



## **Network Synchronization Configuration Guide for Cisco NCS 560 Series Routers, IOS XR Release 7.9.x**

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## CHAPTER 1

# Using YANG Data Models

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Cisco IOS XR supports a programmatic way of configuring and collecting operational data of a network device using YANG data models. Although configurations using CLIs are easier and human-readable, automating the configuration using model-driven programmability results in scalability.

The data models are available in the release image, and are also published in the [Github](#) repository. Navigate to the release folder of interest to view the list of supported data models and their definitions. Each data model defines a complete and cohesive model, or augments an existing data model with additional XPathS. To view a comprehensive list of the data models supported in a release, navigate to the **Available-Content.md** file in the repository. The unsupported sensor paths are documented as deviations. For example, `openconfig-acl.yang` provides details about the supported sensor paths, whereas `cisco-xr-openconfig-acl-deviations.yang` shows the unsupported sensor paths for `openconfig-acl.yang` model on Cisco IOS XR routers.

You can also view the data model definitions using the [YANG Data Models Navigator](#) tool. This GUI-based and easy-to-use tool helps you explore the nuances of the data model and view the dependencies between various containers in the model. You can view the list of models supported across Cisco IOS XR releases and platforms, locate a specific model, view the containers and their respective lists, leaves, and leaf lists presented visually in a tree structure. This visual tree form helps you get insights into nodes that can help you automate your network.

To get started with using the data models, see the Programmability Configuration Guide for Cisco NCS 560 Series Routers.







## CHAPTER 2

# Synchronous Ethernet ESMC and SSM

**Table 1: Feature History Table**

Feature name	Release Information	Feature Description
Enhanced SyncE and extended ESMC	Release 7.8.1	<p>ITU-T G.8262.1 recommendation defines the requirements for timing devices used in synchronizing network equipment. For example, bandwidth, frequency accuracy, holdover, and noise generation. With eSyncE and eESMC support, the routers are capable of handling the following SyncE clocks on the network:</p> <ul style="list-style-type: none"> <li>• Enhanced ethernet equipment clock (eEEC)</li> <li>• Enhanced primary reference clock (ePRC)</li> <li>• Enhanced primary reference timing clock (ePRTC)</li> </ul>
Support for Frequency Synchronization on the Cisco N560-IMA8Q interface module	Release 7.4.1	<p>Based on the ITU-T G.8262 recommendations, precision frequency is enabled on timing devices to deliver frequency synchronization for bandwidth, frequency accuracy, holdover, and noise generation. This support allows for correct network operations when synchronous equipment is timed from either another synchronous equipment clock or a higher-quality clock.</p>

Synchronous Ethernet is an extension of Ethernet designed to provide the reliability found in traditional SONET/SDH and T1/E1 networks to Ethernet packet networks by incorporating clock synchronization features.

It supports the Synchronization Status Message (SSM) and Ethernet Synchronization Message Channel (ESMC) for synchronous Ethernet clock synchronization.

Synchronous Ethernet incorporates the Synchronization Status Message (SSM) used in Synchronous Optical Networking (SONET) and Synchronous Digital Hierarchy (SDH) networks. While SONET and SDH transmit the SSM in a fixed location within the frame, Ethernet Synchronization Message Channel (ESMC) transmits the SSM using a protocol: the IEEE 802.3 Organization-Specific Slow Protocol (OSSP) standard.

The ESMC carries a Quality Level (QL) value identifying the clock quality of a given synchronous Ethernet timing source. Clock quality values help a synchronous Ethernet node derive timing from the most reliable source and prevent timing loops.

When configured to use synchronous Ethernet, the router synchronizes to the best available clock source. If no better clock sources are available, the router remains synchronized to the current clock source.

The router supports QL-enabled mode.

- [Frequency Synchronization Timing Concepts, on page 4](#)
- [Configuring Frequency Synchronization, on page 5](#)
- [Verifying the Frequency Synchronization Configuration, on page 6](#)
- [Verifying the ESMC Configuration, on page 9](#)
- [Verifying Synchronous Ethernet LEDs, on page 10](#)

## Frequency Synchronization Timing Concepts

The Cisco IOS XR frequency synchronization infrastructure is used to select between different frequency sources to set the router backplane frequency and time-of-day. There are two important concepts that must be understood with respect to the frequency synchronization implementation.

### Sources

A source is a piece of hardware that inputs frequency signals into the system or transmits them out of the system. There are four types of sources:

- Line interfaces. This includes SyncE interfaces.
- Clock interfaces. These are external connectors for connecting other timing signals, such as, GPS, BITS.
- PTP clock. If IEEE 1588 version 2 is configured on the router, a PTP clock may be available to frequency synchronization as a source of the time-of-day and frequency.
- Internal oscillator. This is a free-running internal oscillator chip.

Each timing source has a Quality Level (QL) associated with it which gives the accuracy of the clock. This QL information is transmitted across the network via SSMs over the Ethernet Synchronization Messaging Channel (ESMC) or SSMs contained in the SONET/SDH frames so that devices know the best available source to synchronize to. In order to define a preferred network synchronization flow, and to help prevent timing loops, you can assign priority values to particular timing sources on each router. The combination of QL information and user-assigned priority levels allows each router to choose a timing source to use to clock its SyncE and SONET/SDH interfaces, as described in the ITU standard G.781.

