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EtherChannel Configuration Guide, Cisco IOS XE 17 (Cisco NCS 520 Series)

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CHAPTER

Configuring IEEE 802.3ad Link Bundling

This document describes how the IEEE 802.3ad Link Bundling feature leverages the EtherChannel infrastructure within Cisco IOS XE software to manage the bundling of Ethernet links. The supported Ethernet link types for link bundling are Gigabit Ethernet and Ten Gigabit Ethernet.

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Prerequisites for Configuring IEEE 802.3ad Link Bundling

- Knowledge of how EtherChannels and Link Aggregation Control Protocol (LACP) function in a network
- Verification that both ends of the LACP link have the same baseline software version

Restrictions for Configuring IEEE 802.3ad Link Bundling

- A maximum number of four Ethernet links per bundle are supported.
- All links must operate at the same link speed and in full-duplex mode (LACP does not support half-duplex mode).
- All links must be configured as either EtherChannel links or LACP links.
- Only physical interfaces can form aggregations. Aggregations of VLAN interfaces are not possible nor is an aggregation of aggregations.
- If a router is connected to a switch, the bundle terminates on the switch.
- An EtherChannel will not form if one of the LAN ports is a Switched Port Analyzer (SPAN) destination port.
- All ports in an EtherChannel must use the same EtherChannel protocol.
- Maximum of four bundled ports per Ethernet port channel are supported.
- Only layer 2 port channel is supported.

- Maximum of 8 Ethernet port channels in a chassis are supported.
- Quality of service (QoS) is supported on individual bundled ports and not on Ethernet port channels.
- Generic Routing Encapsulation (GRE) is not supported.
- Egress filtering is not supported for untagged EFP configured over Port-Channel.

Information About Configuring IEEE 802.3ad Link Bundling

Gigabit EtherChannel

Gigabit EtherChannel (GEC) is high-performance Ethernet technology that provides Gigabit per second (Gb/s) transmission rates. A Gigabit EtherChannel bundles individual Ethernet links (Gigabit Ethernet or Ten Gigabit Ethernet) into a single logical link that provides the aggregate bandwidth of up to eight physical links. All LAN ports in each EtherChannel must be the same speed and all must be configured as either Layer 2 or Layer 3 LAN ports. Inbound broadcast and multicast packets on one link in an EtherChannel are blocked from returning on any other link in the EtherChannel.

When a link within an EtherChannel fails, traffic previously carried over the failed link switches to the remaining links within that EtherChannel. Also when a failure occurs, a trap is sent that identifies the device, the EtherChannel, and the failed link.

Port-Channel and LACP-Enabled Interfaces

Each EtherChannel has a numbered port-channel interface that must be manually created before interfaces can be added to the channel group. The configuration of a port-channel interface affects all LAN ports assigned to that port-channel interface.

To change the parameters of all ports in an EtherChannel, change the configuration of the port-channel interface; for example, if you want to configure Spanning Tree Protocol or configure a Layer 2 EtherChannel as a trunk. Any configuration or attribute changes you make to the port-channel interface are propagated to all interfaces within the same channel group as the port-channel; that is, configuration changes are propagated to the physical interfaces that are not part of the port-channel but are part of the channel group.

The configuration of a LAN port affects only that LAN port.

IEEE 802.3ad Link Bundling

The IEEE 802.3ad Link Bundling feature provides a method for aggregating multiple Ethernet links into a single logical channel based on the IEEE 802.3ad standard. This feature helps improve the cost effectiveness of a device by increasing cumulative bandwidth without necessarily requiring hardware upgrades. In addition, IEEE 802.3ad Link Bundling provides a capability to dynamically provision, manage, and monitor various aggregated links and enables interoperability between various Cisco devices and devices of third-party vendors.

LACP supports the automatic creation of EtherChannels by exchanging LACP packets between LAN ports. LACP packets are exchanged only between ports in passive and active modes. The protocol "learns" the capabilities of LAN port groups dynamically and informs the other LAN ports. After LACP identifies correctly matched Ethernet links, it facilitates grouping the links into an EtherChannel. Then the EtherChannel is added to the spanning tree as a single bridge port. Both the passive and active modes allow LACP to negotiate between LAN ports to determine if they can form an EtherChannel, based on criteria such as port speed and trunking state. (Layer 2 EtherChannels also use VLAN numbers.) LAN ports can form an EtherChannel when they are in compatible LACP modes, as in the following examples:

- A LAN port in active mode can form an EtherChannel with another LAN port that is in active mode.
- A LAN port in active mode can form an EtherChannel with another LAN port in passive mode.
- A LAN port in passive mode cannot form an EtherChannel with another LAN port that is also in passive mode because neither port will initiate negotiation.

LACP uses the following parameters:

- LACP system priority—You must configure an LACP system priority on each device running LACP. The system priority can be configured automatically or through the command-line interface (CLI). LACP uses the system priority with the device MAC address to form the system ID and also during negotiation with other systems.
- LACP port priority—You must configure an LACP port priority on each port configured to use LACP. The port priority can be configured automatically or through the CLI. LACP uses the port priority to decide which ports should be put in standby mode when there is a hardware limitation that prevents all compatible ports from aggregating. LACP also uses the port priority with the port number to form the port identifier.
- LACP administrative key—LACP automatically configures an administrative key value on each port configured to use LACP. The administrative key defines the ability of a port to aggregate with other ports. A port's ability to aggregate with other ports is determined by the following:
 - · Port physical characteristics such as data rate, duplex capability, and point-to-point or shared medium
 - Configuration restrictions that you establish

On ports configured to use LACP, it tries to configure the maximum number of compatible ports in an EtherChannel, up to the maximum allowed by the hardware. To use the hot standby feature in the event a channel port fails, both ends of the LACP bundle must support the **lacp max-bundle** command.

