# **Troubleshoot Missing Packets in a Packet Capture in Cisco IOS XE**

### Contents

Introduction
Prerequisites
Requirements
Components Used
Background Information
Troubleshooting
The Punt Policer
The Packets per Second (pps) Embeded Packet Capture Parameter
QFP Utlization
Best Practices

### Introduction

This document describes how to troubleshoot missing packets in an Embedded Packet Capture (EPC).

### Prerequisites

#### Requirements

Be familiar with Embedded Packet Capture in Cisco IOS<sup>®</sup> XE. This is described at <u>Configure and Capture</u> <u>Embedded Packet on Software.</u>

#### **Components Used**

The examples from this article are based on Cisco IOS XE routers.

The information in this document was created from the devices in a specific lab environment. All of the devices used in this document started with a cleared (default) configuration. If your network is live, ensure that you understand the potential impact of any command.

### **Background Information**

There are scenarios where it is vital to capture all the packets passing through a router, however, the Cisco IOS XE system has a default punt policer mechanism to protect control plane.

This mechanism can drop some of the captured packets if the policy limitation is reached.

In addition, there is an option that you can configure to increase the number of packets per second (pps) to be captured.

These two elements plays a crucial role in the amount of packets successfully captured.



**Note**: The default values of these parameters can be platform and version dependent. Ensure to check the platform and version relevant notes, and if needed, contact Cisco TAC for further assistance.

## Troubleshooting

#### **The Punt Policer**

This policer controls the packets that are punted to the control plane.

Use the command **show platform hardware qfp active infrastructure punt statistics type punt-drop** to see detailed statistics of packets being dropped due to this punt control mechanism.

The command will be displayed in different categories. The category you need to focus on is the PUNT\_PER\_CAUSE\_POLICER.

This is the category that includes the EPC cause which refers to the Embedded Packet Capture feature.

show platform hardware qfp active infrastructure punt st	tatistics type punt-drop				
Punt Drop Statistics					
Number of punt causes = 165					
<snip></snip>					
Drop Counter ID 11 Drop Counter Name PUNT_PER_CAUSE_POLICER					
Counter ID Punt Cause Name Packe	ets				
<pre><snip> 075 EPC 99464</snip></pre>	41				

Overall, statistics show the number of punt packets received and transmitted among the punt causes can be seen with command **show platform hardware qfp active infrastructure punt statistics type per-cause**.

<pre><snip> 075 EPC</snip></pre>	1527458	532817
Counter ID Punt Cause Name	Received	Transmitted
Per Punt Cause Statistics	Packats	Packets
Number of punt causes = 165		
Global Per Cause Statistics		
show platform hardware qfp acti	ve infrastructure punt statistics ty	/pe per-cause

This gives an idea of which type of punt causes are mostly consuming the punt path.

The command **show platform software punt-policer** gives a snapshot of configured pps, conformed packets, dropped packets by policer, and configured burst in packets for various punt causes. In this case the focus is the EPC punt cause.

Router#show platform software punt-policer

Per Punt-Cause Policer Configuration and Packet Counters

Punt		Config Rate(pps)		Conform Packets		Dropped Pack	
Cause	Description	Normal	High	Normal	High	Normal	
<snip></snip>							
75	EPC	40000	1000	0	0	0	



**Note**: Keep in mind that default values for configured rate and configured burst packets can vary among platforms and versions.

The punt policer packets per second and number of burst packets for a punt cause category can be modify using command **platform punt-policer epc** <10-32000> [<1-100000000>].



**Note**: Be cautious about changing the default configured punt values since the punt policer is a control plane protection mechanism.

#### The Packets per Second (pps) Embedde Packet Capture Parameter

The packets per second parameter limits the number of packets per second to capture.

The packets per second parameter within the embedded packet capture configuration can be indicated with the command

**monitorcapture***capture-name***limit**[**duration***seconds*][**every***number*][**packetlength***size*][**packet***snumber*][**pp***snumber*]



**Note**: Ensure to align the punt policer packet per second configuration with the pps paramter configuration of the EPC. Keeping the defaults is advisable.

Detailed information about available parameters for the embedded packet capture can be found at <u>Cisco IOS</u> <u>Embedded Packet Capture Command Reference.</u>

#### **QFP** Utlization

Use the punt policer show commands to verify if the EPC cause category has drops.

If you do not see the EPC value increasing, then, different reason can cause the missing packets such as interface congestion, platform limitation and so on.

Use the command **show platform hardware active qfp datapath utilization summary** before starting the capture to see the number of packets per second. Configure the packets per second parameter value in both the punt policer and the embedded packet capture.

CPP 0:			5 secs	1 min	5 min	60 min
Input:	Total	(pps)	0	0	0	0
		(bps)	200	400	392	200
Output:	Total	(pps)	2	1	1	0
		(bps)	15016	9136	9144	4080
Processing:	Load	(pct)	1	1	1	1

Router#

### **Best Practices**

To have better capturing results, use the command **monitor capture** *capture*-*name* **access-list** *access-list*-*name*. This allows you to capture only relevant traffic increasing the number of packets successfully captured.

Alternatives like Switched Port Analyzer (SPAN) based tools can be used instead to have better capturing results in terms of packets captured.