## Selection Points

A selection point is any point where a choice is made between several frequency signals, and possibly one or more of them are selected. Selection points form a graph representing the flow of timing signals between the different cards in a router running Cisco IOS XR software. For example, one or multiple selection points select between the different Synchronous Ethernet inputs available on a single line card, and the result of these selection points is forwarded to a selection point on the RSP to select between the selected source from each card.

The input signals to the selection points can be:

- Received directly from a source.
- The output from another selection point on the same card.
- The output from a selection point on a different card.

The output of a selection point can be used in a number of ways:

- Used to drive the signals sent out of a set of sources.
- As input into another selection point on the card.
- As input into a selection point on another card.

Use the `show frequency synchronization selection` command to see a detailed view of the different selection points within the system.

## Restrictions

- SyncE ESMC and SSM are not supported on 1G fibre interfaces of N540X-16Z4G8Q2C-A and N540X-16Z4G8Q2C-D variants.

# Configuring Frequency Synchronization

## Enabling Frequency Synchronization on the Router

This task describes the router-level configuration required to enable frequency synchronization.

```
RP/0/RP0/CPU0:Router# configure
RP/0/RP0/CPU0:Router(config)# frequency synchronization
RP/0/RP0/CPU0:Router(config-freqsync)# clock-interface timing-mode system
RP/0/RP0/CPU0:Router(config-freqsync)# quality itu-t option 1 generation 1
RP/0/RP0/CPU0:Router(config-freqsync)# log selection changes
RP/0/RP0/CPU0:Router(config-freqsync)# commit
```

## Configuring Frequency Synchronization on an Interface

By default, there is no frequency synchronization on line interfaces. Use this task to configure an interface to participate in frequency synchronization.

### Before You Begin

You must enable frequency synchronization globally on the router.

```
RP/0/RP0/CPU0:R1#config terminal
RP/0/RP0/CPU0:R1(config)#interface TenGigabitEthernet 0/0/0/0
RP/0/RP0/CPU0:R1(config-if)#frequency synchronization
RP/0/RP0/CPU0:R1(config-if-freqsync)#selection input
RP/0/RP0/CPU0:R1(config-if-freqsync)#wait-to-restore 10
RP/0/RP0/CPU0:R1(config-if-freqsync)#priority 5
RP/0/RP0/CPU0:R1(config-if-freqsync)#quality transmit exact itu-t option 1 PRC
RP/0/RP0/CPU0:R1(config-if-freqsync)#quality receive exact itu-t option 1 PRC
RP/0/RP0/CPU0:R1(config-if-freqsync)#commit
or
RP/0/RP0/CPU0:router(config-freqsync)# commit
```

## Configuring Frequency Synchronization on a Clock Interface

To enable a clock interface to be used as frequency input or output, you must configure the port parameters and frequency synchronization, as described in this task.

```
RP/0/RP0/CPU0:R1#configure
RP/0/RP0/CPU0:R1(config)# clock-interface sync 2 location 0/RP0/CPU0
RP/0/RP0/CPU0:R1(config-clock-if)# port-parameters
RP/0/RP0/CPU0:R1(config-clk-parms)# gps-input tod-format cisco pps-input ttl
RP/0/RP0/CPU0:R1(config-clk-parms)# exit
RP/0/RP0/CPU0:R1(config-clock-if)# frequency synchronization
RP/0/RP0/CPU0:R1(config-clk-freqsync)# selection input
RP/0/RP0/CPU0:R1(config-clk-freqsync)# wait-to-restore 1
RP/0/RP0/CPU0:R1(config-clk-freqsync)# quality receive exact itu-t option 1 PRC
```

## Verifying the Frequency Synchronization Configuration

After performing the frequency synchronization configuration tasks, use this task to check for configuration errors and verify the configuration.

