

# **Administering the Device**

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# **Information About Administering the Device**

# **System Time and Date Management**

You can manage the system time and date on your device using automatic configuration methods (RTC and NTP), or manual configuration methods.



Note

For complete syntax and usage information for the commands used in this section, see the *Cisco IOS Configuration Fundamentals Command Reference* on *Cisco.com*.

# **System Clock**

The basis of the time service is the system clock. This clock runs from the moment the system starts up and keeps track of the date and time.

The system clock can then be set from these sources:

- RTC
- NTP
- Manual configuration

The system clock can provide time to these services:

- User show commands
- Logging and debugging messages

The system clock keeps track of time internally based on Coordinated Universal Time (UTC), also known as Greenwich Mean Time (GMT). You can configure information about the local time zone and summer time (daylight saving time) so that the time appears correctly for the local time zone.

The system clock keeps track of whether the time is *authoritative* or not (that is, whether it has been set by a time source considered to be authoritative). If it is not authoritative, the time is available only for display purposes and is not redistributed.

## **Network Time Protocol**

The NTP is designed to time-synchronize a network of devices. NTP runs over User Datagram Protocol (UDP), which runs over IP. NTP is documented in RFC 1305.

An NTP network usually gets its time from an authoritative time source, such as a radio clock or an atomic clock attached to a time server. NTP then distributes this time across the network. NTP is extremely efficient; no more than one packet per minute is necessary to synchronize two devices to within a millisecond of one another.

NTP uses the concept of a *stratum* to describe how many NTP hops away a device is from an authoritative time source. A stratum 1 time server has a radio or atomic clock directly attached, a stratum 2 time server receives its time through NTP from a stratum 1 time server, and so on. A device running NTP automatically chooses as its time source the device with the lowest stratum number with which it communicates through NTP. This strategy effectively builds a self-organizing tree of NTP speakers.

NTP avoids synchronizing to a device whose time might not be accurate by never synchronizing to a device that is not synchronized. NTP also compares the time reported by several devices and does not synchronize to a device whose time is significantly different than the others, even if its stratum is lower.

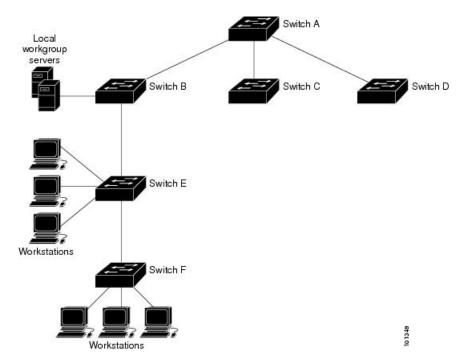
The communications between devices running NTP (known as associations) are usually statically configured; each device is given the IP address of all devices with which it should form associations. Accurate timekeeping is possible by exchanging NTP messages between each pair of devices with an association. However, in a LAN environment, NTP can be configured to use IP broadcast messages instead. This alternative reduces configuration complexity because each device can simply be configured to send or receive broadcast messages. However, in that case, information flow is one-way only.

The time kept on a device is a critical resource; you should use the security features of NTP to avoid the accidental or malicious setting of an incorrect time. Two mechanisms are available: an access list-based restriction scheme and an encrypted authentication mechanism.

Cisco's implementation of NTP does not support stratum 1 service; it is not possible to connect to a radio or atomic clock. We recommend that the time service for your network be derived from the public NTP servers available on the IP Internet.

The Figure shows a typical network example using NTP. Device A is the primary NTP, with the **Device** B, C, and D configured in NTP server mode, in server association with Device A. Device E is configured as an NTP peer to the upstream and downstream device, Device B and Device F, respectively.

Figure 1: Typical NTP Network Configuration



If the network is isolated from the Internet, Cisco's implementation of NTP allows a device to act as if it is synchronized through NTP, when in fact it has learned the time by using other means. Other devices then synchronize to that device through NTP.

When multiple sources of time are available, NTP is always considered to be more authoritative. NTP time overrides the time set by any other method.

Several manufacturers include NTP software for their host systems, and a publicly available version for systems running UNIX and its various derivatives is also available. This software allows host systems to be time-synchronized as well.

#### **NTP Stratum**

NTP uses the concept of a *stratum* to describe how many NTP hops away a device is from an authoritative time source. A stratum 1 time server has a radio or atomic clock directly attached, a stratum 2 time server receives its time through NTP from a stratum 1 time server, and so on. A device running NTP automatically chooses as its time source the device with the lowest stratum number with which it communicates through NTP. This strategy effectively builds a self-organizing tree of NTP speakers.

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#### NTP Associations

The communications between devices running NTP (known as *associations*) are usually statically configured; each device is given the IP address of all devices with which it should form associations. Accurate timekeeping is possible by exchanging NTP messages between each pair of devices with an association. However, in a LAN environment, NTP can be configured to use IP broadcast messages instead. This alternative reduces

configuration complexity because each device can simply be configured to send or receive broadcast messages. However, in that case, information flow is one-way only.

#### **Poll-Based NTP Associations**

Networking devices running NTP can be configured to operate in variety of association modes when synchronizing time with reference time sources. A networking device can obtain time information on a network in two ways—by polling host servers and by listening to NTP broadcasts. This section focuses on the poll-based association modes. Broadcast-based NTP associations are discussed in the *Broadcast-Based NTP Associations* section.

The following are the two most commonly used poll-based association modes:

- · Client mode
- Symmetric active mode

The client and the symmetric active modes should be used when NTP is required to provide a high level of time accuracy and reliability.

When a networking device is operating in the client mode, it polls its assigned time-serving hosts for the current time. The networking device will then pick a host from among all the polled time servers to synchronize with. Because the relationship that is established in this case is a client-host relationship, the host will not capture or use any time information sent by the local client device. This mode is most suited for file-server and workstation clients that are not required to provide any form of time synchronization to other local clients. Use the **ntp server** command to individually specify the time server that you want your networking device to consider synchronizing with and to set your networking device to operate in the client mode.

When a networking device is operating in the symmetric active mode, it polls its assigned time-serving hosts for the current time and it responds to polls by its hosts. Because this is a peer-to-peer relationship, the host will also retain time-related information of the local networking device that it is communicating with. This mode should be used when a number of mutually redundant servers are interconnected via diverse network paths. Most stratum 1 and stratum 2 servers on the Internet adopt this form of network setup. Use the **ntp peer** command to individually specify the time serving hosts that you want your networking device to consider synchronizing with and to set your networking device to operate in the symmetric active mode.

The specific mode that you should set for each of your networking devices depends primarily on the role that you want them to assume as a timekeeping device (server or client) and the device's proximity to a stratum 1 timekeeping server.

