Modular QoS Configuration Guide for Cisco NCS 5500 Series Routers, IOS XR Release 6.0.x

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CONTENTS

Preface

This preface contains these sections:

Changes to This Document

This table lists the technical changes made to this document since it was first released.

Table 1: Changes to This Document

Date	Summary
December 2015	Initial release of this document.
July 2016	Republished with documentation updates for Cisco IOS XR Release 6.0.2 features.

Communications, Services, and Additional Information

- To receive timely, relevant information from Cisco, sign up at Cisco Profile Manager.
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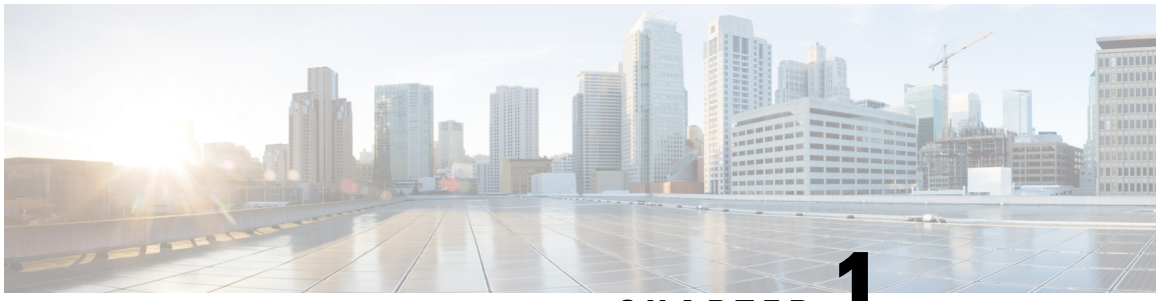


CHAPTER 1

Configuring Modular QoS Service Packet Classification

This chapter covers these topics:

Packet Classification Overview

Packet classification involves categorizing a packet within a specific group (or class) and assigning it a traffic descriptor to make it accessible for QoS handling on the network. The traffic descriptor contains information about the forwarding treatment (quality of service) that the packet should receive. Using packet classification, you can partition network traffic into multiple priority levels or classes of service. The source agrees to adhere to the contracted terms and the network promises a quality of service. Traffic policers and traffic shapers use the traffic descriptor of a packet to ensure adherence to the contract.

Traffic policers and traffic shapers rely on packet classification features, such as IP precedence, to select packets (or traffic flows) traversing a router or interface for different types of QoS service. After you classify packets, you can use other QoS features to assign the appropriate traffic handling policies including congestion management, bandwidth allocation, and delay bounds for each traffic class.

The Modular Quality of Service (QoS) command-line interface (MQC) is used to define the traffic flows that must be classified, where each traffic flow is called a class of service, or class. Subsequently, a traffic policy is created and applied to a class. All traffic not identified by defined classes fall into the category of a default class.

Traffic Class Elements

The purpose of a traffic class is to classify traffic on your router. Use the **class-map** command to define a traffic class.

A traffic class contains three major elements:

- A name
- A series of **match** commands - to specify various criteria for classifying packets.
- An instruction on how to evaluate these **match** commands (if more than one **match** command exists in the traffic class)

Packets are checked to determine whether they match the criteria specified in the **match** commands. If a packet matches the specified criteria, that packet is considered a member of the class and is forwarded according to the QoS specifications set in the traffic policy. Packets that fail to meet any of the matching criteria are classified as members of the default traffic class.

This table shows the details of match types supported on the router.

Match Type Supported	Min, Max	Max Entries	Support for Match NOT	Support for Ranges	Direction Supported on Interfaces
IPv4 DSCP IPv6 DSCP DSCP	(0,63)	64	Yes	Yes	Ingress
IPv4 Precedence IPv6 Precedence Precedence	(0,7)	8	Yes	No	Ingress
MPLS Experimental Topmost	(0,7)	8	Yes	No	Ingress
Access-group	Not applicable	8	No	Not applicable	Ingress
QoS-group	(1,7)	7	No	No	Egress
Protocol	(0,255)	1	Yes	Not applicable	Ingress

Note Egress queue statistics are displayed only for those classes which have a corresponding match criteria in the egress. Therefore, if you have a **set qos-group** *x* configured in the ingress, you must have a corresponding **match qos-group** *x* in the egress, in order to see the statistics in the egress side. Also, see Usage of QoS-group and Queue Selection, on page 13.

Default Traffic Class

Unclassified traffic (traffic that does not meet the match criteria specified in the traffic classes) is treated as belonging to the default traffic class.

If the user does not configure a default class, packets are still treated as members of the default class. However, by default, the default class has no enabled features. Therefore, packets belonging to a default class with no

configured features have no QoS functionality. These packets are then placed into a first in, first out (FIFO) queue and forwarded at a rate determined by the available underlying link bandwidth. This FIFO queue is managed by a congestion avoidance technique called tail drop.

For egress classification, match on **qos-group** (1-7) is supported. Match **qos-group 0** cannot be configured. The class-default in the egress policy maps to **qos-group 0**.

This example shows how to configure a traffic policy for the default class:

```
configure
 policy-map ingress_policy1
 class class-default
  police rate percent 30
 !
```

Create a Traffic Class

To create a traffic class containing match criteria, use the **class-map** command to specify the traffic class name, and then use the **match** commands in class-map configuration mode, as needed.

Guidelines

- Users can provide multiple values for a match type in a single line of configuration; that is, if the first value does not meet the match criteria, then the next value indicated in the match statement is considered for classification.
- Use the **not** keyword with the **match** command to perform a match based on the values of a field that are not specified.
- All **match** commands specified in this configuration task are considered optional, but you must configure at least one match criterion for a class.
- If you specify **match-any**, one of the match criteria must be met for traffic entering the traffic class to be classified as part of the traffic class. This is the default. If you specify **match-all**, the traffic must match all the match criteria.
- For the **match access-group** command, QoS classification based on the packet length or TTL (time to live) field in the IPv4 and IPv6 headers is not supported.
- For the **match access-group** command, when an ACL list is used within a class-map, the deny action of the ACL is ignored and the traffic is classified based on the specified ACL match parameters.
- The **match qos-group**, **traffic-class**, and **discard-class** are supported only in egress direction, and these are the only match criteria supported in egress direction.
- The egress default class implicitly matches **qos-group** 0.
- Multicast takes a system path that is different than unicast on router, and they meet later on the egress in a multicast-to-unicast ratio of 20:80 on a per interface basis. This ratio is maintained on the same priority level as that of the traffic.
- Egress QoS for multicast traffic treats traffic classes 0-5 as low-priority and traffic classes 6-7 as high priority. Currently, this is not user-configurable.
- Egress shaping does not take effect for multicast traffic in the high priority (HP) traffic classes. It only applies to unicast traffic.

- If you set a traffic class at the ingress policy and do not have a matching class at egress for the corresponding traffic class value, then the traffic at ingress with this class will not be accounted for in the default class at the egress policy map.
- Only traffic class 0 falls in the default class. A non-zero traffic class assigned on ingress but with no assigned egress queue, falls neither in the default class nor any other class.
- Also, see Usage of QoS-group and Queue Selection, on page 13.

Configuration Example

You have to accomplish the following to complete the traffic class configuration:

1. Creating a class map
2. Specifying the match criteria for classifying the packet as a member of that particular class

   (For a list of supported match types, see Traffic Class Elements, on page 1.)

```
Router# configure
Router(config)# class-map match-any qos-1
Router(config-cmap)# match qos-group 1
Router(config-cmap)# end-class-map
Router(config-cmap)# commit
```

Use this command to verify the class-map configuration:

```
Router#show class-map qos-1
1) ClassMap: qos-1    Type: qos
    Referenced by 2 Policymaps
```

Also see, Running Configuration, on page 7.

Also see, Verification, on page 8.

Related Topics

- Traffic Class Elements, on page 1
- Traffic Policy Elements, on page 5

Associated Commands

- class-map
- match access-group
- match dscp
- match mpls experimental topmost
- match precedence
- match qos-group

Traffic Policy Elements

A traffic policy contains three elements:

- Name
- Traffic class
- QoS policies

After choosing the traffic class that is used to classify traffic to the traffic policy, the user can enter the QoS features to be applied to the classified traffic.

The MQC does not necessarily require that the users associate only one traffic class to one traffic policy.

The order in which classes are configured in a policy map is important. The match rules of the classes are programmed into the TCAM in the order in which the classes are specified in a policy map. Therefore, if a packet can possibly match multiple classes, only the first matching class is returned and the corresponding policy is applied.

The router supports 32 classes per policy-map in the ingress direction and 8 classes per policy-map in the egress direction.

This table shows the supported class-actions on the router.

Supported Action Types	Direction supported on Interfaces
minimum-bandwidth	egress
bandwidth-remaining	egress
mark	(See Packet Marking, on page 9)
police	ingress
priority	egress (level 1 to level 7)
queue-limit	egress
shape	egress
wred	egress

WRED supports **default** and **discard-class** options; the only values to be passed to the discard-class being 0 and 1.

Create a Traffic Policy

The purpose of a traffic policy is to configure the QoS features that should be associated with the traffic that has been classified in a user-specified traffic class or classes.

To configure a traffic class, see Create a Traffic Class, on page 3.

After you define a traffic policy with the **policy-map** command, you can attach it to one or more interfaces to specify the traffic policy for those interfaces by using the **service-policy** command in interface configuration

mode. With dual policy support, you can have two traffic policies, one marking and one queuing attached at the output. See, Attach a Traffic Policy to an Interface, on page 7.

Configuration Example

You have to accomplish the following to complete the traffic policy configuration:

1. Creating a policy map that can be attached to one or more interfaces to specify a service policy
2. Associating the traffic class with the traffic policy
3. Specifying the class-action(s) (see Traffic Policy Elements, on page 5)

```
Router# configure
Router(config)# policy-map  test-shape-1
Router(config-pmap)# class qos-1

/* Configure class-action ('shape' in this example).
Repeat as required, to specify other class-actions */
Router(config-pmap-c)# shape average percent 40
Router(config-pmap-c)# exit

/* Repeat class configuration as required, to specify other classes */

Router(config-pmap)# end-policy-map
Router(config)# commit
```

See, Running Configuration, on page 7.

See, Verification, on page 8.