As a control protocol, LACP uses the Slow Protocol Multicast address of 01-80-C2-00-00-02 to transmit LACP protocol data units (PDUs). Aside from LACP, the Slow Protocol linktype is to be utilized by operations, administration, and maintenance (OAM) packets, too. Subsequently, a subtype field is defined per the IEEE 802.3ad standard [1] (Annex 43B, section 4) differentiating LACP PDUs from OAM PDUs.

Note Only LACP is supported. PAgP is not supported.

Benefits of IEEE 802.3ad Link Bundling

- Increased network capacity without changing physical connections or upgrading hardware
- · Cost savings from the use of existing hardware and software for additional functions
- A standard solution that enables interoperability of network devices
- · Port redundancy without user intervention when an operational port fails

LACP Enhancements

The following LACP enhancements are supported:

- Four member links per LACP bundle.
- Link failover time of 250 milliseconds or less and a maximum link failover time of 2 seconds; port channels remain in the LINK UP state to eliminate reconvergence by the Spanning-Tree Protocol.
- Shutting down a port channel when the number of active links falls below the minimum threshold. In the port channel interface, a configurable option is provided to bring down the port channel interface when the number of active links falls below the minimum threshold. For the port-channel state to be symmetric on both sides of the channel, the peer must also be running LACP and have the same **lacp min-bundle** command setting.
- The IEEE Link Aggregation Group (LAG) MIB.

LACP for Gigabit Interfaces

The LACP (802.3ad) for Gigabit Interfaces feature bundles individual Ethernet links (Gigabit Ethernet or Ten Gigabit Ethernet) into a single logical link that provides the aggregate bandwidth of up to four physical links.

All LAN ports on a port channel must be the same speed and must all be configured as either Layer 2 or Layer 3 LAN ports. If a segment within a port channel fails, traffic previously carried over the failed link switches to the remaining segments within the port channel. Inbound broadcast and multicast packets on one segment in a port channel are blocked from returning on any other segment of the port channel.



The network device may impose its own limits on the number of bundled ports per port channel.

Guidelines for LACP for Gigabit Interfaces Configuration

Port channel interfaces that are configured improperly with LACP are disabled automatically to avoid network loops and other problems. To avoid configuration problems, observe these guidelines and restrictions:

- Every port added to a port channel must be configured identically. No individual differences in configuration are allowed.
- Maximum transmission units (MTUs) must be configured on only port channel interfaces; MTUs are
 propagated to the bundled ports.
- QoS and committed access rate (CAR) are applied at the port level. Access control lists (ACLs) are applied on port channels.
- MAC configuration is allowed only on port channels.
- Cisco Discovery Protocol enable is not supported on the port channel interface.
- All LAN ports in a port channel should be enabled. If you shut down a LAN port in a port channel, the shutdown is treated as a link failure and the traffic is transferred to one of the remaining ports in the port channel.
- Create a port channel interface using the interface port-channel command in global configuration mode.

- When an Ethernet interface has an IP address assigned, disable that IP address before adding the interface to the port channel. To disable an existing IP address, use the **no ip address** command in interface configuration mode.
- The **hold queue in** command is valid only on port channel interfaces. The **hold queue out** command is valid only on bundled ports.

Understanding LACP 1:1 Redundancy

The LACP 1:1 redundancy feature provides an EtherChannel configuration with one active link and fast switchover to a hot standby link.

To use LACP 1:1 redundancy, you configure an LACP EtherChannel with two ports (one active and one standby). If the active link goes down, the EtherChannel stays up and the system performs fast switchover to the hot standby link. When the failed link becomes operational again, the EtherChannel performs another fast switchover to revert to the original active link.

For the LACP 1:1 redundancy feature to work correctly (especially the fast switchover capability) the feature needs to be enabled at both ends of the link.

How to Configure IEEE 802.3ad Link Bundling

Enabling LACP

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface port-channel channel-number	Identifies the interface port channel and enters interface configuration mode.
	Example:	
	Device(config)# interface port-channel 10	
Step 4	exit	Returns to global configuration mode.
	Example:	
	Device(config-if)# exit	
Step 5	interface type slot/subslot/ port	Specifies the port to bundle.
	Example:	

	Command or Action	Purpose
	<pre>Device(config)# interface gigabitethernet 0/0/2</pre>	
Step 6	<pre>channel-group channel-group-number mode {active passive}</pre>	Configures the interface in a channel group and sets it as active.
	Example:	In active mode, the port will initiate negotiations
	<pre>Device(config-if)# channel-group 25 mode active</pre>	with other ports by sending LACP packets.
Step 7	end	Returns to privileged EXEC mode.
	Example:	
_	Device(config-if)# end	

Configuring a Port Channel

You must manually create a port channel logical interface. Perform this task to configure a port channel.

