_CALLSTATE -	
	Param1 = CONNECTED	
	Param2 = $0x02$ (Inactive)	

Action	TAPI messages	TAPI structures
LineGetCallInfo() on call on Device C	LineGetCallInfo() success	LineCallInfo ::
		CallReason = UNKNOWN (0x400)
		dwCallerID = 2000
		dwCallerIDName = 2000name
		dwCalledID = 1000
		dwCalledIDName = 1000name
		dwConnectedID = 2000
		dwConnectedIDName = CTIRD-2000name
		DevSpecific ::
		ExtendedCallReason = CtiReasonMobility(0x021 = 33)
		UnicodeCallerPartyName = 2000name
		UnicodeCalledPartyName = 1000name
		UnicodeConnectedPartyName = 2000name
		SIP URI Info:
		Caller:
		[User   Host   Port   TransportType   URI Type] = [drajesh   Cisco.com   0x0   0x0   0x1]
		Called:
		[User   Host   Port   TransportType   URI Type] = [100   Cisco.com   0x0   0x0   0x1]
		Connected:
		[User   Host   Port   TransportType   URI Type] = [drajesh   Cisco.com   0x0   0x0   0x1]
		ModifiedCallingParty = 2000
		ModifiedCalledParty = 1000
		ModifiedConnectedID = 2000

Action	TAPI messages	TAPI structures
LineGetCallInfo() on call on Device A/B	LineGetCallInfo() success	LineCallInfo ::
		dwCallerID = 2000
		dwCallerIDName = 2000name
		dwCalledID = 2000
		dwCalledIDName = 2000name
		dwConnectedID = 1000
		dwConnectedIDName = 1000name
		DevSpecific ::
		CallAttributeType = TSPCallAttribute_DVOCall (0x00002000)
		UnicodeCallerPartyName = 2000name
		UnicodeCalledPartyName = 2000name
		UnicodeConnectedPartyName = 1000name
		SIP URI Info:
		Caller:
		[User   Host   Port   TransportType   URI Type] = [drajesh   Cisco.com   0x0   0x0   0x1]
		Called:
		[User   Host   Port   TransportType   URI Type] = [drajesh   Cisco.com   0x0   0x0   0x1]
		Connected:
		[User   Host   Port   TransportType   URI Type] = [1000   Cisco.com   0x0   0x0   0x1]
		ModifiedCallingParty = 2000
		ModifiedCalledParty = 2000
		ModifiedConnectedID = 1000

Action	TAPI messages	TAPI structures
LineDrop() for the call on Device A (CTI-RD)	LineDrop() success  Call on C:  LINE_CALLSTATE -Param1 =  DISCONNECTED  LINE_CALLSTATE -Param1 = IDLE  Call on CTI Remote Device:  LINE_CALLSTATE -Param1 =  DISCONNECTED  LINE_CALLSTATE -Param1 = IDLE  Call on Enterprise Phone:  LINE_CALLSTATE -  Param1 = CONNECTED	
	Param2 = 0x02 (Inactive) LINE_CALLSTATE -Param1 = IDLE	
Variation : Test the same with CSF Device in Extend Mode	Expected result would be same as observed on CTI Remote Device	

## **CTI RD Call Forwarding**

Table 45: Use Case 1: Device A Calls CTIRD When Active RD Is Not Set and "Route calls to all remote destinations when client is not connected" Is Enabled.

Scenario	Expected Result
1. Provider Open request	Incoming calls are Forwarded to all remote
2. Issue Line Open on remote device and devices which have the remote destinations	destinations.
3. Phone A makes a call to CTIRD	

Table 46: Use Case 2: Device A Calls CTIRD When Active RD Is Not Set and "Route calls to all remote destinations when client is not connected" Is Disabled. There Is No Call Forward Number Set on the Shared Enterprise Phone

Scenario	Expected Result
1. Provider Open request	Call is disconnected with reason code -USER_BUSY.
2. Issue Line Open on remote device and devices which have the remote destinations	
3. Phone A makes a call to CTIRD	

Table 47: Use Case 3: Device A Calls CTIRD When CTI Remote Device Is Observed , Remote Destination Is Not Configured and "Route calls to all remote destinations when client is not connected" Is Enabled (CFNA Is Configured On Enterprise Number to Voice Mail Box)

Scenario	Expected Result
1. Provider Open request	Call will route to voice mail number.
2. Issue Line Open on remote device and devices which have the remote destinations	
3. Phone A makes a call to CTIRD	

Table 48: Use Case 4: Device A Calls CTIRD When CTI Remote Device Is Observed, Remote Destination Is Not Configured and "Route calls to all remote destinations when client is not connected" Is Disabled (CFNA Is Configured On Enterprise Number to Voice Mail Box)

Scenario	Expected Result
1. Provider Open request	Call will route to voice mail number.
2. Issue Line Open on remote device and devices which have the remote destinations	
3. Phone A makes a call to CTIRD	

Table 49: Use Case 5: DeviceA Calls CTIRD When Active RD Is Set and "Route calls to all remote destinations when client is not connected" Is Enabled. Setup: A IP Phone, B CTI-RD, C RDD1, D RDD2. Active RD Is Set to C

Scenario	Expected Result
1. Provider Open request	Incoming calls is routed to active remote destination,
2. Issue Line Open on remote device and devices which have the remote destinations	such as C.
3. Phone A makes a call to B	
4. C answers the call	

Table 50: Use Case 6: Device A Calls CTIRD When Active RD Is Set and "Route calls to all remote destinations when client is not connected" Is Enabled. Setup: A IP Phone, B CTI-RD, C RDD1, D RDD2. Active RD Is Set to C

Scenario	Expected Result
1. Provider Open request	Incoming calls is routed to active remote destination.
2. Issue Line Open on remote device and devices which have the remote destinations	
3. Phone A makes a call to B	

## **Video Capabilities and Multimedia Information**

Use cases related to Video Capabilities and Multi-Media Information feature are mentioned below:

## Media Capability on Device A (SIP Phone with Camera) Which Is Video-Enabled, Supports Telepresence, and Has 2 Screens

Action	Expected events
LineInitializeEx	LINEGETDEVCAPS::DEVSPECIFIC exposes Video Capability
Issue LineGetDevCaps() with Ext version 0x000D0000 with deviceId for linedevice A	= 0x00000001[CiscoDeviceVideoCapability_Enabled]
LineShutdown	TelepresenceInfo = 1
	ScreenCount = 2

## Media Capability on Device A (SIP Phone) Which Is Not Video-Enabled, Supports Telepresence, and Has 2 Screens

Action	Expected events
LineInitializeEx	LINEGETDEVCAPS::DEVSPECIFIC exposes Media Capability
Issue LineGetDevCaps() with Ext version 0x000D0000 with deviceId for linedevice A	= 0x00000000 [CiscoDeviceVideoCapability_None]
LineShutdown	TelepresenceInfo = 1
	ScreenCount = 2

### Media Capability on Device A (CTI Port/Remote Point)

Action	Expected events
LineInitializeEx	LINEGETDEVCAPS::DEVSPECIFIC exposes Media Capability
Issue LineGetDevCaps() with Ext version 0x000D0000 with	= 0x00000000 [CiscoDeviceVideoCapability_None]
deviceId for linedevice A	TelepresenceInfo = 0
LineShutdown	Screen Count = 0

## Media Capability on an Acquired Device B Which Is Media-Enabled (super Provider Scenario), Supports Telepresence, and Has 3 Screens

Action	Expected events
LineInitializeEx	LineOpen successful.
LineOpen with Ext version 0x000D0000 with deviceId for linedevice A	Device Acquired Successfully. LINE_CREATE message fired.
Issue CCiscoLineDevSpecificAcquire to Acquire Device B.	LINEGETDEVCAPS::DEVSPECIFIC exposes Media Capability = 0x00000001 [CiscoDeviceVideoCapability_Enabled]
Issue LineGetDevCaps() with Ext version 0x000D0000 with	TelepresenceInfo = 1
deviceId for linedevice B	Screen Count = 3
LineShutdown	

### Media Capability on Device A (ParkDN/Pickupdevice)

Action	Expected events
LineInitializeEx	LINEGETDEVCAPS::DEVSPECIFIC exposes Media Capability
Issue LineGetDevCaps() with Ext version 0x000D0000 with	= 0x00000000 [CiscoDeviceVideoCapability_None]
deviceId for linedevice A	TelepresenceInfo = 0
LineShutdown	Screen Count = 0

### Media Capability on Device A (SIP Phone Which Is Unregistered and Is Video-Enabled)

Action	Expected events
	LINEGETDEVCAPS::DEVSPECIFIC exposes Media Capability
Issue LineGetDevCaps() with Ext version 0x000D0000 with	= 0x00000000 [CiscoDeviceVideoCapability_None]
deviceId for linedevice A	TelepresenceInfo = 0
LineShutdown	Screen Count = 0

## Video Capability on Device B (A Is a SIP Phone with Video-Enabled and B Is SIP Phone with Video-Enabled) , Both Devices Support Telepresence, and Have 3 Screens

Action	Expected events
LineInitializeEx	B:
A does a LineMakeCall to B, B answers.	LINEGETCALLINFO::DEVSPECIFIC exposes
Issue LineGetcallInfo() with Ext version for linedevice B	CallingPartyVideoCapabilities:
LineShutdown	VideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	TelepresenceInfo = 0x000000001(Telepresence Enabled)
	Screen Count = 3
	CalledPartyVideoCapabilities:
	VideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	TelepresenceInfo = 0x000000001(Telepresence Enabled)
	Screen Count = 3

Action	Expected events
Variation 1:	B:
A has video enabled and B has video disabled. A has Telepresence	LINEGETCALLINFO::DEVSPECIFIC exposes
enabled and has 3 screens, B has Telepresence disabled and has 1 screens.	CallingPartyVideoCapabilities:
1 sercens.	VideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	TelepresenceInfo = 0x000000001(Telepresence Enabled)
	Screen Count = 3
	CalledPartyVideoCapabilities:
	VideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_None]
	TelepresenceInfo = 0x000000000(Telepresence Disabled)
	Screen Count = 1
Variation 2:	B:
A has video enabled,1 scren and B is a CTI Port or Route Point.	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyVideoCapabilities:
	VideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	TelepresenceInfo = 0x000000000(Telepresence Disabled)
	Screen Count = 1
	CalledPartyVideoCapabilities:
	VideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_None]
	TelepresenceInfo = 0x000000000(Telepresence Disabled)
	Screen Count = 0

## Video Capability on Device C After Redirect (A Is a SIP Phone Which Is Video-Disabled, B and C Are Video-Enabled)

Action	Expected events
LineInitializeEx	C:
A does a LineMakeCall to B.	LINEGETCALLINFO::DEVSPECIFIC exposes
B redirects to C, C answers	CallingPartyVideoCapStatus =
Issue LineGetcallInfo() with Ext version for linedevice C	0x00000000[CiscoDeviceVideoCapability_None]
LineShutdown	CalledPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled

## Video Capability on Device C After Blindtransfer (A Is a SIP Phone Which Is Video-Disabled, B and C Are Video-Enabled)

Action	Expected events
LineInitializeEx	C:
A does a LineMakeCall to B.	LINEGETCALLINFO::DEVSPECIFIC exposes
B does a blindtransfers to C, C answers	CallingPartyVideoCapStatus =
Issue LineGetcallInfo() with Ext version for linedevice C	0x00000000[CiscoDeviceVideoCapability_None]
LineShutdown	CalledPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled

## Video Capability on Device C After Consult Transfer (A Is a SIP Phone Which Is Video-Disabled, B and C Are Video-Enabled)

Action	Expected events
LineInitializeEx	C:
A does a LineMakeCall to B.	LINEGETCALLINFO::DEVSPECIFIC exposes
B does a LineSetupTransfer to C, C answers B does a LineCompleteTransfer Issue LineGetcallInfo() with Ext version for linedevice C LineShutdown	CallingPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled] CalledPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled

### Video Capability on Device B on an Existing Call (Both A and B Are SIP Phones Which Are Video-Enabled)

Action	Expected events
A does a Call to B, B answers.	B:
LineInitializeEx	LINEGETCALLINFO::DEVSPECIFIC exposes
Issue LineGetcallInfo() with Ext version for linedevice B	CallingPartyVideoCapStatus =
LineShutdown	0x00000001[CiscoDeviceVideoCapability_Enabled] CalledPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
Variation 1:	B:
A has video enabled and B has video disabled.	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_None

Action	Expected events
Variation 2:	B:
A has video enabled and B is a CTI Port or Route Point.	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_None

### Dynamic Media Capability Change on Device A (SIP Phone with Camera) Which Is Video-Enabled

Action	Expected events
LineInitializeEx	LINEGETDEVCAPS::DEVSPECIFIC exposes Video Capability
LineOpen on A	
Issue LineGetDevCaps() with Ext version 0x000D0000 with deviceId for linedevice A	0x00000001[CiscoDeviceVideoCapability_Enabled] TSP will fire SLDSMT_LINE_PROPERTY_CHANGED event
Change Video Capability of device to Disabled from CUCM Admin page	to application with dwParam2 = LPCT_DEVICE_VIDEO_INFO(0x00010000).
LineShutdown	
Variation 1:  Intially Device A has Video disabled and then change Video Capability of device to enabled from CUCM Admin page.	TSP will fire SLDSMT_LINE_PROPERTY_CHANGED event to application with dwParam2 = LPCT_DEVICE_VIDEO_INFO(0x00010000).

# Video Capability on Device A and B; Both Are Video-Enabled SIP Phones And, Both Devices Support Telepresence and Has 3 Screens

Action	Expected events
LineInitializeEx	A:
LineOpen on A and B	LINEGETCALLINFO::DEVSPECIFIC exposes
A does a LineMakeCall to B, B answers.	CallingPartyMultiMediaCapBitMask = 0x00000007
Issue LineGetcallInfo() with Ext version for linedevice A	CalledPartyMultiMediaCapBitMask = 0x00000007
LineShutdown	CallingPartyMultiMediaCapInfo:
	VideoCapability = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	TelepresenceInfo = 0x000000001(Telepresence Enabled)
	Screen Count = 3
	CalledPartyMultiMediaCapInfo:
	VideoCapability = 0x00000001[CiscoDeviceVideoCapability_Enabled]
	TelepresenceInfo = 0x00000001(Telepresence Enabled
	Screen Count = 3
Variation 1:	A:
A has video enabled and B has video disabled. A has Telepresence	LINEGETCALLINFO::DEVSPECIFIC exposes
enabled and has 3 screens, B has Telepresence disabled and has 1 screens.	CallingPartyMultiMediaCapBitMask = 0x00000007
	CalledPartyMultiMediaCapBitMask = 0x000000007
	CallingPartyMultiMediaCapInfo:
	VideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	TelepresenceInfo = 0x000000001(Telepresence Enabled)
	Screen Count = 3
	CalledPartyMultiMediaCapInfo:
	VideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_None]
	TelepresenceInfo = 0x000000000(Telepresence Disabled)
	Screen Count = 1
	1

Action	Expected events
Variation 2:	A:
A has video enabled,1 screen and B is a CTI Port or Route Point.	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyMultiMediaCapBitMask = 0x00000007
	CalledPartyMultiMediaCapBitMask = 0x000000000
	CallingPartyMultiMediaCapInfo:
	VideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	TelepresenceInfo = 0x000000000(Telepresence Disabled)
	Screen Count = 0x00000001
	CalledPartyMultiMediaCapInfo:
	VideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_None]
	TelepresenceInfo = 0x000000000(Telepresence Disabled)
	Screen Count = $0x00000000$

# Check If the Multimedia Streams Info Has Not Returned on the Call From Both Calling Party and Called Party, If Lines Are Opened with Ext 0x000B0000 (TLS Connections Must Be Disabled, Phone A and B Are Video-Disabled)

Action	Expected events
LineInitializeEx	No CallDevSpecific event returned
LineOpen at A and B with extension version 0x000B0000	-SLDSMT_MULTIMEDIA_STREAMSDATA
A does a LineMakeCall to B / B answers the call	
Check there is no CallDevSpecific event returned.	

## Check If the Multimedia Streams Info Has Returned on the Call From Both Calling Party and Called Party, If Lines Are Opened with Ext 0x000D0000 (TLS Connections Must Be Disabled, Phone A and B Are Video-Enabled)

Action	Expected events
LineInitializeEx	
LineOpen at A and B with extension version 0x000B0000	
A does a LineMakeCall to B / B answers the call	
Check there is CallDevSpecific event returned.	
LineGetCallInfo on A	

Action	Expected events
	CallDevSpecific event returned -SLDSMT_MULTIMEDIA_STREAMSDATA
	DevSpecificPart of LINECALLINFO For Party A: Video Stream Information returned for the following:
	CompressionType = The actual compression type
	BitRate = The actual bit rate
	MediaMode = 0x000000000
	PacketSize = The actual packet size
	bSilenceSupressionFlag = 0x00000000
	bKeyInfoPresen = 0x00000000
	RxRTPDestinationV6Offset = The actual IPV6 address offset
	RxRTPDestinationV6Size = The actual IPV6 address size
	RxRTPIPV4Address = The actual IPV4 address
	RxRTPIPV4Por t = The actual IPV4 port
	RxIpAddrMode = The actual IPV4 mode
	TxRTPDestinationV6Offset = The actual IPV6 address offset
	TxRTPDestinationV6Size = The actual IPV6 address size
	TxRTPIPV4Address = The actual IPV4 address
	TxRTPIPV4Port = The actual IPV4 port
	TxIpAddrMode = The actual IPV4 mode
	MultiMediaEncryptionKey Information returned is the following
	AlgorithmID = 0x000000000
	TxKeyOffset = 0x000000000
	TxKeySize = The actual size
	RxKeyOffset = The actual offset
	RxKeySize = The actual size
	TxSaltOffset = The actual offset
	TxSaltSize = The actual size
	RxSaltOffset = The actual offset
	RxSaltSize = The actual size
	TxIsMKIPresent = 0x000000000
	RxIsMKIPresent = 0x00000000
	SecurityIndicator = 0x00000001

Action	Expected events
Variation 1:	CallDevSpecific event returned
A does a LineMakeCall to B / B answers the call	-SLDSMT_MULTIMEDIA_STREAMSDATA
Application does LineHold on B	The value of MediaMode should be changed 0x000000003
LineGetCallInfo on A and B	CallDevSpecific event returned -SLDSMT MULTIMEDIA STREAMSDATA
Application does LineUnHold on B	The value of MediaMode should be changed 0x000000000
LineGetCallInfo on A and B	CallDevSpecific event returned
Application does a LineDrop on B.	-SLDSMT_MULTIMEDIA_STREAMSDATA
LineGetCallInfo on A and B	The value of MediaMode should be changed 0x000000003

# Negotiated Video Capability Will Be Reported to the Called Party Accross a Inter Cluster Call (over SIP – ICT Trunk) Using Early Offer (Phone A Is Video-Disabled SIP Phone and Phone B Is Video-Enabled, A Is in Cluster 1 and B Is in Cluster 2)

Action	Expected events
LineInitializeEx	A:
A does a LineMakeCall to B. B answers.	LINEGETCALLINFO::DEVSPECIFIC exposes
LineGetCallInfo on A	CallingPartyVideoCapStatus =
LineGetCallInfo on B	0x000000000[CiscoDeviceVideoCapability_Disabled]
LineShutdown	CalledPartyVideoCapStatus = 0x00000000[CiscoDeviceVideoCapability_Disabled]
	B:
	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyVideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_Disabled]
	CalledPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]

Action	Expected events
Variation 1:	A:
A and B are SIP Phone and have video enabled.	LINEGETCALLINFO::DEVSPECIFIC exposes
LineGetCallInfo on A	CallingPartyVideoCapStatus =
LineGetCallInfo on B	0x00000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	B:
	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]

## Multiple Redirect Over SIP Trunk (Phone A, B, and C Are Video-Enabled SIP Phones, Phone D Is Video-Disabled. Phone A Is in Cluster 1 and Phone B, C, and D Are in Cluster 2)

Action	Expected events
LineInitializeEx	B:
A does a LineMakeCall to B.	LINEGETCALLINFO::DEVSPECIFIC exposes
LineGetCallInfo on B	CallingPartyVideoCapStatus =
B redirects the call to C,	0x000000001[CiscoDeviceVideoCapability_Enabled]
LineGetCallInfo on C	CalledPartyVideoCapStatus =   0x00000001[CiscoDeviceVideoCapability Enabled]
C redirects the call to D,	C:
LineGetCallInfo on D	LINEGETCALLINFO::DEVSPECIFIC exposes
LineShutdown	CallingPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	D:
	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_Disabled]

## Redirect Over SIP Trunk (Phone A Is Video-Enabled SIP Phone and Phone B and C Is Video-Disabled, Phone A Is in Cluster 1 and Phone B and C Are in Cluster 2)

Action	Expected events
LineInitializeEx	A:
A does a LineMakeCall to B. B answers.	LINEGETCALLINFO::DEVSPECIFIC exposes
B redirects to C, C answers.	CallingPartyVideoCapStatus =
LineGetCallInfo on A	0x00000001[CiscoDeviceVideoCapability_Enabled]
LineGetCallInfo on C	CalledPartyVideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_Disabled]
LineShutdown	C:
A and B have video enabled, C has video disabled	LINEGETCALLINFO::DEVSPECIFIC exposes
A does a LineMakeCall to B. B answers.	CallingPartyVideoCapStatus =
B redirects to C, C answers.	0x00000000[CiscoDeviceVideoCapability_Disabled]
LineGetCallInfo on A	CalledPartyVideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_Disabled]
LineGetCallInfo on C	A:
	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_Disabled]
	C:
	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyVideoCapStatus =
	0x00000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_Disabled]

# Shared Line – Hold and Resume Scenario Over SIP Trunk (Phone A and C Are Video-Enabled SIP Phones and Phone B Is Video-Disabled, Phone A Is in Cluster 1 and Phone B and C Are in Cluster 2. Phone B and C Are Shared Lines)

Action	Expected events
LineInitializeEx	A:
A does a LineMakeCall to B. B answers.	LINEGETCALLINFO::DEVSPECIFIC exposes
B Holds the call.	CallingPartyVideoCapStatus =
C Unholds the call.	0x000000001[CiscoDeviceVideoCapability_Enabled]
LineGetCallInfo on A	CalledPartyVideoCapStatus =   0x00000001[CiscoDeviceVideoCapability Enabled]
LineGetCallInfo on C	C:
LineShutdown	LINEGETCALLINFO::DEVSPECIFIC exposes
A and B are have video enabled and C has video disabled.	CallingPartyVideoCapStatus =
A does a LineMakeCall to B. B answers.	0x000000001[CiscoDeviceVideoCapability_Enabled]
B Holds the call.	CalledPartyVideoCapStatus =
C Unholds the call.	0x00000001[CiscoDeviceVideoCapability_Enabled]
LineGetCallInfo on A	A:
LineGetCallInfo on C	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyVideoCapStatus =   0x000000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	C:
	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_Disabled]

## Multiple Redirect Over H323 ICT Trunk (Phone A, B, C and D Are Video-Enabled SIP Phones, Phone A Is in Cluster 1 and Phone B, C, and D Are in Cluster 2)

Action	Expected events
LineInitializeEx	B:
A does a LineMakeCall to B.	LINEGETCALLINFO::DEVSPECIFIC exposes
LineGetCallInfo on B	CallingPartyMultiMediaCapabilityBitMask = 0x000000001
B redirects the call to C.	CalledPartyMultiMediaCapabilityBitMask = 0x000000001
LineGetCallInfo on C	CallingPartyVideoCapStatus =
C redirects the call to D.	0x000000001[CiscoDeviceVideoCapability_Enabled]
LineGetCallInfo on D	CalledPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
LineShutdown	C:
	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyMultiMediaCapabilityBitMask = 0x000000001
	CalledPartyMultiMediaCapabilityBitMask = 0x000000001
	CallingPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	D:
	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyMultiMediaCapabilityBitMask = 0x000000001
	CalledPartyMultiMediaCapabilityBitMask = 0x000000001
	CallingPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]

## Redirect Over H323 Trunk (Phone A Is Video-Enabled SIP Phone and Phone B and C Are Video-Disabled, Phone A Is in Cluster 1 and Phone B and C Are in Cluster 2)

Action	Expected events
LineInitializeEx	A:
A does a LineMakeCall to B. B answers.	LINEGETCALLINFO::DEVSPECIFIC exposes
B redirects to C, C answers.	CallingPartyVideoCapStatus =
LineGetCallInfo on A	0x00000001[CiscoDeviceVideoCapability_Enabled]
LineGetCallInfo on C	CalledPartyVideoCapStatus =   0x000000000[CiscoDeviceVideoCapability Disabled]
LineShutdown	C:
A and B have video enabled, C has video disabled	LINEGETCALLINFO::DEVSPECIFIC exposes
A does a LineMakeCall to B. B answers.	CallingPartyVideoCapStatus =
B redirects to C, C answers.	0x00000000[CiscoDeviceVideoCapability_Disabled]
LineGetCallInfo on A	CalledPartyVideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_Disabled]
LineGetCallInfo on C	A:
	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyVideoCapStatus = 0x00000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000000[CiscoDeviceVideoCapability_Disabled]
	C:
	LINEGETCALLINFO::DEVSPECIFIC exposes
	CallingPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]
	CalledPartyVideoCapStatus = 0x000000001[CiscoDeviceVideoCapability_Enabled]

### **Direct Transfer Across Lines**

Use cases related to Direct Transfer Across Lines feature are mentioned below:



Note

The device mentioned in the use cases also apply to SCCP device and SIP TNP phones when Direct Transfer is issued from application.

#### **Direct Transfer Across Lines on RoundTable Phones via Application**

Device A, B, and C where B is roundtable phone and has line B1 and B2 configured.

Action	Expected events
A ‡B1 is connected,	For A:
C ‡B2 is on hold	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B1 Connected B1
	For B1:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B1, Connected = A
	For B2:
	LINE_CALLSTATE
	param1 = x100, HOLD
	Caller = C, Called = B2, Connected = C
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = C, Called = B2, Connected = B2
Application sends CciscoLineDevSpecificDirectTransfer on B1	For A:
with B2 as consult call	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B1 Connected C
	For B1:
	Call goes IDLE
	For B2:
	Call goes IDLE
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = C, Called = B2, Connected = A

### Direct Transfer on Same Line on RoundTable Phones Via Application

Device A, B, C where B is roundtable phone.

Action	Expected events
A ‡ B (c1) is connected,	For A:
C ‡ B (c2) is on hold	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected B
	For B:
	Call-1
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	Call-2
	LINE_CALLSTATE
	param1 = x100, HOLD
	Caller = C, Called = B, Connected = C
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = C, Called = B, Connected = B
Application sends CciscoLineDevSpecificDirectTransfer on B	For A:
(c1) with c2 as consult call	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected C
	For B:
	Call-1 and Call-2 will go IDLE
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = C, Called = B, Connected = A

### Direct Transfer Across Lines on RoundTable Phones via Application with Call in Offering State

Device A, B, C where B is roundtable phone and has line B1 and B2 configured.

Action	Expected events
A (c1) ‡ B1(c2) is on hold,	For A:
B2 (c3) ‡ C (c4) is ringing	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B1 Connected B1
	For B1:
	LINE_CALLSTATE
	param1 = x100, HOLD
	Caller = A, Called = B1, Connected = A
	For B2:
	LINE_CALLSTATE
	param1 = x100, RINGBACK
	Caller = B2, Called = C
	For C:
	LINE_CALLSTATE
	param1 = x100, OFFERING
	Caller = B2, Called = C
Application sends CciscoLineDevSpecificDirectTransfer on B1	For A:
(c2) with B2 (c3) as consult call	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected C
	For B1:
	Call goES IDLE
	For B2:
	Call goes IDLE
	For C:
	LINE_CALLSTATE
	param1 = x100, OFFERING
	Caller = C, Called = B,

### **Failure of Direct Transfer Calls Across Lines**

Device A, B, C where B is roundtable phone and has line B1 and B2 configured.

Action	Expected events
A (c1) ‡ B1(c2) is on hold,	For A:
Initiate new call (c3) on B2	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B1 Connected B1
	For B1:
	LINE_CALLSTATE
	param1 = x100, HOLD
	Caller = A, Called = B1, Connected = A
	For B2:
	LINE_CALLSTATE
	param1 = x100, DIALTONE
Application sends CciscoLineDevSpecificDirectTransfer on B1 (c2) with B2 (c3) as consult call	CciscoLineDevSpecificDirectTransfer gets error as LINEERR_INVALCALLSTATE.

### **Direct Transfer Calls Across Lines in Conference Scenario**

Device A, B, C, D and E where C is roundtable phone and has line C1 and C2 configured.

Action	Expected events
A/B/C1 in conference, B is controller, call on C1 is in hold state.	For A:
C2 /D/E in conference, D is controller, call on C2 is in connect	CONNECTED
state.	CONFERENCED
	Caller = A, called = B, connected = B
	CONFERENCED
	Caller = A, called = C1, connected = C1
	For B:
	CONNECTED
	CONFERENCED
	Caller = A, called = B, connected = B
	CONFERENCED
	Caller = B, called = C1, connected = C1
	For C1:
	ONHOLD
	CONFERENCED
	Caller = B, called = C1, connected = B
	CONFERENCED
	Caller = C1, called = A, connected = A
	For C2:
	CONNECTED
	CONFERENCED
	Caller = C2, called = D, connected = D
	CONFERENCED
	Caller = C2, called = E, connected = E
	For D:
	CONNECTED
	CONFERENCED
	Caller = D, called = C1, connected = C1
	CONFERENCED
	Caller = D, called = E, connected = E

Action	Expected events
	For E:
	CONNECTED
	CONFERENCED
	Caller = D, called = E, connected = D
	CONFERENCED
	Caller = E, called = C2, connected = C2

Action	Expected events
Application sends CciscoLineDevSpecificDirectTransfer on C1 with C2-call as consult call	CciscoLineDevSpecificDirectTransfer will succeed.
	For A:
	CONNECTED
	CONFERENCED
	Caller = A, called = B, connected = B
	CONFERENCED
	Caller = A, called = CB-2, connected = CB-2
	For B:
	CONNECTED
	CONFERENCED
	Caller = A, called = B, connected = B
	CONFERENCED
	Caller = B, called = CB-2, connected = CB-2
	For C1:
	IDLE
	For C2:
	IDLE
	For D:
	CONNECTED
	CONFERENCED
	Caller = D, called = CB-1, connected = CB-1
	CONFERENCED
	Caller = D, called = E, connected = E
	For E:
	CONNECTED
	CONFERENCED
	Caller = D, called = E, connected = D
	CONFERENCED
	Caller = E, called = CB-1, connected = CB-1

### **Connect Transfer Across Lines on RoundTable Phones**

Device A, B, C where B is roundtable phone and has line B1 and B2 configured.

Action	Expected events
A ‡ B1 is connected,	For A:
C ‡ B2 is on hold	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B1 Connected B1
	For B1:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B1, Connected = A
	For B2:
	LINE_CALLSTATE
	param1 = x100, HOLD
	Caller = C, Called = B2, Connected = C
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = C, Called = B2, Connected = B2
User performs connect transfer on B.	For A:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B1 Connected C
	For B1:
	Call goes IDLE
	For B2:
	Call goes IDLE
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = C, Called = B2, Connected = A

## **Do Not Disturb-Reject**

## **Application Enables DND-R on a Phone**

Action	TAPI messages	TAPI structures
Phone A enables DND-Reject in the admin pages	_	
Puges	hDevice = C dwCallbackInstance = 0	
	dwCanbackinstance = 0 dwParam1 = SLDSMT_LINECALLINFO_	
	DEVSPECIFICDATA	
	dwParam2 = SLDST_DND_OPTION_STATUS	
	dwParam3 = 2	

### **Normal Feature Priority**

Action	TAPI messages	TAPI structures
With Phone B DND-R enabled, Phone A calls Phone B with feature priority as Normal	Party A	
	LINE_CALLSTATE = IDLE	
	Party B	
	No TAPI messages	

### **Feature Priority - Emergency**

Action	TAPI messages	TAPI structures
With Phone B DND-R enabled, Phone A calls Phone B with feature priority as Emergency	Party A	

Action	TAPI messages	TAPI structures
	LINE_CALLSTATE = CONNECTED	LINECALLINFO (hCall-1)
	dwParam1 = 0x00000100	hLine = C
	dwParam2 = 0x00000001	dwCallID = T2
		dwOrigin = INTERNAL
		dwCallerID = A
		dwCalledID = B
		dwRedirectionID = NP
		dwRedirectingID = NP
	Party B	
	LINE_CALLSTATE = CONNECTED	LINECALLINFO (hCall-1)
	dwParam1 = 0x00000100	hLine = C
	dwParam2 = 0x00000001	dwCallID = T2
		dwOrigin = INTERNAL
		dwCallerID = A
		dwCalledID = B
		dwRedirectionID = NP
		dwRedirectingID = NP

### **Shared Line Scenario for DND-R**

Action	TAPI messages	TAPI structures
Phones B and B' represents shared lines. Phone B' is DND-R enabled but not B. Phone A calls Phone B with feature priority normal	Party A	
	LINE_CALLSTATE = CONNECTED	LINECALLINFO (hCall-1)
	dwParam1 = 0x00000100	hLine = C
	dwParam2 = 0x00000001	dwCallID = T2
		dwOrigin = INTERNAL
		dwCallerID = A
		dwCalledID = B
		dwRedirectionID = NP
		dwRedirectingID = NP
	Party B	

Action	TAPI messages	TAPI structures
	LINE_CALLSTATE = CONNECTED	LINECALLINFO (hCall-1)
	dwParam1 = 0x00000100	hLine = C
	dwParam2 = 0x00000001	dwCallID = T2
		dwOrigin = INTERNAL
		dwCallerID = A
		dwCalledID = B
		dwRedirectionID = NP
		dwRedirectingID = NP
	Party B'	
	LINE_CALLSTATE = CONNECTED	
	dwParam1 = 0x00000100	
	dwParam2 = 0x00000002	

### **Application Disables DND-R or Changes the Option for DND**

Action	TAPI messages	TAPI structures
Phone A changes from DND-Reject to	LINE_CALLDEVSPECIFIC	
DND-RingerOff.	hDevice = C	
	dwCallbackInstance = 0	
	dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	
	dwParam2 = SLDST_DND_OPTION_STATUS	
	dwParam3 = 1	

## **Drop Any Party**

Use cases related to Drop Any Party feature are mentioned below:

### Conference: Unified CM Service Parameter Advanced Ad Hoc Conference Enabled = False

Action	Expected events
	Conference Model:
	Each line in conference will be having 4 callLegs, 3 conferenced and 1 connected
	CallLegs on A:
	Connected -to Conference Bridge
	Conferenced -(Connected Id -B)
	Conferenced -(Connected Id -C)
	Conferenced -(Connected Id -D)
	CallLegs on B:
	Connected -to Conference Bridge
	Conferenced -(Connected Id -A)
	Conferenced -(Connected Id -C)
	Conferenced -(Connected Id -D)
	CallLegs on C:
	Connected -to Conference Bridge
	Conferenced -(Connected Id -A)
	Conferenced -(Connected Id -B)
	Conferenced -(Connected Id -D)
	CallLegs on D:
	Connected -to Conference Bridge
	Conferenced -(Connected Id -A)
	Conferenced -(Connected Id -B)
	Conferenced -(Connected Id -C)
Application does a LineOpen (B) with new Ext ver.	

Action	Expected events
'Conferenced' callLeg on R which is connected to A	A is dropped out of conference.
	CallLegs after the Party is dropped from Conference:
	Each line in conference will be having 4 callLegs, 2 Conferenced, 1 IDLE and 1 connected
	CallLegs on A:
	All 4 CallLegs will be in IDLE state
	CallLegs on B:
	Connected -to Conference Bridge
	Conferenced -(Connected Id -C)
	Conferenced -(Connected Id -D)
	IDLE -( on the conferenced callLeg which was connected to A)
	CallLegs on C:
	Connected -to Conference Bridge
	IDLE -( on the conferenced callLeg which was connected to A)
	Conferenced -(Connected Id -B)
	Conferenced -(Connected Id -D)
	CallLegs on D:
	Connected -to Conference Bridge
	IDLE -( on the conferenced callLeg which was connected to A)
	Conferenced -(Connected Id -B)
	Conferenced -(Connected Id -C)
	Note All IDLE CallLegs will have CallStateChange Reason as CtiDropConferee.
Application does a LineOpen (A) with new Ext ver.	
1. Application does LineRemoveFromConference on the 'Conferenced' callLeg on A which is connected to B.	Error Message LINEERR_OPERATIONUNAVAIL will be sent to application

#### Conference: Unified CM Service Parameter Advanced Ad Hoc Conference Enabled = True

Action	Expected events
A,B,C and D are in conference; B is conference Controller.	Conference Model:
	Each line in conference will be having 4 callLegs, 3 conferenced and 1 connected
	CallLegs on A:
	Connected -to Conference Bridge
	Conferenced -(Connected Id -B)
	Conferenced -(Connected Id -C)
	Conferenced -(Connected Id -D)
	CallLegs on B:
	Connected -to Conference Bridge
	Conferenced -(Connected Id -A)
	Conferenced -(Connected Id -C)
	Conferenced -(Connected Id -D)
	CallLegs on C:
	Connected -to Conference Bridge
	Conferenced -(Connected Id -A)
	Conferenced -(Connected Id -B)
	Conferenced -(Connected Id -D)
	CallLegs on D:
	Connected -to Conference Bridge
	Conferenced -(Connected Id -A)
	Conferenced -(Connected Id -B)
	Conferenced -(Connected Id -C)
Application does a <b>LineOpen</b> ( <b>A</b> ) with new Ext ver.	
Application does LineRemoveFromConference on the 'Conferenced' callLeg on A which is connected to B.	

Action	Expected events
1. Drop Ad Hoc Conference = Never	B is dropped out of conference.
	CallLegs after the Party is dropped from Conference:
	Each line in conference will be having 4 callLegs, 2 Conferenced, 1 IDLE and 1 connected
	CallLegs on B:
	All 4 CallLegs will be in IDLE state
	CallLegs on A:
	Connected -to Conference Bridge
	Conferenced -(Connected Id -C)
	Conferenced -(Connected Id -D)
	IDLE -( on the conferenced callLeg which was connected to B)
	CallLegs on C:
	Connected -to Conference Bridge
	IDLE -( on the conferenced callLeg which was connected to B)
	Conferenced -(Connected Id -A)
	Conferenced -(Connected Id -D)
	CallLegs on D:
	Connected -to Conference Bridge
	IDLE -( on the conferenced callLeg which was connected to B)
	Conferenced -(Connected Id -A)
	Conferenced -(Connected Id -C)
	Note All IDLE CallLegs will have CallStateChange Reason as CtiDropConferee.
1. Drop Ad Hoc Conference = 'When Conference Controller	B is dropped out of conference and Conference will be ended.
Leaves'	CallLegs after the Party is dropped from Conference:
	Each line in conference will be having 4 callLegs, all in IDLE state
	CallLegs on A,B,C and D:
	All 4 CallLegs will be in IDLE state

#### **Shared Line-Scenario**

Expected events
Conference Model:
Lines B and C in conference will be having 4 callLegs, 3 conferenced and 1 connected
Lines A and A' will be having 8 CallLegs
CallLegs on A:
Connected -to Conference Bridge (Active)
Conferenced -(caller Id -A ;Called Id -B; Connected Id -B) (Active)
Conferenced -(caller Id -A ;Called Id -C; Connected Id -C) (Active)
Conferenced -(caller Id -A ;Called Id -A' ; Connected Id -A') (Active)
Connected -to Conference Bridge (Remote in Use)
Conferenced -(caller Id -A' ;Called Id -B; Connected Id -B) (Remote in Use)
Conferenced -(caller Id -A' ;Called Id -C; Connected Id -C) (Remote in Use)
Conferenced -(caller Id -A' ;Called Id -A; Connected Id -A) (Remote in Use)

Action	Expected events
	CallLegs on A':
	Connected -to Conference Bridge (Active)
	Conferenced -(caller Id -A' ;Called Id -B; Connected Id -B) (Active)
	Conferenced -(caller Id -A' ;Called Id -C; Connected Id -C) (Active)
	Conferenced -(caller Id -A' ;Called Id -A; Connected Id -A) (Active)
	Connected -to Conference Bridge (Remote in Use)
	Conferenced -(caller Id -A ;Called Id -B; Connected Id -B) (Remote in Use)
	Conferenced -(caller Id -A ;Called Id -C; Connected Id -C) (Remote in Use)
	Conferenced -(caller Id -A ;Called Id -A'; Connected Id -A') (Remote in Use)
	CallLegs on B:
	Connected -to Conference Bridge
	Conferenced -(caller Id -B ;Called Id -A; Connected Id -A)
	Conferenced -(caller Id -B ;Called Id -C; Connected Id -C)
	Conferenced -(caller Id -B ;Called Id -A'; Connected Id -A')
	CallLegs on C:
	Connected -to Conference Bridge
	Conferenced -(caller Id -C ;Called Id -A; Connected Id -A)
	Conferenced -(caller Id -C ;Called Id -B; Connected Id -B)
	Conferenced -(caller Id -C ;Called Id -A' ; Connected Id -A')
Application does a <b>LineOpen</b> ( <b>A</b> ) with new Ext ver.	
Unified CM Parameter 'Advanced Ad Hoc Conference Enabled = False'	
1. Application does LineRemoveFromConference on the 'Conferenced' CallLeg on A which is connected to B and mode is "Inactive or Remote In use".	Error LINEERR_INVALCALLSTATE is sent to application.

Action	Expected events
1. Application does LineRemoveFromConference on the 'Conferenced' CallLeg on A which is connected to B and mode is 'Active'.	B will be dropped out of conference.  LINECALLSTATE Event will be sent to Application with state = Idle.

Action	Expected events
	CallLegs after the Party is dropped from Conference:
	CallLegs on A:
	Connected -to Conference Bridge (Active)
	IDLE -(on the conferenced callLeg which was connected to A -B)
	Conferenced -(caller Id -A ;Called Id -C; Connected Id -C) (Active)
	Conferenced -(caller Id -A ;Called Id -A'; Connected Id -A') (Active)
	Connected -to Conference Bridge (Remote in Use)
	IDLE -(on the conferenced callLeg which was connected to A' -B)
	Conferenced -(caller Id -A' ;Called Id -C; Connected Id -C) (Remote in Use)
	Conferenced -(caller Id -A' ;Called Id -A; Connected Id -A) (Remote in Use)
	CallLegs on A':
	Connected -to Conference Bridge (Active)
	IDLE -(on the conferenced callLeg which was connected to A' -B)
	Conferenced -(caller Id -A' ;Called Id -C; Connected Id -C) (Active)
	Conferenced -(caller Id -A' ;Called Id -A; Connected Id -A) (Active)
	Connected -to Conference Bridge (Remote in Use)
	IDLE -(on the conferenced callLeg which was connected to A -B)
	Conferenced -(caller Id -A ;Called Id -C; Connected Id -C) (Remote in Use)
	Conferenced -(caller Id -A ;Called Id -A'; Connected Id -A') (Remote in Use)
	CallLegs on B:
	All 4 CallLegs are in IDLE state
	CallLegs on C:
	Connected -to Conference Bridge
	Conferenced -(caller Id -C ;Called Id -A; Connected Id -A)
	IDLE -(on the conferenced callLeg which was connected to C

Action	Expected events
	-B) Conferenced -(caller Id -C ;Called Id -A'; Connected Id -A')
Application does a <b>LineOpen</b> ( <b>B</b> ) with new Ext ver. Unified CM Parameter <b>Advanced Ad Hoc Conference Enabled = True</b>	

Action	Expected events
1. Application does LineRemoveFromConference on the 'Conferenced' CallLeg on B which is connected to A and mode is "Active".	A will be dropped out of conference.
	LINECALLSTATE Event will be sent to Application with state = Idle.
	CallLegs after the Party is dropped from Conference:
	CallLegs on A:
	IDLE -(on the Connected callLeg which was connected to Conference Bridge,A-CFB)
	IDLE -(on the conferenced callLeg which is connected to A -B)
	IDLE -(on the conferenced callLeg which is connected to A -C)
	IDLE -(on the conferenced callLeg which is connected to A -A')
	Connected -to Conference Bridge (Remote in Use)
	Conferenced -(caller Id -A' ;Called Id -C; Connected Id -C) (Remote in Use)
	Conferenced -(caller Id -A' ;Called Id -B; Connected Id -B) (Remote in Use)
	CallLegs on A':
	IDLE -(on the Connected callLeg which was connected to Conference Bridge,A -CFB)
	IDLE -(on the conferenced callLeg which is connected to A -B)
	IDLE -(on the conferenced callLeg which is connected to A -C)
	IDLE -(on the conferenced callLeg which is connected to A -A')
	Connected -to Conference Bridge
	Conferenced -(caller Id -A' ;Called Id -C; Connected Id -C) (Active)
	Conferenced -(caller Id -A' ;Called Id -B; Connected Id -B) (Active)
	CallLegs on B:
	Connected -to Conference Bridge
	Conferenced -(caller Id -B ;Called Id -A; Connected Id -A')
	IDLE -(on the conferenced callLeg which was connected to B -A)
	Conferenced -(caller Id -B ;Called Id -C; Connected Id -C)

Action	Expected events
	CallLegs on C:
	Connected -to Conference Bridge
	Conferenced -(caller Id -C ;Called Id -A'; Connected Id -A')
	IDLE -(on the conferenced callLeg which was connected to C -A)
	Conferenced -(caller Id -C ;Called Id -B; Connected Id -B)

#### **Chained Conference**

Action	Expected events
A,B and CB2 are in conference(CB1); B is conference Controller	B is disconnected and dropped out of Conference.
C,D and E are in Conference (CB2); D is conference Controller	A is now in conference with CB2.
Unified CM Parameter Advanced Ad Hoc Conference Enabled = True	LINECALLSTATE Event is sent to Application for Line B with state = Idle.
Application does a <b>LineOpen</b> ( <b>A</b> ) with new Ext ver.	
1. Application does LineRemoveFromConference on the Conferenced" CallLeg on A which is connected to B.	

C-Barge: Unified CM Service Parameter Advanced Ad Hoc Conference Enabled = True.

Action	Expected events
B call A and A';	
A answers the call and on A' do c-Barge;	
A,B and A' will be in conference; A is conference Controller	
Unified CM Parameter "Drop Ad Hoc Conference = Never"	
Application does a LineOpen (A) with new Ext ver.	

Action	Expected events
Application does a LineOpen (A) with new Ext ver.	B is dropped out of conference.
Application does LineRemoveFromConference on the "Conferenced" CallLeg on A which is connected to B and mode is Active	LINECALLSTATE Event will be sent to Application with state = Idle.
	CallLegs after the Party is dropped from Conference:
	CallLegs on A:
	Connected -(on the conferenced callLeg which was connected to A -A') (Active)
	Connected -on the conferenced callLeg which was connected to A'-A) (Remote in Use)
	IDLE -(on the conferenced callLeg which was connected to A -B)
	IDLE -(on the connected callLeg which is connected to conference Bridge; A -CFB)
	IDLE -(on the conferenced callLeg which was connected to A' -B)
	IDLE -(on the connected callLeg which is connected to conference Bridge; A' -CFB)
	CallLegs on A':
	Connected -(on the conferenced callLeg which was connected to A' -A) (Active)
	Connected -on the conferenced callLeg which was connected to A -A') (Remote in Use)
	IDLE -(on the conferenced callLeg which was connected to A -B)
	IDLE -(on the connected callLeg which is connected to conference Bridge; A -CFB)
	IDLE -(on the conferenced callLeg which was connected to A' -B)
	IDLE -(on the connected callLeg which is connected to conference Bridge; A' -CFB)
	CallLegs on B:
	All 4 CallLegs are in IDLE state
	A' is dropped out of conference.
	LINECALLSTATE Event will be sent to Application with state = Idle.

Ac	tion	Expected events
1.	Application does LineRemoveFromConference on the Conferenced CallLeg on A which is connected to A' and mode is Active.	CallLegs on A':
		Connected -(on the conferenced callLeg which was connected to A -B) (Remote in Use)
		IDLE -(on the conferenced callLeg which was connected to A' -B)
		IDLE -(on the conferenced callLeg which was connected to A -A') (active)
		IDLE -(on the connected callLeg which is connected to conference Bridge; A -CFB)
		IDLE -(on the conferenced callLeg which was connected to A' -A) (Remote in Use)
		IDLE -(on the connected callLeg which is connected to conference Bridge; A' -CFB)
		CallLegs on B:
		Connected -(on the conferenced callLeg which was connected to B -A)
		IDLE -(on the conferenced callLeg which was connected to A' -B)
		IDLE -(on the connected callLeg which is connected to conference Bridge; B -CFB)
		CallLegs after the Party is dropped from Conference:
		CallLegs on A:
		Connected -(on the conferenced callLeg which was connected to A -B) (Active)
		IDLE -(on the conferenced callLeg which was connected to A' -B) (Remote in Use)
		IDLE -(on the conferenced callLeg which was connected to A -A') (active)
		IDLE -(on the connected callLeg which is connected to conference Bridge; A -CFB)
		IDLE -(on the conferenced callLeg which was connected to A' -A) (Remote in Use)
		IDLE -(on the connected callLeg which is connected to conference Bridge; A' -CFB)

# **Early Offer**

The following section describes how the application dynamically registers for various port with Early Offer Support.