Related Topics

- Traffic Policy Elements, on page 5
- Traffic Class Elements, on page 1

Associated Commands

- bandwidth
- bandwidth remaining
- class
- police
- policy-map
- priority
- queue-limit
- service-policy
- set discard-class
- set dscp

- set mpls experimental
- set precedence
- set qos-group
- shape

Attach a Traffic Policy to an Interface

After the traffic class and the traffic policy are created, you must attach the traffic policy to interface, and specify the direction in which the policy should be applied.

Note Hierarchical policies are not supported.

When a policy-map is applied to an interface, the transmission rate counter of each class is not accurate. This is because the transmission rate counter is calculated based on the exponential decay filter.

Configuration Example

You have to accomplish the following to attach a traffic policy to an interface:

1. Creating a traffic class and the associated rules that match packets to the class (see Create a Traffic Class, on page 3)
2. Creating a traffic policy that can be attached to one or more interfaces to specify a service policy (see Create a Traffic Policy, on page 5)
3. Associating the traffic class with the traffic policy
4. Attaching the traffic policy to an interface, in the ingress or egress direction

```
Router# configure
Router(config)# interface HundredGigE 0/6/0/18
Router(config-int)# service-policy output test-shape-1
Router(config-int)# commit
```

Running Configuration

```
/* Class-map configuration */

class-map match-any traffic-class-1
 match traffic-class 1
 end-class-map
!
- - -
- - -

/* Traffic policy configuration */
policy-map test-shape-1
 class traffic-class-1
  shape average percent 40
 !
```

```
 class class-default
 !
 end-policy-map
!
- - -
- - -

/* Attaching traffic policy to an interface in egress direction */
interface HundredGigE0/6/0/18
 service-policy output test-shape-1
 !
```

Verification

```
Router# show qos interface hundredGigE 0/6/0/18 output

NOTE:- Configured values are displayed within parentheses Interface HundredGigE0/6/0/18 ifh
 0x30001f8  -- output policy
NPU Id:                        3
Total number of classes:       2
Interface Bandwidth:           100000000 kbps
VOQ Base:                      11112
VOQ Stats Handle:              0x88430698
Accounting Type:               Layer1 (Include Layer 1 encapsulation and above)
------------------------------------------------------------------------------
Level1 Class                             =   qos-1
Egressq Queue ID                         =   11113 (LP queue)
Queue Max. BW.                           =   40329846 kbps (40 %)
Queue Min. BW.                           =   0 kbps (default)
Inverse Weight / Weight                  =   1 / (BWR not configured)
Guaranteed service rate                  =   40000000 kbps
TailDrop Threshold                       =   50069504 bytes / 10 ms (default)
WRED not configured for this class

Level1 Class                             =   class-default
Egressq Queue ID                         =   11112 (Default LP queue)
Queue Max. BW.                           =   101803495 kbps (default)
Queue Min. BW.                           =   0 kbps (default)
Inverse Weight / Weight                  =   1 / (BWR not configured)
Guaranteed service rate                  =   50000000 kbps
TailDrop Threshold                       =   62652416 bytes / 10 ms (default)
WRED not configured for this class
```

Related Topics

- Traffic Policy Elements, on page 5
- Traffic Class Elements, on page 1

Associated Commands

- service-policy

Packet Marking

The packet marking feature provides users with a means to differentiate packets based on the designated markings. The router supports egress packet marking. match on **discard-class** on egress, if configured, can be used for a marking policy only.

The router also supports L2 ingress marking.

For ingress marking:

Ingress traffic— For the ingress pop operation, re-marking the customer VLAN tag (CoS, DEI) is not supported.

Egress traffic— The ingress ‘pop VLAN’ is translated to a ‘push VLAN’ for the egress traffic, and (CoS, DEI) marking is supported for newly pushed VLAN tags. If two VLAN tags are pushed to the packet header at the egress side, both inner and outer VLAN tags are marked. For example:

1. rewrite ingress tag pop 1 symmetric

2. rewrite ingress tag pop 2 symmetric

3. rewrite ingress tag translate 2-to-1 dot1q/dot1ad <> symmetric

Limitation

The statistics and counters for the egress marking policy cannot be viewed on the router.

Supported Packet Marking Operations

This table shows the supported packet marking operations.

Supported Mark Types	Range	Support for Unconditional Marking	Support for Conditional Marking
set dscp	0-63	ingress	No
set qos-group	0-7	ingress	No

Class-based Unconditional Packet Marking

The packet marking feature allows you to partition your network into multiple priority levels or classes of service, as follows:

- Use QoS unconditional packet marking to set the IP precedence or IP DSCP values for packets entering the network. Routers within your network can then use the newly marked IP precedence values to determine how the traffic should be treated.

  On ingress direction, after matching the traffic based on either the IP Precedence or DSCP value, you can set it to a particular discard-class. Weighted random early detection (WRED), a congestion avoidance technique, thereby uses discard-class values to determine the probability that a packet is dropped.

- Use QoS unconditional packet marking to assign MPLS packets to a QoS group. The router uses the QoS group to determine how to prioritize packets for transmission. To set the QoS group identifier on MPLS packets, use the **set qos-group** command in policy map class configuration mode.

Note Setting the QoS group identifier does not automatically prioritize the packets for transmission. You must first configure an egress policy that uses the QoS group.

Note

- Conditional packet marking is not supported.
- Unless otherwise indicated, the class-based unconditional packet marking for Layer 3 physical interfaces applies to bundle interfaces.

Bundle Traffic Policies

A policy can be bound to bundles. When a policy is bound to a bundle, the same policy is programmed on every bundle member (port). For example, if there is a policer or shaper rate, the same rate is configured on every port. Traffic is scheduled to bundle members based on the load balancing algorithm.

Both ingress and egress traffic is supported. Percentage-based policies are supported.

For details, see Configure QoS on Link Bundles, on page 42.

Restrictions

Note The router has a single core,hence the per core scale is applicable.

Example: For Default Configuration, which is Normal (2 counter mode) QoS Mode & 32 Class Map-Size, you can configure 128 interfaces with Ingress Policy per core.

Other restrictions to follow:

- If you have a **set traffic class** statement explicitly configured in ingress service policy, it is mandatory to have a corresponding **match traffic class** on egress for the traffic to be correctly matched and the stats to be accounted in **show policy-map interface <> output** command. To match the ingress traffic to egress class-default, traffic class should be set to 0 on ingress.
- If you have a **set traffic class** configured in Ingress service policy, and no corresponding **match traffic class** on egress, the traffic will not go to class default and the stats for this traffic flow will not be seen in **show policy-map interface <> output** command.
- If you do not have any **set traffic class** statement in ingress, then traffic will hit the default-class on egress.
- If you have a **set discard-class** statement configured in ingress service policy, it is mandatory to have a corresponding **match discard-class** on egress for the traffic to be correctly matched and the stats to be accounted in **show policy-map interface <> output** command.

- If you have a **set discard-class** statement configured in ingress service policy and do not have a corresponding **match discard-class** on egress, the traffic will not hit the class-default and the stats for this flow will not be accounted in **show policy-map interface <> output** command.
- The system does not support class-map size on peering mode.

Restrictions for QoS on BVI

- The system does not support egress QoS policy on BVI.
- If you apply L3 ingress QoS policy on L2 interface, which is a part of the same bridge-domain as BVI, the classification might not work if packets are destined to the BVI MAC address.
- If a QoS policy is attached to BVI, the policy is inherited by the L2 interfaces, which are part of the same bridge-domain. Hence, any other policy cannot be applied on the L2 interfaces. Similarly, if a QoS policy is attached to any of the L2 interfaces, any QoS policy cannot be applied on the BVI, which is part of the same bridge-domain.

In-Place Policy Modification

The In-Place policy modification feature allows you to modify a QoS policy even when the QoS policy is attached to one or more interfaces. A modified policy is subjected to the same checks that a new policy is subject to when it is bound to an interface. If the policy-modification is successful, the modified policy takes effect on all the interfaces to which the policy is attached. However, if the policy modification fails on any one of the interfaces, an automatic rollback is initiated to ensure that the pre-modification policy is in effect on all the interfaces.

You can also modify any class map used in the policy map. The changes made to the class map take effect on all the interfaces to which the policy is attached.

Note

- The QoS statistics for the policy that is attached to an interface are lost (reset to 0) when the policy is modified.
- When a QoS policy attached to an interface is modified, there might not be any policy in effect on the interfaces in which the modified policy is used for a short period of time.
- The system does not support the show policy-map statistics for marking policies.
- An in-place modification of an ACL does not reset the policy-map statistics counter.

Note

- For QOS EXP-Egress marking applied on L3 interface, there is a limit of 3 unique policy-maps per NPU. When the maximum limit for policy-maps is reached and you try to modify a policy-map which is shared between different interfaces, you may get an error.
- For QOS egress marking (CoS, DEI) applied on L2 interface, there is a limit of 13 unique policy-maps per NPU. When the maximum limit for policy-maps is reached and you try to modify a policy-map which is shared between different interfaces, you may get an error

Verification

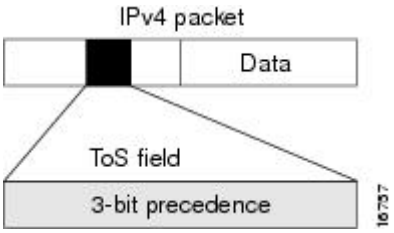
If unrecoverable errors occur during in-place policy modification, the policy is put into an inconsistent state on target interfaces. No new configuration is possible until the configuration session is unblocked. It is recommended to remove the policy from the interface, check the modified policy and then re-apply accordingly.

References for Modular QoS Service Packet Classification

Specification of the CoS for a Packet with IP Precedence

Use of IP precedence allows you to specify the CoS for a packet. You can create differentiated service by setting precedence levels on incoming traffic and using them in combination with the QoS queuing features. So that, each subsequent network element can provide service based on the determined policy. IP precedence is usually deployed as close to the edge of the network or administrative domain as possible. This allows the rest of the core or backbone to implement QoS based on precedence.

Figure 1: IPv4 Packet Type of Service Field



You can use the three precedence bits in the type-of-service (ToS) field of the IPv4 header for this purpose. Using the ToS bits, you can define up to eight classes of service. Other features configured throughout the network can then use these bits to determine how to treat the packet in regard to the ToS to grant it. These other QoS features can assign appropriate traffic-handling policies, including congestion management strategy and bandwidth allocation. For example, queuing features such as LLQ can use the IP precedence setting of the packet to prioritize traffic.

