



## Protocol-Independent Features

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## Distributed Cisco Express Forwarding and Load-Balancing Scheme for CEF Traffic

The following sections provide information about distributed Cisco express forwarding (CEF) and load-balancing scheme for CEF traffic.

### Restrictions for Configuring a Load-Balancing Scheme for CEF Traffic

- You must globally configure load balancing on device or device stack members in the same way.
- Per-packet load balancing for CEF traffic is not supported.

### Information About Cisco Express Forwarding

Cisco Express Forwarding (CEF) is a Layer 3 IP switching technology used to optimize network performance. CEF implements an advanced IP look-up and forwarding algorithm to deliver maximum Layer 3 switching performance. CEF is less CPU-intensive than fast switching route caching, allowing more CPU processing power to be dedicated to packet forwarding. In a switch stack, the hardware uses distributed CEF (dCEF) in the stack. In dynamic networks, fast switching cache entries are frequently invalidated because of routing changes, which can cause traffic to be process switched using the routing table, instead of fast switched using the route cache. CEF and dCEF use the Forwarding Information Base (FIB) lookup table to perform destination-based switching of IP packets.

The two main components in CEF and dCEF are the distributed FIB and the distributed adjacency tables.

- The FIB is similar to a routing table or information base and maintains a mirror image of the forwarding information in the IP routing table. When routing or topology changes occur in the network, the IP routing table is updated, and those changes are reflected in the FIB. The FIB maintains next-hop address information based on the information in the IP routing table. Because the FIB contains all known routes that exist in the routing table, CEF eliminates route cache maintenance, is more efficient for switching traffic, and is not affected by traffic patterns.
- Nodes in the network are said to be adjacent if they can reach each other with a single hop across a link layer. CEF uses adjacency tables to prepend Layer 2 addressing information. The adjacency table maintains Layer 2 next-hop addresses for all FIB entries.

Because the switch or switch stack uses Application Specific Integrated Circuits (ASICs) to achieve Gigabit-speed line rate IP traffic, CEF or dCEF forwarding applies only to the software-forwarding path, that is, traffic that is forwarded by the CPU.

## CEF Load-Balancing Overview

CEF load balancing allows you to optimize resources by distributing traffic over multiple paths. CEF load balancing works based on a combination of source and destination packet information.

You can configure load balancing on a per-destination. Because load-balancing decisions are made on the outbound interface, load balancing must be configured on the outbound interface.

## Per-Destination Load Balancing for CEF Traffic

Per-destination load balancing allows the device to use multiple paths to achieve load sharing across multiple source-destination host pairs. Packets for a given source-destination host pair are guaranteed to take the same path, even if multiple paths are available. Traffic streams destined for different pairs tend to take different paths.

Per-destination load balancing is enabled by default when you enable CEF. To use per-destination load balancing, you do not perform any additional tasks once CEF is enabled. Per-destination is the load-balancing method of choice for most situations.

Because per-destination load balancing depends on the statistical distribution of traffic, load sharing becomes more effective as the number of source-destination host pairs increases.

You can use per-destination load balancing to ensure that packets for a given host pair arrive in order. All packets intended for a certain host pair are routed over the same link (or links).

## Load-Balancing Algorithms for CEF Traffic

The following load-balancing algorithms are provided for use with CEF traffic. Select a load-balancing algorithm with the **ip cef load-sharing algorithm** command.

- Original algorithm—The original load-balancing algorithm produces distortions in load sharing across multiple devices because the same algorithm was used on every device. Depending on your network environment, you should select the algorithm.
- Universal algorithm—The universal load-balancing algorithm allows each device on the network to make a different load sharing decision for each source-destination address pair, which resolves load-sharing imbalances. The device is set to perform universal load sharing by default.

## How to Configure Cisco Express Forwarding

CEF or distributed CEF is enabled globally by default. If for some reason it is disabled, you can re-enable it by using the `ip cef` or `ip cef distributed` global configuration command.

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	<b>configure terminal</b> <b>Example:</b>  Device# <code>configure terminal</code>	Enters global configuration mode.
<b>Step 2</b>	<b>ip cef</b> <b>Example:</b>  Device(config)# <code>ip cef</code>	Enables CEF operation on a non-stacking switch.  Go to Step 4.
<b>Step 3</b>	<b>ip cef distributed</b> <b>Example:</b>  Device(config)# <code>ip cef distributed</code>	Enables CEF operation on a active switch.
<b>Step 4</b>	<b>interface <i>interface-id</i></b> <b>Example:</b>  Device(config)# <code>interface</code> <code>gigabitethernet 1/0/1</code>	Enters interface configuration mode, and specifies the Layer 3 interface to configure.
<b>Step 5</b>	<b>ip route-cache cef</b> <b>Example:</b>  Device(config-if)# <code>ip route-cache cef</code>	Enables CEF on the interface for software-forwarded traffic.  <b>Note</b> The <code>ip route-cache cef</code> command is enabled by default and it cannot be disabled.
<b>Step 6</b>	<b>end</b> <b>Example:</b>  Device(config-if)# <code>end</code>	Returns to privileged EXEC mode.
<b>Step 7</b>	<b>show ip cef</b> <b>Example:</b>  Device# <code>show ip cef</code>	Displays the CEF status on all interfaces.
<b>Step 8</b>	<b>show cef linecard [detail]</b> <b>Example:</b>	(Optional) Displays CEF-related interface information on a non-stacking switch.

	Command or Action	Purpose
	Device# <code>show cef linecard detail</code>	
<b>Step 9</b>	<b>show cef linecard</b> [ <i>slot-number</i> ] [ <b>detail</b> ] <b>Example:</b> Device# <code>show cef linecard 5 detail</code>	(Optional) Displays CEF-related interface information on a switch by stack member for all switches in the stack or for the specified switch.  (Optional) For <i>slot-number</i> , enter the stack member switch number.
<b>Step 10</b>	<b>show cef interface</b> [ <i>interface-id</i> ] <b>Example:</b> Device# <code>show cef interface gigabitethernet 1/0/1</code>	Displays detailed CEF information for all interfaces or the specified interface.
<b>Step 11</b>	<b>show adjacency</b> <b>Example:</b> Device# <code>show adjacency</code>	Displays CEF adjacency table information.
<b>Step 12</b>	<b>copy running-config startup-config</b> <b>Example:</b> Device# <code>copy running-config startup-config</code>	(Optional) Saves your entries in the configuration file.

## How to Configure a Load-Balancing for CEF Traffic

The following sections provide information on configuring load-balancing for CEF traffic.

