

RSVP Refresh Reduction and Reliable Messaging

The RSVP Refresh Reduction and Reliable Messaging feature includes refresh reduction, which improves the scalability, latency, and reliability of Resource Reservation Protocol (RSVP) signaling to enhance network performance and message delivery.

History for the RSVP Refresh Reduction and Reliable Messaging Feature

Release	Modification
12.2(13)T	This feature was introduced.
12.0(24)S	This feature was integrated into Cisco IOS Release 12.0(24)S.
12.2(14)S	This feature was integrated into Cisco IOS Release 12.2(14)S.
12.0(26)S	Two commands, ip rsvp signalling refresh missesand ip rsvp signalling refresh interval, were added into Cisco IOS Release 12.0(26)S.
12.0(29)S	The <i>burst</i> and <i>max-size</i> argument defaults for the ip rsvp signalling rate-limit command were increased to 8 messages and 2000 bytes, respectively.
12.2(28)SB	This feature was integrated into Cisco IOS Release 12.2(28)SB.
12.2(18)SXF5	This feature was integrated into Cisco IOS Release 12.2(18)SXF5.
12.2(33)SRB	This feature was integrated into Cisco IOS Release 12.2(33)SRB.

Finding Support Information for Platforms and Cisco IOS and Catalyst OS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS and Catalyst OS software image support. To access Cisco Feature Navigator, go to http://www.cisco.com/go/cfn. An account on Cisco.com is not required.

- Finding Feature Information, page 2
- Prerequisites for RSVP Refresh Reduction and Reliable Messaging, page 2
- Restrictions for RSVP Refresh Reduction and Reliable Messaging, page 2
- Information About RSVP Refresh Reduction and Reliable Messaging, page 3
- How to Configure RSVP Refresh Reduction and Reliable Messaging, page 5
- Configuration Examples for RSVP Refresh Reduction and Reliable Messaging, page 9
- Additional References, page 10

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Prerequisites for RSVP Refresh Reduction and Reliable Messaging

RSVP must be configured on two or more devices within the network before you can use the RSVP Refresh Reduction and Reliable Messaging feature.

Restrictions for RSVP Refresh Reduction and Reliable Messaging

Multicast flows are not supported for the reliable messages and summary refresh features.

Information About RSVP Refresh Reduction and Reliable Messaging

Feature Design of RSVP Refresh Reduction and Reliable Messaging

RSVP is a network-control, soft-state protocol that enables Internet applications to obtain special qualities of service (QoS) for their data flows. As a soft-state protocol, RSVP requires that state be periodically refreshed. If refresh messages are not transmitted during a specified interval, RSVP state automatically times out and is deleted.

In a network that uses RSVP signaling, reliability and latency problems occur when an RSVP message is lost in transmission. A lost RSVP setup message can cause a delayed or failed reservation; a lost RSVP refresh message can cause a delay in the modification of a reservation or in a reservation timeout. Intolerant applications can fail as a result.

Reliability problems can also occur when there is excessive RSVP refresh message traffic caused by a large number of reservations in the network. Using summary refresh messages can improve reliability by significantly reducing the amount of RSVP refresh traffic.



RSVP packets consist of headers that identify the types of messages, and object fields that contain attributes and properties describing how to interpret and act on the content.

Types of Messages in RSVP Refresh Reduction and Reliable Messaging

The RSVP Refresh Reduction and Reliable Messaging feature (see the figure below) includes refresh reduction, which improves the scalability, latency, and reliability of RSVP signaling by introducing the following extensions:

- Reliable messages (MESSAGE ID, MESSAGE ID ACK objects, and ACK messages)
- Bundle messages (reception and processing only)

• Summary refresh messages (MESSAGE_ID_LIST and MESSAGE_ID_NACK objects)

MESSAGE_ID_ACK (desired flag) 0 seconds MESSAGE_ID_ACK (successful response) If an ACK for a Path or Reservation message is received, go to normal refresh state; for all other messages, Retransmit MESSAGE ID ACK Rrt stop Continue retransmission till R_m Refresh Messages are missed. Increase R_{rt} by factor of 2 for next transmission Originating Node Destination Node Retransmit MESSAGE ID ACK n x R_{rt} where n < Rm Normal Refresh State Time Y Rrt = Retransmit Time R_m = Successive Refresh Messages Missed

Figure 1: RSVP Refresh Reduction and Reliable Messaging

Reliable Messages

The reliable messages extension supports dependable message delivery among neighboring devices by implementing an acknowledgment mechanism that consists of a MESSAGE_ID object and a MESSAGE_ID_ACK object. The acknowledgments can be transmitted in an ACK message or piggybacked in other RSVP messages.