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface port-channel channel-number	Identifies the interface port channel and enters
	Example:	interface configuration mode.
	Device(config)# interface port-channel 10	
Step 4	lacp max-bundle max-bundles	Configures three active links on the port
	Example:	channel. The remaining links are in standby
	Device(config-if)# lacp max-bundle 3	links.
Step 5	end	Returns to privileged EXEC mode.
	Example:	
	Device(config-if)# end	
Step 6	show running-config interface port-channel	Displays the port channel configuration.
	group-number	
	Example:	

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Command or Action	Purpose
Device# show running-config interface port-channel 10	

Example

end

This example shows how to verify the configuration:

Device# show running-config interface port-channel 10

```
Building configuration...
Current configuration: : 110 bytes
!
interface Port-channel10
no negotiation auto
lacp max-bundle 3
```

Configuring the EtherChannel Min-Links Feature

The EtherChannel Min-Links feature is supported on LACP EtherChannels. This feature allows you to configure the minimum number of member ports that must be in the link-up state and bundled in the EtherChannel for the port channel interface to transition to the link-up state. You can use the EtherChannel Min-Links feature to prevent low-bandwidth LACP EtherChannels from becoming active. This feature also causes LACP EtherChannels to become inactive if they have too few active member ports to supply your required minimum bandwidth.

To configure the EtherChannel Min-Links feature, perform this task in interface configuration mode:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface port-channel group-number	Selects an LACP port channel interface.
	Example:	
	Device(config)# interface port-channel 10	

	Command or Action	Purpose
Step 4	lacp min-bundle number	Configures the minimum number of bundle
	Example:	ports in the EtherChannel for the port channel interface to transition to the link-up state.
	Device(config-if)# lacp min-bundle 2	Default is one.
Step 5	end	Exits configuration mode.
	Example:	
	Device(config-if)# end	
Step 6	show running-config interface port-channel group-number	Displays the port channel configuration.
	Example:	
	Device# show running-config interface port-channel 1	
Step 7	show interfaces port-channelgroup-number	
	Example:	
	Device(config)# show interfaces port-channel 1	

Configuration Examples

Note Although the EtherChannel Min-Links feature works correctly when configured only on one end of an EtherChannel, for best results, configure the same number of minimum links on both ends of the EtherChannel.

This example shows how to configure port-channel interface 1 to be inactive if fewer than 2 member ports are active in the EtherChannel:

```
Device> enable
Device# configure terminal
Device(config)# interface port-channel 1
Device(config-if)# lacp min-bundle 2
Device(config-if)# end
```

Configuring LACP (802.3ad) for Gigabit Interfaces

Perform this task to create a port channel with two bundled ports. You can configure a maximum of four bundled ports per port channel.

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface port-channel number	Specifies the port channel interface and enters
	Example:	interface configuration mode.
	Device(config)# interface port-channel 1	• <i>number</i> — Valid range is from 1 to 8.
Step 4	exit	Returns to global configuration mode.
	Example:	
	Device(config-if)# exit	
Step 5	interface type slot/subslot/ port	Specifies the port to bundle.
	Example:	
	Device(config)# interface gigabitethernet 0/0/2	
Step 6	<pre>channel-group channel-group-number mode {active passive}</pre>	Assigns the interface to a port channel group and sets the LACP mode.
	<pre>Example: Device(config-if)# channel-group 1 mode</pre>	• <i>channel-group-number</i> — Valid range is 1 to 8.
	active	• active —Places a port into an active negotiating state, in which the port initiates negotiations with other ports by sending LACP packets.
		• passive —Places a port into a passive negotiating state, in which the port responds to LACP packets it receives but does not initiate LACP negotiation. In this mode, the channel group attaches the interface to the bundle.
Step 7	exit	Returns to global configuration mode.
	Example:	
	Device(config-if)# exit	
Step 8	interface type slot/subslot/ port	Specifies the next port to bundle and places
	Example:	the CLI in interface configuration mode.

	Command or Action	Purpose
	Device(config)# interface gigabitethernet 0/0/4	
Step 9	channel-group channel-group-number mode {active passive}	Assigns the interface to the previously configured port channel group.
	<pre>Example: Device(config-if)# channel-group 1 mode active</pre>	 <i>channel-group-number</i> —Valid range is 1 to 8. active —Places a port into an active negotiating state, in which the port initiates negotiations with other ports by sending LACP packets. passive —Places a port into a passive negotiating state, in which the port responds to LACP packets it receives but does not initiate LACP negotiation. In this mode, the channel-group attaches the interface to the bundle.
Step 10	end	Returns to privileged EXEC mode.
	<pre>Example: Device(config-if)# end</pre>	

Example

```
Device> enable
Device# configure terminal
Device(config)# interface port-channel 1
Device(config-if)# interface gigabitethernet 0/0/2
Device(config-if)# no ip address
Device(config-if)# channel-group 1 mode active
Device(config-if)# exit
Device(config)# interface gigabitethernet 0/0/4
Device(config-if)# no ip address
```

Device(config-if) # channel-group 1 mode active

Device(config-if) # end

Configuring LACP 1:1 Redundancy with Fast-Switchover

For the LACP 1:1 redundancy feature, the LACP EtherChannel must contain exactly two links, of which only one is active. The link with the lower port priority number (and therefore a higher priority) will be the active link, and the other link will be in a hot standby state. The LACP max-bundle must be set to 1.

To configure the LACP 1:1 redundancy feature, perform this task in interface configuration mode:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface port-channel group-number	Selects an LACP port channel interface.
	Example:	
	Device(config)# interface port-channel 10	
Step 4	lacp fast-switchover	Enables the fast switchover feature for this
	Example:	EtherChannel.
	Device(config-if)# lacp fast-switchover	
Step 5	lacp max-bundle max-bundles	Sets the maximum number of active member
	Example:	
	Device(config-if)# lacp max-bundle 1	member ports should be 1.
Step 6	end	Exits configuration mode.
	Example:	
	Device(config-if)# end	
Step 7	show running-config interface port-channel group-number	Displays the port channel configuration.
	Example:	
	Device# show running-config interface port-channel 10	
Step 8	show etherchannel summary	
	Example:	
	Device(config) # show etherchannel summary	

Example



Note

For the LACP 1:1 redundancy feature, both ends of the EtherChannel must be enabled.

