



# CHAPTER 1

## Overview

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The chapter provides an overview of the RADIUS server, including connection steps, RADIUS message types, and using Cisco Access Registrar as a proxy server.

Cisco AR is a RADIUS (Remote Authentication Dial-In User Service) server that enables multiple dial-in Network Access Server (NAS) devices to share a common authentication, authorization, and accounting database.

Cisco AR handles the following tasks:

- Authentication—determines the identity of users and whether they can be allowed to access the network
- Authorization—determines the level of network services available to authenticated users after they are connected
- Accounting—keeps track of each user's network activity
- Session and resource management—tracks user sessions and allocates dynamic resources

Using a RADIUS server allows you to better manage the access to your network, as it allows you to store all security information in a single, centralized database instead of distributing the information around the network in many different devices. You can make changes to that single database instead of making changes to every network access server in your network.

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## Cisco AR Hierarchy

Cisco AR's operation and configuration is based on a set of *objects*. These objects are arranged in a hierarchical structure much like the Windows 95 Registry or the UNIX directory structure. Cisco AR's objects can themselves contain subobjects, just as directories can contain subdirectories. These objects include the following:

- Radius—the root of the configuration hierarchy
- UserLists—contains individual UserLists which in turn contain users
- UserGroups—contains individual UserGroups
- Clients—contains individual Clients
- Vendors—contains individual Vendors
- Scripts—contains individual Scripts

- Services—contains individual Services
- SessionManagers—contains individual Session Managers
- ResourceManagers—contains individual Resource Managers
- Profiles—contains individual Profiles
- RemoteServers—contains individual RemoteServers
- Advanced—contains Ports, Interfaces, Reply Messages, and the Attribute dictionary.

## UserLists and Groups

Cisco AR lets you organize your user community through the configuration objects **UserLists**, **users**, and **UserGroups**.

- Use **UserLists** to group users by organization, such as Company A and Company B. Each list contains the actual names of the users.
- Use **users** to store information about particular users, such as name, password, group membership, base profile, and so on.
- Use **UserGroups** to group users by function, such as PPP, Telnet, or multiprotocol users. Groups allow you to maintain common authentication and authorization requirements in one place, and have them referenced by many users.

For more information about **UserLists** and **UserGroups**, refer to [UserLists and Groups](#) in [Chapter 4, “Access Registrar Server Objects.”](#)

## Profiles

Cisco AR uses **Profiles** that allow you to group RADIUS attributes to be included in an Access-Accept packet. These attributes include values that are appropriate for a particular user class, such as PPP or Telnet user. The user's base profile defines the user's attributes, which are then added to the response as part of the authorization process.

Although you can use Group or Profile objects in a similar manner, choosing whether to use one rather than the other depends on your site. If you require some choice in determining how to authorize or authenticate a user session, then creating specific profiles, and specifying a group that uses a script to choose among the profiles is more flexible. In such a situation, you might create a default group and then write a script that selects the appropriate profile based on the specific request. The benefit to this technique is each user can have a single entry, and use the appropriate profile depending on the way they log in.

For more information about **Profiles**, refer to [Profiles](#) in [Chapter 4, “Access Registrar Server Objects.”](#)

## Scripts

Cisco AR allows you to create scripts you can execute at various points within the processing hierarchy.

- Incoming scripts—enable you to read and set the attributes of the request packet, and set or change the Environment dictionary variables. You can use the environment variables to control subsequent processing, such as specifying the use of a particular authentication service.
- Outgoing scripts—enable you to modify attributes returned in the response packet.

For more information about **Scripts**, refer to [Scripts](#) in the [Chapter 4, “Access Registrar Server Objects.”](#)

## Services

Cisco AR uses *Services* to let you determine how authentication, authorization, and/or accounting are performed.

For example, to use Services for authentication:

- When you want the authentication to be performed by the Cisco AR RADIUS server, you can specify the **local** service. In this case you must specify a specific **UserList**.
- When you want the authentication performed by another server, which might run an independent application on the same or different host than your RADIUS server, you can specify either a **radius**, **ldap**, or **tacacs-udp** service. In this case, you must list these servers by name.