A networking device engages in polling when it is operating as a client or a host in the client mode or when it is acting as a peer in the symmetric active mode. Although polling does not usually place a burden on memory and CPU resources such as bandwidth, an exceedingly large number of ongoing and simultaneous polls on a system can seriously impact the performance of a system or slow the performance of a given network. To avoid having an excessive number of ongoing polls on a network, you should limit the number of direct, peer-to-peer or client-to-server associations. Instead, you should consider using NTP broadcasts to propagate time information within a localized network.

#### **Broadcast-Based NTP Associations**

Broadcast-based NTP associations should be used when time accuracy and reliability requirements are modest and if your network is localized and has more than 20 clients. Broadcast-based NTP associations are also recommended for use on networks that have limited bandwidth, system memory, or CPU resources.

A networking device operating in the broadcast client mode does not engage in any polling. Instead, it listens for NTP broadcast packets that are transmitted by broadcast time servers. Consequently, time accuracy can be marginally reduced because time information flows only one way.

Use the **ntp broadcast client** command to set your networking device to listen for NTP broadcast packets propagated through a network. For broadcast client mode to work, the broadcast server and its clients must be located on the same subnet. You must enable the time server that transmits NTP broadcast packets on the interface of the given device by using the **ntp broadcast** command.

### **NTP Security**

The time kept on a device is a critical resource; you should use the security features of NTP to avoid the accidental or malicious setting of an incorrect time. Two mechanisms are available: an access list-based restriction scheme and an encrypted authentication mechanism.



Note

We do not recommend configuring Message Direct 5 (MD5) authentication. You can use other supported authentication methods for stronger encryption.

#### **NTP Access Group**

The access list-based restriction scheme allows you to grant or deny certain access privileges to an entire network, a subnet within a network, or a host within a subnet. To define an NTP access group, use the ntp access-group command in global configuration mode.

The access group options are scanned in the following order, from least restrictive to the most restrictive:

- **1.** ipv4 —Configures IPv4 access lists.
- 2. ipv6 —Configures IPv6 access lists.
- **3.** peer —Allows time requests and NTP control queries, and allows the system to synchronize itself to a system whose address passes the access list criteria.
- **4.** serve —Allows time requests and NTP control queries, but does not allow the system to synchronize itself to a system whose address passes the access list criteria.
- 5. serve-only —Allows only time requests from a system whose address passes the access list criteria.
- **6.** query-only —Allows only NTP control queries from a system whose address passes the access list criteria.

If the source IP address matches the access lists for more than one access type, the first type is granted access. If no access groups are specified, all access types are granted access to all systems. If any access groups are specified, only the specified access types will be granted access.

For details on NTP control queries, see RFC 1305 (NTP Version 3).

The encrypted NTP authentication scheme should be used when a reliable form of access control is required. Unlike the access list-based restriction scheme that is based on IP addresses, the encrypted authentication scheme uses authentication keys and an authentication process to determine if NTP synchronization packets sent by designated peers or servers on a local network are deemed as trusted before the time information that they carry along with them is accepted.

The authentication process begins from the moment an NTP packet is created. Cryptographic checksum keys are generated using the message digest algorithm 5 (MD5) and are embedded into the NTP synchronization

packet that is sent to a receiving client. Once a packet is received by a client, its cryptographic checksum key is decrypted and checked against a list of trusted keys. If the packet contains a matching authentication key, the time-stamp information that is contained within the packet is accepted by the receiving client. NTP synchronization packets that do not contain a matching authenticator key are ignored.



Note

In large networks, where many trusted keys must be configured, the Range of Trusted Key Configuration feature enables configuring multiple keys simultaneously.

It is important to note that the encryption and decryption processes used in NTP authentication can be very CPU-intensive and can seriously degrade the accuracy of the time that is propagated within a network. If your network setup permits a more comprehensive model of access control, you should consider the use of the access list-based form of control.

After NTP authentication is properly configured, your networking device will synchronize with and provide synchronization only to trusted time sources.

### **NTP Services on a Specific Interface**

Network Time Protocol (NTP) services are disabled on all interfaces by default. NTP is enabled globally when any NTP commands are entered. You can selectively prevent NTP packets from being received through a specific interface by using the **ntp disable** command in interface configuration mode.

### **Source IP Address for NTP Packets**

When the system sends an NTP packet, the source IP address is normally set to the address of the interface through which the NTP packet is sent. Use the **ntp source** *interface* command in global configuration mode to configure a specific interface from which the IP source address will be taken.

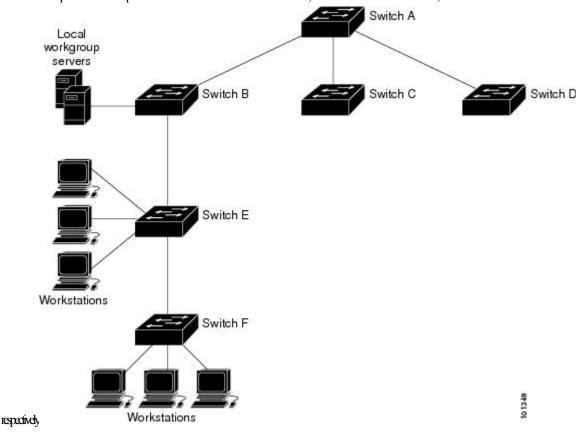
This interface will be used for the source address for all packets sent to all destinations. If a source address is to be used for a specific association, use the **source** keyword in the **ntp peer** or **ntp server** command.

### **NTP Implementation**

Implementation of NTP does not support stratum 1 service; it is not possible to connect to a radio or atomic clock. We recommend that the time service for your network be derived from the public NTP servers available on the IP Internet.

#### Figure 2: Typical NTP Network Configuration

The following figure shows a typical network example using NTP. Switch A is the primary NTP, with the Switch B, C, and D configured in NTP server mode, in server association with Switch A. Switch E is configured



as an NTP peer to the upstream and downstream switches, Switch B and Switch F,

If the network is isolated from the Internet, NTP allows a device to act as if it is synchronized through NTP, when in fact it has learned the time by using other means. Other devices then synchronize to that device through NTP.

When multiple sources of time are available, NTP is always considered to be more authoritative. NTP time overrides the time set by any other method.

Several manufacturers include NTP software for their host systems, and a publicly available version for systems running UNIX and its various derivatives is also available. This software allows host systems to be time-synchronized as well.

# **System Name and Prompt**

You configure the system name on the device to identify it. By default, the system name and prompt are *Switch*.

If you have not configured a system prompt, the first 20 characters of the system name are used as the system prompt. A greater-than symbol [>] is appended. The prompt is updated whenever the system name changes.

For complete syntax and usage information for the commands used in this section, see the *Cisco IOS Configuration Fundamentals Command Reference*, *Release 12.4* and the *Cisco IOS IP Command Reference*, *Volume 2 of 3: Routing Protocols*, *Release 12.4*.