### 1. show frequency synchronization selection

```
RP/0/RP0/CPU0:R5# show frequency synchronization selection
Fri Apr 24 12:49:32.833 UTC
Node 0/RP1/CPU0:
=====
Selection point: T0-SEL-B (3 inputs, 1 selected)
  Last programmed 3d04h ago, and selection made 3d04h ago
Next selection points
  SPA scoped      : None
  Node scoped     : CHASSIS-TOD-SEL
  Chassis scoped  : LC_TX_SELECT
  Router scoped   : None
Uses frequency selection
Used for local line interface output
S  Input                                     Last Selection Point          QL  Pri  Status
== =====
4  HundredGigE0/7/0/0                       0/RP1/CPU0 ETH_RXMUX 4       PRC  10  Locked
   PTP [0/RP1/CPU0]                          n/a                          PRC  254 Available
   Internal0 [0/RP1/CPU0]                     n/a                          SEC  255 Available

Selection point: 1588-SEL (2 inputs, 1 selected)
  Last programmed 3d04h ago, and selection made 3d04h ago
Next selection points
  SPA scoped      : None
  Node scoped     : None
```

```

    Chassis scoped: None
    Router scoped : None
    Uses frequency selection
  S  Input                               Last Selection Point           QL  Pri  Status
  == =====
  4  HundredGigE0/7/0/0                 0/RP1/CPU0 ETH_RXMUX 4       PRC  10  Locked
      Internal0 [0/RP1/CPU0]           n/a                             SEC  255 Available

Selection point: CHASSIS-TOD-SEL (2 inputs, 1 selected)
Last programmed 3d04h ago, and selection made 3d04h ago
Next selection points
  SPA scoped   : None
  Node scoped  : None
  Chassis scoped: None
  Router scoped : None
  Uses time-of-day selection
  S  Input                               Last Selection Point           Pri  Time  Status
  == =====
  1  PTP [0/RP1/CPU0]                   n/a                             100 Yes  Available
      HundredGigE0/7/0/0                 0/RP1/CPU0 T0-SEL-B 4       100 No   Available

Selection point: ETH_RXMUX (1 inputs, 1 selected)
Last programmed 3d04h ago, and selection made 3d04h ago
Next selection points
  SPA scoped   : None
  Node scoped  : T0-SEL-B 1588-SEL
  Chassis scoped: None
  Router scoped : None
  Uses frequency selection
  S  Input                               Last Selection Point           QL  Pri  Status
  == =====
  4  HundredGigE0/7/0/0                 n/a                             PRC  10  Available

```

## 2. show frequency synchronization configuration-errors

```

RP/0/RP0/CPU0:router# show frequency synchronization configuration-errors
Node 0/2/CPU0:
=====
  interface GigabitEthernet0/2/0/0 frequency synchronization
    * Frequency synchronization is enabled on this interface, but isn't enabled globally.
  interface GigabitEthernet0/2/0/0 frequency synchronization quality transmit exact itu-t
    option 2 generation 1 PRS
    * The QL that is configured is from a different QL option set than is configured globally.

```

Displays any errors that are caused by inconsistencies between shared-plane (global) and local-plane (interface) configurations. There are two possible errors that can be displayed:

- Frequency Synchronization is configured on an interface (line interface or clock-interface), but is not configured globally.
- The QL option configured on some interface does not match the global QL option. Under an interface (line interface or clock interface), the QL option is specified using the quality transmit and quality receive commands. The value specified must match the value configured in the global quality itu-t option command, or match the default (option 1) if the global quality itu-t option command is not configured.

Once all the errors have been resolved, meaning there is no output from the command, continue to the next step.

## 3. show frequency synchronization interfaces brief

```

RP/0/RP0/CPU0:R5# show frequency synchronization interfaces brief
Thu Feb 1 06:30:02.945 UTC
Flags: > - Up
      d - SSM Disabled
      s - Output squelched
Fl  Interface
D - Down          S - Assigned for selection
x - Peer timed out i - Init state
Last Selection Point
Pri Time
Status
=====
>S  TenGigE0/0/0/0      PRC  PRC    1 DNU  TenGigE0/0/0/0
>x  TenGigE0/0/0/1      Fail n/a   100 PRC  TenGigE0/0/0/0
>x  TwentyFiveGigE0/0/0/30 Fail n/a  100 PRC  TenGigE0/0/0/0
=====
RP/0/RP0/CPU0:R5#

```

Verifies the configuration. Note the following points:

- All line interface that have frequency synchronization configured are displayed.
- All clock interfaces are displayed.
- Sources that have been nominated as inputs (in other words, have selection input configured) have 'S' in the Flags column; sources that have not been nominated as inputs do not have 'S' displayed.




---

**Note** Internal oscillators are always eligible as inputs.

---

- '>' or 'D' is displayed in the flags field as appropriate.

If any of these items are not true, continue to the next step.

#### 4. show processes fsyncmgr location node-id

This command verifies that the fsyncmgr process is running on the appropriate nodes.

```

RP/0/RP0/CPU0:R5# show processes fsyncmgr location 0/0/cPU0
Thu Feb 1 06:26:32.979 UTC
Job Id: 181
PID: HYPERLINK "tel:3411"3411
Process name: fsyncmgr
Executable path:
/opt/cisco/XR/packages/ncs560-iosxr-fwding-1.0.0.0-r63226I/all/bin/fsyncmgr Instance #:
1
Version ID: 00.00.0000
Respawn: ON
Respawn count: 1
Last started: Tue Jan 23 04:26:57 HYPERLINK "tel:2018"2018
Process state: Run
Package state: Normal
core: MAINMEM
Max. core: 0
Level: 100
Placement: None
startup_path:
/opt/cisco/XR/packages/ncs560-iosxr-fwding-1.0.0.0-r63226I/all/startup/fsyncmgr.startup
Ready: 2.063s
Process cpu time: 168.480 user, 129.980 kernel, 298.460 total
JID TID Stack pri state NAME rt_pri