IP Precedence Bits Used to Classify Packets

Use the three IP precedence bits in the ToS field of the IP header to specify the CoS assignment for each packet. You can partition traffic into a maximum of eight classes and then use policy maps to define network policies in terms of congestion handling and bandwidth allocation for each class.

Each precedence corresponds to a name. IP precedence bit settings 6 and 7 are reserved for network control information, such as routing updates. These names are defined in RFC 791.

IP Precedence Value Settings

By default, the routers leave the IP precedence value untouched. This preserves the precedence value set in the header and allows all internal network devices to provide service based on the IP precedence setting. This policy follows the standard approach stipulating that network traffic should be sorted into various types of service at the edge of the network and that those types of service should be implemented in the core of the network. Routers in the core of the network can then use the precedence bits to determine the order of transmission, the likelihood of packet drop, and so on.

Because traffic coming into your network can have the precedence set by outside devices, we recommend that you reset the precedence for all traffic entering your network. By controlling IP precedence settings, you prohibit users that have already set the IP precedence from acquiring better service for their traffic simply by setting a high precedence for all of their packets.

The class-based unconditional packet marking and LLQ features can use the IP precedence bits.

IP Precedence Compared to IP DSCP Marking

If you need to mark packets in your network and all your devices support IP DSCP marking, use the IP DSCP marking to mark your packets because the IP DSCP markings provide more unconditional packet marking options. If marking by IP DSCP is undesirable, however, or if you are unsure if the devices in your network support IP DSCP values, use the IP precedence value to mark your packets. The IP precedence value is likely to be supported by all devices in the network.

You can set up to 8 different IP precedence markings and 64 different IP DSCP markings.

Usage of QoS-group and Queue Selection

The router supports up to 8 CoSQs for each egress interface, in the range of 0 through 7, with 0 being the default CoSQ. The **qos-group** value is used to select a CoSQ and eventually a virtual output queue (VOQ).

In order to designate the traffic class to a certain CoSQ other than CoSQ 0, in the ingress policy-map, you must explicitly configure **set qos-group** *x* command in the class-map, where 'x' is the CoSQ value.

In the egress policy-map, a class-map with a corresponding **match qos-group** *x* allows further QoS actions to be applied to the traffic class.

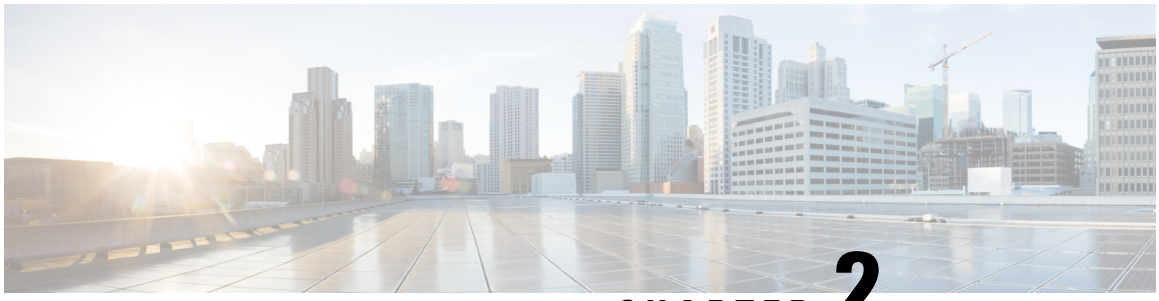
For example,

```
class-map prec1
  match prec 1

policy-map test-ingress
  class prec1
    set qos-group 1
    police rate percent 50

class-map qg1
  match qos-group 1

policy-map test-egress
  class qg1
    set cos 1
```



CHAPTER 2

Configuring Modular QoS Congestion Avoidance

Modular QoS Congestion Avoidance

Congestion avoidance techniques monitor traffic flow in an effort to anticipate and avoid congestion at common network bottlenecks. Avoidance techniques are implemented before congestion occurs as compared with congestion management techniques that control congestion after it has occurred.

Congestion avoidance is achieved through packet dropping. The router supports these QoS congestion avoidance techniques:

- Tail Drop and the FIFO Queue, on page 15
- Random Early Detection and TCP, on page 17
- Weighted Random Early Detection, on page 19

Tail Drop and the FIFO Queue

Tail drop is a congestion avoidance technique that drops packets when an output queue is full until congestion is eliminated. Tail drop treats all traffic flow equally and does not differentiate between classes of service. It manages the packets that are unclassified, placed into a first-in, first-out (FIFO) queue, and forwarded at a rate determined by the available underlying link bandwidth.

Configure Tail Drop

Packets satisfying the match criteria for a class accumulate in the queue reserved for the class until they are serviced. The **queue-limit** command is used to define the maximum threshold for a class. When the maximum threshold is reached, the enqueued packets to the class queue result in tail drop (packet drop).

Restrictions

- When configuring the **queue-limit** command, you must configure one of the following commands: **priority**, **shape average**, **bandwidth** or **bandwidth remaining**, except for the default class.

Configuration Example

You have to accomplish the following to complete the tail drop configuration:

1. Creating (or modifying) a policy map that can be attached to one or more interfaces to specify a service policy
2. Associating the traffic class with the traffic policy
3. Specifying the maximum limit the queue can hold for a class policy configured in a policy map.
4. Specifying priority to a class of traffic belonging to a policy map.
5. (Optional) Specifying the bandwidth allocated for a class belonging to a policy map or specifying how to allocate leftover bandwidth to various classes.
6. Attaching a policy map to an output interface to be used as the service policy for that interface.

```
Router# configure
Router(config)# policy-map test-qlimit-1
Router(config-pmap)# class qos-1
Router(config-pmap-c)# queue-limit 100 us
Router(config-pmap-c)# priority level 7
Router(config-pmap-c)# exit
Router(config-pmap)# exit

Router(config)# interface HundredGigE 0/6/0/18
Router(config-if)# service-policy output test-qlimit-1
Router(config-if)# commit
```

Running Configuration

```
policy-map test-qlimit-1
 class qos-1
  queue-limit 100 us
  priority level 7
 !
 class class-default
 !
 end-policy-map
!
```

Verification

```
Router# show qos int hundredGigE 0/6/0/18 output

NOTE:- Configured values are displayed within parentheses
Interface HundredGigE0/6/0/18 ifh 0x3000220  -- output policy
NPU Id:                        3
Total number of classes:       2
Interface Bandwidth:           100000000 kbps
```

```
VOQ Base:                       11176
VOQ Stats Handle:               0x88550ea0
Accounting Type:                Layer1 (Include Layer 1 encapsulation and above)
------------------------------------------------------------------------------
Level1 Class (HP7)                          =   qos-1
Egressq Queue ID                            =   11177 (HP7 queue)
TailDrop Threshold                          =   1253376 bytes / 100 us (100 us)
WRED not configured for this class

Level1 Class                                =   class-default
Egressq Queue ID                            =   11176 (Default LP queue)
Queue Max. BW.                              =   101803495 kbps (default)
Queue Min. BW.                              =   0 kbps (default)
Inverse Weight / Weight                     =   1 (BWR not configured)
TailDrop Threshold                          =   1253376 bytes / 10 ms (default)
WRED not configured for this class
```

Related Topics

- Tail Drop and the FIFO Queue, on page 15

Associated Commands

- queue-limit

Random Early Detection and TCP

The Random Early Detection (RED) congestion avoidance technique takes advantage of the congestion control mechanism of TCP. By randomly dropping packets prior to periods of high congestion, RED tells the packet source to decrease its transmission rate. Assuming the packet source is using TCP, it decreases its transmission rate until all packets reach their destination, indicating that the congestion is cleared. You can use RED as a way to cause TCP to slow transmission of packets. TCP not only pauses, but it also restarts quickly and adapts its transmission rate to the rate that the network can support.

RED distributes losses in time and maintains normally low queue depth while absorbing traffic bursts. When enabled on an interface, RED begins dropping packets when congestion occurs at a rate you select during configuration.

Configure Random Early Detection

The **random-detect** command with the **default** keyword must be used to enable random early detection (RED).

Guidelines

If you configure the **random-detect default** command on any class including class-default, you must configure one of the following commands: **shape average**, **bandwidth**, and **bandwidth remaining**.

Configuration Example

You have to accomplish the following to complete the random early detection configuration:

1. Creating (or modifying) a policy map that can be attached to one or more interfaces to specify a service policy
2. Associating the traffic class with the traffic policy
3. Enabling RED with default minimum and maximum thresholds.
4. (Optional) Specifying the bandwidth allocated for a class belonging to a policy map or specifying how to allocate leftover bandwidth to various classes.
5. (Optional) Shaping traffic to the specified bit rate or a percentage of the available bandwidth.
6. Attaching a policy map to an output interface to be used as the service policy for that interface.

```
Router# configure
Router(config)# policy-map test-wred-2
Router(config-pmap)# class qos-1
Router(config-pmap-c)# random-detect default
Router(config-pmap-c)# shape average percent 10
Router(config-pmap-c)# end-policy-map
Router(config)# commit
Router(config)# interface HundredGigE 0/6/0/18
Router(config-if)# service-policy output test-wred-2
Router(config-if)# commit
```

Running Configuration

```
policy-map test-wred-2
 class qos-1
  random-detect default
  shape average percent 10
 !
 class class-default
 !
 end-policy-map
!

interface HundredGigE 0/6/0/18
 service-policy output test-wred-2
!
```

Verification

```
Router# show qos int hundredGigE 0/6/0/18 output

NOTE:- Configured values are displayed within parentheses
Interface HundredGigE0/6/0/18 ifh 0x3000220  -- output policy
NPU Id:                        3
Total number of classes:       2
Interface Bandwidth:           100000000 kbps
VOQ Base:                      11176
VOQ Stats Handle:              0x88550ea0
Accounting Type:               Layer1 (Include Layer 1 encapsulation and above)
------------------------------------------------------------------------------
Level1 Class                             =   qos-1
Egressq Queue ID                         =   11177 (LP queue)
Queue Max. BW.                           =   10082461 kbps (10 %)
```

```
Queue Min. BW.                          =   0 kbps (default)
Inverse Weight / Weight                 =   1 (BWR not configured)
Guaranteed service rate                 =   10000000 kbps
TailDrop Threshold                      =   12517376 bytes / 10 ms (default)

Default RED profile
WRED Min. Threshold                     =   12517376 bytes (10 ms)
WRED Max. Threshold                     =   12517376 bytes (10 ms)

Level1 Class                            =   class-default
Egressq Queue ID                        =   11176 (Default LP queue)
Queue Max. BW.                          =   101803495 kbps (default)
Queue Min. BW.                          =   0 kbps (default)
Inverse Weight / Weight                 =   1 (BWR not configured)
Guaranteed service rate                 =   50000000 kbps
TailDrop Threshold                      =   62652416 bytes / 10 ms (default)
WRED not configured for this class
```

Related Topics

- Random Early Detection and TCP, on page 17

Associated Commands

- random-detect

Weighted Random Early Detection

The Weighted Random Early Detection (WRED) drops packets selectively based on any specified criteria, like discard-class. WRED uses this matching criteria to determine how to treat different types of traffic.

