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Contents

1.1 json-cpp 1.9.5

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1.4 protobuf 25.2

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This file contains a list of people who have made large contributions
to the public version of Protocol Buffers.

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  * MS Visual Studio error format option.
  * Detect unordered_map in stl_hash.m4.
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  * gzip/zlib I/O support.
Michael Poole <mdpoole@troilus.org>
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    all fields (only present with certain compiler settings).
  * Added generation of field number constants.
Wink Saville <wink@google.com>
  * Fixed initialization ordering problem in logging code.
Will Pierce <willp@nuclei.com>
  * Small patch improving performance of in Python serialization.
Alexandre Vassalotti <alexandre@peadrop.com>
  * Emacs mode for Protocol Buffers (editors/protobuf-mode.el).
Scott Stafford <scott.stafford@gmail.com>
  * Added Swap(), SwapElements(), and RemoveLast() to Reflection interface.
Alexander Melnikov <alm@sibmail.ru>
  * HPUX support.
Oliver Jowett <oliver.jowett@gmail.com>
   * Detect whether zlib is new enough in configure script.
  * Fixes for Solaris 10 32/64-bit confusion.
Evan Jones <evanj@mit.edu>
  * Optimize Java serialization code when writing a small message to a stream.
  * Optimize Java serialization of strings so that UTF-8 encoding happens only
    once per string per serialization call.
  * Clean up some Java warnings.
  * Fix bug with permanent callbacks that delete themselves when run.
Michael Kucharski <m.kucharski@gmail.com>
  * Added CodedInputStream.getTotalBytesRead().
Kacper Kowalik <xarthisius.kk@gmail.com>
  * Fixed m4/acx_pthread.m4 problem for some Linux distributions.
William Orr <will@worrbase.com>
  * Fixed detection of sched_yield on Solaris.
  * Added atomicops for Solaris
Andrew Paprocki <andrew@ishiboo.com>
  * Fixed minor IBM xlC compiler build issues
  * Added atomicops for AIX (POWER)
Nipunn Koorapati <nipunn1313@gmail.com>
  * Provide a type alias field ValueType
on EnumTypeWrapper
  * Match service argument names to abstract interface

1.5 cpprest 2.10.19

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* HTTP Library: Client-side APIs.

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* This file contains the implementation for Windows Desktop, based on WinHTTP.

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* For the latest on this and related APIs, please see: https://github.com/Microsoft/cpprestsdk

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* Simple Linux implementation of a static thread pool.

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* For the latest on this and related APIs, please see: https://github.com/Microsoft/cpprestsdk

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* Parallel Patterns Library - Linux version
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* HTTP Library: Client-side APIs.
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* This file contains a cross platform implementation based on Boost.ASIO.
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* For the latest on this and related APIs, please see: https://github.com/Microsoft/cpprestsdk
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* HTTP Library: Client-side APIs.
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1.6 boost 1.85.0

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