### **Stack System Name and Prompt**

If you are accessing a stack member through the active switch, you must use the **session** *stack-member-number* privileged EXEC command. The stack member number range is . When you use this command, the stack member number is appended to the system prompt. For example, Switch-2# is the prompt in privileged EXEC mode for stack member 2, and the system prompt for the switch stack is Switch.

### **Default System Name and Prompt Configuration**

The default switch system name and prompt is *Switch*.

### **DNS**

The DNS protocol controls the Domain Name System (DNS), a distributed database with which you can map hostnames to IP addresses. When you configure DNS on your device, you can substitute the hostname for the IP address with all IP commands, such as **ping**, **telnet**, **connect**, and related Telnet support operations.

IP defines a hierarchical naming scheme that allows a device to be identified by its location or domain. Domain names are pieced together with periods (.) as the delimiting characters. For example, Cisco Systems is a commercial organization that IP identifies by a *com* domain name, so its domain name is *cisco.com*. A specific device in this domain, for example, the File Transfer Protocol (FTP) system is identified as *ftp.cisco.com*.

To keep track of domain names, IP has defined the concept of a domain name server, which holds a cache (or database) of names mapped to IP addresses. To map domain names to IP addresses, you must first identify the hostnames, specify the name server that is present on your network, and enable the DNS.

### **Default DNS Settings**

Table 1: Default DNS Settings

Feature	Default Setting
DNS enable state	Enabled.
DNS default domain name	None configured.
DNS servers	No name server addresses are configured.

## **Login Banners**

You can configure a message-of-the-day (MOTD) and a login banner. The MOTD banner is displayed on all connected terminals at login and is useful for sending messages that affect all network users (such as impending system shutdowns).

The login banner is also displayed on all connected terminals. It appears after the MOTD banner and before the login prompts.



Note

For complete syntax and usage information for the commands used in this section, see the *Cisco IOS Configuration Fundamentals Command Reference, Release 12.4.* 

### **Default Banner Configuration**

The MOTD and login banners are not configured.

### **MAC Address Table**

The MAC address table contains address information that the device uses to forward traffic between ports. All MAC addresses in the address table are associated with one or more ports. The address table includes these types of addresses:

- Dynamic address—A source MAC address that the device learns and then ages when it is not in use.
- Static address—A manually entered unicast address that does not age and that is not lost when the device resets.

The address table lists the destination MAC address, the associated VLAN ID, and port number associated with the address and the type (static or dynamic).



Note

For complete syntax and usage information for the commands used in this section, see the command reference for this release.

### **MAC Address Table Creation**

With multiple MAC addresses supported on all ports, you can connect any port on the device to other network devices. The device provides dynamic addressing by learning the source address of packets it receives on each port and adding the address and its associated port number to the address table. As devices are added or removed from the network, the device updates the address table, adding new dynamic addresses and aging out those that are not in use.

The aging interval is globally configured. However, the device maintains an address table for each VLAN, and STP can accelerate the aging interval on a per-VLAN basis.

The device sends packets between any combination of ports, based on the destination address of the received packet. Using the MAC address table, the device forwards the packet only to the port associated with the destination address. If the destination address is on the port that sent the packet, the packet is filtered and not forwarded. The device always uses the store-and-forward method: complete packets are stored and checked for errors before transmission.

### MAC Addresses and VLANs

All addresses are associated with a VLAN. An address can exist in more than one VLAN and have different destinations in each. Unicast addresses, for example, could be forwarded to port 1 in VLAN 1 and ports 9, 10, and 1 in VLAN 5.

Each VLAN maintains its own logical address table. A known address in one VLAN is unknown in another until it is learned or statically associated with a port in the other VLAN.

### **MAC Addresses and Device Stacks**

The MAC address tables on all stack members are synchronized. At any given time, each stack member has the same copy of the address tables for each VLAN. When an address ages out, the address is removed from

the address tables on all stack members. When a device joins a switch stack, that device receives the addresses for each VLAN learned on the other stack members. When a stack member leaves the switch stack, the remaining stack members age out or remove all addresses learned by the former stack member.

### **Default MAC Address Table Settings**

The following table shows the default settings for the MAC address table.

Table 2: Default Settings for the MAC Address

Feature	Default Setting
Aging time	300 seconds
Dynamic addresses	Automatically learned
Static addresses	None configured

# **ARP Table Management**

To communicate with a device (over Ethernet, for example), the software first must learn the 48-bit MAC address or the local data link address of that device. The process of learning the local data link address from an IP address is called *address resolution*.

The Address Resolution Protocol (ARP) associates a host IP address with the corresponding media or MAC addresses and the VLAN ID. Using an IP address, ARP finds the associated MAC address. When a MAC address is found, the IP-MAC address association is stored in an ARP cache for rapid retrieval. Then the IP datagram is encapsulated in a link-layer frame and sent over the network. Encapsulation of IP datagrams and ARP requests and replies on IEEE 802 networks other than Ethernet is specified by the Subnetwork Access Protocol (SNAP). By default, standard Ethernet-style ARP encapsulation (represented by the arpa keyword) is enabled on the IP interface.

ARP entries added manually to the table do not age and must be manually removed.

For CLI procedures, see the Cisco IOS Release 12.4 documentation on *Cisco.com*.

# **How to Administer the Device**

# **Configuring the Time and Date Manually**

System time remains accurate through restarts and reboot, however, you can manually configure the time and date after the system is restarted.

We recommend that you use manual configuration only when necessary. If you have an outside source to which the device can synchronize, you do not need to manually set the system clock.



Note

You must reconfigure this setting if you have manually configured the system clock before the device fails and a different stack member assumes the role of the device.

## **Setting the System Clock**

If you have an outside source on the network that provides time services, such as an NTP server, you do not need to manually set the system clock.

Follow these steps to set the system clock:

#### **Procedure**

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	Use one of the following:	Manually set the system clock using one of these formats:
	• clock set hh:mm:ss day month year • clock set hh:mm:ss month day year  Example:  Device# clock set 13:32:00 23 March 2013	• <i>hh:mm:ss</i> —Specifies the time in hours (24-hour format), minutes, and seconds. The time specified is relative to the configured time zone.

# **Configuring the Time Zone**

Follow these steps to manually configure the time zone:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	

	Command or Action	Purpose
Step 3	<pre>clock timezone zone hours-offset [minutes-offset] Example:  Device(config)# clock timezone AST -3 30</pre>	Sets the time zone.  Internal time is kept in Coordinated Universal Time (UTC), so this command is used only for display purposes and when the time is manually set.  • zone—Enters the name of the time zone to be displayed when standard time is in effect. The default is UTC.  • hours-offset—Enters the hours offset from UTC.  • (Optional) minutes-offset—Enters the minutes offset from UTC. This available where the local time zone is a percentage of an hour different from UTC.
Step 4	<pre>end Example: Device(config)# end</pre>	Returns to privileged EXEC mode.
Step 5	<pre>show running-config Example:  Device# show running-config</pre>	Verifies your entries.
Step 6	copy running-config startup-config  Example:  Device# copy running-config startup-config	(Optional) Saves your entries in the configuration file.