You can configure WRED using the **random-detect** command and different discard-class values. The value can be range or a list of values that are valid for that field. You can also use minimum and maximum queue thresholds to determine the dropping point. Ensure that the WRED maximum threshold value is close to the queue limit. When the maximum threshold value is reached, packets start to get dropped.

When a packet arrives, the following actions occur:

- The average queue size is calculated.
- If the average queue size is less than the minimum queue threshold, the arriving packet is queued.
- If the average queue size is between the minimum queue threshold for that type of traffic and the maximum threshold for the interface, the packet is either dropped or queued, depending on the packet drop probability for that type of traffic.
- If the average queue size is greater than the maximum threshold, the packet is dropped.

Average Queue Size for WRED

The router automatically determines the parameters to use in the WRED calculations. The average queue size is based on the previous average and current size of the queue. The formula is:

average = (old_average * (1-2 -x)) + (current_queue_size * 2 -x)

where *x* is the exponential weight factor.

For high values of *x*, the previous average becomes more important. A large factor smooths out the peaks and lows in queue length. The average queue size is unlikely to change very quickly, avoiding a drastic change in size. The WRED process is slow to start dropping packets, but it may continue dropping packets for a time after the actual queue size has fallen below the minimum threshold. The slow-moving average accommodates temporary bursts in traffic.

Note

- The exponential weight factor, *x*, is fixed and is not user configurable.
- If the value of *x* gets too high, WRED does not react to congestion. Packets are sent or dropped as if WRED were not in effect.
- If the value of *x* gets too low, WRED overreacts to temporary traffic bursts and drops traffic unnecessarily.

For low values of *x*, the average queue size closely tracks the current queue size. The resulting average may fluctuate with changes in the traffic levels. In this case, the WRED process responds quickly to long queues. Once the queue falls below the minimum threshold, the process stops dropping packets.

Configure Weighted Random Early Detection

This configuration task is similar to that used for RED except that the **random-detect** command is not configured in RED.

Restrictions

- You cannot use the **random-detect** command in a class configured with the **priority** command, because WRED cannot be configured in a class that has been set for priority queueing (PQ).
- When configuring the **random-detect** command, you must configure one of the following commands: **shape average**, **bandwidth**, and **bandwidth remaining**.

Configuration Example

You have to accomplish the following to complete the random early detection configuration:

1. Creating (or modifying) a policy map that can be attached to one or more interfaces to specify a service policy
2. Associating the traffic class with the traffic policy
3. Enabling WRED by specifying the match criteria (discard-class).
4. (Optional) Specifying the bandwidth allocated for a class belonging to a policy map or specifying how to allocate leftover bandwidth to various classes.
5. (Optional) Shaping traffic to the specified bit rate or a percentage of the available bandwidth.
6. (Optional) Changing queue limit to fine-tune the amount of buffers available for each queue.
7. Attaching a policy map to an output interface to be used as the service policy for that interface.

```
Router# configure
Router(config)# policy-map test-wred-1
Router(config-pmap)# class qos-1
Router(config-pmap-c)# random-detect default
Router(config-pmap-c)# random-detect 10 ms 500 ms
Router(config-pmap-c)# shape average percent 10
Router(config-pmap-c)# commit

Router(config)# interface HundredGigE 0/6/0/18
Router(config-if)# service-policy output policy1
Router(config-if)# commit
```

Running Configuration

```
policy-map test-wred-1
 class qos-1
  random-detect default
  random-detect 10 ms 500 ms
  shape average percent 10
 !
 class class-default
 !
 end-policy-map
!

interface HundredGigE 0/6/0/18
 service-policy output test-wred-1
!
```

Verification

```
Router# show qos int hundredGigE 0/6/0/18 output

NOTE:- Configured values are displayed within parentheses
Interface HundredGigE0/6/0/18 ifh 0x3000220  -- output policy
NPU Id:                        3
Total number of classes:       2
Interface Bandwidth:           100000000 kbps
VOQ Base:                      11176
VOQ Stats Handle:              0x88550ea0
Accounting Type:               Layer1 (Include Layer 1 encapsulation and above)
------------------------------------------------------------------------------
Level1 Class                             =   qos-1
Egressq Queue ID                         =   11177 (LP queue)
Queue Max. BW.                           =   10082461 kbps (10 %)
Queue Min. BW.                           =   0 kbps (default)
Inverse Weight / Weight                  =   1 (BWR not configured)
Guaranteed service rate                  =   10000000 kbps
TailDrop Threshold                       =   1073741824 bytes / 858 ms (default)

Default RED profile
WRED Min. Threshold                      =   12517376 bytes (10 ms)
WRED Max. Threshold                      =   629145600 bytes (500 ms)

Level1 Class                             =   class-default
Egressq Queue ID                         =   11176 (Default LP queue)
Queue Max. BW.                           =   101803495 kbps (default)
Queue Min. BW.                           =   0 kbps (default)
```

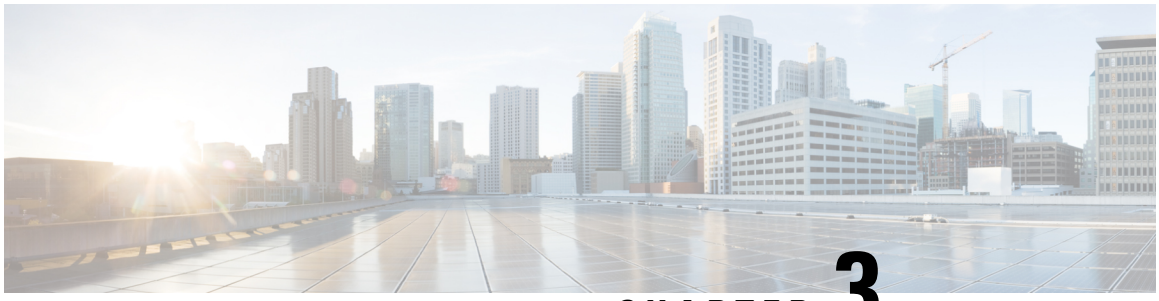
```
Inverse Weight / Weight                 =   1 (BWR not configured)
Guaranteed service rate                 =   50000000 kbps
TailDrop Threshold                      =   62652416 bytes / 10 ms (default)
WRED not configured for this class
```

Related Topics

- Weighted Random Early Detection, on page 19
- Configure Random Early Detection, on page 17

Associated Commands

- random-detect



CHAPTER 3

Configuring Modular QoS Congestion Management

Congestion Management Overview

Congestion management features allow you to control congestion by determining the order in which a traffic flow (or packets) is sent out an interface based on priorities assigned to packets. Congestion management entails the creation of queues, assignment of packets to those queues based on the classification of the packet, and scheduling of the packets in a queue for transmission.

The types of traffic regulation mechanisms supported are:

- Class-based Weighted Fair Queueing, on page 23
- Low-Latency Queueing with Strict Priority Queueing, on page 26
- Traffic Shaping, on page 28
- Traffic Policing, on page 30

Class-based Weighted Fair Queueing

Class-based Weighted Fair Queueing (CBWFQ) allows definition of traffic classes based on customer match criteria. With CBWFQ you can define traffic classes and assign guaranteed amount of minimum bandwidth to them. CBWFQ also allows for a strict priority queue for delay-sensitive traffic.

Bandwidth Remaining

The CBWFQ algorithm derives the weight for each class from the bandwidth remaining value allocated to the class. The **bandwidth remaining** option specifies a weight for the class to the CBWFQ . After the priority-queue is serviced, the leftover bandwidth is distributed as per bandwidth remaining ratio (BWRR) or percentage. If you do not configure this command for any class, the default value of the BWRR is considered as 1 (one). In the case of **bandwidth remaining percent**, the remaining bandwidth is equally distributed among other classes, to make it 100 percentage (100%).

Restrictions

- The **bandwidth remaining** command is supported only for egress policies.

Configure Minimum Bandwidth and Bandwidth Remaining

Guidelines

- The **bandwidth**, **bandwidth remaining**, **shaping**, **queue-limit**, and **random-detect** commands may be configured together in the same class. The **priority** command cannot be configured along with **bandwidth**, **bandwidth remaining** commands, but can be configured with **shaping**, **queue-limit** and **random-detect** commands in the same class.