```

```

181 HYPERLINK "tel:3411"3411 OK 20 Sleeping fsyncmgr 0
181 HYPERLINK "tel:3572"3572 OK 20 Sleeping lwm_debug_threa 0
181 HYPERLINK "tel:3573"3573 OK 20 Sleeping fsyncmgr 0
181 HYPERLINK "tel:3574"3574 OK 20 Sleeping lwm_service_thr 0
181 HYPERLINK "tel:3575"3575 OK 20 Sleeping qsm_service_thr 0
181 HYPERLINK "tel:3622"3622 OK 20 Sleeping fsyncmgr 0
181 HYPERLINK "tel:3781"3781 OK 20 Sleeping fsyncmgr 0
181 HYPERLINK "tel:3789"3789 OK 20 Sleeping fsyncmgr 0

```

## Verifying the ESMC Configuration

### show frequency synchronization interfaces

```

RP/0/RP0/CPU0:R5# show frequency synchronization interfaces
Thu Feb 1 06:33:26.575 UTC
Interface TenGigE0/0/0/0 (up)
Assigned as input for selection
Wait-to-restore time 0 minutes
SSM Enabled
Peer Up for 2d01h, last SSM received 0.320s ago
Peer has come up 1 times and timed out 0 times
ESMC SSMs Total Information Event DNU/DUS
Sent: HYPERLINK "tel:178479"178479 HYPERLINK "tel:178477"178477 2 HYPERLINK "tel:178463"178463
0
Received: HYPERLINK "tel:178499"178499 HYPERLINK "tel:178499"178499 0

Input:
Up
Last received QL: Opt-I/PRC
Effective QL: Opt-I/PRC, Priority: 1, Time-of-day Priority 100
Supports frequency
Output:
Selected source: TenGigE0/0/0/0
Selected source QL: Opt-I/PRC
Effective QL: DNU
Next selection points: ETH_RXMUX
Interface TenGigE0/0/0/1 (up)
Wait-to-restore time 5 minutes
SSM Enabled
Peer Timed Out for 2d01h, last SSM received never
Peer has come up 0 times and timed out 1 times
ESMC SSMs Total Information Event DNU/DUS
Sent: HYPERLINK "tel:178479"178479 HYPERLINK "tel:178477"178477 2 0
Received: 0 0 0
Input:
Down - not assigned for selection
Supports frequency
Output:
Selected source: TenGigE0/0/0/0
Selected source QL: Opt-I/PRC
Effective QL: Opt-I/PRC
Next selection points: ETH_RXMUX
Interface TwentyFiveGigE0/0/0/30 (up)
Wait-to-restore time 5 minutes
SSM Enabled
Peer Timed Out for 01:50:24, last SSM received 01:50:30 ago
Peer has come up 1 times and timed out 1 times
ESMC SSMs Total Information Event DNU/DUS
Sent: HYPERLINK "tel:75086"75086 HYPERLINK "tel:75085"75085 1 0
Received: HYPERLINK "tel:68457"68457 HYPERLINK "tel:68455"68455 2 HYPERLINK "tel:68443"68443
Input:

```

```
Down - not assigned for selection
Supports frequency
Output:
Selected source: TenGigE0/0/0/0
Selected source QL: Opt-I/PRC
Effective QL: Opt-I/PRC
Next selection points: ETH_RXMUX
```

## Verifying Synchronous Ethernet LEDs

```
RP/0/RP0/CPU0:ios# show led
Mon Nov 2 09:29:34.637 UTC
=====
Location LED Name Mode Color
=====
0/FT0
Status OPERATIONAL GREEN
0/RP0/CPU0
Alarm OPERATIONAL AMBER
Status OPERATIONAL GREEN
Sync OPERATIONAL AMBER
```





## CHAPTER 3

# Understanding PTP

The Precision Time Protocol (PTP), as defined in the IEEE 1588 standard, synchronizes withnanosecond accuracy the real-time clocks of the devices in a network. The clocks in are organized into a server-client hierarchy. PTP identifies the port that is connected to a device with the most precise clock. This clock is referred to as the server clock. All the other devices on the network synchronize their clocks with the server clock and are referred to as members. Constantly-exchanged timing messages ensure continued synchronization.

Precision Time Protocol (PTP) is defined in IEEE 1588 as Precision Clock Synchronization for Networked Measurements and Control Systems, and was developed to synchronize the clocks in packet-based networks that include distributed device clocks of varying precision and stability. PTP is designed specifically for industrial, networked measurement and control systems, and is optimal for use in distributed systems because it requires minimal bandwidth and little processing overhead.

**Table 2: Nodes within a PTP Network**

Network Element	Description
Grandmaster (GM)	A network device physically attached to the primary time source. All clocks are synchronized to the grandmaster clock.
Ordinary Clock (OC)	An ordinary clock is a 1588 clock with a single PTP port that can operate in one of the following modes: <ul style="list-style-type: none"><li>• Server mode—Distributes timing information over the network to one or more client clocks, thus allowing the client to synchronize its clock to the server clock.</li><li>• Client mode—Synchronizes its clock to a server clock. You can enable the client mode on up to two interfaces simultaneously in order to connect to two different server clocks.</li></ul>

Network Element	Description
Boundary Clock (BC)	<p>The device participates in selecting the best server clock and can act as the server clock if no better clocks are detected.</p> <p>Boundary clock starts its own PTP session with a number of downstream clients. The boundary clock mitigates the number of network hops and results in packet delay variations in the packet network between the Grandmaster and client.</p>
Transparent Clock (TC)	<p>A transparent clock is a device or a switch that calculates the time it requires to forward traffic and updates the PTP time correction field to account for the delay, making the device transparent in terms of time calculations.</p>

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## Why PTP?