## **Configuring Summer Time (Daylight Saving Time)**

To configure summer time (daylight saving time) in areas where it starts and ends on a particular day of the week each year, perform this task:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.

	Command or Action	Purpose
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	clock summer-time zone date date month year hh:mm date month year hh:mm [offset]]	Configures summer time to start and end on specified days every year.
	Example:	
	Device(config)# clock summer-time PDT date	
	10 March 2013 2:00 3 November 2013 2:00	
Step 4	clock summer-time zone recurring [week day month hh:mm week day month hh:mm [offset]]	Configures summer time to start and end on the specified days every year. All times are relative to the local time zone. The start time is relative
	Example:	to the local time zone. The start time is relative to standard time.
	Device(config)# clock summer-time PDT recurring 10 March 2013 2:00 3 November 2013 2:00	The end time is relative to summer time. Summer time is disabled by default. If you specify <b>clock summer-time</b> <i>zone</i> <b>recurring</b> without parameters, the summer time rules default to the United States rules.
		If the starting month is after the ending month, the system assumes that you are in the southern hemisphere.
		• zone—Specifies the name of the time zone (for example, PDT) to be displayed when summer time is in effect.
		• (Optional) week— Specifies the week of the month (1 to 4, <b>first</b> , or <b>last</b> ).
		• (Optional) day—Specifies the day of the week (Sunday, Monday).
		• (Optional) <i>month</i> —Specifies the month (January, February).
		• (Optional) <i>hh:mm</i> —Specifies the time (24-hour format) in hours and minutes.
		• (Optional) <i>offset</i> —Specifies the number of minutes to add during summer time. The default is 60.

Command or Action	Purpose
end	Returns to privileged EXEC mode.
Example:	
Device(config)# end	
show running-config	Verifies your entries.
Example:	
Device# show running-config	
copy running-config startup-config	(Optional) Saves your entries in the
Example:	configuration file.
Device# copy running-config startup-config	
	end Example:  Device(config)# end  show running-config Example:  Device# show running-config  copy running-config startup-config Example:  Device# copy running-config

# **Configuring NTP**

The device does not have a hardware-supported clock and cannot function as an NTP primary clock to which peers synchronize themselves when an external NTP source is not available. The device also has no hardware support for a calendar. As a result, the **ntp update-calendar** and the **ntp master** commands in global configuration mode are not available.

These following sections provide configuration information on NTP:

## **Default NTP Configuration**

shows the default NTP configuration.

Table 3: Default NTP Configuration

Feature	Default Setting
NTP authentication	Disabled. No authentication key is specified.
NTP peer or server associations	None configured.
NTP broadcast service	Disabled; no interface sends or receives NTP broadcast packets.
NTP access restrictions	No access control is specified.
NTP packet source IP address	The source address is set by the outgoing interface.

NTP is enabled on all interfaces by default. All interfaces receive NTP packets.

# **Configuring NTP Authentication**

To configure NTP authentication, perform this procedure:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	[no] ntp authenticate	Enables NTP authentication.
	Example:	Use the <b>no</b> form of this command to disable NTP authentication
	Device(config)# ntp authenticate	1111 dadiomodifon
Step 4	[no] ntp authentication-key number {md5   cmac-aes-128   hmac-sha1   hmac-sha2-256} value  Example:	Defines the authentication keys.
		• Each key has a key number, a type, and a value.
		Keys can be one of the following types:
	Device(config)# ntp authentication-key 42 md5 aNiceKey	• md5: Authentication using the MD5 algorithm.
		• cmac-aes-128: Authentication using Cipher-based message authentication codes (CMAC) with the AES-128 algorithm. The digest length is 128 bits and the key length is 16 or 32 bytes.
		• hmac-sha1: Authentication using Hash-based Message Authentication Code (HMAC) using the SHA1 hash function. The digest length is 128 bits and the key length is 1 to 32 bytes.
		• hmac-sha2-256: Authentication using HMAC using the SHA2 hash function. The digest length is 256 bits and the key length is 1 to 32 bytes

	Command or Action	Purpose
		Use the <b>no</b> form of this command to remove authentication key.
Step 5	<pre>[no] ntp trusted-key key-number Example: Device(config) # ntp trusted-key 42</pre>	Defines trusted authentication keys that a peer NTP device must provide in its NTP packets for this device to synchronize to it.  Use the <b>no</b> form of this command to disable trusted authentication.
Step 6	<pre>[no] ntp server ip-address key key-id [prefer] Example: Device(config) # ntp server 172.16.22.44 key 42</pre>	Allows the software clock to be synchronized by an NTP time server.  • ip-address: The IP address of the time server providing the clock synchronization.  • key-id: Authentication key defined with the ntp authentication-key command.  • prefer: Sets this peer as the preferred one that provides synchronization. This keyword reduces clock hop among peers.  Use the no form of this command to remove a server association.
Step 7	end Example: Device(config)# end	Returns to privileged EXEC mode.

# **Configuring Poll-Based NTP Associations**

To configure poll-based NTP associations, perform this procedure:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	

	Command or Action	Purpose
Step 3	[no] ntp peer ip-address [version number] [key key-id] [source interface] [prefer]  Example:	Configures the device system clock to synchronize a peer or to be synchronized by a peer (peer association).
	Device(config)# ntp peer 172.16.22.44 version 2	• <i>ip-address</i> : The IP address of the peer providing or being provided, the clock synchronization.
		• <i>number</i> : NTP version number. The range is 1 to 3. By default, version 3 is selected.
		• <i>key-id</i> : Authentication key defined with the <b>ntp authentication-key</b> command.
		• <i>interface</i> : The interface from which to pick the IP source address. By default, the source IP address is taken from the outgoing interface.
		• <b>prefer</b> : Sets this peer as the preferred one that provides synchronization. This keyword reduces switching back and forth between peers.
		Use the <b>no</b> form of this command to remove a peer association.
Step 4	[no] ntp server ip-address [version number] [key key-id] [source interface] [prefer]	Configures the device's system clock to be synchronized by a time server (server association).
	Example:  Device(config) # ntp server 172.16.22.44  version 2	• <i>ip-address</i> : The IP address of the time
		• <i>number</i> : NTP version number. The range is 1 to 3. By default, version 3 is selected.
		• <i>key-id</i> : Authentication key defined with the <b>ntp authentication-key</b> command.
		• <i>interface</i> : The interface from which to pick the IP source address. By default, the source IP address is taken from the outgoing interface.
		• <b>prefer</b> : Sets this peer as the preferred one that provides synchronization. This keyword reduces clock hop among peers.
		Use the <b>no</b> form of this command to remove a server association.