# **Application Dynamically Registers CTI Port with Early Offer Support**

## **Configuration**

A – CTI Port in Cluster1

Cluster1 and Cluster2 connected via SIP trunk

Action	TSP message to application data
lineInitialize	Line_reply with Success
	Lines will be Enumerated to Application.
lineOpen() with Extversion – 0x800B0000 for Line A	Line_Open successful
LineSetStatusMessages() – with dwLinestates – 0xcc	LineSetStatusMessages returns Success
Application sends lineDevSpecific(CciscoLineDevSpecificEnableFeatureSupport) with m_Feature - 0x00000001, m_Feature_Capability - 0x00000001	Line_Reply with Success
Application sends	Line_Reply with Success
lineDevSpecific(CciscoLineDevSpecificPortRegistrationPerCall) with MediaCaps Info	LineInserviceEvent reports to Application
	Line_LineDevState
	dwParam1 = x040, InService
Application sends lineDevSpecific(CCiscoLineDevSpecificSetStatusMsgs) with m_DevSpecificStatusMsgsFlag = DEVSPECIFIC_GET_IP_PORT -0x00000400	Line_Reply with Success

Action	TSP message to application data
Application calls LineMakeCall() on A dialing a Party in Cluster2	A:
Call is being routed through the SIP trunk with Early Offer	LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)
Enabled	LINE_DEVSPECIFIC
	dwParam1 = SLDSMT_RTP_GET_IP_PORT
	dwParam2 = 0x00000xyy
	x (ninth Bit from LSB) – 1 – SetRTP
	(1-App has to set RTP / 0 – App need not set RTP)
	yy (8 bits) – IPAddressing Mode
Application sends lineDevSpecific(CciscoLineDevSpecificSetRTPParamsForCall) with IPAddress and Port Info	Line_Reply with Success
Other Party answers the Call	A:
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	LINE_DEVSPECIFIC
	dwParam1 = compressionType & SLDSMT_OPEN_LOGICAL_CHANNEL
	dwParam2 = 0x00000xyy
	x (ninth Bit from LSB) – 0 – SetRTP
	(1-App has to set RTP / 0 – App need not set RTP)
	yy (8 bits) – IPAddressing Mode
Hold and unHold the Call	A:
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	LINE_DEVSPECIFIC
	dwParam1 = compressionType & SLDSMT_OPEN_LOGICAL_CHANNEL
	dwParam2 = 0x00000xyy
	x (ninth Bit from LSB) – 1 – SetRTP
	(1-App has to set RTP / 0 – App need not set RTP)
	yy (8 bits) – IPAddressing Mode
	*** Applications have to set the RTP info as the SetRTP flag is set.
Application sends	Line_Reply with Success
lineDevSpecific(CciscoLineDevSpecificSetRTPParamsForCall) with IPAddress and Port Info	Media will be set and Media events will be reported

Action	TSP message to application data
*** Application should not set the RTP Info Again	Line_Reply with Error LINEERR_OPERATIONUNAVAIL
Variant 1: Application sends lineDevSpecific(CciscoLineDevSpecificSetRTPParamsForCall) with IPAddress and Port Info	But the Media is setup with the RTP information provided at the SLDSMT_RTP_GET_IP_PORT information request
Variant 2:	New Notification not reported to Application
Application does not set the Filter to receive new Notification using lineDevSpecific (CCiscoLineDevSpecificSetStatusMsgs) and Application does not Set RTP at Proceeding State as there is no Notification  Or  Application does not set RTP info on New Notification	Call goes to Disconnect State with cause as LINEDISCONNECTMODE_UNKNOWN
Variant 3: A – CTI Port is Registered Secure	Behavior should be same
Variant 4: Application tried to disable the Early Offer support on the CTI Port that is Dynamically Registered with the Early Offer support  Application sends lineDevSpecific(CciscoLineDevSpecificEnableFeatureSupport) with m_Feature - 0x00000001, m_Feature_Capability -0x00000000	

## **Application Dynamically Registers CTI Port Without Early Offer Support**

#### Configuration

A - CTI Port in Cluster1

Cluster1 and Cluster2 connected via SIP trunk

SIP trunk Supports Delayed Offer

Action	TSP message to application data
lineInitialize	Line_reply with Success
	Lines will be Enumerated to Application.
lineOpen() with Extversion – 0x800B0000 for Line A	Line_Open successful
LineSetStatusMessages() – with dwLinestates – 0xcc	LineSetStatusMessages returns Success

Action	TSP message to application data
Application sends	Line_Reply with Success
with MediaCaps Info	LineInserviceEvent reports to Application
	Line_LineDevState
	Dwparam1 = $x040$ , InService
Application calls LineMakeCall() on A dialing a Party in Cluster2	A:
	LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)
Other Party answers the Call	A:
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	LINE_DEVSPECIFIC
	dwParam1 = compressionType & SLDSMT_OPEN_LOGICAL_CHANNEL
	dwParam2 = 0x00000xyy
	x (ninth Bit from LSB) – 1 – SetRTP
	(1-App has to set RTP / 0 – App need not set RTP)
	yy (8 bits) -IPAddressingMode
Application sends	Line_Reply with Success
lineDevSpecific(CciscoLineDevSpecificSetRTPParamsForCall) with IPAddress and Port Inf0	Media will be Setup
Variant 1: A – SCCP/SIP Phone	Behavior is same and new SLDSMT_RTP_GET_IP_PORT Notification will not be fired to application.

# **Application Dynamically Registers IPV6 CTI Port with Early Offer Support**

#### Configuration

A - CTI Port; CDC - IPV6 Only

Cluster1 and Cluster2 connected via SIP trunk

Action	TSP message to application data
lineInitialize	Line_reply with Success
	Lines will be Enumerated to Application.
lineOpen() with Extversion – 0x800B0000 for Line A	Line_Open successful
LineSetStatusMessages() – with dwLinestates – 0xcc	LineSetStatusMessages returns Success

Action	TSP message to application data
Application sends lineDevSpecific(CciscoLineDevSpecificEnableFeatureSupport) with m_Feature - 0x00000001, m_Feature_Capability - 0x00000001	Line_Reply with Success
Application sends lineDevSpecific(CciscoLineDevSpecificSetIPv6AddressAndMode) with MediaCaps Info Application sends lineDevSpecific(CciscoLineDevSpecificPortRegistrationPerCall) with MediaCaps Info	Line_Reply with Success Line_Reply with Success LineInserviceEvent will be reported to Application Line_LineDevState Dwparam1 = x040, InService
Application sends lineDevSpecific(CCiscoLineDevSpecificSetStatusMsgs) with m_DevSpecificStatusMsgsFlag = DEVSPECIFIC_GET_IP_PORT -0x00000400	Line_Reply with Success
Application calls LineMakeCall() on A dialing a Party in Cluster2	A:
Call is routed through SIP trunk with Early Offer Enabled	LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)
	Note SLDSMT_RTP_GET_IP_PORT Notification for IPV6 CTI Port is not supported.
	Application has to set the RTP info after OpenLogicalChannel Notification.
Other Party answers the Call	A:
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	LINE_DEVSPECIFIC
	dwParam1 = compressionType & SLDSMT_OPEN_LOGICAL_CHANNEL
	dwParam2 = 0x00000xyy
	x (ninth Bit from LSB) – 1 – SetRTP
	(1-App has to set RTP / 0 – App need not set RTP)
	yy (8 bits )-IPAddressingMode
Application sends	Line_Reply with Success
lineDevSpecific(CciscoLineDevSpecificSetRTPParamsForCallIPv6) with IPAddress and Port Info	Media will be Setup

# **Mutiple Applications Dynamically Register CTI Port/RP**

#### Configuration

Cluster1 and Cluster2 connected via SIP trunk

SIP trunk Supports Early Offer

#### Applications:

- App1 Dynamically Registers CTI Port/RP with Early Offer Support
- App2 Dynamically Registers CTI Port/RP without Early Offer Support

\*\*\* App1 and App2 are running on Different Client Machines.

Action	TSP message to application data
App1 and App2:	Line_reply with Success
lineInitialize	Lines will be Enumerated to Application.
App1 and App2:	Line_Open successful
lineOpen() with Extversion – 0x800B0000 for Line A	
App1 and App2:	LineSetStatusMessages returns Success
LineSetStatusMessages() – with dwLinestates – 0xcc	
App1:	Line_Reply with Success
Application sends lineDevSpecific(CciscoLineDevSpecificEnableFeatureSupport) with m_Feature - 0x00000001, m_Feature_Capability - 0x00000001	
App1:	Line_Reply with Success
Application sends lineDevSpecific(CciscoLineDevSpecificPortRegistrationPerCall) with MediaCaps Info	LineInserviceEvent reports to the application.
App2:	Line_Devspecific fails with Error
Application sends lineDevSpecific(CciscoLineDevSpecificPortRegistrationPerCall) with MediaCaps Info	LINEERR_REGISTER_GETPORT_SUPPORT_MISMATCH

## Multiple Applications Dynamically Register CTI Port/RP with Early Offer Support

#### Configuration

A – CTI Port in Cluster1

Cluster1 and Cluster2 connected via SIP trunk

SIP trunk Supports Early Offer

#### Applications:

- App1 Dynamically Registers CTI Port/RP with Early Offer Support
- App2 Dynamically Registers CTI Port/RP with Early Offer Support

## \*\*\* App1 and App2 are running on Different Client Machines.

Action	TSP Message to application data
App1 and App2:	Line_reply with Success
lineInitialize	Lines will be Enumerated to Application.
App1 and App2:	Line_Open successful
lineOpen() with Extversion – 0x800B0000 for Line A	
App1 and App2:	LineSetStatusMessages returns Success
LineSetStatusMessages() – with dwLinestates – 0xcc	
App1 and App2:	Line_Reply with Success
Application sends lineDevSpecific(CciscoLineDevSpecificEnableFeatureSupport) with m_Feature - 0x00000001, m_Feature_Capability - 0x00000001	
App1 and App2:	Line_Reply with Success
Application sends lineDevSpecific(CciscoLineDevSpecificPortRegistrationPerCall) with MediaCaps Info	LineInserviceEvent reports to Application.
*** Both Applications set with same Capabilities	
App1:	A:
Application calls LineMakeCall() on A dialing a Party in Cluster2	LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)
Call is being routed through the SIP trunk with Early Offer	App1 and App2:
Enabled	LINE_DEVSPECIFIC
	dwParam1 = SLDSMT_RTP_GET_IP_PORT
	dwParam2 = 0x00000xyy
	x (ninth Bit from LSB) – 1 – SetRTP
	(1-App has to set RTP / 0 – App need not set RTP)
	uy (8 bits) – IPAddressing Mode
App1:	Line_Reply with Success
Application sends lineDevSpecific(CciscoLineDevSpecificSetRTPParamsForCall) with IPAddress and Port Info	
App2:	Line_Reply with error LINEERR_OPERATIONUNAVAIL
Application sends LineDevSpecific (CciscoLineDevSpecificSetRTPParamsForCall) with IPAddress and Port Info different from the Info App1 has set.	

Action	TSP Message to application data
Other Party answers the Call	A:
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	LINE_DEVSPECIFIC
	dwParam1 = compressionType & SLDSMT_OPEN_LOGICAL_CHANNEL
	dwParam2 = 0x00000xyy
	x (ninth Bit from LSB) – 0 – SetRTP
	(1-App has to set RTP / 0 – App need not set RTP)
	yy (8 bits) – IPAddressingMode

# Application Statically Registers CTI Port with Early Offer Support and Then Disable the Early Offer Support

#### Configuration

A – CTI Port in Cluster1

Cluster1 and Cluster2 connected via SIP trunk

Action	TSP Message to application data
lineInitialize	Line_reply with Success
	Lines will be Enumerated to Application.
lineOpen() with Extversion – 0x800B0000 for Line A	Line_Open successful
LineSetStatusMessages() – with dwLinestates – 0xcc	LineSetStatusMessages returns Success
Application sends lineDevSpecific(CciscoLineDevSpecificEnableFeatureSupport) with m_Feature - 0x00000001, m_Feature_Capability - 0x00000001	Line_Reply with Success
Application sends lineDevSpecific(CCiscoLineDevSpecificUserControlRTPStream)	Line_Reply with Success
with MediaCaps Info	LineInserviceEvent reports to Application
	Line_LineDevState
	dwParam1 = x040, InService
Application sends lineDevSpecific(CCiscoLineDevSpecificSetStatusMsgs) with m_DevSpecificStatusMsgsFlag = DEVSPECIFIC_GET_IP_PORT -0x00000400	Line_Reply with Success

Action	TSP Message to application data
Application calls LineMakeCall() on A dialing a Party in Cluster  Call is being routed through the SIP trunk with Early Offer Enabled	·
Other Party answers the Call	yy – IPAddressing Mode A:
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
*** Disconnect the Existing Call  Application sends lineDevSpecific(CciscoLineDevSpecificEnableFeatureSupport) with m_Feature - 0x00000001, m_Feature_Capability -0x00000000 - to disable the Early Offer support	Line_Reply with Success
Application calls LineMakeCall() on A dialing a Party in Cluster 2  Call is being routed through the SIP trunk with Early Offer Enabled	A: LINE_CALLSTATE (LINECALLSTATE_PROCEEDING/ LINECALLSTATE_RINGBACK)
Other Party answers the Call	A: LINE_CALLSTATE (LINECALLSTATE_CONNECTED)

# Application Statically Registers CTI Port with Out Early Offer Support and Then Enables Early Offer Support

#### Configuration

A – CTI Port in Cluster1

Cluster1 and Cluster2 connected via SIP trunk

Action	TSP Message to application data
lineInitialize	Line_reply with Success Lines will be Enumerated to Application.
lineOpen() with Extversion – 0x800B0000 for Line A	Line_Open successful
LineSetStatusMessages() – with dwLinestates – 0xcc	LineSetStatusMessages returns Success

Action	TSP Message to application data	
Application sends	Line_Reply with Success	
lineDevSpecific(CCiscoLineDevSpecificUserControlRTPStream) with MediaCaps Info	LineInserviceEvent reports to Application	
with Mediacups into	Line_LineDevState	
	Dwparam1 = x040, InService	
Application sends lineDevSpecific(CciscoLineDevSpecificEnableFeatureSupport) with m_Feature - 0x00000001, m_Feature_Capability - 0x00000001 - to enable the Early Offer support	Line_Reply with Success	
Application sends lineDevSpecific(CCiscoLineDevSpecificSetStatusMsgs) with m_DevSpecificStatusMsgsFlag = DEVSPECIFIC_GET_IP_PORT -0x00000400	Line_Reply with Success	
Application calls LineMakeCall() on A dialing a Party in Cluster2	A:	
	LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)	
	LINE_DEVSPECIFIC	
	dwParam1 = SLDSMT_RTP_GET_IP_PORT	
	dwParam2 = 0x00000xyy	
	x (ninth Bit from LSB) – 0 – SetRTP	
	(1-App has to set RTP / 0 – App need not set RTP)	
	yy – IPAddressing Mode	
Other Party answers the Call	A:	
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)	
	Media will be set and Media Events will be Reported to Application	
Variant 1: A – SCCP/SIP Phone	Behavior is same and new SLDSMT_RTP_GET_IP_PORT Notification will not be fired to application.	

## **Application Registers CTI Port with Legacy Wave Driver and Enables Early Offer Support**

#### Configuration

A – CTI Port;

Cluster1 and Cluster2 connected via SIP trunk

Action	TSP Message to application data
lineInitialize	Line_reply with Success
	Lines will be Enumerated to Application.
lineOpen() with Extversion – 0x000B0000 for Line A	Line_Open successful
LineSetStatusMessages() – with dwLinestates – 0xcc	LineSetStatusMessages returns Success
	LineInserviceEvent reports to Application Line_LineDevState
	Dwparam1 = $x040$ , InService
Application sends lineDevSpecific(CciscoLineDevSpecificEnableFeatureSupport) with m_Feature - 0x00000001, m_Feature_Capability - 0x00000001	Line_Devspecific fails with error LINEERR_OPERATIONUNAVAIL
Application sends lineDevSpecific(CCiscoLineDevSpecificSetStatusMsgs) with m_DevSpecificStatusMsgsFlag = DEVSPECIFIC_GET_IP_PORT -0x00000400	Line_Reply with Success
Application calls LineMakeCall() on A dialing a Party in Cluster2	A:
Call is routed through SIP trunk with Early Offer Enabled	LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)
Other Party answers the Call	A:
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	Media will be set and Media Events will be reported to Application

# **Application Registers CTI Port with New Cisco Wave Driver and Enables Early Offer Support**

#### Configuration

A – CTI Port;

Cluster1 and Cluster2 connected via SIP trunk

Action	TSP Message to application data
During Installation of CiscoTSP User has to select New Wave Driver. lineInitialize	Line_reply with Success Lines will be Enumerated to Application.
lineOpen() with Extversion – 0x000B0000 for Line A	Line_Open successful
LineSetStatusMessages() – with dwLinestates – 0xcc	LineSetStatusMessages returns Success LineInserviceEvent reports to Application Line_LineDevState Dwparam1 = x040, InService

Action	TSP Message to application data	
Application sends lineDevSpecific(CciscoLineDevSpecificEnableFeatureSupport) with m_Feature - 0x00000001, m_Feature_Capability - 0x00000001	Line_Reply with Success	
Application sends lineDevSpecific(CCiscoLineDevSpecificSetStatusMsgs) with m_DevSpecificStatusMsgsFlag = DEVSPECIFIC_GET_IP_PORT -0x00000400	Line_Reply with Success	
Application calls LineMakeCall() on A dialing a Party in Cluster2	A:	
Call is routed through SIP trunk with Early Offer Enabled	LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)	
	LINE_DEVSPECIFIC	
	dwParam1 = SLDSMT_RTP_GET_IP_PORT	
	dwParam2 = 0x00000xyy	
	x (ninth Bit from LSB) – 0 – SetRTP	
	(1-App has to set RTP / 0 – App need not set RTP)	
	yy – IPAddressing Mode	
	Note On this new Notification, applications has to Open the Port.	
Other Party answers the Call	A:	
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)	
	Media will be set and Media Events will be reported to Application	

# **Mutiple Applications Statically Register CTI Port**

#### Configuration

A – CTI Port in Cluster 1

Cluster1 and Cluster2 connected via SIP trunk

SIP trunk Supports Early Offer

Applications:

- App1 Statically Registers CTI Port/RP with Early Offer Support
- App2 Statically Registers CTI Port/RP without Early Offer Support

\*\*\* App1 and App2 are running on Different Client Machines.

Action	TSP Message to application data
App1 and App2: Both Connecting to same CTI Manager	Line_reply with Success
lineInitialize	Lines will be Enumerated to Application.
App1 and App2:	Line_Open successful
lineOpen() with Extversion – 0x800B0000 for Line A	
App1 and App2:	LineSetStatusMessages returns Success
LineSetStatusMessages() – with dwLinestates – 0xcc	
App1:	Line_Reply with Success
Application sends lineDevSpecific(CciscoLineDevSpecificEnableFeatureSupport) with m_Feature - 0x00000001, m_Feature_Capability - 0x00000001	
App1:	Line_Reply with Success
Application sends lineDevSpecific(CCiscoLineDevSpecificUserControlRTPStream) with MediaCaps Info to Register A	LineInserviceEvent reports to Application.
App2:	Line_Devspecific fails with Error
Application sends lineDevSpecific(CCiscoLineDevSpecificUserControlRTPStream) with MediaCaps Info to Register A	LINEERR_REGISTER_GETPORT_SUPPORT_MISMATCH
Variant: App1 and App2 connecting to different Cti Managers	LineReply – success
App2: (After App1 has already registered CtiPort -A)	LINE_CLOSE for the CTI Port
Application sends lineDevSpecific(CCiscoLineDevSpecificUserControlRTPStream) with MediaCaps Info to register CtiPort A	

# **End-To-End Call Trace**

# **Direct Call Scenario: Variation 1**

Application does a LineInitializ. Application opens all lines with new ExtVersion 0x000A0000. A calls B and B answers the call.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A, LineOpen on B with new ExtVesrion 0x000A0000		

Action	CTI events	Expected results
A calls B	NewCallEvent received for A	For A
	NewCallEvent received for B	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1

# **Direct Call Scenario: Variation 2**

A calls B and B answers the call. Application does a LineInitialize. Application opens all lines with new ExtVersion 0x000A0000.

Action	CTI events	Expected results
A calls B. B answers the call		

Action	CTI events	Expected results
LineInitialize	ExistingCallEvent received for A	For A
LineOpen on A, LineOpen on B with new ExtVesrion 0x000A0000	ExistingCallEvent received for A	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1

## **Consult Transfer Scenario: Variation 1**

Application does a LineInitialize and opens all lines with new ExtVersion 0x000A0000. A calls B and B answers the call. B sets up transfer to C, C answers the call, and B completes the transfer. A is connected to C.

Action	CTI event	Expected results
LineInitialize		
LineOpen on A, LineOpen on B,		
LineOpen on C with new ExtVesrion 0x000A0000		

Action	CTI event	Expected results
A calls B	NewCallEvent received for A	For A
	NewCallEvent received for B	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1
B SetupTransfer to C	NewCallEvent received for B	For B
	NewCallEvent received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For C
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0

Action	CTI event	Expected results
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would
(Consultation call between B and C)		contain Unique Call Reference B2
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would
(Consultation call between B and C)		contain Unique Call Reference C1
C answers the call. B completes transfer.	CallGlobalCallHandleChangedEvent	For C
	received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C2
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would
(Call between A and C)		contain Unique Call Reference A1
LineGetCallInfo on C2		LINECALLINFO::DEVSPECIFIC would
(Consultation call between B and C)		contain Unique Call Reference C2

## **Consult Transfer Scenario: Variation 2**

A calls B and B answers the call. B sets up transfer to C. Application does a LineInitialize and opens all lines with new ExtVersion 0x000A0000. Application completes the transfer. A is connected to C.

Action	CTI events	Expected Results
A calls B and B answers the call. B setups	LineInitialize	
transfer to C and C answers the call	LineOpen on A , LineOpen on B,	
	LineOpen on C with new ExtVesrion 0x000A0000	

Action	CTI events	Expected Results
LineInitialize	ExistingCallEvent received for A (Primary	For A
LineOpen on A, LineOpen on B, LineOpen on C with new ExtVesrion	Call between A and B)	LINE_CALLDEVSPECIFIC event is received
0x000A0000		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
	ExistingCallEvent received for B (Primary	For B
	Call between A and B)	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
	ExistingCallEvent received for B (Consultation Call between B and C)	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For C
		LINE_CALLDEVSPECIFIC event is received
	ExistingCallEvent received for C (Consultation Call between B and C)	dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would
(Primary Call between A and B		contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would
(Primary Call between A and B		contain Unique Call Reference B1

Action	CTI events	Expected Results
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would
(Consultation Call between B and C)		contain Unique Call Reference B2
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would
(Consultation Call between B and C)		contain Unique Call Reference C1
Applications completes Transfer	CallGlobalCallHandleChangedEvent	For C
	received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C2

## **Blind Transfer Scenario**

Application does a LineInitialize.Application opens all lines with new ExtVersion 0x000A0000. A calls B and B answers the call. B does lineBlindTransfer to C. A is connected to C.

Action	CTI event	Expected results
LineInitialize		
LineOpen on A, LineOpen on B,		
LineOpen on C with new ExtVesrion 0x000A0000		

Action	CTI event	Expected results
A calls B	NewCallEvent received for A	For A
	NewCallEvent received for B	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1
B lineBlindTransfer to C	NewCallEvent received for C	For C
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C1

## **Redirect Scenario**

Application does a LineInitialize and opens all lines with new ExtVersion 0x000A0000. A calls B and B answers the call. Application redirects B to C; A is connected to C.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A , LineOpen on B with new ExtVesrion 0x000A0000		
A calls B	NewCallEvent received for A	For A
	NewCallEvent received for B	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1
B redirects call to C.C answers the call	NewCallEvent received for C	For C
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C1

# **Shared Line Scenario**

Application does a LineInitialize. Application opens all lines with new ExtVersion 0x000A0000. A calls B, B'. B answers the call.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A , LineOpen on B,		
LineOpen on B' with new ExtVesrion 0x000A0000		
A calls B	NewCallEvent received for A	For A
	NewCallEvent received for B NewCallEvent received for B'	LINE_CALLDEVSPECIFIC event is received
	Newcanizent received for B	dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B'
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1
LineGetCallInfo on B'		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1

# **Shared Line Scenario with Barge**

Application does a LineInitialize.Application opens all lines with new ExtVersion 0x000A0000. A calls B, B'. B answers the call.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A , LineOpen on B,		
LineOpen on B' with new ExtVesrion 0x000A0000		
A calls B, B'answers the call	NewCallEvent received for A	For A
	NewCallEvent received for B NewCallEvent received for B'	LINE_CALLDEVSPECIFIC event is received
	New Call Event received for B	dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B'
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1
LineGetCallInfo on B'		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1

Action	CTI events	Expected results
B' barges in	NewCallEvent received for B	For B
	NewCallEvent received for B' CallGlobalCallHandleChangedEvent	LINE_CALLDEVSPECIFIC event is received
	received for B	dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B2
		For B'
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B2
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B3

Action	CTI events	Expected results
	CallGlobalCallHandleChangedEvent	For B'
	received for B'	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B3
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B3
LineGetCallInfo on B'		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B3

### **Call Park Scenario: Variation 1**

Application does a LineInitialize and opens all lines with new ExtVersion 0x000A0000. A calls B and B answers the call. Application initiates a CallPark on B. A is parked on parkedDn. C calls parkDn and C is connected to A

Service Parameter Preserve globalcallid For Parked Calls set to False

Action	CTI events	Expected results
LineInitialize		
LineOpen on A, LineOpen on B,		
LineOpen on C with new ExtVesrion 0x000A0000		

Action	CTI events	Expected results
A calls B	NewCallEvent received for A	For A
	NewCallEvent received for B	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1
Application initiates linepark on B		

Action	CTI events	Expected results
C dials parkDn	NewCallEvent received for C	For C
	CallGlobalCallHandleChangedEvent received for A	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C1
		For A
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A2
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A2
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C1

### **Call Park Scenario: Variation 2**

Application does a LineInitialize. Application opens all lines with new ExtVersion 0x000A0000. A calls B and B answers the call. Application initiates a CallPark on B. A is parked on parkedDn. C calls parkDn and C is connected to A

Service Parameter Preserve globalcallid For Parked Calls set to True

Action	CTI events	Expected results
LineInitialize	NewCallEvent received for A	For A
LineOpen on A, LineOpen on B, LineOpen on C with new ExtVesrion	NewCallEvent received for B	LINE_CALLDEVSPECIFIC event is received
0x000A0000		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1
Application initiates linepark on B		

Action	CTI events	Expected results
C dials parkDn	NewCallEvent received for C	For C
	CallGlobalCallHandleChangedEvent received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C1
		For C
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C2
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C2

# **3-Party Conference Call Scenario**

Application does a LineInitialize and opens all lines with new ExtVersion 0x000A0000. A calls B and B answers the call. B sets up conference to C, C answers the call, and B completes conference. A, B and C are in conference.



Note

For all conference scenarios, conference call leg's Unique Call Reference ID is 0.

Action	CTI events	Expected results
LineInitialize	NewCallEvent received for A	For A
LineOpen on A , LineOpen on B, LineOpen on C with new ExtVesrion	NewCallEvent received for B	LINE_CALLDEVSPECIFIC event is received
0x000A0000		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1

Action	CTI events	Expected results
B setupConference to C	NewCallEvent received for B	For B
	NewCallEvent received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B2
		For C
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would
(Consultation Call between B and C)		contain Unique Call Reference B2
LineGetCallnfo on C		LINECALLINFO::DEVSPECIFIC would
(Consultation Call between B and C)		contain Unique Call Reference C1
C answers the call. B completes conference	CallGlobalCallHandleChangedEvent	For C
	received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1

Action	CTI events	Expected results
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C2

# **Three-Party Conference Drop Down to Two-Party Call Scenario**

Application does a LineInitialize and opens all lines with new ExtVersion 0x000A0000. A calls B and B answers the call. B sets up conference with C, C answers the call, and B completes conference. A,B and C in conference. C drops from the conference. A connected to B.

Action	CTI events	Expected results
LineInitialize	NewCallEvent received for A	For A
Call lineNegotiateVersion with	NewCallEvent received for B	LINE_CALLDEVSPECIFIC event is received
LineOpen on A, LineOpen on B,		dwParam1 = SLDSMT LINECALLINFO
LineOpen on C with new ExtVesrion 0x000A0000		DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1

Action	CTI events	Expected results
B setupConference to C	NewCallEvent received for B	For B
	NewCallEvent received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For C
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B2
(Consultation Call between B and C)		
LineGetCallnfo on C (Consultation Call between B and C)		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C1
C answers the call. B completes conference	CallGlobalCallHandleChangedEvent	For C
	received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C2
C drops from conference		

Action	CTI events	Expected results
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1

# **Conference Chaining Scenario Using Join**

Application does a LineInitialize and opens all lines with new ExtVersion 0x000A0000. A, B and C are in Conference1. C, D and E are in another Conference2. Application sends CallJoinRequest to join both the conference calls.

E drops from the conference.

Action	CTI events	Expected results
A, B and C are in conference		For A
		Unique Call Reference ID = ID1
		For B
		Unique Call Reference ID = ID2
		For C
		Unique Call Reference ID = ID3
C, D and E are in conference		For C
		Unique Call Reference ID = ID4
		For D
		Unique Call Reference ID = ID5
		For E
		Unique Call Reference ID = ID6
Application Joins two confeences		No change in Unique Call Reference ID after join
E drops from Conference	CallGlobalCallHandleChanged received for D	For D
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0

Action	CTI events	Expected results
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference ID1
LineGetCallnfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference ID
LineGetCallnfo on C		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference ID3
LineGetCallInfo on D		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference ID7

# **Transfer Call Scenario via QSIP Without Path Replacement**

Application does a LineInitialize and opens all lines with new ExtVersion 0x000A0000. A in Cluster 1 calls B in Cluster 2, B answers the call, and B sets up transfer to C in Cluster 1. C answers the call and B completes the transfer. A connected to C.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A, LineOpen on B,		
LineOpen on C with new ExtVesrion 0x000A0000		

Action	CTI events	Expected results
A calls B	NewCallEvent received for A	For A
	NewCallEvent received for B	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1

Action	CTI events	Expected results
B SetupTransfer to C	NewCallEvent received for B	For B
	NewCallEvent received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For C
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on B (Consultation Call between B and C)		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B2
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would
(Consultation Call between B and C)		contain Unique Call Reference C1
C answers the call.B completes transfer.		
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C1

# **Transfer Call Scenario via QSIP with Path Replacement**

Application does a LineInitialize and opens all lines with new ExtVersion 0x000A0000. A in Cluster 1 calls B in Cluster 2, B answers the call and sets up transfer with C in Cluster 1. C answers the call amd B completes the transfer. A connected to C.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A, LineOpen on B,		
LineOpen on C with new ExtVesrion 0x000A0000		

Action	CTI events	Expected results
A calls B	NewCallEvent received for A	For A
	NewCallEvent received for B	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1
B SetupTransfer to C	NewCallEvent received for B	For B
	NewCallEvent received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For C
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0

Action	CTI events	Expected results
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would
(Consultation Call between B and C)		contain Unique Call Reference B2
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would
(Consultation Call between B and C)		contain Unique Call Reference C1
C answers the call.B completes transfer	CallGlobalCallHandleChangedEvent	For C
	received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C2
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C2

### **Hunt List Scenario**

LineGroup LG1,LG2 and LG3 configured with A,B and C. HuntList "Hunt\_List" configured with Line Groups LG1,LG2 and LG3. Hunt Pilot "99999" configured with this HuntList.

Application does a LineInitialize. Application opens all lines with new ExtVersion 0x000A0000. D calls "99999". Call is routed through A, B and C.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A, LineOpen on B,		
LineOpen on C,		
LineOpen on D		
with new ExtVesrion 0x000A0000		

Action	CTI events	Expected results
D calls Hunt Pilot DN.Call is first offered	NewCallEvent received for D	For D
to Phone A, followed by B and then C.	NewCallEvent received for A	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For A
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
	NewCallEvent received for B	For B
	NewCallEvent received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For C
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on D		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference D1
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1

Action	CTI events	Expected results
LineGetCallInfo on B		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference B1
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C1

# **Call Pickup Scenario: Variation 1**

Application does a LineInitialize and opens all lines with new ExtVersion 0x000A0000.

B and C in same Call Pickup Group. Service Parameter, Auto Call Pickup Enabled, is set to False. A calls B and C presses the NewCall softkey followed by Call Pickup softkey. Call is redirected to C.

Same Behaviour for Group Pickup.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A, LineOpen on B,		
LineOpen on C		
with new ExtVesrion 0x000A0000		
A calls B	NewCallEvent received for A	For A
	NewCallEvent received for B	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0

Action	CTI events	Expected results
C presses NewCall softkey followed by	NewCallEvent received for C	For C
Call Pickup softkey	NewCallEvent received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For C
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C2

# **Call Pickup Scenario: Variation 2**

Application does a LineInitialize and opens all lines with new ExtVersion 0x000A0000.

B and C are in the same Call Pickup Group. Service Parameter Auto Call Pickup Enabled is set to True. A calls B, C presses NewCall softkey followed by Call Pickup softkey, and call is redirected to C.

Same Behaviour for Group Pickup.

Action	CTI events	Expected results
LineInitialize		
LineOpen on A, LineOpen on B,		
LineOpen on C		
with new ExtVesrion 0x000A0000		

Action	CTI events	Expected results
A calls B	NewCallEvent received for A	For A
	NewCallEvent received for B	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For B
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
C presses NewCall softkey followed by	NewCallEvent received for C	For C
Call Pickup softkey	CallGlobalCallHandleChanged received for C	LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
		For C
		LINE_CALLDEVSPECIFIC event is received
		dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA
		dwParam2 = SLDST_UNIQUE_CALL_REF_ID_INFO
		dwParam3 = 0
LineGetCallInfo on A		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference A1
LineGetCallInfo on C		LINECALLINFO::DEVSPECIFIC would contain Unique Call Reference C2

# **EnergyWise Deep Sleep Mode Use Cases**

#### Configuration

Line A on Cisco Unified IP Phones Series 9900, 7900, and 6900 phones connect to an EnergyWise Switch, LineNegotiate with supported extension 0x000B0000 or higher, in order to receive the reason code in dwparam2 of LINE\_LINEDEVSTATE /PHONE\_STATE EVENT. From the Device Administration page, Enable Power save and configure Power On and Power Off timers.

# Verify EnergyWisePowerSavePlus Reason Code in LINEDEVSTATE Message

Verify Energy Wise Power Save Plus Reason code in LINEDEVSTATE message, when Device unregisters when going into Deep sleep.

Action	Expected result
LineInitialize	
LineOpen on A with ExtVersion xB0000 or higher	
Set Event filters for Inservice and Outofservice events.	CiscoTSP Notifies LineInServiceEvent to application:
LinesetstatusMessage with dwlineStates flags	received LINE_LINEDEVSTATE
LINEDEVSTATE_INSERVICE	device = xxx
LINEDEVSTATE_OUTOFSERVICE	cbInst = x0
	param1 = LINEDEVSTATE_INSERVICE
	param2 = x0
	param3 = x0
When Phone A goes to Deep Sleep mode and unregisters	Cisco TSP Notifies LineOutOfServiceEvent to application:
	received LINE_LINEDEVSTATE
	device = xxx
	cbInst = x0
	param1 = LINEDEVSTATE_OUTOFSERVICE
	param2 = CiscoLineDevStateOutOfServiceReason_ EnergyWisePowerSavePlus
	param3 = x0

Action	Expected result
When PowerOntime is reached, Cisco Unified IP Phones Series	Cisco TSP Notifies LineInServiceEvent to application:
7900 device registers back to CUCM.	received LINE_LINEDEVSTATE
	device = xxx
	cbInst = x0
	param1 = LINEDEVSTATE_INSERVICE
	param2 = x0,
	param3 = x0

#### **Variance**

For Cisco Unified IP Phones Series 9900 and 6900, press the Select Key to power up.

# Verify EnergyWisePowerSavePlus Reason Code in PhoneState Suspend

Verify EnergyWisePowerSavePlus Reason code in PhoneState suspend, whenDevice unregisters when in Deep Sleep Mode.

Action	Expected result
PhoneInitialize	
PhoneOpen on A with ExtVersion xB0000 or higher	
Set Event filters for Resume and Suspend events.	
For Example:	
PhonesetstatusMessage with dwPhoneStates flags PHONESTATE_SUSPEND   PHONESTATE_RESUME	
Phone A goes to Deep Sleep Mode and unregisters.	Cisco TSP Notifies DeviceOutOfServiceEvent to application through Phone state event.
	received PHONE_STATE
	device = xxx
	cbInst = x0
	param1 = PHONESTATE_SUSPEND
	param2 = CiscoPhoneStateOutOfServiceReason_ EnergyWisePowerSavePlus
	param3 = x0

Action	Expected result
When PowerOntime is reached, Cisco Unified IP Phones Series	Cisco TSP Notifies LineInServiceEvent to application:
7900 device registers back to CUCM.	received LINE_LINEDEVSTATE
	device = xxx
	cbInst = x0
	param1 = LINEDEVSTATE_INSERVICE
	param2 = x0,
	param3 = x0

#### **Variance**

For Cisco Unified IP Phones Series 9900 and 6900, press the Select Key to power up.

# Verify Reason EnergyWisePowerSavePlus Reason Code in LineDevstate/Phone State Message

Verify EnergyWisePowerSavePlus Reason code in LineDevstate/Phone State message, when unregisters after Power save idle time-out. Configure power save idle time-out = 20 mins(default = 1 hour).

Action	Expected result
LineInitialize	
LineOpen on A with ExtVersion xB0000 or higher	
Set Event filters for Inservice and Outofservice events.	Cisco TSP Notifies LineInServiceEvent to application:
LinesetstatusMessage with dwlineStates flags	received LINE_LINEDEVSTATE
LINEDEVSTATE_INSERVICE	device = xxx
LINEDEVSTATE_OUTOFSERVICE	cbInst = x0
	param1 = LINEDEVSTATE_INSERVICE
	param2 = x0
	param3 = x0
PhoneInitialize	
PhoneOpen on A with ExtVersion xB0000 or higher	
Set Event filters for Resume and Suspend events.	
For Example:	
PhonesetstatusMessage with dwPhoneStates flags PHONESTATE_SUSPEND   PHONESTATE_RESUME	

Action	Expected result
Phone goes to Deep Sleep Mode and unregisters	Cisco TSP Notifies DeviceOutOfServiceEvent to application through Phone state event.
	received PHONE_STATE
	device = xxx
	cbInst = x0
	param1 = PHONESTATE_SUSPEND
	param2 = CiscoPhoneStateOutOfServiceReason_ EnergyWisePowerSavePlus
	param3 = x0,
	Cisco TSP Notifies LineOutOfServiceEvent to application:
	received LINE_LINEDEVSTATE
	device = xxx
	cbInst = x0
	param1 = LINEDEVSTATE_OUTOFSERVICE
	param2 = CiscoLineDevStateOutOfServiceReason_ EnergyWisePowerSavePlus
	param3 = x0
For Cisco Unified IP Phones Series 9900 and 6900, press the	Cisco TSP Notifies LineInServiceEvent to application:
Select Key to power up.	received LINE_LINEDEVSTATE
	device = xxx
	cbInst = x0
	param1 = LINEDEVSTATE_INSERVICE
	param2 = x0,
	param3 = x0,
	Cisco TSP Notifies DeviceInServiceEvent to application through Phone state Event.
	received PHONE_STATE
	device = xxx
	cbInst = x0
	param1 = PHONESTATE_RESUME
	param2 = x0,
	param3 = x0,

Action	Expected result
Power Save idle timer expires and device goes to Deep Sleep and unregisters	Cisco TSP Notifies DeviceOutOfServiceEvent to application through Phone state event.
	received PHONE_STATE
	device = xxx
	cbInst = x0
	param1 = PHONESTATE_SUSPEND
	param2 = CiscoPhoneStateOutOfServiceReason_ EnergyWisePowerSavePlus
	param3 = x0,
	Cisco TSP Notifies LineOutOfServiceEvent to application:
	received LINE_LINEDEVSTATE
	device = xxx
	cbInst = x0
	param1 = LINEDEVSTATE_OUTOFSERVICE
	param2 = CiscoLineDevStateOutOfServiceReason_ EnergyWisePowerSavePlus
	param3 = x0

# Verify Call Manager Failure Reason Code in LineDevstate/Phone State Message

Verify CallManagerFailure Reason code in LineDevstate/Phone State message, when Device unregisters when Call Manager service is Restarted from serviceability page.

Action	Expected result
LineInitialize	
LineOpen on A with ExtVersion xB0000 or higher	
Set Event filters for Inservice and Outofservice events.	Cisco TSP Notifies LineInServiceEvent to application:
LinesetstatusMessage with dwlineStates flags	received LINE_LINEDEVSTATE
LINEDEVSTATE_INSERVICE   LINEDEVSTATE_OUTOFSERVICE	device = xxx
	cbInst = x0
	param1 = LINEDEVSTATE_INSERVICE
	param2 = x0
	param3 = x0
PhoneInitialize	
PhoneOpen on A with ExtVersion xB0000 or higher	

Action	Expected result
Set Event filters for Resume and Suspend events.	
For Example:	
PhonesetstatusMessage with dwPhoneStates flags PHONESTATE_SUSPEND   PHONESTATE_RESUME	
Restart Call Manager services from serviceability page.	Cisco TSP Notifies DeviceOutOfServiceEvent to application through Phone state event.
	received PHONE_STATE
	device = xxx
	cbInst = x0
	param1 = PHONESTATE_SUSPEND
	param2 = CiscoPhoneStateOutOfServiceReason_CallManagerFailure
	param3 = x0,
	Cisco TSP Notifies LineOutOfServiceEvent to application:
	received LINE_LINEDEVSTATE
	device = xxx
	cbInst = x0
	param1 = LINEDEVSTATE_OUTOFSERVICE
	param2 = CiscoLineDevStateOutOfServiceReason_CallManagerFailure
	param3 = x0

Action	Expected result
Call Manager Restart successful and device registers back	Cisco TSP Notifies LineInServiceEvent to application:
	received LINE_LINEDEVSTATE
	device = xxx
	cbInst = x0
	param1 = LINEDEVSTATE_INSERVICE
	param2 = x0,
	param3 = x0,
	Cisco TSP Notifies DeviceInServiceEvent to application through Phone state Event.
	received PHONE_STATE
	device = xxx
	cbInst = x0
	param1 = PHONESTATE_RESUME
	param2 = x0,
	param3 = x0

# Verify DeviceUnregister Reason Code in LineDevstate/Phone State Event

Verify DeviceUnregister Reason code in LineDevstate/Phone State Event, when Device unregisters by manually unplugging the Ethernet cable from device.

Action	Expected result
LineInitialize	
LineOpen on A with ExtVersion xB0000 or higher	
Set Event filters for Inservice and Outofservice events.	Cisco TSP Notifies LineInServiceEvent to application:
LinesetstatusMessage with dwlineStates flags	received LINE_LINEDEVSTATE
LINEDEVSTATE_INSERVICE	device = xxx
LINEDEVSTATE_OUTOFSERVICE	cbInst = x0
	param1 = LINEDEVSTATE_INSERVICE
	param2 = x0
	param3 = x0
PhoneInitialize	
PhoneOpen on A with ExtVersion xB0000 or higher	

Action	Expected result
Set Event filters for Resume and Suspend events.	
For Example:	
PhonesetstatusMessage with dwPhoneStates flags PHONESTATE_SUSPEND   PHONESTATE_RESUME	
Manually unplug the Ethernet cable from device.	Cisco TSP Notifies DeviceOutOfServiceEvent to application through Phone state event.
	received PHONE_STATE
	device = xxx
	cbInst = x0
	param1 = PHONESTATE_SUSPEND
	param2 = CiscoPhoneStateOutOfServiceReason_DeviceUnregistered
	param3 = x0,
	Cisco TSP Notifies LineOutOfServiceEvent to application:
	received LINE_LINEDEVSTATE
	device = xxx
	cbInst = x0
	param1 = LINEDEVSTATE_OUTOFSERVICE
	param2 = CiscoLineDevStateOutOfServiceReason_DeviceUnregistered
	param3 = x0

Action	Expected result
Device registers back after plugging back to the switch	Cisco TSP Notifies LineInServiceEvent to application:
	received LINE_LINEDEVSTATE
	device = xxx
	cbInst = x0
	param1 = LINEDEVSTATE_INSERVICE
	param2 = x0,
	param3 = x0,
	Cisco TSP Notifies DeviceInServiceEvent to application through Phone state Event.
	received PHONE_STATE
	device = xxx
	cbInst = x0
	param1 = PHONESTATE_RESUME
	param2 = x0,
	param3 = x0

# Verify CTILinkFailure Reason Code in LineDevstate/Phone State Message

Verify CTILinkFailure Reason code in LineDevstate/Phone State message, when CTIManager services are stopped.

Action	Expected result
LineInitialize	
LineOpen on A with ExtVersion xB0000 or higher	
Set Event filters for Inservice and Outofservice events.	Cisco TSP Notifies LineInServiceEvent to application:
LinesetstatusMessage with dwlineStates flags	received LINE_LINEDEVSTATE
LINEDEVSTATE_INSERVICE	device = xxx
LINEDEVSTATE_OUTOFSERVICE	cbInst = x0
	param1 = LINEDEVSTATE_INSERVICE
	param2 = x0
	param3 = x0
PhoneInitialize	
PhoneOpen on A with ExtVersion xB0000 or higher	

Action	Expected result
Set Event filters for Resume and Suspend events.	
For Example:	
PhonesetstatusMessage with dwPhoneStates flags PHONESTATE_SUSPEND   PHONESTATE_RESUME	
Stop CTI Manager services from serviceability page.	Cisco TSP Notifies DeviceOutOfServiceEvent to application through Phone state event.
	received PHONE_STATE
	device = xxx
	cbInst = x0
	param1 = PHONESTATE_SUSPEND
	param2 = CiscoPhoneStateOutOfServiceReason_CTILinkFailure
	param3 = x0,
	Cisco TSP Notifies LineOutOfServiceEvent to application:
	received LINE_LINEDEVSTATE
	device = xxx
	cbInst = x0
	param1 = LINEDEVSTATE_OUTOFSERVICE
	param2 = CiscoLineDevStateOutOfServiceReason_CTILinkFailure
	param3 = x0

Action	Expected result
Restart CTI Manager services	Cisco TSP Notifies LineInServiceEvent to application:
	received LINE_LINEDEVSTATE
	device = xxx
	cbInst = x0
	param1 = LINEDEVSTATE_INSERVICE
	param2 = x0,
	param3 = x0,
	Cisco TSP Notifies DeviceInServiceEvent to application through Phone state Event.
	received PHONE_STATE
	device = xxx
	cbInst = x0
	param1 = PHONESTATE_RESUME
	param2 = x0,
	param3 = x0

# **Extension Mobility Cross Cluster**

Common Configuration

- User A has a device profile EM\_Profile1 configured with Line1 in Cluster1 (home cluster)
- CiscoTSP uses CTIManager on Cluster1 (home cluster) in order to open provider

# TAPI Application Does LineInitializeEx and EMCC User Logs Into a Device

Title	EMCC user logs in to a device
Description	Testing the scenario where TAPI Application does LineInitializeEx and EMCCUserLogin to a Device
Test Setup	EM_Profile1 is included in application control list
	DeviceH is not in application control list
Expected Results	Step 2:
	Application receives LINE_CREATE for Line1

1. Open the TAPI Application with User A and do LineInitializeEx.

**2.** User A EM login to DeviceH on Cluster1.

## TAPI Application Does LineInitializeEx and EMCCUser Logs Out of a Device

Title	EMCC user logs out of a device
Description	Testing the scenario where TAPI Application does LineInitializeEx and EMCCUserLogs out of a Device
Test Setup	EM_Profile1 is included in application control list
	DeviceH is not in application control list
Expected Results	Step 2:
	Application receives LINE_REMOVE for Line1

- 1. Open the TAPI Application with User A and do LineInitializeEx.
- **2.** User A EM logout of a device DeviceH on Cluster1.

### Application Does PhoneInitializeEx and EMCC User Logs In to a Device

Title	EMCC user logs in to a device
Description	Testing the scenario where TAPI Application does PhoneInitializeEx and EMCCUserLogin to a Device
Test Setup	EM_Profile1 is included in application control list
	DeviceH is not in application control list
Expected Results	Step 2:
	Application receives PHONE_CREATE for Line1

- 1. Step1: Open the TAPI Application with User A and do PhoneInitializeEx.
- **2.** Step2: User A EM login to DeviceH on Cluster1.

# TAPI Application Does PhoneInitializeEx and EMCC User Logs Out of a Device

Title	EMCC user logs out of a device
Description	Testing the scenario where TAPI Application does PhoneInitializeEx and EMCCUserLogs out of a Device
Test Setup	EM_Profile1 is included in application control list  DeviceH is not in application control list
Expected Results	Step 2: Application receives PHONE _REMOVE for Line1

- 1. Step1: Open the TAPI Application with User A and do PhoneInitializeEx.
- 2. Step2: User A EM logout of a device DeviceH on Cluster1.

## **EMCC User Logs in to a Device From Cluster 2 (Visiting Cluster)**

Title	EMCC user logs in to a device from cluster 2 (visiting cluster)
Description	Testing the scenario where EMCCUser Login to a Device from cluster 2 (visiting cluster)
Test Setup	EM_Profile1 is included in application control list.
Expected Results	Step 2:
	Application receives LINE_CREATE for Line1

- 1. Open the TAPI Application with User A and do LineInitializeEx.
- 2. User A goes to the Cluster 2(visiting Cluster) and EM login to a device DeviceV.

### **EMCC User Logs Out of a Device From Cluster 2 (Visiting Cluster)**

Title	EMCC user logs out of a device from cluster 2 (visiting cluster)
Description	Testing the scenario where EMCCUser LogOut of a Device from cluster 2 (visiting cluster)
Test Setup	EM_Profile1 is included in application control list.
Expected Results	Step 2:
	Application receives LINE_REMOVE for Line1

- 1. Open the TAPI Application with User A and do LineInitializeEx.
- 2. After the Execution of the above usecase User A EM logout of a device DeviceV.

## **EMCC User Logs In to a Device with LineH Configured**

Title	EMCC user logs in to a device with LineH configured
Description	Testing the scenario where EMCCUserLogin to a Device with LineH configured
Test Setup	EM_Profile1 is included in application control list  DeviceH is included in application control list with LineH configured
Expected Results	Step 2:  • Application receives LINE_REMOVE for LineH • Application receives LINE_CREATE for Line1

1. Open the TAPI Application with User A and do LineInitializeEx.

2. User A EM login to a device DeviceH on Cluster1.

# **EMCC User Logs Out of a Device with LineH Configured**

Title	EMCC user logs out of a device
Description	Testing the scenario where EMCCUserLogs out of a Device
Test Setup	EM_Profile1 is included in application control list  DeviceH is included in application control list with LineH configured
Expected Results	Step 2:  • Application receives LINE_REMOVE for Line1  • Application receives LINE_CREATE for LineH

1. After the Execution of the above usecase User A EM logout of a device DeviceH on Cluster1.

### **EMCC User Logs In to a DeviceH Configured for Multiple Lines (LineH)**

Title	EMCC user logs in to a DeviceH
Description	Testing the scenario where EMCCUser Login to a DeviceH which is configured for multiple lines
Test Setup	EM_Profile1 is included in application control list
Expected Results	Step 2:
	Application receives 2 LINE_REMOVE for LineH     Application receives LINE_CREATE for Line1

- 1. Open the TAPI Application with User A and do LineInitializeEx.
- 2. User A goes to the Cluster 2(visiting Cluster) and EM login to a device DeviceH(A device with multiple lines (LineH)).

# **EMCC** User Logs In to a Device with LineH Configured and Administrator Removes the Device From Application Control List

Title	EMCC user logs in to a device with LineH configured and the administrator removes the device from the Application Control list
Description	Testing the scenario where EMCCUserLogin to a device with LineH configured and administrator removes the device from the Application Control list
Test Setup	EM_Profile1 is included in application control list
	DeviceH is included in application control list with LineH configured

Expected Results	Step 2:
	Application receives LINE_REMOVE for LineH     Application receives LINE_CREATE for Line1
	Step3:
	Application will not receive any events.

- 1. Open the TAPI Application with User A and do LineInitializeEx.
- **2.** User A EM login to a device DeviceH on Cluster1.
- 3. Administrator removes the DeviceH from application control list.

# **EMCC** User Logs In and Out of a Device with LineH Configured and Administrator Removes the Device From Application Control List

Title	EMCC user logs in and logs out of a device with LineH configured and Administrator removes the device from the Application Control List
Description	Testing the scenario where EMCCUserLogin to a Device with LineH configured and Administrator removes the device from the Application Control List
Test Setup	EM_Profile1 is included in application control list
	DeviceH is included in application control list with LineH configured
Expected Results	Step 2:
	Application receives LINE_REMOVE for LineH
	Application receives LINE_CREATE for Line1
	Step3:
	Application receives LINE_REMOVE for Line1
	Application receives LINE_CREATE for LineH
	Step4:
	Application receives LINE_REMOVE for LineH

- 1. Open the TAPI Application with User A and do LineInitializeEx.
- **2.** User A EM login to a device DeviceH on Cluster1.
- **3.** User A EM logout of the device DeviceH on Cluster1.
- **4.** Administrator removes the DeviceH from application control list.