When you have specified more than one authentication service, Cisco AR determines which one to use for a particular Access-Request by checking the following:

- When an incoming script has set the Environment dictionary variable **Authentication-Service** with the name of a Service, Cisco AR uses that service.
- Otherwise, Cisco AR uses the default authentication service. The default authentication service is a property of the **Radius** object.

Cisco AR chooses the authentication service based on the variable **Authentication-Service**, or the default. The properties of that Service, specify many of the details of that authentication service, such as, the specific user list to use or the specific application (possibly remote) to use in the authentication process.

For more information about Services, refer to [Services](#) in the [Chapter 4, “Access Registrar Server Objects.”](#)

## Session Management Using Resource Managers

Cisco AR lets you track user sessions, and/or allocate dynamic resources to users for the lifetime of their session. You can define one or more Session Managers, and have each one manage the sessions for a particular group or company.

Session Managers use Resource Managers, which in turn manage resources of a particular type as described below.

- **IP-Dynamic**—manages a pool of IP addresses and allows you to dynamically allocate IP addresses from that pool
- **IP-Per-NAS-Port**—allows you to associate ports to specific IP addresses, and thus ensure each NAS port always gets the same IP address
- **IPX-Dynamic**—manages a pool of IPX network addresses
- **Group-Session-Limit**—manages concurrent sessions for a group of users; that is, it keeps track of how many sessions are active and denies new sessions once the configured limit has been reached
- **User-Session-Limit**—manages per-user concurrent sessions; that is, it keeps track of how many sessions each user has and denies the user a new session once the configured limit has been reached
- **USR-VPN**—manages Virtual Private Networks (VPNs) that use USR NAS Clients.

For more information about Session Managers, refer to [Session Managers](#) in [Chapter 4, “Access Registrar Server Objects.”](#)

If necessary, you can create a complex relationship between the Session Managers and the Resource Managers.

When you need to share a resource among Session Managers, you can create multiple Session Managers that refer to the same Resource Manager. For example, if one pool of IP addresses is shared by two departments, but each department has a separate policy about how many users can be logged in concurrently, you might create two Session Managers and three Resource Managers. One dynamic IP Resource Manager that is referenced by both Session Managers, and two concurrent session Resource Managers, one for each Session Manager.

In addition, Cisco AR lets you pose queries about sessions. For example, you can query Cisco AR about which session (and thus which NAS-Identifier, NAS-Port and/or User-Name) owns a particular resource, as well as query Cisco AR about how many resources are allocated or how many sessions are active.

## Cisco AR Directory Structure

The installation process populates the `/opt/CSCOAr` directory with the subdirectories listed in [Table 1-1](#).

**Table 1-1** */opt/CSCOAr Subdirectories*

Subdirectory	Description
<code>.system</code>	Contains ELFs, or binary SPARC executables that should not be run directly
<code>bin</code>	Contains shell scripts and programs frequently used by a network administrator; programs that can be run directly
<code>conf</code>	Contains configuration files
<code>data</code>	Contains the <b>radius</b> directory, which contains session backing files; and the <b>db</b> directory, which contains configuration database files
<code>examples</code>	Contains documentation, sample configuration scripts, and shared library scripts
<code>lib</code>	Contains Cisco AR software library files
<code>logs</code>	Contains system logs and is the default directory for RADIUS accounting
<code>odbc</code>	Contains Cisco AR ODBC files
<code>scripts</code>	Contains sample scripts that you can modify to automate configuration, and to customize your RADIUS server
<code>temp</code>	Used for temporary storage
<code>ucd-snmp</code>	Contains the UCD-SNMP software Cisco Access Registrar uses
<code>usrbin</code>	Contains a symbolic link that points to <b>bin</b> .