	Command or Action	Purpose
Step 5	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	

# **Configuring Broadcast-Based NTP Associations**

To configure broadcast-based NTP associations, perform this procedure:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface interface-id	Configures an interface and enters interface
	Example:	configuration mode.
	<pre>Device(config) # interface gigabitethernet1/0/1</pre>	
Step 4	[no] ntp broadcast [version number] [key key-id] [destination-address]	Enables the interface to send NTP broadcast packets to a peer.
	Example:	• <i>number</i> : NTP version number. The range is 1 to 3. By default, version 3 is used.
	Device(config-if) # ntp broadcast version 2	• key-id: Authentication key.
		• <i>destination-address</i> : IP address of the peer that is synchronizing its clock to this switch.
		Use the <b>no</b> form of this command to disable the interface from sending NTP broadcast packets.
Step 5	[no] ntp broadcast client	Enables the interface to receive NTP broadcast
	Example:	packets.

	Command or Action	Purpose
	Device(config-if)# ntp broadcast client	Use the <b>no</b> form of this command to disable the interface from receiving NTP broadcast packets.
Step 6	exit	Returns to privileged EXEC mode.
	Example:	
	Device(config-if)# exit	
Step 7	[no] ntp broadcastdelay microseconds	(Optional) Change the estimated round-trip
	Example:	delay between the device and the NTP broadcast server
	Device(config)# ntp broadcastdelay 100	The default is 3000 microseconds. The range is from 1 to 999999.
		Use the <b>no</b> form of this command to disable the interface from receiving NTP broadcast packets.
Step 8	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	

# **Configuring NTP Access Restrictions**

You can control NTP access on two levels as described in these sections:

### Creating an Access Group and Assigning a Basic IP Access List

To create an access group and assign a basic IP access list, perform this procedure:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	[no] ntp access-group {query-only   serve-only   serve   peer} access-list-number	Create an access group, and apply a basic IP access list

	Command or Action	Purpose
	Example:	• query-only: NTP control queries.
	Device(config)# ntp access-group peer 99	• serve-only: Time requests.
		serve: Allows time requests and NTP control queries, but does not allow the device to synchronize to the remote device
		• peer: Allows time requests and NTP control queries and allows the device to synchronize to the remote device.
		• access-list-number: IP access list number. The range is from 1 to 99.
		Use the <b>no</b> form of this command to remove access control to the switch NTP services.
Step 4	access-list access-list-number permit source	Create the access list.
	[source-wildcard]  Example:	• access-list-number: IP access list number The range is from 1 to 99.
	Device(config)# access-list 99 permit 172.20.130.5	• <b>permit</b> : Permits access if the conditions are matched.
		• <i>source</i> : IP address of the device that is permitted access to the device.
		• source-wildcard: Wildcard bits to be applied to the source.
		When creating an access list, remember that, by default, the end of the access list contains an implicit deny statement for everything if it did not find a match before reaching the end.
		Use the <b>no</b> form of this command to remove authentication key.
Step 5	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	

### **Disabling NTP Services on a Specific Interface**

To disable NTP packets from being received on an interface, perform this procedure:

#### **Procedure**

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface interface-id	Enters global configuration mode.
	Example:	
	Device(config)# interface gigabitethernet1/0/1	
Step 4	[no] ntp disable	Disables NTP packets from being received on
	Example:	the interface.
	Device(config-if)# ntp disable	Use the <b>no</b> form of this command to re-enable receipt of NTP packets on an interface.
Step 5	end	Returns to privileged EXEC mode.
	Example:	
	Device(config-if)# end	

# **Configuring a System Name**

Follow these steps to manually configure a system name:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	

	Command or Action	Purpose
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	hostname name Example:	Configures a system name. When you set the system name, it is also used as the system prompt.
	<pre>Device(config) # hostname</pre>	The default setting is Switch.
	remote-users	The name must follow the rules for ARPANET hostnames. They must start with a letter, end with a letter or digit, and have as interior characters only letters, digits, and hyphens. Names can be up to 63 characters.
Step 4	end	Returns to priviliged EXEC mode.
	<pre>Example:   remote-users(config)#end   remote-users#</pre>	
Step 5	show running-config	Verifies your entries.
	Example:	
	Device# show running-config	
Step 6	copy running-config startup-config	(Optional) Saves your entries in the configuration file.
	Example:	
	Device# copy running-config startup-config	

# **Setting Up DNS**

If you use the device IP address as its hostname, the IP address is used and no DNS query occurs. If you configure a hostname that contains no periods (.), a period followed by the default domain name is appended to the hostname before the DNS query is made to map the name to an IP address. The default domain name is the value set by the **ip domain name** command in global configuration mode. If there is a period (.) in the hostname, the Cisco IOS software looks up the IP address without appending any default domain name to the hostname.

Follow these steps to set up your switch to use the DNS:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	ip domain name name  Example:	Defines a default domain name that the software uses to complete unqualified hostnames (names without a dotted-decimal domain name).
	Device(config)# ip domain name Cisco.com	Do not include the initial period that separates an unqualified name from the domain name.
		At boot time, no domain name is configured; however, if the device configuration comes from a BOOTP or Dynamic Host Configuration Protocol (DHCP) server, then the default domain name might be set by the BOOTP or DHCP server (if the servers were configured with this information).
Step 4	ip name-server server-address1 [server-address2 server-address6]	Specifies the address of one or more name servers to use for name and address resolution.
	Example:  Device(config) # ip name-server 192.168.1.100 192.168.1.200 192.168.1.300	You can specify up to six name servers. Separate each server address with a space. The first server specified is the primary server. The device sends DNS queries to the primary server first. If that query fails, the backup servers are queried.
Step 5	ip domain lookup [nsap   source-interface interface]	(Optional) Enables DNS-based hostname-to-address translation on your device. This feature is enabled by default.
	Example:  Device(config)# ip domain-lookup	If your network devices require connectivity with devices in networks for which you do not control name assignment, you can dynamically assign device names that uniquely identify your devices by using the global Internet naming scheme (DNS).
Step 6	end	Returns to privileged EXEC mode.
	Example:	

	Command or Action	Purpose
	Device(config)# end	
Step 7	show running-config  Example:  Device# show running-config	Verifies your entries.
Step 8	copy running-config startup-config  Example:  Device# copy running-config startup-config	(Optional) Saves your entries in the configuration file.