Configuration Example

You have to accomplish the following to complete the minimum bandwidth and bandwidth remaining configuration:

1. Creating or modifying a policy-map that can be attached to one or more interfaces
2. Specifying the traffic class whose policy has to be created or changed
3. Allocating the minimum bandwidth and leftover bandwidth for the class
4. Attaching the policy-map to an output interface

```
Router# configure
Router(config)# policy-map test-bw-bw-rem
Router(config-pmap)# class qos-6
Router(config-pmap-c)# bandwidth percent 60
Router(config-pmap-c)# bandwidth remaining percent 60
Router(config-pmap-c# exit
Router(config-pmap)# exit
Router(config)# interface HundredGigE 0/6/0/18
Router(config-if)# service-policy output test-bw-bw-rem
Router(config-if)# commit
```

Running Configuration

```
policy-map test-bw-bw-rem
 class qos-6
  bandwidth percent 60
  bandwidth remaining percent 60
 !
```

```
 class qos-5
  bandwidth percent 20
  bandwidth remaining percent 40
 !
 class class-default
 !
 end-policy-map
!

interface HundredGigE0/6/0/18
 service-policy input 100g-s1-1
 service-policy output test-bw-bw-rem
!
```

Verification

```
Router# show qos interface HundredGigE 0/6/0/18 output

NOTE:- Configured values are displayed within parentheses
Interface HundredGigE0/6/0/18 ifh 0x3000220  -- output policy
NPU Id:                        3
Total number of classes:       3
Interface Bandwidth:           100000000 kbps
VOQ Base:                      11176
VOQ Stats Handle:              0x88550ea0
Accounting Type:               Layer1 (Include Layer 1 encapsulation and above)
------------------------------------------------------------------------------
Level1 Class                             =   qos-6
Egressq Queue ID                         =   11182 (LP queue)
Queue Max. BW.                           =   100824615 kbps (default)
Queue Min. BW.                           =   60494769 kbps (60 %)
Inverse Weight / Weight                  =   2 (60%)
Guaranteed service rate                  =   71881188 kbps
TailDrop Threshold                       =   90177536 bytes / 10 ms (default)
WRED not configured for this class

Level1 Class                             =   qos-5
Egressq Queue ID                         =   11181 (LP queue)
Queue Max. BW.                           =   100824615 kbps (default)
Queue Min. BW.                           =   20164923 kbps (20 %)
Inverse Weight / Weight                  =   3 (40%)
Guaranteed service rate                  =   27920792 kbps
TailDrop Threshold                       =   35127296 bytes / 10 ms (default)
WRED not configured for this class

Level1 Class                             =   class-default
Egressq Queue ID                         =   11176 (Default LP queue)
Queue Max. BW.                           =   101803495 kbps (default)
Queue Min. BW.                           =   0 kbps (default)
Inverse Weight / Weight                  =   120 (BWR not configured)
Guaranteed service rate                  =   198019 kbps
TailDrop Threshold                       =   247808 bytes / 10 ms (default)
WRED not configured for this class
```

Related Topics

- Bandwidth Remaining, on page 24

Associated Commands

- bandwidth
- bandwidth remaining

Low-Latency Queueing with Strict Priority Queueing

The Low-Latency Queueing (LLQ) feature brings strict priority queuing (PQ) to the CBWFQ scheduling mechanism. Priority Queueing (PQ) in strict priority mode ensures that one type of traffic is sent, possibly at the expense of all others. For PQ, a low-priority queue can be detrimentally affected, and, in the worst case, never allowed to send its packets if a limited amount of bandwidth is available or the transmission rate of critical traffic is high.

Configure Low Latency Queueing with Strict Priority Queueing

Configuring low latency queueing (LLQ) with strict priority queuing (PQ) allows delay-sensitive data such as voice to be de-queued and sent before the packets in other queues are de-queued.

Guidelines

- Only priority level 1 to 7 is supported, with 1 being the highest priority and 7 being the lowest. However, the default CoSQ 0 has the lowest priority among all.
- Egress policing is not supported. Hence, in the case of strict priority queuing, there are chances that the other queues do not get serviced.
- You can configure **shape average** and **queue-limit** commands along with **priority**.

Configuration Example

You have to accomplish the following to complete the LLQ with strict priority queuing:

1. Creating or modifying a policy-map that can be attached to one or more interfaces
2. Specifying the traffic class whose policy has to be created or changed
3. Specifying priority to the traffic class
4. (Optional) Shaping the traffic to a specific bit rate
5. Attaching the policy-map to an output interface

```
Router# configure
Router(config)# policy-map test-priority-1
Router(config-pmap)# class qos1
Router(config-pmap-c)# priority level 7
Router(config-pmap-c# exit
Router(config-pmap)# exit
Router(config)# interface HundredGigE 0/6/0/18
Router(config-if)# service-policy output test-priority-1
Router(config-if)# no shutdown
Router(config-if)# commit
```

Running Configuration

```
policy-map test-priority-1
 class qos-1
  priority level 7
 !
 class qos-2
  priority level 6
 !
 class class-default
 !
 end-policy-map
!

interface HundredGigE0/6/0/18
 service-policy input 100g-s1-1
 service-policy output test-priority-1
!
```

Verification

```
Router#  show qos int hundredGigE 0/6/0/18 output

NOTE:- Configured values are displayed within parentheses
Interface HundredGigE0/6/0/18 ifh 0x3000220  -- output policy
NPU Id:                        3
Total number of classes:       3
Interface Bandwidth:           100000000 kbps
VOQ Base:                      11176
VOQ Stats Handle:              0x88550ea0
Accounting Type:               Layer1 (Include Layer 1 encapsulation and above)
------------------------------------------------------------------------------
Level1 Class (HP7)                       =   qos-1
Egressq Queue ID                         =   11177 (HP7 queue)
TailDrop Threshold                       =   125304832 bytes / 10 ms (default)
WRED not configured for this class

Level1 Class (HP6)                       =   qos-2
Egressq Queue ID                         =   11178 (HP6 queue)
TailDrop Threshold                       =   125304832 bytes / 10 ms (default)
WRED not configured for this class

Level1 Class                             =   class-default
Egressq Queue ID                         =   11176 (Default LP queue)
Queue Max. BW.                           =   101803495 kbps (default)
Queue Min. BW.                           =   0 kbps (default)
Inverse Weight / Weight                  =   1 (BWR not configured)
TailDrop Threshold                       =   1253376 bytes / 10 ms (default)
WRED not configured for this class
```

Related Topics

- Congestion Management Overview, on page 23
- Configure Traffic Shaping, on page 28
- Configure Minimum Bandwidth and Bandwidth Remaining, on page 24

Associated Commands

- priority

Traffic Shaping

Traffic shaping allows you to control the traffic flow exiting an interface to match its transmission to the speed of the remote target interface and ensure that the traffic conforms to policies contracted for it. Traffic adhering to a particular profile can be shaped to meet downstream requirements, thereby eliminating bottlenecks in topologies with data-rate mismatches.

Note Traffic shaping is supported only in egress direction.

Configure Traffic Shaping

The traffic shaping performed on outgoing interfaces is done at the Layer 1 level and includes the Layer 1 header in the rate calculation.

Guidelines

- Only egress traffic shaping is supported.
- It is mandatory to configure all the eight qos-group classes (including class-default) for the egress policies.
- You can configure **shape average** command along with **priority** command.

Configuration Example

You have to accomplish the following to complete the traffic shaping configuration:

1. Creating or modifying a policy-map that can be attached to one or more interfaces
2. Specifying the traffic class whose policy has to be created or changed
3. Shaping the traffic to a specific bit rate
4. Attaching the policy-map to an output interface

```
Router# configure
Router(config)# policy-map egress_policy1
Router(config-pmap)# class c5
Router(config-pmap-c)# shape average percent 40
Router(config-pmap-c# exit
Router(config-pmap)# exit
Router(config)# interface HundredGigE 0/1/0/0
Router(config-if)# service-policy output egress_policy1
Router(config-if)# commit
```

Running Configuration

```
policy-map egress_policy1
 class c5
  shape average percent 40
 !
 class class-default
 !
 end-policy-map
!

interface HundredGigE0/6/0/18
 service-policy input 100g-s1-1
 service-policy output egress_policy1
!
```

Verification

```
Router#  show qos interface hundredGigE 0/6/0/18 output

NOTE:- Configured values are displayed within parentheses
Interface HundredGigE0/6/0/18 ifh 0x3000220  -- output policy
NPU Id:                        3
Total number of classes:       2
Interface Bandwidth:           100000000 kbps
VOQ Base:                      11176
VOQ Stats Handle:              0x88550ea0
Accounting Type:               Layer1 (Include Layer 1 encapsulation and above)
------------------------------------------------------------------------------
Level1 Class                             =   c5
Egressq Queue ID                         =   11177 (LP queue)
Queue Max. BW.                           =   40329846 kbps (40 %)
Queue Min. BW.                           =   0 kbps (default)
Inverse Weight / Weight                  =   1 (BWR not configured)
Guaranteed service rate                  =   40000000 kbps
TailDrop Threshold                       =   50069504 bytes / 10 ms (default)
WRED not configured for this class

Level1 Class                             =   class-default
Egressq Queue ID                         =   11176 (Default LP queue)
Queue Max. BW.                           =   101803495 kbps (default)
Queue Min. BW.                           =   0 kbps (default)
Inverse Weight / Weight                  =   1 (BWR not configured)
Guaranteed service rate                  =   50000000 kbps
TailDrop Threshold                       =   62652416 bytes / 10 ms (default)
WRED not configured for this class
```

Shaper rates are rounded to approximately 4 Mbps and accuracy can be off by 5% in the worst case. A shaper is programmed per member on a bundle interface. From Release 6.6.25, a shaper on a bundle interface also allows absolute rates apart from the already supported units of percentage, per-thousand and per-million.

Related Topics

- Congestion Management Overview, on page 23

Associated Commands

- shape average

Traffic Policing

Traffic policing allows you to control the maximum rate of traffic sent or received on an interface and to partition a network into multiple priority levels or class of service (CoS).Traffic policing manages the maximum rate of traffic through a token bucket algorithm. The token bucket algorithm uses user-configured values to determine the maximum rate of traffic allowed on an interface at a given moment in time. The token bucket algorithm is affected by all traffic entering or leaving the interface (depending on where the traffic policy with traffic policing is configured) and is useful in managing network bandwidth in cases where several large packets are sent in the same traffic stream. By default, the configured bandwidth value takes into account the Layer 2 encapsulation that is applied to traffic leaving the interface.

Traffic policing also provides a certain amount of bandwidth management by allowing you to set the burst size (Bc) for the committed information rate (CIR). See, Committed Bursts and Excess Bursts, on page 31.

The router supports the following traffic policing mode(s):

- Single-Rate Two-Color (SR2C) in color-blind mode. See Single-Rate Policer, on page 31.
- Single-Rate Three-Color (SR3C) in color-blind mode.
- Two-Rate Three-Color (2R3C) in color-blind mode. See Two-Rate Policer, on page 35 .

Restrictions

- Traffic policing is supported only in ingress direction, and only color-blind mode is supported.
- Policer marking is not supported.
- Policers are configured in the interface at the core level and “show qos int <>” value is displayed at the NPU level.

  For policers configured in a bundle interface where bundle members are from the same NPU but different cores (NPU cores), each member sends the traffic up to the core level policer configuration, but “show qos int <>” displays the NPU level policer output.