## Program Flow

When a NAS sends a request packet to Cisco AR with a name and password, Cisco AR performs the following actions. [Table 1-2](#) describes the flow without regard to scripting points.

**Table 1-2 From Access-Request to Access-Accept**

Cisco AR Server Action	Explanation
Receives an Access-Request	The Cisco AR server receives an Access-Request packet from a NAS
Determines whether to accept the request	The Cisco AR server checks to see if the client's IP address is listed in <b>/Radius/Clients/&lt;Name&gt;/&lt;IPAddress&gt;</b>
Invokes the policy SelectPolicy if it exists	The Cisco ARPolicy Engine provides an interface to define and configure a policy and to apply the policy to the corresponding access-request packets
Performs authentication and/or authorization	Directs the request to the appropriate service, which then performs authentication and/or authorization according to the type specified in <b>/Radius/Services/&lt;Name&gt;/&lt;Type&gt;</b>
Performs session management	Directs the request to the appropriate Session Manager
Performs resource management for each Resource Manager in the SessionManager	Directs the request to the appropriate resource manager listed in <b>/Radius/SessionManagers/&lt;Name&gt;/&lt;ResourceManagers&gt;/&lt;Name&gt;</b> , which then allocates or checks the resource according to the type listed in <b>/Radius/&lt;ResourceManagers&gt;/&lt;Name&gt;/&lt;Type&gt;</b>
Sends an Access-Accept	Creates and formats the response, and sends it back to the client (NAS)

## Scripting Points

Cisco AR lets you invoke scripts you can use to affect the Request, Response, or Environment dictionaries.

### Client or NAS Scripting Points

Table 1-3 shows the location of the scripting points within the section that determines whether to accept the request from the client or NAS. Note, the scripting points are indicated with the asterisk (\*) symbol.

**Table 1-3 Client or NAS Scripting Points**

Action	Explanation
Receives an Access-Request.	The Cisco AR RADIUS server receives an Access-Request packet from a NAS.
Determines whether to accept the request.	The client's IP address listed in <b>/Radius/Clients/&lt;Name&gt;/IPAddress.</b>
*Executes the server's incoming script.	A script referred to in <b>/Radius/IncomingScript.</b>
*Executes the vendor's incoming script.	The vendor listed in <b>/Radius/Clients/Name/Vendor</b> , and is a script referred to in <b>/Radius/Vendors/&lt;Name&gt;/IncomingScript.</b>
*Executes the client's incoming script.	A script referred to in <b>/Radius/Clients/&lt;Name&gt;/IncomingScript.</b>
Determines whether to accept requests from this specific NAS.	

**Table 1-3 Client or NAS Scripting Points (continued)**

Action	Explanation
	<b>/Radius/Advanced/RequireNASsBehindProxyBeInClientList</b> set to TRUE.
	The NAS's Identifier listed in <b>/Radius/Clients/&lt;Name&gt;</b> , or its NAS-IP-Address listed in <b>/Radius/Clients/&lt;Name&gt;/IPAddress</b> .
<b>If the client's IP address listed in /Radius/Clients/&lt;Name&gt;/IPAddress is different:</b>	
*Executes the vendor's incoming script.	The vendor listed in <b>/Radius/Clients/Name/Vendor</b> , and is a script referred to in <b>/Radius/Vendors/&lt;Name&gt;/IncomingScript</b> .
*Executes the client's incoming script.	The client listed in the previous <b>/Radius/Clients/Name</b> , and is a script referred to in <b>/Radius/Clients/Name/IncomingScript</b> .

## Authentication and/or Authorization Scripting Points

Table 1-4 shows the location of the scripting points within the section that determines whether to perform authentication and/or authorization.