# EMCC User Logs in to a Device with LineH Configured and EM\_Profile Not Included in Application Control List

Title	EMCC user logs in to a device with LineH configured and administrator removes the device from
	the Application Control list

Description	Testing the scenario where EMCCUserLogin to a device with LineH configured and administrator removes the device from the Application Control list
Test Setup	EM_Profile1 is not included in Application Control list
	DeviceH is included in Application Control list with LineH configured
Expected Results	Step 2:
	Application receives LINE_REMOVE for LineH
	Application receives LINE_CREATE for Line1
	Step3:
	<ul> <li>Application receives no events since EM_Profile1 is not in control list.</li> </ul>
	Step4:
	Application receives LINE_REMOVE for LineH

- 1. Open the TAPI Application with User A and do LineInitializeEx.
- **2.** User A EM login to a device DeviceH on Cluster1.
- **3.** Administrator removes the DeviceH from application control list.
- **4.** User A EM logout of the device DeviceH on Cluster1.

# EMCC User Logs In to a DeviceV and EM\_Profile Is Removed by Administrator From Application Control List

Title	EMCC user logs in to a DeviceV and administrator removes the EM_Profile from the Application Control list
Description	Testing the scenario where EMCCUserLogin to a DeviceV and administrator removes the EM_Profile from Application Control list
Test Setup	EM_Profile1 is included in Application Control list.
Expected Results	Step 2:  • Application receives LINE CREATE for Line1
	Step3:  • Application receives LINE_REMOVE for Line1

- **1.** Open the TAPI Application with User A and do LineInitializeEx.
- 2. User A EM login to a DeviceV (Visiting Device).
- 3. Administrator removes the EM\_Profile1 from application control list.

# **EMCC User Logs In to a Device Then Application Does Provider Open**

Title	EMCC user logs in to a DeviceV	
Title	EMCC user logs in to a DeviceV	

Description	Testing the scenario where EMCCUserLogin to a DeviceV(cluster2). Then the application does Provider Open
Test Setup	EM_Profile1 is included in Application Control list
	DeviceH is not in Application Control list
Expected Results	Step2:
	DeviceV/Line1 will be included in TAPI device/line enumeration

- 1. User A EM login to DeviceV on Cluster2.
- 2. Open the TAPI Application with User A and do LineInitializeEx.

# EMCC User Logs In to a DeviceV in Visiting Cluster and Administrator Adds the EM\_Profile to Application Control List

Title	EMCC user logs in to a DeviceV in Visiting cluster and administrator adds the EM_Profile to the Application Control List
Description	Testing the scenario where EMCCUserLogin to a DeviceV in Visiting cluster and Administrator adds the EM_Profile to the Application Control list
Test Setup	EM_Profile1 is not included in Application Control list
Expected Results	Step 2:  • Application will not receive any events as EM_Profile1 not in the Application Control list.  Step3:  • Application receives LINE_CREATE for Line1

- 1. Open the TAPI Application with User A and do LineInitializeEx.
- **2.** User B EM login to a DeviceV on Cluster2.
- 3. Administrator Adds the EM Profile1 to the application control list.

# **Extension Mobility Memory Optimization Option**

The following section describes common configuration and use cases for Early Offer Support.

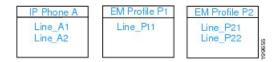
# **Common Configuration**

The message flow in the following figure is described below:

- IP Phone\_A is configured in DB with lines Line\_A1 and LineA2
- User1 has a device profile EM\_Profile1 configured with Line\_P11

• User2 has a device profile EM\_Profile2 configured with lines Line\_P21 and Line\_P22

Figure 1: EM Memory Optimization Scenario 1



The message flow in the following figure is described below:

• Application uses Line\_N to receive other-device state notifications

Figure 2: EM Memory Optimization Scenario 2



#### **Use Cases**

Use cases related to the EM Memory Optimization Option feature are mentioned below:

- Use Case 1
- 1. Line\_A1 and Line\_A2 are not opened
- **2.** EM user with Profile\_P1 logs in
- 3. EM user with Profile\_P1 logs out
- **4.** EM user with Profile\_P1 logs in

The message flow in the following figure is described in steps 1 to 4.

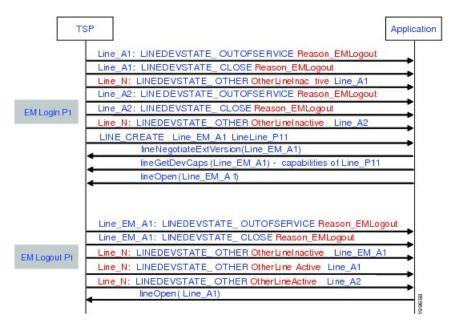
TSP Application Line\_N: LINEDEVSTATE\_OTHER OtherLineInactive Line\_A1 Line\_N: LINEDEVSTATE\_OTHER OtherLineInactive Line\_A2 LINE\_CREATE Line\_EM\_A1 LineLine\_P11 EM Login P1 lineNegotiateExtVersion(Line\_EM\_A1) lineGetDevCaps(Line\_EM\_A1) - capabilities of Line\_P11 Line\_N: LINEDEVSTATE\_OTHER OtherLineInactive Line\_EM\_A1 Line\_N: LINEDEVSTATE\_OTHER OtherLineActive EM Logout P1 Line\_N: LINEDEVSTATE\_OTHER OtherLineActive Line\_A2 Line\_N: LINEDEVSTATE\_OTHER Other LineInactive Line\_A1 Line\_N: LINEDEVSTATE\_OTHER OtherLineInactive Line\_A2 Line\_N: LINEDEVSTATE\_OTHER Other Line Active EM Login P1 Line\_N: LINEDEVSTATE\_OTHER OtherLine CapsChange Line\_EM\_A lineNegotiateExtVersion(Line\_EM\_A1) lineGetDevCap(sLine\_EM\_A1) - capabilities of Line\_P11

Figure 3: EM Memory Optimization Option Feature Use Case 1

- Use Case 2
- 1. Line A1 and Line A2 has been opened
- 2. EM user with Profile P1 logs in
- 3. Application opens Line\_P11
- 4. EM user with Profile P1 logs out
- 5. Application opens Line\_A1

The message flow in the following figure is described in steps 1 to 5.

Figure 4: EM Memory Optimization Option Feature Use Case 2



- Use Case 3
- 1. Line\_A1 and Line\_A2 are not opened
- **2.** EM user with Profile\_P1 logs in
- 3. EM user with Profile P1 logs out
- **4.** EM user with Profile\_P2 logs in
- 5. EM user with Profile\_P2 logs out

The message flow in the following figure is described in steps 1 to 5.

Application TSP Line\_N: LINEDEVSTATE\_OTHER OtherLineInactive Line\_A1 Line\_N: LINEDEVSTATE\_OTHER OtherLineInactive Line\_A2 LINE\_CREATE Line\_EM\_A1 LineLine\_P11 EM Login P1 lineNegotiateExtVersion(Line\_EM\_A1) lineGetDevCaps(Line\_EM\_A1) - capabilities of Line\_P11 Line N: LINEDEVSTATE OTHER OtherLineInactive Line EM A1 Line N: LINEDEVSTATE OTHER Other Line At EM Logout P1 Line\_N: LINEDEVSTATE\_OTHER Other Line Active Line\_A2 Line\_N: LINEDEVSTATE\_OTHER Other Line Inactive Line\_A1 Line\_N: LINEDEVSTATE\_OTHER OtherLineInactive Line\_A2 Line N: LINEDEVSTATE OTHER OtherLineActive Line\_N: LINEDEVSTATE\_OTHER Other Line Cap EM Login P2 lineNegotiateExtVersion(Line EM A1) lineGetDevCaps( Line\_EM\_A1) - capabilities of Line\_P21 LINE\_CREATE Line\_EM\_A2 LineLine\_P11 lineNegotiateExtVersion(Line\_EM\_A2) lineGetDevCaps (Line\_EM\_A2) - capabilities of Line\_P22 Line\_N: LINEDEVSTATE\_OTHER OtherLineInactive Line\_EM\_A1 Line\_N: LINEDEVSTATE\_OTHER Other LineInactive Line\_EM\_A2 Line N: LINEDEVSTATE OTHER Other Line At EM Logout P2 Line\_N: LINEDEVSTATE\_OTHER OtherLineActive

Figure 5: EM Memory Optimization Option Feature Use Case 3

- Use Case 4
- 1. EM user with Profile\_P1 logs in
- 2. Operation request failed on inactive Line A1
- 3. EM user with Profile\_P1 logs out
- **4.** Operation request failed on inactive Line P11 with ... error code ...

The message flow in the following figure is described in steps 1 to 4.

Line\_N: LINEDEVSTATE\_OTHER OtherLineInactive Line\_A1

Line\_N: LINEDEVSTATE\_OTHER OtherLineInactive Line\_A2

LINE\_CREATE Line\_EM\_A1 LineLine\_P11

lineNegotiateExtVersion(Line\_EM\_A1)

lineGetDevCaps(Line\_EM\_A1) - capabilities of Line\_P11

lineGetDevCaps(Line\_A1) LINEERR\_DEVICE\_INACTIVE

Line\_N: LINEDEVSTATE\_OTHER OtherLineInactive Line\_EM\_A1

Line\_N: LINEDEVSTATE\_OTHER OtherLineActive Line\_A1

Line\_N: LINEDEVSTATE\_OTHER OtherLineActive Line\_A2

lineGetDevCaps(Line\_EM\_A1) LINEERR\_DEVICE\_INACTIVE

Figure 6: EM Memory Optimization Option Feature Use Case 4

## **External Call Control**

# Basic Call Initiated From TAPI with External Call Control on Translation Pattern and CEPM Returns Reject

#### Configuration

Phone A, B are in cluster devices. B matches the translation pattern BXXX which has calling and called party transformation defined to transform A to A1 and B to B1 and External Call Control is also enabled.

Procedure

Application sends a lineMakeCall at A to call B.

#### Result

Dialed number B matches the translation pattern BXXX which has External Call Control enabled. This takes precedence and CUCM requests CEPM to get routing rule for B. CEPM returns Reject.

Party	TSP Message to App data
A initiates Call to B	A
A receives NewCallEvent and CallStateChangeEvent (Dialtone/Dialing)	LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING)  CallerID = A / CalledID = ""  mod Calling = A / mod Called = ""

Party	TSP Message to App data
A receives CallStateChangeEvent (Disconnect)	A:
	LINE_CALLSTATE (LINECALLSTATE_DISCONNECTED, LINEDISCONNECTMODE_REJECT)
	CallerID = A / CalledID = ""
	mod Calling = A / mod Called = ""

## Basic Call Initiated From TAPI Using External Call Control on Translation Pattern and CEPM Returns Divert with Modified Calling and Called Parties

#### Configuration

Phone A, B are in cluster devices. B matches the translation pattern BXXX which has calling and called party transformation defined to transform A to A1 and B to B1 and External Call Control is also enabled.

Procedure

Application sends a lineMakeCall at A to call B.

#### Result

Dialed number B matches the translation pattern BXXX which has External Call Control enabled. This takes precedence and CUCM requests CEPM to get routing rule for B.

CEPM returns divertTo = C, with ModifiedCalling = MA and ModifiedCalled = MB

Call will be extended to C (modified calling and modified called in divert to routing directive, overrides the calling and called number transformation configured for translation pattern and the call is diverted to C)

Party	TSP Message to App data
A initiates call to B	A:
A receives NewCallEvent and CallStateChangeEvent (Dialtone/Dialing)	LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING)  CallerID = A / CalledID = """  mod Calling = A / mod Called = """
A receives CallStateChangeEvent (Proceeding)	A: LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)/ LINE_CALLINFO  CallerID = A / CalledID = B1  mod Calling = A1 / mod Called = B1

Party	TSP Message to App data
A receives CallStateChangeEvent (RingBack)	A:
C receives NewCallEvent	LINE_CALLSTATE (LINECALLSTATE_RINGBACK)/ LINE_CALLINFO
	CallerID = A / CalledID = B1 / RedirectingID = MB /
	RedirectionID = C
	mod Calling = MA / mod Called = B1 /
	mod Redirecting = MB / mod Redirection = C
	C:
	LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_OFFERING/ LINECALLSTATE_ACCEPTED
	dwReason = LINECALLREASON_UNKNOWN
	extendCallReason = CtiReasonCallIntercept
	CallerID = A / CalledID = MB / RedirectingID = MB /
	Redirection $ID = C$
	mod Calling = MA / mod Called = MB /
	mod Redirecting = MB / mod Redirection = C
C answers	A:
A and C receives Connected Call state	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	CallerID = A / CalledID = B1 / ConnectedID = C /
	RedirectingID = MB / RedirectionID = C
	mod Calling = MA / mod Called = B1 /
	mod Connected = C / mod Redirecting = MB /
	mod Redirection = C
	C:
	LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_OFFERING/LINECALLSTATE_ACCEPTED
	CallerID = A / CalledID = MB / ConnectedID = A /
	RedirectingID = MB / RedirectionID = C
	mod Calling = MA / mod Called = MB /
	mod Connected = MA / mod Redirecting = MB /
	mod Redirection = C

## Basic Call Initiated From TAPI Using External Call Control on Translation Pattern and CEPM Returns Continue with Modified Calling and Called Parties

#### Configuration

Phone A, B are in cluster devices. B matches the translation pattern BXXX which has calling and called party transformation defined to transform A to A1 and B to B1 and External Call Control is also enabled.

Procedure

Application sends a lineMakeCall at A to call B.

#### Result

Dialed number B matches the translation pattern BXXX which has External Call Control enabled. This takes precedence and CUCM requests CEPM to get routing rule for B.

CEPM returns continue with ModifiedCalling = MA and ModifiedCalled = MB

Call will be extended to MB (modified calling and modified called in continue routing directive, overrides the calling & called number transformation configured for translation pattern)

Party	TSP Message to App Data
A initiates Call to B	A:
A receives NewCallEvent and CallStateChangeEvent (Dialtone/Dialing)	LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING)  CallerID = A / CalledID = ""  mod Calling = A / mod Called = ""
A receives CallStateChangeEvent (Proceeding)	A:  LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)/ LINE_CALLINFO  CallerID = A / CalledID = B1  mod Calling = A1 / mod Called = B1

Party	TSP Message to App Data
A receives CallStateChangeEvent (RingBack)	A:
MB receives NewCallEvent	LINE_CALLSTATE (LINECALLSTATE_RINGBACK)/ LINE_CALLINFO
	CallerID = A / CalledID = B1
	mod Calling = MA / mod Called = B1
	MB:
	LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_OFFERING/ LINECALLSTATE_ACCEPTED
	CallerID = A / CalledID = MB
	mod Calling = MA / mod Called = MB
MB answers	A:
A and MB receives Connected Call state	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	CallerID = A / CalledID = B1 / ConnectedID = MB
	mod Calling = MA / mod Called = B1 /
	mod Connected = MB
	MB:
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	CallerID = A / CalledID = MB / ConnectedID = A
	mod Calling = MA / mod Called = MB /
	mod Connected = MA

## Conference Call Initiated From TAPI Using External Call Control on Translation Pattern and CEPM Returns Continue with Modified Calling and Called Parties in the Consult Call

#### Configuration

Phone A, B, C are in cluster devices.

C matches the translation pattern CXXX which has calling and called party transformation defined to transform B to A1 and C to C1 and External Call Control is also enabled.

#### Procedure

Application sends a lineMakeCall at A to call B. Application sends a lineSetupConference/lineAddToconference to B to consult conference the call to C.

#### Result

Dialed number C matches the translation pattern CXXX which has External Call Control enabled. This takes precedence and CUCM requests CEPM to get routing rule for B.

CEPM returns continue with ModifiedCalling = MB and ModifiedCalled = MC

Call will be extended to "MC" (modified calling and modified called in continue routing directive, overrides the calling & called number transformation configured for translation pattern)

After conference is complete, the correct number of CONFERENCE calls are see at all the participants.

Party	TSP Message to App Data
	A:
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	CallerID = A / CalledID = B / ConnectedID = B
	mod Calling = A / mod Called = B /
	mod Connected = B
	B:
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	CallerID = A / CalledID = B / ConnectedID = A
	mod Calling = A / mod Called = B /
	mod Connected = A
B does a lineSetupConference / lineDial to call C.	B:
MC receives NewCallEvent	Call-1
	LINE_CALLSTATE (LINECALLSTATE_ONHOLDPENDCONF)
	CallerID = A / CalledID = B / ConnectedID = A
	mod Calling = A / mod Called = B /
	mod Connected = A
	Call-2
	LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)/ LINE_CALLINFO
	CallerID = B / CalledID = C1
	mod Calling = MB / mod Called = C1
	MC:
	LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_OFFERING/ LINECALLSTATE_ACCEPTED)
	CallerID = B / CalledID = MC
	mod Calling = MB / mod Called = MC

Party	TSP Message to App Data
MC answers the call	B:
	Call-2
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	CallerID = B / CalledID = C1 / ConnectedID = MC
	mod Calling = MB / mod Called = C1 /
	mod Connected = MC
	MC:
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	CallerID = B / CalledID = MC / ConnectedID = B
	mod Calling = MB / mod Called = MC /
	mod Connected = MB

Party	TSP Message to App Data
B1 does a lineAddToConference	A:
	CONFERENCE
	CallerID = A / CalledID = B / ConnectedID = B
	mod Calling = A / mod Called = B /
	mod Connected = B
	CONNECTED
	CONFERENCE
	CallerID = A / CalledID = MC / ConnectedID = MC
	mod Calling = A / mod Called = MC /
	mod Connected = MC
	B:
	CONFERENCE
	CallerID = A / CalledID = B / ConnectedID = A
	mod Calling = A / mod Called = B /
	mod Connected = A
	CONNECTED
	CONFERENCE
	CallerID = B / CalledID = C1 / ConnectedID = MC
	mod Calling = B/ mod Called = C1 /
	mod Connected = MC
	MC:
	CONFERENCE
	CallerID = B / CalledID = MC / ConnectedID = B
	mod Calling = B / mod Called = MC /
	mod Connected = B
	CONNECTED
	CONFERENCE
	CallerID = MC / CalledID = A / ConnectedID = A
	mod Calling = MC / mod Called = A /
	mod Connected = A

## Call Is Redirected to a Hunt List of Chaperones and Chaperone Enables Call Recording and Conferences in the Called Party

#### Configuration

Phone A, C1, D are in cluster devices. B matches the translation pattern BXXX where External Call Control is enabled. Application sends a lineMakeCall at A to call B.

CEPM determines this calls need to have a chaperone's supervise. CEPM returns the permit decision with the obligation <divert>, destination HuntPilot C, which is a hunt pilot of chaperones, and a reason string "chaperone".

CUCM redirects the call to the hunt pilot C, and the chaperone member C1 answers the call.

After talking to A briefly and discovered that A intended to talk to D, the chaperone C1 starts to establish a conference to D. C1 presses the conference softkey and dials D.

CUCM queries CEPM for the call, with calling user C1 with DN C1, and called user D with DN D.

CEPM returns the response with permit decision with <continue> call routing directive, since the policy server detects that the caller is the chaperone.

CUCM rings D's phone and D answers the call.

C1 presses the conference softkey again, and the conference is established.

The chaperone C1 presses the "record" softkey. This triggers the call recording being setup from C1's IP phone to the recorder.

When the call recording is eablished successfully, the recording warning tone is playing to the C1's phone. The recording warning tone is enabled by setting service parameter Play Recording Notification Tone To Observed Target to True.

A and D starts to talk under the supervision of the chaperone.

Party	TSP Message to App Data
A initiates Call to B	A:
A receives NewCallEvent and CallStateChangeEvent (Dialtone/Dialing)	LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_DIALTONE/ LINECALLSTATE_DIALING)  CallerID = A / CalledID = """  mod Calling = A / mod Called = """
A receives CallStateChangeEvent (Proceeding) webmail	A: LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)/ LINE_CALLINFO CallerID = A / CalledID = B mod Calling = A / mod Called = B

Party	TSP Message to App Data
A receives CallStateChangeEvent (RingBack)	A:
C1 receives NewCallEvent	LINE_CALLSTATE (LINECALLSTATE_RINGBACK)/ LINE_CALLINFO
	CallerID = A / CalledID = B / RedirectingID = B /
	RedirectionID = C
	mod Calling = A / mod Called = B /
	mod Redirecting = B / mod Redirection = C
	C1:
	LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_OFFERING/ LINECALLSTATE_ACCEPTED
	CallerID = A / CalledID = B / RedirectingID = B /
	RedirectionID = C
	mod Calling = A / mod Called = B /
	mod Redirecting = B / mod Redirection = C
	LINECALLINFO::DEVSPECIFIC would contain IsChaperoneCall = 0x1
C1 answers	A:
A and C1 receives Connected Call state	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	CallerID = A / CalledID = B / ConnectedID = C / RedirectingID = B / RedirectionID = C
	mod Calling = A / mod Called = B / mod Redirecting = B / mod Connected = B / mod Redirection = C
	C1:
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	CallerID = A / CalledID = B / ConnectedID = C / RedirectingID = B / RedirectionID = C
	mod Calling = A / mod Called = B / mod Redirecting = B / mod Connected = B / mod Redirection = C
Application issues a lineRedirect on call at C1	Line_Reply is returned with an error code of LINEERR_OPERATION_FAIL_CHAPERONE_DEVICE

Party	TSP Message to App Data
C1 does a lineSetupConference / lineDial to call D.	C1:
D receives NewCallEvent	Call-1
	LINE_CALLSTATE (LINECALLSTATE_ONHOLDPENDCONF)
	CallerID = A / CalledID = B / ConnectedID = A / RedirectingID = B / RedirectionID = C
	mod Calling = A / mod Called = B / mod Connected = A / mod Redirecting = B / mod Redirection = C
	CONNECTED
	LINECALLINFO::DEVSPECIFIC would contain IsChaperoneCall = 0x1
	Call-2
	LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_PROCEEDING)/ LINE_CALLINFO
	CallerID = C1 / CalledID = D
	mod Calling = C1 / mod Called = D
	D:
	LINE_APPNEWCALL, LINE_CALLSTATE (LINECALLSTATE_OFFERING/ LINECALLSTATE_ACCEPTED)
	CallerID = C1 / CalledID = D
	mod Calling = C1 / mod Called = D
D answers the call	C1:
	Call-2
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	CallerID = C1 / CalledID = D / ConnectedID = D
	mod Calling = C1 / mod Called = D /
	mod Connected = D
	D:
	LINE_CALLSTATE (LINECALLSTATE_CONNECTED)
	CallerID = C1 / CalledID = D / ConnectedID = C1
	mod Calling = C1 / mod Called = D / mod Connected = C1

Party	TSP Message to App Data
C1 does a lineAddToConference	

Party	TSP Message to App Data
	A:
	CONFERENCE
	CallerID = A / CalledID = B / ConnectedID = C
	/ RedirectingID = B / RedirectionID = C
	mod Calling = A / mod Called = B /
	mod Redirecting = B / mod Connected = C /
	mod Redirection = C
	CONNECTED
	CONFERENCE
	CallerID = A / CalledID = D / ConnectedID = D
	mod Calling = A / mod Called = D /
	mod Connected = D
	C1:
	CONFERENCE
	CallerID = A / CalledID = B / ConnectedID = A
	/ RedirectingID = B / RedirectionID = C
	mod Calling = A / mod Called = B /
	mod Connected = A / mod Redirecting = B /
	mod Redirection = C
	CONNECTED
	LINECALLINFO::DEVSPECIFIC would contain IsChaperoneCall = 0x1
	CONFERENCE
	CallerID = C / CalledID = D / ConnectedID = D
	mod Calling = C / mod Called = D /
	mod Connected = D
	D:
	CONFERENCE
	CallerID = C / CalledID = D / ConnectedID = C
	mod Calling = C / mod Called = D /
	mod Connected = C
	CONNECTED
	CONFERENCE

Party	TSP Message to App Data
	CallerID = D / CalledID = A / ConnectedID = A
	mod Calling = D / mod Called = A /
	mod Connected = A
Chaperone C1 starts recording to recording device R	C1:
	LINE_DEVSPECIFIC(SLDSMT_RECORDING_STARTED, 0, 0)
	LINE_DEVSPECIFIC(SLDSMT_LINECALLINFO_ DEVSPECIFICDATA, SLDST_CALL_ATTRIBUTE_INFO, 0)
	CallAttributeTye = 'Recording'
	C1's CCMCallId
	Address = R's DN, Partition = R's Partition, DeviceName = R's DeviceName

## **Forced Authorization and Client Matter Code Scenarios**

## **Manual Call to a Destination That Requires an FAC**

The following table describes the message sequences for the Forced Authorization and Client Matter Code scenario of Manual Call to a Destination that requires an FAC.

#### **Preconditions**

Party A is Idle. Party B requires an FAC.

The scenario remains similar if Party B requires a CMC instead of an FAC.

Table 51: Message Sequences for Manual Call to a Destination That Requires an FAC

Actions	CTI Message	TAPI messages	TAPI structures
Party A goes off-hook	NewCallEvent,	LINE_APPNEWCALL	LINECALLINFO (hCall-1)
	CH = C1,	hDevice = A	hLine = A
	GCH = G1,	dwCallbackInstance = 0	dwCallID = T1
	Calling = A,	dwParam1 = 0	dwOrigin = OUTBOUND
	Called = NP,	dwParam2 = hCall-1	dwReason = DIRECT
	OrigCalled = NP,	dwParam3 = OWNER	dwCallerID = A
	LR = NP,		dwCalledID = NP
	State = Dialtone,		dwConnectedID = NP
	Origin = OutBound,		dwRedirectionID = NP
	Reason = Direct		dwRedirectionID = NP
	CallStateChangedEvent, CH = C1, State = Dialtone, Cause = CauseNoError, Reason = Direct, Calling = A, Called = NP, OrigCalled = NP, LR = NP	LINE_CALLSTATE hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = DIALTONE dwParam2 = UNAVAIL dwParam3 = 0	No change

Actions	CTI Message	TAPI messages	TAPI structures
	CallStateChangedEvent, CH = C1,  State = Dialing, Cause = CauseNoError, Reason = Direct,  Calling = A,  Called = NP,  OrigCalled = NP,  LR = NP	LINE_CALLSTATE hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = DIALING dwParam2 = 0 dwParam3 = 0	No change
	CallToneChangedEvent, CH = C1, Tone = ZipZip, Feature = FACCMC, FACRequired = True, CMCRequired = False	LINE_DEVSPECIFIC hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = SLDSMT_CALL_TONE_CHANGED dwParam2 = CTONE_ZIPZIP dwParam3 = CZIPZIP_FACREQUIRED	No change

Actions	CTI Message	TAPI messages	TAPI structures
Party A dials the FAC, and Party B accepts the call	CallStateChangedEvent, CH = C1, State = Proceeding, Cause = CauseNoError, Reason = Direct, Calling = A, Called = B, OrigCalled = B, LR = NP	LINE_CALLSTATE hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = PROCEEDING dwParam2 = 0 dwParam3 = 0 LINE_CALLINFO hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = CALLEDID dwParam2 = 0 dwParam3 = 0	LINECALLINFO (hCall-1) hLine = A dwCallID = T1 dwOrigin = OUTBOUND dwReason = DIRECT dwCallerID = A dwCalledID = B dwConnectedID = NP dwRedirectionID = NP
	CallStateChangedEvent, CH = C1, State = Ringback, Cause = CauseNoError, Reason = Direct, Calling = A, Called = B, OrigCalled = B, LR = NP	LINE_CALLSTATE hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = RINGBACK dwParam2 = 0 dwParam3 = 0	No change

### Manual Call to a Destination That Requires Both FAC and CMC

The following table describes the message sequences for the Forced Authorization and Client Matter Code scenario of a manual call to a destination that requires both FAC and CMC.

#### **Preconditions**

Party A is Idle. Party B requires an FAC and a CMC.

Table 52: Message Sequences for Manual Call to a Destination That Requires Both FAC and CMC

Actions	CTI Message	TAPI messages	TAPI structures
Party A goes off-hook	NewCallEvent,	LINE_APPNEWCALL	LINECALLINFO (hCall-1)
	CH = C1,	hDevice = A	hLine = A
	GCH = G1,	dwCallbackInstance = 0	dwCallID = T1
	Calling = A,	dwParam1 = 0	dwOrigin = OUTBOUND
	Called = NP,	dwParam2 = hCall-1	dwReason = DIRECT
	OrigCalled = NP,	dwParam3 = OWNER	dwCallerID = A
	LR = NP,		dwCalledID = NP
	State = Dialtone,		dwConnectedID = NP
	Origin = OutBound,		dwRedirectionID = NP
	Reason = Direct		dwRedirectionID = NP
	CallStateChangedEvent, CH = C1, State = Dialtone, Cause = CauseNoError, Reason = Direct, Calling = A, Called = NP, OrigCalled = NP, LR = NP	LINE_CALLSTATE hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = DIALTONE dwParam2 = UNAVAIL dwParam3 = 0	No change

Actions	CTI Message	TAPI messages	TAPI structures
Party A dials Party B	CallStateChangedEvent, CH = C1, State = Dialing, Cause = CauseNoError, Reason = Direct, Calling = A, Called = NP, OrigCalled = NP, LR = NP	LINE_CALLSTATE hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = DIALING dwParam2 = 0 dwParam3 = 0	No change
	CallToneChangedEvent, CH = C1, Tone = ZipZip, Feature = FACCMC, FACRequired = True, CMCRequired = True	LINE_DEVSPECIFIC  hDevice = hCall-1  dwCallbackInstance = 0  dwParam1 =  SLDSMT_CALL_TONE_CHANGED  dwParam2 = CTONE_ZIPZIP  dwParam3 =  CZIPZIP_FACREQUIRED,  CZIPZIP_CMCREQUIRED	No change
Party A dials the FAC	CallToneChangedEvent, CH = C1, Tone = ZipZip, Feature = FACCMC, FACRequired = False, CMCRequired = True	LINE_DEVSPECIFIC  hDevice = hCall-1  dwCallbackInstance = 0  dwParam1 =  SLDSMT_CALL_TONE_CHANGED  dwParam2 = CTONE_ZIPZIP  dwParam3 =  CZIPZIP_CMCREQUIRED	No change

Actions	CTI Message	TAPI messages	TAPI structures
Party A dials the CMC, and Party B accepts the call	CallStateChangedEvent, CH = C1, State = Proceeding, Cause = CauseNoError, Reason = Direct, Calling = A, Called = B, OrigCalled = B, LR = NP	LINE_CALLSTATE hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = PROCEEDING dwParam2 = 0 dwParam3 = 0 LINE_CALLINFO hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = CALLEDID dwParam2 = 0 dwParam3 = 0	LINECALLINFO (hCall-1) hLine = A dwCallID = T1 dwOrigin = OUTBOUND dwReason = DIRECT dwCallerID = A dwCalledID = B dwConnectedID = NP dwRedirectionID = NP
	CallStateChangedEvent, CH = C1, State = Ringback, Cause = CauseNoError, Reason = Direct, Calling = A, Called = B, OrigCalled = B, LR = NP	LINE_CALLSTATE hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = RINGBACK dwParam2 = 0 dwParam3 = 0	No change

### lineMakeCall to a Destination That Requires an FAC

The following table describes the message sequences for the Forced Authorization and Client Matter Code scenario of lineMakeCall to a destination that requires an FAC.

#### **Preconditions**

Party A is Idle. Party B requires an FAC. Note that the scenario is similar if Party requires a CMC instead of an FAC.

Table 53: Message Sequences for lineMakeCall to a Destination That Requires an FAC

Actions	CTI Message	TAPI messages	TAPI structures
Party A does a lineMakeCall()	NewCallEvent,	LINE_CALLINFO	LINECALLINFO (hCall-1)
to Party B	CH = C1,	hDevice = hCall-1	hLine = A
	GCH = G1,	dwCallbackInstance = 0	dwCallID = T1
	Calling = A,	dwParam1 = ORIGIN	dwOrigin = OUTBOUND
	Called = NP,	dwParam2 = 0	dwReason = DIRECT
	OrigCalled = NP,	dwParam3 = 0	dwCallerID = A
	LR = NP,	LINE_CALLINFO	dwCalledID = NP
	State = Dialtone,	hDevice = hCall-1	dwConnectedID = NP
	Origin = OutBound,	dwCallbackInstance = 0	dwRedirectionID = NP
	Reason = Direct	dwParam1 =	dwRedirectionID = NP
		REASON, CALLERID	
		dwParam2 = 0	
		dwParam3 = 0	
	CallStateChangedEvent, CH = C1, State = Dialing, Cause = CauseNoError, Reason = Direct, Calling = A, Called = NP, OrigCalled = NP, LR = NP	LINE_CALLSTATE hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = DIALING dwParam2 = 0 dwParam3 = 0	No change
	CallToneChangedEvent, CH = C1, Tone = ZipZip, Feature = FACCMC, FACRequired = True, CMCRequired = False	LINE_DEVSPECIFIC  hDevice = hCall-1  dwCallbackInstance = 0  dwParam1 =  SLDSMT_CALL_TONE_CHANGED  dwParam2 = CTONE_ZIPZIP  dwParam3 =  CZIPZIP_FACREQUIRED	No change

Actions	CTI Message	TAPI messages	TAPI structures
Party A does a lineDial() with	NewCallEvent,	LINE_CALLSTATE	LINECALLINFO (hCall-1)
the FAC in the dial string and Party B accepts the call	CH = C1,	hDevice = hCall-1	hLine = A
Turiy 2 uccepis une cum	GCH = G1,	dwCallbackInstance = 0	dwCallID = T1
	Calling = A,	dwParam1 = PROCEEDING	dwOrigin = OUTBOUND
	Called = NP,	dwParam2 = 0	dwReason = DIRECT
	OrigCalled = NP,	dwParam3 = 0	dwCallerID = A
	LR = NP,	LINE_CALLINFO	dwCalledID = B
	State = Dialtone,	hDevice = hCall-1	dwConnectedID = NP
	Origin = OutBound,	dwCallbackInstance = 0	dwRedirectionID = NP
	Reason = Direct	dwParam1 = CALLEDID	dwRedirectionID = NP
		dwParam2 = 0	
		dwParam3 = 0	
	CallStateChangedEvent, CH = C1, State = Ringback, Cause = CauseNoError, Reason = Direct, Calling = A, Called = B, OrigCalled = B, LR = NP	LINE_CALLSTATE hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = RINGBACK dwParam2 = 0 dwParam3 = 0	No change

### lineMakeCall to a Destination That Requires Both FAC and CMC

The following table describes the message sequences for the Forced Authorization and Client Matter Code scenario of lineMakeCall to a destination that requires both FAC and CMC. In this scenario, Party A is Idle and Party B requires both an FAC and a CMC.

Table 54: Message Sequences for lineMakeCall to a Destination That Requires Both FAC and CMC

Actions	CTI Message	TAPI messages	TAPI structures
Party A does a lineMakeCall()	NewCallEvent,	LINE_CALLINFO	LINECALLINFO (hCall-1)
to Party B	CH = C1,	hDevice = hCall-1	hLine = A
	GCH = G1,	dwCallbackInstance = 0	dwCallID = T1
	Calling = A,	dwParam1 = ORIGIN	dwOrigin = OUTBOUND
	Called = NP,	dwParam2 = 0	dwReason = DIRECT
	OrigCalled = NP,	dwParam3 = 0	dwCallerID = A
	LR = NP,	LINE_CALLINFO	dwCalledID = NP
	State = Dialtone,	hDevice = hCall-1	dwConnectedID = NP
	Origin = OutBound,	dwCallbackInstance = 0	dwRedirectionID = NP
	Reason = Direct	dwParam1 =	dwRedirectionID = NP
		REASON, CALLERID	
		dwParam2 = 0	
		dwParam3 = 0	
	CallStateChangedEvent, CH =	LINE_CALLSTATE	No change
	C1,	hDevice = hCall-1	
	State = Dialing,	dwCallbackInstance = 0	
	Cause = CauseNoError,	dwParam1 = DIALING	
	Reason = Direct,	dwParam2 = 0	
	Calling = A,	dwParam3 = 0	
	Called = NP,		
	OrigCalled = NP,		
	LR = NP		
	CallToneChangedEvent, CH =	LINE_DEVSPECIFIC	No change
	C1,	hDevice = hCall-1	
	Tone = ZipZip,	dwCallbackInstance = 0	
	Feature = FACCMC,	dwParam1 =	
	FACRequired = True,	SLDSMT_CALL_TONE_CHANGED	
	CMCRequired = True	dwParam2 = CTONE_ZIPZIP	
		dwParam3 =	
		CZIPZIP_FACREQUIRED,	
		CZIPZIP_CMCREQUIRED	

Actions	CTI Message	TAPI messages	TAPI structures
Party A does a lineDial() with the FAC in the dial string  Party A does a lineDial() with	CallToneChangedEvent, CH = C1, Tone = ZipZip, Feature = FACCMC, FACRequired = False, CMCRequired = True  CallStateChangedEvent, CH =	LINE_DEVSPECIFIC hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = SLDSMT_CALL_TONE_CHANGED dwParam2 = CTONE_ZIPZIP dwParam3 = CZIPZIP_CMCREQUIRED LINE_CALLSTATE	No change  LINECALLINFO (hCall-1)
the CMC in the dial string and Party B accepts the call	C1, State = Proceeding, Cause = CauseNoError, Reason = Direct, Calling = A, Called = B, OrigCalled = B, LR = NP	hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = PROCEEDING dwParam2 = 0 dwParam3 = 0 LINE_CALLINFO hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = CALLEDID dwParam2 = 0 dwParam3 = 0	hLine = A  dwCallID = T1  dwOrigin = OUTBOUND  dwReason = DIRECT  dwCallerID = A  dwCalledID = B  dwConnectedID = NP  dwRedirectionID = NP
	CallStateChangedEvent, CH = C1, State = Ringback, Cause = CauseNoError, Reason = Direct, Calling = A, Called = B, OrigCalled = B, LR = NP	LINE_CALLSTATE hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = RINGBACK dwParam2 = 0 dwParam3 = 0	No change

### **Timeout Waiting for FAC or Invalid FAC**

The following table describes the message sequences for the Forced Authorization and Client Matter Code scenario of timeout waiting for FAC or invalid FAC entered. Here, Party A is Idle and Party B requires an FAC.

The scenario remains similar if Party B required a CMC instead of a FAC.

Table 55: Message Sequences for Timeout Waiting for FAC or Invalid FAC

Actions	CTI Message	TAPI messages	TAPI structures
Party A does a lineMakeCall()	NewCallEvent,	LINE_CALLINFO	LINECALLINFO (hCall-1)
to Party B	CH = C1,	hDevice = hCall-1	hLine = A
	GCH = G1,	dwCallbackInstance = 0	dwCallID = T1
	Calling = A,	dwParam1 = ORIGIN	dwOrigin = OUTBOUND
	Called = NP,	dwParam2 = 0	dwReason = DIRECT
	OrigCalled = NP,	dwParam3 = 0	dwCallerID = A
	LR = NP,	LINE_CALLINFO	dwCalledID = NP
	State = Dialtone,	hDevice = hCall-1	dwConnectedID = NP
	Origin = OutBound,	dwCallbackInstance = 0	dwRedirectionID = NP
	Reason = Direct	dwParam1 =	dwRedirectionID = NP
		REASON, CALLERID	
		dwParam2 = 0	
		dwParam3 = 0	
	CallStateChangedEvent, CH = C1, State = Dialing, Cause = CauseNoError, Reason = Direct, Calling = A, Called = NP, OrigCalled = NP, LR = NP	LINE_CALLSTATE hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = DIALING dwParam2 = 0 dwParam3 = 0	No change
	CallToneChangedEvent, CH = C1, Tone = ZipZip, Feature = FACCMC, FACRequired = True, CMCRequired = False	LINE_DEVSPECIFIC  hDevice = hCall-1  dwCallbackInstance = 0  dwParam1 =  SLDSMT_CALL_TONE_CHANGED  dwParam2 = CTONE_ZIPZIP  dwParam3 =  CZIPZIP_FACREQUIRED	No change

Actions	CTI Message	TAPI messages	TAPI structures
T302 timer times out waiting for digits, or Party A does a lineDial() with an invalid FAC	CallStateChangedEvent, CH = C1, State = Disconnected, Cause = CtiNoRouteToDDestination, Reason = FACCMC, Calling = A, Called = NP, OrigCalled = NP, LR = NP	LINE_CALLSTATE  hDevice = hCall-1  dwCallbackInstance = 0  dwParam1 = DISCONNECTED  dwParam2 = DISCONNECT  MODE_FACCMC <sup>1</sup> dwParam3 = 0	No change
	CallStateChangedEvent, CH = C1, State = Idle, Cause = CtiCauseNoError, Reason = Direct, Calling = A, Called = NP, OrigCalled = NP, LR = NP	LINE_CALLSTATE hDevice = hCall-1 dwCallbackInstance = 0 dwParam1 = IDLE dwParam2 = 0 dwParam3 = 0	No change

dwParam2 get set to DISCONNECTMODE\_FACCMC if the extension version on the line is set to at least 0x00050000. Otherwise, dwParam2 get set to DISCONNECTMODE\_UNAVAIL.

## **Gateway Recording**

#### Table 56: ClusterID and RecordType in LineGetDevCaps

Action	TSP Messages/Events
Application opens the provider.	
Application sends lineGetDevCaps on a line on the CTI Remote Device	LINEGETDEVCAPS::DEVSPECIFIC contains  Cisco_LineDevCaps_Ext00080000::recordType = configured recording type  Cisco_LineDevCaps_Ext000D0000::clusteID = cluster ID of the line

#### Setup:

A is external caller.

CTI RD has remote destination routed externally through a gateway that does not support recording

#### Table 57: External Call to a CTI Remote Device Using Ingress Gateway for Forking with Selective Recording

Action	TSP Messages/Events
Application opens the provider.	
A calls the CTI RD, remote destination answers	

Action	TSP Messages/Events
Application issues a	TSP sends a LINE_REPLY
CCiscoLineDevSpecificStartCallRecordingwith m InvocationType =	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
RecordingInvocationType_UserControlledRecording	LINEGETCALLINFO::DEVSPECIFIC
(2)	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)
	RecordingAttributeInfo ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked

Setup:

A is external caller.

CTI RD has remote destination routed externally through a gateway that supports recording

Table 58: External Call to a CTI Remote Device Using Egress Gateway for Forking with Automatic Recording

Action	TSP Messages/Events
Application opens the provider.	
A calls the CTI RD, remote destination answers	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
	LINEGETCALLINFO::DEVSPECIFIC
	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_Automatic (6)
	RecordingAttributeInfo_ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked

Setup:

A is external caller.

CTI RD has remote destination routed externally through a gateway that supports recording

#### Table 59: Initiate a Recording at CTIRD Follow by Hold and Resume the Call at the CTIRD

Action	TSP Messages/Events
Application opens the provider.	
A calls the CTI RD, remote destination answers	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
	LINEGETCALLINFO::DEVSPECIFIC
	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_Automatic (6)
	RecordingAttributeInfo ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked
CTI RD puts the call on hold	TSP sends a LineDevSpecific(SLDSMT_RECORDING_ENDED) event
CTI RD resumes the call	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
	LINEGETCALLINFO::DEVSPECIFIC
	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_Automatic (6)
	RecordingAttributeInfo ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked

Setup:

A is external caller.

CTI RD has remote destination routed externally through a gateway that supports recording

#### Table 60: Initiate a Recording at CTIRD Follow by Hold and Resume the Call at the Internal Other Party

Action	TSP Messages/Events
Application opens the provider.	
A calls the CTI RD, remote destination answers	
Application issues a CCiscoLineDevSpecificStartCallRecordingwith m_InvocationType = RecordingInvocationType_UserControlledRecording (2)	TSP sends a LINE_REPLY  TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event  LINEGETCALLINFO::DEVSPECIFIC  CallAttributeInfo::  PartyDN = Recorder's DN  PartyPartition = Recorder's Partition  DeviceName = Recorder's Device Name  CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)  RecordingAttributeInfo_ExtD0::  ForkingDeviceType = MediaForkingType_GW (2)  ForkingDeviceName = trunk name to gateway  GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked
A puts the call on hold	No events pass by TSP, recording continue
A resumes the call	No events pass by TSP, recording continue

#### Setup:

A, B are internal callers to the CTI RD

CTI RD has remote destination routed externally through a gateway that supports recording

#### Table 61: Initiate a Recording at CTIRD Follow by Internal Other Party Redirects the Call to an Internal 3rd Party

Action	TSP Messages/Events
Application opens the provider.	
A calls the CTI RD, remote destination answers	

Action	TSP Messages/Events
Application issues a CCiscoLineDevSpecificStartCallRecordingwith m InvocationType =	TSP sends a LINE_REPLY
	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
RecordingInvocationType_UserControlledRecording	LINEGETCALLINFO::DEVSPECIFIC
(2)	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)
	RecordingAttributeInfo_ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked
A redirects the call to B	TSP sends a LineDevSpecific(SLDSMT_RECORDING_ENDED) event
B answers the call	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
	LINEGETCALLINFO::DEVSPECIFIC
	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)
	RecordingAttributeInfo ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked

#### Setup:

A, B are external callers to the CTI RD through a SIP trunk

CTI RD has remote destination routed externally through a gateway that supports recording

#### Table 62: Initiate a Recording at CTIRD Follow by External Other Party Redirects the Call to an External 3rd Party

Action	TSP Messages/Events
Application opens the provider.	

Action	TSP Messages/Events
A calls the CTI RD, remote destination answers	
Application issues a CCiscoLineDevSpecificStartCallRecordingwith m_InvocationType = RecordingInvocationType_UserControlledRecording (2)	TSP sends a LINE_REPLY
	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
	LINEGETCALLINFO::DEVSPECIFIC
	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)
	RecordingAttributeInfo ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked
A redirects the call to B	
B answers the call	TSP sends a LineDevSpecific(SLDSMT_RECORDING_ENDED) event
	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
	LINEGETCALLINFO::DEVSPECIFIC
	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)
	RecordingAttributeInfo ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked

Setup:

A, B are internal callers to the CTI RD

CTI RD has remote destination routed externally through a gateway that supports recording

#### Table 63: Initiate a Recording at CTIRD Follow by Internal Other Party Transfers the Call to an Internal 3rd Party

Action	TSP Messages/Events
Application opens the provider.	
A calls the CTI RD, remote destination answers	
Application issues a CCiscoLineDevSpecificStartCallRecordingwith m_InvocationType = RecordingInvocationType_UserControlledRecording (2)	TSP sends a LINE_REPLY
	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
	LINEGETCALLINFO::DEVSPECIFIC
	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)
	RecordingAttributeInfo_ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked
A setup transfer to B	
B answers the call	
A completes the transfer to B	TSP sends a LineDevSpecific(SLDSMT_RECORDING_ENDED) event
	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
	LINEGETCALLINFO::DEVSPECIFIC
	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)
	RecordingAttributeInfo ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked

#### Setup:

A, B are external callers to the CTI RD through a SIP trunk

CTI RD has remote destination routed externally through a gateway that supports recording

#### Table 64: Initiate a Recording at CTIRD Follow by External Other Party Transfers the Call to an External 3rd Party

Action	TSP Messages/Events
Application opens the provider.	
A calls the CTI RD, remote destination answers	
Application issues a CCiscoLineDevSpecificStartCallRecordingwith m_InvocationType = RecordingInvocationType_UserControlledRecording (2)	TSP sends a LINE_REPLY
	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
	LINEGETCALLINFO::DEVSPECIFIC
	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)
	RecordingAttributeInfo ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked
A setup transfer to B	
B answers the call	

Action	TSP Messages/Events
A completes the transfer to B	TSP sends a LineDevSpecific(SLDSMT_RECORDING_ENDED) event
	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
	LINEGETCALLINFO::DEVSPECIFIC
	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)
	RecordingAttributeInfo_ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked

#### Setup:

A, B are internal callers to the CTI RD

CTI RD has remote destination routed externally through a gateway that supports recording

#### Table 65: Initiate a Recording at CTIRD Follow by Internal Other Party Conferences an Internal 3rd Party

Action	CTI Messages/Events
Application opens the provider.	
A calls the CTI RD, remote destination answers	

Action	CTI Messages/Events
Application issues a	TSP sends a LINE_REPLY
CCiscoLineDevSpecificStartCallRecordingwith m InvocationType =	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
RecordingInvocationType_UserControlledRecording	LINEGETCALLINFO::DEVSPECIFIC
(2)	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)
	RecordingAttributeInfo ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked
A setup conference to B	
B answers the call	
A completes the conference to B	TSP sends a LineDevSpecific(SLDSMT_RECORDING_ENDED) event
	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
	LINEGETCALLINFO::DEVSPECIFIC
	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)
	RecordingAttributeInfo_ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked

Action	CTI Messages/Events
B drops from the conference	TSP sends a LineDevSpecific(SLDSMT_RECORDING_ENDED) event
	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
	LINEGETCALLINFO::DEVSPECIFIC
	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)
	RecordingAttributeInfo ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forked

#### Setup:

A, B are internal callers to the CTI RD

CTI RD has remote destination routed externally through a gateway that supports recording

#### Table 66: Initiate a Recording at CTIRD Follow by Restart Recording That Fails

Action	CTI Messages/Events
Application opens the provider.	
A calls the CTI RD, remote destination answers	

Action	CTI Messages/Events
Application issues a	TSP sends a LINE_REPLY
CCiscoLineDevSpecificStartCallRecordingwith m InvocationType =	TSP sends a LineDevSpecific(SLDSMT_RECORDING_STARTED) event
RecordingInvocationType_UserControlledRecording	LINEGETCALLINFO::DEVSPECIFIC
(2)	CallAttributeInfo::
	PartyDN = Recorder's DN
	PartyPartition = Recorder's Partition
	DeviceName = Recorder's Device Name
	CallAttributeType = CallAttribute_Recorded_UserInitiatedFromApp (8)
	RecordingAttributeInfo ExtD0::
	ForkingDeviceType = MediaForkingType_GW (2)
	ForkingDeviceName = trunk name to gateway
	GatewayCallProtocolReference = Cisco GUID
	ForkingClusterName = clusterID where media is forkedforkingClusterID = clusterID where media is forked
A setup transfer to B	
B answers the call	
A completes the transfer to B	There are no recording resource available so TSP sends a LineDevSpecific(SLDSMT_RECORDING_FAILED) event Application needs to restart the recording
B setup transfer to C	
C answers the call	
B completes the transfer to C	No restart of recording by CTI Remote Device.
b completes the transfer to C	130 restart of recording by C11 Remote Device.

# **Hunt List**

Phones -A, B, C and X

Hunt Pilots: HP1

Member LG1, LG2, LG3

HP2.

Member LG11, LG12, LG13 are CTI port

Pickup Group1: has LG1, lG2, LG3, X

Pickup Group2: has HP1, X

TSP app opens all lines, otherwise will be stated in use case.