Smart grid power automation applications, such as peak-hour billing, virtual power generators, and outage monitoring and management, require extremely precise time accuracy and stability. Timing precision improves network monitoring accuracy and troubleshooting ability.

In addition to providing time accuracy and synchronization, the PTP message-based protocol can be implemented on packet-based networks, such as Ethernet networks. The benefits of using PTP in an Ethernet network include:

- Low cost and easy setup in existing Ethernet networks
- Limited bandwidth requirement for PTP data packets

## Routers and Delays

In an IP network, routers provide a full-duplex communication path between network devices. Routers send data packets to packet destinations using IP address information contained in the packets. When the router attempts to send multiple packets simultaneously, the router buffers some packets so that they are not lost before they are sent. When the buffer is full, the router delays sending packets. This delay can cause device clocks on the network to lose synchronization with one another.

Additional delays can occur when packets entering a router are stored in its local memory while the router searches the address table to verify packet fields. This process causes variations in packet forwarding time latency, and these variations can result in asymmetrical packet delay times.

Adding PTP to a network can compensate for these latency and delay problems by correctly adjusting device clocks so that they stay synchronized with one another. PTP enables network routers to function as PTP devices, including boundary clocks (BCs) and transparent clocks (TCs).

For more information about PTP clock devices and their role in a PTP network, see the *PTP Clocks* section.

## Message-Based Synchronization

To ensure clock synchronization, PTP requires an accurate measurement of the communication path delay between the time source (server) and the receiver (client). PTP sends messages between the server and client device to determine the delay measurement. Then, PTP measures the exact message transmit and receive times and uses these times to calculate the communication path delay.

PTP then adjusts current time information contained in network data for the calculated delay, resulting in more accurate time information.

This delay measurement principle determines path delay between devices on the network. The local clocks are adjusted for this delay using a series of messages sent between servers and clients. The one-way delay time is calculated by averaging the path delay of the transmit and receive messages. This calculation assumes a symmetrical communication path; however, routed networks do not necessarily have symmetrical communication paths, due to the various asymmetries in the network.

Using transparent clocks, PTP provides a method to measure and account for the delay in a time-interval field in network timing packets. This makes the routers temporarily transparent to the server and client nodes on the network. An end-to-end transparent clock forwards all messages on the network in the same way that a router does.

To read a detailed description of synchronization messages, see the *PTP Event Message Sequences* section. To learn more about how transparent clocks calculate network delays, refer to [Transparent Clock, on page 7](#).

## PTP Event Message Sequences

This section describes the PTP event message sequences that occur during synchronization.

### Synchronizing with Boundary Clocks

The ordinary and boundary clocks configured for the delay request-response mechanism use the following event messages to generate and communicate timing information:

- Sync
- Delay\_Req
- Follow\_Up
- Delay\_Resp

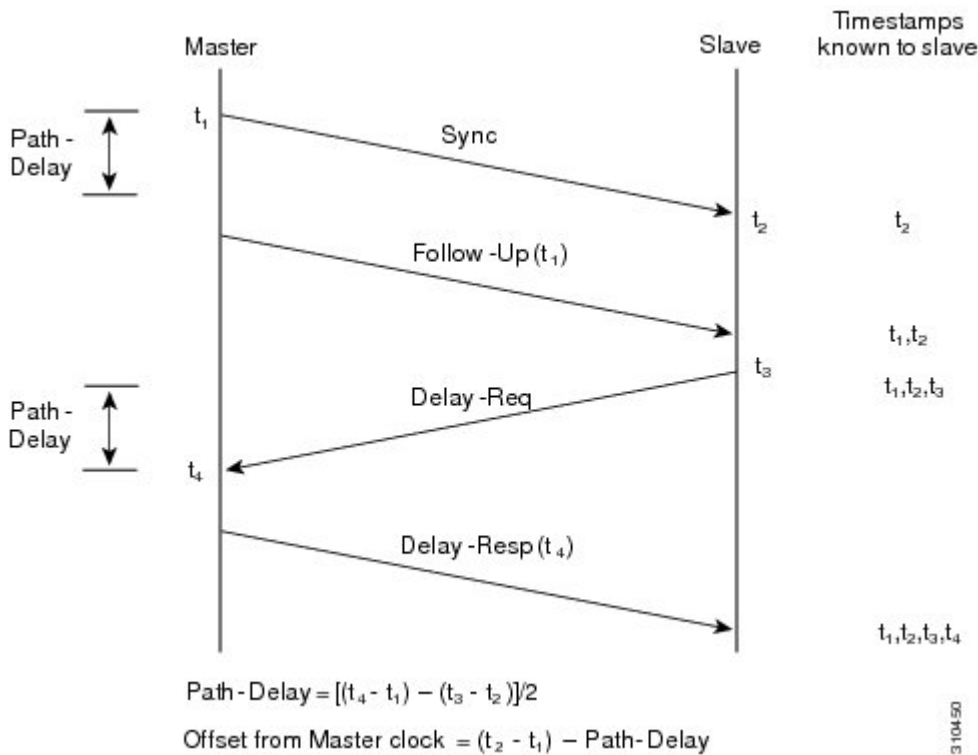
These messages are sent in the following sequence:

