



## GLOSSARY

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### A

**auto answer** A phone set to automatically answer an inbound call.

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### C

**Cisco Unified CM** [Cisco Unified Communications Manager](#). Application that extends enterprise telephony features and capabilities to packet telephony network devices such as IP phones and multimedia applications. Open telephony application interfaces make possible services such as multimedia conferencing and interactive multimedia response systems.

**codec** Coder-decoder. Integrated circuit device that typically uses pulse code modulation to transform analog signals into a digital bit stream and digital signals back into analog signals.

**CTS device** [Cisco TelePresence System \(CTS\) device](#): CTS 500, CTS 1000, CTS 1100, CTS 1300, CTS 3000 Series, and CTS 3200 Series.

**CTS-Man** [Cisco TelePresence Manager](#). Software application that schedules and manages Cisco TelePresence calls using common enterprise groupware such as Microsoft Exchange and Lotus Notes.

**CTMS** [Cisco TelePresence Multipoint Switch](#). Support for voice-activated switching in up to 48 locations in a single meeting across many [endpoints](#).

**CTRS** [Cisco TelePresence Recording Server](#). Providing HD studio recording capabilities in existing Cisco TelePresence rooms. Recordings can be archived automatically on a schedule or transferred to a digital content management system. The CTRS can deliver Cisco TelePresence recordings to any video-enabled device including PCs, smartphones, and digital signs. CTRS runs on the same reliable Media Convergence Server platform as Cisco TelePresence Multipoint Switch and Cisco TelePresence Manager.

**CUCM** [Cisco Unified Communications Manager](#). This acronym is obsolete and is replaced with [Cisco Unified CM](#).

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### D

**DMP** Cisco Digital Media Player. IP-based [endpoints](#) that can play high-definition live on-demand video, motion graphics, web pages, and dynamic content on digital displays for digital signage and Enterprise TV.

**display screen animation** System information icons that may be displayed on the Cisco TelePresence System (CTS) display screen. System information includes call connection status alerts, meeting alerts, and maintenance alerts. These alerts fade from one state to another to show the status of the system.

**display screen icon** System information icons that may be displayed on the Cisco TelePresence System (CTS) display screen. System information includes call connection status alerts, meeting alerts, and maintenance alerts. Also known as a plasma screen icon.

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## E

**endpoint** Cisco TelePresence System (CTS) endpoint. The combination of hardware and software that comprise a Cisco TelePresence System. The hardware for an endpoint includes a Cisco Unified IP 7900 Series telephone, one or more large-screen meeting displays, plus presentation devices, cameras, microphones, speakers, and in some models, lighting systems.

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## H

**HD** High-definition display. Part of the Cisco TelePresence HD Interoperability solution, which allows high-definition interoperability with third-party endpoints to negotiate higher bandwidths for enhanced video quality while supporting standard (SD) quality devices in the same meeting and support for multiple (identical) interop devices.

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## L

**LCD** Liquid crystal display. A projector for displaying video, images or computer data on a screen or other flat surface.

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## M

**MIDlet** A MIDlet is a Java application framework for the Mobile Information Device Profile (MIDP) that is typically implemented on a Java-enabled cell phone or other embedded device or emulator. The Cisco Unified IP Phone uses a MIDlet as part of the Cisco TelePresence System Enhanced Phone User Interface.

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## O

**One-Button-to-Push** Launches a call with Cisco TelePresence Manager. Cisco TelePresence Manager works with enterprise groupware software such as Microsoft Exchange and Lotus Notes to allow you to schedule Cisco TelePresence meetings just as you would a regular meeting. Enterprise groupware sends Cisco TelePresence Manager the meeting schedule, and the software pushes that information to the in-room phone for call launch. The “One-Button-to-Push” feature allows you to simply touch the meeting that is listed on the in-room IP phone to start a Cisco TelePresence meeting.

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**P**

**PiP** Presentation-in-Picture. Allows data or graphics content sharing in a window that appears within the main display screen while a meeting is in progress. You can control where the PiP window will appear within the main display screen by using the **PiPCtrl** softkey on your Cisco Unified IP phone. PiP is available on all CTS models. See the [Presentation Screen](#).

**primary codec** The primary codec is the primary unit; it communicates with secondary units, sends and receives packets on the uplink network. It contains an onboard Gigabit Ethernet switch. For example, in a CTS 3000 series or CTS 3200 series system, the primary codec controls two secondary codecs as well as many system components and the graphical user interfaces. In a Cisco TelePresence 1000, it controls all system functions.

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**S**

**screen resolution** The fineness of detail that can be presented in the image on the main display screen.

**SD** Standard definition display.

**secondary codec** Codecs that assist the primary codec in the large Cisco TelePresence 3000/3200 systems. Secondary codecs process audio and video signals and send them to the primary codec, which multiplexes the signals into separate, single RTP streams.

**Show and Share** If your Cisco TelePresence network administrator has configured Cisco Show and Share as your enterprise video portal, you can immediately publish your recording or save a draft to Cisco Show and Share from the CTS Cisco Unified IP phone. See [Managing Recordings with Cisco Show and Share](#).

**single system** A Cisco TelePresence system featuring a single main screen display.

**SNMP** Simple Network Management Protocol. Network management protocol used almost exclusively in TCP/IP networks as a means to monitor and control network devices, and to manage configurations, statistics collection, performance, and security.

**switching mode** CTS Manager configuration. CTS 3000 and CTS 3200 endpoints only.

Auto-Assign—Switching mode is determined by the default CTMS policy, which is configured in System **Configuration > Policy Management** page of your CTMS setup.

Room—All the participant displays of the endpoint are switched each time the meeting participant who is speaking changes to a meeting participant at a different endpoint.

Speaker—Only the corresponding participant display (left, center, or right) is switched; the remaining participant displays are not switched. Using the speaker switching mode provides the ability to view up to three different remote endpoints at the same time.

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**T**

**trap** An [SNMP](#) trap is a message which is initiated by a network element and sent to the network management system.

**triple system** A Cisco TelePresence (CTS) 3000 or CTS 3200 system featuring three main screen displays.

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**V**

**VGA** A graphical standard supported by PC graphics hardware that serves as a base onto which device-specific drivers are loaded into the computer.