# **Basic Hunt List Call**

Action	Events, requests and responses
App initiates call from A to HP1 and call is offered to LG1	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	Caller = A,
	Called = HP1
	HuntPilot = HP1
LG1 answers the call	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

Action	Events, requests and responses
LG2 answers the call	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG2
	HuntPilot = HP1
	At LG2:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
Variance : perform the test with all HuntList algorithm	
Top-Down algorithm	
Circular algorithm	
Longest Idle Time algorithm	

## **Hunt List Call Moved to Next Member**

Action	Events, requests and responses
App initiates call from A to HP1 and call is offered to LG1	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	Called Name = HP1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	Caller = A,
	Called = HP1,
	HuntPilot = HP1

Action	Events, requests and responses
Call moves from LG1 to LG2	Call at LG1 goes IDLE
	At LG2:
	LINE_CALLSTATE -ACCEPTED
	Caller = A,
	Called = HP1,
	HuntPilot = HP1
LG2 answers the call	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG2
	HuntPilot = HP1
	At LG2:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

# **Hunt List Calls FWNA and FWNA Is Not Configured on HuntPilot**

Action	Events, requests and responses
App initiates call from A to HP1 and call is offered to LG1	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	Caller = A,
	Called = HP1,
	HuntPilot = HP1

Action	Events, requests and responses
Call moves from LG1 to LG2	Call at LG1 goes IDLE
	At LG2:
	LINE_CALLSTATE -ACCEPTED
	Caller = A,
	Called = HP1,
	HuntPilot = HP1
Call moves from LG2 to LG3	Call at LG2 goes IDLE
	At LG3:
	LINE_CALLSTATE -ACCEPTED
	Caller = A,
	Called = HP1,
	HuntPilot = HP1
Call is aborted since LG3 does not answer the call.	At A: call will go IDLE
	LINEDISCONNECTMODE_NOANSWER?
	At LG3: call will go IDLE
	LINEDISCONNECTMODE_NOANSWER ?

## **Hunt List Call FWNA with FWNA to B**

Action	Events, requests and responses
App initiates call from A to HP1 and call is offered to LG1	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	Caller = A,
	Called = HP1,
	HuntPilot = HP1

Action	Events, requests and responses
Call moves from LG1 to LG2	Call at LG1 goes IDLE
	At LG2:
	LINE_CALLSTATE -ACCEPTED
	Caller = A,
	Called = HP1,
	HuntPilot = HP1
Call moves from LG2 to LG3	Call at LG2 goes IDLE
	At LG3:
	LINE_CALLSTATE -ACCEPTED
	Caller = A,
	Called = HP1,
	HuntPilot = HP1
Call is FWNA to B, and B answer	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connectedid = B
	At LG3: call will go IDLE
	At B:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	Redirecting = HP1
	Redirection = B

## **Hunt List Call Dropped When Hunt List Is Busy and FWB Is Not Configured**

Action	Events, requests and responses
Make LG1, LG2, LG3 busy	At A:
App initiates call from A to HP1	Call disconnected after it is initiated.
	LINEDISCONNECTMODE_BUSY

# Hunt List Call Is Forwarded When Hunt List Is Busy and FWB Is Configured to B

Action	Events, requests and responses
Make LG1, LG2, LG3 busy	At A:
App initiates call from A to HP1 and the call is forwarded to B	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	Called Name = HP1
	HuntPilot = HP1
	At B:
	LINE_CALLSTATE -ACCEPTED
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	Redirecting = HP1
	Redirection = B

# **HuntList Call Redirected When in ACCEPT State**

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	Caller = A
	Called = HP1,
	HuntPilot = HP1
LG1 redirects call to B	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1: Call goes IDLE
	At B:
	LINE_CALLSTATE -ACCEPTED
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	RedirectingID = HP1
	RedirectionID = B

#### **Hunt List Call Redirected When in Connected State**

Table 67: Message Sequence for Hunt List Call Redirected When in Connected State

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	Caller = A
	Called = HP1,
	HuntPilot = HP1
LG1 answers the call	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

Action	Events, requests and responses
LG1 redirects call to B	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	RedirectingID = LG1
	RedirectionID = B
	At LG1: Call goes IDLE
	At B:
	LINE_CALLSTATE -ACCEPTED
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	RedirectingID = LG1
	RedirectionID = B

#### **Hunt List Call Member Is CTI or RP Port**

Action	Events, requests and responses
Same as 8.1, but with CTI port	Similar expectation

# **Hunt List Call Moved to Different Line Group Members and Answered by CTI Port**

Table 68: Message Sequence for Hunt List Call Moved to Different Line Group Members and Answered by CTI Port

Action	Events, requests and responses
Same as 8.2, but with CTI port	Similar expectation

## **Hunt List Call Is Redirected to Another Hunt List**

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1,	At A:
and LG1 answers	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
A redirects the call to HP2 and call offered to LG11	At A: Call goes IDLE
	At LG1:
	LINE_CALLSTATE -RINGBACK
	Caller = LG1
	HuntPilot = HP1
	Called = HP1
	HuntPilot = HP1
	RedirectionID = HP2
	RedirectingID = A
	At LG11:
	LINE_CALLSTATE -ACCEPTED
	Caller = LG1
	HuntPilot = HP1
	Called = HP2,
	HuntPilot = HP2
	RedirectionID = HP2
	RedirectingID = A

Action	Events, requests and responses
LG11 answers the call	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	HuntPilot = HP1
	Called = HP1
	HuntPilot = HP1
	Connected = LG11
	HuntPilot = HP2
	RedirectingID = A
	RedirectionID = HP2
	At LG11:
	LINE_CALLSTATE -OFFERING
	Caller = LG1
	HuntPilot = HP1
	Called = HP2,
	HuntPilot = HP2
	Connected = LG1
	HuntPilot = HP1
	RedirectionID = HP2
	RedirectingID = A

# **Hunt List Call Is Consult Transferred to Another Line**

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1,	At A:
and LG1 answers	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
LG1 setup transfer to B, B answer	At LG1
	Call-1 is put on HOLD
	Call-2
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = B
	Connected = B
	At B:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = B
	Connected = LG1

Action	Events, requests and responses
LG1 completes transfer	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = B
	RedirectionID = B
	RedirectingID = LG1
	At LG1: both call goes IDLE
	At B:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = B
	Connected = A
	RedirectionID = B
	RedirectingID = LG1

# **Hunt List Call Direct Transferred to Another Line**

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1,	At A:
and LG1 answers	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
LG1 calls to B, B answer	At LG1
	Call-1 is put on HOLD
	Call-2
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = B
	Connected = B
	At B:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = B
	Connected = B

Action	Events, requests and responses
LG1 performs Direct Transfer	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = B
	RedirectionID = B
	RedirectingID = LG1
	At LG1: both call goes IDLE
	At B:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = B
	Connected = A
	RedirectionID = B
	RedirectingID = LG1

## **Hunt List Call Is Conferenced to Another Line**

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1,	At A:
and LG1 answers	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

Action	Events, requests and responses
LG1 setup conference to B, B answers the call	At LG1
	ONHOLDPENDINGCONF
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONNECTED
	Caller = LG1
	Called = B
	Connected = B
	At B:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = B
	Connected = B

Events, requests and responses	
At A:	
CONNECTED	
CONFERENCED	
Caller = A	
Called = HP1	
HuntPilot = HP1	
Connected = LG1	
HuntPilot = HP1	
CONFERENCED	
Caller = A	
Called = B	
Connected = B	
At LG1:	
CONNECTED	
CONFERECED	
Caller = A	
Called = HP1	
HuntPilot = HP1	
Connected = A	
CONFERENCED	
Caller = LG1	
Called = B	
Connected = B	
At B:	
CONNECTED	
CONFERENCED	
Caller = LG1	
Called = B	
Connected = LG1	
CONFERECED	
Caller = B	
Called = A	
Connected = A	
	At A:  CONNECTED  CONFERENCED  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  CONFERENCED  Caller = A  Called = B  Connected = B  At LG1:  CONNECTED  CONFERECED  Caller = A  Called = HP1  HuntPilot = HP1  Connected = A  Conferenced  Caller = LG1  Caller = LG1  Caller = LG1  Caller = B  At B:  CONNECTED  CONFERENCED  Caller = LG1  Caller = LG1  Caller = LG1  Connected = B  At B:  CONNECTED  CONFERENCED  Caller = LG1  Caller = B  Connected = LG1  CONFERECED  Caller = B  Caller = B

# **Hunt List Call Is Joined to Another Line**

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1 , and LG1 answers	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
LG1 calls B, B answers the call	At LG1
	Call-1: ONHOLD
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	Call-2: CONNECTED
	Caller = LG1
	Called = B
	Connected = B
	At B:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = B
	Connected = B

Action	Events, requests and responses
LG1 performs Join	At A:
	CONNECTED
	CONFERENCED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = A
	Called = B
	Connected = B
	At LG1:
	CONNECTED
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONFERENCED
	Caller = LG1
	Called = B
	Connected = B
	At B:
	CONNECTED
	CONFERENCED
	Caller = LG1
	Called = B
	Connected = LG1
	CONFERECED
	Caller = B
	Called = A
	Connected = A

# **Hunt List Call Is Conferenced to Another Hunt List After LG11 Answers**

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1,	At A:
and LG1 answers	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

Action	Events, requests and responses
LG1 setup conference to HG2, where alerting on LG11, LG11 answers the call	At LG1
	ONHOLDPENDINGCONF
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONNECTED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HG2
	At LG11:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG1
	HuntPilot = HG1

Action	Events, requests and responses
LG1 completes conference	At A:
	CONNECTED
	CONFERENCED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = A
	Called = HP2 ->LG11
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HP2
	At LG1:
	CONNECTED
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONFERENCED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HP2

Action	Events, requests and responses
	At LG11:
	CONNECTED
	CONFERECED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG1
	HuntPilot = HG1
	HP name = -empty
	CONFERECED
	Caller = LG11
	Called = A
	Connected = A

# Hunt List Call Conferenced to the Same Hunt List and Completes Conference Before Hunt List Agent Answers

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1 , and LG1 answers	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

Action	Events, requests and responses
LG1 setup conference to HG1, where alerting on LG2,	At LG1
	ONHOLDPENDINGCONF
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	RINGBACK
	Caller = LG1
	Called = HP1
	HuntPilot = HP1
	At LG2:
	LINE_CALLSTATE -ACCEPTED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2

Action	Events, requests and responses
LG1 completes conference	At A:
	CONNECTED
	CONFERENCED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = HP1
	HuntPilot = HP1
	At LG1:
	CONNECTED
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONFERENCED
	Caller = LG1
	Called = HP1
	HuntPilot = HP1
	Connected = HP1
	HuntPilot = HP1

Action	Events, requests and responses
	At LG2:
	ACCEPTED
	CONFERECED
	Caller = LG1
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HG1
	CONFERECED
	Caller = LG2
	Called = A
	Connected = A

Action	Events, requests and responses
LG2 answers the call	At A:
	CONNECTED
	CONFERENCED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	Called Name = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG2
	ConnectedName = LG2
	HuntPilot = HP1
	At LG1:
	CONNECTED
	CONFERECED
	Caller = A
	Called = HP1
	Connected = A
	CONFERENCED
	Caller = LG1
	Called = HP1
	HuntPilot = HP1
	Connected = LG2
	HuntPilot = HP1
	Called = A
	Connected = A

Action	Events, requests and responses
	At LG2:
	CONNECTED
	CONFERECED
	Caller = LG1
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HG1
	CONFERECED
	Caller = LG11

## **Hunt List Basic Call with SharedLine**

LG1' is sharedline with LG1

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1, and LG1 answers	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	At LG1':
	LINE_CALLSTATE -CONNECTED INACTIVE
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

## **Hunt List Basic Call with DND-R Configured on LG1**

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG2 since LG1 has DND enabled Then LG2 answers	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG2
	HuntPilot = HP1
	At LG2:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

# **Hunt List Call Put in Conference via Join Operation**

Action	Events, requests and responses
B calls A, A answer	At A:
	Call-1
	LINE_CALLSTATE -CONNECTED
	Caller = B
	Called = A
	Connected = B
	At G:
	LINE_CALLSTATE -CONNECTED
	Caller = B
	Called = A
	Connected = A
	1

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1, and LG1 answers	At A:
	Call-1 is on HOLD
	Call-2
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

Action	Events, requests and responses
Application initiates JOIN calls on A with final call as call-1	

At A:  CONNECTED  CONFERENCED  Caller = A  Called = HP1  HuntPilot = HP1  Connected = LG1  HuntPilot = HP1  CONFERENCED  Caller = B  Called = A  Connected = B  At LG1:  CONNECTED  CONFERECED  Caller = A  Called = HP1  HuntPilot = HP1  Connected = A  Connected = A  Connected = B  At LG1:  CONFERECED  Caller = A  Called = HP1  Connected = B  Connected = A  Connected = B  Connected = A  Connected = B  Connected = A  Connected = B  Called = LG1  HuntPilot = HP1	Action	Events, requests and responses
CONFERENCED  Caller = A  Called = HP1  HuntPilot = HP1  Connected = I.G1  HuntPilot = HP1  CONFERENCED  Caller = B  Called = A  Connected = B  At LG1:  CONNECTED  CONFERECED  Caller = A  Called = HP1  HuntPilot = HP1  Connected = A  Conferenced = A  Conferenced  Conferenced  Caller = B  Conferenced  Caller = B  Connected = B  At B:  Connected = A  Conferenced  Conferenced  Caller = B  Called = A  Conferenced  Caller = B  Called = A  Connected = A		At A:
Caller = A Called = HP1 HuntPilot = HP1 Connected = LG1 HuntPilot = HP1 CONFERENCED HuntPilot = HP1 CONFERENCED Caller = B Called = A Connected = B At LG1: CONNECTED CONFERECED Caller = A Called = HP1 HuntPilot = HP1 Connected = A CONFERENCED Caller = LG1 Caller = B Called = B Connected = B At B: CONNECTED Connected = B At B: CONNECTED Coller = B Connected = A CONFERENCED Caller = B Called = A Connected = A Connected = A ConferenceD Caller = B Called = A Connected = A		CONNECTED
Called = HP1 HuntPilot = HP1 Connected = LG1 HuntPilot = HP1 CONFERENCED Caller = B Called = A Connected = B At LG1: CONNECTED CONFERECED Caller = A Called = HP1 HuntPilot = HP1 Connected = A ConferenceD Caller = A Called = HP1 Connected = A ConferenceD Caller = LG1 Called = B Connected = B At B: CONNECTED CONFERENCED Caller = B Connected = A CONFERENCED Caller = B ConferenceD Caller = B Called = A		CONFERENCED
HuntPilot = HPI Connected = LGI HuntPilot = HPI CONFERENCED Caller = B Called = A Connected = B At LGI: CONNECTED CONFERECED Caller = A Called = HPI HuntPilot = HPI Connected = A CONFERENCED Caller = LGI Caller = LGI Caller = B Connected = B At B: CONNECTED CONFERENCED Caller = B Connected = A CONFERENCED Caller = B Connected = B		Caller = A
Connected = LGI HuntPilot = HP1 CONFERENCED  Caller = B Called = A Connected = B At LG1: CONNECTED CONFERECED Caller = A Called = HP1 HuntPilot = HP1 Connected = A CONFERECED Caller = LG1 Called = B Connected = B At B: CONNECTED Connected = B At B: CONNECTED Connected = B At Connected = B At CONFERENCED Caller = B Connected = A ConferenceD Caller = B Called = A Connected = A Connected = A Connected = B		Called = HP1
HuntPilot = HPI CONFERENCED  Caller = B Called = A Connected = B At LG1: CONNECTED CONFERECED Caller = A Called = HPI HuntPilot = HPI Connected = A CONFERENCED Caller = LG1 Caller = LG1 Called = B Connected = B At B: CONNECTED CONFERENCED Caller = A ConferenceD Caller = A ConferenceD Caller = B Connected = A ConferenceD Caller = B Called = A ConferenceD Caller = B Called = A ConferenceD Caller = B Called = A ConferenceD Caller = B		HuntPilot = HP1
CONFERENCED  Caller = B  Called = A  Connected = B  At LG1:  CONNECTED  CONFERECED  Caller = A  Called = HP1  HuntPilot = HP1  Connected = A  CONFERENCED  Caller = LG1  Called = B  Connected = B  At B:  CONNECTED  CONFERENCED  Caller = B  Called = A		Connected = LG1
Caller = B Called = A Connected = B At LG1: CONNECTED CONFERECED Caller = A Called = HP1 HuntPilot = HP1 Connected = A CONFERENCED Caller = LG1 Called = B Connected = B At B: CONNECTED CONFERENCED Caller = B Connected = A CONFERENCED Caller = B Connected = B At B: CONNECTED CONFERENCED Caller = B Called = A Connected = A		HuntPilot = HP1
Called = A Connected = B At LG1: CONNECTED CONFERECED Caller = A Called = HP1 HuntPilot = HP1 Connected = A CONFERENCED Caller = LG1 Called = B Connected = B At B: CONNECTED CONFERENCED Caller = B Called = A Connected = A ConferenceD Caller = B Called = A Connected = B		CONFERENCED
Connected = B  At LG1: CONNECTED CONFERECED Caller = A Called = HP1 HuntPilot = HP1 Connected = A CONFERENCED Caller = LG1 Called = B Connected = B At B: CONNECTED CONFERENCED Caller = B Connected = A CONFERENCED Caller = B Called = A Connected = A Connected = A		Caller = B
At LG1: CONNECTED CONFERECED Caller = A Called = HP1 HuntPilot = HP1 Connected = A CONFERENCED Caller = LG1 Called = B Connected = B At B: CONNECTED CONFERENCED Caller = B Called = A CONFERENCED Caller = B Called = A Connected = A Connected = A Connected = A ConferenceD Caller = B Called = A ConferenceD Caller = B Called = LG1		Called = A
CONNECTED CONFERECED Caller = A Called = HP1 HuntPilot = HP1 Connected = A CONFERENCED Caller = LG1 Called = B Connected = B At B: CONNECTED CONFERENCED Caller = B Called = A Connected = A Connected = B Called = A Connected = B		Connected = B
CONFERECED  Caller = A  Called = HP1  HuntPilot = HP1  Connected = A  CONFERENCED  Caller = LG1  Called = B  Connected = B  At B:  CONNECTED  CONFERENCED  Caller = B  Called = A  Connected = A  Connected = A  Connected = B		At LG1:
Caller = A Called = HP1 HuntPilot = HP1 Connected = A CONFERENCED Caller = LG1 Called = B Connected = B At B: CONNECTED CONFERENCED Caller = B Called = A Connected = A ConferenceD Caller = B Called = LG1		CONNECTED
Called = HP1 HuntPilot = HP1 Connected = A CONFERENCED Caller = LG1 Called = B Connected = B At B: CONNECTED CONFERENCED Caller = B Called = A Connected = A Connected = A ConferenceD Caller = B Called = A ConferenceD Caller = B		CONFERECED
HuntPilot = HP1 Connected = A CONFERENCED Caller = LG1 Called = B Connected = B At B: CONNECTED CONFERENCED Caller = B Called = A Connected = A Connected = A ConferenceD Caller = B Called = A ConferenceD		Caller = A
Connected = A CONFERENCED  Caller = LG1  Called = B  Connected = B  At B:  CONNECTED  CONFERENCED  CONFERENCED  Caller = B  Called = A  Connected = A  CONFERECED  Caller = B  Called = A		Called = HP1
CONFERENCED  Caller = LG1  Called = B  Connected = B  At B:  CONNECTED  CONFERENCED  Caller = B  Called = A  Connected = A  CONFERECED  Caller = B  Caller = B		HuntPilot = HP1
Caller = LG1 Called = B Connected = B At B: CONNECTED CONFERENCED Caller = B Called = A Connected = A CONFERECED Caller = B Called = LG1		Connected = A
Called = B Connected = B At B: CONNECTED CONFERENCED Caller = B Called = A Connected = A CONFERECED Caller = B Called = A		CONFERENCED
Connected = B  At B:  CONNECTED  CONFERENCED  Caller = B  Called = A  Connected = A  CONFERECED  Caller = B  Called = LG1		Caller = LG1
At B:  CONNECTED  CONFERENCED  Caller = B  Called = A  Connected = A  CONFERECED  Caller = B  Called = LG1		Called = B
CONNECTED  CONFERENCED  Caller = B  Called = A  Connected = A  CONFERECED  Caller = B  Called = LG1		Connected = B
CONFERENCED  Caller = B  Called = A  Connected = A  CONFERECED  Caller = B  Called = LG1		At B:
Caller = B  Called = A  Connected = A  CONFERECED  Caller = B  Called = LG1		CONNECTED
Called = A  Connected = A  CONFERECED  Caller = B  Called = LG1		CONFERENCED
Connected = A  CONFERECED  Caller = B  Called = LG1		Caller = B
CONFERECED  Caller = B  Called = LG1		Called = A
Caller = B Called = LG1		Connected = A
Called = LG1		CONFERECED
		Caller = B
HuntPilot = HP1		Called = LG1
		HuntPilot = HP1

Action	Events, requests and responses
	Connected = LG1
	HuntPilot = HP1

## Hunt List Call Is Picked Up From Pickup Group -G-Pickup Auto Pick Pp Is Enabled

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	Caller = A
	Called = HP1,
	HuntPilot = HP1
Line X got notification of the call	Got call pickup notification of call offering at LG1
Line X does group pick from LG1	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = X
	Called = HP1,
	HuntPilot = HP1
	ConnectedID = X
	At X:
	LINE_CALLSTATE -PROCEEDING
	Caller = X
	Called = PickGroup#
	LINE_CALLSTATE -CONNECTED
	Caller = X
	Called = PickGroup#,
	ConnectedID = A

## Hunt List Call Is Picked Up From Pickup Group When LG1 Is in Pickup Group 1 - Auto Pickup Disabled

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	Caller = A
	Called = HP1,
	HuntPilot = HP1
Line X got notification of the call	Got call pickup notification of call offering at LG1
Line X does group pick from LG1	Original pickup call goes IDLE
X got server call about the pickup call	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	ConnectedID = X
	At X: new call offered at X from server, and answer
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = X
	ConnectedID = A

# Hunt List Call Is Picked Up From Pickup Group When HP2 Is in Pickup Group 2 -Auto Pick Up Enabled

Action	Events, requests and responses
App initiates call from A to HP2 and the call is offered at LG11	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP2,
	HuntPilot = HP2
	At LG11:
	LINE_CALLSTATE -ACCEPTED
	Caller = A
	Called = HP2,
	HuntPilot = HP2
Line X got notification of the call	Got call pickup notification of call offering at HP2
Line X does group pick from HP2	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP2,
	HuntPilot = HP2
	ConnectedID = X
	At X:
	LINE_CALLSTATE -CONNECTED
	Caller = X
	Called = PickGroup#,
	ConnectedID = A

## **Conferenced Hunt List Call Becomes Two-Party Call**

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1,	At A:
and LG1 answers	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

Action	Events, requests and responses
LG1 setup conference to HG2, where alerting on LG11, LG11	At LG1
answers the call	ONHOLDPENDINGCONF
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONNECTED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HG2
	At B:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HG2

Action	Events, requests and responses
LG1 completes conference	At A:
	CONNECTED
	CONFERENCED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	Called Name = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = A
	Called = LG11
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HP2
	At LG1:
	CONNECTED
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	CONNECTED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HP2

Action	Events, requests and responses
	At LG11:
	CONNECTED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HG2
	CONFERECED
	Caller = LG11
	Called = A
	Connected = A
LG11 drops call	At A:
	Conf Parent call goes IDLE
	CONFERENCED call to LG11 goes IDLE
	CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	Conf Parent call goes IDLE
	CONFERENCED call to LG11 goes IDLE
	CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	At LG11:
	Calls go IDLE

## **Hunt List Broadcast Scenario (Broadcast Option Is Configured on HP1)**

Action	Events, requests and responses
App initiates call from A to HP1, and call is offered at LG1, LG2	At A:
and LG3	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG2:
	LINE_CALLSTATE -ACCEPTED
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG3:
	LINE_CALLSTATE -ACCEPTED
	Caller = A
	Called = HP1,
	HuntPilot = HP1



Note

HP Broadcast is not supported when interacting with Call PickUp feature.

### **Hunt List Call Is Involved in c-Barge Conference**

LG1' is sharedline with LG1

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1,	At A:
and LG1 answers	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	At LG1':
	LINE_CALLSTATE -CONNECTED INACTIVE
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

Action	Events, requests and responses
LG1 setup conference to B, B answers the call	At LG1
	ONHOLDPENDINGCONF
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONNECTED
	Caller = LG1
	Called = B
	Connected = B
	At LG1':
	LINE_CALLSTATE -CONNECTED INACTIVE
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	LINE_CALLSTATE -CONNECTED INACTIVE
	CONNECTED
	Caller = LG1
	Called = B
	Connected = B
	At B:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = B
	Connected = B

Action	Events, requests and responses
LG1 completes conference	At A:
	CONNECTED
	CONFERENCED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = A
	Called = B
	Called Name = B
	Connected = B
	Called Name = B
	At LG1:
	CONNECTED
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONFERENCED
	Caller = LG1
	Called = B
	Connected = B

Action	Events, requests and responses
	At LG1':
	CONNECTED INACTIVE
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONFERENCED
	Caller = LG1
	Called = B
	Connected = B
	At B:
	CONNECTED
	CONFERENCED
	Caller = LG1
	Called = B
	Connected = LG1
	CONFERECED
	Caller = B
	Called = A
	Connected = A

Action	Events, requests and responses
LG1' cBarges in	At A:
	CONNECTED
	CONFERENCED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = A
	Called = B
	Connected = B
	CONFERENCED
	Caller = A
	Called = LG1'
	Connected = LG1'
	At LG1:
	CONNECTED
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = LG1
	Called = B
	Connected = B
	CONFERENCED
	Caller = LG1
	Called = LG1'
	Connected = LG1'

Action	Events, requests and responses
	CONNECTED INACTIVE
	CONFERECED
	Caller = LG1'
	Called = LG1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = LG1'
	Called = B
	Connected = B
	CONFERENCED
	Caller = LG1'
	Called = A
	Connected = A
	At LG1':
	CONNECTED
	CONFERECED
	Caller = LG1'
	Called = LG1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = LG1'
	Called = B
	Connected = B
	CONFERENCED
	Caller = LG1'
	Called = A
	Connected = A
	CONNECTED INACTIVE

Action	Events, requests and responses
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONFERENCED
	Caller = LG1
	Called = B
	Connected = B
	CONFERENCED
	Caller = LG1
	Called = LG1'
	Connected = LG1'
	At B:
	CONNECTED
	CONFERENCED
	Caller = LG1
	Called = B
	Connected = LG1
	CONFERECED
	Caller = B
	Called = A
	Connected = A
	CONFERENCED
	Caller = B
	Called = LG1'
	Connected = LG1'

## **Hunt List Feature Interact with Four-Party Conference**

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1,	At A:
and LG1 answers	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

Action	Events, requests and responses
LG1 setup conference to HG2, where alerting on LG11, LG11 answers the call	At LG1
	ONHOLDPENDINGCONF
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONNECTED
	Caller = LG1
	Called = LG11
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HG2
	At LG11:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG1
	HuntPilot = HG1

Action	Events, requests and responses
LG1 completes conference	At A:
	CONNECTED
	CONFERENCED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = A
	Called = HG2
	Connected = LG11
	HuntPilot = HP2
	At LG1:
	CONNECTED
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONFERECED
	Caller = LG1
	Called = HP2
	Connected = LG11
	HuntPilot = HP2
	At LG11:
	CONNECTED
	CONFERECED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HG2

Action	Events, requests and responses
	CONFERECED
	Caller = LG11
	Called = A
	Connected = A
LG1 setup conference to X, X answers the call	At LG1:
	ONHOLDPENDINGCONFERENCE
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONFERECED
	Caller = LG1
	Called = HP2
	Connected = LG11
	HuntPilot = HP2
	CONNECTED
	Caller = LG1
	Called = X
	Connected = X
	At X:
	CONNECTED
	Caller = LG1
	Called = X
	Connected = LG1

Action	Events, requests and responses
LG1 completes conference	

Action	Events, requests and responses
	At A:
	CONNECTED
	CONFERENCED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = A
	Called = LG11
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HP2
	CONFERENCED
	Caller = A
	Called = X
	Connected = X
	At LG1:
	CONNECTED
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONFERECED
	Caller = LG1
	Called = HP2
	Connected = LG11
	HuntPilot = HP2
	CONFERENCED
	Caller = LG1
	Called = X

Action	Events, requests and responses
	Connected = X
	At LG11:
	CONNECTED
	CONFERECED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HG1
	CONFERECED
	Caller = LG11
	Called = A
	Connected = A
	CONFERENCED
	Caller = LG11
	Called = X
	Connected = X

## **Hunt Pilot Connected Number Feature**

HP1 and HP2 are 2 Huntpilots with configuration "Display Line Group Member DN as Connected Party" set.

HP1: LG1, LG2, LG3(LineGroup/MemberDNs

HP2: LG4, LG5, LG6(LineGroups/MemberDNs

### Table 69: Basic Hunt List Call

Action	Expected events
App initiates call from A to HP1 and call is offered to LG1	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	Caller = A,
	Called = HP1
	HuntPilot = HP1

Action	Expected events
LG1 answers the call	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CPN: ModifiedCalling = A
	ModifiedCalled = HP1
	Modifiedconnected = LG1
	ModifiedRedirectingID =
	ModifiedRedirectionID =
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CPN: ModifiedCalling = A
	ModifiedCalled = HP1
	Modifiedconnected = A
	ModifiedRedirectingID =
	ModifiedRedirectionID =

### Table 70: Hunt List Call Moved to Next Member

Action	Expected events
App initiates call from A to HP1 and call is offered to LG1	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	Caller = A,
	Called = HP1,
	HuntPilot = HP1
Call moves from LG1 to LG2	Call at LG1 goes IDLE
	At LG2:
	LINE_CALLSTATE -ACCEPTED
	Caller = A,
	Called = HP1,
	HuntPilot = HP1

Action	Expected events
LG2 answers the call	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG2
	HuntPilot = HP1
	CPN: ModifiedCalling = A
	ModifiedCalled = HP1
	Modifiedconnected = LG2
	At LG2:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CPN: ModifiedCalling = A
	ModifiedCalled = HP1
	Modifiedconnected = A
Variance : perform the test with all HuntList algorithm	
Top-Down algorithm	
Circular algorithm	
Longest Idle Time algorithm	

Table 71: Hunt List Call Is Redirected When It Is in Connected State

Action	Expected events
App initiates call from A to HP1 and the call is offered at LG1	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -ACCEPTED
	Caller = A
	Called = HP1,
	HuntPilot = HP1

Action	Expected events
LG1 answers the call	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CPN:ModifiedCalling = A
	ModifiedCalled = HP1
	Modifiedconnected = LG1
	ModifiedRedirectingID =
	ModifiedRedirectionID =
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CPN :ModifiedCalling = A
	ModifiedCalled = HP1
	Modifiedconnected = LG1
	ModifiedRedirectingID =
	ModifiedRedirectionID =

Action	Expected events
LG1 answers the call	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CPN:ModifiedCalling = A
	ModifiedCalled = HP1
	Modifiedconnected = LG1
	ModifiedRedirectingID =
	ModifiedRedirectionID =
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CPN :ModifiedCalling = A
	ModifiedCalled = HP1
	Modifiedconnected = LG1
	ModifiedRedirectingID =
	ModifiedRedirectionID =

Action	Expected events
LG1 redirects call to B	At A:
	LINE_CALLSTATE -RINGBACK
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected =
	RedirectingID = HP1
	RedirectionID = B
	CPN: ModifiedCalling = A
	ModifiedCalled = HP1
	Modifiedconnected =
	ModifiedRedirectingID = [LG1]
	ModifiedRedirectionID = B
	At LG1: Call goes IDLE
	At B:
	LINE_CALLSTATE -ACCEPTED
	Caller = A
	Called = HP1,
	HuntPilot = HP1
	RedirectingID = HP1
	RedirectionID = B
	CPN: ModifiedCalling = A
	ModifiedCalled = [LG1]
	Modifiedconnected =
	ModifiedRedirectingID = LG1
	ModifiedRedirectionID = B

### Table 72: Hunt List Call -member Is CTI / RP Port

Action	Expected events
Same as ,Table 69: Basic Hunt List Call, on page 384 but with CTI port	Similar expectation as of Basic Hunt Call.

### Table 73: Hunt List Call Moved to Different Line Group Members and Answered by CTI Port

Action	Expected events
Same as ,Table 70: Hunt List Call Moved to Next Member, on page 386 but with CTI port	Similar expectation as of Hunt List call moved to next member.

#### Table 74: Hunt List Call Is Redirected to Another Hunt List

Action	Expected events
App initiates call from A to HP1 and the call is offered at LG1,	At A:
and LG1 answers	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

Action	Expected events
A redirects the call to HP2 and call offered to LG11	At A: Call goes IDLE
	At LG1:
	LINE_CALLSTATE -RINGBACK
	Caller = LG1
	HuntPilot = HP1
	Called = HP1
	HuntPilot = HP1
	RedirectionID = HP2
	RedirectingID = A
	CPN: ModifiedCalling = LG1
	ModifiedCalled = HP1
	Modifiedconnected =
	ModifiedRedirectingID = A
	ModifiedRedirectionID = HP2
	At LG11:
	LINE_CALLSTATE -ACCEPTED
	Caller = LG1
	HuntPilot = HP1
	Called = HP2,
	HuntPilot = HP2
	RedirectionID = HP2
	RedirectingID = A
	CPN:ModifiedCalling = LG1
	ModifiedCalled = HP2
	Modifiedconnected =
	ModifiedRedirectingID = A
	ModifiedRedirectionID = HP2

Action	Expected events
LG11 answers the call	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	HuntPilot = HP1
	Called = HP1
	HuntPilot = HP1
	Connected = LG11
	HuntPilot = HP2
	RedirectingID = A
	RedirectionID = HP2
	CPN: ModifiedCalling = LG1
	ModifiedCalled = HP1
	Modifiedconnected = LG11
	ModifiedRedirectingID = A
	ModifiedRedirectionID = LG11
	At LG11:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	HuntPilot = HP1
	Called = HP2,
	HuntPilot = HP2
	Connected = LG1
	HuntPilot = HP1
	RedirectionID = HP2
	RedirectingID = A
	CPN: ModifiedCalling = LG1
	ModifiedCalled = HP2
	Modifiedconnected = LG1
	ModifiedRedirectingID = A
	ModifiedRedirectionID = LG11
L	1

Table 75: Hunt List Call Is Consult Transferred to Another Line

Action	Expected events
App initiates call from A to HP1 and the call is offered at LG1, and LG1 answers	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
LG1 setup transfer to B, B answer	At LG1
	Call-1 is put on HOLD
	Call-2
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = B
	Connected = B
	At B:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = B
	Connected = LG1

Action	Expected events
LG1 completes transfer	At A:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = B
	RedirectionID = B
	RedirectingID = HP1
	CPN: ModifiedCalling = A
	ModifiedCalled = HP1
	Modifiedconnected = B
	ModifiedRedirectingID = LG1
	ModifiedRedirectionID = B
	At LG1: both call goes IDLE
	At B:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = B
	Connected = A
	RedirectionID = B
	RedirectingID = HP1
	CPN: ModifiedCalling = A
	ModifiedCalled = B
	Modifiedconnected = A
	ModifiedRedirectingID = LG1
	ModifiedRedirectionID = B

#### Table 76: Hunt List Call Is Conferenced to Another Line

Action	Expected events
App initiates call from A to HP1 and the call is offered at LG1,	At A:
and LG1 answers	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
LG1 setup conference to B, B answers the call	At LG1
	ONHOLDPENDINGCONF
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONNECTED
	Caller = LG1
	Called = B
	Connected = B
	At B:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = B
	Connected = B

Action	Expected events
LG1 completes conference	At A:
	CONNECTED
	CONFERENCED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = A
	Called = B
	Connected = B
	At LG1:
	CONNECTED
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONFERENCED
	Caller = LG1
	Called = B
	Connected = B
	At B:
	CONNECTED
	CONFERENCED
	Caller = LG1
	Called = B
	Connected = LG1
	CONFERECED
	Caller = B
	Called = A
	Connected = A

Table 77: Hunt List Call Is Conferenced to Another Hunt List After LG11 Answers

Action	Expected events
App initiates call from A to HP1 and the call is offered at LG1,	At A:
and LG1 answers	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

Action	Expected events
LG1 setup conference to HP2, where alerting on LG11, LG11 answers the call	At LG1
	ONHOLDPENDINGCONF
	CONFERECED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONNECTED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HP2
	At LG11:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG1
	HuntPilot = HP1

Action	Expected events
LG1 completes conference	

Action	Expected events
	At A:
	CONNECTED
	CONFERENCED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	CONFERENCED
	Caller = A
	Called = LG11
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HP2
	At LG1:
	CONNECTED
	CONFERECED [A-LG1]
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A
	CONFERENCED[LG1-LG11]
	Caller = LG1
	Called = HP2
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HP2
	At LG11:
	CONNECTED
	CONFERECED [LG11-LG1]
	Caller = LG1
	Called = HP2
	HuntPilot = HP2

Action	Expected events
	Connected = LG1
	CONFERECED [LG11-A]
	Caller = LG11
	Called = A
	Connected = A

## **Caller Consult Transfer Call to Another Hunt List**

Action	Events, requests and responses
App initiates call from A to HP1 and the call is offered at LG1,	At A:
and LG1 answers	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = LG1
	HuntPilot = HP1
	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP1
	HuntPilot = HP1
	Connected = A

Action	Events, requests and responses
A setup transfer to HP2, offered at LG11, LG11 anwser	At A
	Call-1 is put on HOLD
	Call-2
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP2
	HuntPilot = HP2
	Connected = LG11
	HuntPilot = HP2
	At LG11:
	LINE_CALLSTATE -CONNECTED
	Caller = A
	Called = HP2
	HuntPilot = HP2
	Connected = A

Action	Events, requests and responses
A completes transfer	At LG1:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	HuntPilot = HP1
	Called = HP1
	HuntPilot = HP1
	Connected = LG11
	HuntPilot = HP2
	RedirectionID = LG11
	RedirectingID = A
	At A: both call goes IDLE
	At LG11:
	LINE_CALLSTATE -CONNECTED
	Caller = LG1
	HuntPilot = HP1
	Called = HP2
	HuntPilot = HP2
	Connected = LG1
	HuntPilot = HP1
	RedirectionID = LG11
	RedirectingID = A

# **Hunt Group Login Status**

Use cases related to HuntGroup Login Status with extension feature are mentioned below:

Device A, B.

Application opens the device and the line and set the HuntGroup log in status from Login(1) to Logout(2)

Action	Expected Events
Application does LineInitialize LineOpen on A with new ExtVesrion 0x000E0000	LineInitialize successful
Application does PhoneInitialize and PhoneOpen with Extension Version as 0x00030000	PhoneInitialize Successful

Action	Expected Events
Application does phoneSetStatusMessages	Phone_State Success
• dwPhoneStates = 0xffffff	
• dwButtonModes = 0xc	
• dwButtonStates = 0x1	
The request to set the HuntLog Status is sent using CCiscoPhoneDevSpecificSetHuntGroupLoginStatus	PHONE_REPLY with Success
$\hline (CC is coPhone Dev Specific Set Hunt Group Login Status) \\$	PHONE_STATE received with
• PARAM: hPhone	• PHONESTATE_CAPSCHANGE= 0x00400000
• PARAM: m_HuntGroupLoginStatus = 2	• PHONECAPS_DEVSPECIFIC_HUNTGROUP_
(Logout)	LOGIN_STATUS = 1
PARAM: returnCode	• HuntGroupLoginStatus = 2

Application opens the device and the line and set the HuntGroup log in status from Login(1) to Login(1)

Action	Expected Events
Application does LineInitialize	LineInitialize successful
LineOpen on A with new ExtVesrion 0x000E0000	
Application does PhoneInitialize and PhoneOpen with Extension Version as 0x00030000	PhoneInitialize Successful
Application does phoneSetStatusMessages:  • dwPhoneStates = 0xfffffff  • dwButtonModes = 0xc  • dwButtonStates = 0x1	PHONE_STATE Success
The request to set the HuntLog Status is sent using CCiscoPhoneDevSpecificSetHuntGroupLoginStatus	PHONE_REPLY with Success
<ul> <li>(CCiscoPhoneDevSpecificSetHuntGroupLoginStatus)</li> <li>PARAM: hPhone</li> <li>PARAM: m_HuntGroupLoginStatus = 1 (Logout)</li> <li>PARAM: returnCode</li> </ul>	No event will be sent to the application.

Application opens the device and the line and get HuntGroupLogin status of the device using LineGetDevCaps

Action	Expected Events
Application does LineInitialize LineOpen on A with new ExtVesrion 0x000E0000	LineInitialize successful
Application does PhoneInitialize and PhoneOpen with Extension Version as 0x00030000	PhoneInitialize Successful
Application queries the capabilities by using LineGetDevCaps with the extension 0x000E0000 and gets back the HuntGroupLogin Status.	LineGetDevCaps Successful

Application opens the device and the line and set the HuntGroup Login Status field as any number not falling in the range of (0,1,2)

Action	Expected Events
Application does LineInitialize	LineInitialize successful
LineOpen on A with new ExtVesrion 0x000E0000	
Application does PhoneInitialize and PhoneOpen with Extension Version as 0x00030000	PhoneInitialize Successful
Application does phoneSetStatusMessages	PHONE_STATE Success
• dwPhoneStates = 0xfffffff	
• dwButtonModes = 0xc	
• dwButtonStates = $0x1$	
The request to set the HuntLog Status is sent using CCiscoPhoneDevSpecificSetHuntGroupLoginStatus	PHONE_REPLY with error
(CC is coPhone Dev Specific Set Hunt Group Login Status)	LINEERR_INVALPARAM is returned to the
• PARAM: hPhone	application.
• PARAM: m_HuntGroupLoginStatus = 5	
PARAM: returnCode	

Application updates the HuntGroup Login Status on Unsupported Device.

Action	Expected Events
Application does LineInitialize	LineInitialize successful
LineOpen on A(Cti Route point) with new ExtVersion 0x000E0000	
Application does PhoneInitialize and PhoneOpen with Extension Version as 0x00030000	PhoneInitialize Successful

Action	Expected Events
Application does phoneSetStatusMessages  • dwPhoneStates = 0xfffffff  • dwButtonModes = 0xc  • dwButtonStates = 0x1	PHONE_STATE Success
The request to set the HuntLog Status is sent using CCiscoPhoneDevSpecificSetHuntGroupLoginStatus	PHONE_REPLY with error
(CCiscoPhoneDevSpecificSetHuntGroupLoginStatus)  • PARAM: hPhone  • PARAM: m_HuntGroupLoginStatus = 1  • PARAM: returnCode	LINEERR_OPERATIONUNAVAIL is returned to the application.

Application calls to Hunt Pilot where the Hunt Member is logged into HuntGroup

Login.

Phones - A, B, C

Hunt Pilot - HP1

Member - LG1

LG1 has the members - Phone B and C.

B is Logged out of the huntGroup

Action	Expected Events
Application does LineInitialize	LineInitialize successful
LineOpen on A with new ExtVesrion	
0x000E0000	
LineOpen on B with new ExtVesrion	
0x000E0000	
LineOpen on C with new ExtVesrion	
0x000E0000	
Application does PhoneInitialize and PhoneOpen on B with Extension Version as 0x00030000	PhoneInitialize Successful

Action	Expected Events
Application initiates call from A to HP(hunt pilot)	At A:
and call is offered to LG1	• LINE_CALLSTATE (DIALING)
	• Caller = A
	• Called = HP1
	• Hunt Pilot= HP1
	• LINE_CALLSTATE (PROCEEEDING)
B does not get the call as it is logged out of the	At C:
HuntGroup	• LINE_CALLSTATE (OFFERING)
	• Caller = A
	• Called = HP1
C starts to ring and accepts the call.	At C:
	LINE_CALLSTATE (CONNECTED-ACTIVE)
	• Caller = A
	• Called = HP1
	• Hunt Pilot= HP1
	• Connected = A
	At A:
	LINE_CALLSTATE (CONNECTED-ACTIVE)
	• Caller = A
	• Called = HP1
	• Hunt Pilot= HP1
	• Connected = LG1

## **Intercom**

This configuration gets used for all the following use cases:

- 1. IPPhone A has two lines, line1 (1000) and line2 (5000). Line2 represents an intercom line. Speeddial to 5001 with label iAssistant\_1î gets configured.
- 2. IPPhone B has three lines, line1 (1001), line2 (5001), and Line3 (5002). Line2 and Line3 represent intercom lines. Speeddial to 5000 with label iManager\_1î gets configured on line2. Line 3 does not have Speeddial configured for it.

- 3. IPPhone C has two lines, line1 (1002) and line2 (5003). 5003 represents an intercom line that is configured with Speeddial to 5002 with label iAssistant 5002î.
- **4.** IPPhone D has one line (5004). 5004 represnts an intercom line.
- **5.** CTIPort X has two lines, line1 (2000) and line2 (5555). Line2 represents an intercom line. Speedial to 5001 gets configured with label iAssistant\_1î.
- **6.** Intercom lines (5000 to 5003) exists in same partition = Intercom\_Group\_1 and they remain reachable from each other. 5004 exists in Intercom\_Group\_2.
- **7.** Application monitoring all lines on all devices.

Assumption: Application initialized and CTI provided the details on speeddial and lines with intercom line on all the devices. Behavior should act the same for phones that are running SCCP, and those that are running SIP.

## **Application Invoking Speeddial**

Action	Events
LineOpen on 5000 & 5001	For 5000
Initiate InterCom Call on 5000	receive LINE_CALLSTATE
	cbInst = x0
	param1 = x03000000
	param2 = x1, ACTIVE
	param3 = x0,
	Receive StartTransmission event
	For 5001
	receive LINE_CALLSTATE
	cbInst = x0
	param1 = x03000000
	param2 = x1, ACTIVE
	param3 = x0,
	Receive StartReception event
	Receive zipzip tone with reason as intercom

## **Agent Invokes Talkback**

Action	Events
Continuing from the previous use case, 5001 initiates	For 5000
LineTalkBack from application on the InterCom call	receive LINE_CALLSTATE
	device = x10218
	param1 = x100, CONNECTED
	param2 = x1, ACTIVE
	param3 = x0,
	Receive StartReception event
	For 5001
	receive LINE_CALLSTATE
	device = x101f6
	cbInst = x0
	param1 = x100, CONNECTED
	param2 = x1, ACTIVE
	param3 = x0,
	Receive StartTransmission event

## **Change the SpeedDial**

Action	Events
Open line 5000 LineChangeSpeeddial request (speeddial to 5003, label =	The new speed dial and label is successfully set for the intercom line
"Assistant_5003")	Receive LineSpeeddialChangeEvent from CTI
	Send LINE_DEVSPECIFIC to indicate that speeddial and label changed
Application issues LIneGetDevCaps to retrieve speeddial/label that is set on the line	TAPI returns configured speeddial/label that is configured on the line.

## **IPv6 Use Cases**

The use cases related to IPv6 are provided below:

## Register CTI Port with IPv4 When Unified CM Is IPv6 Disabled and Common Device Configuration Is IPv4

5	iteps	Expected result
1	• Enterprise parameter for IPv6 is disabled. IP addressing mode for CTI Port = IPv4 only on common device config page.	Application is able to register CTI Port with IPv4 address.
2	<ul> <li>Open provider and do a LineNegotiateExtensionVersion with the higher bit set on both dwExtLowVersion and dwExtHighVersion</li> </ul>	
3	<ul> <li>Application does a LineOpen with new Ext ver. The lineopen will be delayed till user specifies the Addressing mode</li> </ul>	
4	<ul> <li>Application uses CCiscoLineDevSpecificSetIPAddressMode to set the addressing mode as IPv4. Application uses CciscoLineDevSpecificSendLineOpen to trigger Lineopen.</li> </ul>	

## Register CTI Port with IPv6 When Unified CM Is IPv6 Disabled and Common Device Configuration Is IPv6

St	eps	Expected result
1.	Enterprise parameter for IPv6 is disabled. IP addressing mode for CTI Port = IPv6 only on common device config page.	Application is not able to register CTI Port. TSP returns error LINEERR_OPERATIONUNAVAIL
2.	Open provider and do a LineNegotiateExtensionVersion with the higher bit set on both dwExtLowVersion and dwExtHighVersion	
3.	Application does a LineOpen with new Ext ver. The lineopen will be delayed till user specifies the Addressing mode	
4.	Application uses CCiscoLineDevSpecificSetIPAddressMode to set the addressing mode as IPv6. Application uses CciscoLineDevSpecificSendLineOpen to trigger Lineopen.	

## Register CTI Port with IPv6 When Unified CM Is IPv6 Disabled and Common Device Configuration Is IPv4\_v6

Steps	Expected result
	Application is not able to register CTI Port. TSP returns error LINEERR_OPERATIONUNAVAIL
2. Open provider and do a LineNegotiateExtensionVersion with the higher bit set on both dwExtLowVersion and dwExtHighVersion	
3. Application does a LineOpen with new Ext ver. The lineopen will be delayed till user specifies the Addressing mode	
<b>4.</b> Application uses CCiscoLineDevSpecificSetIPAddressMode to set the addressing mode as IPv6. Application uses CciscoLineDevSpecificSendLineOpen to trigger Lineopen.	

#### IPv6 Phone A Calls IPv6 Phone B

Steps		Expected result
1.	Enterprise parameter for IPv6 is enabled.	FireCallState = Offering, Do a GetlineCallInfo.
2.	Open two lines A and B	LineCallInfo contains the following in devspecific part,
3.	Phone A which is IPv6 calls Phone B which is IPv6	FarEndIPAddress: Blank
4.	Events at Phone B	FarEndIPAddressIpv6: IPv6 address of A
1	While Media is established:	Do a GetLinecallInfo,
1.		LineCallInfo contains the following in devspecific part,  TransmissionRTPDestinationAddress = IPv6 address of B.
	• Events on phone A	
	• Event on phone B	ReceptionRTPDestinationAddress = IPv6 address of A.
		Do a GetLinecallInfo,
		LineCallInfo contains the following in devspecific part,
		TransmissionRTPDestinationAddress = IPv6 address of A.
		ReceptionRTPDestinationAddress = IPv6 address of B.

### IPv4\_v6 Phone Calls IPv6 Phone

Steps	Expected result
1. Enterprise parameter for IPv6 is enabled.	FireCallState = Offering, Do a GetlineCallInfo.
2. Open two lines A and B	LineCallInfo contains the following in devspecific part,
<b>3.</b> Phone A which is IPv4_v6 calls Phone B which is IPv6	FarEndIPAddress: IPv4 address of A
4. Events at Phone B	FarEndIPAddressIpv6: IPv6 address of A
1. While Media is established:	FarEndIPAddressIpv6: IPv6 address of A Do a GetLinecallInfo,
Events on phone A	LineCallInfo contains the following in devspecific part,
	TransmissionRTPDestinationAddress = IPv6 address of B.
• Event on phone B	ReceptionRTPDestinationAddress = IPv6 address of A.
	Do a GetLinecallInfo,
	LineCallInfo contains the following in devspecific part,
	TransmissionRTPDestinationAddress = IPv6 address of A.
	ReceptionRTPDestinationAddress = IPv6 address of B.

### **IPv4 Phone Calls IPv6 Phone**

Steps	Expected result
1. Enterprise parameter for IPv6 is enabled.	FireCallState = Offering, Do a GetlineCallInfo.
2. Open two lines A and B	LineCallInfo contains the following in devspecific part,
3. Phone A which is IPv4 calls Phone B which is IPv6	FarEndIPAddress: IPv4 address of A
4. Events at Phone B	FarEndIPAddressIpv6:
1. While Media is established:	Do a GetLinecallInfo,
	LineCallInfo contains the following in devspecific part,
• Events on phone A	TransmissionRTPDestinationAddress = IPv4 address of MTP
• Event on phone B	Resource.
	ReceptionRTPDestinationAddress = IPv4 address of A.
	Do a GetLinecallInfo,
	LineCallInfo contains the following in devspecific part,
	TransmissionRTPDestinationAddress = IPv6 address of MTP Resource.
	ReceptionRTPDestinationAddress = IPv6 address of B.