- The server sends a Sync message to the client and notes the time ( $t_1$ ) at which it was sent.
- The client receives the Sync message and notes the time of reception ( $t_2$ ).
- The server conveys to the client the timestamp  $t_1$  by embedding the timestamp  $t_1$  in a Follow\_Up message.
- The client sends a Delay\_Req message to the server and notes the time ( $t_3$ ) at which it was sent.
- The server receives the Delay\_Req message and notes the time of reception ( $t_4$ ).
- The server conveys to the client the timestamp  $t_4$  by embedding it in a Delay\_Resp message.

After this sequence, the client possesses all four timestamps. These timestamps can be used to compute the offset of the client clock relative to the server, and the mean propagation time of messages between the two clocks.

The offset calculation is based on the assumption that the time for the message to propagate from server to client is the same as the time required from client to server. This assumption is not always valid on an Ethernet/IP network due to asymmetrical packet delay times.

**Figure 1: Detailed Steps—Boundary Clock Synchronization**



## Synchronizing the Local Clock

In an ideal PTP network, the server and client clock operate at the same frequency. However, drift can occur on the network. Drift is the frequency difference between the server and client clock. You can compensate for drift by using the time stamp information in the device hardware and follow-up messages (intercepted by the router) to adjust the frequency of the local clock to match the frequency of the server clock.

## PTP Clocks

A PTP network is made up of PTP-enabled devices and devices that are not using PTP. The PTP-enabled devices typically consist of the following clock types.

### Grandmaster Clock

Within a PTP domain, the grandmaster clock is the primary source of time for clock synchronization using PTP. The grandmaster clock usually has a very precise time source, such as a GPS or atomic clock. When the network does not require any external time reference and only needs to be synchronized internally, the grandmaster clock can free run.

### Ordinary Clock

An ordinary clock is a PTP clock with a single PTP port. It functions as a node in a PTP network and can be selected by the BMCA as a server or client within a subdomain. Ordinary clocks are the most common clock type on a PTP network because they are used as end nodes on a network that is connected to devices requiring synchronization. Ordinary clocks have various interfaces to external devices.

### Boundary Clock

A boundary clock in a PTP network operates in place of a standard network router. Boundary clocks have more than one PTP port, and each port provides access to a separate PTP communication path. Boundary clocks provide an interface between PTP domains. They intercept and process all PTP messages, and pass all other network traffic. The boundary clock uses the BMCA to select the best clock seen by any port. The selected port is then set as a client. The server port synchronizes the clocks connected downstream, while the client port synchronizes with the upstream server clock.

### Transparent Clock

The role of transparent clocks in a PTP network is to update the time-interval field that is part of the PTP event message. This update compensates for switch delay and has an accuracy of within one picosecond.

## Restrictions for PTP

PTP over MPLS is not supported.

## PTP Profiles

### ITU-T Telecom Profiles for PTP

Cisco IOS XR software supports ITU-T Telecom Profiles for PTP as defined in the ITU-T recommendation. A profile consists of PTP configuration options applicable only to a specific application.

Separate profiles can be defined to incorporate PTP in different scenarios based on the IEEE 1588-2008 standard. A telecom profile differs in several ways from the default behavior defined in the IEEE 1588-2008 standard and the key differences are mentioned in the subsequent sections.

The following sections describe the ITU-T Telecom Profiles that are supported for PTP.

## G.8265.1

G.8265.1 profile fulfills specific frequency-distribution requirements in telecom networks. Features of G.8265.1 profile are:

- **Clock advertisement:** G.8265.1 profile specifies changes to values used in Announce messages for advertising PTP clocks. The clock class value is used to advertise the quality level of the clock, while the other values are not used.
- **Clock Selection:** G.8265.1 profile also defines an alternate BMCA to select port states and clocks is defined for the profile. This profile also requires to receive Sync messages (and optionally, Delay-Response messages) to qualify a clock for selection.
- **Port State Decision:** The ports are statically configured to be Server or Client instead of using FSM to dynamically set port states.
- **Packet Rates:** The packet rates higher than rates specified in the IEEE 1588-2008 standard are used. They are:
  - **Sync/Follow-Up Packets:** Rates from 128 packets-per-second to 16 seconds-per-packet.
  - **Delay-Request/Delay-Response Packets:** Rates from 128 packets-per-second to 16 seconds-per-packet.
  - **Announce Packets:** Rates from 8 packets-per-second to 64 packets-per-second.
- **Transport Mechanism:** G.8265.1 profile only supports IPv4 PTP transport mechanism.
- **Mode:** G.8265.1 profile supports transport of data packets only in unicast mode.
- **Clock Type:** G.8265.1 profile only supports Ordinary Clock-type (a clock with only one PTP port).
- **Domain Numbers:** The domain numbers that can be used in a G.8265.1 profile network ranges from 4 to 23. The default domain number is 4.
- **Port Numbers:** Multiple ports can be configured; however, all ports must be of the same type, either Server or Client.