# **Configuring a Message-of-the-Day Login Banner**

You can create a single or multiline message banner that appears on the screen when someone logs in to the device

Follow these steps to configure a MOTD login banner:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	banner motd c message c	Specifies the message of the day.
	Device (config) # banner motd # This is a secure site. Only authorized users are allowed. For access, contact technical support. #	c—Enters the delimiting character of your choice, for example, a pound sign (#), and press the <b>Return</b> key. The delimiting character signifies the beginning and end of the banner text. Characters after the ending delimiter are discarded.

Command or Action	Purpose
	message—Enters a banner message up to 255 characters. You cannot use the delimiting character in the message.
end	Returns to privileged EXEC mode.
Example:	
Device(config)# end	
show running-config	Verifies your entries.
Example:	
Device# show running-config	
copy running-config startup-config	(Optional) Saves your entries in the
Example:	configuration file.
Device# copy running-config startup-config	
	end Example:  Device(config)# end  show running-config Example:  Device# show running-config  copy running-config startup-config Example:  Device# copy running-config

# **Configuring a Login Banner**

You can configure a login banner to be displayed on all connected terminals. This banner appears after the MOTD banner and before the login prompt.

Follow these steps to configure a login banner:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	banner login c message c	Specifies the login message.
	Example:	c— Enters the delimiting character of your choice, for example, a pound sign (#), and press

	Command or Action	Purpose
	Device(config)# banner login \$ Access for authorized users only. Please enter your username and password. \$	the <b>Return</b> key. The delimiting character signifies the beginning and end of the banner text. Characters after the ending delimiter are discarded.  message—Enters a login message up to 255 characters. You cannot use the delimiting character in the message.
Step 4	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	
Step 5	show running-config	Verifies your entries.
	Example:	
	Device# show running-config	
Step 6	copy running-config startup-config	(Optional) Saves your entries in the
	Example:	configuration file.
	Device# copy running-config startup-config	

# **Managing the MAC Address Table**

## **Changing the Address Aging Time**

Follow these steps to configure the dynamic address table aging time:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	

	Command or Action	Purpose
Step 3	mac address-table aging-time [0   10-1000000] [routed-mac   vlan vlan-id]  Example:  Device(config) # mac address-table aging-time 500 vlan 2	Sets the length of time that a dynamic entry remains in the MAC address table after the entry is used or updated.  The range is 10 to 1000000 seconds. The default is 300. You can also enter 0, which disables aging. Static address entries are never aged or removed from the table.
		vlan-id—Valid IDs are 1 to 4094.
Step 4	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	
Step 5	show running-config	Verifies your entries.
	Example:	
	Device# show running-config	
Step 6	copy running-config startup-config  Example:	(Optional) Saves your entries in the configuration file.
	Device# copy running-config startup-config	
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# **Configuring MAC Address Change Notification Traps**

Follow these steps to configure the switch to send MAC address change notification traps to an NMS host:

Command or Action	Purpose
enable	Enables privileged EXEC mode.
Example:	• Enter your password if prompted.
Device> enable	
configure terminal	Enters global configuration mode.
Example:	
Device# configure terminal	
	enable  Example:  Device> enable  configure terminal  Example:

	Command or Action	Purpose
Step 3	snmp-server host host-addr community-string notification-type { informs   traps } {version {1   2c   3}} {vrf vrf instance name}  Example:  Device (config) # snmp-server host 172.20.10.10 traps private mac-notification	Specifies the recipient of the trap message.  • host-addr—Specifies the name or address of the NMS.  • traps (the default)—Sends SNMP traps to the host.  • informs—Sends SNMP informs to the host.  • version—Specifies the SNMP version to support. Version 1, the default, is not available with informs.  • community-string—Specifies the string to send with the notification operation. Though you can set this string by using the snmp-server host command, we recommend that you define this string by using the snmp-server community command before using the snmp-server host command.  • notification-type—Uses the mac-notification keyword.  • vrf vrf instance name—Specifies the VPN routing/forwarding instance for this host.
Step 4	<pre>snmp-server enable traps mac-notification change Example:  Device(config) # snmp-server enable traps mac-notification change</pre>	Enables the device to send MAC address change notification traps to the NMS.
Step 5	mac address-table notification change  Example:  Device(config) # mac address-table notification change	Enables the MAC address change notification feature.
Step 6	mac address-table notification change [interval value] [history-size value]  Example:  Device (config) # mac address-table notification change interval 123 Device (config) #mac address-table	Enters the trap interval time and the history table size.  • (Optional) interval value—Specifies the notification trap interval in seconds between each set of traps that are generated to the NMS. The range is 0 to

	Command or Action	Purpose
	notification change history-size 100	2147483647 seconds; the default is 1 second.
		• (Optional) <b>history-size</b> <i>value</i> —Specifies the maximum number of entries in the MAC notification history table. The range is 0 to 500; the default is 1.
Step 7	interface interface-id	Enters interface configuration mode, and
	Example:	specifies the Layer 2 interface on which to enable the SNMP MAC address notification
	Device(config)# interface gigabitethernet1/0/2	trap.
Step 8	$\begin{array}{c} \textbf{snmp trap mac-notification change } \{ \textbf{added} \\   \ \textbf{removed} \} \end{array}$	Enables the MAC address change notification trap on the interface.
	Example:	<ul> <li>Enables the trap when a MAC address is added on this interface.</li> </ul>
	Device(config-if)# snmp trap mac-notification change added	• Enables the trap when a MAC address is <b>removed</b> from this interface.
Step 9	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	
Step 10	show running-config	Verifies your entries.
	Example:	
	Device# show running-config	
Step 11	copy running-config startup-config	(Optional) Saves your entries in the
	Example:	configuration file.
	Device# copy running-config startup-config	

## **Configuring MAC Address Move Notification Traps**

When you configure MAC-move notification, an SNMP notification is generated and sent to the network management system whenever a MAC address moves from one port to another within the same VLAN.

Follow these steps to configure the device to send MAC address-move notification traps to an NMS host:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	snmp-server host host-addr {traps   informs}	Specifies the recipient of the trap message.
	{version {1   2c   3}} community-string notification-type	• <i>host-addr</i> —Specifies the name or address of the NMS.
	<pre>Device(config) # snmp-server host 172.20.10.10 traps private mac-notification</pre>	• traps (the default)—Sends SNMP traps to
		<ul><li>the host.</li><li>informs—Sends SNMP informs to the host.</li></ul>
		• version—Specifies the SNMP version to support. Version 1, the default, is not available with informs.
		<ul> <li>community-string—Specifies the string to send with the notification operation.         Though you can set this string by using the snmp-server host command, we recommend that you define this string by using the snmp-server community command before using the snmp-server host command.     </li> <li>notification-type—Uses the</li> </ul>
		mac-notification keyword.
Step 4	snmp-server enable traps mac-notification move	Enables the device to send MAC address move notification traps to the NMS.
	Example:	
	Device(config)# snmp-server enable traps	
	mac-notification move	
Step 5	mac address-table notification mac-move	Enables the MAC address move notification feature.
	Example:	

	Command or Action	Purpose
	Device(config)# mac address-table notification mac-move	
Step 6	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	
Step 7	show running-config	Verifies your entries.
	Example:	
	Device# show running-config	
Step 8	copy running-config startup-config	(Optional) Saves your entries in the
	Example:	configuration file.
	Device# copy running-config startup-config	

#### What to do next

To disable MAC address-move notification traps, use the **no snmp-server enable traps mac-notification move** global configuration command. To disable the MAC address-move notification feature, use the **no mac address-table notification mac-move** global configuration command.