## **IPv6 Phone Calls IPv4 Phone**

Steps	Expected result
1. Enterprise parameter for IPv6 is enabled.	FireCallState = Offering, Do a GetlineCallInfo.
2. Open two lines A and B	LineCallInfo contains the following in devspecific part,
<b>3.</b> Phone A which is IPv6 only calls Phone B which is IPv4	FarEndIPAddress:
4. Events at Phone B	FarEndIPAddressIpv6: IPv6 address of A
<ul><li>While Media is established:</li><li>• Events on phone A</li></ul>	Do a GetLinecallInfo,
	LineCallInfo will contain the following in devspecific part,
	TransmissionRTPDestinationAddress = IPv6 address of MTP Resource.
• Event on phone B	ReceptionRTPDestinationAddress = IPv6 address of A.
	Do a GetLinecallInfo,
	LineCallInfo contains the following in devspecific part,
	TransmissionRTPDestinationAddress = IPv4 address of MTP Resource.
	ReceptionRTPDestinationAddress = IPv4 address of B.

### IPv6 Phone Calls IPv4\_v6 Phone

Ste	ps	Expected result
1.	Enterprise parameter for IPv6 is enabled.	Existing Call, Do a GetlineCallInfo.
2.	Phone A which is IPv6 only calls Phone B which is IPv4_v6 only.	
	•	FarEndIPAddress:
3.	Open lines A and B	FarEndIPAddressIpv6: IPv6 address of A
4.	Events at Phone B	Do a GetLinecallInfo,
1.	While Media is established:	LineCallInfo contains the following in devspecific part,
	• Events on phone A	TransmissionRTPDestinationAddress = IPv6 address of MTP Resource.
	• Event on phone B	ReceptionRTPDestinationAddress = IPv6 address of A.
		Do a GetLinecallInfo,
		LineCallInfo contains the following in devspecific part,
		TransmissionRTPDestinationAddress = IPv6 address of Phone A.
		ReceptionRTPDestinationAddress = IPv6 address of B.

#### Common Device Configuration Device Mode Changes From IPv4\_v6 to IPv4

Steps	Expected result
User changes the device configuration on common device configuration from IPv4_v6 to IPv4 only	Application receives LineDevSpecific for the opened CTI Ports/RP in the device config indicating that Addressing mode has changed. All lines registered as IPv6 get a LINE_CLOSE Event. Application can then re-register these lines later.

#### Common Device Configuration Device Mode Changes From IPv4 to IPv6

Steps	Expected result
User changes the device configuration on common device configuration from IPv4 only to IPv6 only	Application receives LineDevSpecific for the opened CTI Ports/RP in the device config indicating that Addressing mode has changed. All lines registered as IPv4 get a LINE_CLOSE Event. Application can then re-register these lines later.

## **Join Across Lines**

#### Setup

Line A on device A

Line B1 and B2 on device B

Line C on device C

Line D on device D

Line B1' on device B1', B1' is a shared line with B1

#### Join Two Calls From Different Lines to B1

Action	Expected events
A ‡ B1 is HOLD	For A
C ‡ B2 is connected	LINE_CALLSTATE param1 = x100, CONNECTED Caller = A, Called = B1 Connected B1
	For B1: LINE_CALLSTATE param1 = x100, HOLD Caller = A, Called = B1, Connected = A
	For B2: LINE_CALLSTATE param1 = x100, CONNECTED Caller = C, Called = B2, Connected = C
	For C: LINE_CALLSTATE param1 = x100, CONNECTED Caller = C, Called = B2, Connected = B2

Action	Expected events
	For B1': LINE_CALLSTATE param1 = x100, CONNECTED, INACTIVE Caller = A, Called = B1, Connected = A
Application issues lineDevSpecific(SLDST_JOIN) with the call on B1 as survival call	For A
	CONNECTED
	CONFERENCED Caller = A, Called = B1, Connected = B1
	CONFERENCED Caller = A Called = C, Connected = C
	For B1
	CONNECTED
	CONFERENCED Caller = A, Called = B1, Connected = A
	CONFERENCED Caller = B1 Called = C, Connected = C
	For B2
	Call will go IDLE
	For C
	CONNECTED
	CONFERENCED Caller = C, Called = B2, Connected = B1 (or A)
	CONFERENCED Caller = C Called = A, Connected = A (or B1)
	For B1'
	CONNECTED INACTIVE
	CONFERENCED Caller = A, Called = B1, Connected = A
	CONFERENCED Caller = B1 Called = C, Connected = C

### **Join Three Calls From Different Lines to B1**

Action	Expected events
A ‡ B1 is hold,	
C ‡ B2 is hold	
D ‡ B2 is connected	For A:
	LINE_CALLSTATE

Action	Expected events
	param1 = x100, CONNECTED Caller = A, Called = B1 Connected B1
	For B1:
	LINE_CALLSTATE
	param1 = x100, HOLD Caller = A, Called = B1, Connected = A
	For B2:
	LINE_CALLSTATE for call-1
	param1 = x100, HOLD Caller = C, Called = B2, Connected = C
	LINE_CALLSTATE for call-2
	param1 = x100, CONNECTED Caller = D, Called = B2, Connected = D
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED Caller = C, Called = B2, Connected = B2
	For D:
	LINE_CALLSTATE
	param1 = x100, CONNECTED Caller = D, Called = B2, Connected = B2
	For B1':
	LINE_CALLSTATE
	param1 = x100, HOLD Caller = A, Called = B1, Connected = A
Application issues lineDevSpecific(SLDST_JOIN) with the call on B1 as survival call	For A
	CONNECTED
	CONFERENCED Caller = A, Called = B1, Connected = B1
	CONFERENCED Caller = A Called = C, Connected = C
	CONFERENCED Caller = A Called = D, Connected = D
	For B1
	CONNECTED

Action	Expected events
	CONFERENCED Caller = A, Called = B1, Connected = A
	CONFERENCED Caller = B1 Called = C, Connected = C
	CONFERENCED Caller = B1 Called = D, Connected = D
	For B2
	Call-1 and call-2 will go IDLE
	For C
	CONNECTED
	CONFERENCED Caller = B1, Called = C, Connected = B1
	CONFERENCED Caller = C Called = A, Connected = A
	CONFERENCED Caller = C Called = D, Connected = D
	For D
	CONNECTED
	CONFERENCED Caller = B1, Called = C, Connected = B1
	CONFERENCED Caller = D Called = A, Connected = A
	CONFERENCED Caller = D Called = C, Connected = C
	For B1'
	CONNECTED INACTIVE
	CONFERENCED Caller = A, Called = B1, Connected = A
	CONFERENCED Caller = B1 Called = C, Connected = C
	CONFERENCED Caller = B1 Called = D, Connected = D

## Join Calls From Different Lines to B1 with Conference

Action	Expected events
A,B1,C in conference where B1 is controller	For A:
D‡ B2 Connected	
	CONNECTED
	CONFERENCED Caller = A, Called = B1, Connected = A
	CONFERENCED Caller = A Called = C, Connected = C

Action	Expected events
	For B1:
	CONNECTED
	CONFERENCED Caller = A, Called = B1, Connected = A
	CONFERENCED Caller = B1 Called = C, Connected = C
	For B2:
	LINE_CALLSTATE for call-1
	param1 = x100, CONNECTED Caller = D, Called = B2, Connected = D
	For C:
	CONNECTED
	CONFERENCED Caller = C, Called = A, Connected = A
	CONFERENCED Caller = B1 Called = C, Connected = C
	For D:
	LINE_CALLSTATE
	param1 = x100, CONNECTED Caller = D, Called = B2, Connected = B2
	For B1':
	LINE_CALLSTATE
	CONNECTED INACTIVE
	CONFERENCED Caller = A, Called = B1, Connected = A
	CONFERENCED Caller = B1 Called = C, Connected = C
Application issues lineDevSpecific(SLDST_JOIN) with the call on B1 as survival call	For A
	CONNECTED
	CONFERENCED Caller = A, Called = B1, Connected = B1
	CONFERENCED Caller = A Called = C, Connected = C
	CONFERENCED Caller = A Called = D, Connected = D
	For B1
	CONNECTED

Action	Expected events
	CONFERENCED Caller = A, Called = B1, Connected = A
	CONFERENCED Caller = B1 Called = C, Connected = C
	CONFERENCED Caller = B1 Called = D, Connected = D
	For B2
	Call will go IDLE
	For C
	CONNECTED
	CONFERENCED Caller = B1, Called = C, Connected = B1
	CONFERENCED Caller = C Called = A, Connected = A
	CONFERENCED Caller = C Called = D, Connected = D
	For D
	CONNECTED
	CONFERENCED Caller = B1, Called = C, Connected = B1
	CONFERENCED Caller = D Called = A, Connected = A
	CONFERENCED Caller = D Called = C, Connected = C
	For B1'
	CONNECTED INACTIVE
	CONFERENCED Caller = A, Called = B1, Connected = A
	CONFERENCED Caller = B1 Called = C, Connected = C
	CONFERENCED Caller = B1 Called = D, Connected = D

## Join Two Calls From Different Lines to B1 While B1 Is Not Monitored by TAPI

Action	Expected events
A ‡ B1 is HOLD,	
C ‡ B2 is connected	For A:
	LINE_CALLSTATE
	param1 = x100, CONNECTED Caller = A, Called = B1 Connected B1

Action	Expected events
	For B2:
	LINE_CALLSTATE
	param1 = x100, CONNECTED Caller = C, Called = B2, Connected = C
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED Caller = C, Called = B2, Connected = B2
User issues join request from phone with the call on B1 as survival call	For A
	CONNECTED
	CONFERENCED Caller = A, Called = B1, Connected = B1
	CONFERENCED Caller = A Called = C, Connected = C
	For B2
	Call will go IDLE
	For C
	CONNECTED
	CONFERENCED Caller = C, Called = B2, Connected = B1 (or A)
	CONFERENCED Caller = C Called = A, Connected = A (or B1)

### **Join Two Calls From Different Lines to B2**

Action	Expected events
A ‡ B1 is HOLD,	
C ‡ B2 is connected	For A:
	LINE_CALLSTATE
	param1 = x100, CONNECTED Caller = A, Called = B1 Connected B1
	For B1:
	LINE_CALLSTATE

Action	Expected events
	param1 = x100, HOLD Caller = A, Called = B1, Connected = A
	For B2:
	LINE_CALLSTATE
	param1 = x100, CONNECTED Caller = C, Called = B2, Connected = C
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED Caller = C, Called = B2, Connected = B2
	For B1':
	LINE_CALLSTATE
	param1 = x100, HOLD Caller = A, Called = B1, Connected = A
Application issues lineDevSpecific(SLDST_JOIN) with the call on B1 as survival call	For A
	CONNECTED
	CONFERENCED Caller = A, Called = B1, Connected = B1
	CONFERENCED Caller = A Called = C, Connected = C
	For B1
	CONNECTED
	CONFERENCED Caller = A, Called = B1, Connected = A
	CONFERENCED Caller = B1 Called = C, Connected = C??
	For B2
	Call will go IDLE
	For C
	CONNECTED
	CONFERENCED Caller = C, Called = B2, Connected = B1 (or A)
	CONFERENCED Caller = C Called = A, Connected = A (or B1)
	For B1'

Action	Expected events
	CONNECTED INACTIVE
	CONFERENCED Caller = A, Called = B1, Connected = A
	CONFERENCED Caller = B1 Called = C, Connected = C

Action	Expected events
A ‡ B1 is HOLD,	For A:
B1 issues setup conference	
C ‡ B2 is connected	
	LINE_CALLSTATE
	param1 = x100, CONNECTED Caller = A, Called = B1 Connected B1
	For B1:
	Primary call
	LINE_CALLSTATE
	CONNECTED
	CONFERENCED Caller = A, Called = B1, Connected = B1
	Consult call
	DIALTONE
	For B2:
	LINE_CALLSTATE
	param1 = x100, CONNECTED Caller = C, Called = B2, Connected = C
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED Caller = C, Called = B2, Connected = B2
	For B1':
	LINE_CALLSTATE
	param1 = x100, HOLD Caller = A, Called = B1, Connected = A

Action	Expected events
Application issues lineDevSpecific(SLDST_JOIN) with the call on B2 as survival call	For A:
	CONNECTED
	CONFERENCED Caller = A, Called = B1, Connected = B2
	CONFERENCED Caller = A Called = C, Connected = C
	For B1
	Both calls will go IDLE
	For B2
	CONNECTED
	CONFERENCED Caller = B1, Called = A, Connected = A
	CONFERENCED Caller = C Called = B1, Connected = C
	For C
	CONNECTED
	CONFERENCED Caller = C, Called = B2, Connected = B2 (or A)
	CONFERENCED Caller = C Called = A, Connected = A (or B2)
	For B1'
	Calls go IDLE

## B1 Performs a Join Across Line Where B1 Is Already in a Conference Created by A

Action	Expected events
A, B1, C are in a conference created by A	For A:
	Conference – Caller = A, Called = B1, Connected = B1
	Connected
	Conference – Caller = A, Called = C, Connected = C
	For B1:
	Conference – Caller = A, Called = B1, Connected = A
	Connected
	Conference – Caller = B1, Called = C, Connected = C

Action	Expected events
	For C:
	Conference – Caller = B1, Called = C, Connected = B1
	Connected
	Conference – Caller = C, Called = A, Connected = A
	For A:
	B2 calls D, D answers
	Conference – Caller = A, Called = B1, Connected = B1
	Connected
	Conference – Caller = A, Called = C, Connected = C
	For B1:
	Conference – Caller = A, Called = B1, Connected = A
	OnHold
	Conference – Caller = B1, Called = C, Connected = C
	For B2:
	Connected -Caller = B2, Called = D, Connected = D
	For C:
	Conference – Caller = B1, Called = C, Connected = B1
	Connected
	Conference – Caller = C, Called = A, Connected = A
	Connected -Caller = B2, Called = D, Connected = B2
B1 issues a lineDevSpecific(SLDST_JOIN) to join the calls on B1 and B2.	For A:
	Conference – Caller = A, Called = B1, Connected = B1
	Connected
	Conference – Caller = A, Called = C, Connected = C
	Conference – Caller = A, Called = D, Connected = D
	For B1:
	Conference – Caller = A, Called = B1, Connected = B1

Action	Expected events
	Conference – Caller = A, Called = B1, Connected = A
	Connected
	Conference – Caller = B1, Called = C, Connected = C
	Conference – Caller = B1, Called = D, Connected = D
	For B2:
	Call will go IDLE
	For C:
	Conference – Caller = B1, Called = C, Connected = B1
	Connected
	Conference – Caller = C, Called = A, Connected = A
	Conference – Caller = C, Called = D, Connected = D
	For D:
	Conference – Caller = B1, Called = D, Connected = B1
	Connected
	Conference – Caller = D, Called = A, Connected = A
	Conference – Caller = D, Called = C, Connected = C

## B2 Performs a Join Across Line Where B1 Is Already in a Conference Created by A

Action	Expected events
A,B1,C are in a conference created by A	For A:
	Conference – Caller = A, Called = B1, Connected = B1
	Connected
	Conference – Caller = A, Called = C, Connected = C
	For B1:
	Conference – Caller = A, Called = B1, Connected = A
	Connected
	Conference – Caller = B1, Called = C, Connected = C
	For C:

Action	Expected events
	Conference – Caller = B1, Called = C, Connected = B1
	Connected
	Conference – Caller = C, Called = A, Connected = A
B2 calls D, D answers	For A:
	Conference – Caller = A, Called = B1, Connected = B1
	Connected
	Conference – Caller = A, Called = C, Connected = C
	For B1:
	Conference – Caller = A, Called = B1, Connected = A
	OnHold
	Conference – Caller = B1, Called = C, Connected = C
	For B2:
	Connected -Caller = B2, Called = D, Connected = D
	For C:
	Conference – Caller = B1, Called = C, Connected = B1
	Connected
	Conference – Caller = C, Called = A, Connected = A
	For D:
	Connected -Caller = B2, Called = D, Connected = B2
B2 issues a lineDevSpecific(SLDST_JOIN) to join the calls on B1 and B2.	For A:
	Conference – Caller = A, Called = B1, Connected = B2
	Connected
	Conference – Caller = A, Called = C, Connected = C
	Conference – Caller = A, Called = D, Connected = D
	For B1:
	Conference – Caller = A, Called = B1, Connected = A
	Connected

Action	Expected events
	Conference – Caller = B1, Called = C, Connected = C
	Conference – Caller = B1, Called = D, Connected = D
	For B2:
	Call will go IDLE
	For C:
	Conference – Caller = B2, Called = C, Connected = B2
	Connected
	Conference – Caller = C, Called = A, Connected = A
	Conference – Caller = C, Called = D, Connected = D
	For D:
	Conference – Caller = B2, Called = D, Connected = B2
	Connected
	Conference – Caller = D, Called = A, Connected = A
	Conference – Caller = D, Called = C, Connected = C

## B1 Performs a Join Across Line Where B1 Is in One Conference and B2 Is in a Separate Conference

Action	Expected events
A,B1,C are in conference1	For A (GCID-1):
D, B2, E are in conference2	
	Conference – Caller = A, Called = B1, Connected = B1
	Connected
	Conference – Caller = A, Called = C, Connected = C
	For B1 (GCID-1):
	Conference – Caller = A, Called = B1, Connected = A
	OnHold
	Conference – Caller = B1, Called = C, Connected = C
	For C (GCID-1):
	Conference – Caller = B1, Called = C, Connected = B1

Action	Expected events
	Connected
	Conference – Caller = C, Called = A, Connected = A
	For D (GCID-2):
	Conference – Caller = D, Called = B2, Connected = B2
	Connected
	Conference – Caller = D, Called = E, Connected = E
	For B2 (GCID-2):
	Conference – Caller = D, Called = B2, Connected = D
	Connected
	Conference – Caller = B2, Called = E, Connected = E
	For E (GCID-2):
	Conference – Caller = B2, Called = E, Connected = B2
	Connected
	Conference – Caller = E, Called = D, Connected = D
B1 issues a lineDevSpecific(SLDST_JOIN) to join the calls on B1 and B2.	For A:
	Conference – Caller = A, Called = B1, Connected = B1
	Connected
	Conference – Caller = A, Called = C, Connected = C
	Conference – Caller = A, Called = CFB-2, Connected = CFB-2
	For B1:
	Conference – Caller = A, Called = B1, Connected = A
	Connected
	Conference – Caller = B1, Called = C, Connected = C
	Conference – Caller = B1, Called = CFB-2, Connected = CFB-2
	For B2:
	Call will go IDLE
	For C:

Action	Expected events
	Conference – Caller = B1, Called = C, Connected = B1
	Connected
	Conference – Caller = C, Called = A, Connected = A
	Conference – Caller = C, Called = CFB-2, Connected = CFB-2
	For D:
	Connected
	Conference – Caller = D, Called = E, Connected = E
	conference – Caller = D, Called = CFB-1, Connected = CFB-1
	For E:
	Connected
	Conference – Caller = E, Called = D, Connected = D
	Conference – Caller = E, Called = CFB-1, Connected = CFB-1

# **Logical Partitioning**

Use cases related to Logical Partitioning feature are mentioned below:

#### **Basic Call Scenario**

Basic Call scenario ; Logical partitioning Enabled = true	
Description	Basic Call failure due to Logical partitioning Feature Policy.
Test Setup	A (VOIP) on one Geolocation
	A calls B:
	LineMakeCall on A
	Dails B (DN)
	Variant 1: B Geo-Location was not Configured;B(PSTN);Policy Config: Interior to Interior
	Variant 2: B (PSTN) on another GeoLocation
Expected Results	Variant 1: Call will be successful; Reason: LP_IGNORE.
	Variant 2: A goes to Proceeding State and then On A there will be a DISCONNECTED call state will be sent to application with cause as LINEDISCONNECTMODE_UNKNOWN.

#### **Redirect Scenario**

Redirect scenario ; Logical partitioning Enabled = true	
Description	Redirect Call failure due to Logical partitioning Feature Policy.
Test Setup	Two Clusters (Cluster1 and Cluster2) configured with logical partition policy that will restrict the VOIP calls from Cluster1 to PSTN calls on Cluster2. (vice versa PSTN to VIOP)
	A on Cluster1 (VOIP)
	B on Cluster2 (VOIP)
	C on Cluster2 (PSTN)
	A calls B
	B redirects the call to C
Expected Results	Operation fails with error code LINEERR_OPERATION_FAIL_PARTITIONING_POLICY. Error code is processed on Cluster2
Variants	For Forward Operation same behaviour will be observed.

### **Transfer Call Scenario**

Transfer Call scenario ; Logical partitioning Ena	bled = true
Description	Transfer Call failure due to Logical partitioning Feature Policy.
Test Setup	A (VOIP) in one GeoLocation (GeoLoc 1)
	B (VOIP) in another GeoLocation(GeoLoc 2)
	C (PSTN)in same GeoLocation as B (GeoLoc 2)
	A calls B
	SetUpTransfer on B.
	On Consult Call at B; Dials C.
	Complete Transfer on B.
Expected Results	Operation fails with error code "LINEERR_OPERATIONUNAVAIL".
Variants	For Operation Adhoc Conference same behaviour will be observed.

### **Join Scenario**

Join scenario; Logical partitioning Enabled = true		
Description	Join failure due to Logical partitioning Feature Policy.	
Test Setup	A (VOIP) in one GeoLocation (GeoLoc 1)	
	B (VOIP) in another GeoLocation(GeoLoc 2)	
	C (VOIP)in same GeoLocation as B (GeoLoc 2)	
	D (PSTN) in same GeoLocation as B (GeoLoc 2)	
	B has Three Calls	
	1. B -> A	
	2. B -> C	
	3. B -> D	
	Variant 1: Join on B with B -> A as Primary Call.	
	Variant 2: Join on B with B -> D as Primary Call.	
	Variant 3: Join on B with B -> C as Primary Call.	
Expected Results	Variant 1: A, B and C will be in conference.	
	Variant 2: B, C and D will be in conference.	
	Variant 3:Either A or D will be in conference with B and C.	

### **Shared Line Scenario**

CallPickUp scenario ; Logical partitioning Enabled = true			
Description	CallPickUp Failure due to Logical partitioning Feature Policy.		
Test Setup	A (PSTN) on one Geolocation -GeoLoc1		
	B (VOIP) on one Geolocation -GeoLoc1		
	C (VOIP) on one Geolocation -GeoLoc2		
	A Dails B		
	B Parks the call		
	C does LineUnPark		
Expected Results	Call will be successful on A and A' call will not be present		
Variants	Shared line features like barge, cbarge, hold & remote resume should be disabled for calls.		

### **CallPark: Retrieve Scenario**

CallPickUp scenario ; Logical partitioning Enabled = true			
Description	CallPickUp Failure due to Logical partitioning Feature Policy.		
Test Setup	A (PSTN) on one Geolocation -GeoLoc1		
	B (VOIP) on one Geolocation -GeoLoc1		
	C (VOIP) on one Geolocation -GeoLoc2		
	A Dails B		
	B Parks the call		
	C does LineUnPark		
Expected Results	CallUpark Will fail with error code "LINEERR_OPERATIONUNAVAIL".		

### **Basic Call Scenario**

Basic Call scenario ; Logical partitioning Enabled = true		
Description	Basic Call failure due to Logical partitioning Feature Policy.	
Test Setup	A (VOIP) on one Geolocation	
	A calls B:	
	LineMakeCall on A	
	Dails B (DN)	
	Variant 1: B Geo-Location was not Configured;B(PSTN);Policy Config: Interior to Interior	
	Variant 2: B (PSTN) on another GeoLocation	
Expected Results	Variant 1: Call will be successful; Reason: LP_IGNORE.	
	Variant 2: A goes to Proceeding State and then On A there will be a DISCONNECTED call state will be sent to application with cause as LINEDISCONNECTMODE_UNKNOWN.	

# **Manual Outbound Call**

The following table describes the message sequences for Manual Outbound Call when party A is idle.

Action	CTI messages	TAPI messages	TAPI structures
1. Party A goes off-hook	NewCallEven	LINE_APPNEWCALL	LINECALLINFO (hCall-1)
	CH = C1,	hDevice = A	hLine = A
	GCH = G1,	dwCallbackInstance = 0	dwCallID = T1
	Calling = A,	dwParam1 = 0	dwOrigin = OUTBOUND
	Called = $NP$ ,	dwParam2 = hCall-1	dwReason = DIRECT
	OrigCalled = NP,	dwParam3 = OWNER	dwCallerID = A
	LR = NP,		dwCalledID = NP
	State = Dialtone,		dwConnectedID = NP
	Origin = OutBound,		dwRedirectionID = NP
	Reason = Direct		dwRedirectionID = NP
	CallStateChangedEvent,	LINE_CALLSTATE	No change
	CH = C1,	hDevice = hCall-1	
	State = Dialtone,	dwCallbackInstance = 0	
	Cause = CauseNoError,	dwParam1 = DIALTONE	
	Reason = Direct,	dwParam2 = UNAVAIL	
	Calling = A,	dwParam3 = 0	
	Called = NP,		
	OrigCalled = NP,		
	LR = NP		
2. Party A dials Party B	CallStateChangedEvent,	LINE_CALLSTATE	No change
	CH = C1,	hDevice = hCall-1	
	State = Dialing,	dwCallbackInstance = 0	
	Cause = CauseNoError,	dwParam1 = DIALING	
	Reason = Direct,	dwParam2 = 0	
	Calling = A,	dwParam3 = 0	
	Called = NP,		
	OrigCalled = NP,		
	LR = NP		

Action	CTI messages	TAPI messages	TAPI structures
3. Party B accepts call	CallStateChangedEvent,	LINE_CALLSTATE	LINECALLINFO (hCall-1)
	CH = C1,	hDevice = hCall-1	hLine = A
	State = Proceeding,	dwCallbackInstance = 0	dwCallID = T1
	Cause = CauseNoError,	dwParam1 = PROCEEDING	dwOrigin = OUTBOUND
	Reason = Direct,	dwParam2 = 0	dwReason = DIRECT
	Calling = A,	dwParam3 = 0	dwCallerID = A
	Called = B,	LINE_CALLINFO	dwCalledID = B
	OrigCalled = B,	hDevice = hCall-1	dwConnectedID = NP
	LR = NP	dwCallbackInstance = 0	dwRedirectionID = NP
		dwParam1 = CALLEDID	dwRedirectionID = NP
		dwParam2 = 0	
		dwParam3 = 0	
	CallStateChangedEvent,	LINE_CALLSTATE	No change
	CH = C1,	hDevice = hCall-1	
	State = Ringback,	dwCallbackInstance = 0	
	Cause = CauseNoError,	dwParam1 = RINGBACK	
	Reason = Direct,	dwParam2 = 0	
	Calling = A,	dwParam3 = 0	
	Called = B,		
	OrigCalled = B,		
	LR = NP		
4. Party B answers call	CallStateChangedEvent,	LINE_CALLSTATE	LINECALLINFO (hCall-1)
	CH = C1,	hDevice = hCall-1	hLine = A
	State = Connected,	dwCallbackInstance = 0	dwCallID = T1
	Cause = CauseNoError,	dwParam1 = CONNECTED	dwOrigin = OUTBOUND
	Reason = Direct,	dwParam2 = ACTIVE	dwReason = DIRECT
	Calling = A,	dwParam3 = 0	dwCallerID = A
	Called = B,	LINE_CALLINFO	dwCalledID = B
	OrigCalled = B,	hDevice = hCall-1	dwConnectedID = B
	LR = NP	dwCallbackInstance = 0	dwRedirectionID = NP
		dwParam1 = CONNECTEDID	dwRedirectionID = NP
		dwParam2 = 0	
		dwParam3 = 0	

Action	CTI messages	TAPI messages	TAPI structures
	A CH = C1	LINE_DEVSPECIFIC	No change
		hDevice = hCall-1	
		dwCallBackInstance = 0	
		dwParam1 = StartReception	
		dwParam2 = IP Address	
		dwParam3 = Port	
	DH = A CH = C1	LINE_DEVSPECIFIC	No change
		hDevice = hCall-1	
		dwCallBackInstance = 0	
		dwParam1 = StartTransmission	
		dwParam2 = IP Address	
		dwParam3 = Port	



Note

LINE\_DEVSPECIFIC events are sent only if the application has requested them by using lineDevSpecific().

# **Monitoring and Recording**

## **Monitoring a Call**

A (agent) and B (customer) get connected. BIB on A gets set to on.

Action	CTI messages	TAPI messages	TAPI structures
	Party C		

Action	CTI messages	TAPI messages	TAPI structures
C(supervisor) issues start	NewCallEvent, CH = C3, GCH = G2, Calling = C, Called = NP, OrigCalled = NP, LR = NP,	LINE_CALLINFO	LINECALLINFO (hCall-1)
monitoring req with A's permanentLineID as input		hDevice = hCall-1	hLine = C
permanentement as input	State = Dialtone, Origin =	dwCallbackInstance = 0	dwCallID = T2
	OutBound, Reason = Direct	dwParam1 = ORIGIN	dwOrigin = OUTBOUND
		dwParam2 = 0	dwReason = DIRECT
		dwParam3 = 0	dwCallerID = C
		LINE_CALLINFO	dwCalledID = NP
		hDevice = hCall-1	dwConnectedID = NP
		dwCallbackInstance = 0	dwRedirectionID = NP
		dwParam1 = REASON, CALLERID	dwRedirectingID = NP
		dwParam2 = 0	
		dwParam3 = 0	
A's BIB automatically answers	Party C		,
	CallStateChangedEvent, CH =	LINE_CALLSTATE	LINECALLINFO (hCall-1)
	C3, State = Connected, Cause = CauseNoError, Reason = Direct, Calling = C, Called = A,	hDevice = hCall-1	hLine = C
		dwCallbackInstance = 0	dwCallID = T2
	OrigCalled = $A$ , $LR = NP$	dwParam1 = CONNECTED	dwOrigin = OUTBOUND
		dwParam2 = ACTIVE	dwReason = DIRECT
		dwParam3 = 0	dwCallerID = C
			dwCalledID = A
			dwConnectedID = A
			dwRedirectionID = NP
			dwRedirectingID = NP
	Party A		

Action	CTI messages	TAPI messages	TAPI structures
	MonitoringStartedEvent,	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-2)
	CH = C1	hDevice = hCall-1	hLine = A
		dwCallbackInstance = 0	dwCallID = T1
		dwParam1 =	dwOrigin = OUTBOUND
		SLDSMT_MONITOR_STARTED	dwReason = DIRECT
		dw Param 2 = 0	dwCallerID = B
		dw Param 3 = 0	dwCalledID = A
			dwConnectedID = B
			dwRedirectionID = NP
			dwRedirectingID = NP
	Party C		
	LineCallAttributeInfoEvent,	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	CH = C3, $Type = 2$	hDevice = hCall-1	hLine = C
	(MonitorCall_Target),	dwCallbackInstance = 0	dwCallID = T2
	CI = C1,	dwParam1 =	dwOrigin = OUTBOUND
	Address = A's DN, Partition = A's Partition, DeviceName =	SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwReason = DIRECT
	A's Name	dwParam2 = SLDST_CALL_ATTRIBUTE_INFO	dwCallerID = C
			dwCalledID = A
			dwConnectedID = A
		dw Param 3 = 0	dwRedirectionID = NP
			dwRedirectingID = NP
			DevSpecifc Data:
			Type: CallAttribute_SilentMonitorCall_ Target,
			CI = C1,
			DN = A's $DN$ ,
			Partition = A's Partition,
			DeviceName = A's Name
	Party A		1

Action	CTI messages	TAPI messages	TAPI structures
	LineCallAttributeInfoEvent,	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	CH = C1, $Type = 1$	hDevice = hCall-1	hLine = A
	(MonitorCall),	dwCallbackInstance = 0	dwCallID = T1
	CI = C3	dwParam1 =	dwOrigin = INTERNAL
	Address = C's DN, Partition = C's Partition, DeviceName =	SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwReason = DIRECT
	C's Name	dwParam2 =	dwCallerID = B
		SLDST_CALL_ATTRIBUTE_	dwCalledID = A
		INFO	dwConnectedID = B
		dw Param 3 = 0	dwRedirectionID = NP
			dwRedirectingID = NP
			DevSpecifc Data:
			Type: CallAttribute_SilentMonitorCall,
			CI = C3
			DN = C's $DN$ ,
			Partition = C's Partition,
			DeviceName = C's Name
C drops the call	Party C		
	CallStateChangedEvent, CH =	LINE_CALLSTATE	
	C3, State = Idle, Cause = CauseNoError, Reason = Direct,	hDevice = hCall-1	
	Calling = C, Called = A,	dwCallbackInstance = 0	
	OrigCalled = $A$ , $LR = NP$	dwParam1 = IDLE	
		dwParam2 = 0	
		dwParam3 = 0	
	Party A		
	MonitoringEndedEvent,	LINE_CALLDEVSPECIFIC	
	CH = C1	hDevice = hCall-1	
		dwCallbackInstance = 0	
		dwParam1 = SLDSMT_MONITOR_ENDED	
		dwParam2 = DisconnectMode_Normal	
		dwParam3 = 0	

### **Automatic Recording**

Recording type on A (agent phone) is configured as Automatic. D is configured as a Recorder Device.

Action	CTI messages	TAPI messages	TAPI structures
A recieves a call from B, and A answers the call	Party A		
Recording session gets established between the agent phone and the recorder			
	CallStateChangedEvent, CH =	LINE_CALLSTATE	LINECALLINFO (hCall-1)
	C1, State = Connected, Cause = CauseNoError, Reason = Direct,	hDevice = hCall-1	hLine = A
	Calling = B, Called = A,	dwCallbackInstance = 0	dwCallID = T1
	OrigCalled = $A$ , $LR = NP$	dwParam1 = CONNECTED	dwOrigin = INTERNAL
		dwParam2 = ACTIVE	dwReason = DIRECT
		dwParam3 = 0	dwCallerID = B
			dwCalledID = A
			dwConnectedID = B
			dwRedirectionID = NP
			dwRedirectingID = NP
	RecordingStartedEvent,	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	CH = C1	hDevice = hCall-1	hLine = A
		dwCallbackInstance = 0	dwCallID = T1 dwOrigin =
		dwParam1 =	OUTBOUND
		SLDSMT_RECORDING_ STARTED	dwReason = DIRECT
		dwParam2 = 0	dwCallerID = B
		dwParam3 = 0	dwCalledID = A
			dwConnectedID = B dwRedirectionID = NP
			dwRedirectingID = NP

Action	CTI messages	TAPI messages	TAPI structures
	LineCallAttributeInfoEvent	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	CH = C1, Type = 3 (Automatic	hDevice = hCall-1	hLine = A
	Recording), Address = D's DN, Partition = D's Partition,	dwCallbackInstance = 0	dwCallID = T1
	DeviceName = D's Name	dwParam1 =	dwOrigin = OUTBOUND
		SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwReason = DIRECT
		dwParam2 =	dwCallerID = B
		SLDST_CALL_ATTRIBUTE_	dwCalledID = A
		INFO	dwConnectedID = B
		dw Param 3 = 0	dwRedirectionID = NP
			dwRedirectingID = NP
			DevSpecifc Data:
			Type: App Controlled Recording,
			DN = D's $DN$ ,
			Partition = D's Partition,
			DeviceName = D's Name

### **Application-Controlled Recording**

A (C1) and B (C2) connect. Recording Type on A gets configured as 'Application Based'. D gets configured as a Recorder Device.

Action	CTI messages	TAPI messages	TAPI structures
A issues start recording request Recording session gets	Party A		
established between the agent phone and the recorder			

Action	CTI messages	TAPI messages	TAPI structures
	RecordingStartedEvent,	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	CH = C1	hDevice = hCall-1	hLine = A
		dwCallbackInstance = 0 dwParam1 =	dwCallID = T1 dwOrigin = OUTBOUND
		SLDSMT_RECORDING_	dwReason = DIRECT
		STARTED	dwCallerID = B
		dw Param 2 = 0	dwCalledID = A
		dwParam3 = 0	dwConnectedID = B dwRedirectionID = NP
			dwRedirectingID = NP
	LineCallAttributeInfoEvent	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	CH = C1, $Type = 4$ (App	hDevice = hCall-1	hLine = A
	Controlled Recording), Address = D's DN, Partition = D's	dwCallbackInstance = 0	dwCallID = T1
	Partition, DeviceName = D's	dwParam1 =	dwOrigin = OUTBOUND
	Name	SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwReason = DIRECT
		dwParam2 =	dwCallerID = B
		SLDST_CALL_ATTRIBUTE_	dwCalledID = A
		INFO	dwConnectedID = B
		dw Param 3 = 0	dwRedirectionID = NP
			dwRedirectingID = NP
			DevSpecifc Data:
			Type: App Controlled Recording,
			DN = D's $DN$ ,
			Partition = D's Partition,
			DeviceName = D's Name

Action	CTI messages	TAPI messages	TAPI structures
A issues stop monitoring request	RecordingEndedEvent,	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	CH = C1	hDevice = hCall-1	hLine = A
		dwCallbackInstance = 0	dwCallID = T1
		dwParam1 =	dwOrigin = OUTBOUND
		SLDSMT_RECORDING_ ENDED	dwReason = DIRECT
		dwParam2 =	dwCallerID = B
		DisconnectMode_Normal	dwCalledID = A
		dwParam3 = 0	dwConnectedID = B
			dwRedirectionID = NP
			dwRedirectingID = NP

# **NuRD (Number Matching for Remote Destination) Support**

# **Park Monitoring**

Use cases related to Park Monitoring feature are mentioned below:

### **Park Monitoring Feature Disabled**

Setup:

The Park Monitoring message flag is disabled by default.

Cisco Unified IP phones (future version) running SIP: A(3000), B(3001)

All lines are monitered by TSP

Action	Expected events
<b>1.</b> A(3000) calls B(3001)	Application will not be notified about the New Parked call through
2. B(3001) receives the call and parks the call	LINE_NEWCALL event as the park Monitoring flag is disabled.

### **Park Monitoring Feature Enabled**

Setup:

Cisco Unified IP phones (future version) running SIP: A(3000), B(3001), C(3002)

All lines are monitered by TSP

Action	Expected events
Scenario 1:	Park Status Event on B:
1. The Park Monitoring message flag is Enabled using	At Step 3:
SLDST_SET_STATUS_MESSAGES request for Line B(3001).	Application will be notified about the New Parked call through LINE_NEWCALL event
	At Step 3:
	Application will receive the LINE_CALLSTATE event with the Park Status = Parked.
	Application does a LineGetCallInfo.
1. A(3000) calls B(3001)	LineCallInfo will contain the following:
2. B(3001) receives the call and parks the call at 5555	hline: LH = 1
	dwCallID : CallID
	dwReason :LINECALLREASON_PARKED
	dwRedirectingIDName : TransactionIDID = Sub1.
	dwBearerMode: ParkStatus = 2
	dwCallerID : ParkDN = 5555
	dwCallerName : ParkDNPartition = P1
	dwcalled : ParkedParty = 3000
	dwCalledIDName : ParkedPartyPartition = P1.

Ac	tion	Expected events
Scenario 2:		Park Status Event on B:
1.	The Park Monitoring message flag is Enabled using	At Step 3:
	SLDST_SET_STATUS_MESSAGES request for Line B(3001).	Application will receive the LINE_CALLSTATE event with the Park Status = Parked.
2.	A(3000) calls B(3001)	At Step 4:
3.	B(3001) receives the call and parks the call at 5555	Application will receive the LINE_CALLSTATE event with the
4.	The Park Monitoring Reversion Timer expires while the call	Park Status = Reminder.
	is still parked.	Application does a LineGetCallInfo.
		LineCallInfo will contain the following:
		hline: LH = 1
		dwCallID : CallID
		dwReason :LINECALLREASON_PARKED
		dwRedirectingIDName : TransactionIDID = Sub1.
		dwBearerMode: ParkStatus = 3
		dwCallerID : ParkDN = 5555
		dwCallerName : ParkDNPartition = P1
		dwcalled : ParkedParty = 3000
		dwCalledIDName : ParkedPartyPartition = P1.

Ac	tion	Expected events
Sce	enario 3:	Park Status Event on B:
1.	The Park Monitoring message flag is Enabled using	At Step 4:
	SLDST_SET_STATUS_MESSAGES request for Line B(3001).	Application will receive the LINE_CALLSTATE event with the Park Status = Parked.
2.	The Park Monitoring Forward No Retrieve destination configured on B(3001) as C(3002)	At Step 5:
3.	A(3000) calls B(3001)	Application will receive the LINE_CALLSTATE event with the Park Status = Reminder.
4.	B(3001) receives the call and parks the call	At Step 6:
5.	The Park Monitoring Reversion Timer Expires while the call is still parked.	Application will receive the LINE_CALLSTATE event with the Park Status = Forwarded
The Park Monitoring Forward No Retrieve timer expires and now the call is forwarded to the Park Monitoring Forward No	Application will receive the LINE_CALLSTATE event with callstate IDLE.	
	Retrieve Destination C(3002).	The reason code CtiReasonforwardedNoRetrieve will be updated in the LINECALLINFO::dwDevSpecificData.ExtendedCallInfo. dwExtendedCallReason = CtiReasonforwardedNoRetrieve.
		Application does a LineGetCallInfo.
		LineCallInfo will contain the following:
		hline: LH = 1
		dwCallID : CallID
		dwReason :LINECALLREASON_PARKED
		dwRedirectingIDName : TransactionIDID = Sub1.
		dwBearerMode: ParkStatus = 6
		dwCallerID : ParkDN = 5555
		dwCallerName : ParkDNPartition = P1
		dwcalled : ParkedParty = 3000
		dwCalledIDName : ParkedPartyPartition = P1.

Action	Expected events
Scenario 4:	Park Status Event on B:
1. The Park Monitoring message flag is Enabled using	At Step 3:
SLDST_SET_STATUS_MESSAGES request for Line B(3001).  2. A(3000) calls B(3001)	Application will receive the LINE_CALLSTATE event with the Park Status = Parked.
3. B(3001) receives the call and parks the call	At Step 4:
4. A(3000) hangs up the call.	Application will receive the LINE_CALLSTATE event with the Park Status = Abandoned.
	Application will receive the LINE_CALLSTATE event with callstate IDLE.
	Application does a LineGetCallInfo.
	LineCallInfo will contain the following:
	hline: LH = 1
	dwCallID : CallID
	dwReason :LINECALLREASON_PARKED
	dwRedirectingIDName TransactionIDID = Sub1.
	dwBearerMode: ParkStatus = 4
	dwCallerID : ParkDN = 5555
	dwCallerName : ParkDNPartition = P1
	dwcalled : ParkedParty = 3000
	dwCalledIDName : ParkedPartyPartition = P1.

Action		Expected events
Scenario 5:		Park Status Event on B:
1.	The Park Monitoring message flag is Enabled using SLDST_SET_STATUS_MESSAGES request for Line B(3001).	At Step 3:  Application will receive the LINE_CALLSTATE event with the Park Status = Parked.
2.	A(3000) calls B(3001)	At Step 4:
	<ul><li>3. B(3001) receives the call and parks the call</li><li>4. The Park Monitoring Reversion Timer Expires while the call</li></ul>	Application will receive the LINE_CALLSTATE event with the Park Status = Reminder.
	is still parked.	At Step 5:
5.	C(3002) retrieves the call	Application will receive the LINE_CALLSTATE event with the Park Status = Retrieved.
		Application will receive the LINE_CALLSTATE event with callstate IDLE.
		Application does a LineGetCallInfo.
		hline: LH = 1
		dwCallID: CallID
		dwReason: LINECALLREASON_PARKED
		dwRedirectingIDName: TransactionIDID = Sub1.
		dwBearerMode: ParkStatus = 5
		dwCallerID: ParkDN = 5555
		dwCallerName: ParkDNPartition = P1
		dwcalled: ParkedParty = 3000
		dwCalledIDName: ParkedPartyPartition = P1.

Action		Expected events
Sce	enario 6:	Park Status Event on B
1.		At Step 4:
	SLDST_SET_STATUS_MESSAGES request for Line B(3001).	Application will receive the LINE_CALLSTATE event with the Park Status = Parked.
2.	The Park Monitoring Forward No retrieve destination not configured.	At Step 5:
3.	A(3000) calls B(3001)	Application will receive the LINE_CALLSTATE event with the Park Status = Reminder.
4.	B(3001) receives the call and parks the call	At Step 6:
5.	The Park Monitoring Reversion Timer Expires while the call is still parked	Application will receive the LINE_CALLSTATE event with the Park Status = Forwarded.
6.	The Park Monitoring Forward No Retrieve timer expires and the call is forwarded to the Parkers line.	Application will receive the LINE_CALLSTATE event with callstate IDLE.
		Application does a LineGetCallInfo.
		LineCallInfo will contain the following:
		hline: LH = 1
		dwCallID: CallID
		dwReason: LINECALLREASON_PARKED
		dwRedirectingIDName: TransactionIDID = Sub1.
		dwBearerMode: ParkStatus = 6
		dwCallerID: ParkDN = 5555
		dwCallerName: ParkDNPartition = P1
		dwcalled: ParkedParty = 3000
		dwCalledIDName: ParkedPartyPartition = P1.

Action		Expected events
Sce	enario 7:	Park Status Event on B
1.	The Park Monitoring message flag is Enabled using	At Step 5:
	SLDST_SET_STATUS_MESSAGES request for Line B(3001).	Application will receive the LINE_CALLSTATE event with the Park Status = Parked.
2.	The Park Monitoring Forward No retrieve destination configured as self(Parkers Line)	At Step 6:
3.	A(3000) calls B(3001)	Application will receive the LINE_CALLSTATE event with the Park Status = Reminder.
4.	B(3001) receives the call and parks the call	At Step 7:
5.	The Park Monitoring Reversion Timer Expires while the call is still parked	Application will receive the LINE_CALLSTATE event with the Park Status = Forwarded.
6.	The Park Monitoring Reversion Timer Expires while the call is still parked	Application will receive the LINE_CALLSTATE event with callstate IDLE.
7.		Application does a LineGetCallInfo.
		LineCallInfo will contain the following:
		hline: LH = 1
		dwCallID: CallID
		dwReason: LINECALLREASON_PARKED
		dwRedirectingIDName: TransactionIDID = Sub1.
		dwBearerMode: ParkStatus = 6
		dwCallerID: ParkDN = 5555
		dwCallerName: ParkDNPartition = P1
		dwcalled : ParkedParty = 3000
		dwCalledIDName : ParkedPartyPartition = P1.

### **Parked Call Exists**

Setup:

Cisco Unified IP phones (future version) running SIP: A(3000), B(3001).

B is not monitered by TSP.

Action	Expected events
Scenario 1:	Park Status Event on B:
1. The Park Monitoring message flag is Enabled using SLDST_SET_STATUS_MESSAGES request for Line B(3001).	At Step 4:  Application will be notified about the Parked call through LINE_NEWCALL event.when ever cisco TSP recives the
2. A(3000) calls B(3001)	LINE_PARK_STATUS event for already parked call.
3. B(3001) receives the call and parks the call	Application does a LineGetCallInfo.
<b>4.</b> Now the Line B(3001) is monitered by TSP	LineCallInfo will contain the following:
	hline: LH = 1
	dwCallID : CallID
	dwReason :LINECALLREASON_PARKED
	dwRedirectingIDName TransactionIDID = Sub1.
	dwBearerMode: ParkStatus = 2
	dwCallerID : ParkDN = 5555
	dwCallerName : ParkDNPartition = P1
	dwcalled : ParkedParty = 3000
	dwCalledIDName : ParkedPartyPartition = P1.

### **Shared Line Scenario**

Setup:

A(3000), D(3003) are Cisco Unified IP phones (future version) running SIP

B(3001) and B'(3001) are shared lines for Cisco Unified IP phones (future version) running SIP

C(3002) and C'(3002) are shared lines where C is a Cisco Unified IP phone (future version) running SIP and C' is a Cisco Unified IP Phone 7900 Series running SIP.

For the shared lines the events will be delivered to the phone which parks the call .Events will not be delivered to the other phone though the line is shared.

Expected events
Park Status Event on B:
At Step 3:
Application will receive the LINE_CALLSTATE event with the Park Status = Parked.
At Step 4:
Application will receive the LINE_CALLSTATE event with the Park Status = Reminder.
At Step 5:
Application will receive the LINE_CALLSTATE event with the Park Status = Retrieved
Application will receive the LINE_CALLSTATE event with callstate IDLE.
Application does a LineGetCallInfo.
hline: $LH = 1$
dwCallID : CallID
dwReason :LINECALLREASON_PARKED
dwRedirectingIDName :TransactionIDID = Sub1.
dwBearerMode: ParkStatus = 5
dwCallerID : ParkDN = 5555
dwCallerName : ParkDNPartition = P1
dwcalled : ParkedParty = 3000
dw Called IDN ame: Parked Party Partition = P1.
i

Action		Expected events	
Sce	enario 2:	Park Status Event will be sent only to B not B'.	
1.	The Park Monitoring message flag is Enabled using	At Step 4:	
	SLDST_SET_STATUS_MESSAGES request for Line B(3001).	Application will receive the LINE_CALLSTATE event with the Park Status = Parked.	
2.	The Park Monitoring Forward No retrieve destination configured as B(3001)	At Step 5:	
3.	A(3000) calls B(3001)	Application receives the LINE_CALLSTATE event with the Park Status = Reminder.	
4.	B(3001) and B'(3001) starts ringing. B(3001) receives the call	At Step 6:	
5.	and parks the call  The Park Monitoring Reversion Timer Expires while the call is still parked.	Application receives the LINE_CALLSTATE event with the Park Status = Forwarded.	
6.	is still parked.  The Park Monitoring Forward No Retrieve timer expires and call is forwarded to B(3001). Both B(3001) and B'(3001) starts	Application receive the LINE_CALLSTATE event with callstate IDLE.	
	ringing as they are shared lines.	Application does a LineGetCallInfo.	
		LineCallInfo contains the following:	
		hline: LH = 1	
		dwCallID : CallID	
		dwReason :LINECALLREASON_PARKED	
		dwRedirectingIDName : TransactionIDID = Sub1.	
		dwBearerMode: ParkStatus = 6	
		dwCallerID : ParkDN = 5555	
		dwCallerName : ParkDNPartition = P1	
		dwcalled : ParkedParty = 3000	
		dwCalledIDName : ParkedPartyPartition = P1.	
Sce	enario 3:	Park Status Event on C'.	
1.	The Park Monitoring message flag is Enabled using	At Step 3:	
	SLDST_SET_STATUS_MESSAGES request for Line B(3001).	Application is notified about the New Parked call through LINE_NEWCALL event as the call is parked by the Normal TNP	
2.	A(3000) calls C(3002)	phone.	
3.	C(3002) and C'(3002) starts ringing. C'(3002) receives the call and parks the call		
4.	D(3003) retrieves the call		

### **Park Monitoring Feature Disabled**

Setup:

The Park Monitoring message flag is Enabled using SLDST\_SET\_STATUS\_MESSAGES request for line B(3001).

A(3000), D(3003) is a Cisco Unified IP phones (future version)

Application invokes the Line\_open () API on provider to monitor ParkDN

.

Act	tion	Expected events
Sce	enario 1:	Park Status Event on B:
	At Step 3:	
	SLDST_SET_STATUS_MESSAGES request for Line B(3001).	Application receives the LINE_NEW_CALL event for PARKDN.
2.	A(3000) calls B(3001)	At Step 3:
3.	B(3001) receives the call and parks the call	Application receives the LINE_PARK_STATUS event with the Park Status = Parked.
4.	The Park Monitoring Reversion Timer Expires while the call	At Step 4:
	is still parked.	Application will receive the LINE_CALL_STATE event with the Park Status = Reminder.
		Application does a LineGetCallInfo.
		LineCallInfo will contain the following:
		hline: LH = 1
		dwCallID : CallID
		dwReason :LINECALLREASON_PARKED
		dwRedirectingIDName :TransactionIDID = Sub1.
		dwBearerMode: ParkStatus = 3
		dwCallerID : ParkDN = 5555
		dwCallerName : ParkDNPartition = P1
		dwcalled : ParkedParty = 3000
		dwCalledIDName : ParkedPartyPartition = P1.