## G.8275.1

G.8275.1 profile fulfills the time-of-day and phase synchronization requirements in telecom networks with all network devices participating in the PTP protocol. G.8275.1 profile with SyncE provides better frequency stability for the time-of-day and phase synchronization.

Features of G.8275.1 profile are:

- **Synchronization Model:** G.8275.1 profile adopts hop-by-hop synchronization model. Each network device in the path from Server to Client clock synchronizes its local clock to upstream devices and provides synchronization to downstream devices.

- **Clock Selection:** G.8275.1 profile also defines an alternate BMCA that selects a clock for synchronization and port state for the local ports of all devices in the network is defined for the profile. The parameters defined as a part of the BMCA are:
  - Clock Class
  - Clock Accuracy
  - Offset Scaled Log Variance
  - Priority 2
  - Clock Identity
  - Steps Removed
  - Port Identity
  - notSlave flag
  - Local Priority
- **Port State Decision:** The port states are selected based on the alternate BMCA algorithm. A port is configured to a server-only port state to enforce the port to be a server for multicast transport mode.
- **Packet Rates:** The nominal packet rate for Announce packets is 8 packets-per-second and 16 packets-per-second for Sync/Follow-Up and Delay-Request/Delay-Response packets.
- **Transport Mechanism:** G.8275.1 profile only supports Ethernet PTP transport mechanism.
- **Mode:** G.8275.1 profile supports transport of data packets only in multicast mode. The forwarding is done based on forwardable or non-forwardable multicast MAC address.
- **Clock Type:** G.8275.1 profile supports the following clock types:
  - Telecom Grandmaster (T-GM)
  - Telecom Time subordinate/client Clock (T-TSC)
  - Telecom Boundary Clock (T-BC)
- **Domain Numbers:** The domain numbers that can be used in a G.8275.1 profile network ranges from 24 to 43. The default domain number is 24.

The G.8275.1 supports the following:

- **T-GM:** The telecom grandmaster (T-GM) provides timing to all other devices on the network. It does not synchronize its local clock with any other network element other than the Primary Reference Time Clock (PRTC).
- **T-BC:** The telecom boundary clock (T-BC) synchronizes its local clock to a T-GM or an upstream T-BC, and provides timing information to downstream T-BCs or T-TSCs. If at a given point in time there are no higher-quality clocks available, T-BC continues to provide its own timing information to its peers, although derived clock is not as accurate as the T-GM.
- **T-TSC:** The telecom time subordinate/client clock (T-TSC) synchronizes its local clock to another PTP clock (in most cases, the T-BC), and does not provide synchronization through PTP to any other device.

## Performance Requirements

The router is compliant with Class B performance requirements for T-TSC and T-BC as documented in G.8273.2.

## G.8275.2

The G.8275.2 is a PTP profile for use in telecom networks where phase or time-of-day synchronization is required. It differs from G.8275.1 in that it is not required that each device in the network participates in the PTP protocol. Also, G.8275.2 uses PTP over IPv4 in unicast mode.

The G.8275.2 profile is based on the partial timing support from the network. Hence nodes using G.8275.2 are not required to be directly connected.

The G.8275.2 profile is used in mobile cellular systems that require accurate synchronization of time and phase. For example, the fourth generation (4G) of mobile telecommunications technology.

Features of G.8275.2 profile are:

- Clock Selection: G.8275.2 profile also defines an alternate BMCA that selects a clock for synchronization and port state for the local ports of all devices in the network is defined for the profile. The parameters defined as a part of the BMCA are:
  - Clock Class
  - Clock Accuracy
  - Offset Scaled Log Variance
  - Priority 2
  - Clock Identity
  - Steps Removed
  - Port Identity
  - notSlave flag
  - Local Priority




---

**Note** See ITU-T G.8275.2 document to determine the valid values for Clock Class parameter.

---

- Port State Decision: The port states are selected based on the alternate BMCA algorithm. A port can be configured as "server-only", "client-only", or "any" mode.
- Packet Rates:
  - Synchronization/Follow-Up—minimum is one packet-per-second and maximum of 128 packets-per-second.
  - Packet rate for Announce packets—minimum of one packet-per-second and maximum of eight packets-per-second.
  - Delay-Request/Delay-Response packets—minimum is one packet-per-second and maximum of 128 packets-per-second.



- Transport Mechanism: G.8275.2 profile supports only IPv4 PTP transport mechanism.
- Mode: G.8275.2 profile supports transport of data packets only in unicast mode.
- Clock Type: G.8275.2 profile supports the following clock types:
  - Telecom Grandmaster (T-GM): Provides timing for other network devices and does not synchronize its local clock to other network devices. However, T-GM can be connected to a GPS or GNSS for deriving better clock information.
  - Telecom Time Subordinate/Client Clock (T-TSC) and Partial-Support Telecom Time Subordinate/Client Clocks (T-TSC-P): A client clock synchronizes its local clock to another PTP clock, but does not provide PTP synchronization to any other network devices.
  - Telecom Boundary Clock (T-BC) and Partial-Support Telecom Boundary Clocks (T-BC-P): Synchronizes its local clock to a T-GM or an upstream T-BC clock and provides timing information to downstream T-BC or T-TSC clocks.
- Domain Numbers: The domain numbers that can be used in a G.8275.2 profile network ranges from 44 to 63. The default domain number is 44.