### Enabling or Disabling CEF Per-Destination Load Balancing

To enable or disable CEF per-destination load balancing, perform the following procedure:

#### Procedure

	Command or Action	Purpose
<b>Step 1</b>	<b>enable</b> <b>Example:</b> Device# <code>enable</code>	Enters global configuration mode.
<b>Step 2</b>	<b>configure terminal</b> <b>Example:</b>	Enters global configuration mode.

	Command or Action	Purpose
	Device# <code>configure terminal</code>	
<b>Step 3</b>	<b>interface</b> <i>interface-id</i> <b>Example:</b> Device(config-if)# <code>interface gigabitethernet 1/0/1</code>	Enters interface configuration mode, and specifies the Layer 3 interface to configure.
<b>Step 4</b>	<b>[no] ip load-sharing per-destination</b> <b>Example:</b> Device(config-if)# <code>ip load-sharing per-destination</code>	Enables per-destination load balancing for CEF on the interface.  The <b>no ip load-sharing per-destination</b> command disables per-destination load balancing for CEF on the interface.
<b>Step 5</b>	<b>end</b> <b>Example:</b> Device(config-if)# <code>end</code>	Exits interface configuration mode and returns to privileged EXEC mode.

## Selecting a Tunnel Load-Balancing Algorithm for CEF Traffic

Select the tunnel algorithm when your network environment contains only a few source and destination pairs. The device is set to perform universal load sharing by default.

To select a tunnel load-balancing algorithm for CEF traffic, perform the following procedure:

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	<b>enable</b> <b>Example:</b> Device# <code>enable</code>	Enters global configuration mode.
<b>Step 2</b>	<b>configure terminal</b> <b>Example:</b> Device# <code>configure terminal</code>	Enters global configuration mode.
<b>Step 3</b>	<b>ip cef load-sharing algorithm {original   universal [<i>id</i>] }</b> <b>Example:</b> Device(config)# <code>ip cef load-sharing algorithm universal</code>	Selects a CEF load-balancing algorithm. <ul style="list-style-type: none"> <li>The <b>original</b> keyword sets the load-balancing algorithm to the original algorithm, based on a source IP and destination IP hash.</li> </ul>

	Command or Action	Purpose
		<ul style="list-style-type: none"> <li>The <b>universal</b> keyword sets the load-balancing algorithm to one that uses a source IP, destination IP, Layer 3 Protocol, Layer 4 source port, Layer 4 destination port and IPv6 flow label (for IPv6 traffic).</li> <li>The <i>id</i> argument is a fixed identifier.</li> </ul>
<b>Step 4</b>	<b>end</b>  <b>Example:</b>  Device(config)# <b>end</b>	Returns to privileged EXEC mode.

## Example: Enabling or Disabling CEF Per-Destination Load Balancing

Per-destination load balancing is enabled by default when you enable CEF. The following example shows how to disable per-destination load balancing:

```
Device> enable
Device# configure terminal
Device(config)# interface Ethernet1/0/1
Device(config-if)# no ip load-sharing per-destination
Device(config-if)# end
```

## Number of Equal-Cost Routing Paths

The following sections provide information about number of equal-cost routing paths.

### Information About Equal-Cost Routing Paths

When a router has two or more routes to the same network with the same metrics, these routes can be thought of as having an equal cost. The term parallel path is another way to see occurrences of equal-cost routes in a routing table. If a router has two or more equal-cost paths to a network, it can use them concurrently. Parallel paths provide redundancy in case of a circuit failure and also enable a router to load balance packets over the available paths for more efficient use of available bandwidth. Equal-cost routes are supported across switches in a stack.

Even though the router automatically learns about and configures equal-cost routes, you can control the maximum number of parallel paths supported by an IP routing protocol in its routing table. Although the switch software allows a maximum of 32 equal-cost routes, the switch hardware will never use more than 16 paths per route.

## How to Configure Equal-Cost Routing Paths

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	<b>enable</b> <b>Example:</b>  Device> <b>enable</b>	Enables privileged EXEC mode. Enter your password if prompted.
<b>Step 2</b>	<b>configure terminal</b> <b>Example:</b>  Device# <b>configure terminal</b>	Enters global configuration mode.
<b>Step 3</b>	<b>router {rip   ospf   eigrp}</b> <b>Example:</b>  Device(config)# <b>router eigrp</b>	Enters router configuration mode.
<b>Step 4</b>	<b>maximum-paths <i>maximum</i></b> <b>Example:</b>  Device(config-router)# <b>maximum-paths 2</b>	Sets the maximum number of parallel paths for the protocol routing table. The range is from 1 to 16; the default is 4 for most IP routing protocols, but only 1 for BGP.
<b>Step 5</b>	<b>end</b> <b>Example:</b>  Device(config-router)# <b>end</b>	Returns to privileged EXEC mode.
<b>Step 6</b>	<b>show ip protocols</b> <b>Example:</b>  Device# <b>show ip protocols</b>	Verifies the setting in the <i>Maximum path</i> field.
<b>Step 7</b>	<b>copy running-config startup-config</b> <b>Example:</b>  Device# <b>copy running-config startup-config</b>	(Optional) Saves your entries in the configuration file.

## Static Unicast Routes

The following sections provide information about static unicast routes.

## Information About Static Unicast Routes

Static unicast routes are user-defined routes that cause packets moving between a source and a destination to take a specified path. Static routes can be important if the router cannot build a route to a particular destination and are useful for specifying a gateway of last resort to which all unroutable packets are sent.

The switch retains static routes until you remove them. However, you can override static routes with dynamic routing information by assigning administrative distance values. Each dynamic routing protocol has a default administrative distance, as listed in Table 41-16. If you want a static route to be overridden by information from a dynamic routing protocol, set the administrative distance of the static route higher than that of the dynamic protocol.

**Table 1: Dynamic Routing Protocol Default Administrative Distances**

Route Source	Default Distance
Connected interface	0
Static route	1
Enhanced IRGP summary route	5
Internal Enhanced IGRP	90
IGRP	100
OSPF	110
Unknown	225

Static routes that point to an interface are advertised through RIP, IGRP, and other dynamic routing protocols, whether or not static **redistribute** router configuration commands were specified for those routing protocols. These static routes are advertised because static routes that point to an interface are considered in the routing table to be connected and hence lose their static nature. However, if you define a static route to an interface that is not one of the networks defined in a network command, no dynamic routing protocols advertise the route unless a **redistribute** static command is specified for these protocols.

When an interface goes down, all static routes through that interface are removed from the IP routing table. When the software can no longer find a valid next hop for the address specified as the forwarding router's address in a static route, the static route is also removed from the IP routing table.