## **Persistent Connection Use Cases**

The following pre-conditions apply to all persistent call use cases, unless specified:

- The provider is in IN\_SERVICE state.
- All addresses and terminals are already in service.
- Device A (CTI Remote Device Name: "CTIRDtapi", Line A1 (dn: 881000))
  Remote destination 1 (Name: "rd", Number: "78000")

- Device B (IP Phone Name: "SEP001319ACCA26", Line B1 (dn: 1000))
- Device C (IP Phone Name: "SEP00156247EE60", Line C1 (dn: 2000))
- User1 has in its control list: Devices A, B and C. All devices and lines are observed.

Table 78: Call createPersistentCall() on an Address That Is Not Configured to a Remote Terminal Device, i.e. on an IP Phone

Action	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
User1 invokes CiscoAddress. createPersistentCall ("SEP00156247EE60", "5000", "remote") on device C.	Caught exception com.cisco.jtapi.PlatformException: Internal callprocessing error :Device does not support the command	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode()  = CiscoJtapiException.  COMMAND_NOT_IMPLEMENTED_ ON_DEVICE.

#### Table 79: Call createPersistentCall()on an Address That Is Configured to a Remote Terminal Device Where Active RD Is Not Set

Action	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
User1 invokes CiscoAddress. createPersistentCall ("CTIRDjtapi", "5000", "remote") on device A.	Caught exception com.cisco.jtapi.PlatformException: The active remote destination is not set.	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode() = CiscoJtapiException.  CTIERR_REMOTE_DEVICE_REQUEST_FAILED_ACTIVE_RD_NOT_SET.

### Table 80: Call createPersistentCall() on an Address That Is Configured to a Remote Terminal Device and Where Active RD Is Set. Verify That Persistent Call Is Connected

Action	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
User1 invokes CiscoRemoteTerminal. setActiveRemoteDestination ("78000", true) on device A.	CiscoProvTerminalRemote DestinationChangedEv	A.getActiveRemoteDestinations() = CiscoRemoteDestinationInfo[1]. CiscoRemoteDestinationInfo[0]. getRemoteDestinationNumber() = "78000" CiscoRemoteDestinationInfo[0]. getIsActiveRD() = true.

Action	Events	Call Info
User1 invokes CiscoAddress.	GC1: CallActiveEv	CallingAddress = 5000,
createPersistentCall ("CTIRDjtapi", "5000", "remote") on device A.	GC1: ConnCreatedEv 8881000	CalledAddress = 8881000,
remote you device it.	GC1: ConnInProgressEv 8881000	CurrentCallingAddress = 5000,
	GC1: CallCtlConnOfferedEv 8881000	CurrentCalledAddress = 8881000
	GC1: ConnCreatedEv 5000	
	GC1: ConnConnectedEv 5000	
	GC1: CallCtlConnEstablishedEv 5000	
	GC1: ConnAlertingEv 8881000	
	GC1: CallCtlConnAlertingEv 8881000	
	GC1: TermConnCreatedEv CTIRDjtapi	
	GC1: TermConnRingingEv CTIRDjtapi	
	GC1: CallCtlTermConnRingingEv CTIRDjtapi	
Call answered at remote destination, dn =	GC1: ConnConnectedEv 8881000	CallingAddress = 5000,
78000	GC1: CallCtlConnEstablishedEv 8881000	CalledAddress = 8881000,
	GC1: TermConnActiveEv CTIRDjtapi	CurrentCallingAddress = 5000,
	GC1: CallCtlTermConnTalkingEv	CurrentCalledAddress = 8881000
	CTIRDjtapi	
User1 invokes CiscoAddress. getPersistentConnection ("CTIRDjtapi") and verify that the connection for the persistent call is returned and uses that to get the Call object and confirm it is for the persistent call.		((CiscoAddress. getPersistentConnection("CTIRDjtapi")). getCall()).isPersistentCall() = true.
User1 invokes Provider.getCalls()		Provider.getCalls() = null
User1 invokes Address.getConnections() on line A.		Address.getConnections() on line A = null
User1 invokes Terminal.getTerminal Connections() on device A.		Terminal.getTerminalConnections() on device A = null

Action	Events	Call Info
Disconnect/drop the persistent call. User1 invokes either Call.drop() or Connection.disconnect()	GC1: ConnDisconnectedEv 5000 GC1: CallCtlConnDisconnectedEv 5000 GC1: TermConnDroppedEv CTIRDjtapi GC1: CallCtlTermConnDroppedEv CTIRDjtapi	
	GC1: ConnDisconnectedEv 8881000 GC1: CallCtlConnDisconnectedEv 8881000 GC1: CallInvalidEv	

### Table 81: Call createPersistentCall() on an Address Configured to a Remote Terminal Device Where a Persistent Call Already Exists

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
User1 invokes CiscoAddress. createPersistentCall ("CTIRDjtapi", "6000", "remote2") on device A.	Caught exception com.cisco.jtapi.PlatformException: Persistent Call exists.	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode()  = CiscoJtapiException.  CTIERR_PERSISTENT_CALL_EXISTS.

## Table 82: Call createPersistentCall() on an Address That Is Configured to a Remote Terminal Device and Where Active RD Is Set. Verify That Persistent Call Is Connected and Then Have Remote Destination Hang Up

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
User1 invokes CiscoRemoteTerminal. setActiveRemoteDestination("78000", true) on device A.	CiscoProvTerminalRemote DestinationChangedEv	A.getActiveRemoteDestinations() = CiscoRemoteDestinationInfo[1].  CiscoRemoteDestinationInfo[0]. getRemoteDestinationNumber() = "78000" CiscoRemoteDestinationInfo[0]. getIsActiveRD() = true.

Actions	Events	Call Info
User1 invokes CiscoAddress.	GC1: CallActiveEv	CallingAddress = 5000,
createPersistentCall ("CTIRDjtapi", "5000 "remote") on device A.	GC1: ConnCreatedEv 8881000	CalledAddress = 8881000,
remote you device 71.	GC1: ConnInProgressEv 8881000	CurrentCallingAddress = 5000,
	GC1: CallCtlConnOfferedEv 8881000	CurrentCalledAddress = 8881000
	GC1: ConnCreatedEv 5000	
	GC1: ConnConnectedEv 5000	
	GC1: CallCtlConnEstablishedEv 5000	
	GC1: ConnAlertingEv 8881000	
	GC1: CallCtlConnAlertingEv 8881000	
	GC1: TermConnCreatedEv CTIRDjtapi	
	GC1: TermConnRingingEv CTIRDjtapi	
	GC1: CallCtlTermConnRingingEv CTIRDjtapi	
Call answered at remote destination, dn =	GC1: ConnConnectedEv 8881000	CallingAddress = 5000,
78000	GC1: CallCtlConnEstablishedEv 8881000	CalledAddress = 8881000,
	GC1: TermConnActiveEv CTIRDjtapi	CurrentCallingAddress = 5000,
	GC1: CallCtlTermConnTalkingEv CTIRDjtapi	CurrentCalledAddress = 8881000
Remote destination with $dn = 78000$ hangs	GC1: ConnDisconnectedEv 5000	
up.	GC1: CallCtlConnDisconnectedEv 5000	
	GC1: TermConnDroppedEv CTIRDjtapi	
	GC1: CallCtlTermConnDroppedEv CTIRDjtapi	
	GC1: ConnDisconnectedEv 8881000	
	GC1: CallCtlConnDisconnectedEv 8881000	
	GC1: CallInvalidEv	

# Table 83: Call createPersistentCall() on an Address That Is Configured to a Remote Terminal Device and Where Active RD = True. Verify That Persistent Call Is Connected. Set Active RD = False and Verify That Persistent Call Is Dropped

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	

Actions	Events	Call Info
User1 invokes CiscoRemoteTerminal. setActiveRemoteDestination("78000", true)	CiscoProvTerminal RemoteDestinationChangedEv	A.getActiveRemoteDestinations() = CiscoRemoteDestinationInfo[1].
on device A		CiscoRemoteDestinationInfo[0]. getRemoteDestinationNumber() = "78000" CiscoRemoteDestinationInfo[0]. getIsActiveRD() = true.
User1 invokes CiscoAddress.	GC1: CallActiveEv	CallingAddress = 5000,
createPersistentCall ("CTIRDjtapi", "5000", "remote") on device A.	GC1: ConnCreatedEv 8881000	CalledAddress = 8881000,
10.11000 ) 011 40 / 100 / 11	GC1: ConnInProgressEv 8881000	CurrentCallingAddress = 5000,
	GC1: CallCtlConnOfferedEv 8881000	CurrentCalledAddress = 8881000
	GC1: ConnCreatedEv 5000	
	GC1: ConnConnectedEv 5000	
	GC1: CallCtlConnEstablishedEv 5000	
	GC1: ConnAlertingEv 8881000	
	GC1: CallCtlConnAlertingEv 8881000	
	GC1: TermConnCreatedEv CTIRDjtapi	
	GC1: TermConnRingingEv CTIRDjtapi	
	GC1: CallCtlTermConnRingingEv CTIRDjtapi	
Call answered at remote destination, dn =	GC1: ConnConnectedEv 8881000	CallingAddress = 5000,
78000	GC1: CallCtlConnEstablishedEv 8881000	CalledAddress = 8881000,
	GC1: TermConnActiveEv CTIRDjtapi	CurrentCallingAddress = 5000,
	GC1: CallCtlTermConnTalkingEv CTIRDjtapi	CurrentCalledAddress = 8881000

Actions	Events	Call Info
User1 invokes CiscoRemoteTerminal. setActiveRemoteDestination("78000", false) on device A.	CiscoProvTerminal RemoteDestinationChangedEv See persistent call gets dropped: GC1: ConnDisconnectedEv 5000 GC1: CallCtlConnDisconnectedEv 5000 GC1: TermConnDroppedEv CTIRDjtapi GC1: CallCtlTermConnDroppedEv CTIRDjtapi GC1: ConnDisconnectedEv 8881000 GC1: CallCtlConnDisconnectedEv 8881000 GC1: CallInvalidEv	A.getActiveRemoteDestinations() = CiscoRemoteDestinationInfo[1]. CiscoRemoteDestinationInfo[0]. getRemoteDestinationNumber() = "78000" CiscoRemoteDestinationInfo[0]. getIsActiveRD() = false

Table 84: Call createPersistentCall() on an Address That Is Configured to a Remote Terminal Device and Where Active RD = True. Verify That Persistent Call Is Connected. Make Incoming Customer Call to Same Remote Terminal Device

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
User1 invokes CiscoRemoteTerminal. setActiveRemoteDestination("78000", true) on device A.	CiscoProvTerminal RemoteDestinationChangedEv	A.getActiveRemoteDestinations() = CiscoRemoteDestinationInfo[1]. CiscoRemoteDestinationInfo[0]. getRemoteDestinationNumber() = "78000" CiscoRemoteDestinationInfo[0]. getIsActiveRD() = true.

Actions	Events	Call Info
User1 invokes CiscoAddress. createPersistentCall ("CTIRDjtapi", "5000", "remote") on device A.	GC1: CallActiveEv	CallingAddress = 5000,
	GC1: ConnCreatedEv 8881000	CalledAddress = 8881000,
lemote for device it.	GC1: ConnInProgressEv 8881000	CurrentCallingAddress = 5000,
	GC1: CallCtlConnOfferedEv 8881000	CurrentCalledAddress = 8881000
	GC1: ConnCreatedEv 5000	
	GC1: ConnConnectedEv 5000	
	GC1: CallCtlConnEstablishedEv 5000	
	GC1: ConnAlertingEv 8881000	
	GC1: CallCtlConnAlertingEv 8881000	
	GC1: TermConnCreatedEv CTIRDjtapi	
	GC1: TermConnRingingEv CTIRDjtapi	
	GC1: CallCtlTermConnRingingEv CTIRDjtapi	
Call answered at remote destination, dn =	GC1: ConnConnectedEv 8881000	CallingAddress = 5000,
78000	GC1: CallCtlConnEstablishedEv 8881000	CalledAddress = 8881000,
	GC1: TermConnActiveEv CTIRDjtapi	CurrentCallingAddress = 5000,
	GC1: CallCtlTermConnTalkingEv CTIRDjtapi	CurrentCalledAddress = 8881000

Actions	Events	Call Info
Call.connect("SEP001319ACCA26", "1000", "8881000")	GC2: CallActiveEv	CallingAddress = 1000,
	GC2: ConnCreatedEv 1000	CalledAddress = 8881000,
	GC2: ConnConnectedEv 1000	CurrentCallingAddress = 1000,
	GC2: CallCtlConnInitiatedEv 1000	CurrentCalledAddress = 8881000
	GC2: TermConnCreatedEv SEP001319ACCA26	
	GC2: TermConnActiveEv SEP001319ACCA26	
	GC2: CallCtlTermConnTalkingEv SEP001319ACCA26	
	GC2: CallCtlConnDialingEv 1000	
	GC2: CallCtlConnEstablishedEv 1000	
	GC2: ConnCreatedEv 8881000	
	GC2: ConnInProgressEv 8881000	
	GC2: CallCtlConnOfferedEv 8881000	
	GC2: ConnAlertingEv 8881000	
	GC2: CallCtlConnAlertingEv 8881000	
	GC2: TermConnCreatedEv CTIRDjtapi	
	GC2: TermConnRingingEv CTIRDjtapi	
	GC2: CallCtlTermConnRingingEv CTIRDjtapi	
Call is answered at device A	GC2: ConnConnectedEv 8881000	
	GC2: CallCtlConnEstablishedEv 8881000	
	GC2: TermConnActiveEv CTIRDjtapi	
	GC2: CallCtlTermConnTalkingEv CTIRDjtapi	
User1 invokes CiscoRemoteTerminal. setActiveRemoteDestination("78000",	CiscoProvTerminal RemoteDestinationChangedEv	A.getActiveRemoteDestinations() = CiscoRemoteDestinationInfo[1].
false) on device A.	Both persistent call with GC1 and customer call with GC2 are not dropped/disconnected even though active rd = false.	CiscoRemoteDestinationInfo[0]. getRemoteDestinationNumber() = "78000" CiscoRemoteDestinationInfo[0]. getIsActiveRD() = false.

Actions	Events	Call Info
Customer call with GC2 is disconnected/dropped. User1 invokes either	GC2: TermConnDroppedEv SEP001319ACCA26	
Call.drop() or Connection.disconnect() on the call with GC2.	GC2: CallCtlTermConnDroppedEv SEP001319ACCA26	
	GC2: ConnDisconnectedEv 1000	
	GC2: CallCtlConnDisconnectedEv 1000	
	GC2: TermConnDroppedEv CTIRDjtapi	
	GC2: CallCtlTermConnDroppedEv CTIRDjtapi	
	GC2: ConnDisconnectedEv 8881000	
	GC2: CallCtlConnDisconnectedEv 8881000	
	GC2: CallInvalidEv	
	Since there are no active calls on device A and active rd is now false, the persistent call with GC1 is now dropped/disconnected.	
	GC1: ConnDisconnectedEv 5000	
	GC1: CallCtlConnDisconnectedEv 5000	
	GC1: TermConnDroppedEv CTIRDjtapi	
	GC1: CallCtlTermConnDroppedEv CTIRDjtapi	
	GC1: ConnDisconnectedEv 8881000	
	GC1: CallCtlConnDisconnectedEv 8881000	
	GC1: CallInvalidEv	

### Table 85: Have a Persistent Call and Customer Call Connected. Invoke hold() on the Persistent Call Which Should Be Rejected

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
Assume already have a persistent call with GC1 and customer call with GC2.		

Actions	Events	Call Info
Invoke hold() on the persistent call with GC1.	Caught exception com.cisco.jtapi.PlatformException: Operation is not allowed on a Persistent Call.	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode() = CiscoJtapiException.  CTIERR_OPERATION_NOT_ALLOWED_ ON_PERSISTENT_CALL.

### Table 86: Have a Persistent Call and Customer Call Connected. Invoke startRecording() on the Persistent Call Which Should Be Rejected

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
Assume already have a persistent call with GC1 and customer call with GC2.		
Invoke startRecording() on the persistent call with GC1.	Caught exception com.cisco.jtapi.PlatformException: Operation is not allowed on a Persistent Call.	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode() = CiscoJtapiException.  CTIERR_OPERATION_NOT_ALLOWED_ ON_PERSISTENT_CALL.

### Table 87: Have a Persistent Call and Customer Call Connected. Invoke stopRecording() on the Persistent Call Which Should Be Rejected

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
Assume already have a persistent call with GC1 and customer call with GC2.		
Invoke stopRecording() on the persistent call with GC1. Make sure Selective call recording is enabled.	Caught exception com.cisco.jtapi.PlatformException: Operation is not allowed on a Persistent Call.	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode() = CiscoJtapiException.  CTIERR_OPERATION_NOT_ALLOWED_ ON_PERSISTENT_CALL.

### Table 88: Have a Persistent Call and Customer Call Connected. Invoke conference() on the Persistent Call Where Persistent Call Is Primary Which Should Be Rejected

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	

Actions	Events	Call Info
Assume already have a persistent call with GC1 and customer call with GC2.		
Invoke conference() where persistent call with GC1 is the primary call and customer call with GC2 is the secondary call (jtapi internally calling join() for this).	Caught exception com.cisco.jtapi.PlatformException: Operation is not allowed on a Persistent Call.	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode() = CiscoJtapiException.  CTIERR_OPERATION_NOT_ALLOWED_ ON_PERSISTENT_CALL.

## Table 89: Have a Persistent Call and Customer Call Connected. Invoke conference() on the Persistent Call Where Persistent Call Is Secondary Which Should Be Rejected

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
Assume already have a persistent call with GC1 and customer call with GC2.		
Invoke conference() where customer call with GC2 is primary call and persistent call with GC1 is secondary call (jtapi internally calling join() for this).	1	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode() = CiscoJtapiException.  CTIERR_OPERATION_NOT_ALLOWED_ ON_PERSISTENT_CALL.

#### Table 90: Have a Persistent Call and Customer Call Connected. Invoke park() on the Persistent Call Which Should Be Rejected

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
Assume already have a persistent call with GC1 and customer call with GC2.		
Invoke park().	Caught exception com.cisco.jtapi.PlatformException: Operation not allowed.	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode() = CiscoJtapiException.  CTIERR_OPERATION_NOT_ALLOWED_ ON_PERSISTENT_CALL.

### Table 91: Have a Persistent Call and Customer Call Connected. Invoke transfer() on the Persistent Call Where Pc Is Primary Which Should Be Rejected

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
Assume already have a persistent call with GC1 and customer call with GC2.		
Invoke transfer(Call) where persistent call with GC1 is primary call and customer call with GC2 is secondary.		Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode() = CiscoJtapiException.  CTIERR_OPERATION_NOT_ALLOWED_ ON_PERSISTENT_CALL.

#### Table 92: Have a Persistent Call and Customer Call Connected. Invoke transfer() on the Persistent Call Where Pc Is Primary to Another Dn Which Should Be Rejected

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
Assume already have a persistent call with GC1 and customer call with GC2.		
Invoke transfer(String address) where persistent call with GC1 is primary call to line C (dn = 2000).	Caught exception com.cisco.jtapi.PlatformException: Operation is not allowed on a Persistent Call.	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode() = CiscoJtapiException.  CTIERR_OPERATION_NOT_ALLOWED_ ON_PERSISTENT_CALL.

### Table 93: Have a Persistent Call and Customer Call Connected. Invoke transfer() on the Persistent Call Where Pc Is Secondary Which Should Be Rejected

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
Assume already have a persistent call with GC1 and customer call with GC2.		
Invoke transfer(Call) where customer call with GC2 is primary call and persistent call with GC1 is secondary.		Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode() = CiscoJtapiException.  CTIERR_OPERATION_NOT_ALLOWED_ ON_PERSISTENT_CALL.

### Table 94: Have a Persistent Call and Customer Call Connected. Invoke consult() on the Persistent Call Which Should Be Rejected

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
Assume already have a persistent call with GC1 and customer call with GC2.		
Make consult call from device A to line C (dn = 2000).	Caught exception com.cisco.jtapi.PlatformException: Operation is not allowed on a Persistent Call.	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode()  = CiscoJtapiException.  CTIERR_OPERATION_NOT_ALLOWED_ ON_PERSISTENT_CALL.

### Table 95: Have a Persistent Call and Customer Call Connected. Invoke pickup() on the Persistent Call Which Should Be Rejected

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
Assume already have a persistent call with GC1 and customer call with GC2.		
Invoke pickup("8881000") on device A.	Caught exception com.cisco.jtapi.PlatformException: Operation not allowed.	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode() = CiscoJtapiException.  CTIERR_OPERATION_NOT_ALLOWED_ ON_PERSISTENT_CALL.

### Table 96: Have a Persistent Call and Customer Call Connected. Invoke otherPickup() on the Persistent Call Which Should Be Rejected

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
Assume already have a persistent call with GC1 and customer call with GC2.		
Invoke otherPickup("8881000") on device A.	Caught exception com.cisco.jtapi.PlatformException: Operation not allowed.	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode() = CiscoJtapiException.  CTIERR_OPERATION_NOT_ALLOWED_ ON_PERSISTENT_CALL.

Table 97: Have a Persistent Call and Customer Call Connected. Invoke redirect() on the Persistent Call Which Should Be Rejected

Actions	Events	Call Info
User1 opens Provider and adds a provider observer.	ProvInServiceEv	
Assume already have a persistent call with GC1 and customer call with GC2.		
Invoke redirect("2000") on the persistent call.	Caught exception com.cisco.jtapi.PlatformException: Operation is not allowed on a Persistent Call.	Let "ex" be an instance of PlatformException:  ((CiscoJtapiException) ex).getErrorCode() = CiscoJtapiException.  CTIERR_OPERATION_NOT_ALLOWED_ ON_PERSISTENT_CALL.

## **Presentation Indication**

## **Making a Call Through Translation Pattern**

The following table describes the message sequences for the Presentation Indication scenario of making a call through translation pattern. In the Translation Pattern admin pages, both the callerID/Name and ConnectedID/Name get set to "Restricted".

Action	CTI messages	TAPI messages	TAPI structures
Party A goes off-hook	NewCallEvent,	LINE_APPNEWCALL	LINECALLINFO (hCall-1)
	CH = C1, GCH = G1,	hDevice = A	hLine = A
	Calling = A, Called = NP,	dwCallbackInstance = 0	dwCallID = T1
	OrigCalled = NP, LR = NP, State = Dialtone, Origin =	dwParam1 = 0	dwOrigin = OUTBOUND
	OutBound, Reason = Direct	dwParam2 = hCall-1	dwReason = DIRECT
		dwParam3 = OWNER	dwCallerID = A
			dwCalledID = NP
			dwConnectedID = NP
			dwRedirectionID = NP
			dwRedirectionID = NP

Action	CTI messages	TAPI messages	TAPI structures
	CallStateChangedEvent, CH =	LINE_CALLSTATE	No change
	C1, State = Dialtone, Cause = CauseNoError, Reason = Direct,	hDevice = hCall-1	
	Calling = A, Called = NP,	dwCallbackInstance = 0	
	OrigCalled = NP, LR = NP	dwParam1 = DIALTONE	
		dwParam2 = UNAVAIL	
		dwParam3 = 0	
Party A dials Party B through	CallStateChangedEvent, CH =	LINE_CALLSTATE	No change
Translation pattern	C1, State = Dialing, Cause = CauseNoError, Reason = Direct,	hDevice = hCall-1	
	Calling = $A$ , Called = $NP$ ,	dwCallbackInstance = 0	
	OrigCalled = NP, LR = NP	dwParam1 = DIALING	
		dwParam2 = 0	
		dwParam3 = 0	
Party B accepts the call	CallStateChangedEvent, CH =	LINE_CALLSTATE	LINECALLINFO (hCall-1)
	C1, State = Proceeding, Cause = CauseNoError, Reason =	hDevice = hCall-1	hLine = A
	Direct, Calling = A,	dwCallbackInstance = 0	dwCallID = T1
	CallingPartyPI = Allowed, Called = B, CalledPartyPI =	dwParam1 =	dwOrigin = OUTBOUND
	Restricted, OrigCalled = B,	PROCEEDING	dwReason = DIRECT
	OrigCalledPI = restricted, LR = NP	dwParam2 = 0	dwCallerID = A
		dwParam3 = 0	dwCallerIDName = A's Name
		LINE_CALLINFO	dwCalledID = B
		hDevice = hCall-1	dwCalledIDName = B's name dwConnectedID = NP
		dwCallbackInstance = 0	dwConnectedIDName = NP
		dwParam1 = CALLEDID	dwRedirectionID = NP
		dwParam2 = 0	dwRedirectionIDName = NP
		dwParam3 = 0	dwRedirectionID = NP dwRedirectionIDName = NP

Action	CTI messages	TAPI messages	TAPI structures
Party B accepts the call	CallStateChangedEvent, CH =	LINE_CALLSTATE	LINECALLINFO (hCall-1)
(continued)	C1, State = Ringback, Cause = CauseNoError, Reason = Direct,	hDevice = hCall-1	hLine = A
	Calling = A, CallingPI =	dwCallbackInstance = 0	dwOrigin = OUTBOUND
	Allowed, Called = B, CalledPI = Restricted, OrigCalled = B,	dwParam1 = RINGBACK	dwReason = DIRECT
	OrigCalledPI = Restricted, LR	dwParam2 = 0	dwCallerID = A
	= NP	dwParam3 = 0	dwCalledID = B
			dwConnectedIDFlags = LINECALLPARTYID_
			BLOCKED dwConnectedID = NP
			dwRedirectionID = NP
			dwRedirectionIDFlags = LINECALLPARTYID_
			BLOCKED dwRedirectionID = NP
Party B answers the call	CallStateChangedEvent, CH =	LINE_CALLSTATE	LINECALLINFO (hCall-1)
	C1, State = Connected, Cause = CauseNoError, Reason = Direct,	hDevice = hCall-1	hLine = A
	Calling = A, CallingPI = dwCallbackInstance = 0	dwCallbackInstance = 0	dwCallID = T1
	Allowed, Called = B, CalledPI = Restricted, OrigCalled = B,	dwParam1 = CONNECTED	dwOrigin = OUTBOUND
	OrigCalledPI = Restricted, LR	dwParam2 = ACTIVE	dwReason = DIRECT
	= NP	dwParam3 = 0	dwCallerID = A
		LINE_CALLINFO	dwCallerIDName = A's Name
		hDevice = hCall-1	dwCalledID = B dwCalledIDName = B's Name
		dwCallbackInstance = 0	dwConnectedID = A,
		dwParam1 = CONNECTEDID	
		dwParam2 = 0	A's Name,
		dwParam3 = 0	dwRedirectingID = NP
			dwRedirectingIDName = NP
			dwRedirectionIDFlags = LINECALLPARTYID_
			BLOCKED dwRedirectionID = NP dwRedirectionIDName = NP

Action	CTI messages	TAPI messages	TAPI structures
	CallStartReceptionEvent, DH =	LINE_DEVSPECIFIC	No change
	A, CH = C1	hDevice = hCall-1	
		dwCallBackInstance = 0	
		dwParam1 =	
		StartReception	
		dwParam2 = IP Address	
		dwParam3 = Port	
	CallStartTransmissionEvent,	LINE_DEVSPECIFIC1	No change
	DH = A, CH = C1	hDevice = hCall-1	
		dwCallBackInstance = 0	
		dwParam1 =	
		StartTransmission	
		dwParam2 = IP Address	
		dwParam3 = Port	



Note

LINE\_DEVSPECIFIC events only get sent if the application requested them by using lineDevSpecific().

## **Blind Transfer Through Translation Pattern**

The following table describes the message sequences for the Presentation Indication scenario of Blind Transfer through Translation Pattern. In this scenario, A calls via translation pattern B, B answers, and A and B are connected.

Action	CTI messages	TAPI messages	TAPI structures
Party B does a lineBlindTranfser() to blind transfer call from party A to party C via translation pattern	Party A		

Action	CTI messages	TAPI messages	TAPI structures
	CallPartyInfoChangedEvent,	LINE_CALLINFO, hDevice =	TSPI LINECALLINFO
	CH = C1, CallingChanged = False, Calling = A,	hCall-1, dwCallbackInstance = 0, dwParam1 =	dwOrigin = OUTBOUND
	CallingPartyPI = Restricted,	CONNECTEDID,	dwReason = DIRECT
	CalledChanged = True, Called = C,	REDIRECTIONID	dwCallerIDFlags = LINECALLPARTYID_
	CalledPartyPI = Restricted,		BLOCKED
	OriginalCalled = NULL, OriginalCalledPI = Restricted,		dwCallerID = NP dwCallerIDName = NP
	LR = NULL, Cause = BlindTransfer		dwCalledID = B dwCalledIDName = B's name
			dwConnectedIDFlags = LINECALLPARTYID_
			BLOCKED dwConnectedID = NP dwConnectedIDName = NP dwRedirectingID = B
			dwRedirectingIDName =
			B's name
			dwRedirectionIDFlags = LINECALLPARTYID_
			BLOCKED dwRedirectionID = NP dwRedirectionIDName = NP
	Party B		

Action	CTI messages	TAPI messages	TAPI structures
	CallStateChangedEvent, CH = C2, State = Idle, Reason = Direct, Calling = A, CallingPartyPI = Restricted, Called = B, CalledPartyPI = Restricted, OriginalCalled = B, OrigCalledPartyPI = Restricted, LR = NULL	TSPI: LINE_CALLSTATE, hDevice = hCall-1, dwCallbackInstance = 0, dwParam1 = IDLE dwParam2 = 0 dwParam3 = 0	TSPI LINECALLINFO dwOrigin = INTERNAL dwReason = DIRECT dwCallerIDFlags = LINECALLPARTYID_ BLOCKED dwCallerID = NP dwCallerIDName = NP dwCalledID = B dwCalledIDName = B's name dwConnectedIDFlags = LINECALLPARTYID_ BLOCKED dwConnectedID = NP dwConnectedIDName = NP dwRedirectingID = B dwRedirectingIDName = B's name dwRedirectionIDFlags = LINECALLPARTYID_ BLOCKED dwRedirectionID = NP dwRedirectionIDFlags = LINECALLPARTYID_ BLOCKED dwRedirectionID = NP dwRedirectionIDName = NP
Party B does a lineBlindTranfser() to blind transfer call from party A to party C via translation pattern (continued)	Party C		

Action	CTI messages	TAPI messages	TAPI structures
	NewCallEvent,	TSPI: LINE_APPNEWCALL	TSPI LINECALLINFO
Action			
			dwRedirectionIDFlags = LINECALLPARTYID_
			BLOCKED dwRedirectionID = NP dwRedirectionIDName = NP
Party C is offering	Party A		

Action	CTI messages	TAPI messages	TAPI structures
	CallStateChangeEvent, CH =	TSPI: LINE_CALLSTATE,	TSPI LINECALLINFO
	C1,	hDevice = hCall-1, dwCallbackInstance = 0,	dwOrigin = OUTBOUND
	State = Ringback, Reason = Direct,	dwParam1 = RINGBACK dwParam2 = 0	dwReason = DIRECT
	Calling = A,	dwParam3 = 0	dwCallerIDFlags = LINECALLPARTYID
	CallingPartyPI = Restricted,		BLOCKED
	Called = $C$ ,		dwCallerID = NP
	CalledPartyPI = Restricted,		dwCallerIDName = NP
	OriginalCalled = B, OrigCalledPartyPI = Restricted,		dwCalledID = B dwCalledIDName = B's name
	LR = B, LastRedirectingPartyPI =		dwConnectedIDFlags = LINECALLPARTYID_
	Restricted		BLOCKED dwConnectedID = NP dwConnectedIDName = NP dwRedirectingID = B
			dwRedirectingIDName =
			B's name
			dwRedirectionIDFlags = LINECALLPARTYID_
			BLOCKED dwRedirectionID = NP dwRedirectionIDName = NP
Party C is offering (continued)	Party C		

Action	CTI messages	TAPI messages	TAPI structures
	CallStateChangedEvent, CH = C3, State = Offering, Reason = BlindTransfer, Calling = A, CallingPartyPI = Restricted, Called = C, CalledPartyPI = Restricted, OriginalCalled = B, OrigCalledPartyPI = Restricted, LR = B, LastRedirectingPartyPI = Restricted	TSPI: LINE_CALLSTATE, hDevice = hCall-1, dwCallbackInstance = 0, dwParam1 = OFFERING dwParam2 = 0 dwParam3 = 0	TSPI LINECALLINFO dwOrigin = INTERNAL dwCallerIDFlags = LINECALLPARTYID_ BLOCKED dwCallerID = NP dwCallerIDName = NP dwCalledID = NP dwCalledIDName = NP dwConnectedIDFlags = LINECALLPARTYID_ BLOCKED dwConnectedID = NP dwConnectedIDName = NP dwRedirectingID = B dwRedirectingIDName = B's name dwRedirectionIDFlags = LINECALLPARTYID_ BLOCKED dwRedirectionID = NP dwRedirectionIDFlags = LINECALLPARTYID_ BLOCKED dwRedirectionID = NP dwRedirectionIDName = NP

## **Redirect to Device**

The following use cases are related to PSAP Callback Redirect to a device feature. For all use cases, there are four devices: device A, B, C and C'. Devices C and C' share a line.

Scenario 1: A calls B and B redirects the call to C, C' with redirectDeviceName as C.

Action	Expected Events
LineInitialize	
LineOpen on A , LineOpen on B, LineOpen on C	
LineOpen on C ' with new ExtVersion	
0x000D0000	

Action	Expected Events
Action  A calls B  Application sends CciscoLineDevSpecificRedirectEx on B to redirect call to C and C' with the redirectDeviceName as of C.  • PARAM: hLine  • PARAM: dwAddressID  • PARAM: hCall  • PARAM: FeaturePriority  • PARAM: m_DestDirn  • PARAM: m_SetOriginalCalledTo  • PARAM: m_FAC  • PARAM: m_CMC  • PARAM: m_RedirectBitMask  • PARAM: m_RedirectDeviceName = C  • PARAM: m_ApplicationXMLDataSize  • PARAM: m_ApplicationXMLData	For A:  • LINECALLSTATE CONNECTED  • Caller = A, Called =B Connected B  For B:  • LINECALLSTATE CONNECTED  • Caller = A, Called =B Connected A
PARAM: m_callingSearchSpace     PARAM: returnCode	
C answers the call	For C:  • LINE_CALLSTATE CONNECTED ACTIVE  For C':  • LINE_CALLSTATE CONNECTED INACTIVE

Scenario 2: A calls B and B redirects the call to C, C' with invalid device name.

Action	Expected Events
LineInitialize	
LineOpen on A , LineOpen on B, LineOpen on C	
LineOpen on C ' with new ExtVesrion	
0x000D0000	
A calls B	For A:
	LINECALLSTATE CONNECTED
	• Caller = A, Called =B Connected B
	For B:
	• LINECALLSTATE CONNECTED
	• Caller = A, Called = B, Connected = A
Application sends CciscoLineDevSpecificRedirectEx on B to redirect call with invalid device name.	Line_Reply with Error Code: "LINEERR_ INVALADDRESS"
(CciscoLineDevSpecificRedirectEx)	
• PARAM: hLine	
PARAM: dwAddressID	
• PARAM: hCall	
PARAM: FeaturePriority	
PARAM: m_DestDirn	
PARAM: m_SetOriginalCalledTo	
• PARAM: m_FAC	
• PARAM: m_CMC	
PARAM: m_RedirectBitMask	
• PARAM: m_RedirectDeviceName = invDevice	
PARAM: m_ApplicationXMLDataSize	
PARAM: m_ApplicationXMLData	
PARAM: m_callingSearchSpace	
PARAM: returnCode	

Scenario 3: A calls B and B redirects the call to C,C' with redirectDeviceName as of C and with CallingSearchSpace with the value 2.

Action	Expected Events
LineInitialize	
LineOpen on A , LineOpen on B, LineOpen on C	
LineOpen on C ' with new ExtVesrion	
0x000D0000	
A calls B	For A:  • LINECALLSTATE CONNECTED  • Caller = A, Called =B Connected = B  For B:  • LINECALLSTATE CONNECTED  • Caller = A, Called = B Connected = A
Application sends CciscoLineDevSpecificRedirectEx on B to redirect call to C and C' with the redirectDeviceName as of C.	For A: • LINECALLSTATE_RINGBACK
• PARAM: hLine	For C:
• PARAM: dwAddressID	• LINECALLSTATE_OFFERING /
• PARAM: hCall	LINECALLSTATE_ACCEPTED
PARAM: FeaturePriority	The CallingSearchSpace for device C will be set to the CSS of B (the party which is redirecting).
PARAM: m_DestDirn	the CBB of B (the party which is redirecting).
PARAM: m_SetOriginalCalledTo	
• PARAM: m_FAC	
• PARAM: m_CMC	
PARAM: m_RedirectBitMask	
• PARAM: m_RedirectDeviceName = C	
PARAM: m_ApplicationXMLDataSize	
PARAM: m_ApplicationXMLData	
• PARAM: m_callingSearchSpace=2	
PARAM: returnCode	

Action	Expected Events
C answers the call	For C:
	• LINE_CALLSTATE - CONNECTED ACTIVE
	For C'
	• LINE_CALLSTATE -CONNECTED INACTIVE

# **Redirect Set Original Called (TxToVM)**

The following table describes the message sequences for Redirece Set Original Called (TxToVM) feature where A calls B, B answers, and A and B are connected.

Table 98: Message Sequences for Redirect Set Original Called (TxToVM)

Action	CTI messages	TAPI messages	TAPI structures
Party B does lineDevSpecific for REDIRECT_SET	Party A		
ORIG CALLED with DestDN	CallPartyInfoChangedEvent,	LINE_CALLINFO, hDevice = hCall-1, dwCallbackInstance = 0, dwParam1 =	TSPI LINECALLINFO
= C's VMP and SetOrigCalled = C	CH = C1, CallingChanged = False, Calling = A,		dwOrigin = OUTBOUND
	CalledChanged = True, Called	CONNECTEDID,	dwReason = DIRECT
	= C, OriginalCalled = NULL, LR = NULL, Cause = Redirect	REDIRECTINGID, REDIRECTIONID	dwCallerID = A
	Ert Trobe, cause Trouncer	TEDITED TIOTAD	dwCalledID = C
			dwConnectedID = NULL
			dwRedirectingID = NP
			dwRedirectionID = NP
	Party B		
	CallStateChangedEvent,	TSPI: LINE_CALLSTATE, hDevice = hCall-1, dwCallbackInstance = 0, dwParam1 = IDLE dwParam2 = 0 dwParam3 = 0	TSPI LINECALLINFO
	CH = C2,		dwOrigin = INTERNAL
	State = Idle,		dwReason = DIRECT
	reason = DIRECT,		dwCallerID = A
	Calling = A,		dwCalledID = B
	Called = B,		dwConnectedID = NULL
	OriginalCalled = B,		dwRedirectingID = NULL
	LR = NULL		dwRedirectionID = NULL
	Party C's VMP		
	NewCallEvent,	TSPI: LINE_APPNEWCALL	TSPI LINECALLINFO
	CH = C3,	hDevice = C	dwOrigin = INTERNAL
	origin = Internal_Inbound,	dwCallbackInstance = 0	dwReason = REDIRECT
	reason = Redirect,	dwParam1 = 0	dwCallerID = A
	Calling = A,	dwParam2 = hCall-1	dwCalledID = C
	Called = $C$ ,	dwParam3 = OWNER	dwConnectedID = NULL
	OriginalCalled = C,		dwRedirectingID = B
	LR = B		dwRedirectionID = C's VMP

Action	CTI messages	TAPI messages	TAPI structures
Party C is offering	Party A		
	CallStateChangeEvent,	TSPI: LINE_CALLSTATE	TSPI LINECALLINFO
	CH = C1,	hDevice = hCall-1	dwOrigin = OUTBOUND
	State = Ringback,	dwCallbackInstance = 0	dwReason = DIRECT
	Reason = Direct,	dwParam1 = RINGBACK	dwCallerID = A
	Calling = A,	dwParam2 = 0	dwCalledID = B
	Called = $C$ ,	dwParam3 = 0	dwConnectedID = NULL
	OriginalCalled = C,		dwRedirectingID = B
	LR = B		dwRedirectionID = C's VMP
	Party C		
	CallStateChangedEvent,	TSPI: LINE_CALLSTATE	TSPI LINECALLINFO
	CH = C3,	hDevice = hCall-1	dwOrigin = INTERNAL
	State = Offering,	dwCallbackInstance = 0	dwCallerID = A
	Reason = Redirect,	dwParam1 = OFFERING	dwCalledID = C
	Calling = A,	dwParam2 = 0	dwConnectedID = NULL
	Called = $C$ ,	dwParam3 = 0	dwRedirectingID = B
	OriginalCalled = C,		dwRedirectionID = C
	LR = B		

# **Refer and Replace Scenarios**

## In-Dialog Refer -Referrer in Cisco Unified Communications Manager Cluster

The following table describes the message sequences for the Refer and Replaces scenario of in-dialog refer where referer is in Cisco Unified Communications Manager cluster.

Table 99: Message Sequences for In-Dialog Refer -Referrer in Cisco Unified Communications

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@Referree (B)	@Refer-to-Target (C)
Referrer (A), Referee (B), and Refer-to-Target (C) exist in Cisco Unified Communications Manager cluster, and CTI is monitoring those lines	A>B has a call in connected state. The call party information at A should be {calling = A, called = B, LRP = null, origCalled = B, reason = direct}	A>B has a call in connected state. The call party information at B should be {calling = A, called = B, LRP = null, origCalled = B, reason = direct}	
	TAPI CallInfo	TAPI CallInfo	
	dwCallerID = A	dwCallerID = A	
	dwCalledID = B	dwCalledID = B	
	dwRedirectingID = null	dwRedirectingID = null	
	dwRedirectionID = null	dwRedirectionID = null	
	dwConnectedID = B	dwConnectedID = A	
	dwReason = Direct	dwReason = Direct	
	dwOrigin = LINECALL	dwOrigin = LINECALL	
	ORIGIN_INTERNAL	ORIGIN_INTERNAL	
(A) initiates REFER (B) to (C)	A gets LINECALLSTATE_ UNKNOWN   CLDSMT_ CALL_WAITING_STATE		NewCallEvent should be {calling = B, called = C, LRP = A, origCalled = C, reason = REFER}
	with extended reason = REFER		LINECALLSTATE_OFFERING
	TAPI CallInfo		TAPI CallInfo
	dwCallerID = A		dwCallerID = B
	dwCalledID = B		dwCalledID = C
	dwRedirectingID = null		dwRedirectingID = A
	dwRedirectionID = null		dwRedirectionID = C
	dwConnectedID = B		dwConnectedID = ""
	dwReason = Direct		dwReason = LINECALL
	dwOrigin = LINECALL ORIGIN_INTERNAL		REASON_UNKNOWN with extended REFER
			dwOrigin = LINECALL
			ORIGIN_INTERNAL

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@Referree (B)	@Refer-to-Target (C)
1	LINECALLSTATE_IDLE with		LINECALLSTATE_CONNECTED
successful	extended REFER reason	B with {calling = B, called = C, LRP = A, origCalled = C,	TAPI callInfo
		reason = REFER}	dwCallerID = B
		TAPI callInfo	dwCalledID = C
		dwCallerID = B	dwRedirectingID = A
		dwCalledID = B	dwRedirectionID = C
		dwRedirectingID = A	dwConnectedID = B
		dwRedirectionID = C	dwReason = LINECALL
		dwConnectedID = C	REASON_UNKNOWN with
		dwReason = DIRECT	extended REFER
		dwOrigin = LINECALL	dwOrigin = LINECALL
		ORIGIN_INTERNAL	ORIGIN_INTERNAL

#### In-Dialog Refer Where ReferToTarget Redirects the Call in Offering State

The following table describes the message sequences for the Refer and Replaces scenario of in-dialog refer where ReferToTarget redirects the call in Offering state.

Table 100: Message Sequences for In-Dialog Refer Where ReferToTarget Redirects the Call In

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@Referree (B)	@Refer-to-Target (C)
Referrer (A), Referee (B), and Refer-to-Target (C) exist in Cisco Unified Communications Manager cluster, and CTI is monitoring those lines	A>B has a call in connected state. The call party information at A should be {calling = A, called = B, LRP = null, origCalled = B, reason = direct}	A>B has a call in connected state. The call party information at B should be {calling = A, called = B, LRP = null, origCalled = B, reason = direct}	
	TAPI CallInfo	TAPI CallInfo	
	dwCallerID = A	dwCallerID = A	
	dwCalledID = B	dwCalledID = B	
	dwRedirectingID = null	dwRedirectingID = null	
	dwRedirectionID = null	dwRedirectionID = null	
	dwConnectedID = B	dwConnectedID = A	
	dwReason = Direct	dwReason = Direct	
	dwOrigin = LINECALL	dwOrigin = LINECALL	
	ORIGIN_INTERNAL	ORIGIN_INTERNAL	

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@Referree (B)	@Refer-to-Target (C)
(A) initiates REFER (B) to (C)	A gets LINECALLSTATE_ UNKNOWN   CLDSMT_ CALL_WAITING_STATE	B gets CPIC with (calling = B, called = C, ocdpn = C, LRP = A, reason = REFER, call state = Ringback)	NewCallEvent should be {calling = B, called = C, LRP = A, origCalled = C, reason = REFER}
	with extended reason = REFER TAPI CallInfo dwCallerID = A dwCalledID = B dwRedirectingID = null dwRedirectionID = null dwConnectedID = B dwReason = Direct	TAPI CallInfo dwCallerID = B dwCalledID = C dwRedirectingID = A dwRedirectionID = C dwConnectedID = null dwReason = Direct dwOrigin = LINECALL	LINECALLSTATE_OFFERING TAPI callInfo dwCallerID = B dwCalledID = C dwRedirectingID = A dwRedirectionID = C dwConnectedID = null dwReason = LINECALL
	dwOrigin = LINECALL ORIGIN_INTERNAL	ORIGIN_INTERNAL	REASON_UNKNOWN with extended REFER dwOrigin = LINECALL ORIGIN_INTERNAL
C Redirects the call to D in offering state, and D answers	LINECALLSTATE_IDLE with extended reason = REFER (REFER considered as successful when D answers)	CallPartyInfoChangedEvent @ B with {calling = B, called = D, LRP = C, origCalled = C, reason = Redirect} Callstate = connected TAPI callInfo dwCallerID = B dwCalledID = B dwRedirectingID = C dwRedirectionID = D dwConnectedID = D dwReason = DIRECT dwOrigin = LINECALL ORIGIN_INTERNAL	IDLE with reason = Redirect TAPI LINECALLSTATE_IDLE D will get NewCallEvent with reason = Redirect call info same as B's call info. (calling = B, called = D, ocdpn = C, LRP = C, reason = redirect) Offering/accepted/connected

## In-Dialog Refer Where Refer Fails or Refer to Target Is Busy

The following table describes the message sequences for the Refer and Replaces scenario of in-dialog refer fails or refer to target is busy.

Table 101: Message Sequences for In-Dialog Refer Where Refer Fails or Refer to Target Is Busy

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@Referree (B)	@Refer-to-Target (C)
Referrer (A), Referee (B,) and Refer-to-Target (C) exist in Cisco Unified Communications Manager cluster, and CTI is monitoring those lines	A>B has a call in connected state. The call party information at A should be {calling = A, called = B, LRP = null, origCalled = B, reason = direct}	A>B has a call in connected state. The call party information at B should be {calling = A, called = B, LRP = null, origCalled = B, reason = direct}	
	TAPI CallInfo	TAPI CallInfo	
	dwCallerID = A	dwCallerID = A	
	dwCalledID = B	dwCalledID = B	
	dwRedirectingID = null	dwRedirectingID = null	
	dwRedirectionID = null	dwRedirectionID = null	
	dwConnectedID = B	dwConnectedID = A	
	dwReason = Direct	dwReason = Direct	
	dwOrigin = LINECALL	dwOrigin = LINECALL	
	ORIGIN_INTERNAL	ORIGIN_INTERNAL	
(A) initiates REFER (B) to (C)	A gets LINECALLSTATE_	No change	
	UNKNOWN   CLDSMT_		
	CALL_WAITING_STATE with extended reason = REFER		
	TAPI CallInfo		
	dwCallerID = A		
	dwCalledID = B		
	dwRedirectingID = null		
	dwRedirectionID = null		
	dwConnectedID = B		
	dwReason = Direct		
	dwOrigin = LINECALL		
	ORIGIN_INTERNAL		

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@Referree (B)	@Refer-to-Target (C)
C is busy / C does not answer	A gets LINECALLSTATE_CONNECTED with extended reason = REFER (REFER considered as failed)		

## **Out-of-Dialog Refer**

The following table describes the message sequences for the Refer and Replaces scenario of Out-of-Dialog Refer.

#### Table 102: Message Sequences for Out-of-Dialog Refer

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@Referree (B)	@Refer-to-Target (C)
Referrer (A), Referee (B), and Refer-to-Target (C) exist in Cisco Unified Communications Manager cluster, and CTI is monitoring those lines	There is no preexisting call between A and B.	There is no preexisting call between A and B.	

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@Referree (B)	@Refer-to-Target (C)
A initiates REFER B to (C)		B should get NewCallEvent with call info as {calling = A, called = B, LRP = null, origCalled = B, reason = REFER}	
		TAPI CallInfo	
		dwCallerID = A	
		dwCalledID = B	
		dwRedirectingID = null	
		dwRedirectionID = null	
		dwConnectedID = A	
		dwReason = LINECALL	
		REASON_UNKNOWN with extended REFER	
		dwOrigin = LINECALL	
		ORIGIN_EXTERNAL	
B answers		Call state = connected (media does not flow between A and B when call goes to connected state)	
		TAPI CallInfo (no change)	

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@Referree (B)	@Refer-to-Target (C)
Cisco Unified Communications Manager redirects the call to C		CallPartyInfoChangedEvent @ B with {calling = B, called = C, LRP = A, origCalled = C, reason = REFER}  TAPI callInfo dwCallerID = B dwCalledID = B dwRedirectingID = A dwRedirectionID = C dwConnectedID = C dwReason = LINECALL REASON_UNKNOWN with extended REFER dwOrigin = LINECALL ORIGIN_EXTERNAL	NewCallEvent should be {calling = B, called = C, LRP = A, origCalled = C, reason = REFER} This info is exactly same as though caller (A) performed REDIRECT operation (except the reason is different here).  TAPI callInfo dwCallerID = B dwCalledID = C dwRedirectingID = A dwRedirectionID = C dwConnectedID = B dwReason = LINECALL REASON_UNKNOWN with extended REFER dwOrigin = LINECALL ORIGIN_INTERNAL

### **Invite with Replace for Confirmed Dialog**

The following table describes the message sequences for the Refer and Replaces scenario of invite with replace for confirmed dialog. Here, A, B, and C exist inside Cisco Unified Communications Manager. A confirmed dialog occurs between A and B. C initiates Invite to A with replace B's dialog ID.