This example shows how to configure an LACP EtherChannel with 1:1 redundancy. Because GigabitEthernet 0/0/0 is configured with a higher port priority number (and therefore a lower priority) than the default of 32768, it will be the standby port.

```
Device> enable
Device# configure terminal
Device(config)# lacp system-priority 33000
Device(config)# interface range gigabitEthernet 0/0/0-1
Device(config)# interface gigabitEthernet 0/0/0
Device(config)# interface gigabitEthernet 0/0/0
Device(config)# interface port-priority 33000
Device(config)# interface port-channel 1
Device(config-if)# lacp fast-switchover
Device(config-if)# lacp max-bundle 1
Device(config-if)# end
```

Setting LACP System Priority and Port Priority

Perform this task to set the LACP system priority and port priority. The system ID is the combination of the LACP system priority and the MAC address of a device. The port identifier is the combination of the port priority and port number.

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	lacp system-priority priority	Sets the system priority.
	Example:	
	Device(config)# lacp system-priority 200	
Step 4	interface slot/subslot/ port	Specifies the bundled port on which to set the
	Example:	LACP port priority and enters interface
	Device(config)# interface gigabitethernet 0/1/1	configuration mode.

	Command or Action	Purpose
Step 5	lacp port-priority priority	Specifies the priority for the physical interface.
	Example:	• <i>priority</i> —Valid range is from 1 to 65535.
	Device(config-if)# lacp port-priority 500	The higher the number, the lower the priority.
Step 6	end	Returns to privileged EXEC mode.
	Example:	
	Device(config-if)# end	
Step 7	show lacp sys-id	Displays the system ID (a combination of the
	Example:	system priority and the MAC address of the
	Device# show lacp sys-id	

Examples

```
Device> enable
Device# configure terminal
Device(config)# lacp system-priority 200
Device(config)# interface gigabitethernet 0/1/1
Device(config-if)# lacp port-priority 500
Device(config-if)# end
```

This example shows how to verify the LACP configuration:

Device# **show lacp sys-id** 200.abdc.abcd.abcd

Adding and Removing Interfaces from a Link Bundle

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface type slot/subslot/port	Configures a Gigabit Ethernet interface.
	Example:	
	Device(config)# interface gigabitethernet 0/0/5	

	Command or Action	Purpose
Step 4	channel-group channel-group-number mode {active passive}	Adds an interface to a channel group and enters interface configuration mode.
	<pre>Example: Device(config-if)# channel-group 5 mode active</pre>	• In this instance, the interface from Step 3 is added.
Step 5	<pre>no channel-group channel-group-number Example: Device(config-if)# no channel-group 5</pre>	Removes the Gigabit Ethernet interface from channel group.
Step 6	end Example: Device(config-if)# end	Returns to privileged EXEC mode.

Removing a Channel Group from a Port

Perform this task to remove a Gigabit Ethernet port channel group from a physical port.

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example: Device# configure terminal	
Step 3	<pre>no interface port-channel number Example: Device(config)# no interface port-channel 1</pre>	Removes the specified port channel group from a physical port. • <i>number</i> —Valid range is from 1 to 64.
Step 4	end Example: Device(config)# end	Returns to privileged EXEC mode.

Example

```
Device> enable
Device# configure terminal
Device(config)# no interface port-channel 1
Device(config)# end
```

Monitoring LACP Status

Procedure

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	show lacp {number counters internal neighbor sys-id}	Displays internal device information.
	Example:	
	Device# show lacp internal	

Displaying Gigabit EtherChannel Information

To display Gigabit Ethernet port channel information, use the **show interfaces port-channel** command in user EXEC mode or privileged EXEC mode. The following example shows information about port channels configured on ports 0/2 and 0/3. The default MTU is set to 1500 bytes.

```
Device# show interfaces port-channel 1
Port-channell is up, line protocol is up
Hardware is GEChannel, address is 0013.19b3.7748 (bia 0000.0000.0000)
MTU 1500 bytes, BW 2000000 Kbit, DLY 10 usec,
reliability 255/255, txload 1/255, rxload 1/255
Encapsulation ARPA, loopback not set
Keepalive set (10 sec)
ARP type: ARPA, ARP Timeout 04:00:00
No. of active members in this channel: 2
Member 0 : GigabitEthernet0/0/3 , Full-duplex, 1000Mb/s Member 1 : GigabitEthernet0/1/7 ,
Full-duplex, 1000Mb/s
Last input 00:00:05, output never, output hang never
Last clearing of "show interface" counters 00:04:40
Input queue: 0/75/0/0 (size/max/drops/flushes); Total output drops: 0
Interface Port-channell queueing strategy: PXF First-In-First-Out
Output queue 0/8192, 0 drops; input queue 0/75, 0 drops
5 minute input rate 0 bits/sec, 0 packets/sec
5 minute output rate 0 bits/sec, 0 packets/sec
0 packets input, 0 bytes, 0 no buffer
Received 0 broadcasts (0 IP multicasts)
0 runts, 0 giants, 0 throttles
0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored
0 watchdog, 0 multicast, 0 pause input
3 packets output, 180 bytes, 0 underruns
0 output errors, 0 collisions, 0 interface resets
0 babbles, 0 late collision, 0 deferred
0 lost carrier, 0 no carrier, 0 PAUSE output
0 output buffer failures, 0 output buffers swapped out
```

The table below describes the significant fields shown in the display.