**Table 1-4 Authentication and Authorization Scripting Points**

Action	Explanation
Determines Service to use for authentication and/or authorization.	The Service name defined in the Environment dictionary variable <b>Authentication-Service</b> , and is the same as the Service defined in the Environment dictionary variable <b>Authorization-Service</b> .
	The Service name referred to by <b>/Radius/DefaultAuthenticationService</b> , and is the same as the Service defined in <b>/Radius/DefaultAuthorizationService</b> .
Performs authentication and/or authorization.	If the Services are the same, perform authentication and authorization.
	If the Services are different, just perform authentication.
*Executes the Service's incoming script.	A script referred to in <b>/Radius/Services/&lt;Name&gt;/IncomingScript</b> .
Performs authentication and/or authorization.	Based on the Service type defined in <b>/Radius/Services/&lt;Name&gt;/&lt;Type&gt;</b> .
*Executes the Service's outgoing script.	A script referred to in <b>/Radius/Services/&lt;Name&gt;/OutgoingScript</b> .
Determines whether to perform authorization.	The Service name defined in <b>/Radius/DefaultAuthorizationService</b> , if different than the Authentication Service.

**Table 1-4 Authentication and Authorization Scripting Points (continued)**

Action	Explanation
*Executes the Service's incoming script.	A script referred to in <b>/Radius/Services/&lt;Name&gt;/IncomingScript</b> .
Performs authorization.	Checks that the Service type is defined in <b>/Radius/Services/&lt;Name&gt;/&lt;Type&gt;</b> .
*Executes the Service's outgoing script.	A script referred to in <b>/Radius/Services/&lt;Name&gt;/OutgoingScript</b> .

## Session Management

The Session Management feature requires the client (NAS or proxy) to send all RADIUS accounting requests to the Cisco AR server performing session management. (The only exception is if the clients are USR/3Com Network Access Servers configured to use the USR/3Com RADIUS resource management feature.) This information is used to keep track of user sessions, and the resources allocated to those sessions.

When another accounting RADIUS server needs this accounting information, the Cisco AR server performing session management might proxy it to this second server.

[Table 1-5](#) describes how Cisco AR handles session management.

**Table 1-5 Session Management Processing**

Action	Explanation
Determines whether to perform session management.	The session management defined in the Environment dictionary variable <b>Session-Manager</b> . The session management name referred to in <b>/Radius/DefaultSessionManager</b> .
Performs session management.	Selects Session Manager as defined in <b>/Radius/SessionManagers/&lt;Name&gt;</b> .

## Failover by the NAS and Session Management

When a Network Access Server's primary RADIUS server is performing session management, and the NAS determines the server is not responding and begins sending requests to its secondary RADIUS server, the following occurs:

- The secondary server will not know about the current active sessions that are maintained on the primary server. Any resources managed by the secondary server must be distinct from those managed by the primary server, otherwise it will be possible to have two sessions with the same resources (for example, two sessions with the same IP address).
- The primary server will miss important information that allows it to maintain a correct model of what sessions are currently active (because the authentication and accounting requests are being sent to the secondary server). This means when the primary server comes back online and the NAS begins using it, its knowledge of what sessions are active will be out-of-date and the resources for those sessions are allocated even if they are free to allocate to someone else.

For example, the user-session-limit resource might reject new sessions because the primary server does not know some of the users using the resource logged out while the primary server was off-line. It might be necessary to release sessions manually using the **aregcmd** command **release-session**.

**Note**

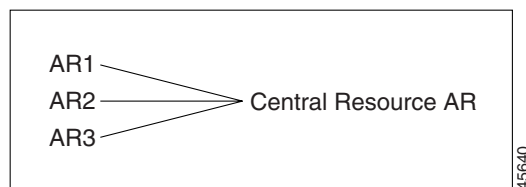
It might be possible to avoid this situation by having a disk drive shared between two systems with the second RADIUS server started up once the primary server has been determined to be off-line. For more information on this setup, contact Technical Support.

## Cross Server Session and Resource Management

Prior to AR 1.6, sessions and resources were managed locally, meaning that in a multi-AR server environment, resources such as IP addresses, user-based session limits, and group-based session limits were divided between all the AR servers. It also meant that, to ensure accurate session tracking, all packets relating to one user session were required to go to the same AR server.