Each RSVP message contains one MESSAGE_ID object. If the ACK_Desired flag field is set within the MESSAGE_ID object, the receiver transmits a MESSAGE_ID_ACK object to the sender to confirm delivery.

Bundle Messages

A bundle message consists of several standard RSVP messages that are grouped into a single RSVP message.

A bundle message must contain at least one submessage. A submessage can be any RSVP message type other than another bundle message. Submessage types include Path, PathErr, Resv, ResvTear, ResvErr, ResvConf, and ACK.

Bundle messages are addressed directly to the RSVP neighbor. The bundle header immediately follows the IP header, and there is no intermediate transport header.

When a device receives a bundle message that is not addressed to one of its local IP addresses, it forwards the message.



Bundle messages can be received, but not sent.

Summary Refresh Messages

A summary refresh message supports the refreshing of RSVP state without the transmission of conventional Path and Resv messages. Therefore, the amount of information that must be transmitted and processed to maintain RSVP state synchronization is greatly reduced.

A summary refresh message carries a set of MESSAGE_ID objects that identify the Path and Resv states that should be refreshed. When an RSVP node receives a summary refresh message, the node matches each received MESSAGE_ID object with the locally installed Path or Resv state. If the MESSAGE_ID objects match the local state, the state is updated as if a standard RSVP refresh message were received. However, if a MESSAGE_ID object does not match the receiver's local state, the receiver notifies the sender of the summary refresh message by transmitting a MESSAGE_ID_NACK object.

When a summary refresh message is used to refresh the state of an RSVP session, the transmission of conventional refresh messages is suppressed. The summary refresh extension cannot be used for a Path or Resv message that contains changes to a previously advertised state. Also, only a state that was previously advertised in Path or Resv messages containing MESSAGE_ID objects can be refreshed by using a summary refresh message.

Benefits of RSVP Refresh Reduction and Reliable Messaging

Enhanced Network Performance

Refresh reduction reduces the volume of steady-state network traffic generated, the amount of CPU resources used, and the response time, thereby enhancing network performance.

Improved Message Delivery

The MESSAGE_ID and the MESSAGE_ID_ACK objects ensure the reliable delivery of messages and support rapid state refresh when a network problem occurs. For example, MESSAGE_ID_ACK objects are used to detect link transmission losses.

How to Configure RSVP Refresh Reduction and Reliable Messaging

Enabling RSVP on an Interface

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- 3. interface interface number
- **4. ip rsvp bandwidth** [interface-kbps] [single-flow-kbps] [**sub-pool** [sub-pool-kbps]]
- 5. end

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Router> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Router# configure terminal	
Step 3	interface interface number	Configures the interface type and enters interface configuration mode.
	Example:	
	Router(config)# interface Ethernet0/0	
Step 4	<pre>ip rsvp bandwidth [interface-kbps] [single-flow-kbps] [sub-pool [sub-pool-kbps]] Example: Router(config-if) # ip rsvp bandwidth 7500 7500</pre>	 Enables RSVP on an interface. The optional <i>interface-kbps</i> and <i>single-flow-kbps</i> arguments specify the amount of bandwidth that can be allocated by RSVP flows or to a single flow, respectively. Values are from 1 to 10000000. The optional sub-pooland <i>sub-pool-kbps</i>keyword and argument specify subpool traffic and the amount of bandwidth that can be allocated by RSVP flows. Values are from 1 to 10000000. Note Repeat this command for each interface on which you want to enable RSVP.
Step 5	end	(Optional) Returns to privileged EXEC mode.
	Example:	
	Router(config-if)# end	

Enabling RSVP Refresh Reduction

Perform the following task to enable RSVP refresh reduction.

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- 3. ip rsvp signalling refresh reduction
- 4. end

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	ip rsvp signalling refresh reduction	Enables refresh reduction.
	Example:	
	Device(config)# ip rsvp signalling refresh reduction	
Step 4	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	

Verifying RSVP Refresh Reduction and Reliable Messaging

Perform the following task to verify that the RSVP Refresh Reduction and Reliable Messaging feature is functioning.