Field	Description
Port-channel1 is up, line protocol is up	Indicates the bundle interface is currently active and can transmit and receive or it has been taken down by an administrator.
Hardware is	Hardware type (Gigabit EtherChannel).
address is	Address being used by the interface.
MTU	Maximum transmission unit of the interface.
BW	Bandwidth of the interface, in kilobits per second.
DLY	Delay of the interface, in microseconds.
reliability	Reliability of the interface as a fraction of 255 (255/255 is 100 percent reliability), calculated as an exponential average over 5 minutes.
tx load rxload	Transmit and receive load on the interface as a fraction of 255 (255/255 is completely saturated), calculated as an exponential average over 5 minutes. The calculation uses the value from the bandwidth interface configuration command.
Encapsulation	Encapsulation type assigned to the interface.
loopback	Indicates if loopbacks are set.
keepalive	Indicates if keepalives are set.
ARP type	Address Resolution Protocol (ARP) type on the interface.
ARP Timeout	Number of hours, minutes, and seconds an ARP cache entry stays in the cache.
No. of active members in this channel	Number of bundled ports (members) currently active and part of the port channel group.
Member < <i>no.</i> > Gigabit Ethernet: < <i>no.</i> / <i>no.</i> / <i>no.</i> >	Number of the bundled port and associated Gigabit Ethernet port channel interface.
Last input	Number of hours, minutes, and seconds since the last packet was successfully received by an interface and processed locally on the Device. Useful for knowing when a dead interface failed. This counter is updated only when packets are process-switched, not when packets are fast-switched.
output	Number of hours, minutes, and seconds since the last packet was successfully transmitted by an interface. This counter is updated only when packets are process-switched, not when packets are fast-switched.
output hang	Number of hours, minutes, and seconds since the interface was last reset because of a transmission that took too long. When the number of hours in any of the "last" fields exceeds 24 hours, the number of days and hours is printed. If that field overflows, asterisks are printed.

Table 1: show interfaces port-channel Field Descriptions

Field	Description
last clearing	Time at which the counters that measure cumulative statistics (such as number of bytes transmitted and received) shown in this report were last reset to zero. Variables that might affect routing (for example, load and reliability) are not cleared when the counters are cleared.
	*** indicates that the elapsed time is too long to be displayed.
	0:00:00 indicates that the counters were cleared more than 231 ms and less than 232 ms ago.
Input queue	Number of packets in the input queue and the maximum size of the queue.
Queueing strategy	First-in, first-out queueing strategy (other queueing strategies you might see are priority-list, custom-list, and weighted fair).
Output queue	Number of packets in the output queue and the maximum size of the queue.
5 minute input rate 5 minute output rate	Average number of bits and packets received or transmitted per second in the last 5 minutes.
packets input	Total number of error-free packets received by the system.
bytes (input)	Total number of bytes, including data and MAC encapsulation, in the error-free packets received by the system.
no buffer	Number of received packets discarded because there was no buffer space in the main system. Broadcast storms on Ethernet lines and bursts of noise on serial lines are often responsible for no input buffer events.
broadcasts	Total number of broadcast or multicast packets received by the interface.
runts	Number of packets that are discarded because they are smaller than the minimum packet size for the medium.
giants	Number of packets that are discarded because they exceed the maximum packet size for the medium.
input errors	Total number of no buffer, runts, giants, cyclic redundancy checks (CRCs), frame, overrun, ignored, and terminated counts. Other input-related errors can also increment the count, so that this sum might not balance with the other counts.
CRC	CRC generated by the originating LAN station or far-end device does not match the checksum calculated from the data received. On a LAN, this usually indicates noise or transmission problems on the LAN interface or the LAN bus. A high number of CRCs is usually the result of collisions or a station transmitting bad data. On a serial link, CRCs usually indicate noise, gain hits or other transmission problems on the data link.
frame	Number of packets received incorrectly having a CRC error and a noninteger number of octets. On a serial line, this is usually the result of noise or other transmission problems.

Field	Description
overrun	Number of times the serial receiver hardware was unable to pass received data to a hardware buffer because the input rate exceeded the receiver's capacity for handling the data.
ignored	Number of received packets ignored by the interface because the interface hardware ran low on internal buffers. These buffers are different than the system buffers mentioned previously in the buffer description. Broadcast storms and bursts of noise can cause the ignored count to be incremented.
watchdog	Number of times the watchdog receive timer expired.
multicast	Number of multicast packets received.
packets output	Total number of messages transmitted by the system.
bytes (output)	Total number of bytes, including data and MAC encapsulation, transmitted by the system.
underruns	Number of times that the far-end transmitter has been running faster than the near-end Device's receiver can handle.
output errors	Sum of all errors that prevented the final transmission of datagrams out of the interface being examined. Note that this might not balance with the sum of the enumerated output errors, as some datagrams can have more than one error, and others can have errors that do not fall into any of the specifically tabulated categories.
collisions	Number of messages retransmitted because of an Ethernet collision. A packet that collides is counted only once in output packets.
interface resets	Number of times an interface has been completely reset. This can happen if packets queued for transmission were not sent within a certain interval. If the system notices that the carrier detect line of an interface is up but the line protocol is down, the system periodically resets the interface in an effort to restart that interface. Interface resets can also occur when an unrecoverable interface processor error occurred, or when an interface is looped back or shut down.
babbles	The transmit jabber timer expired.
late collision	Number of late collisions. Late collision happens when a collision occurs after transmitting the preamble. The most common cause of late collisions is that your Ethernet cable segments are too long for the speed at which you are transmitting.
deferred	Indicates that the chip had to defer while ready to transmit a frame because the carrier was asserted.
lost carrier	Number of times the carrier was lost during transmission.
no carrier	Number of times the carrier was not present during the transmission.
PAUSE output	Not supported.