Access Registrar 1.6 and above can manage sessions and resources across AAA server boundaries. A session can be created by an Access-Request sent to AR1, and it can be removed by an Accounting-Stop request sent to AR2, as shown in [Figure 1-1](#). This enables accurate tracking of User and Group session limits across multiple AAA servers, and IP addresses allocated to sessions are managed in one place.

**Figure 1-1 Multiple AR Servers**



All resources that must be shared cross multiple front line ARs are configured in the Central Resource AR. Resources that are not shared can still be configured at each front line AR as done prior to the AR 1.6 release.

When the front line AR receives the access-request, it does the regular AA processing. If the packet is not rejected and a Central Resource AR is also configured, the front line AR will proxy the packet<sup>1</sup> to the configured Central Resource AR. If the Central Resource AR returns the requested resources, the process continues to the local session management (if local session manager is configured) for allocating any local resources. If the Central Resource AR cannot allocate the requested resource, the packet is rejected.

When the Accounting-Stop packet arrives at the frontline AR, AR does the regular accounting processing. Then, if the front line AR is configured to use Central Resource AR, a proxy packet will be sent to Central Resource AR for it to release all the allocated resources for this session. After that, any locally allocated resources are released by the local session manager.

### Session-Service Service Step and Radius-session Service

A new Service step has been added in the processing of Access-Request and Accounting packets. This is an additional step after the AA processing for Access packet or Accounting processing for Accounting packet, but before the local session management processing. The Session-Service should have a service type of radius-session.

1. The proxy packet is actually a resource allocation request, not an Access Request.

An environment variable `Session-Service` is introduced to determine the `Session-Service` dynamically. You can use a script or the rule engine to set the `Session-Service` environment variable.

## Configure Front Line Access Registrar

To use a Central Resource server, the `DefaultSessionService` property must be set or the `Session-Service` environment variable must be set through a script or the rule engine. The value in the `Session-Service` variable overrides the `DefaultSessionService`.

The configuration parameters for a `Session-Service` service type are the same as those for configuring a radius service type for proxy, except the service type is *radius-session*.

The configuration for a `Session-Service Remote Server` is the same as configuring a proxy server.

```
[ //localhost/Radius ]
  Name = Radius
  Description =
  Version = 1.6R0
  IncomingScript =
  OutgoingScript =
  DefaultAuthenticationService = local-users
  DefaultAuthorizationService = local-users
  DefaultAccountingService = local-file
  DefaultSessionService = Remote-Session-Service
  DefaultSessionManager = session-mgr-1

[ //localhost/Radius/Services ]
  Remote-Session-Service/
    Name = Remote-Session-Service
    Description =
    Type = radius-session
    IncomingScript =
    OutgoingScript =
    OutagePolicy = RejectAll
    OutageScript =
    MultipleServersPolicy = Failover
  RemoteServers/
    1. central-server

[ //localhost/Radius/RemoteServers ]
  central-server/
    Name = central-server
    Description =
    Protocol = RADIUS
    IPAddress = 209.165.200.224
    Port = 1645
    ReactivateTimerInterval = 300000
    SharedSecret = secret
    Vendor =
    IncomingScript =
    OutgoingScript =
    MaxTries = 3
    InitialTimeout = 2000
    AccountingPort = 1646
```

## Configure Central AR

Resources at the Central Resource server are configured the same way as local resources are configured. These resources are local resources from the Central Resource server's point of view.

## Script Processing Hierarchy

For request packets, the script processing order is from the most general to the most specific. For response packets, the processing order is from the most specific to the most general.

Table 1-6, Table 1-7, and Table 1-8 show the overall processing order and flow: (1-6) Incoming Scripts, (7-11) Authentication/Authorization Scripts, and (12-17) Outgoing Scripts.


**Note**

The client and the NAS can be the same entity, except when the immediate client is acting as a proxy for the actual NAS.