SUMMARY STEPS

- 1. enable
- 2. clear ip rsvp counters [confirm]
- 3. show ip rsvp
- 4. show ip rsvp counters [interface interface-unit | summary | neighbor]
- 5. show ip rsvp interface [interface-type interface-number] [detail]
- 6. show ip rsvp neighbor [detail]

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	clear ip rsvp counters [confirm]	(Optional) Clears (sets to zero) all IP RSVP counters that are being maintained by the device.
	Example:	
	Device# clear ip rsvp counters	
Step 3	show ip rsvp	(Optional) Displays RSVP rate-limiting, refresh-reduction, and neighbor information.
	Example:	
	Device# show ip rsvp	
Step 4	show ip rsvp counters [interface interface-unit summary neighbor]	(Optional) Displays the number of RSVP messages that were sent and received on each interface.
	Example: Device# show ip rsvp counters summary	 The optional summary keyword displays the cumulative number of RSVP messages sent and received by the device over all interfaces.
Step 5	show ip rsvp interface [interface-type interface-number] [detail]	(Optional) Displays information about interfaces on which RSVP is enabled including the current allocation budget and maximum available bandwidth.
	Example: Device# show ip rsvp interface detail	 The optional detail keyword displays the bandwidth and signaling parameters.
Step 6	show ip rsvp neighbor [detail]	(Optional) Displays RSVP-neighbor information including IP addresses.
	Example: Device# show ip rsvp neighbor detail	The optional detail keyword displays the current RSVP neighbors and identifies if the neighbor is using IP, User

Command or Action	Purpose
	Datagram Protocol (UDP), or RSVP encapsulation for a specified interface or all interfaces.

Configuration Examples for RSVP Refresh Reduction and Reliable Messaging

Example RSVP Refresh Reduction and Reliable Messaging

In the following example, RSVP refresh reduction is enabled:

```
Device# configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Device(config)# interface Ethernet1
Device(config-if)# ip rsvp bandwidth 7500 7500
Device(config-if)# exit
Device(config)# ip rsvp signalling refresh reduction
Device(config)# end
The following example verifies that RSVP refresh reduction is enabled:
```

```
Device# show running-config
Building configuration...
Current configuration : 1503 bytes
version 12.2
no service single-slot-reload-enable
service timestamps debug uptime
service timestamps log uptime
no service password-encryption
service internal
hostname Device
no logging buffered
logging rate-limit console 10 except errors
ip subnet-zero
ip cef
ip multicast-routing
no ip dhcp-client network-discovery
lcp max-session-starts 0
mpls traffic-eng tunnels
interface Loopback0
ip address 192.168.1.1 255.255.255.0
 ip rsvp bandwidth 1705033 1705033
interface Tunnel777
no ip address
shut.down
interface Ethernet0
```

```
ip address 192.168.0.195 255.0.0.0
no ip mroute-cache
media-type 10BaseT
interface Ethernet1
 ip address 192.168.5.2 255.255.255.0
no ip redirects
no ip proxy-arp
ip pim dense-mode
no ip mroute-cache
media-type 10BaseT
ip rsvp bandwidth 7500 7500
interface Ethernet2
 ip address 192.168.1.2 255.255.255.0
 no ip redirects
no ip proxy-arp
ip pim dense-mode
no ip mroute-cache
media-type 10BaseT
mpls traffic-eng tunnels
 ip rsvp bandwidth 7500 7500
interface Ethernet3
 ip address 192.168.2.2 255.255.255.0
 ip pim dense-mode
media-type 10BaseT
mpls traffic-eng tunnels
router eigrp 17
network 192.168.0.0
network 192.168.5.0
network 192.168.12.0
network 192.168.30.0
auto-summary
no eigrp log-neighbor-changes
ip classless
no ip http server
ip rsvp signalling refresh reduction
line con 0
exec-timeout 0 0
line aux 0
line vty 0 4
login
transport input pad v120 telnet rlogin udptn
end
```

Additional References

The following sections provide references related to the RSVP Refresh Reduction and Reliable Messaging feature.

Related Documents

Related Topic	Document Title
Cisco IOS commands	Cisco IOS Master Commands List, All Releases

Related Topic	Document Title
RSVP commands: complete command syntax, command mode, defaults, usage guidelines, and examples	Cisco IOS Quality of Service Solutions Command Reference
QoS features including signaling, classification, and congestion management	"Quality of Service Overview" module

Standards

Standard	Title
None	

MIBs

MIB	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL: http://www.cisco.com/go/mibs

RFCs

RFC	Title
RFC 2205	Resource Reservation Protocol
RFC 2206	RSVP Management Information Base Using SMIv2
RFC 2209	RSVPVersion 1 Message Processing Rules
RFC 2210	The Use of RSVP with IETF Integrated Services
RFC 2211/2212	Specification of the Controlled-Load Network Element Service
RFC 2702	Requirements for Traffic Engineering over MPLS
RFC 2749	Common Open Policy Service (COPS) Usage for RSVP
RFC 2750	RSVP Extensions for Policy Control

RFC	Title
RFC 2814	SBM Subnet Bandwidth Manager: A Protocol for RSVP-based Admission Control over IEEE 802-style Networks
RFC 2961	RSVP Refresh Overhead Reduction Extensions
RFC 2996	Format of the RSVP DCLASS Object

Technical Assistance

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	