## Configuring Static Unicast Routes

Static unicast routes are user-defined routes that cause packets moving between a source and a destination to take a specified path. Static routes can be important if the router cannot build a route to a particular destination and are useful for specifying a gateway of last resort to which all unroutable packets are sent.

Follow these steps to configure a static route:

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	<b>enable</b>	Enables privileged EXEC mode.



	Command or Action	Purpose
	<b>Example:</b>  Device> <b>enable</b>	<ul style="list-style-type: none"> <li>• Enter your password if prompted.</li> </ul>
<b>Step 2</b>	<b>configure terminal</b>  <b>Example:</b>  Device# <b>configure terminal</b>	Enters global configuration mode.
<b>Step 3</b>	<b>ip route prefix mask {address   interface} [distance]</b>  <b>Example:</b>  Device(config)# <b>ip route prefix mask gigabitethernet 1/0/4</b>	Establish a static route.
<b>Step 4</b>	<b>end</b>  <b>Example:</b>  Device(config)# <b>end</b>	Returns to privileged EXEC mode.
<b>Step 5</b>	<b>show ip route</b>  <b>Example:</b>  Device# <b>show ip route</b>	Displays the current state of the routing table to verify the configuration.
<b>Step 6</b>	<b>copy running-config startup-config</b>  <b>Example:</b>  Device# <b>copy running-config startup-config</b>	(Optional) Saves your entries in the configuration file.

### What to do next

Use the **no ip route prefix mask {address| interface}** global configuration command to remove a static route. The device retains static routes until you remove them.

## Default Routes and Networks

The following sections provides information about default routes and networks.

## Information About Default Routes and Networks

A router might not be able to learn the routes to all other networks. To provide complete routing capability, you can use some routers as smart routers and give the remaining routers default routes to the smart router. (Smart routers have routing table information for the entire internetwork.) These default routes can be dynamically learned or can be configured in the individual routers. Most dynamic interior routing protocols include a mechanism for causing a smart router to generate dynamic default information that is then forwarded to other routers.

If a router has a directly connected interface to the specified default network, the dynamic routing protocols running on that device generate a default route. In RIP, it advertises the pseudonetwork 0.0.0.0.

A router that is generating the default for a network also might need a default of its own. One way a router can generate its own default is to specify a static route to the network 0.0.0.0 through the appropriate device.

When default information is passed through a dynamic routing protocol, no further configuration is required. The system periodically scans its routing table to choose the optimal default network as its default route. In IGRP networks, there might be several candidate networks for the system default. Cisco routers use administrative distance and metric information to set the default route or the gateway of last resort.

If dynamic default information is not being passed to the system, candidates for the default route are specified with the **ip default-network** global configuration command. If this network appears in the routing table from any source, it is flagged as a possible choice for the default route. If the router has no interface on the default network, but does have a path to it, the network is considered as a possible candidate, and the gateway to the best default path becomes the gateway of last resort.

## How to Configure Default Routes and Networks

To configure default routes and networks, perform the following steps:

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	<b>configure terminal</b>  <b>Example:</b>  Device# <b>configure terminal</b>	Enters global configuration mode.
<b>Step 2</b>	<b>ip default-network</b> <i>network number</i>  <b>Example:</b>  Device(config)# <b>ip default-network 1</b>	Specifies a default network.
<b>Step 3</b>	<b>end</b>  <b>Example:</b>  Device(config)# <b>end</b>	Returns to privileged EXEC mode.
<b>Step 4</b>	<b>show ip route</b>  <b>Example:</b>	Displays the selected default route in the gateway of last resort display.

	Command or Action	Purpose
	Device# <code>show ip route</code>	
<b>Step 5</b>	<b>copy running-config startup-config</b>  <b>Example:</b>  Device# <code>copy running-config startup-config</code>	(Optional) Saves your entries in the configuration file.

## Multiple Next Hops

Prior to Cisco IOS XE 17.14.1, the Routing Information Base (RIB) did not have a dedicated YANG model to retrieve the route information. Users had to use the IETF routing and routing-state models to query the next hops for a given route or prefix information from a device. These IETF models, only provided information about a single next-hop per route; even if the route had more than one next hop.

In Cisco IOS XE 17.14.1, a new container is added under the *next-hop-options* choice node to retrieve all next-hops for a given route or prefix. Also, an *uptime* leaf node is added to provide the timestamp for each next hop.

When you query the routing-state model, if there are multiple next hops under a route, each next hop is listed with its index in the route.

The following is a sample RPC reply for a route with multiple next hops:

```
<rpc-reply xmlns="..." xmlns:nc="..." message-id="...">
  <data>
    <routing-state xmlns="urn:ietf:params:xml:ns:yang:ietf-routing">
      <routing-instance>
        <ribs>
          <rib>
            <routes>
              <route>
                <destination-prefix>172.16.1.0/24</destination-prefix>
                <route-preference>120</route-preference>
                <metric>1</metric>
                <next-hop>
                  <next-hop-list>
                    <next-hop>
                      <index>1</index>
                      <outgoing-interface>GigabitEthernet2</outgoing-interface>
                      <next-hop-address>10.1.1.2</next-hop-address>
                      <uptime>00:00:30</uptime>
                    </next-hop>
                    <next-hop>
                      <index>2</index>
                      <outgoing-interface>GigabitEthernet3</outgoing-interface>
                      <next-hop-address>10.2.1.2</next-hop-address>
                      <uptime>00:00:28</uptime>
                    </next-hop>
                  </next-hop-list>
                </next-hop>
                <source-protocol>rip</source-protocol>
                <active/>
              </route>
            </routes>
          </rib>
        </ribs>
      </routing-instance>
    </routing-state>
  </data>
</rpc-reply>
```

```

        </rib>
      </ribs>
    </routing-instance>
  </routing-state>
</data>
</rpc-reply>

```

When you query a route that only has a single next hop, the returned RPC will now have the next hop uptime (only for dynamic routing protocols).

The following is a sample RPC reply for a route with single next hop:

```

<rpc-reply xmlns="..." xmlns:nc="..." message-id="...">
  <data>
    <routing-state xmlns="urn:ietf:params:xml:ns:yang:ietf-routing">
      <routing-instance>
        <ribs>
          <rib>
            <routes>
              <route>
                <destination-prefix>172.16.1.0/24</destination-prefix>
                <route-preference>120</route-preference>
                <metric>1</metric>
                <next-hop>
                  <outgoing-interface>GigabitEthernet2</outgoing-interface>
                  <next-hop-address>10.1.1.2</next-hop-address>
                  <uptime>00:00:30</uptime>
                </next-hop>
                <source-protocol>rip</source-protocol>
                <active/>
              </route>
            </routes>
          </rib>
        </ribs>
      </routing-instance>
    </routing-state>
  </data>
</rpc-reply>

```

## Route Maps to Redistribute Routing Information

The following sections provide information about route maps to redistribute routing information.