  Example:

  For bundle interface with two 10GE members (same NPU, but one interface from core0, one interface from core1) 2R3C policer applied on bundle interface (1G confirm rate , 1G exceed rate – total 2G policer rate) will be shown on the “show qos int <>” output):

  Interface in core0 – 500 Mbps confirm rate, 500 Mbps exceed rate

  Interface in core1 – 500 Mbps confirm rate, 500 Mbps exceed rate

  For traffic in one out of two interfaces, the policed rate will be 1Gbps. For traffic on two interfaces, policed rate will be 2Gbps.

Committed Bursts and Excess Bursts

Unlike a traffic shaper, a traffic policer does not buffer excess packets and transmit them later. Instead, the policer executes a “send or do not send” policy without buffering. Policing uses normal or committed burst (bc) values and excess burst values (be) to ensure that the router reaches the configured committed information rate (CIR). Policing decides if a packet conforms or exceeds the CIR based on the burst values you configure. Burst parameters are based on a generic buffering rule for routers, which recommends that you configure buffering to be equal to the round-trip time bit-rate to accommodate the outstanding TCP windows of all connections in times of congestion. During periods of congestion, proper configuration of the excess burst parameter enables the policer to drop packets less aggressively.

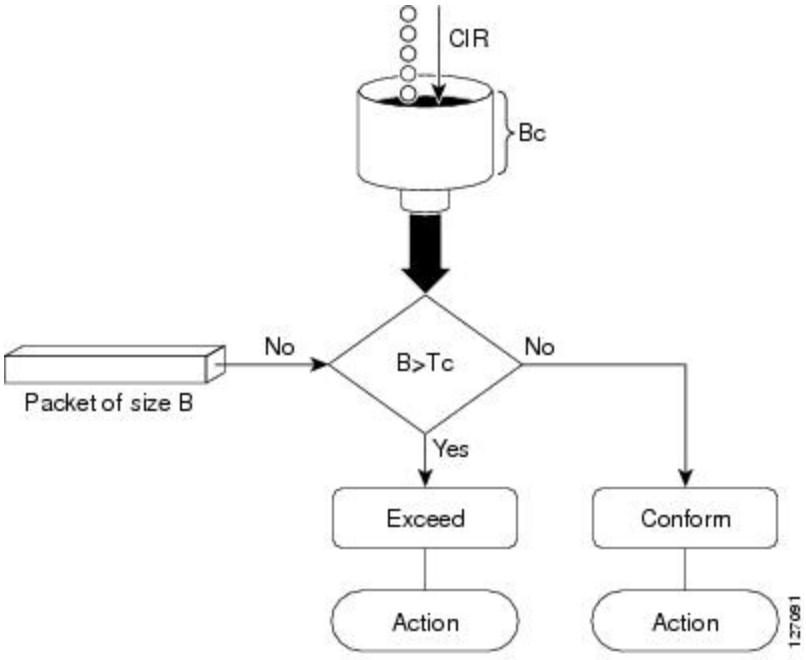
For more details, see Committed Bursts, on page 38 and Excess Bursts, on page 38.

Single-Rate Policer

Single-Rate Two-Color Policer

A single-rate two-color (SR2C) policer provides one token bucket with two actions for each packet: a conform action and an exceed action.

Figure 2: Workflow of Single-Rate Two-Color Policer



Based on the committed information rate (CIR) value, the token bucket is updated at every refresh time interval. The Tc token bucket can contain up to the Bc value, which can be a certain number of bytes or a period of time. If a packet of size B is greater than the Tc token bucket, then the packet exceeds the CIR value and a default action is performed. If a packet of size B is less than the Tc token bucket, then the packet conforms and a different default action is performed.

Single-Rate Three-Color Policer

A single-rate three-color (SR3C) policer provides one token bucket with three actions for each packet: a conform action, an exceed action and a violate action. The packet is marked based on the CIR value and the two associated burst size - committed burst size (CBS) and excess burst size (EBS). If a packet does not exceed the CBS, it is marked as conformed packet. The packet is marked as exceeded if it exceeds CBS, but not the EBS. If it exceeds the EBS as well, it is marked as violate packet.

Configure Traffic Policing (Single-Rate Two-Color)

Traffic policing is often configured on interfaces at the edge of a network to limit the rate of traffic entering or leaving the network. The default conform action for single-rate two color policer is to transmit the packet and the default exceed action is to drop the packet. Users cannot modify these default actions.

Configuration Example

You have to accomplish the following to complete the traffic policing configuration:

1. Creating or modifying a policy-map that can be attached to one or more interfaces
2. Specifying the traffic class whose policy has to be created or changed
3. (Optional) Specifying the marking action
4. Specifying the policy rate for the traffic
5. Attaching the policy-map to an input interface

```
Router# configure
Router(config)# policy-map test-police-1
Router(config-pmap)# class  ipv6-6
Router(config-pmap-c)# set dscp cs2 (optional)
Router(config-pmap-c)# set qos-group 7 (optional)
Router(config-pmap-c)# police rate percent 20 burst 10000 bytes
Router(config-pmap-c-police)# exit
Router(config-pmap-c)# exit
Router(config-pmap)# exit
Router(config)# interface HundredGigE 0/6/0/18
Router(config-if)# service-policy input test-police-1
Router(config-if)# commit
```

Running Configuration

```
class-map match-any ipv6-6
 match precedence 3
 end-class-map
!

policy-map test-police-1
 class ipv6-6
  set dscp cs2
  set qos-group 7
  police rate percent 20 burst 10000 bytes
  !
 !
 class class-default
 !
```

```
 end-policy-map
!

interface HundredGigE0/6/0/18
 service-policy input test-police-1
 service-policy output test-priority-1
!
```

Verification

```
Router# show qos interface hundredGigE 0/6/0/18 input

NOTE:- Configured values are displayed within parentheses
Interface HundredGigE0/6/0/18 ifh 0x3000220  -- input policy
NPU Id:                        3
Total number of classes:       2
Interface Bandwidth:           100000000 kbps
Accounting Type:               Layer1 (Include Layer 1 encapsulation and above)
------------------------------------------------------------------------------
Level1 Class                             =   ipv6-6
New dscp                                 =   16
New qos group                            =   7

Policer Bucket ID                        =   0x102a0
Policer Stats Handle                     =   0x8a8090c0
Policer committed rate                   =   19980000 kbps (20 %)
Policer conform burst                    =   9856 bytes (10000 bytes)

Level1 Class                             =   class-default

Default Policer Bucket ID                =   0x102a1
Default Policer Stats Handle             =   0x8a808e78
Policer not configured for this class
```

Related Topics

- Traffic Policing, on page 30

Associated Commands

- police rate

Configure Traffic Policing (Single-Rate Three-Color)

The default conform action and exceed actions for single-rate three-color policer are to transmit the packet and the default violate action is to drop the packet. User cannot modify these default actions.

Configuration Example

You have to accomplish the following to complete the traffic policing configuration:

1. Creating or modifying a policy-map that can be attached to one or more interfaces
2. Specifying the traffic class whose policy has to be created or changed
3. (Optional) Specifying the marking action

4. Configuring the policy rate for the traffic along with the peak-burst values
5. Attaching the policy-map to an input interface

```
Router# configure
Router(config)# policy-map test-police-1R3C
Router(config-pmap)# class ipv4-5
Router(config-pmap-c)# set qos-group 2 (optional)
Router(config-pmap-c)# police rate percent 20 burst 100000 bytes peak-burst 190000 bytes
Router(config-pmap-c-police)# exit
Router(config-pmap-c)# exit
Router(config-pmap)# exit
Router(config)# interface HundredGigE 0/6/0/18
Router(config-if)# service-policy input test-police-1R3C
Router(config-if)# commit
```

Running Configuration

```
class-map match-any ipv4-5
 match precedence 3
 end-class-map
!

policy-map test-police-1R3C
 class ipv4-5
  set qos-group 7
  police rate percent 20 burst 100000 bytes peak-burst 190000 bytes
  !
 !
 class class-default
 !
 end-policy-map
!

interface HundredGigE0/6/0/18
 service-policy input test-police-1R3C
 service-policy output test-priority-1
!
```

Verification

```
Router# show qos interface hundredGigE 0/6/0/18 input

NOTE:- Configured values are displayed within parentheses
Interface HundredGigE0/6/0/18 ifh 0x3000220  -- input policy
NPU Id:                        3
Total number of classes:       2
Interface Bandwidth:           100000000 kbps
Accounting Type:               Layer1 (Include Layer 1 encapsulation and above)
------------------------------------------------------------------------------
Level1 Class                             =   ipv4-5
New qos group                            =   2

Policer Bucket ID                        =   0x102a1
Policer Stats Handle                     =   0x8a8090c0
Policer committed rate                   =   19980000 kbps (20 %)
Policer conform burst                    =   99584 bytes (100000 bytes)
```

```
Policer exceed burst                    =   188672 bytes (190000 bytes)

Level1 Class                            =   class-default

Default Policer Bucket ID               =   0x102a1
Default Policer Stats Handle            =   0x8a808e78
Policer not configured for this class
```

Related Topics

- Traffic Policing, on page 30

Associated Commands

- police rate

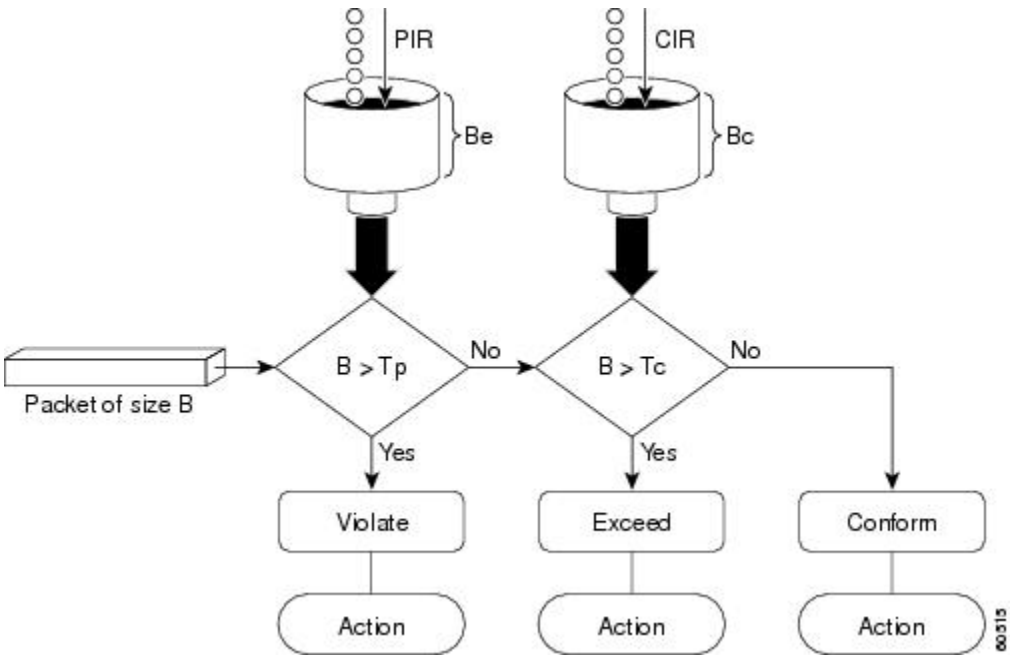
Two-Rate Policer

The two-rate policer manages the maximum rate of traffic by using two token buckets: the committed token bucket and the peak token bucket. The dual-token bucket algorithm uses user-configured values to determine the maximum rate of traffic allowed on a queue at a given moment. In this way, the two-rate policer can meter traffic at two independent rates: the committed information rate (CIR) and the peak information rate (PIR).