Table 103: Message Sequences for Invite with Replace for Confirmed Dialog

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@Referree (B)	@Refer-to-Target (C)
Confirmed dialog occurs	Call State = connected,	Call State = connected	
between A and B	Caller = $A$ ,	Caller = A,	
	Called = $B$ ,	Called = B,	
	Connected = B,	Connected = A,	
	Reason = direct,	Reason = direct,	
	gcid = GC1	gcid = GC1	

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@Referree (B)	@Refer-to-Target (C)
C Invites A by replacing B's dialog			NewCall at C gcid = GC2, reason = REPLACEs,
			Call state = Dialing,
			Caller = $C$ ,
			Called = null,
			Reason = REPLACEs
Cisco Unified Communications	GCID Changed to GC2,	Call State = IDLE,	CPIC changed
Manager joins A and C in a call and disconnects call leg @ B	Reason = REPLACEs	extended reason = REPLACEs	Caller = $C$ ,
and discomiced can leg to B	CPIC Caller = C,		Called = $A$ ,
	Called = $A$ ,		ocdpn = A,
	ocdpn = A,		LRP = B,
	LRP = B		Reason = REPLACEs
	Reason = REPLACEs		CallState = connected
	Callstate = connected		TAPI callinfo
	TAPI callinfo		Caller = $C$ ,
	caller = C,		Called = $A$ ,
	called = B,		Connected = A,
	connected = C,		Redirecting = B,
	redirecting = B, redirection = A, reason = DIRECT with extended		Redirection = A, reason = UNKNOWN with extended REPLACEs,
	REPLACES,		callID = GC2
	callID = GC2		

## Refer with Replace for All in Cluster

The following table describes the message sequences for the Refer and Replaces scenario of refer with replace for all in cluster. Here, a confirmed dialog exists between A and B and A and C. A initiates Refer to C with replace B's dialog ID.

Table 104: Message Sequences for Refer with Replace for All in Cluster

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@Referree (B)	@Refer-to-Target (C)
Dialog between A and B and dialog between A and C	Call State = onhold,	Call State = connected	Call State = connected
	GC1,	Caller = A,	Caller $= A$ ,
	Caller = A,	Called = B,	Called = $C$ ,
	Called = $C$ ,	Connected = A,	Connected = A,
	Connected = C,	Reason = direct,	Reason = direct,
	Reason = direct	gcid = GC2	gcid = GC1
	CallState = connected,		
	GC2,		
	Caller = A,		
	Called = B,		
	Connected = B,		
	Reason = direct		
A completes Refer to C replacing A->B's dialog (B is	From CTI (callState = IDLE with reason = TRANSFER)	GCID changed from CTI reason = TRANSFER	CPIC Changed from CTI with Caller = B,
referred to target)	TAPI call state IDLE with Reason = DIRECT with		Called = $C$ ,
		CPIC Changed from CTI Caller = B,	Origcalled = C,
	extended reason TRANSFER	Called = $C$ ,	LRP = A,
		Origcalled = C,	Reason = TRANSFER
		LRP = A,	TAPI callinfo caller = B, called
		Reason = TRANSFER	= C, connected = B, redirecting = A, redirection = C, reason =
		TAPI callinfo	direct with extended
		Caller = B,	TRANSFER. callId = GC1
		Called = B,	
		Connected = C,	
		Redirecting = A,	
		Redirection = C,	
		Reason = DIRECT with extended reason TRANSFER.	
		CallId = GC1	

#### Refer with Replace for All in Cluster Replace Dialog Belongs to Another Station

The following table describes the message sequences for the Refer and Replaces scenario of refer with replace for all in cluster, where replace dialog belongs to another station. In this scenario:

A is Referrer, D is Referee, and C is Refer-to-Target.

A confirmed dialog exists between A(d1) and B & C(d2) and D.

A initiates Refer to D on (d1) with Replaces (d2).

Table 105: Message Sequences for Refer with Replace for All in Cluster, Replace Dialog Belongs to Another Station

Actions	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo	CallState/CallInfo
	@Referrer (A)	@ <b>B</b>	@Refer-to-Target (C)	@Referree (D)
Dialog between A and B	Call State = onhold,	Call State = connected	Call State = connected	Call State = connected
and dialog between C and D	Caller = A,	Caller = A,	Caller = C,	Caller = C,
	Called = B,	Called = B,	Called = D,	Called = D,
	Connected = B,	Connected = A,	Connected = D,	Connected = C,
	Reason = direct,	Reason = direct,	Reason = direct,	Reason = direct,
	gcid = GC1	gcid = GC1	gcid = GC2	gcid = GC2
A initiates Refer to D on	From CTI	CPIC Changed from CTI	From CTI	GCID changed from CTI
(d1) with Replaces (d2)	(callState = IDLE with	Caller = $B$ ,	(callState = IDLE with	to GC1
	reason = REFER)	Called = $C$ ,	reason = REPLACEs.)	CPIC Changed from CTI with
	TAPI call state IDLE with reason = DIRECT	Origcalled = D,	TAPI call state IDLE with reason = DIRECT	Caller = B (referee),
	with extended reason =	LRP = C,	with extended reason =	Called = D,
	REFER	Reason = REPLACEs	REPLACEs	Origcalled = D,
		TAPI callinfo		LRP = C, Reason =
		Caller = B,		REPLACEs
		Called = B,		TAPI callinfo
		Connected = D,		caller = B,
		Redirecting = C,		called = D,
		Redirection = D,		connected = B,
		Reason = DIRECT with		redirecting = C,
		extended REPLACEs, CallId = GC1		redirection = D,
				reason = DIRECT with extended REPLACEs, callId = GC1

# **Secure Conferencing**

### **Conference with All Parties as Secure**

The conference bridge includes security profile. MOH is not configured. A, B, and C get registered as Encrypted.

Action	CTI messages	TAPI messages	TAPI structures		
A calls B; B answers the call	Party A				
	CallStateChangedEvent, CH = C1, GCH = G1, Calling = A, Called = B, OrigCalled = B, LR = NP, State = Connected, Origin	LINE_CALLDEVSPECIFIC  hDevice = A  dwCallbackInstance = 0	LINECALLINFO (hCall-1) hLine = A dwCallID = T1		
	= OutBound, Reason = Direct  SecurityStaus = NotAuthenticated  CtiCallSecurityStatusUpdate  LH = A, CH = C1  SecurityStaus = Encrypted	dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA dwParam2 = SLDST_CAIL_SECURITY_STATUS dwParam3 = 0	dwCainD TI dwOrigin = OUTBOUND dwReason = DIRECT dwCallerID = A dwCalledID = B dwConnectedID = B dwRedirectionID = NP dwRedirectingID = NP Devspecific Data : CallSecurityInfo = Encrypted		
	Party B	<u>I</u>	<u>I</u>		
	CallStateChangedEvent, CH = C2, GCH = G1, Calling = A, Called = B, OrigCalled = B, LR = NP, State = Connected, Origin = OutBound, Reason = Direct SecurityStaus = NotAuthenticated CtiCallSecurityStatusUpdate LH = B, CH = C2 SecurityStaus = Encrypted	LINE_CALLDEVSPECIFIC hDevice = B dwCallbackInstance = 0 dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA dwParam2 = SLDST_CAIL_SECURITY_STATUS dwParam3 = 0	LINECALLINFO (hCall-1) hLine = B dwCallID = T1 dwOrigin = INTERNAL dwReason = DIRECT dwCallerID = A dwCalledID = B dwConnectedID = A dwRedirectionID = NP dwRedirectingID = NP Devspecific Data : CallSecurityInfo = Encrypted		
B does lineSetUpConference	Party B				

Action	CTI messages	TAPI messages	TAPI structures
	CtiCallSecurityStatusUpdate	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	LH = B, CH = C2	hDevice = B	hLine = B
	SecurityStaus =	dwCallbackInstance = 0	dwCallID = T1
	NotAuthenticated	dwParam1 =	dwOrigin = INTERNAL
		SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwReason = DIRECT
		dwParam2 =	dwCallerID = A
		SLDST_CALL_SECURITY_STATUS	dwCalledID = B
		dwParam3 = 0	dwConnectedID = A dwRedirectionID = NP
			dwRedirectingID = NP
			Devspecific Data :
			CallSecurityInfo = NotAuthenticated
B calls C; C answers the call	Party B		
	CallStateChangedEvent, CH =	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	C3, GCH = G2, Calling = A, Called = B, OrigCalled = B, LR	hDevice = B	hLine = B
	= NP, State = Connected, Origin	dwCallbackInstance = 0	dwCallID = T2
	= OutBound, Reason = Direct	dwParam1 =	dwOrigin = OUTBOUND
	SecurityStaus = NotAuthenticated	SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwReason = DIRECT
	CtiCallSecurityStatusUpdate	dwParam2 =	dwCallerID = B
	LH = B, CH = C3	SLDST_CALL_SECURITY_STATUS	dwCalledID = C
	SecurityStaus = Encrypted	dwParam3 = 0	dwConnectedID = C dwRedirectionID = NP
			dwRedirectingID = NP
			Devspecific Data :
			CallSecurityInfo = Encrypted
	Party C		<u>I</u>

Action	CTI messages	TAPI messages	TAPI structures
	CallStateChangedEvent, CH =	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	C4, GCH = G2, Calling = B, Called = C, OrigCalled = C, LR	hDevice = C	hLine = C
	= NP, State = Connected, Origin	dwCallbackInstance = 0	dwCallID = T2
	= OutBound, Reason = Direct SecurityStaus =	dwParam1 =	dwOrigin = INTERNAL
	NotAuthenticated	SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwReason = DIRECT
	CtiCallSecurityStatusUpdate	dwParam2 =	dwCallerID = B
	LH = C, CH = C4	SLDST_CALL_SECURITY_STATUS	dwCalledID = C
	SecurityStaus = Encrypted	dwParam3 = 0	dwConnectedID = B dwRedirectionID = NP
			dwRedirectingID = NP
			Devspecific Data:
			CallSecurityInfo = Encrypted
B completes conf	Party B		
	CtiCallSecurityStatusUpdate	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	LH = B, CH = C2	hDevice = B	hLine = B
	SecurityStaus = Encrypted	dwCallbackInstance = 0	dwCallID = T1
		dwParam1 =	dwOrigin = CONFERENCE
		SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwReason = UNKNOWN
		dwParam2 =	dwCallerID = NP
		SLDST_CALL_SECURITY_STATUS	dwCalledID = NP
		dwParam3 = 0	dwConnectedID = NP
			dwRedirectionID = NP
			dwRedirectingID = NP
			Devspecific Data:
			CallSecurityInfo = Encrypted

#### **Hold or Resume in Secure Conference**

Conference bridge includes security profile. MOH gets configured. A, B, and C represent secure phones and exist in conference with overall call security status as secure.

Action	CTI messages	TAPI messages	TAPI structures
A does lineHold	Party A		

Action	CTI messages	TAPI messages	TAPI structures			
	CtiCallSecurityStatusUpdate,	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)			
	LH = A, CH = C1,	hDevice = A	hLine = A			
	SecurityStaus =	dwCallbackInstance = 0	dwCallID = T1			
	NotAuthenticated	dwParam1 =	dwOrigin = CONFERENCE			
		SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwReason = UNKNOWN			
		dwParam2 =	dwCallerID = NP			
		SLDST_CALL_SECURITY_STATUS	dwCalledID = NP			
		dwParam3 = 0	dwConnectedID = NP dwRedirectionID = NP			
			dwRedirectionID = NP			
			Devspecific Data : CallSecurityInfo = NotAuthenticated			
	Party B	Party B				
	CtiCallSecurityStatusUpdate,	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)			
	LH = B, CH = C2,	hDevice = B	hLine = B			
	SecurityStaus =	dwCallbackInstance = 0	dwCallID = T1			
	NotAuthenticated	dwParam1 =	dwOrigin = CONFERENCE			
		SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwReason = UNKNOWN			
		dwParam2 =	dwCallerID = NP			
		SLDST_CALL_SECURITY_STATUS	dwCalledID = NP			
		dwParam3 = 0	dwConnectedID = NP dwRedirectionID = NP			
			dwRedirectionID = NP			
			Devspecific Data : CallSecurityInfo = CtiCallSecurityStatusUpdate,			
			LH = A, CH = C1,			
			SecurityStaus = NotAuthenticated			
	Party C	1	1			

Action	CTI messages	TAPI messages	TAPI structures
	CtiCallSecurityStatusUpdate,	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	LH = A, CH = C1,	hDevice = C	hLine =
	SecurityStaus =	dwCallbackInstance = 0	dwCallID = T1
	NotAuthenticated	dwParam1 = SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwOrigin = CONFERENCE
			dwReason = UNKNOWN
		dwParam2 =	dwCallerID = NP
		SLDST_CALL_SECURITY_STATUS	dwCalledID = NP
		dwParam3 = 0	dwConnectedID = NP dwRedirectionID = NP
			dwRedirectionID = NP
			Devspecific Data : CallSecurityInfo = NotAuthenticated
A does lineResume	Party A		
	CtiCallSecurityStatusUpdate,	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	LH = A, CH = C1,	hDevice = A	hLine = A
	SecurityStaus = Encrypted	dwCallbackInstance = 0	dwCallID = T1
		dwParam1 =	dwOrigin = CONFERENCE
		SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwReason = UNKNOWN
		dwParam2 =	dwCallerID = NP
		SLDST_CALL_SECURITY_STATUS	dwCalledID = NP
		dwParam3 = 0	dwConnectedID = NP dwRedirectionID = NP
			dwRedirectionID = NP
			Devspecific Data : CallSecurityInfo = Encrypted
	Party B	1	

Action	CTI messages	TAPI messages	TAPI structures
	CtiCallSecurityStatusUpdate,	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	LH = B, CH = C2,	hDevice = B	hLine = B
	SecurityStaus = Encrypted	dwCallbackInstance = 0	dwCallID = T1
		dwParam1 =	dwOrigin = CONFERENCE
		SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwReason = UNKNOWN
		dwParam2 =	dwCallerID = NP
		SLDST_CALL_SECURITY_STATUS	dwCalledID = NP
		dwParam3 = 0	dwConnectedID = NP dwRedirectionID = NP
			dwRedirectionID = NP
			Devspecific Data : CallSecurityInfo = Encrypted
	Party C		
	CtiCallSecurityStatusUpdate,	LINE_CALLDEVSPECIFIC	LINECALLINFO (hCall-1)
	LH = C, CH = C4,	hDevice = C	hLine =
	SecurityStaus = Encrypted	dwCallbackInstance = 0	dwCallID = T1
		dwParam1 =	dwOrigin = CONFERENCE
		SLDSMT_LINECALLINFO_ DEVSPECIFICDATA	dwReason = UNKNOWN
		dwParam2 =	dwCallerID = NP
		SLDST_CALL_SECURITY_STATUS	dwCalledID = NP
		dwParam3 = 0	dwConnectedID = NP dwRedirectionID = NP
			dwRedirectionID = NP
			Devspecific Data : CallSecurityInfo = Encrypted

# **Secure Monitoring and Recording**

## **Silent Monitoring**

Set up

User is in "Allow Monitoring" Group

BIB on B is set to ON

A, A1 – Customer Phones

B, B1- Agent phones

C, C1 – Supervisor phones

All Lines are Opened with Ext Version – 0x000A0000

Action	Expected result	
LineInitialize.	Silent Monitored Call is created in Non-Secure Mode	
Device A,B and C is Non-Secure	Line_CallDevSpecific (dwparam1 = MonitoringStarted) will be	
LineOpen on A,B and C	fired for B.	
A calls B;B answers the Call	New call will be fired on C	
C issues LineDevSpecific (Start Monitoring) with B's permanent lineID, silent monitoring mode and NoTone as input.	Line_CallDevSpecific(dwparam1 = DevSpecificData, dwparam2 = CallAttributeInfo) will be fired to B and C	
LineGetCallInfo on B	CallReason = LINECALLREASON_DIRECT	
LineGetCallInfo on C	CallAttributeInfo in devspecific part of LineCallInfo of B will contain C's info.	
	CallAttributeType = 'CallAttribute_SilentMonitorCall'	
	Address = C's DN, Partition = C's Partition	
	Device Name = C's Device Name	
	Transaction ID = XXXX	
	Call Security Status = Not Authenticated	
	CallReason = LINECALLREASON_DIRECT	
	CallAttributeInfo in devspecific part of LineCallInfo of C will contain B's info	
	Extended Call Reason = "CtiReasonSilentMonitoring"	
	CallAttributeType = CallAttribute_SilentMonitorCall_Target	
	Address = B's DN, Partition = B's Partition	
	Device Name = B's Device Name	
	Transaction ID = XXXX	
	CallSecurityStatus = Not Authenticated	
Varaint 1 : Monitor Customer, Agent and Supervisor Lines after Monitoring Session is Started.	CallReason = LINECALLREASON_UNKNOWN	
Note Start Monitoring Lines from Other Application or Close Agent and Supervisor and Reopen the same.		
LineGetCallInfo on B		

## **Basic Silent Monitoring Scenario in Secure Mode**

Action	Expected result	
LineInitialize.	Silent Monitored Call is created in Secure Mode	
Device A,B and C is Secure	Line_CallDevSpecific (dwparam1 = MonitoringStarted) will be	
LineOpen on A,B and C	fired for B.	
A calls B;B answers the Call	New call will be fired on C	
A to B call is Secure	Line_CallDevSpecific(dwparam1 = DevSpecifcData, dwparam2   = CallAttributeInfo) will be fired to B and C	
C issues LineDevSpecific (Start Monitoring) with B's permanent lineID, silent monitoring mode and NoTone as input.	Line_CallDevSpecific(dwparam1 = DevSpecificData,	
LineGetCallInfo on B	dwparam2 = SLDST_SRTP_INFO, dwParam3 = MEDIA ENCRYPT KEYS AVAILABLE) will be fired for the	
LineGetCallInfo on C	call on C.	
	SRTP info will be available	
	CallAttributeInfo in devspecific part of LineCallInfo of B will contain C's info.	
	CallAttributeTye = 'CallAttribute_SilentMonitorCall'	
	Address = C's DN, Partition = C's Partition	
	Device Name = C's Device Name	
	Transaction ID = XXXX	
	Call Security Status = Encrypted	
	SRTP info will be available	
	CallAttributeInfo in devspecific part of LineCallInfo of C will contain B's info	
	CallAttributeTye = CallAttribute_SilentMonitorCall_Target	
	Address = B's DN, Partition = B's Partition	
	Device Name = B's Device Name	
	Transaction ID = XXXX	
	CallSecurityStatus = Encrypted	

### **Silent Monitoring Scenario on Non-Secure Call in Secure Mode**

Action	Expected result
LineInitialize.	Monitoring Session will be started and the Media is setup in
Device A is not Secure	Secure Mode
Device B and C is Secure	Events delivered will be same as use case 8.13.6.2.
LineOpen on A,B and C	Line_CallDevSpecific (dwparam1 = DevSpecifcData, dwparam2 = OverallSecurityStatus) will be fired to C.
A calls B;B answers the Call	SRTP info is not Available
A to B call is non Secure	security Indicator = MEDIA_NOT_ENCRYPTED
C issues LineDevSpecific (Start Monitoring) with B's permanent lineID, silent monitoring mode and NoTone as input.	CallAttributeInfo in devspecific part of LineCallInfo of B will contain C's info.
LineGetCallInfo on B	CallAttributeTye = 'CallAttribute SilentMonitorCall'
LineGetCallInfo on C	Address = C's DN, Partition = C's Partition
Variant : A is Secure	Device Name = C's Device Name
Call on A is Hold and	Transaction ID = XXXX
Non-Secure MOH is Inserted	Call Security Status = Not Authenticated
	SRTP info will be available
	security Indicator = MEDIA_ENCRYPT_KEYS_AVAILABLE
	CallAttributeInfo in devspecific part of LineCallInfo of C will contain B's info
	CallAttributeTye = CallAttribute_SilentMonitorCall_Target
	Address = B's DN, Partition = B's Partition
	Device Name = B's Device Name
	Transaction ID = XXXX
	CallSecurityStatus = Not Authenticated
	Same Events as above

#### Silent Monitoring Scenario on Non-Secure Call From Supervisor Which Is Secure

Action	Expected result
LineInitialize.	Call between B and C will be Non-Secure
Device A and B is not Secure	No SRTP Events will be fired
Device C is Secure	CallAttributeInfo in devspecific part of LineCallInfo of C will
LineOpen on A,B and C	contain B's info
A calls B;B answers the Call	security Indicator = MEDIA_NOT_ENCRYPTED
A to B call is non Secure	CallAttributeTye = CallAttribute_SilentMonitorCall_Target
C issues LineDevSpecific (Start Monitoring) with B's permanent	Address = B's DN, Partition = B's Partition
lineID, silent monitoring mode and NoTone as input.	Device Name = B's Device Name
LineGetCallInfo on C	Transaction ID = XXXX
	CallSecurityStatus = Not Authenticated

#### Silent Monitoring Scenario on Secure Call From Supervisor Which Is Non-Secure

Action	Expected result
LineInitialize.	New Call will be Fired on C.
Device A and B is Secure	Call on C will go to Disconnected State  Parameter State it and France Code
Device C is Not Secure	Request fails with new Error Code     LINEERR_SECURITY_CAPABILITIES_MISMATCH.
LineOpen on A,B and C	<b>Note</b> Request fails as the Supervisor Security Capabilities
A calls B;B answers the Call	doesn't meet or exceed the Security status of Agent
A to B call is Secure	(B)
C issues LineDevSpecific (Start Monitoring) with B's permanent lineID, silent monitoring mode and NoTone as input.	

### **Transfer of Monitored Call From Supervisor to Other Supervisor**

Action	Expected result
LineInitialize.	Call between B and C will be in Secure Mode
Device A,B and C is Secure	Line_CallDevSpecific (dwparam1 = MonitoringStarted) will be
Device C1 is not Secure	fired for B.
LineOpen on A,B,C and C1	Line_CallDevSpecific(dwparam1 = DevSpecifcData, dwparam2 = CallAttributeInfo) will be fired to B and C
A calls B;B answers the Call	SRTP info will be available
A to B call is Secure	security Indicator = MEDIA_ENCRYPT_KEYS_AVAILABLE
C issues LineDevSpecific (Start Monitoring) with B's permanent lineID, silent monitoring mode and NoTone as input.	CallAttributeInfo in devspecific part of LineCallInfo of C will contain B's info
LineGetCallInfo on C	CallAttributeTye = CallAttribute_SilentMonitorCall_Target
lineDevSpecifc(CCiscoLineDevSpecificSetStatusMsgs) with DevSpecificStatusMsgsFlag =	Address = B's DN, Partition = B's Partition
DEVSPECIFIC_SILENT_MONITORING_TERMINATED on	Device Name = B's Device Name
C	Transaction $ID = XXXX$
	CallSecurityStatus = Encrypted
	LINE_REPLY (dwRequestId, 0) is returned
	CallSecurityStatus = Encrypted

Action	Expected result
C Transfers to C1	Transfer is successful and Monitoring Session will be Terminated.
Variant : C1 is Secure	Call on C1 will be Disconnected with new Cause Code.
LineGetCallInfo on B	Line_CallDevSpecific will be fired for B
LineGetCallInfo on C1	dwparam1 = SLDSMT_MONITORING_ENDED,
	dwparam2 = LINEDISCONNECTMODE_INCOMPATIBLE.
	Line_DevSpecific (dwparam1 = SLDSMT_MONITORING_TERMINATED, dwparam2 = TransactionID - xxxx,
	dwparam3 = LINEDISCONNECTMODE_INCOMPATIBLE) will be fired for C.
	Transfer is successful and Monitoring Session will not be disturbed.
	Line_CallDevSpecific(dwparam1 = DevSpecifcData, dwparam2 = CallAttributeInfo) will be fired to B and C1
	SRTP info will be available
	CallAttributeInfo in devspecific part of LineCallInfo of B will contain C1's info.
	CallAttributeTye = 'CallAttribute_SilentMonitorCall'
	Address = C1's DN, Partition = C1's Partition
	Device Name = C1's Device Name
	Transaction ID = XXXX
	Call Security Status = Encrypted
	SRTP info will be available
	CallAttributeInfo in devspecific part of LineCallInfo of C will contain B's info
	CallAttributeTye = CallAttribute_SilentMonitorCall_Target
	Address = B's DN, Partition = B's Partition
	Device Name = B's Device Name
	Transaction ID = XXXX
	CallSecurityStatus = Encrypted

### **Transfer of Call From One Customer to Other**

Action	Expected result
LineInitialize.	Line_CallDevSpecific (dwparam1 = MonitoringStarted) will be fired for B.
Device A,B and C is Secure	
Device A1 is not Secure	Line_CallDevSpecific(dwparam1 = DevSpecifcData, dwparam2   = CallAttributeInfo) will be fired to B and C
LineOpen on A,B,C and A1	Call between B and C will be in Secure Mode
A calls B;B answers the Call	Line_CallDevSpecific(dwparam1 = DevSpecificData,
A to B call is Secure	dwparam2 = SLDST SRTP INFO, dwParam3 =
C issues LineDevSpecific (Start Monitoring) with B's permanent lineID, silent monitoring mode and NoTone as input.	
A Transfers to A1	Transfer is successful and Monitoring Session isn't disturbed.
LineGetCallInfo on B	Line_CallDevSpecific (dwparam1 = DevSpecifcData, dwparam2
LineGetCallInfo on C	= SLDST_SECURITY_STATUS_INFO) will be fired to B and C.
	SRTP info will not be available
	CallAttributeInfo in devspecific part of LineCallInfo of B will contain C1's info.
	CallAttributeTye = 'CallAttribute_SilentMonitorCall'
	Address = C's DN, Partition = C's Partition
	Device Name = C's Device Name
	Transaction ID = XXXX
	Call Security Status = Not Authenticated
	SRTP info will be available
	Security Indicator = MEDIA_ENCRYPT_KEYS_AVAILABLE
	CallAttributeInfo in devspecific part of LineCallInfo of C will contain B's info
	CallAttributeTye = CallAttribute_SilentMonitorCall_Target
	Address = B's DN, Partition = B's Partition
	Device Name = B's Device Name
	Transaction ID = XXXX
	CallSecurityStatus = Not Authenticated

### **Park on Supervisor**

Action	Expected result
LineInitialize	Call between B and C is setup with Secure mode
Device A,B and C is Secure Device C1 non secure	Line_CallDevSpecific (dwparam1 = MonitoringStarted) will be fired for B.
LineOpen on A,B and C	Line_CallDevSpecific (dwparam1 = DevSpecifcData, dwparam2 = CallAttributeInfo) will be fired to B and C.
A calls B;B answers the Call	Line_CallDevSpecific(dwparam1 = DevSpecificData,
A to B call is Secure  C issues LineDevSpecific (Start Monitoring) with B's permanent lineID, silent monitoring mode and NoTone as input	dwparam2 = SLDST_SRTP_INFO, dwParam3 = MEDIA_ENCRYPT_KEYS_AVAILABLE) will be fired for the call on C.
C parks the call	Park Operation is successful and overCallSecurity Status is degraded to Not-Authenticated
lineDevSpecifc(CCiscoLineDevSpecificSetStatusMsgs) with DevSpecificStatusMsgsFlag = DEVSPECIFIC_SILENT_MONITORING_TERMINATED on C C1 Unparks the call Varaint : if LineDevSpecific for receiving Terminated Event is not set	LINE_REPLY (dwRequestId, 0) is returned UnPark operation is Successful and Monitoring session is terminated.  Call on C1 is disconnected as C1doesn't have Secure Capabilities.  Line_CallDevSpecific will be fired for B
not set	dwparam1 = SLDSMT_MONITORING_ENDED dwparam2 = LINEDISCONNECTMODE_INCOMPATIBLE  Line_DevSpecific (dwparam1 = SLDSMT_MONITORING_TERMINATED, dwparam2 = TransactionID - xxxx, dwparam3 = LINEDISCONNECTMODE_INCOMPATIBLE) will be fired for C.
	Terminated Event is not Reported

### **Silent Monitoring on Conferenced Call**

Action	Expected result
LineInitialize	Silent Monitoring Call between B and C is setup with Secure mode.
Device A and B1 is not Secure	
Device C and B is Secure	Line_CallDevSpecific (dwparam1 = DevSpecifcData, dwparam2 = OverallSecurityStatus) will be fired to C.
LineOpen on A,B,B1 and C	Call Security Status = Not Authenticated
A, B and B1 are in Conference	
C issues LineDevSpecific (Start Monitoring) with B's permanent lineID, silent monitoring mode and NoTone as input	

### **Conference on Monitored Call**

Action	Expected result
LineInitialize.	Monitoring Request is successful and the Session is started
Device A, B and C is not Secure	Conference is created with A, C and C1
Device C1 is Secure	Line_CallDevSpecific (dwparam1 = DevSpecifcData, dwparam2
LineOpen on A,B,C and D	= OverallSecurityStatus) will be fired to C1.  Call Security Status = Not Authenticated
A calls B;B answers the Call	SRTP info will not be available
C issues LineDevSpecific (Start Monitoring) with B's permanent lineID, silent monitoring mode and NoTone as input	CallAttributeInfo in devspecific part of LineCallInfo of B will
C creates conference with C1	contain CFB's info.
LineGetCallInfo on B	CallAttributeTye = CallAttribute_SilentMonitorCall
LineGetCallInfo on C	Call Security Status = Not Authenticated
LineGetCallInfo on C1	SRTP info will not be available
	Security Indicator = MEDIA_NOT_ENCRYPT
	CallAttributeInfo in devspecific part of LineCallInfo of C will contain B's info
	CallAttributeTye = CallAttribute_SilentMonitorCall_Target
	Address = B's DN, Partition = B's Partition
	Device Name = B's Device Name
	Transaction ID = XXXX
	CallSecurityStatus = Not Authenticated
	SRTP info will not be available
	Security Indicator = MEDIA_NOT_ENCRYPT
	CallAttributeInfo in devspecific part of LineCallInfo of C will contain B's info
	CallAttributeTye = CallAttribute_SilentMonitorCall_Target
	Address = B's DN, Partition = B's Partition
	Device Name = B's Device Name
	Transaction ID = XXXX
	CallSecurityStatus = Not Authenticated

### **Conference on Monitored Call**

Action	Expected result
LineInitialize	Monitoring Request is successful and the Session is started
Device A, B and C is Secure	Monitoring Session is ended and C and C1 will be in direct simple
Device C1 is not Secure	call.
LineOpen on A,B,C and C1	Line_CallDevSpecific will be fired for B.
A calls B;B answers the Call	dwparam1 = SLDSMT_MONITORING_ENDED,
C issues LineDevSpecific (Start Monitoring) with B's permanent	dwparam2 = LINEDISCONNECTMODE_INCOMPATIBLE
lineID, silent monitoring mode and NoTone as input	Line_DevSpecific (dwparam1 =
lineDevSpecifc (CCiscoLineDevSpecificSetStatusMsgs) with	SLDSMT_MONITORING_TERMINATED, dwparam2 = TransactionID – xxxx,
DevSpecificStatusMsgsFlag =	, and the second
DEVSPECIFIC_SILENT_MONITORING_TERMINATED on C	Dwparam3 = LINEDISCONNECTMODE_INCOMPATIBLE) will be fired for C
	will be filed for C
C creates and Completes conference with C1	

### **Supervisor Holds the Call**

Action	Expected result
LineInitialize	Monitoring session is started
Device A, B and C is Secure	Media will be stopped
Device C1 is Secure	Media is started.Call on C will be INACTIVE (RIU Call)
LineOpen on A,B,C and C1	Monitoring session is Terminated.
C and C1 are shared lines	Line_CallDevSpecific will be fired for B
A calls B; B answers the Call	dwparam1 = SLDSMT_MONITORING_ENDED,
C issues LineDevSpecific (Start Monitoring) with A's permanent	dwparam2 = LINEDISCONNECTMODE_INCOMPATIBLE
lineID, silent monitoring mode and NoTone as input C holds the call	Call on C1 will be Disconnected with new Cause Code LINEDISCONNECTMODE_INCOMPATIBLE
C1 resumes the call	Line_DevSpecific (dwparam1 =
Variant: C1 is not Secure and DEVSPECIFIC SILENT MONITORING TERMINATED filter	SLDSMT_MONITORING_TERMINATED, dwparam2 = TransactionID – xxxx,
is enabled on C	dwparam3 = LINEDISCONNECTMODE_INCOMPATIBLE) will be fired for C

### Recording

Set up

User is in Allow Recording group

A is Customer Device

B is Agent

C is Recording Device

BIB on B is set to on.

Recording Type on B is Application Invoked

C is configured as the recording device for B

### **Basic Recording Scenario**

Action	Expected result
LineInitialize	Line_CallDevSpecific (dwparam1 = RecordingStarted) will be
Device A,B and C is not-Secure	fired for B
LineOpen on A and B	Line_CallDevSpecific(dwparam1 = DevSpecifcData, dwparam2 = CallAttributeInfo) will be fired to on B
A calls B;B answers the Call	CallReason = LINECALLREASON_DIRECT
B issues LineDevSpecific (Start Recording, BothLocalAndRemote) for A-B call	Devspecific part will contain the following
LineGetCallInfo on B	CallAttributeTye = 'CallAttribute_RecordedCall'
	Address = C's DN, Partition = C's Partition
	Device Name = C's Device Name
	Transaction ID = 0
	Call Security Status = Not Authenticated
Variant 1 : Monitor the Customer and Agent Lines after the Recording Session is Started.	CallReason = LINECALLREASON_UNKNOWN
LineGetCallInfo on B	

### **Basic Recording Scenario in Secure Mode**

Action	Expected result
LineInitialize	Recording session is started in secure mode
Device A,B and C is Secure	Line_CallDevSpecific (dwparam1 = RecordingStarted) will be
LineOpen on A and B	fired for B.
A calls B;B answers the Call	Line_CallDevSpecific(dwparam1 = DevSpecifcData, dwparam2   = CallAttributeInfo) will be fired on B
A to B call is Secure	SRTP info will be available ( for A-B Call)
B issues LineDevSpecific (Start Recording, BothLocalAndRemote) for A-B call	Devspecific part will contain the following:
LineGetCallInfo on B	CallAttributeTye = CallAttribute_RecordedCall
	Address = C's DN, Partition = C's Partition
	Device Name = C's Device Name
	Transaction ID = 0
	Call Security Status = Encrypted

### **Recording Scenario on Non-Secure Call in Secure Mode**

Action	Expected result
LineInitialize	Recording session is started in secure mode
Device A is not Secure	Line_CallDevSpecific (dwparam1 = RecordingStarted) will be
Device B and C is Secure	fired for B.
LineOpen on A and B	Line_CallDevSpecific(dwparam1 = DevSpecifcData, dwparam2 = CallAttributeInfo) will be fired to B
A calls B;B answers the Call	SRTP Info is not available
A to B call is non Secure	Devspecific part will contain the following:
B issues LineDevSpecific (Start Recording, BothLocalAndRemote) for A-B call	CallAttributeTye = CallAttribute_RecordedCall
LineGetCallInfo on B	Address = C's DN, Partition = C's Partition
	Device Name = C's Device Name
	Transaction ID = 0
	Call Security Status = Not Authenticated

#### Recording Scenario on Non-Secure Call Using Secure Recording Profile/Device

Action	Expected result
LineInitialize	Recording Request will Fail with existing error code
Device A and B is Secure	LINEERR_OPERATIONFAILED
Device C is Not Secure	Note Recording Failed as the Recording Device Security
LineOpen on A,B and C	Capabilities doesn't meet or exceed the Security status of B
A calls B;B answers the Call	VI D
A to B call is Secure	
B issues LineDevSpecific (Start Recording, BothLocalAndRemote) for A-B call	

#### **Recording Scenario When Agent Holds the Call**

Action	Expected result
LineInitialize	Recording Session is started
Device A and B is not Secure	Line_CallDevSpecific (dwparam1 = RecordingStarted) will be
Device C is Secure	fired for B
LineOpen on A and B	Call between B and C will be Non-Secure
A calls B;B answers the Call	Media between B and C is ended
A to B call is non Secure	Line_CallDevSpecific (dwparam1 = RecordingEnded) will be fired for B
B issues LineDevSpecific (Start Recording, BothLocalAndRemote) for A-B call	Recording Session will be started
LineHold on Call on B	Media between B and C is started
B resumes the Call	Line_CallDevSpecific (dwparam1 = RecordingStarted) will be fired for B
Note Recording option – Automatic Call Recording Enabled	Recording Session will be started
B Resumes the Call	

### **Recording and Monitoring**

This section describes Silent Monitoring and Recording on Agent Call in Secure Mode.

### **Both Silent Monitoring and Recording on Agent Call in Secure Mode**

Action	Expected result
LineInitialize	Silent Monitored Call is created in Secure Mode
Device A,B,C and D are Secure	C issues LineDevSpecific (Start Monitoring) with B's permanent
D is configured as Recording Device on B	lineID, silent monitoring mode and NoTone as inputLine CallDevSpecific (dwparam1 = MonitoringStarted) will
LineOpen on A,B and C	be fired for B.
A calls B;B answers the Call	New call will be fired on C
A to B call is Secure	Line_CallDevSpecific(dwparam1 = DevSpecifcData, dwparam2
C issues LineDevSpecific (Start Monitoring) with B's permanent	= CallAttributeInfo) will be fired to B and C
lineID, silent monitoring mode and NoTone as input	Line_CallDevSpecific(dwparam1 = DevSpecificData,
LineGetCallInfo on B	dwparam2 = SLDST_SRTP_INFO, dwParam3 = MEDIA ENCRYPT KEYS AVAILABLE) will be fired for the
LineGetCallInfo on C	call on C
	SRTP info will be available
	CallAttributeInfo in devspecific part of LineCallInfo of B will contain C's info.
	CallAttributeTye = 'CallAttribute_SilentMonitorCall'
	Address = C's DN, Partition = C's Partition
	Device Name = C's Device Name
	Transaction ID = XXXX
	Call Security Status = Encrypted
	SRTP info will be available
	CallAttributeInfo in devspecific part of LineCallInfo of C will contain B's info
	CallAttributeTye = CallAttribute_SilentMonitorCall_Target
	Address = B's DN, Partition = B's Partition
	Device Name = B's Device Name
	Transaction ID = XXXX
	CallSecurityStatus = Encrypted

Action	Expected result
1	Recording session is started in secure mode
BothLocalAndRemote) for A-B call LineGetCallInfo on B	Line_CallDevSpecific (dwparam1 = RecordingStarted) will be fired for B.
	Line_CallDevSpecific(dwparam1 = DevSpecifcData, dwparam2 = CallAttributeInfo) will be fired on B
	SRTP info will be available (SRTP info for the call Between B and A)
	Devspecific part will contain the following:
	CallAttributeTye = 'CallAttribute_SilentMonitorCall'
	Address = C's DN, Partition = C's Partition
	Device Name = C's Device Name
	Transaction ID = XXXX
	CallAttributeTye = CallAttribute_RecordedCall
	Address = D's DN, Partition = D's Partition
	Device Name = D's Device Name
	Transaction ID = 0
	Call Security Status = Encrypted

### **Recording Silent Monitored Call on Supervisor**

Action	Expected result
LineInitialize	Line_CallDevSpecific (dwparam1 = MonitoringStarted) will be
Device A and B is not Secure	fired for B
Device C and D is Secure	New call will be fired on C (Silent Monitoring call)
D is the Recording Device	Line_CallDevSpecific(dwparam1 = DevSpecifcData, dwparam2 = CallAttributeInfo) will be fired to B and C
D is configured as Recording on C	SRTP info will not be available
LineOpen on A, B and C	CallAttributeInfo in devspecific part of LineCallInfo of B will
A calls B;B answers the Call	contain C's info.
A to B call is non Secure	CallAttributeTye = 'CallAttribute_SilentMonitorCall'
C issues LineDevSpecific (Start Monitoring) with B's permanent	Address = C's DN, Partition = C's Partition
lineID, silent monitoring mode and NoTone as input	Device Name = C's Device Name
LineGetCallInfo on B	Transaction ID = XXXX
LineGetCallInfo on C	Call Security Status = Unauthenticated
C issues LineDevSpecific (Start Recording, BothLocalAndRemote) for B-C call	SRTP info will not be available
BoundocarAndremote) for B-e can	Security Indicator = MEDIA_NOT_ENCRYPT
	CallAttributeInfo in devspecific part of LineCallInfo of C will contain B's info
	CallAttributeTye = CallAttribute_SilentMonitorCall_Target
	Address = B's DN, Partition = B's Partition
	Device Name = B's Device Name
	Transaction ID = XXXX
	CallSecurityStatus = Not Authenticated
	Recording Session is started
	Line_CallDevSpecific (dwparam1 = RecordingStarted) will be fired for C
	Line_CallDevSpecific(dwparam1 = DevSpecifcData, dwparam2 = CallAttributeInfo) will be fired to C

Action	Expected result
LineGetCallInfo on C	SRTP info will not be available
	Security Indicator = MEDIA_NOT_ENCRYPT
	CallAttributeTye = CallAttribute_SilentMonitorCall_Target
	Address = B's DN, Partition = B's Partition
	Device Name = B's Device Name
	Transaction ID = XXXX
	CallAttributeTye = 'CallAttribute_RecordedCall'
	Address = D's DN, Partition = D's Partition
	Device Name = D's Device Name
	Transaction ID = 0
	Call Security Status = Not Authenticated

## **Shared Lines-Initiating a New Call Manually**

The following table describes the message sequences for Shared Lines-Initiating a new call manually where Party A and Party A' represent shared line appearances. Also, Party A and Party A' are idle.

Action	CTI messages	TAPI messages	TAPI structures
1. Party A goes off-hook	NewCallEvent,	LINE_APPNEWCALL	LINECALLINFO (hCall-1)
	CH = C1,	hDevice = A	hLine = A
	GCH = G1,	dwCallbackInstance = 0	dwCallID = T1
	Calling = A,	dwParam1 = 0	dwOrigin = OUTBOUND
	Called = NP,	dwParam2 = hCall-1	dwReason = DIRECT
	OrigCalled = NP,	dwParam3 = OWNER	dwCallerID = A
	LR = NP,		dwCalledID = NP
	State = Dialtone,		dwConnectedID = NP
	Origin = OutBound,		dwRedirectionID = NP
	Reason = Direct,		dwRedirectionID = NP
	RIU = false		

Action	CTI messages	TAPI messages	TAPI structures
	CallStateChangedEvent,	LINE_CALLSTATE	No change
	CH = C1,	hDevice = hCall-1	
	State = Dialtone,	dwCallbackInstance = 0	
	Cause = CauseNoError,	dwParam1 = DIALTONE	
	Reason = Direct,	dwParam2 = UNAVAIL	
	Calling = A,	dwParam3 = 0	
	Called = $NP$ ,		
	OrigCalled = NP,		
	LR = NP,		
	RIU = false		
1. Party A goes off-hook	Party A'		
	NewCallEvent,	LINE_APPNEWCALL	LINECALLINFO (hCall-2)
	CH = C1,	hDevice = A'	hLine = A'
	GCH = G1,	dwCallbackInstance = 0	dwCallID = T1
	Calling = A',	dwParam1 = 0	dwOrigin = OUTBOUND
	Called = NP,	dwParam2 = hCall-2	dwReason = DIRECT
	OrigCalled = NP,	dwParam3 = OWNER	dwCallerID = A'
	LR = NP, S		dwCalledID = NP
	tate = Dialtone,		dwConnectedID = NP
	Origin = OutBound,		dwRedirectionID = NP
	Reason = Direct,		dwRedirectionID = NP
	RIU = true		
	CallStateChangedEvent,	LINE_CALLSTATE	No change
	CH = C1,	hDevice = hCall-2	
	State = Dialtone,	dwCallbackInstance = 0	
	Cause = CauseNoError,	dwParam1 = CONNECTED	
	Reason = Direct,	dwParam2 = INACTIVE	
	Calling = A,	dwParam3 = 0	
	Called = $NP$ ,		
	OrigCalled = NP,		
	LR = NP,		
	RIU = true		

Action	CTI messages	TAPI messages	TAPI structures
2. Party A dials Party B	Party A		
	CallStateChangedEvent,	LINE_CALLSTATE	No change
	CH = C1,	hDevice = hCall-1	
	State = Dialing,	dwCallbackInstance = 0	
	Cause = CauseNoError,	dwParam1 = DIALING	
	Reason = Direct,	dwParam2 = 0	
	Calling = A,	dwParam3 = 0	
	Called = NP,		
	OrigCalled = NP,		
	LR = NP,		
	RIU = false		
	Party A'		
	None	None	None
3. Party B accepts call	Party A		
	CallPartyInfoChangedEvent,	Ignored	No change
	CH = C1,		
	CallingChanged = False,		
	Calling = A,		
	CalledChanged = true,		
	Called = B,		
	Reason = Direct,		
	RIU = false		

Action	CTI messages	TAPI messages	TAPI structures
	CallStateChangedEvent,	LINE_CALLSTATE	LINECALLINFO (hCall-1)
	CH = C1,	hDevice = hCall-1	hLine = A
	State = Proceeding,	dwCallbackInstance = 0	dwCallID = T1
	Cause = CauseNoError,	dwParam1 = PROCEEDING	dwOrigin = OUTBOUND
	Reason = Direct,	dwParam2 = 0	dwReason = DIRECT
	Calling = A,	dwParam3 = 0	dwCallerID = A
	Called = B,	LINE_CALLINFO	dwCalledID = B
	OrigCalled = B,	hDevice = hCall-1	dwConnectedID = NP
	LR = NP,	dwCallbackInstance = 0	dwRedirectionID = NP
	RIU = false	dwParam1 =	dwRedirectionID = NP
		CALLERID, CALLEDID	
		dwParam2 = 0	
		dwParam3 = 0	
	CallStateChangedEvent,	LINE_CALLSTATE	No change
	CH = C1,	hDevice = hCall-1	
	State = Ringback,	dwCallbackInstance = 0	
	Cause = CauseNoError,	dwParam1 = RINGBACK	
	Reason = Direct,	dwParam2 = 0	
	Calling = A,	dwParam3 = 0	
	Called = B,		
	OrigCalled = B,		
	LR = NP,		
	RIU = false		
3. Party B accepts call (continued)	Party A'		
	CallPartyInfoChangedEvent,	Ignored	No change
	CH = C1,		
	CallingChanged = False,		
	Calling = A',		
	CalledChanged = true,		
	Called = B,		
	Reason = Direct,		
	RIU = true		

Action	CTI messages	TAPI messages	TAPI structures
	CallStateChangedEvent,	LINE_CALLSTATE	LINECALLINFO (hCall-2)
	CH = C1,	hDevice = hCall-2	hLine = A'
	State = Proceeding,	dwCallbackInstance = 0	dwCallID = T1
	Cause = CauseNoError,	dwParam1 = CONNECTED	dwOrigin = OUTBOUND
	Reason = Direct,	dwParam2 = INACTIVE	dwReason = DIRECT
	Calling = A',	dwParam3 = 0	dwCallerID = A'
	Called = B,	LINE_CALLINFO	dwCalledID = B
	OrigCalled = B,	hDevice = hCall-2	dwConnectedID = NP
	LR = NP,	dwCallbackInstance = 0	dwRedirectionID = NP
	RIU = true	dwParam1 =	dwRedirectionID = NP
		CALLERID, CALLEDID	
		dwParam2 = 0	
		dwParam3 = 0	
	CallStateChangedEvent,	LINE_CALLSTATE	No change
	CH = C1, State = Ringback,	hDevice = hCall-2	
	Cause = CauseNoError,	dwCallbackInstance = 0	
	Reason = Direct,	dwParam1 = CONNECTED	
	Calling = A', Called = B,	dwParam2 = INACTIVE	
	OrigCalled = B,	dwParam3 = 0	
	LR = NP, $RIU = true$		
4. Party B answers call	Party A		
	CallStateChangedEvent,	LINE_CALLSTATE	LINECALLINFO (hCall-1)
	CH = C1,	hDevice = hCall-1	hLine = A
	State = Connected,	dwCallbackInstance = 0	dwCallID = T1
	Cause = CauseNoError,	dwParam1 = CONNECTED	dwOrigin = OUTBOUND
	Reason = Direct,	dwParam2 = ACTIVE	dwReason = DIRECT
	Calling = A,	dwParam3 = 0	dwCallerID = A
	Called = B,	LINE_CALLINFO	dwCalledID = B
	OrigCalled = B,	hDevice = hCall-1	dwConnectedID = B
	LR = NP,	dwCallbackInstance = 0	dwRedirectionID = NP
	RIU = false	dwParam1 = CONNECTEDID	dwRedirectionID = NP
		dwParam2 = 0, dwParam3 = 0	

Action	CTI messages	TAPI messages	TAPI structures
	Party A'		
	CallStateChangedEvent, CH = C1, State = Connected, Cause = CauseNoError, Reason = Direct, Calling = A', Called = B, OrigCalled = B, LR = NP, RIU = true	LINE_CALLSTATE hDevice = hCall-2 dwCallbackInstance = 0 dwParam1 = CONNECTED dwParam2 = INACTIVE dwParam3 = 0 LINE_CALLINFO hDevice = hCall-2 dwCallbackInstance = 0 dwParam1 = CONNECTEDID	LINECALLINFO (hCall-2) hLine = A' dwCallID = T1 dwOrigin = OUTBOUND dwReason = DIRECT dwCallerID = A' dwCalledID = B dwConnectedID = B dwRedirectionID = NP dwRedirectionID = NP
		dwParam2 = 0, $dwParam3 = 0$	

### **SRTP**

### Media Terminate by Application (Open Secure CTI Port or RP)

- Negotiate version
- Sends LineOpen with extension version as 0x8007000
- Send CciscoLineDevSpecificUserSetSRTPAlgorithmID
- Send CCiscoLineDevSpecificUserControlRTPStream
- Now, the CTI port or RP gets registered as secure port
- Make call from secure IP phone to the CTI port or RP port
- Answer the call from application
- SRTP indication gets reported as LineDevSpecific event
- SRTP key information get stored in LINECALLINFO::devSpecifc for retrieval

### Media Terminate by TSP Wave Driver (Open Secure CTI Port)

- · Negotiate version
- Sends LineOpen with extension version as 0x4007000
- Send CciscoLineDevSpecificUserSetSRTPAlgorithmID
- Send CciscoLineDevSpecificSendLineOpen

- Now, the CTI port gets registered as secure port
- Make call from secure IP phone to the CTI port
- Answer the call from application
- SRTP indication gets reported as LineDevSpecific event
- SRTP key information get stored in LINECALLINFO::devSpecifc for retrieval

## **Support for Cisco IP Phone 6900 Series**

Use cases related to Cisco Unified IP Phone 6900 Series support feature are mentioned below:

### Monitoring Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 behavior when User is added to new user Group.
Test Setup	A -Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 Phone with Roll Over Mode
	User is added to New User Group.
	Application does Line Initialize
Expected Results	Lines on the Cisco Unified IP Phone 7931 will be enumerated.
	Application would be able to Open Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 and it would be able to control and perform call operations on phone.

## Monitoring Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 behavior when User is added to new user Group.
Test Setup	A -Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode
	Step 1: Application does Line Initialize
	Step 2: User is added to New User Group.
Expected Results	Step 1: Lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 will not be enumerated
	Application will not be notified about the device A and it will not be able to monitor.
	Step 2: Application will be receiving PHONE_CREATE and LINE_CREATE events for the Device and lines on that Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode.
	Now Applications would be able to Monitor and control Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931.

## Transfer Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing Transfer scenario on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 when User is added to new user Group.
Test Setup	User is added to New User Group.
	A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode
	C, D is two SCCP phones.
	Outbound Roll Over Mode -"Roll Over to any Line"
	Max Number of Calls: 1
	Busy Trigger: 1
	Application does Line Initialize; Application opens all the lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931.
	C calls A,A answers
	SetupTransfer on A.
	Variants: Application Opens only Line A on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931
Expected Results	Call on A will go to OnHold State.
	New call will be created on Line B.
	Application then has to complete Transfer using DTAL feature.
	Variants: Applications would not be able to Complete Transfer from Application as the Line B is not monitored.