### Information About Route Maps

The switch can run multiple routing protocols simultaneously, and it can redistribute information from one routing protocol to another. Redistributing information from one routing protocol to another applies to all supported IP-based routing protocols.

You can also conditionally control the redistribution of routes between routing domains by defining enhanced packet filters or route maps between the two domains. The **match** and **set** route-map configuration commands define the condition portion of a route map. The **match** command specifies that a criterion must be matched. The **set** command specifies an action to be taken if the routing update meets the conditions defined by the match command. Although redistribution is a protocol-independent feature, some of the **match** and **set** route-map configuration commands are specific to a particular protocol.

One or more **match** commands and one or more **set** commands follow a **route-map** command. If there are no **match** commands, everything matches. If there are no **set** commands, nothing is done, other than the match. Therefore, you need at least one **match** or **set** command.



**Note** A route map with no **set** route-map configuration commands is sent to the CPU, which causes high CPU utilization.

You can also identify route-map statements as **permit** or **deny**. If the statement is marked as a deny, the packets meeting the match criteria are sent back through the normal forwarding channels (destination-based routing). If the statement is marked as permit, set clauses are applied to packets meeting the match criteria. Packets that do not meet the match criteria are forwarded through the normal routing channel.

## How to Configure a Route Map

Although each of Steps 3 through 14 in the following section is optional, you must enter at least one **match** route-map configuration command and one **set** route-map configuration command.



**Note** The keywords are the same as defined in the procedure to control the route distribution.

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	<b>configure terminal</b> <b>Example:</b> Device# <b>configure terminal</b>	Enters global configuration mode.
<b>Step 2</b>	<b>route-map</b> <i>map-tag</i> [ <b>permit</b>   <b>deny</b> ] [ <i>sequence number</i> ] <b>Example:</b> Device (config)# <b>route-map rip-to-ospf permit 4</b>	Defines any route maps used to control redistribution and enter route-map configuration mode.  <i>map-tag</i> —A meaningful name for the route map. The <b>redistribute</b> router configuration command uses this name to reference this route map. Multiple route maps might share the same map tag name.  (Optional) If <b>permit</b> is specified and the match criteria are met for this route map, the route is redistributed as controlled by the set actions. If <b>deny</b> is specified, the route is not redistributed.  <i>sequence number</i> (Optional)—Number that indicates the position a new route map is to have in the list of route maps already configured with the same name.

	Command or Action	Purpose
<b>Step 3</b>	<b>match as-path</b> <i>path-list-number</i> <b>Example:</b> Device(config-route-map) # <b>match as-path</b> <b>10</b>	Matches a BGP AS path access list.
<b>Step 4</b>	<b>match community-list</b> <i>community-list-number</i> <b>[exact]</b> <b>Example:</b> Device(config-route-map) # <b>match</b> <b>community-list 150</b>	Matches a BGP community list.
<b>Step 5</b>	<b>match ip address</b> { <i>access-list-number</i>   <i>access-list-name</i> } [... <i>access-list-number</i>   ... <i>access-list-name</i> ] <b>Example:</b> Device(config-route-map) # <b>match ip</b> <b>address 5 80</b>	Matches a standard access list by specifying the name or number. It can be an integer from 1 to 199.
<b>Step 6</b>	<b>match metric</b> <i>metric-value</i> <b>Example:</b> Device(config-route-map) # <b>match metric</b> <b>2000</b>	Matches the specified route metric. The <i>metric-value</i> can be an EIGRP metric with a specified value from 0 to 4294967295.
<b>Step 7</b>	<b>match ip next-hop</b> { <i>access-list-number</i>   <i>access-list-name</i> } [... <i>access-list-number</i>   ... <i>access-list-name</i> ] <b>Example:</b> Device(config-route-map) # <b>match ip</b> <b>next-hop 8 45</b>	Matches a next-hop router address passed by one of the access lists specified (numbered from 1 to 199).
<b>Step 8</b>	<b>match tag</b> <i>tag value</i> [... <i>tag-value</i> ] <b>Example:</b> Device(config-route-map) # <b>match tag 3500</b>	Matches the specified tag value in a list of one or more route tag values. Each can be an integer from 0 to 4294967295.
<b>Step 9</b>	<b>match interface</b> <i>type number</i> [... <i>type-number</i> ] <b>Example:</b> Device(config-route-map) # <b>match</b> <b>interface gigabitethernet 1/0/1</b>	Matches the specified next hop route out one of the specified interfaces.
<b>Step 10</b>	<b>match ip route-source</b> { <i>access-list-number</i>   <i>access-list-name</i> } [... <i>access-list-number</i>   ... <i>access-list-name</i> ] <b>Example:</b> Device(config-route-map) # <b>match ip</b> <b>route-source 5 80</b>	Matches the address specified by the specified advertised access lists.

	Command or Action	Purpose
	<p><b>Example:</b></p> <pre>Device(config-route-map)# match ip route-source 10 30</pre>	
<b>Step 11</b>	<p><b>match route-type</b> {local   internal   external [type-1   type-2]}</p> <p><b>Example:</b></p> <pre>Device(config-route-map)# match route-type local</pre>	<p>Matches the specified <b>route-type</b>:</p> <ul style="list-style-type: none"> <li>• <b>local</b>—Locally generated BGP routes.</li> <li>• <b>internal</b>—OSPF intra-area and interarea routes or EIGRP internal routes.</li> <li>• <b>external</b>—OSPF external routes (Type 1 or Type 2) or EIGRP external routes.</li> </ul>
<b>Step 12</b>	<p><b>set dampening</b> <i>halflife reuse suppress</i> <i>max-suppress-time</i></p> <p><b>Example:</b></p> <pre>Device(config-route-map)# set dampening 30 1500 10000 120</pre>	Sets BGP route dampening factors.
<b>Step 13</b>	<p><b>set local-preference</b> <i>value</i></p> <p><b>Example:</b></p> <pre>Device(config-route-map)# set local-preference 100</pre>	Assigns a value to a local BGP path.
<b>Step 14</b>	<p><b>set origin</b> {igp   egp <i>as</i>   incomplete}</p> <p><b>Example:</b></p> <pre>Device(config-route-map)# set origin igp</pre>	Sets the BGP origin code.
<b>Step 15</b>	<p><b>set as-path</b> {tag   prepend <i>as-path-string</i>}</p> <p><b>Example:</b></p> <pre>Device(config-route-map)# set as-path tag</pre>	Modifies the BGP autonomous system path.
<b>Step 16</b>	<p><b>set level</b> {level-1   level-2   level-1-2   stub-area   backbone}</p> <p><b>Example:</b></p> <pre>Device(config-route-map)# set level level-1-2</pre>	Sets the level for routes that are advertised into the specified area of the routing domain. The <b>stub-area</b> and <b>backbone</b> are OSPF NSSA and backbone areas.