The dual-token bucket algorithm provides users with three actions for each packet—a conform action, an exceed action, and an optional violate action. Traffic entering a queue with the two-rate policer configured is placed into one of these categories. The actions are pre-determined for each category. The default conform and exceed actions are to transmit the packet, and the default violate action is to drop the packet.

This figure shows how the two-rate policer marks a packet and assigns a corresponding action to the packet.

Figure 3: Marking Packets and Assigning Actions—Two-Rate Policer



Also, see Two-Rate Policer Details, on page 39.

The router supports Two-Rate Three-Color (2R3C) policer.

Configure Traffic Policing (Two-Rate Three-Color)

The default conform and exceed actions for two-rate three-color (2R3C) policer are to transmit the packet and the default violate action is to drop the packet. Users cannot modify these default actions.

Configuration Example

You have to accomplish the following to complete the two-rate three-color traffic policing configuration:

1. Creating or modifying a policy-map that can be attached to one or more interfaces
2. Specifying the traffic class whose policy has to be created or changed
3. Specifying the packet marking
4. Configuring two rate traffic policing
5. Attaching the policy-map to an input interface

```
Router# configure
Router(config)# policy-map policy1
Router(config-pmap)# class ipv4-7
Router(config-pmap-c)# set qos-group 4
Router(config-pmap-c)# police rate percent 20 burst 100000 bytes peak-rate percent 50
peak-burst 200000 bytes
Router(config-pmap-c-police)# exit
Router(config-pmap-c)# exit
Router(config-pmap)# exit
Router(config)# interface HundredGigE 0/6/0/18
Router(config-if)# service-policy input policy1
Router(config-if)# commit
```

Running Configuration

```
policy-map policy1
 class ipv4-7
  set qos-group 4
  police rate percent 20 burst 100000 bytes peak-rate percent 50 peak-burst 200000 bytes
  !
 !

interface HundredGigE 0/6/0/18
 service-policy input policy1
!
```

Verification

```
Router# show policy-map interface HundredGigE 0/6/0/18

NOTE:- Configured values are displayed within parentheses
Interface HundredGigE0/6/0/18 ifh 0x3000220  -- input policy
NPU Id:                        3
```

```
Total number of classes:       8
Interface Bandwidth:           100000000 kbps
Accounting Type:               Layer1 (Include Layer 1 encapsulation and above)
------------------------------------------------------------------------------
Level1 Class                              =   ipv4-4
- - -
- - -
Level1 Class                              =   ipv4-7
New qos group                             =   4

Policer Bucket ID                         =   0x102a3
Policer Stats Handle                      =   0x8a8089e8
Policer committed rate                    =   19980000 kbps (20 %)
Policer peak rate                         =   49860000 kbps (50 %)
Policer conform burst                     =   99584 bytes (100000 bytes)
Policer exceed burst                      =   199168 bytes (200000 bytes)

Level1 Class                              =   class-default

Policer Bucket ID                         =   0x102a7
Policer Stats Handle                      =   0x8a7c8510
Policer committed rate                    =   29880000 kbps (30 %)
Policer conform burst                     =   4194304 bytes (default)
```

The minimum policer rate is 22 kbps for commit rate and a difference of 22 kbps is expected between commit and excess rates. Any value lower than 22 kbps is rounded up to 22 kbps in the hardware. From Release 6.6.25, a committed information rate of 0 kbps is supported, which is the only exception to the minimum rate of 22 kbps for both commit and excess rates.

A policer is programmed per NPU core on a bundle interface. So, all members on a bundle interface from the same core share the policer. From Release 6.6.25, a policer on a bundle interface also allows absolute rates apart from the already supported units of percent, per-thousand and per-million.

Related Topics

- Two-Rate Policer, on page 35

Associated Commands

- police rate

Per-thousand and Per-million Units

Shaper and policer rates can be configured in units of per-thousand and per-million on bundle interfaces. This provides the ability to provision shape and police rates down to 100 kbps on bundle or link aggregation (LAG) interfaces even with 100 GE bundle members.

For example, consider a 100GE interface and simple policy.

```
Interface HundredGig0/0/0/0
Service-policy output TEST
Policy-map TEST
Class C
 Shape average per-thousand 5
End-policy
```

Assuming per-thousand is 0.1% of the link bandwidth, this provides a shaper value of 500 Mbps.

References for Modular QoS Congestion Management

Committed Bursts

The committed burst (bc) parameter of the police command implements the first, conforming (green) token bucket that the router uses to meter traffic. The bc parameter sets the size of this token bucket. Initially, the token bucket is full and the token count is equal to the committed burst size (CBS). Thereafter, the meter updates the token counts the number of times per second indicated by the committed information rate (CIR).

The following describes how the meter uses the conforming token bucket to send packets:

- If sufficient tokens are in the conforming token bucket when a packet arrives, the meter marks the packet green and decrements the conforming token count by the number of bytes of the packet.
- If there are insufficient tokens available in the conforming token bucket, the meter allows the traffic flow to borrow the tokens needed to send the packet. The meter checks the exceeding token bucket for the number of bytes of the packet. If the exceeding token bucket has a sufficient number of tokens available, the meter marks the packet.

  Green and decrements the conforming token count down to the minimum value of 0.

  Yellow, borrows the remaining tokens needed from the exceeding token bucket, and decrements the exceeding token count by the number of tokens borrowed down to the minimum value of 0.
- If an insufficient number of tokens is available, the meter marks the packet red and does not decrement either of the conforming or exceeding token counts.

Note When the meter marks a packet with a specific color, there must be a sufficient number of tokens of that color to accommodate the entire packet. Therefore, the volume of green packets is never smaller than the committed information rate (CIR) and committed burst size (CBS). Tokens of a given color are always used on packets of that color.

Excess Bursts

The excess burst (be) parameter of the police command implements the second, exceeding (yellow) token bucket that the router uses to meter traffic. The exceeding token bucket is initially full and the token count is equal to the excess burst size (EBS). Thereafter, the meter updates the token counts the number of times per second indicated by the committed information rate (CIR).

The following describes how the meter uses the exceeding token bucket to send packets:

- When the first token bucket (the conforming bucket) meets the committed burst size (CBS), the meter allows the traffic flow to borrow the tokens needed from the exceeding token bucket. The meter marks the packet yellow and then decrements the exceeding token bucket by the number of bytes of the packet.
- If the exceeding token bucket does not have the required tokens to borrow, the meter marks the packet red and does not decrement the conforming or the exceeding token bucket. Instead, the meter performs the exceed-action configured in the police command (for example, the policer drops the packets).

Two-Rate Policer Details

The committed token bucket can hold bytes up to the size of the committed burst (bc) before overflowing. This token bucket holds the tokens that determine whether a packet conforms to or exceeds the CIR as the following describes:

- A traffic stream is conforming when the average number of bytes over time does not cause the committed token bucket to overflow. When this occurs, the token bucket algorithm marks the traffic stream green.
- A traffic stream is exceeding when it causes the committed token bucket to overflow into the peak token bucket. When this occurs, the token bucket algorithm marks the traffic stream yellow. The peak token bucket is filled as long as the traffic exceeds the police rate.

The peak token bucket can hold bytes up to the size of the peak burst (be) before overflowing. This token bucket holds the tokens that determine whether a packet violates the PIR. A traffic stream is violating when it causes the peak token bucket to overflow. When this occurs, the token bucket algorithm marks the traffic stream red.

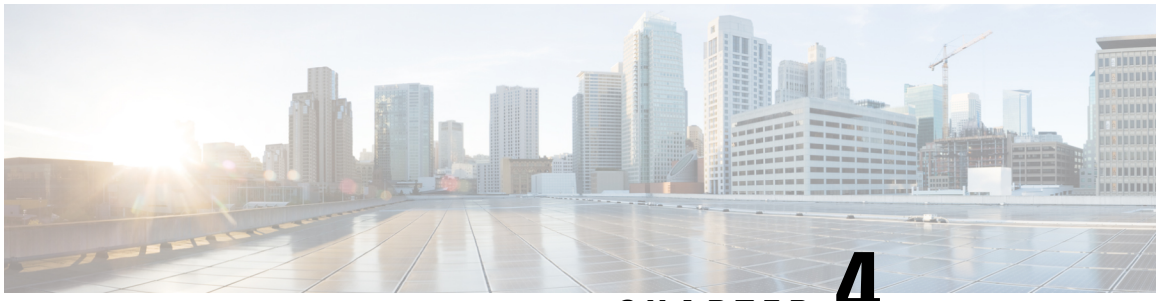
For example, if a data stream with a rate of 250 kbps arrives at the two-rate policer, and the CIR is 100 kbps and the PIR is 200 kbps, the policer marks the packet in the following way:

- 100 kbps conforms to the rate
- 100 kbps exceeds the rate
- 50 kbps violates the rate

The router updates the tokens for both the committed and peak token buckets in the following way:

- The router updates the committed token bucket at the CIR value each time a packet arrives at the interface. The committed token bucket can contain up to the committed burst (bc) value.
- The router updates the peak token bucket at the PIR value each time a packet arrives at the interface. The peak token bucket can contain up to the peak burst (be) value.
- When an arriving packet conforms to the CIR, the router takes the conform action on the packet and decrements both the committed and peak token buckets by the number of bytes of the packet.
- When an arriving packet exceeds the CIR, the router takes the exceed action on the packet, decrements the committed token bucket by the number of bytes of the packet, and decrements the peak token bucket by the number of overflow bytes of the packet.
- When an arriving packet exceeds the PIR, the router takes the violate action on the packet, but does not decrement the peak token bucket.