You can verify your settings by entering the **show mac address-table notification mac-move** privileged EXEC commands.

# **Configuring MAC Threshold Notification Traps**

When you configure MAC threshold notification, an SNMP notification is generated and sent to the network management system when a MAC address table threshold limit is reached or exceeded.

Follow these steps to configure the switch to send MAC address table threshold notification traps to an NMS host:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	

	Command or Action	Purpose
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	<pre>snmp-server host host-addr {traps / informs} {version {1   2c   3}} community-string notification-type  Example:  Device(config) # snmp-server host 172.20.10.10 traps private mac-notification</pre>	<ul> <li>Specifies the recipient of the trap message.</li> <li>host-addr—Specifies the name or address of the NMS.</li> <li>traps (the default)—Sends SNMP traps to the host.</li> <li>informs—Sends SNMP informs to the host.</li> <li>version—Specifies the SNMP version to support. Version 1, the default, is not available with informs.</li> <li>community-string—Specifies the string to send with the notification operation. You can set this string by using the snmp-server host command, but we recommend that you define this string by using the snmp-server community command before using the snmp-server host command.</li> <li>notification-type—Uses the mac-notification keyword.</li> </ul>
Step 4	snmp-server enable traps mac-notification threshold  Example:	Enables MAC threshold notification traps to the NMS.
	Device(config) # snmp-server enable traps mac-notification threshold	
Step 5	mac address-table notification threshold  Example:  Device(config) # mac address-table notification threshold	Enables the MAC address threshold notification feature.
Step 6	mac address-table notification threshold [limit percentage]   [interval time]	Enters the threshold value for the MAC address threshold usage monitoring.

	Command or Action	Purpose
	Example:  Device(config) # mac address-table notification threshold interval 123 Device(config) # mac address-table notification threshold limit 78	<ul> <li>(Optional) limit percentage—Specifies the percentage of the MAC address table use; valid values are from 1 to 100 percent. The default is 50 percent.</li> <li>(Optional) interval time—Specifies the time between notifications; valid values are greater than or equal to 120 seconds. The default is 120 seconds.</li> </ul>
Step 7	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	
Step 8	show running-config	Verifies your entries.
	Example:	
	Device# show running-config	
Step 9	copy running-config startup-config	(Optional) Saves your entries in the
	Example:	configuration file.
	Device# copy running-config startup-config	

## **Disabling MAC Address Learning on VLAN**

This feature is supported on Cisco Catalyst 9500 High Performance Series Switches.

You can control MAC address learning on a VLAN to manage the available MAC address table space by controlling which VLANs can learn MAC addresses. Before you disable MAC address learning, be sure that you are familiar with the network topology. Disabling MAC address learning on VLAN could cause flooding in the network.

Beginning in privileged EXEC mode, follow these steps to disable MAC address learning on a VLAN:

### Before you begin

Follow these guidelines when disabling MAC address learning on a VLAN:

- Use caution before disabling MAC address learning on a VLAN with a configured switch virtual interface (SVI). The switch then floods all IP packets in the Layer 2 domain.
- You can disable MAC address learning on a single VLAN ID from 2 4093 (for example, no mac address-table learning vlan 223) or a range of VLAN IDs, separated by a hyphen or comma (for example, no mac address-table learning vlan 1-10, 15).

- It is recommended that you disable MAC address learning only in VLANs with two ports. If you disable MAC address learning on a VLAN with more than two ports, every packet entering the switch is flooded in that VLAN domain.
- If you disable MAC address learning on a VLAN that includes a secure port, MAC address learning is not disabled on that port.

#### **Procedure**

	Command or Action	Purpose
Step 1	configure terminal	Enters the global configuration mode.
	Example:	
	Device# configure terminal	
Step 2	no mac-address-table learning vlan[vlan-id  ,vlan-id   -vlan-id,]	Disable MAC address learning on a specified VLAN or VLANs.
	<pre>Example: Device(config) # no mac-address-table learning {vlan vlan-id [,vlan-id   -vlan-id]</pre>	You can specify a single VLAN ID or a range of VLAN IDs separated by a hyphen or comma. Valid VLAN IDs range from 2 - 4093. It cannot be an internal VLAN.
Step 3	end	Returns to privileged EXEC mode.
	Example: Device(config)# end	
Step 4	show mac-address-table learning vlan[vlan-id]	Verify the configuration. You can display the MAC address learning
	Example:	status of all VLANs or a specified VLAN by
	Device# show mac-address-table learning [vlan vlan-id]	entering the show mac-address-table learning [vlan vlan-id] privileged EXEC command.
Step 5	copy running-config startup-config	(Optional) Save your entries in the configuration
	Example:	file.
	Device# copy running-config startup-config	
Step 6	default mac address-table learning  Example:	(Optional) Reenable MAC address learning on VLAN in a global configuration mode.
	Device# default mac address-table	

## **Adding and Removing Static Address Entries**

Follow these steps to add a static address:

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	mac address-table static mac-addr vlan vlan-id interface interface-id	Adds a static address to the MAC address table.  • mac-addr—Specifies the destination MAC
	<pre>Device(config) # mac address-table static c2f3.220a.12f4 vlan 4 interface</pre>	unicast address to add to the address table. Packets with this destination address received in the specified VLAN are forwarded to the specified interface.
	gigabitethernet 1/0/1	• <i>vlan-id</i> —Specifies the VLAN for which the packet with the specified MAC address is received. Valid VLAN IDs are 1 to 4094.
		• interface-id—Specifies the interface to which the received packet is forwarded. Valid interfaces include physical ports or port channels. For static multicast addresses, you can enter multiple interface IDs. For static unicast addresses, you can enter only one interface at a time, but you can enter the command multiple times with the same MAC address and VLAN ID.
Step 4	show running-config	Verifies your entries.
	Example:	
	Device# show running-config	
Step 5	copy running-config startup-config  Example:	(Optional) Saves your entries in the configuration file.
	Device# copy running-config startup-config	

## **Configuring Unicast MAC Address Filtering**

Follow these steps to configure the device to drop a source or destination unicast static address:

#### **Procedure**

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	mac address-table static mac-addr vlan	Enables unicast MAC address filtering and
	vlan-id <b>drop</b>	configure the device to drop a packet with the specified source or destination unicast static
	Example:	address.
	Device(config) # mac address-table static c2f3.220a.12f4 vlan 4 drop	<ul> <li>mac-addr—Specifies a source or destination unicast MAC address (48-bit).</li> <li>Packets with this MAC address are dropped.</li> </ul>
		<ul> <li>vlan-id—Specifies the VLAN for which the packet with the specified MAC address is received. Valid VLAN IDs are 1 to 4094.</li> </ul>
Step 4	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	
Step 5	show running-config	Verifies your entries.
	Example:	
	Device# show running-config	
Step 6	copy running-config startup-config	(Optional) Saves your entries in the
	Example:	configuration file.
	Device# copy running-config startup-config	

# **Monitoring and Maintaining Administration of the Device**

Command	Purpose
clear mac address-table dynamic	Removes all dynamic entries.