	Command or Action	Purpose
<b>Step 17</b>	<b>set metric</b> <i>metric value</i> <b>Example:</b> Device (config-route-map) # <b>set metric 100</b>	Sets the metric value to give the redistributed routes (for EIGRP only). The <i>metric value</i> is an integer from -294967295 to 294967295.
<b>Step 18</b>	<b>set metric</b> <i>bandwidth delay reliability loading mtu</i> <b>Example:</b> Device (config-route-map) # <b>set metric 10000 10 255 1 1500</b>	Sets the metric value to give the redistributed routes (for EIGRP only): <ul style="list-style-type: none"> <li>• <i>bandwidth</i>—Metric value or IGRP bandwidth of the route in kilobits per second in the range 0 to 4294967295</li> <li>• <i>delay</i>—Route delay in tens of microseconds in the range 0 to 4294967295.</li> <li>• <i>reliability</i>—Likelihood of successful packet transmission expressed as a number between 0 and 255, where 255 means 100 percent reliability and 0 means no reliability.</li> <li>• <i>loading</i>—Effective bandwidth of the route expressed as a number from 0 to 255 (255 is 100 percent loading).</li> <li>• <i>mtu</i>—Minimum maximum transmission unit (MTU) size of the route in bytes in the range 0 to 4294967295.</li> </ul>
<b>Step 19</b>	<b>set metric-type</b> { <i>type-1</i>   <i>type-2</i> } <b>Example:</b> Device (config-route-map) # <b>set metric-type type-2</b>	Sets the OSPF external metric type for redistributed routes.
<b>Step 20</b>	<b>set metric-type internal</b> <b>Example:</b> Device (config-route-map) # <b>set metric-type internal</b>	Sets the multi-exit discriminator (MED) value on prefixes advertised to external BGP neighbor to match the IGP metric of the next hop.
<b>Step 21</b>	<b>set weight</b> <i>number</i> <b>Example:</b> Device (config-route-map) # <b>set weight 100</b>	Sets the BGP weight for the routing table. The value can be from 1 to 65535.



	Command or Action	Purpose
<b>Step 22</b>	<b>end</b> <b>Example:</b>  Device(config-route-map)# <b>end</b>	Returns to privileged EXEC mode.
<b>Step 23</b>	<b>show route-map</b> <b>Example:</b>  Device# <b>show route-map</b>	Displays all route maps configured or only the one specified to verify configuration.
<b>Step 24</b>	<b>copy running-config startup-config</b> <b>Example:</b>  Device# <b>copy running-config startup-config</b>	(Optional) Saves your entries in the configuration file.

## How to Control Route Distribution

Although each of Steps 3 through 14 in the following section is optional, you must enter at least one **match** route-map configuration command and one **set** route-map configuration command.



**Note** The keywords are the same as defined in the procedure to configure the route map for redistribution.

The metrics of one routing protocol do not necessarily translate into the metrics of another. For example, the RIP metric is a hop count, and the IGRP metric is a combination of five qualities. In these situations, an artificial metric is assigned to the redistributed route. Uncontrolled exchanging of routing information between different routing protocols can create routing loops and seriously degrade network operation.

If you have not defined a default redistribution metric that replaces metric conversion, some automatic metric translations occur between routing protocols:

- RIP can automatically redistribute static routes. It assigns static routes a metric of 1 (directly connected).
- Any protocol can redistribute other routing protocols if a default mode is in effect.

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	<b>configure terminal</b> <b>Example:</b>  Device# <b>configure terminal</b>	Enters global configuration mode.
<b>Step 2</b>	<b>router {rip   ospf   eigrp}</b> <b>Example:</b>	Enters router configuration mode.

	Command or Action	Purpose
	Device(config)# <b>router eigrp 10</b>	
<b>Step 3</b>	<b>redistribute</b> <i>protocol</i> [ <i>process-id</i> ] { <b>level-1</b>   <b>level-1-2</b>   <b>level-2</b> } [ <b>metric</b> <i>metric-value</i> ] [ <b>metric-type</b> <i>type-value</i> ] [ <b>match internal</b>   <b>external</b> <i>type-value</i> ] [ <b>tag</b> <i>tag-value</i> ] [ <b>route-map</b> <i>map-tag</i> ] [ <b>weight</b> <i>weight</i> ] [ <b>subnets</b> ]  <b>Example:</b>  Device(config-router)# <b>redistribute eigrp 1</b>	Redistributes routes from one routing protocol to another routing protocol. If no route-maps are specified, all routes are redistributed. If the keyword <b>route-map</b> is specified with no <i>map-tag</i> , no routes are distributed.
<b>Step 4</b>	<b>default-metric</b> <i>number</i>  <b>Example:</b>  Device(config-router)# <b>default-metric 1024</b>	Cause the current routing protocol to use the same metric value for all redistributed routes (RIP and OSPF).
<b>Step 5</b>	<b>default-metric</b> bandwidth delay reliability loading mtu  <b>Example:</b>  Device(config-router)# <b>default-metric 1000 100 250 100 1500</b>	Cause the EIGRP routing protocol to use the same metric value for all non-EIGRP redistributed routes.
<b>Step 6</b>	<b>end</b>  <b>Example:</b>  Device(config-router)# <b>end</b>	Returns to privileged EXEC mode.
<b>Step 7</b>	<b>show route-map</b>  <b>Example:</b>  Device# <b>show route-map</b>	Displays all route maps configured or only the one specified to verify configuration.
<b>Step 8</b>	<b>copy running-config startup-config</b>  <b>Example:</b>  Device# <b>copy running-config startup-config</b>	(Optional) Saves your entries in the configuration file.

# Policy-Based Routing

## Restrictions for Configuring Policy-based Routing

- Policy-based routing (PBR) is not supported to forward traffic into GRE tunnel. This applies to PBR applied on any interface and forwarding traffic into GRE tunnel (by means of PBR next-hop or default next-hop or set interface).
- PBR is not supported on GRE tunnel itself (applied under the GRE tunnel itself).
- PBR does not apply to fragmented traffic. Fragmented traffic will follow a normal routing path.
- PBR and Network Address Translation (NAT) are not supported on the same interface. PBR and NAT work together only if they are configured on different interfaces.