See Two-Rate Policer, on page 35.



CHAPTER 4

Configuring Modular QoS on Link Bundles

QoS on Link Bundles

A bundle is a group of one or more ports that are aggregated together and treated as a single link. The router supports Ethernet interfaces and VLAN interfaces (bundle sub-interfaces) bundles. All QoS features currently supported on physical interfaces, are also supported on all link bundle interfaces. Applying QoS on bundle members is not supported.

Restrictions for Link Bundles

- Only Ethernet link bundling is supported.
- A bundle interface can only contain physical interface.
- All links within a single bundle must be configured either to run 802.3ad (LACP) or Etherchannel (non-LACP). Mixed links within a single bundle are not supported.
- MAC accounting is not supported on Ethernet link bundles.
- Maximum number of links supported in each link bundle is 64.
- The maximum number of link bundles supported is 128.

Load Balancing

Load balancing function is a forwarding mechanism to distribute traffic over multiple links based on Layer 3 routing information in the router. Per-destination load balancing isonly supported on the router, where the router is allowed to distribute packets over one of the links in the bundle. When the per-destination load balancing is enabled, all packets for a certain source-destination pair goes through the same link, though there are multiple links available. In other words, per-destination load balancing can ensure that packets for a certain source-destination pair could arrive in order.

Layer 3 Load Balancing on Link Bundles

Layer 3 load balancing for link bundles is done on Ethernet Flow Points (EFPs) and is based on the IPv4 source and destination addresses in the packet. When Layer 3 service-specific load balancing is configured,

all egress bundles are load balanced based on the IPv4 source and destination addresses. When packets do not have IPv4 addresses, default load-balancing (based on the MAC SA/DA fields in the packet header) is used.

Configure QoS on Link Bundles

QoS is configured on link bundles in the same way that it is configured on individual interfaces.

Guidelines

- When a QoS policy is applied on a bundle (ingress or egress direction), the policy is applied at each member interface. The reference bandwidth that is used to calculate shaper or bandwidth values is applied as per the physical member interface bandwidth.
- If a QoS policy is not applied to a bundle interface, both the ingress and egress traffic use the default queue of the per link member port.
- The shape rate specified in the bundle policy-map is not an aggregate for all bundle members. The shape rate applied to the bundle depends on the load balancing of the links. For example, if a policy map with a shape rate of 10 Mbps is applied to a bundle with two member links, and if the traffic is always load-balanced to the same member link, then an overall rate of 10 Mbps applies to the bundle. However, if the traffic is load-balanced evenly between the two links, the overall shape rate for the bundle becomes 20 Mbps.
- If a member is deleted from a bundle, the total bundle statistics changes because the statistics that belongs to the detached link is lost.
- The QoS policy applied on bundle is inherited to all its member links and the reference bandwidth used to calculate shaper/bandwidth is applied as per the physical member interface bandwidth, and not the bundle as a whole.

Configuration Example

You have to accomplish the following to complete the QoS configuration on link bundles:

1. Creating a class-map
2. Creating a policy-map and specifying the respective class-map
3. Specifying the action type for the traffic

   Refer Attach a Traffic Policy to an Interface, on page 7 for details on step 1, 2 and 3.
4. Creating a link bundle
5. Applying traffic policy to the link bundle

```
/* Configure Ether-Bundle and apply traffic policy */
Router(config)# interface Bundle-Ether 12000
Router(config-if)# mtu 9100
Router(config-if)# service-policy input ingress
Router(config-if)# service-policy output egress
Router(config-if)# ipv4 address 100.12.0.0 255.255.255.254
Router(config-if)# bundle maximum-active links 64
Router(config-if)# commit
```

Running Configuration

This example shows how a traffic policy is applied on an Ethernet link bundle. The policy is applied to all interfaces that are members of the Ethernet link bundle.

```
/* Policy-map */

policy-map ingress
 class inet4-classifier-af1
  set qos-group 1
 !
 class inet4-classifier-af2
  set qos-group 2
 !
 class inet4-classifier-af3
  set qos-group 3
 !
 class inet4-classifier-af4
  set qos-group 4
 !
 class inet4-classifier-be1
  set qos-group 5
 !
 class inet4-classifier-nc1
  set qos-group 6
 !
 class class-default
 !
 end-policy-map
!

/* Ether Bundle */
interface Bundle-Ether12000
 mtu 9100
 service-policy input ingress
 service-policy output egress
 ipv4 address 100.12.0.0 255.255.255.254
 load-interval 30
 flow ipv4 monitor FMM-V4 sampler SM ingress
 flow ipv6 monitor FMM-V6 sampler SM ingress
 flow mpls monitor FMM-MPLS sampler SM ingress
 ipv4 access-group IPV4ACL_101 ingress
 ipv6 access-group IPV6ACL_101 ingress
!
```

Verification

- Verify that the bundle status is UP.

```
router# show bundle bundle-ether 1200
Wed Dec 16 19:55:49.974 PST

Bundle-Ether12000
  Status:                                  Up
  Local links <active/standby/configured>:   35 / 0 / 35
  Local bandwidth <effective/available>:     3500000000 (3500000000) kbps
  MAC address (source):                    ea3b.745f.c4b0 (Chassis pool)
  Inter-chassis link:                      No
  Minimum active links / bandwidth:        1 / 1 kbps
  Maximum active links:                    64
  Wait while timer:                        2000 ms
```

```
  Load balancing:                           Default
  LACP:                                     Operational
    Flap suppression timer:                 Off
    Cisco extensions:                       Disabled
    Non-revertive:                          Disabled
  mLACP:                                    Not configured
  IPv4 BFD:                                 Not configured

  Port                  Device           State        Port ID         B/W, kbps
  --------------------  ---------------  -----------  --------------  ----------
  Hu0/4/0/0             Local            Active       0x8000, 0x0009   100000000
      Link is Active
  Hu0/4/0/1             Local            Active       0x8000, 0x000a   100000000
      Link is Active
- - -
- - -
  Hu0/4/0/35            Local            Active       0x8000, 0x002b   100000000
      Link is Active
```

- Verify the bundle statistics:

```
router# show policy-map interface bundle-ether 12000

Bundle-Ether12000 input: ingress

Class inet4-classifier-af1
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :          4647401962/21236124455654       26403040
    Transmitted         :          4647401962/21236124455654       26403040
    Total Dropped       :                   0/0                    0
Class inet4-classifier-af2
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :          4502980177/20576584333939       25571493
    Transmitted         :          4502980177/20576584333939       25571493
    Total Dropped       :                   0/0                    0
Class inet4-classifier-af3
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :          4647404125/21236213667880       26389086
    Transmitted         :          4647404125/21236213667880       26389086
    Total Dropped       :                   0/0                    0
Class inet4-classifier-af4
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :          9291188840/42456120548683       52771168
    Transmitted         :          9291188840/42456120548683       52771168
    Total Dropped       :                   0/0                    0
Class inet4-classifier-be1
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :          4647413429/21235847852686       26393414
    Transmitted         :          4647413429/21235847852686       26393414
    Total Dropped       :                   0/0                    0
Class inet4-classifier-nc1
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :          9294887621/42473100149807       52778258
    Transmitted         :          9294887621/42473100149807       52778258
    Total Dropped       :                   0/0                    0

Class class-default
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :                   0/0                    0
    Transmitted         :                   0/0                    0
    Total Dropped       :                   0/0                    0
```

```
Bundle-Ether12000 output: egress

Class c1
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :         16665494532/75878118942463       8760591
    Transmitted         :         16655834643/75834136022017       8760591
    Total Dropped       :             9659889/43982920446          0
  Queueing statistics
    Queue ID                             : None (Bundle)
    Taildropped(packets/bytes)           : 9659889/43982920446
Class c2
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :         16665421959/75877849543188       8718687
    Transmitted         :         16665421959/75877849543188       8718687
    Total Dropped       :                   0/0                    0
  Queueing statistics
    Queue ID                             : None (Bundle)
    Taildropped(packets/bytes)           : 0/0
Class c3
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :         16665247833/75877509455458       8703470
    Transmitted         :         16665187414/75877234624197       8703470
    Total Dropped       :               60419/274831261            0
  Queueing statistics
    Queue ID                             : None (Bundle)
    Taildropped(packets/bytes)           : 60419/274831261
Class c4
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :         33330896131/151755393012945      17470745
    Transmitted         :         33330745421/151754709368565      17470745
    Total Dropped       :              150710/683644380            0
  Queueing statistics
    Queue ID                             : None (Bundle)
    Taildropped(packets/bytes)           : 150710/683644380
Class c5
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :         16878910340/76849791869834       8833394
    Transmitted         :         16878849464/76849514633309       8833394
    Total Dropped       :               60876/277236525            0
  Queueing statistics
    Queue ID                             : None (Bundle)
    Taildropped(packets/bytes)           : 60876/277236525
Class c6
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :         33330898844/151756094112925      17456785
    Transmitted         :         33330752668/151755427708382      17456785
    Total Dropped       :              146176/666404543            0
  Queueing statistics
    Queue ID                             : None (Bundle)
    Taildropped(packets/bytes)           : 146176/666404543
Class c7
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :               244106/79922040             74
    Transmitted         :               244106/79922040             74
    Total Dropped       :                    0/0                    0
  Queueing statistics
    Queue ID                             : None (Bundle)
    Taildropped(packets/bytes)           : 0/0
Class class-default
  Classification statistics          (packets/bytes)     (rate - kbps)
    Matched             :       267075066180/1215993441123215     139917482
    Transmitted         :       267075066180/1215993441123215     139917482
    Total Dropped       :                   0/0                    0
  Queueing statistics
```

```
Queue ID                                : None (Bundle)
Taildropped(packets/bytes)              : 0/0
```

Related Topics

- QoS on Link Bundles, on page 41

Associated Commands

- bundle maximu-active links
- interface Bundle-Ether