Command	Purpose
clear mac address-table dynamic address mac-address	Removes a specific MAC address.
clear mac address-table dynamic interface interface-id	Removes all addresses on the specified physical port or port channel.
clear mac address-table dynamic vlan vlan-id	Removes all addresses on a specified VLAN.
show clock [detail]	Displays the time and date configuration.
show ip igmp snooping groups	Displays the Layer 2 multicast entries for all VLANs or the specified VLAN.
show mac address-table address mac-address	Displays MAC address table information for the specified MAC address.
show mac address-table aging-time	Displays the aging time in all VLANs or the specified VLAN.
show mac address-table count	Displays the number of addresses present in all VLANs or the specified VLAN.
show mac address-table dynamic	Displays only dynamic MAC address table entries.
show mac address-table interface interface-name	Displays the MAC address table information for the specified interface.
show mac address-table move update	Displays the MAC address table move update information.
show mac address-table multicast	Displays a list of multicast MAC addresses.
show mac address-table notification {change   mac-move   threshold}	Displays the MAC notification parameters and history table.
show mac address-table secure	Displays the secure MAC addresses.
show mac address-table static	Displays only static MAC address table entries.
show mac address-table vlan vlan-id	Displays the MAC address table information for the specified VLAN.

# **Configuration Examples for Device Administration**

# **Example: Setting the System Clock**

This example shows how to manually set the system clock:

Device# clock set 13:32:00 23 July 2013

## **Examples: Configuring Summer Time**

This example (for daylight savings time) shows how to specify that summer time starts on March 10 at 02:00 and ends on November 3 at 02:00:

```
Device(config)# clock summer-time PDT recurring PST date
10 March 2013 2:00 3 November 2013 2:00
```

This example shows how to set summer time start and end dates:

```
Device(config) #clock summer-time PST date
20 March 2013 2:00 20 November 2013 2:00
```

# **Example: Configuring a MOTD Banner**

This example shows how to configure a MOTD banner by using the pound sign (#) symbol as the beginning and ending delimiter:

```
Device(config)# banner motd #
This is a secure site. Only authorized users are allowed.
For access, contact technical support.
#
Device(config)#
```

This example shows the banner that appears from the previous configuration:

```
Unix> telnet 192.0.2.15

Trying 192.0.2.15...

Connected to 192.0.2.15.

Escape character is '^]'.

This is a secure site. Only authorized users are allowed.

For access, contact technical support.

User Access Verification

Password:
```

## **Example: Configuring a Login Banner**

This example shows how to configure a login banner by using the dollar sign (\$) symbol as the beginning and ending delimiter:

```
Device(config) # banner login $
```

```
Access for authorized users only. Please enter your username and password.

$
Device(config)#
```

# **Example: Configuring MAC Address Change Notification Traps**

This example shows how to specify 172.20.10.10 as the NMS, enable MAC address notification traps to the NMS, enable the MAC address-change notification feature, set the interval time to 123 seconds, set the history-size to 100 entries, and enable traps whenever a MAC address is added on the specified port:

```
Device(config) # snmp-server host 172.20.10.10 traps private mac-notification
Device(config) # snmp-server enable traps mac-notification change
Device(config) # mac address-table notification change interval 123
Device(config) # mac address-table notification change interval 123
Device(config) # mac address-table notification change history-size 100
Device(config) # interface gigabitethernet1/2/1
Device(config-if) # snmp trap mac-notification change added
```

# **Example: Configuring MAC Threshold Notification Traps**

This example shows how to specify 172.20.10.10 as the NMS, enable the MAC address threshold notification feature, set the interval time to 123 seconds, and set the limit to 78 per cent:

```
Device(config) # snmp-server host 172.20.10.10 traps private mac-notification
Device(config) # snmp-server enable traps mac-notification threshold
Device(config) # mac address-table notification threshold
Device(config) # mac address-table notification threshold interval 123
Device(config) # mac address-table notification threshold limit 78
```

# **Example: Adding the Static Address to the MAC Address Table**

This example shows how to add the static address c2f3.220a.12f4 to the MAC address table. When a packet is received in VLAN 4 with this MAC address as its destination address, the packet is forwarded to the specified port:



Note

You cannot associate the same static MAC address to multiple interfaces. If the command is executed again with a different interface, the static MAC address is overwritten on the new interface.

Device (config) # mac address-table static c2f3.220a.12f4 vlan 4 interface gigabitethernet1/1/1

## **Example: Configuring Unicast MAC Address Filtering**

This example shows how to enable unicast MAC address filtering and how to configure drop packets that have a source or destination address of c2f3.220a.12f4. When a packet is received in VLAN 4 with this MAC address as its source or destination, the packet is dropped:

Device(config) # mac address-table static c2f3.220a.12f4 vlan 4 drop

# **Additional References for Device Administration**

#### **Related Documents**

Related Topic	Document Title
For complete syntax and usage information for the commands used in this chapter.	Command Reference (Catalyst 9500 Series Switches)

# **Feature History for Device Administration**

This table provides release and related information for features explained in this module.

These features are available on all releases subsequent to the one they were introduced in, unless noted otherwise.

Release	Feature	Feature Information
Cisco IOS XE Everest 16.5.1a	Device Administration	The device administration allows to configure the system time and date, system name, a login banner, and set up the DNS.
		Support for this feature was introduced only on the C9500-12Q, C9500-16X, C9500-24Q, C9500-40X models of the Cisco Catalyst 9500 Series Switches.
Cisco IOS XE Fuji 16.8.1a	Device Administration	Support for this feature was introduced only on the C9500-32C, C9500-32QC, C9500-48Y4C, and C9500-24Y4C models of the Cisco Catalyst 9500 Series Switches.

Use Cisco Feature Navigator to find information about platform and software image support. To access Cisco Feature Navigator, go to <a href="http://www.cisco.com/go/cfn">http://www.cisco.com/go/cfn</a>.