## Information About Policy-Based Routing

You can use policy-based routing (PBR) to configure a defined policy for traffic flows. By using PBR, you can have more control over routing by reducing the reliance on routes derived from routing protocols. PBR can specify and implement routing policies that allow or deny paths based on:

- Identity of a particular end system
- Application
- Protocol

You can use PBR to provide equal-access and source-sensitive routing, routing based on interactive versus batch traffic, or routing based on dedicated links. For example, you could transfer stock records to a corporate office on a high-bandwidth, high-cost link for a short time while transmitting routine application data such as e-mail over a low-bandwidth, low-cost link.

With PBR, you classify traffic using access control lists (ACLs) and then make traffic go through a different path. PBR is applied to incoming packets. All packets received on an interface with PBR enabled are passed through route maps. Based on the criteria defined in the route maps, packets are forwarded (routed) to the appropriate next hop.

- Route map statement marked as permit is processed as follows:
  - A match command can match on length or multiple ACLs. A route map statement can contain multiple match commands. Logical or algorithm function is performed across all the match commands to reach a permit or deny decision.

For example:

```
match length A B
match ip address acl1 acl2
match ip address acl3
```

A packet is permitted if it is permitted by match length A B or acl1 or acl2 or acl3

- If the decision reached is permit, then the action specified by the set command is applied on the packet .
- If the decision reached is deny, then the PBR action (specified in the set command) is not applied. Instead the processing logic moves forward to look at the next route-map statement in the sequence (the statement with the next higher sequence number). If no next statement exists, PBR processing terminates, and the packet is routed using the default IP routing table.

You can use standard IP ACLs to specify match criteria for a source address or extended IP ACLs to specify match criteria based on an application, a protocol type, or an end station. The process proceeds through the route map until a match is found. If no match is found, normal destination-based routing occurs. There is an implicit deny at the end of the list of match statements.

If match clauses are satisfied, you can use a set clause to specify the IP addresses identifying the next hop router in the path.

Local PBR configuration supports setting DSCP marking for RADIUS packets generated for device administration purposes.

## How to Configure PBR

- Multicast traffic is not policy-routed. PBR applies only to unicast traffic.
- You can enable PBR on a routed port or an SVI.
- The switch supports PBR based on match length.
- You can apply a policy route map to an EtherChannel port channel in Layer 3 mode, but you cannot apply a policy route map to a physical interface that is a member of the EtherChannel. If you try to do so, the command is rejected. When a policy route map is applied to a physical interface, that interface cannot become a member of an EtherChannel.
- When configuring match criteria in a route map, follow these guidelines:
  - Do not match ACLs that permit packets destined for a local address.
- VRF and PBR are mutually exclusive on a switch interface. You cannot enable VRF when PBR is enabled on an interface. The reverse is also true, you cannot enable PBR when VRF is enabled on an interface.
- Web Cache Communication Protocol (WCCP) and PBR are mutually exclusive on a switch interface. You cannot enable WCCP when PBR is enabled on an interface. The reverse is also true, you cannot enable PBR when WCCP is enabled on an interface.
- The number of hardware entries used by PBR depends on the route map itself, the ACLs used, and the order of the ACLs and route-map entries.
- PBR based on TOS, DSCP and IP Precedence are not supported.
- Set interface, set default next-hop and set default interface are not supported.
- **ip next-hop recursive** and **ip next-hop verify availability** features are not available and the next-hop should be directly connected.
- Policy-maps with no set actions are supported. Matching packets are routed normally.
- Policy-maps with no match clauses are supported. Set actions are applied to all packets.

By default, PBR is disabled on the switch. To enable PBR, you must create a route map that specifies the match criteria and the resulting action. Then, you must enable PBR for that route map on an interface. All packets arriving on the specified interface matching the match clauses are subject to PBR.

Packets that are generated by the switch (CPU), or local packets, are not normally policy-routed. When you globally enable local PBR on the switch, all unicast packets that originate on the switch are subject to local PBR. The protocols that are supported for local PBR are NTP, DNS, MSDP, SYSLOG and TFTP. Local PBR is disabled by default.

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	<b>enable</b> <b>Example:</b> Device> <b>enable</b>	Enables privileged EXEC mode. Enter your password if prompted.
<b>Step 2</b>	<b>configure terminal</b> <b>Example:</b> Device# <b>configure terminal</b>	Enters global configuration mode.
<b>Step 3</b>	<b>route-map</b> <i>map-tag</i> [ <b>permit</b> ] [ <i>sequence number</i> ] <b>Example:</b> Device (config)# <b>route-map pbr-map permit</b>	Defines route maps that are used to control where packets are output, and enters route-map configuration mode. <ul style="list-style-type: none"> <li>• <i>map-tag</i> – A meaningful name for the route map. The <b>ip policy route-map</b> interface configuration command uses this name to reference the route map. Multiple route-map statements with the same map tag define a single route map.</li> <li>• (Optional) <b>permit</b> – If <b>permit</b> is specified and the match criteria are met for this route map, the route is policy routed as defined by the set actions.</li> <li>• (Optional) <i>sequence number</i> – The sequence number shows the position of the route-map statement in the given route map.</li> </ul>
<b>Step 4</b>	<b>match ip address</b> { <i>access-list-number</i>   <i>access-list-name</i> } [ <i>access-list-number</i>   .. <i>access-list-name</i> ] <b>Example:</b> Device (config-route-map)# <b>match ip address 110 140</b>	Matches the source and destination IP addresses that are permitted by one or more standard or extended access lists. ACLs can match on more than one source and destination IP address. If you do not specify a <b>match</b> command, the route map is applicable to all packets.