**Table 1-6** Cisco AR Processing Hierarchy for Incoming Scripts

Overall Flow Sequence	Incoming Scripts
1)	Radius
2)	Vendor of the immediate client.
3)	Immediate client.
4)	Vendor of the specific NAS.
5)	Specific NAS
6)	Service

**Table 1-7** Cisco AR Processing Hierarchy for Authentication/Authorization Scripts

Overall Flow Sequence	Authentication/Authorization Scripts
7)	Group Authentication.
8)	User Authentication.
9)	Group Authorization.
10)	User Authorization.
11)	Session Management.

**Table 1-8** Cisco AR Processing Hierarchy for Outgoing Script

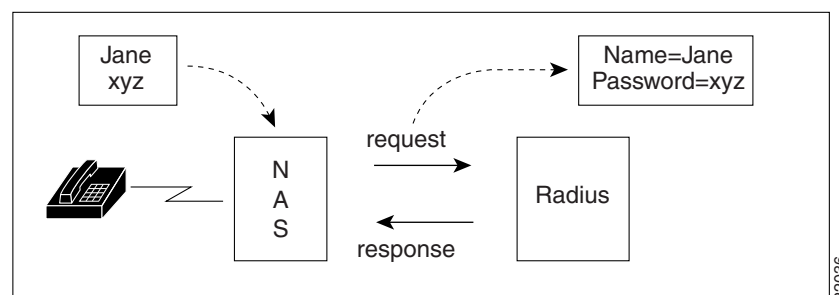
Overall Flow Sequence	Outgoing Scripts
12)	Service
13)	Specific NAS.
14)	Vendor of the specific NAS.
15)	Immediate client.
16)	Vendor of the immediate client.
17)	Radius

# RADIUS Protocol

Cisco AR is based on a client/server model, which supports AAA (authentication, authorization, and accounting). The *client* is the Network Access Server (NAS) and the *server* is Cisco AR. The client passes user information on to the RADIUS server and acts on the response it receives. The *server*, on the other hand, is responsible for receiving user access requests, authenticating and authorizing users, and returning all of the necessary configuration information the client can then pass on to the user.

The protocol is a simple packet exchange in which the NAS sends a request packet to the Cisco AR with a name and a password. Cisco AR looks up the name and password to verify it is correct, determines for which dynamic resources the user is authorized, then returns an accept packet that contains configuration information for the user session (Figure 1-2).

**Figure 1-2 Packet Exchange Between User, NAS, and RADIUS**



Cisco AR can also reject the packet if it needs to deny network access to the user. Or, Cisco AR can issue a challenge that the NAS sends to the user, who then creates the proper response and returns it to the NAS, which forwards the challenge response to Cisco AR in a second request packet.

In order to ensure network security, the client and server use a *shared secret*, which is a string they both know, but which is never sent over the network. User passwords are also encrypted between the client and the server to protect the network from unauthorized access.

## Steps to Connection

Three participants exist in this interaction: the user, the NAS, and the RADIUS server. The following steps describe the receipt of an access request through the sending of an access response.

- 
- Step 1** The user, at a remote location such as a branch office or at home, dials into the NAS, and supplies a name and password.
  - Step 2** The NAS picks up the call and begins negotiating the session.
    - a. The NAS receives the name and password.
    - b. The NAS formats this information into an Access-Request packet.
    - c. The NAS sends the packet on to the Cisco AR server.
  - Step 3** The Cisco AR server determines what hardware sent the request (NAS) and parses the packet.
    - d. It sets up the Request dictionary based on the packet information.

- e. It runs any incoming scripts, which are user-written extensions to Cisco AR. An incoming script can examine and change the attributes of the request packet or the environment variables, which can affect subsequent processing.
  - f. Based on the scripts or the defaults, it chooses a service to authenticate and/or authorize the user.
- Step 4** Cisco AR's authentication service verifies the username and password is in its database. Or, Cisco AR delegates the authentication (as a proxy) to another RADIUS server, an LDAP, or TACACS server.
- Step 5** Cisco AR's authorization service creates the response with the appropriate attributes for the user's session and puts it in the Response dictionary.
- Step 6** If you are using Cisco AR session management at your site, the Session Manager calls the appropriate Resource Managers that allocate dynamic resources for this session.
- Step 7** Cisco AR runs any outgoing scripts to change the attributes of the response packet.
- Step 8** Cisco AR formats the response based on the Response dictionary and sends it back to the client (NAS).
- Step 9** The NAS receives the response and communicates with the user, which might include sending the user an IP address to indicate the connection has been successfully established.