Field	Description
output buffer failures	Number of times that a packet was not output from the output hold queue because of a shortage of shared memory.
output buffers swapped out	Number of packets stored in main memory when the output queue is full; swapping buffers to main memory prevents packets from being dropped when output is congested. The number is high when traffic is bursty.

Configuration Examples for IEEE 802.3ad Link Bundling

Example: Configuring LACP for Gigabit Interfaces

The following example shows how to configure Gigabit Ethernet ports into port channel 1 with LACP parameters.

```
Device> enable
Device# configure terminal
Device(config)# lacp system-priority 65535
Device(config)# interface port-channel 1
Device(config-if)# lacp max-bundle 1
Device(config-if)# exit
Device(config)#
Device(config-if)# no ip address
Device(config-if)# lacp port-priority 100
Device(config-if)# channel-group 1 mode passive
Device(config-if)# lacp port-priority 200
Device(config-if)# channel-group 1 mode passive
Device(config-if)# end
```

Example Associating a Channel Group with a Port Channel

This example shows how to configure channel group number 5 and include it in the channel group.

```
Device1# configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Device1(config) # interface port 5
Device1(config-if)#
*Aug 20 17:06:14.417: %LINEPROTO-5-UPDOWN: Line protocol on Interface Port-channel5, changed
state to down
*Aug 20 17:06:25.413: %LINK-3-UPDOWN: Interface Port-channel5, changed state to down
Device1(config-if)#
Device1(config-if) # interface gigabitethernet 0/0/2
Device1(config-if) # channel-group 5 mode active
Device1(config-if)#
*Aug 20 17:07:43.713: %LINK-3-UPDOWN: Interface GigabitEthernet0/0/2, changed state to down
*Aug 20 17:07:44.713: %LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0/2,
changed state to down
*Aug 20 17:07:45.093: %C10K ALARM-6-INFO: ASSERT CRITICAL GigE 0/0/2 Physical Port Link
Down
*Aug 20 17:07:45.093: %C10K ALARM-6-INFO: CLEAR CRITICAL GigE 0/0/2 Physical Port Link Down
```

```
*Aug 20 17:07:47.093: %LINK-3-UPDOWN: Interface GigabitEthernet0/0/2, changed state to up
*Aug 20 17:07:48.093: %LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0/2,
changed state to up
*Aug 20 17:07:48.957: GigabitEthernet0/0/2 added as member-1 to port-channel5
*Aug 20 17:07:51.957: %LINEPROTO-5-UPDOWN: Line protocol on Interface Port-channel5, changed
state to up
Device1(config-if) # end
Device1#
*Aug 20 17:08:00.933: %SYS-5-CONFIG I: Configured from console by console
Device1# show etherchannel summary
Flags: D - down P/bndl - bundled in port-channel
       I - stand-alone \ensuremath{\mathsf{s}}\xspace/\ensuremath{\mathsf{s}}\xspace - suspended
       H - Hot-standby (LACP only)
       R - Layer3 S - Layer2
       U - in use
                       f - failed to allocate aggregator
       M - not in use, minimum links not met
       u - unsuitable for bundling
        w - waiting to be aggregated
       d - default port
Number of channel-groups in use: 1
Number of aggregators:
                                1
Group Port-channel Protocol
                              Ports
LACP
                                Te0/3/0(bndl) Te0/3/1(hot-sby)
1
      Pol(RU)
RU - L3 port-channel UP State
SU - L2 port-channel UP state
P/bndl - Bundled
S/susp - Suspended
Device1# show running-config int pol
Building configuration ...
Current configuration : 87 bytes
interface Port-channel1
no ip address
lacp fast-switchover
lacp max-bundle 1
end
Device1# show lacp internal
Flags: S - Device is requesting Slow LACPDUs
       F - Device is requesting Fast LACPDUs
       A - Device is in Active mode
                                        P - Device is in Passive mode
Channel group 5
                                        Admin
                           LACP port
                                                                       Port.
                                                   Oper
                                                           Port
Port
        Flags State Priority
                                        Key
                                                   Key
                                                         Number
                                                                       State
Gi0/0/7 SA bndl
                          32768
                                         0x5
                                                  0x5
                                                          0x43
                                                                       0x3D
Device1# show interface port 5
Port-channel5 is up, line protocol is up
  Hardware is GEChannel, address is 0014.a93d.4aa8 (bia 0000.0000.0000)
 MTU 1500 bytes, BW 1000000 Kbit, DLY 10 usec,
    reliability 255/255, txload 1/255, rxload 1/255
  Encapsulation ARPA, loopback not set
  Keepalive set (10 sec)
  ARP type: ARPA, ARP Timeout 04:00:00
   No. of active members in this channel: 1
```