	Command or Action	Purpose
<b>Step 5</b>	<b>match length min max</b> <b>Example:</b> Device(config-route-map)# <b>match length</b> <b>64 1500</b>	Matches the length of the packet.
<b>Step 6</b>	<b>set ip next-hop ip-address [...ip-address]</b> <b>Example:</b> Device(config-route-map)# <b>set ip</b> <b>next-hop 10.1.6.2</b>	Specifies the action to be taken on the packets that match the criteria. Sets next hop to which to route the packet (the next hop must be adjacent).
<b>Step 7</b>	<b>exit</b> <b>Example:</b> Device(config-route-map)# <b>exit</b>	Returns to global configuration mode.
<b>Step 8</b>	<b>interface interface-id</b> <b>Example:</b> Device(config)# <b>interface</b> <b>gigabitethernet 1/0/1</b>	Enters interface configuration mode, and specifies the interface to be configured.
<b>Step 9</b>	<b>ip policy route-map map-tag</b> <b>Example:</b> Device(config-if)# <b>ip policy route-map</b> <b>pbr-map</b>	Enables PBR on a Layer 3 interface, and identify the route map to use. You can configure only one route map on an interface. However, you can have multiple route map entries with different sequence numbers. These entries are evaluated in the order of sequence number until the first match. If there is no match, packets are routed as usual.
<b>Step 10</b>	<b>ip route-cache policy</b> <b>Example:</b> Device(config-if)# <b>ip route-cache policy</b>	(Optional) Enables fast-switching PBR. You must enable PBR before enabling fast-switching PBR.
<b>Step 11</b>	<b>exit</b> <b>Example:</b> Device(config-if)# <b>exit</b>	Returns to global configuration mode.
<b>Step 12</b>	<b>ip local policy route-map map-tag</b> <b>Example:</b> Device(config)# <b>ip local policy</b> <b>route-map local-pbr</b>	(Optional) Enables local PBR to perform policy-based routing on packets originating at the switch. This applies to packets generated by the switch, and not to incoming packets.
<b>Step 13</b>	<b>end</b> <b>Example:</b> Device(config)# <b>end</b>	Returns to privileged EXEC mode.

	Command or Action	Purpose
<b>Step 14</b>	<b>show route-map</b> [ <i>map-name</i> ] <b>Example:</b> Device# <code>show route-map</code>	(Optional) Displays all the route maps configured or only the one specified to verify configuration.
<b>Step 15</b>	<b>show ip policy</b> <b>Example:</b> Device# <code>show ip policy</code>	(Optional) Displays policy route maps attached to the interface.
<b>Step 16</b>	<b>show ip local policy</b> <b>Example:</b> Device# <code>show ip local policy</code>	(Optional) Displays whether or not local policy routing is enabled and, if so, the route map being used.

## Filtering Routing Information



**Note** When routes are redistributed between OSPF processes, no OSPF metrics are preserved.

## Setting Passive Interfaces

To prevent other routers on a local network from dynamically learning about routes, you can use the **passive-interface** router configuration command to keep routing update messages from being sent through a router interface. When you use this command in the OSPF protocol, the interface address you specify as passive appears as a stub network in the OSPF domain. OSPF routing information is neither sent nor received through the specified router interface.

In networks with many interfaces, to avoid having to manually set them as passive, you can set all interfaces to be passive by default by using the **passive-interface default** router configuration command and manually setting interfaces where adjacencies are desired.

Use a network monitoring privileged EXEC command such as **show ip ospf interface** to verify the interfaces that you enabled as passive, or use the **show ip interface** privileged EXEC command to verify the interfaces that you enabled as active.

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	<b>configure terminal</b> <b>Example:</b> Device# <code>configure terminal</code>	Enters global configuration mode.
<b>Step 2</b>	<b>router</b> {rip   ospf   eigrp} <b>Example:</b>	Enters router configuration mode.

	Command or Action	Purpose
	<code>Device(config)# router ospf</code>	
<b>Step 3</b>	<b>passive-interface</b> <i>interface-id</i> <b>Example:</b> <code>Device(config-router)# passive-interface gigabitethernet 1/0/1</code>	Suppresses sending routing updates through the specified Layer 3 interface.
<b>Step 4</b>	<b>passive-interface default</b> <b>Example:</b> <code>Device(config-router)# passive-interface default</code>	(Optional) Sets all interfaces as passive by default.
<b>Step 5</b>	<b>no passive-interface</b> <i>interface type</i> <b>Example:</b> <code>Device(config-router)# no passive-interface gigabitethernet1/0/3 gigabitethernet 1/0/5</code>	(Optional) Activates only those interfaces that need to have adjacencies sent.
<b>Step 6</b>	<b>network</b> <i>network-address</i> <b>Example:</b> <code>Device(config-router)# network 10.1.1.1</code>	(Optional) Specifies the list of networks for the routing process. The <i>network-address</i> is an IP address.
<b>Step 7</b>	<b>end</b> <b>Example:</b> <code>Device(config-router)# end</code>	Returns to privileged EXEC mode.
<b>Step 8</b>	<b>copy running-config startup-config</b> <b>Example:</b> <code>Device# copy running-config startup-config</code>	(Optional) Saves your entries in the configuration file.

## Controlling Advertising and Processing in Routing Updates

You can use the **distribute-list** router configuration command with access control lists to suppress routes from being advertised in routing updates and to prevent other routers from learning one or more routes. When used in OSPF, this feature applies to only external routes, and you cannot specify an interface name.

You can also use a **distribute-list** router configuration command to avoid processing certain routes listed in incoming updates. (This feature does not apply to OSPF.)



## Procedure

	Command or Action	Purpose
<b>Step 1</b>	<b>enable</b> <b>Example:</b>  Device> <b>enable</b>	Enables privileged EXEC mode. Enter your password if prompted.
<b>Step 2</b>	<b>configure terminal</b> <b>Example:</b>  Device# <b>configure terminal</b>	Enters global configuration mode.
<b>Step 3</b>	<b>router {rip   eigrp}</b> <b>Example:</b>  Device(config)# <b>router eigrp 10</b>	Enters router configuration mode.
<b>Step 4</b>	<b>distribute-list {access-list-number   access-list-name} out [interface-name   routing process   autonomous-system-number]</b> <b>Example:</b>  Device(config-router)# <b>distribute 120 out gigabitethernet 1/0/7</b>	Permits or denies routes from being advertised in routing updates, depending upon the action listed in the access list.
<b>Step 5</b>	<b>distribute-list {access-list-number   access-list-name} in [type-number]</b> <b>Example:</b>  Device(config-router)# <b>distribute-list 125 in</b>	Suppresses processing in routes listed in updates.
<b>Step 6</b>	<b>end</b> <b>Example:</b>  Device(config-router)# <b>end</b>	Returns to privileged EXEC mode.
<b>Step 7</b>	<b>copy running-config startup-config</b> <b>Example:</b>  Device# <b>copy running-config startup-config</b>	(Optional) Saves your entries in the configuration file.

## Filtering Sources of Routing Information

Because some routing information might be more accurate than others, you can use filtering to prioritize information coming from different sources. An administrative distance is a rating of the trustworthiness of a

routing information source, such as a router or group of routers. In a large network, some routing protocols can be more reliable than others. By specifying administrative distance values, you enable the router to intelligently discriminate between sources of routing information. The router always picks the route whose routing protocol has the lowest administrative distance.

Because each network has its own requirements, there are no general guidelines for assigning administrative distances.