## Types of RADIUS Messages

The client/server packet exchange consists primarily of the following types of RADIUS messages:

- Access-Request—sent by the client (NAS) requesting access
- Access-Reject—sent by the RADIUS server rejecting access
- Access-Accept—sent by the RADIUS server allowing access
- Access-Challenge—sent by the RADIUS server requesting more information in order to allow access. The NAS, after communicating with the user, responds with another Access-Request.

When you use RADIUS accounting, the client and server can also exchange the following two types of messages:

- Accounting-Request—sent by the client (NAS) requesting accounting
- Accounting-Response—sent by the RADIUS server acknowledging accounting

## Packet Contents

The information in each RADIUS message is encapsulated in a UDP (User Datagram Protocol) data packet. A packet is a block of data in a standard format for transmission. It is accompanied by other information, such as the origin and destination of the data.

[Table 1-9](#) lists a description of the five fields in each message packet.

**Table 1-9 RADIUS Packet Fields**

Fields	Description
Code	Indicates message type: Access-Request, Access-Accept, Access-Reject, Access-Challenge, Accounting-Request, or Accounting-Response.
Identifier	Contains a value that is copied into the server's response so the client can correctly associate its requests and the server's responses when multiple users are being authenticated simultaneously.
Length	Provides a simple error-checking device. The server silently drops a packet if it is shorter than the value specified in the length field, and ignores the octets beyond the value of the length field.
Authenticator	Contains a value for a Request Authenticator or a Response Authenticator. The Request Authenticator is included in a client's Access-Request. The value is unpredictable and unique, and is added to the client/server shared secret so the combination can be run through a one-way algorithm. The NAS then uses the result in conjunction with the shared secret to encrypt the user's password.
Attribute(s)	Depends on the type of message being sent. The number of attribute/value pairs included in the packet's attribute field is variable, including those required or optional for the type of service requested.

## The Attribute Dictionary

The Attribute dictionary contains a list of preconfigured authentication, authorization, and accounting attributes that can be part of a client's or user's configuration. The dictionary entries translate an attribute into a value Cisco AR uses to parse incoming requests and generate responses. Attributes have a human-readable name and an enumerated equivalent from 1-255.

Sixty three standard attributes exist, which are defined in RFC 2138 and 2139. There also are additional vendor-specific attributes that depend on the particular NAS you are using. For a complete list of attributes, see Chapter 5 of the Cisco Access Registrar Concepts and Reference Guide.

Some sample attributes include:

- User-Name—the name of the user
- User-Password—the user's password
- NAS-IP-Address—the IP address of the NAS
- NAS-Port—the NAS port the user is dialed in to
- Framed Protocol—such as SLIP or PPP
- Framed-IP-Address—the IP address the client uses for the session

- Filter-ID—vendor-specific; identifies a set of filters configured in the NAS
- Callback-Number—the actual callback number.

## Proxy Servers

Any one or all of the RADIUS server's three functions: authentication, authorization, or accounting can be subcontracted to another RADIUS server. Cisco AR then becomes a *proxy server*. Proxying to other servers enables you to delegate some of the RADIUS server's functions to other servers.

You could use Cisco AR to “proxy” to an LDAP server for access to directory information about users in order to authenticate them. [Figure 1-3](#) shows user `joe` initiating a request, the Cisco AR server proxying the authentication to the LDAP server, and then performing the authorization and accounting processing in order to enable `joe` to log in.

**Figure 1-3** Proxying to an LDAP Server for Authentication