Member 0 : GigabitEthernet0/0/2 , Full-duplex, 1000Mb/s Last input 00:00:05, output never, output hang never Last clearing of "show interface" counters never Input queue: 0/75/0/0 (size/max/drops/flushes); Total output drops: 0 Interface Port-channel5 queueing strategy: PXF First-In-First-Out Output queue 0/8192, 0 drops; input queue 0/75, 0 drops 5 minute input rate 0 bits/sec, 0 packets/sec 5 minute output rate 0 bits/sec, 0 packets/sec 0 packets input, 0 bytes, 0 no buffer Received 0 broadcasts (0 IP multicasts) 0 runts, 0 giants, 0 throttles 0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored 0 watchdog, 0 multicast, 0 pause input 9 packets output, 924 bytes, 0 underruns 0 output errors, 0 collisions, 0 interface resets 0 babbles, 0 late collision, 0 deferred 0 lost carrier, 0 no carrier, 0 PAUSE output 0 output buffer failures, 0 output buffers swapped out

Example Adding and Removing Interfaces from a Bundle

The following example shows how to add an interface to a bundle:

```
Device1# show lacp internal
Flags: S - Device is requesting Slow LACPDUs
        F - Device is requesting Fast LACPDUs
       A - Device is in Active mode
                                         P - Device is in Passive mode
Channel group 5
                           LACP port
                                        Admin
                                                   Oper
                                                           Port
                                                                       Port
         Flags State
Port.
                           Priority
                                         Key
                                                   Key
                                                           Number
                                                                       State
Gi0/0/7
         SA
                 bndl
                           32768
                                         0x5
                                                   0x5
                                                           0x43
                                                                       0x3D
Device1# configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Device1(config) # interface gigabitethernet 0/0/5
Device1(config-if) # channel-group 5 mode active
Device1(config-if)#
*Aug 20 17:10:19.057: %LINK-3-UPDOWN: Interface GigabitEthernet0/0/5, changed state to down
*Aug 20 17:10:19.469: %C10K ALARM-6-INFO: ASSERT CRITICAL GigE 0/0/5 Physical Port Link
Down
*Aug 20 17:10:19.473: %C10K ALARM-6-INFO: CLEAR CRITICAL GigE 0/0/5 Physical Port Link Down
*Aug 20 17:10:21.473: %LINK-3-UPDOWN: Interface GigabitEthernet0/0/5, changed state to up
*Aug 20 17:10:21.473: GigabitEthernet0/0/7 taken out of port-channel5
*Aug 20 17:10:23.413: GigabitEthernet0/0/5 added as member-1 to port-channel5
*Aug 20 17:10:23.473: %LINK-3-UPDOWN: Interface Port-channel5, changed state to up
Device1(config-if)# end
Device1#
*Aug 20 17:10:27.653: %SYS-5-CONFIG I: Configured from console by console
*Aug 20 17:11:40.717: GigabitEthernet0/0/7 added as member-2 to port-channel5
Device1# show lacp internal
Flags: S - Device is requesting Slow LACPDUs
       F - Device is requesting Fast LACPDUs
                                         P - Device is in Passive mode
       A - Device is in Active mode
Channel group 5
                           LACP port
                                                   Oper
                                                           Port.
                                                                       Port
                                         Admin
         Flags
                 State
Port
                           Priority
                                        Kev
                                                   Kev
                                                           Number
                                                                       State
                           32768
                                                          0x43
Gi0/0/7
         SA
                                                   0x5
                 bndl
                                         0x5
                                                                       0×3D
Gi0/0/7
         SA
                 bndl
                           32768
                                         0x5
                                                   0x5
                                                           0x42
                                                                       0x3D
Device1#
Device1# show interface port 5
Port-channel5 is up, line protocol is up
```

```
Hardware is GEChannel, address is 0014.a93d.4aa8 (bia 0000.0000.0000)
MTU 1500 bytes, BW 2000000 Kbit, DLY 10 usec,
   reliability 255/255, txload 1/255, rxload 1/255
Encapsulation ARPA, loopback not set
Keepalive set (10 sec)
ARP type: ARPA, ARP Timeout 04:00:00
  No. of active members in this channel: 2
      Member 0 : GigabitEthernet0/0/5 , Full-duplex, 1000Mb/s <---- added to port channel
bundle
      Member 1 : GigabitEthernet0/0/7 , Full-duplex, 1000Mb/s
Last input 00:00:00, output never, output hang never
Last clearing of "show interface" counters never
Input queue: 0/150/0/0 (size/max/drops/flushes); Total output drops: 0
Interface Port-channel5 queueing strategy: PXF First-In-First-Out
Output queue 0/8192, 0 drops; input queue 0/150, 0 drops
5 minute input rate 0 bits/sec, 0 packets/sec
5 minute output rate 0 bits/sec, 0 packets/sec
   0 packets input, 0 bytes, 0 no buffer
   Received 0 broadcasts (0 IP multicasts)
   0 runts, 0 giants, 0 throttles
   0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored
   0 watchdog, 0 multicast, 0 pause input
   104 packets output, 8544 bytes, 0 underruns
   0 output errors, 0 collisions, 0 interface resets
   0 babbles, 0 late collision, 0 deferred
   0 lost carrier, 0 no carrier, 0 PAUSE output
   0 output buffer failures, 0 output buffers swapped out
```