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	<b>enable</b> <b>Example:</b> Device> <b>enable</b>	Enables privileged EXEC mode. Enter your password if prompted.
<b>Step 2</b>	<b>configure terminal</b> <b>Example:</b> Device# <b>configure terminal</b>	Enters global configuration mode.
<b>Step 3</b>	<b>router {rip   ospf   eigrp}</b> <b>Example:</b> Device(config)# <b>router eigrp 10</b>	Enters router configuration mode.
<b>Step 4</b>	<b>distance weight {ip-address {ip-address mask}} [ip access list]</b> <b>Example:</b> Device(config-router)# <b>distance 50 10.1.5.1</b>	Defines an administrative distance. <i>weight</i> —The administrative distance as an integer from 10 to 255. Used alone, <i>weight</i> specifies a default administrative distance that is used when no other specification exists for a routing information source. Routes with a distance of 255 are not installed in the routing table. (Optional) <i>ip access list</i> —An IP standard or extended access list to be applied to incoming routing updates.
<b>Step 5</b>	<b>end</b> <b>Example:</b> Device(config-router)# <b>end</b>	Returns to privileged EXEC mode.
<b>Step 6</b>	<b>show ip protocols</b> <b>Example:</b> Device# <b>show ip protocols</b>	Displays the default administrative distance for a specified routing process.

	Command or Action	Purpose
<b>Step 7</b>	<b>copy running-config startup-config</b> <b>Example:</b> Device# <code>copy running-config startup-config</code>	(Optional) Saves your entries in the configuration file.

## Managing Authentication Keys

Key management is a method of controlling authentication keys used by routing protocols. Not all protocols can use key management. Authentication keys are available for EIGRP and RIP Version 2.

### Prerequisites

Before you manage authentication keys, you must enable authentication. See the appropriate protocol section to see how to enable authentication for that protocol. To manage authentication keys, define a key chain, identify the keys that belong to the key chain, and specify how long each key is valid. Each key has its own key identifier (specified with the **key number** key chain configuration command), which is stored locally. The combination of the key identifier and the interface associated with the message uniquely identifies the authentication algorithm and Message Digest 5 (MD5) authentication key in use.

### How to Configure Authentication Keys

You can configure multiple keys with life times. Only one authentication packet is sent, regardless of how many valid keys exist. The software examines the key numbers in order from lowest to highest, and uses the first valid key it encounters. The lifetimes allow for overlap during key changes. Note that the router must know these lifetimes.

#### Procedure

	Command or Action	Purpose
<b>Step 1</b>	<b>configure terminal</b> <b>Example:</b> Device# <code>configure terminal</code>	Enters global configuration mode.
<b>Step 2</b>	<b>key chain <i>name-of-chain</i></b> <b>Example:</b> Device(config)# <code>key chain key10</code>	Identifies a key chain, and enter key chain configuration mode.
<b>Step 3</b>	<b>key <i>number</i></b> <b>Example:</b> Device(config-keychain)# <code>key 2000</code>	Identifies the key number. The range is 0 to 2147483647.

	Command or Action	Purpose
Step 4	<b>key-string</b> <i>text</i> <b>Example:</b> <pre>Device(config-keychain)# Room 20, 10th floor</pre>	Identifies the key string. The string can contain from 1 to 80 uppercase and lowercase alphanumeric characters, but the first character cannot be a number.
Step 5	<b>accept-lifetime</b> <i>start-time</i> { <b>infinite</b>   <i>end-time</i>   <b>duration</b> <i>seconds</i> } <b>Example:</b> <pre>Device(config-keychain)# accept-lifetime 12:30:00 Jan 25 1009 infinite</pre>	(Optional) Specifies the time period during which the key can be received.  The <i>start-time</i> and <i>end-time</i> syntax can be either <i>hh:mm:ss Month date year</i> or <i>hh:mm:ss date Month year</i> . The default is forever with the default <i>start-time</i> and the earliest acceptable date as January 1, 1993. The default <i>end-time</i> and <b>duration</b> is <b>infinite</b> .
Step 6	<b>send-lifetime</b> <i>start-time</i> { <b>infinite</b>   <i>end-time</i>   <b>duration</b> <i>seconds</i> } <b>Example:</b> <pre>Device(config-keychain)# accept-lifetime 23:30:00 Jan 25 1019 infinite</pre>	(Optional) Specifies the time period during which the key can be sent.  The <i>start-time</i> and <i>end-time</i> syntax can be either <i>hh:mm:ss Month date year</i> or <i>hh:mm:ss date Month year</i> . The default is forever with the default <i>start-time</i> and the earliest acceptable date as January 1, 1993. The default <i>end-time</i> and <b>duration</b> is <b>infinite</b> .
Step 7	<b>end</b> <b>Example:</b> <pre>Device(config-keychain)# end</pre>	Returns to privileged EXEC mode.
Step 8	<b>show key chain</b> <b>Example:</b> <pre>Device# show key chain</pre>	Displays authentication key information.
Step 9	<b>copy running-config startup-config</b> <b>Example:</b> <pre>Device# copy running-config startup-config</pre>	(Optional) Saves your entries in the configuration file.

## Feature History for Protocol-Independent Features

This table provides release and related information for the features explained in this module.

These features are available in all the releases subsequent to the one they were introduced in, unless noted otherwise.

Release	Feature	Feature Information
Cisco IOS XE Fuji 16.9.2	Protocol-Independent Features-Distributed Cisco Express Forwarding	Cisco Express Forwarding (CEF) is a Layer 3 IP switching technology used to optimize network performance.
	Protocol-Independent Features-Policy-Based Routing	Use policy-based routing (PBR) to configure a defined policy for traffic flows. By using PBR, you can have more control over routing by reducing the reliance on routes derived from routing protocols.
	Protocol-Independent Features-Managing Authentication Keys	Key management is a method of controlling authentication keys used by routing protocols. Authentication keys are available for EIGRP and RIP Version 2.
Cisco IOS XE Cupertino 17.9.1	Protocol-Independent Features-Distributed Cisco Express Forwarding	This feature was implemented on C9200CX-12P-2X2G, C9200CX-8P-2X2G, and C9200CX-12T-2X2G models of the Cisco Catalyst 9200CX Series Switches, which were introduced in this release.
Cisco IOS XE 17.14.1	Multiple Next Hops Model	A new container is added under the <i>next-hop-options</i> choice node to retrieve all next-hops for a given route or prefix. Also, an <i>uptime</i> leaf node is added to provide the timestamp for each next hop.  This feature was introduced on Cisco Catalyst 9200 and 9200L Series Switches

Use the [Cisco Feature Navigator](#) to find information about platform and software image support.