## Conference Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing Conference scenario on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931
	when User is added to New User Group.

Test Setup	User is added to New User Group.
	A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode
	C, D are two SCCP phones
	Outbound Roll Over Mode -"Roll Over to any Line"
	Max Number of Calls: 1
	Busy Trigger: 1
	Application does Line Initialize
	C calls A,A answers
	SetupConference on A.
Expected Results	Call on A will go to OnHold State.
	New call will be created on Line B.
	Application then has to complete Conference using Join Across Lines feature.

## Transfer/Conference Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing Transfer/Conference scenario on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 when User is added to New User Group and different Roll Over Mode.
Test Setup	User is added to New User Group.
	A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode
	C, D is two SCCP phones.
	Outbound Roll Over Mode -"Roll Over to any Line"
	Max Number of Calls: 2
	Busy Trigger: 1
	Application does Line Initialize; Application opens all the lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931.
	C calls A,A answers
	SetupTransfer on A.
Expected Results	Call on A will go to OnHoldPendingTransfer/OnHoldPendingConference.
	New Consult call will be created on Line A.
	Application then has to complete Transfer using CompleteTransfer or DTAL feature.
Variants	Test the same Scenario with Conference
	LineCompleteTransfer with Mode as Conference to complete Conference

## Transfer/Conference Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing Transfer/Conference Scenario on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 When User is added to New User Group and different Roll Over Mode.
Test Setup	User is added to New User Group.
	A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode
	C, D is two SCCP phones.
	Outbound Roll Over Mode -Roll Over to any Line
	Max Number of Calls: 2
	Busy Trigger: 1
	Application does Line Initialize; Application opens all the lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931.
	C calls A,A answers
	SetupTransfer on A.
Expected Results	Call on A will go to OnHoldPendingTransfer/OnHoldPendingConference.
	New Consult call will be created on Line A.
	Application then has to complete Transfer using CompleteTransfer or DTAL feature.
Variants	Test the same Scenario with Conference
	LineCompleteTransfer with Mode as Conference to complete Conference

## Transfer/Conference Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing Transfer/Conference Scenario on Cisco Unified IP Phone 6900 Series/Cisco Unified IP
	Phone 7931 when User is added to New User Group and different Roll Over Mode.

Test Setup	User is added to New User Group.
	A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode
	C, D is two SCCP phones.
	Lines A and B are configured with Different DN
	Outbound Roll Over Mode -Roll Over within same DN
	Max Number of Calls: 1
	Busy Trigger: 1
	Application does Line Initialize; Application opens all the lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931.
	C calls A,A answers
	SetupTransfer on A.
Expected Results	SetupTransfer Request will fail with error "LINEERR_CALLUNAVAIL".
Variants	Test the same Scenario with SetupConference

## Transfer/Conference Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing Transfer/Conference Scenario on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 when User is added to New User Group and different Roll Over Mode.
Test Setup	User is added to New User Group.
	A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode
	C, D is two SCCP phones.
	Lines A and B are configured with Different DN
	Outbound Roll Over Mode -Roll Over within same DN
	Max Number of Calls: 2
	Busy Trigger: 1
	Application does Line Initialize; Application opens all the lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931.
	C calls A,A answers
	SetupTransfer on A.
Expected Results	Call on A will go to OnHoldPendingTransfer/Conference State.
	New Consult call will be created on Line A.
	Application then has to complete Transfer using CompleteTransfer or DTAL feature.
Variants	Test the same Scenario with SetupConference

## LineMakeCall Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing LineMakeCall Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 when User is added to New User Group and different Roll Over Mode.
Test Setup	User is added to New User Group.
	A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode
	C, D is two SCCP phones.
	Lines A and B are configured with Different DN
	Outbound Roll Over Mode -Roll Over within same DN" or "Roll Over to Any Line
	Max Number of Calls: 1
	Busy Trigger: 1
	Application does Line Initialize; Application opens all the lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931.
	C calls A,A answers
	LineMakeCall on A.
Expected Results	LineMakeCall Operation will fail with error "LINEERR_CALLUNAVAIL".
	Roll Over Doesn't Happen to second line as the roll over is only for Outbound Calls.

## LineUnPark Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing LineUnPark Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 When User is added to New User Group and different Roll Over Mode.
Test Setup	User is added to New User Group.
	A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode
	C, D is two SCCP phones.
	Lines A and B are configured with Different DN
	Outbound Roll Over Mode -Roll Over within same DN" or "Roll Over to Any Line
	Max Number of Calls: 1
	Busy Trigger: 1
	Application does Line Initialize; Application opens all the lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931.
	C calls A,A answers
	LineUnPark on A.( tires to retrieve the available Parked Call from Park DN)

Expected Results	LineUnPark Operation will fail with error "LINEERR_CALLUNAVAIL".
	Roll Over Doesn't Happen to second line as the roll over is only for Outbound Calls.

## EM Login/Logout Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing EM Log In/Out Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 When User is added to New User Group and different Roll Over Mode.
Test Setup	User is added to New User Group.  A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode
	C, D is two SCCP phones.  EM Profile is logged onto the Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931.  Test the Use Case from UseCase#1 to UseCase#10
Expected Results	Same as the Use Case tested.

## Manual Transfer Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing Existing Call Events on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 when User is added to New User Group and different Roll Over Mode.
Test Setup	User is added to New User Group.
	A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode
	C, D is two SCCP phones.
	Outbound Roll Over Mode -Roll Over to any Line
	Max Number of Calls: 1
	Busy Trigger: 1
	Application does Line Initialize; Application opens all the lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931.
	Step 1: From Phone C call A
	Step 2: Answer the Call on A
	Step 3: Press Transfer Button on Cisco Unified IP Phone 6900 Series and Dial D.
	Step 4: Answer the Call on D
	Step 5: Complete Transfer from Phone A
	Variant: Monitor Phones after Transfer is completed from Phone.

Expected Results	Step 4:	
	Call on Line A will be in OnHold State.	
	Call on Line B will be in Connected State.	
	Note When consult call is created on the same Line; Call will be on ONHOLDPENDINGTRANSFER state.	
	Step 5:	
	Both the calls on A and B will go to IDLE state.	
	C and D will be in Simple Call.	
	Variant: Same as this Use Case	

## Manual Conference Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 behavior When User is added to New User Group and different Roll Over Mode.
Test Setup	User is added to New User Group.
	A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode
	C, D is two SCCP phones.
	Outbound Roll Over Mode -"Roll Over to any Line"
	Max Number of Calls: 1
	Busy Trigger: 1
	Application does Line Initialize; Application opens all the lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931.
	Step 1: From Phone C call A
	Step 2: Answer the Call on A
	Step 3: Press conference Button on Cisco Unified IP Phone 6900 Series and Dial D.
	Step 4: Answer the Call on D
	Step 5: Complete Conference from Phone
	Variant: Monitor Phones after Conference is completed from Phone.

Expected Results	Step 4:	
	Call on Line A will be in OnHold State.	
	Call on Line B will be in Connected State.	
	<b>Note</b> When consult call is created on the same Line; Conference Model is created as today on Non-Cisco Unified IP Phone 6900 Series.	
	Step 5: A ,C and D will be in conference	
	Conference model will be created on Line A.	
	Variant: Same as this Use Case.	

## Manual Conference Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 behavior When User is added to New User Group and different Roll Over Mode.
Test Setup	User is added to New User Group.
	A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode
	C, D is two SCCP phones.
	Outbound Roll Over Mode -"Roll Over to any Line"
	Max Number of Calls: 1
	Busy Trigger: 1
	Application does Line Initialize; Application opens all the lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931.
	Step 1: From Phone C call A
	Step 2: Answer the Call on A
	Step 3: Press conference Button on Cisco Unified IP Phone 6900 Series Phone and Dial D.
	Step 4: Answer the Call on D
	Step 5: Complete Conference from Phone
	Variant: Monitor Phones after Conference is completed from Phone.

Expected Results	Step 4:	
	Call on Line A will be in OnHold State.	
	Call on Line B will be in Connected State.	
	<b>Note</b> When consult call is created on the same Line; Conference Model is created as today on Non-Cisco Unified IP Phone 6900 Series Phone.	
	Step 5: A ,C and D will be in conference	
	Conference model will be created on Line A.	
	Variant: Same as this Use Case.	

## SetupConference Operation on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 behavior When User is added to New User Group and different Roll Over Mode.	
Test Setup	User is added to New User Group.	
	A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode	
	C, D is two SCCP phones.	
	Outbound Roll Over Mode -"Roll Over to any Line"	
	Max Number of Calls: 1	
	Busy Trigger: 1	
	Application does Line Initialize; Application opens all the lines on Cisco Unified IP Phone Series/Cisco Unified IP Phone 7931.	
	C calls A,A answers	
	Step 1: SetupTransfer on A.	
	Step 2: Complete Conference From Phone.	
Expected Results	Step 1:	
	Call on Line A will be in OnHold State.	
	Call on Line B will be in Connected State.	
	Step 5: A ,C and D will be in conference	
	Conference model will be created on Line A.	

#### BWC on Cisco Unified IP Phone 7931 in Non Roll Over Mode When User Is Removed From New User Group

Description	Testing Cisco Unified IP Phone 7931 Phone behavior in Non Roll Over Mode When User is removed from New User Group.
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Test Setup	User is Removed from New User Group.	
	A,B are two lines on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Non-Roll Over Mode	
	C, D is two SCCP phones.	
	Outbound Roll Over Mode -"Non Roll Over Mode"	
	Max Number of Calls: 1	
	Busy Trigger: 1	
	Application does Line Initialize	
Expected Results	Lines on the Cisco Unified IP Phone 7931 will be enumerated.	
	Application would be able to Open Cisco Unified IP Phone 7931 with Non-Roll Over Mode and it would be able to control and perform call operations on Phone.	

## Acquire Device on Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode When User Is Added to New User Group

Description	Testing Behavior of Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 on Super Provider when User is added to new user Group.	
Test Setup	A -Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 with Roll Over Mode	
	User is Added to New User Group.	
	Step 1: Application does Line Initialize	
	Step 2: LineDevSpecific to Acquire Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931.	
	Step 3: User is removed from New User Group.	
Expected Results	Step 2: Application will be receiving PHONE_CREATE and LINE_CREATE events for the Device and lines on that Cisco Unified IP Phone 6900 Series/Cisco Unified IP Phone 7931 in Roll Over Mode.	
	Step 3: Application will be receiving LINE_REMOVE and PHONE_REMOVE for the Cisco Unified IP Phone 7931 and Application will no longer be able to monitor or control that device.	

# **Support for Cisco Unified IP Phone 6900 and 9900 Series Use Cases**

The use cases related to Support for Cisco Unified IP Phone 6900 and 9900 Series are provided below:

#### **Check Max Calls Information**

Action	Events, Requests, and Responses
Application calls LineInitialize	LineInitialize successful
Application calls LineGetDevCaps, and checks Max Calls field.	MaxCalls = 4 in LineDevCaps:DevSpecific

#### **Check Busy Trigger Information**

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Action	Events, Requests, and Responses
Application does LineInitialize	LineInitialize successful
Application calls LineGetDevCaps, and checks busy trigger field.	BusyTrigger = 2 in LineDevCaps:DevSpecific

#### **Check Line Instance**

Action	Events, Requests, and Responses
Application does LineInitialize	LineInitialize successful
Application calls LineGetDevCaps, and checks line instance field.	LineInstanceNumber = 1 in LineDevCaps:DevSpecific

#### **Check Line Label**

.

Action	Events, Requests, and Responses
Application does LineInitialize	LineInitialize successful
Application calls LineGetDevCaps, and checks line label field.	LineLable = label_2000 in LineDevCaps:DevSpecific

#### **Check Voice Mail Pilot**

.

Action	Events, Requests, and Responses
Application does LineInitialize	LineInitialize successful
Application calls LineGetDevCaps, and checks Voice Mail Pilot field.	VoiceMailPilot = 5000 in LineDevCaps:DevSpecific

#### **Check Registered IP Address of the Device or Line**

.

Action	Events, Requests, and Responses
Application does LineInitialize	LineInitialize successful
Application calls LineGetDevCaps, and checks IP address field.	RegisteredIPv4Address & RegisteredIPv6Address available in LineDevCaps:DevSpecific
Variance: Perform PhoneInitialize and check PhoneGetDevCpas	PhoneInitialize successful
to check IP address field.	RegisteredIPv4Address & RegisteredIPv6Address available in PhoneDevCaps:DevSpecific

#### **Check Consult Rollover Information of the Line**

ConsultRollOver is true for the device

.

Action	Events, Requests, and Responses
Application does LineInitialize	LineInitialize successful
Application calls LineGetDevCaps, and checks consult roll over field.	ConsultRollOver flag is true in LineDevCaps:DevSpecific
Variance: Perform PhoneInitialize and check PhoneGetDevCpas to check consult roll over field.	PhoneInitialize successful ConsultRollOver flag is true in PhoneDevCaps:DevSpecific.
Variance: Phone does not support rollover	PhoneInitialize successful
Perform PhoneInitialize and check PhoneGetDevCpas to check consult roll over field.	ConsultRollOver flag is false in PhoneDevCaps:DevSpecific.

#### **Check JAL or DTAL Information of the Line**

JAL or DTAL is true for the device.

Action	Events, Requests, and Responses
Application does LineInitialize  Application calls LineGetDevCaps, and checks JAT/DTAL field.	LineInitialize successful  JoinAcrossLine and DirectTransferAcrossLine flag is true in LineDevCaps:DevSpecific.
Variance: Perform PhoneInitialize and check PhoneGetDevCpas to check consult roll over field.	PhoneInitialize successful  JoinAcrossLine and DirectTransferAcrossLine flag is true in PhoneDevCaps:DevSpecific.
Variance: Phone does not support jal/dtal  Perform PhoneInitialize and check PhoneGetDevCpas to check  JAT/DTAL field.	PhoneInitialize successful  JoinAcrossLine and DirectTransferAcrossLine flag is false in PhoneDevCaps:DevSpecific.

#### **Handle Voice Mail Pilot Change**

Voice Mail Pilot number is changed to 6000.

Action	Events, Requests, and Responses
Application does LineInitialize	LineInitialize successful
Application calls LineGetDevCaps, and checks Voice Mail Pilot field.	VoiceMailPilot = 5000 in LineDevCaps:DevSpecific
Voice Mail Pilot number is changed to 6000.	LineDevSpecific (SLDSMT_LINE_PROPERTY_CHANGED) indicating Voice Mail Pilot is changed.
Application calls LineGetDevCaps, and checks Voice Mail Pilot field.	VoiceMailPilot = 6000 in LineDevCaps:DevSpecific
Variance: also applies to Line Label	

#### **Check IP Address When Device Is Unregistered or Registered**

It is assumed that phone uses static IP address and is already registered.

Action	Events, Requests, and Responses
Application calls LineInitialize	Initializesuccessful
Application calls LineGetDevCaps, and checks IP address field.	RegisteredIPv4Address & RegisteredIPv6Address available in LineDevCaps:DevSpecific, and RegisteredIPAddressMode is IPAddress_IPv4_IPv6.
Reset device	Phone or line goes out of service.
	LineDevSpecific (SLDSMT_LINE_PROPERTY_CHANGED) indicating registered IP address information is changed.
Application calls LineGetDevCaps, and checks IP address field.	The same RegisteredIPv4Address & RegisteredIPv6Address available in LineDevCaps:DevSpecific, but RegisteredIPAddressMode is IPAddress_Unknown.
Device re-registered with CUCM.	Phone or line back in service.
	LineDevSpecific (SLDSMT_LINE_PROPERTY_CHANGED) indicating registered IP address information is changed.
Application calls LineGetDevCaps, and checks IP address field.	The same RegisteredIPv4Address and RegisteredIPv6Address available in LineDevCaps:DevSpecific, but RegisteredIPAddressMode is set to IPAddress_IPv4_IPv6.
Variance: Phone uses DHCP and new IP address is obtained for registering.	LineDevSpecific (SLDSMT_LINE_PROPERTY_CHANGED) indicating registered IP address is changed
	New IPAddress will be in devSpecific when application queries LineGetDevCap

## **Swap or Cancel**

Use cases related to Swap or Cancel feature are mentioned below:

#### **Connected Transfer**

Device A, B, C where A is a Cisco Unified IP Phone (future version)..

Action	Expected events
A ‡ C is on hold	For A:
A ‡ B is connected,	Call-1
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected C
	Call-2
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected B
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A
A press transfer	For A:
	Call-2
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = B Connected B
	Call-3 DIALTONE
A picks "Active Calls"	Call-3 goes IDLE

Action	Expected events
A picks call (A‡C) and presses transfer to complete transfer	For A:
	Both calls go IDLE
	For B1:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected C
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = B

#### **Connected Transfer on Phones with Shared Lines**

Device A, B, C, A' where A and A' are sharedline.

Action	Expected events
A ‡ C is on hold	For A:
A ‡ B is connected,	Call-1
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected C
	Call-2
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected B
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A
	For A':
	Call-1
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected C
	Call-2
	LINE_CALLSTATE
	param1 = x100, CONNECTED_INACTIVE
	Caller = A, Called = B Connected B

Action	Expected events
(future version)	For A and A':
	All calls go IDLE
	For B1:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected C
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = B

#### **Connected Transfer: Initiate From Phone, Complete From CTI**

Device A, B, C.

Action	Expected events
A ‡ C is on hold	For A:
A ‡ B is connected,	Call-1
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A

Action	Expected events
Application sends either CompleteTransfer or DirectTransfer on A	For A and A':
	All calls go IDLE
	For B1:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected C
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = B

#### **Consult Transfer: Resume Primary Call (Implicit Cancel)**

Action	Expected events
A ‡ B	For A:
A setup consult transfers to C	Call-1
And C answer	LINE_CALLSTATE
	param1 = x100, ONHOLDPENDINGTRANSFER
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C Connected C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A

Action	Expected events
A press resume to resume A‡ B call	For A:
	Call-1
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A

#### **Consult Transfer: Swap Calls**

Action	Expected events
A ‡B	For A:
A setup consult transfer to C	Call-1
And C answer	LINE_CALLSTATE
	param1 = x100, ONHOLDPENDINGTRANSFER
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C Connected C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A
A press Swap	For A:
	The scenario will look exactly the same when resume primary call.
	Call-1
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected C

Action	Expected events
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A
A press "Transfer" to complete transfer	For A:
	Calls go IDLE
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = C
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = B

#### Consult Transfer on Phone: Swap Calls; CTI Sends SetupTransfer on Connected Call

Action	Expected events
A ‡ B	For A:
A setup consult transfer to C	Call-1
And C answer	LINE_CALLSTATE
	param1 = x100, ONHOLDPENDINGTRANSFER
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C Connected C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A

Action	Expected events
A press Swap	For A:
	The scenario will look exactly the same when resume primary call.
	Call-1
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A
Application calls LineSetupTransfer on A's connected call (A‡B) to initiate transfer	Request succeeds as phone cancels existing feature plan and allow CTI request to go through.

#### **Consult Transfer: Swap and Cancel**

Action	Expected events
A ‡ B	For A:
A setup consult transfer to C	Call-1
And C answer	LINE_CALLSTATE
	param1 = x100, ONHOLDPENDINGTRANSFER
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C Connected C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A

Action	Expected events
A press Swap	For A:
	The scenario will look exactly the same when resume primary call.
	Call-1
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A
A presses Cancel	No TSP event since it is handled during swap operation

#### **RoundTable Connected Conference**

Action	Expected events
A ‡ B	For A:
A puts call on hold	Call-1
A creates new call to C, C answer	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C Connected C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A
A presses "Conference"	For A:
	Call-1
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x100, ONHOLDPENDINGCONFENRENCE
	Caller = A, Called = C Connected C
	Call-3
	DIALTONE

Action	Expected events
A picks active call (A‡ C) on phone UI, and presses "Conference"	For A:
to complete the conference	CONNECTED
	CONFERENCED
	Caller = A, called = B, connected = B
	CONFERENCED
	Caller = A, called = C, connected = C
	Call-3
	IDLE
	For B:
	For A:
	CONNECTED
	CONFERENCED
	Caller = A, called = B, connected = B
	CONFERENCED
	Caller = B, called = C, connected = C
	For C:
	For A:
	CONNECTED
	CONFERENCED
	Caller = A, called = C, connected = C
	CONFERENCED
	Caller = C, called = B, connected = B

#### **RoundTable Connected Conference: Cancel**

Action	Expected events
A ‡ B	For A:
A puts call on hold	Call-1
A creates new call to C, C answers	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C Connected C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A
A presses "Conference"	For A:
	Call-1
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x100, CONFERENCED
	Caller = A, Called = C Connected C
	Call-3
	LINE_CALLSTATE
	param1 = x100, ONHOLDPENDINGCONFENRENCE
	Caller = A, Called = C Connected C
	Call-4
	DIALTONE

Action	Expected events
A picks "Active Calls"	For A:
	Call-2
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected C
	Call-3 / Call-4
	IDLE
A presses Cancel softkey	For A:
	Call-1
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A

#### Set Up Consult Conference From RT, Then Swap and Complete Conference From RT

Action	Expected events
A ‡ B	For A:
A sets up conference to C, C answer	ONHOLDPENDINGCONF
	CONFERENCED
	Caller = A, called = B, connected = B
	CONNECTED
	Caller = A, called = C, connected = C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A
A presses "Swap"	For A:
	Call-1
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x100, HOLD
	Caller = A, Called = C Connected C

Action	Expected events
A presses "Conference" to complete conference	For A:
	CONNECTED
	CONFERENCED
	Caller = A, called = B, connected = B
	CONFERENCED
	Caller = A, called = C, connected = C
	For B:
	CONNECTED
	CONFERENCED
	Caller = A, called = B, connected = B
	CONFERENCED
	Caller = B, called = C, connected = C
	For C:
	For A:
	CONNECTED
	CONFERENCED
	Caller = A, called = C, connected = C
	CONFERENCED
	Caller = C, called = B, connected = B

Set Up Consult Conference From RT, Then Swap and Cancel From Phone with Shared Line Scenario

A and A' are shared lines..

Action	Expected events
A ‡ B	For A:
A sets up conference to C, C answers	ONHOLDPENDINGCONF
	CONFERENCED
	Caller = A, called = B, connected = B
	CONNECTED
	Caller = A, called = C, connected = C
	For A'
	CONNECTED INACTIVE
	Caller = A, celled = B, connected = B
	CONNECTED INACTIVE
	Caller = A, celled = C, connected = C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A
A presses "Swap"	For A:
	The scenario looks the same when primary call resumes
	Call-1
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected C

Action	Expected events
A presses "Cancel"	For A:
	Call-1
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected = C
	For A'
	Call-1
	LINE_CALLSTATE
	CONNECTED INACTIVE
	Caller = A, Called = B Connected = B
	Call-2
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected = C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A

#### Set Up Consult Conference From RT: Resume Primary Call (Implicit Cancel)

Action	Expected events
A ‡ B	For A:
A sets up conference to C, C answer	ONHOLDPENDINGCONF
	CONFERENCED
	Caller = A, called = B, connected = B
	CONNECTED
	Caller = A, called = C, connected = C
	For A'
	CONNECTED INACTIVE
	Caller = A, celled = B, connected = B
	CONNECTED INACTIVE
	Caller = A, celled = C, connected = C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A

Action	Expected events
A resumes A‡B call	For A:
	Call-1
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B Connected B
	Call-2
	LINE_CALLSTATE
	param1 = x400, HOLD
	Caller = A, Called = C Connected C
	For B:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = B, Connected = A
	For C:
	LINE_CALLSTATE
	param1 = x100, CONNECTED
	Caller = A, Called = C, Connected = A

#### **User Is Removed From Standard Supports Connected Xfer/Conf Group**

Action	Expected events
User is in Standard Supports Connected Xfer/Conf group	RT PHONE/LINE is enumerated to APP
RT phone A is in user's control list	
Application does LineInitialize	
Remove user from "Standard Supports Connected Xfer/Conf" user group	APP receives PHONE_REMOVE / LINE_REMOVE

#### **User Is Removed From Standard Supports Connected Xfer/Conf Group**

Action	Expected events
User is in Standard Supports Connected Xfer/Conf group	RT PHONE/LINE is enumerated to APP
RT phone A is in user's control list	
Application does LineInitialize	

Action	Expected events
Remove user from Standard Supports Connected Xfer/Conf user group	APP receives PHONE_REMOVE / LINE_REMOVE

#### User Is Removed From Standard Supports Connected Xfer/Conf Group While Line Is Open

Action	Expected events
user is in "Standard Supports Connected Xfer/Conf" group	RT PHONE/LINE is enumerated to APP
RT phone A is in user's control list	
Application does LineInitialize	
App sends LineOpen to open line on Cisco Unified IP phone (future version) phone	Successful
Remove user from Standard Supports Connected Xfer/Conf group	TSP sends LINE_CLOSE
	APP receives LINE_REMOVE

#### **User Is Added to Standard Supports Connected Xfer/Conf Group**

Action	Expected events
user is not in "Standard Supports Connected Xfer/Conf" group	RT PHONE/LINE is not enumerated to APP
RT phone A is in user's control list	
Application does LineInitialize	
Add user to Standard Supports Connected Xfer/Conf group	APP receives PHONE_CREATE / LINE_CREATE

## **Unrestricted Unified CM**

#### Table 106: Application Tries Secure Connection to Unrestricted Unified CM During Upgrade

Action	Events, requests and responses
CUCM – Restricted UCM	LineInitialize successful
TSP is configured to connect Secure	All lines associated are enumerated.
Application calls LineInitialize	OutOfService Events for all the Devices/Lines.
*** Upgrade CUCM to Unrestricted Unified CM	***TSP will internally try to Connect CTI in Secure mode.
CCM/CTI services restarted	As CTI is upgraded to Non-secure, the Connection Fails and applications are not notified.
	Application has to disable "Secure Connection to CTI Manager" on the Security tab in TSP UI to setup connection to CTI/CUCM.

#### Table 107: Application Tries Secure Connection to Unrestricted Unified CM After Upgrade

Action	Events, requests and responses
CUCM – Restricted UCM	LineInitialize successful
TSP is configured to connect Secure	All lines associated are enumerated.
Application calls LineInitialize	LineShutDown successful
Application calls LineShutdown	LineInitialize successful.
*** Upgrade CUCM to Unrestricted UCM	No lines are enumerated to application.
Application calls LineInitialize	

#### Table 108: Registering Secure CTI Port with Unrestricted Unified CM CTI Manager

Action	Events, requests and responses
CUCM – Unrestricted UCM	LineInitialize successful
Setup Non-Secure Connection	All lines associated to end users are enumerated.
Application calls LineInitialize	LineReply – with error -LINEERR_OPERATIONUNAVAIL
Register CTI Port in Secure Mode	
LineOpen – with Ext – 80070000     LineDevspecific –     CciscoLineDevSpecificUserSetSRTPAlgorithmID	

#### Table 109: Registering Secure CTI Port with Unrestricted Unified CM CTI Manager

Action	Events, requests and responses
Setup:	LineInitialize successful
Node 1 – UnRestricted UCM	All Lines Associated are Enumerated.
• Node 2 – Restricted UCM – Secure	LineReply – success
CTI Port – Device Pool – with Node 1 as High Priority CM.	LINE_CLOSE for the CTI Port
TSP is configured to connect to CTI Manager of Node 2.	
Set up Secure Connection	
Application calls LineInitialize	
Register CTI Port in Secure Mode	
• LineOpen – with Ext – 80070000	
• LineDevspecific –	
CciscoLineDevSpecificUserSetSRTPAlgorithmID  • LineDevSpecific	
-CCiscoLineDevSpecificUserControlRTPStream	

## **LineHold Enhancement**

#### **Prerequisites**

Pre-conditions to all persistent call use cases, unless specified otherwise:

- Device A (IP Phone, Line A1 (dn: 1000))
- Device B (IP Phone, Line B1 (dn: 2000))
- The content id corresponding to VoH stream is contentID1
- User1 has in its control list: Devices A and B. All devices and lines are observed
- Provider is opened (lineInitializeEx successfully executed)
- All relevant lines are opened with Extension version 0x000D0000 and in service

#### Table 110: Basic Case - Hold with ContentID to Be Played

Action	TAPI Messages	TAPI Structures
Create Call:	At A:	CallInfo on A:
LineMakeCall() on Line-A w ith DestAddress="DN	LINE_CALLSTATE dwParam1 = 0x00000100	CallerID: 1000
of B" and B answers the Call	( CONNECTED)	CalledID: 2000
	At B:	ConnectedID: 2000
	LINE_CALLSTATE dwParam1 = 0x00000100	
	( CONNECTED)	
Application issues CCiscoLineDevSpecificHoldEx	At A:	
with ContentID = contentID1 on hCall1(call on A1)	LINE_CALLSTATE dwParam1 = 0x00000400	
*** Call will be placed on Hold and VoH stream selected is played to B.	(LINECALLSTATE_ONHOLD)	

## **Whisper Coaching**

## Setup

Customer Phone - IP Phone A

Agent Phone - IP Phone B

Supervisor Phone – IP Phone C

Application monitoring all lines on all devices

New extension is negotiated when application opens lines

### **Application Initiates a Whisper Coaching Session**

Service Parameter Setting: Observed Target = false, Observed Connected Parties = true

Table 111: Application Initiates a Whisper Coaching Session

Action	Events, Requests, and Responses
A initiates call to B and B answers	At A:
	CONNECTED
	Calling = A, Called = B, Connected = B
	At B:
	CONNECTED
	Calling = A, Called = B, Connected = A
C issues CciscoLineDevSpecificStartCallMonitoring with:	At B:
permLineId = B permLineId	LineDevSpecific(SLDST_START_CALL_MONITORING)
mode = MonitorMode_Whisper_Coaching	CONNECTED
tone = PlayToneDirection_LocalOnly	devSpecific
	type = CallAttribute_WhisperMonitorCall
	dn = C, partition = C's Partition, deviceName = C's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	Note Media events are not received at B.
	At C:
	CONNECTED
	Calling = C, Called = B/B's Name
	Connected = "''/Whisper, Redirection = "''/Whisper,
	Redirecting = ""/Whisper,
	devSpecific
	type = CallAttribute_WhisperMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	LineDevSpecific(SLDSMT_START_TRANSMISION)
	LineDevSpecific(SLDSMT_START_RECEPTION)
	At C:  CONNECTED  Calling = C, Called = B/B's Name  Connected = ""/Whisper, Redirection = ""/Whisper,  Redirecting = ""/Whisper,  devSpecific  type = CallAttribute_WhisperMonitorCall_Target  dn = B, partition = B's Partition, deviceName = B's device  transactionId = xxxx,  tone = PlayToneDirection_RemoteOnly  LineDevSpecific(SLDSMT_START_TRANSMISION)

## **Application Updates the Monitoring Mode**

Service Parameter Setting: Observed Target = true, Observed Connected Parties = false

Table 112: Application Updates the Monitoring Mode (Silent to WhisperCoaching) and Then Updates the Monitoring Mode (WhisperCoaching to Silent)

Action	Events, Requests, and Responses
A initiates call to B and B answers	At A:
	CONNECTED
	Calling = A, Called = B, Connected = B
	At B:
	CONNECTED
	Calling = A, Called = B, Connected = A
C issues CciscoLineDevSpecificStartCallMonitoring with:	At B:
permLineId = B permLineId	LineDevSpecific(SLDST_START_CALL_MONITORING)
mode = MonitorMode_Silent	CONNECTED
tone = PlayToneDirection_RemoteOnly	devSpecific
	type = CallAttribute_SilentMonitorCall
	dn = C, partition = C's Partition, deviceName = C's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	At C:
	CONNECTED
	Calling = C, Called = B/B's Name
	Connected = ""/Whisper, Redirection = ""/Whisper,
	Redirecting = ""/Whisper,
	devSpecific
	type = CallAttribute_SilentMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	LineDevSpecific(SLDSMT_START_RECEPTION)

Action	Events, Requests, and Responses
C issues CciscoLineDevSpecificMonitoringUpdateMode with:	At B:
mode = MonitorMode_Whisper_Coaching tone = PlayToneDirection_BothLocalAndRemote	LineDevSpecific(SLDSMT_MONITORING_MODE_UPDATED, MonitorMode_Whisper_Coaching, PlayToneDirection_RemoteOnly)
	CONNECTED
	devSpecific
	type = CallAttribute_WhisperMonitorCall
	dn = C, partition = C's Partition, deviceName = C's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	At C:
	LineDevSpecific(SLDSMT_START_TRANSMISION)
	LineDevSpecific(SLDSMT_MONITORING_MODE_UPDATED, MonitorMode_Whisper_Coaching, PlayToneDirection_RemoteOnly)
	CONNECTED
	devSpecific
	type = CallAttribute_WhisperMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly

Action	Events, Requests, and Responses
C issues CciscoLineDevSpecificMonitoringUpdateMode with:	At B:
mode = MonitorMode_Silent tone = PlayToneDirection NoLocalOrRemote	LineDevSpecific(SLDSMT_MONITORING_MODE_UPDATED, MonitorMode_Silent, PlayToneDirection_RemoteOnly)
Tay foliabilication_fvollocatorixentote	CONNECTED
	devSpecific
	type = CallAttribute_SilentMonitorCall
	dn = C, partition = C's Partition, deviceName = C's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	At C:
	LineDevSpecific(SLDSMT_STOP_TRANSMISION)
	LineDevSpecific(SLDSMT_MONITORING_MODE_UPDATED, MonitorMode_Silent, PlayToneDirection_RemoteOnly)
	CONNECTED
	devSpecific
	type = CallAttribute_SilentMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly

# Agent Holds the Customer Call with Whisper Coaching Then Agent S Shared Line Resumes the Call

Additional Setup: Agent shared line IP Phone B

Table 113: Agent Holds the Customer Call with Whisper Coaching, Then Agent's Shared Line Resumes the Call

Events, Requests, and Responses
At B:
ONHOLD
devSpecific
type = CallAttribute_WhisperMonitorCall
dn = C, partition = C's Partition, deviceName = C's device
transactionId = xxxx,
tone = PlayToneDirection_RemoteOnly
At B':
ONHOLD
At C:
CONNECTED
Calling = $C$ , Called = $B/B$ 's Name
Connected = ""/Whisper, Redirection = ""/Whisper,
Redirecting = ""/Whisper,
devSpecific
type = CallAttribute_WhisperMonitorCall_Target
dn = B, partition = B's Partition, deviceName = B's device
transactionId = xxxx,
tone = PlayToneDirection_RemoteOnly
LineDevSpecific(SLDSMT_STOP_TRANSMISION)
LineDevSpecific(SLDSMT_STOP_RECEPTION)
At B:
CONNECTED
At B':
CONNECTED, INACTIVE
At C:
LineDevSpecific(SLDSMT_START_TRANSMISION)
LineDevSpecific(SLDSMT_START_RECEPTION)

Action	Events, Requests, and Responses
B holds the call	At B:
B resumes the call	CONNECTED, INACTIVE
	LineDevSpecific(SLDSMT_MONITORING_ENDED)
	At B':
	CONNECTED
	At C:
	IDLE

## Agent Transfers a Whisper Coaching Call Monitoring Call Goes Idle at the Supervisor

Additional Setup: IP Phone D

Table 114: Agent Transfers a Whisper Coaching Call, Monitoring Call Goes Idle at the Supervisor

Action	Events, Requests, and Responses
A initiates call to B and B answers	At B:
C issues a CciscoLineDevSpecificStartCallMonitoring with:	ONHOLDPENDTRANSFER
permLineId = B permLineId	devSpecific
mode = MonitorMode_Whisper_Coaching	type = CallAttribute_WhisperMonitorCall
tone = PlayToneDirection_RemoteOnly	dn = C, partition = C's Partition, deviceName = C's device
B setup transfer to D and D answers	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	CONNECTED
	Calling = B, Called = D, Connected = D
	At C:
	CONNECTED
	Calling = C, Called = B/B's Name
	Connected = ""/Whisper, Redirection = ""/Whisper,
	Redirecting = ""/Whisper,
	devSpecific
	type = CallAttribute_WhisperMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly

Action	Events, Requests, and Responses
B complete transfer to D	At B:
	IDLE
	IDLE
	At C:
	IDLE

## **Application Updates the Monitoring Mode (WhisperCoaching to Silent)**

Additional Setup: IP Phone D

Table 115: Application Updates the Monitoring Mode (WhisperCoaching to Silent) After the Agent Conferences the Whisper Coaching Call

Action	Events, Requests, and Responses
A initiates Call to B and B answers	At B:
C issues a CciscoLineDevSpecificStartCallMonitoring with:	CONFERENCE
permLineId = B permLineId	Calling = A, Called = B, Connected = B
mode = MonitorMode_Silent	CONNECTED
tone = PlayToneDirection_RemoteOnly	devSpecific
B setup conference to D and D answers	type = CallAttribute_SilentMonitorCall
B complete conference to D	dn = C, partition = C's Partition, deviceName = C's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	CONFERENCE
	Calling = B, Called = D, Connected = D
	At C:
	CONNECTED
	Calling = C, Called = B/B's Name
	Connected = ""/Whisper, Redirection = ""/Whisper,
	Redirecting = ""/Whisper,
	devSpecific
	type = CallAttribute_SilentMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly

Action	Events, Requests, and Responses
C issues a CciscoLineDevSpecificMonitoringUpdateMode with:	At B:
mode = MonitorMode_Silent tone = PlayToneDirection_RemoteOnly	LineDevSpecific(SLDSMT_MONITORING_MODE_UPDATED, MonitorMode_Silent, PlayToneDirection_RemoteOnly)
tone Thay Tone Breeding _ Item to comy	CONFERENCE
	Calling = A, Called = B, Connected = B
	CONNECTED
	devSpecific
	type = CallAttribute_SilentMonitorCall
	dn = C, partition = C's Partition, deviceName = C's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	CONFERENCE
	Calling = B, Called = D, Connected = D
	At C:
	LineDevSpecific(SLDSMT_STOP_TRANSMISION)
	LineDevSpecific(SLDSMT_MONITORING_MODE_UPDATED, MonitorMode_Silent, PlayToneDirection_RemoteOnly)
	CONNECTED
	devSpecific
	type = CallAttribute_SilentMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly

Action	Events, Requests, and Responses
B issues a lineRemoveFromConference to drop D.	At B:
	CONNECTED
	devSpecific
	type = CallAttribute_SilentMonitorCall
	dn = C, partition = C's Partition, deviceName = C's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	IDLE
	IDLE
	At C:
	No change in callInfo and no additional events

## **Supervisor Holds/Resumes the Whisper Coaching Monitoring Session**

Additional Setup: IP Phone D

Table 116: Supervisor Holds/Resumes the Whisper Coaching Monitoring Session

Action	Events, Requests, and Responses
A initiates call to B and B answers	At B:
C issues a CciscoLineDevSpecificStartCallMonitoring with:	CONNECTED
permLineId = B permLineId	devSpecific
mode = MonitorMode_Whisper_Coaching	type = CallAttribute_WhisperMonitorCall
tone = PlayToneDirection_RemoteOnly	dn = C, partition = C's Partition, deviceName = C's device
C holds the call	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	At C:
	ONHOLD
	Calling = C, Called = B/B's Name
	Connected = ""/Whisper, Redirection = ""/Whisper,
	Redirecting = ""/Whisper,
	devSpecific
	type = CallAttribute_WhisperMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	LineDevSpecific(SLDSMT_STOP_TRANSMISION)
	LineDevSpecific(SLDSMT_STOP_RECEPTION)
C resumes the call	At C:
	CONNECTED
	Calling = C, Called = B/B's Name
	Connected = ""/Whisper, Redirection = ""/Whisper,
	Redirecting = ""/Whisper,
	devSpecific
	type = CallAttribute_WhisperMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	LineDevSpecific(SLDSMT_START_TRANSMISION)
	LineDevSpecific(SLDSMT_START_RECEPTION)

### **Supervisor Transfers the Whisper Coaching Session to Another Supervisor**

Additional Setup: Supervisor IP Phone D

Table 117: Supervisor Transfers the Whisper Coaching Session to Another Supervisor

Action	Events, Requests, and Responses
A initiates call to B and B answers	At B:
C issues a CciscoLineDevSpecificStartCallMonitoring with:	CONNECTED
permLineId = B permLineId	devSpecific
mode = MonitorMode_Whisper_Coaching	type = CallAttribute_WhisperMonitorCall
tone = PlayToneDirection_RemoteOnly	dn = C, partition = C's Partition, deviceName = C's device
C setup transfers the call to D, D answers	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	At C:
	ONHOLDPENDTRANSFER
	Calling = C, Called = B/B's Name
	Connected = ""/Whisper, Redirection = ""/Whisper,
	Redirecting = ""/Whisper,
	devSpecific
	type = CallAttribute_WhisperMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	CONNECTED
	Calling = C, Called = D, Connected = D
	At D:
	CONNECTED
	Calling = C, Called = D, Connected = C

Action	Events, Requests, and Responses
C complete transfers the call	At B:
	CONNECTED
	devSpecific
	type = CallAttribute_WhisperMonitorCall
	dn = D, partition = D's Partition, deviceName = D's device
	transactionID = xxxx,
	tone = PlayToneDirection_RemoteOnly
	At C:
	IDLE
	IDLE
	At D:
	CONNECTED
	Calling = C, Called = D
	Connected = ""/Whisper, Redirection = ""/Whisper,
	Redirecting = ""/Whisper,
	devSpecific
	type = CallAttribute_WhisperMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly

## **Supervisor Conferences the Whisper Coaching Session to Another Supervisor**

Additional Setup: Supervisor IP Phone D

Table 118: Supervisor Conferences the Whisper Coaching Session to Another Supervisor

Action	Events, Requests, and Responses
A initiates call to B and B answers	At B:
C issues a CciscoLineDevSpecificStartCallMonitoring with:	CONNECTED
permLineId = B permLineId	devSpecific
mode = MonitorMode_Whisper_Coaching	type = CallAttribute_WhisperMonitorCall
tone = PlayToneDirection_RemoteOnly	dn = C, partition = C's Partition, deviceName = C's device
C setup conferences the call to D and D answers	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	At C:
	CONFERENCE
	ONHOLDPENDCONF
	Calling = C, Called = B/B's Name
	Connected = ""/Whisper, Redirection = ""/Whisper,
	Redirecting = ""/Whisper,
	devSpecific
	type = CallAttribute_WhisperMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	CONNECTED
	Calling = C, Called = D, Connected = D
	At D:
	CONNECTED
	Calling = C, Called = D, Connected = C

Action	Events, Requests, and Responses
C complete conferences the call	At B:
	CONNECTED
	devSpecific
	type = CallAttribute_WhisperMonitorCall
	dn = CFB, partition = CFB Partition,
	deviceName = CFB device
	transactionID = xxxx,
	tone = PlayToneDirection_RemoteOnly
	At C:
	CONFERENCE
	Calling = C, Called = B/B's Name, Connected = CFB
	CONNECTED
	devSpecific
	type = CallAttribute_WhisperMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	CONNECTED
	Calling = C, Called = D, Connected = D
	At D:
	CONFERENCE
	Calling = C, Called = D, Connected = D
	CONNECTED
	CONNECTED
	Calling = D, Called = CFB, Connected = CFB

Action	Events, Requests, and Responses
C drops the call	At B:
	CONNECTED
	devSpecific
	type = CallAttribute_WhisperMonitorCall
	dn = D, partition = D's Partition, deviceName = D's device
	transactionID = xxxx,
	tone = PlayToneDirection_RemoteOnly
	At C:
	IDLE
	IDLE
	IDLE
	At D:
	CONNECTED
	devSpecific
	type = CallAttribute_WhisperMonitorCall
	dn = B, partition = B's Partition, deviceName = B's device
	transactionID = xxxx,
	tone = PlayToneDirection_RemoteOnly
D issues a CciscoLineDevSpecificMonitoringUpdateMode with:	
permLineId = B permLineId	
mode = MonitorMode_Silent	
tone = PlayToneDirection_RemoteOnly	

# Application Initiates a Whisper Coaching Session Second Application on a Different Client Opens All Lines

Additional Setup: Supervisor IP Phone D

Table 119: Application Initiates a Whisper Coaching Session, Second Application on a Different Client Opens All Lines

Action	Events, Requests, and Responses
A initiates Call to B, B answers	At B (Application 1):
C issues a CciscoLineDevSpecificStartCallMonitoring with:	CONNECTED
permLineId = B permLineId	devSpecific
mode = MonitorMode_Whisper_Coaching	type = CallAttribute_WhisperMonitorCall
tone = PlayToneDirection_RemoteOnly	dn = C, partition = C's Partition, deviceName = C's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	At C (Application 1):
	CONNECTED
	Calling = C, Called = B/B's Name
	Connected = ""/Whisper, Redirection = ""/Whisper,
	Redirecting = ""/Whisper,
	devSpecific
	type = CallAttribute_WhisperMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly

Action	Events, Requests, and Responses
Second application opens all lines	At B (Application 2):
	CONNECTED
	devSpecific
	CallAttributeBitMask = TSPCallAttribute_WhisperMonitorCall
	type = CallAttribute_WhisperMonitorCall
	dn = C, partition = C's Partition, deviceName = C's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	At C (Application 2):
	CONNECTED
	CallAttributeBitMask = TSPCallAttribute_WhisperMonitorCall_Target
	Calling = C, Called = B/B's Name
	Connected = "''/Whisper, Redirection = "''/Whisper,
	Redirecting = ""/Whisper,
	devSpecific
	type = CallAttribute_WhisperMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly

### Secure R & M with Whisper Coaching Supports

- Overall security status of the monitoring call either silent or whisper must be same. See Secure monitoring use cases.
- Overall security status of the monitoring call must not change if monitor mode is updated either from silent to whisper or vice versa.

### **Application Initiates a Secure Whisper Coaching Session**

Additional Setup: All devices are secure

#### Table 120: Application Initiates a Secure Whisper Coaching Session

Action	Events, Requests, and Responses
A initiates call to B and B answers	At A:
	CONNECTED
	Calling = A, Called = B, Connected = B
	At B:
	CONNECTED
	Calling = A, Called = B, Connected = A

Action	Events, Requests, and Responses
C issues a CciscoLineDevSpecificStartCallMonitoring with:	At B:
permLineId = B permLineId	LineDevSpecific(SLDST_START_CALL_MONITORING)
mode = MonitorMode_Whisper_Coaching	CONNECTED
tone = PlayToneDirection_LocalOnly	devSpecific
	type = CallAttribute_WhisperMonitorCall
	dn = C, partition = C's Partition, deviceName = C's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	CallSecurityStatus = OverallCallSecurityStatus_Encrypted
	Note Media events are not received at B and SRTP keys are not available.
	At C:
	LineDevSpecific (dwparam1 = DevSpecificData,
	dwparam2 = SLDST_SRTP_INFO, dwParam3 = MEDIA_ENCRYPT_KEYS_AVAILABLE)
	SRTP keys are available
	CONNECTED
	Calling = C, Called = B/B's Name
	Connected = ""/Whisper, Redirection = ""/Whisper,
	Redirecting = "''/Whisper,
	devSpecific
	type = CallAttribute_WhisperMonitorCall_Target
	dn = B, partition = B's Partition, deviceName = B's device
	transactionId = xxxx,
	tone = PlayToneDirection_RemoteOnly
	CallSecurityStatus = OverallCallSecurityStatus_Encrypted
	LineDevSpecific(SLDSMT_START_TRANSMISION)
	LineDevSpecific(SLDSMT_START_RECEPTION)

## **Application Updates the Monitoring Mode on an Agent Call That Is on Hold**

The application updates the monitoring mode on an agent call that is on hold as follows:

- 1. A initiates Call to B and B answers
- **2.** C issues a CciscoLineDevSpecificStartCallMonitoring with:

- permLineId = B permLineId
- mode = MonitorMode\_Whisper\_Coaching
- tone = PlayToneDirection RemoteOnly
- 3. B puts the call on hold
- **4.** C issues CciscoLineDevSpecificMonitoringUpdateMode with:
  - mode = MonitorMode\_Silent
  - tone = PlayToneDirection\_RemoteOnly
- 5. LINE REPLY returns LINEERR INVALCALLSTATE

# Application Initiates Whisper Coaching Where the Agent Is a SIP Device with Older Firmware Version That Does Not Support Media Mixing

The application initiates Whisper Coaching where the agent is a SIP device with older firmware version that does not support media mixing as follows:

- 1. A initiates Call to B and B answers
- **2.** C issues a CciscoLineDevSpecificStartCallMonitoring with:
  - permLineId = B permLineId
  - mode = MonitorMode\_Whisper\_Coaching
  - tone = PlayToneDirection\_RemoteOnly
- **3.** LINE\_REPLY returns LINEERR\_RESOURCEUNAVAIL

# Application Updates the Monitoring Mode Where the Agent Is a SIP Device with Older Firmware Version That Does Not Support Media Mixing

The application updates the monitoring mode where the agent is a SIP device with older firmware version that does not support media mixing as follows:

- 1. A initiates Call to Band B answers
- **2.** C issues a CciscoLineDevSpecificStartCallMonitoring with:
  - permLineId = B permLineId
  - mode = MonitorMode Silent
  - tone = PlayToneDirection RemoteOnly
- **3.** C issues a CciscoLineDevSpecificMonitoringUpdateMode with:
  - mode = MonitorMode Whisper Coaching
  - tone = PlayToneDirection RemoteOnly

4. LINE\_REPLY returns LINEERR\_RESOURCEUNAVAIL

## Application Updates the Monitoring Mode on a Monitoring Call at the Supervisor That Is in a Conference

The application updates the monitoring mode on a monitoring call at the supervisor that is in a conference as follows:

- 1. A initiates Call to Band B answers
- **2.** C issues a CciscoLineDevSpecificStartCallMonitoring with:
  - permLineId = B permLineId
  - mode = MonitorMode Silent
  - tone = PlayToneDirection RemoteOnly
- **3.** C setups or completes the call to D and D answers.
- **4.** C issues a CciscoLineDevSpecificMonitoringUpdateMode with:
  - mode = MonitorMode Whisper Coaching
  - tone = PlayToneDirection\_RemoteOnly
- 5. LINE REPLY returns LINEERR OPERATIONUNAVAIL

#### Application Initiates Whisper Coaching on an Agent That Is Already Playing an Agent Greeting

The application initiates Whisper Coaching on a agent that already is playing an agent greeting as follows:

- 1. A initiates Call to Band B answers
- **2.** B issues a CCiscoLineDevSpecificStartSendMediaToBIBRequest with:
  - DN = IVR DN
  - timeout = 30
- **3.** C issues a CciscoLineDevSpecificStartCallMonitoring with:
  - permLineId = B permLineId
  - mode = MonitorMode\_Whisper\_Coaching
  - tone = PlayToneDirection\_RemoteOnly
- 4. LINE\_REPLY returns LINEERR\_RESOURCEUNAVAIL

### Application Initiates Agent Greeting on a Call That Already Has a Whisper Coaching Session

The application initiates Agent Greeting on a call that already has a Whisper Coaching session as follows:

- 1. A initiates Call to Band B answers
- 2. C issues a CciscoLineDevSpecificStartCallMonitoring with:

- permLineId = B permLineId
- mode = MonitorMode\_Whisper\_Coaching
- tone = PlayToneDirection\_RemoteOnly
- **3.** B issues a CCiscoLineDevSpecificStartSendMediaToBIBRequest with:
  - DN = IVR DN
  - timeout = 30
- **4.** LINE\_REPLY returns LINEERR\_RESOURCEUNAVAIL