The following example shows how to remove an interface from a bundle:

```
Device1# configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Device1(config) # interface gigabitethernet 0/0/7
Device1(config-if) # no channel-group 5 mode active
Device1(config-if)#
*Aug 20 17:15:49.433: GigabitEthernet0/0/7 taken out of port-channel5
*Aug 20 17:15:49.557: %C10K ALARM-6-INFO: ASSERT CRITICAL GigE 0/0/5 Physical Port Link
Down
*Aug 20 17:15:50.161: %C10K ALARM-6-INFO: CLEAR CRITICAL GigE 0/0/5 Physical Port Link Down
*Aug 20 17:15:51.433: %LINK-3-UPDOWN: Interface GigabitEthernet0/0/7, changed state to down
*Aug 20 17:15:52.433: %LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0/7,
changed state to down
Device1(config-if) # end
Device1#
*Aug 20 17:15:58.209: %SYS-5-CONFIG I: Configured from console by console
Device1#
*Aug 20 17:15:59.257: %C10K ALARM-6-INFO: ASSERT CRITICAL GigE 0/0/7 Physical Port Link
Down
*Aug 20 17:15:59.257: %C10K ALARM-6-INFO: CLEAR CRITICAL GigE 0/0/7 Physical Port Link Down
Device1#
*Aug 20 17:16:01.257: %LINK-3-UPDOWN: Interface GigabitEthernet0/0/7, changed state to up
*Aug 20 17:16:02.257: %LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0/7,
changed state to up
Device1# show lacp internal
Flags: S - Device is requesting Slow LACPDUs
        F - Device is requesting Fast LACPDUs
        A - Device is in Active mode
                                          P - Device is in Passive mode
Channel group 5
                            LACP port
                                          Admin
                                                    Oper
                                                            Port
                                                                        Port
         Flags
                 State
Port.
                            Priority
                                         Key
                                                    Key
                                                            Number
                                                                        State
Gi0/0/5
         SA
                 bndl
                            32768
                                          0x5
                                                    0x5
                                                            0x42
                                                                        0x3D
```

Example Monitoring LACP Status

The following example shows LACP activity that you can monitor by using the show lacp command.

```
Device1# show lacp internal
Flags: S - Device is requesting Slow LACPDUs
      F - Device is requesting Fast LACPDUs
      A - Device is in Active mode P - Device is in Passive mode
Channel group 5
                      LACP port Admin
                                          Oper Port
                                                         Port
      Flags State Priority Key
Port.
                                          Key Number
                                                          State
Gi0/0/5 SA bndl 32768
                                 0x5
                                          0x5
                                                0x42
                                                          0x3D
Device1# show lacp 5 counters
       LACPDUS Marker Marker Response
Sent Recv Sent Recv Sent Recv
                                                 LACPDUs
                                                 Pkts Err
Port
_____
Channel group: 5
Gi0/0/5 21
              18
                     0
                            0
                               0
                                         0
                                                  0
Device1# show lacp 5 internal
Flags: S - Device is requesting Slow LACPDUs
      F - Device is requesting Fast LACPDUs
      A - Device is in Active mode P - Device is in Passive mode
Channel group 5
                      LACP port
                                          Oper
                                 Admin
                                                 Port
                                                          Port
                      Priority
      Flags State
                   Pric
32768
                                 Key
∩⊽5
                                                 Number
Port
                                          Key
                                                          State
                                         0x5
Gi0/0/5 SA bndl
                                                0x42
                                 0x5
                                                         0x3D
Device1# show lacp 5 neighbor
Flags: S - Device is requesting Slow LACPDUs
     F - Device is requesting Fast LACPDUs
      A - Device is in Active mode P - Device is in Passive mode
Channel group 5 neighbors
Partner's information:
       Partner Partner LACP Partner Partner Partner Partner
                                                          Partner
PortFlagsStatePort Priority Admin Key Oper Key Port Number Port StateGi0/0/5SP327680011.2026.730011s0x10x140x3C
                                                     0x3C
                      0011.2026.7300 11s 0x1 0x14
Device1# show lacp counters
        LACPDUs Marker
                                Marker Response LACPDUs
                    Sent Recv Sent Recv
Port
        Sent Recv
                                                Pkts Err
_____
Channel group: 5
                     0 0 0
                                       0
                                                 0
Gi0/0/5 23
               20
Device1# show lacp sys-id
32768,0014.a93d.4a00
```

Example: Displaying Port-Channel Interface Information

The following example shows how to display the configuration of port-channel interface 1.

```
Device# show interface port-channel 1
Port-channel1 is up, line protocol is up
Hardware is GEChannel, address is 0013.19b3.7748 (bia 0000.0000.0000)
MTU 1500 bytes, BW 2000000 Kbit, DLY 10 usec,
reliability 255/255, txload 1/255, rxload 1/255
Encapsulation ARPA, loopback not set
Keepalive set (10 sec)
ARP type: ARPA, ARP Timeout 04:00:00
No. of active members in this channel: 2
Member 0 : GigabitEthernet0/0/3 , Full-duplex, 1000Mb/s Member 1 : GigabitEthernet0/0/7 ,
Full-duplex, 1000Mb/s
Last input 00:00:05, output never, output hang never
Last clearing of "show interface" counters 00:04:40
Input queue: 0/75/0/0 (size/max/drops/flushes); Total output drops: 0
```

Interface Port-channell queueing strategy: PXF First-In-First-Out
Output queue 0/8192, 0 drops; input queue 0/75, 0 drops
5 minute input rate 0 bits/sec, 0 packets/sec
5 minute output rate 0 bits/sec, 0 packets/sec
0 packets input, 0 bytes, 0 no buffer
Received 0 broadcasts (0 IP multicasts)
0 runts, 0 giants, 0 throttles
0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored
0 watchdog, 0 multicast, 0 pause input
3 packets output, 180 bytes, 0 interface resets

- 0 babbles, 0 late collision, 0 deferred
- 0 lost carrier, 0 no carrier, 0 PAUSE output
- 0 output buffer failures, 0 output buffers swapped out