## PTP Virtual Port

Feature Name	Release Information	Feature Description
PTP Virtual Port Support for Cisco NCS 560 routers	Release 7.9.1	<p>You can now select the best available timing source for your routers by using the PTP Virtual Port feature.</p> <p>This feature allows you to compare, select, and advertise the best clock source between a PTP server and other local timing sources connected to the routers.</p> <p>Virtual Port is an external frequency, phase, and time input interface on a Telecom Boundary Clock (T-BC), and thus participates in the timing source selection.</p>

G.8275.1 introduces the concept of a virtual port on the T-BC. A virtual port is an external frequency, phase, and time input interface on a T-BC, which can participate in the source selection.

### Limitations

- Assisted Partial Timing Support (APTS) is supported only for the G8275.2 non hybrid mode.
- Virtual port is supported for G8275.1 and G8275.2 in hybrid and non-hybrid modes.
- Virtual port configuration is not allowed under Ordinary Clocks.
- Virtual port cannot be configured if the time of day (ToD) priority is not set under the global PTP configuration mode. Use the **time-of-day priority** command to set the ToD.

## Assisted Partial Timing Support

**Table 3: Feature History Table**

Feature Name	Release Information	Description
Assisted Partial Timing Support on this routers	Release 7.9.1	Assisted Partial Timing Support (APTS) enables you to select timing and synchronization for mobile backhaul networks.  APTS allows for proper distribution of phase and time synchronization in the network.

In a network having GNSS or GPS reference, all nodes (or secondary clocks) at the edge of the network follow the GNSS primary clock that runs at the core. When GNSS or GPS reference fails at the core, the secondary clocks running at the edge no longer receive accurate time stamps from the primary clock.

With the use of APTS, the nodes at the edge of the network identify GNSS or GPS as primary clock source, and PTP as the secondary source. So even if the GNSS reference is lost, the nodes fall back to the backup PTP session running between the primary clock at core and the nodes at the edge, and are thereby able to maintain an accurate time stamp.

## Configuring the G.8265.1 Profile

### Configuring the Client Global Configuration: Example

#### Master Node

```
ptp
 clock
 domain 4
 profile g.8265.1 clock-type master
 profile master
 transport ipv4
 sync frequency 16
 announce interval 1
 delay-request frequency 16
 interface gi 0/1/0/0
 ptp
 profile master
 transport ipv4
 port state master-only
 ipv4 address 18.1.1.1/24
```

#### Slave Node

```
ptp
 clock
 domain 4
 profile g.8265.1 clock-type slave

 profile slave
 transport ipv4
 sync frequency 16
 announce interval 1
 delay-request frequency 16
 interface gi 0/1/0/0
 ptp
```

```

profile slave
transport ipv4
Master ipv4 18.1.1.1
port state slave-only
ipv4 address 18.1.1.2/24

```

## Configuring the G.8265.1 Profile

### Configuring PTP on the Server: Example

```

ptp
clock
domain 4
profile g.8265.1 clock-type master
clock-class 84
!
profile master
transport ipv4
sync frequency 16
announce interval 1
delay-request frequency 16
!
!

RP/0/RP0/CPU0:P5# show running-config interface tenGigE 0/0/0/6
Thu Mar 15 16:50:34.071 UTC
interface TenGigE0/0/0/6
 ptp
  profile master
  transport ipv4
  !
  ipv4 address 4.4.4.1 255.255.255.0

RP/0/RP0/CPU0:P5# show running-config frequency synchronization
Thu Mar 15 16:50:48.424 UTC
frequency synchronization
quality itu-t option 1
clock-interface timing-mode system

```

### Configuring PTP on Client: Example

```

ptp
clock
domain 4
profile g.8265.1 clock-type slave
!
profile slave
transport ipv4
sync frequency 16
announce interval 1
delay-request frequency 16
!
frequency priority 1
!

RP/0/RP0/CPU0:P5# show running-config interface tenGigE 0/0/0/6
Thu Mar 15 11:16:34.371 UTC
interface TenGigE0/0/0/6
 ptp
  profile slave
  transport ipv4
  master ipv4 4.4.4.1
  !
  !

```

```

ipv4 address 4.4.4.2 255.255.255.0
!

RP/0/RP0/CPU0:P5# show running-config frequency synchronization
Thu Mar 15 11:16:46.914 UTC
frequency synchronization
quality itu-t option 1

```

## Configuring the G.8275.1 Profile

### Configuring the Global Settings: Example

```

ptp
clock
 domain 24
 profile g.8275.1 clock-type [T-BC | TGM | TTSC]
!
profile profile1
 transport ethernet
 sync frequency 16
 announce frequency 8
 delay-request frequency 16
!
profile profile2
 transport ethernet
 sync frequency 16
 announce frequency 8
 delay-request frequency 16
!
!
 physical-layer-frequency
!

```

### Configuring Client Port: Example

```

interface GigabitEthernet0/0/0/3
 ptp
  profile profile1
  multicast target-address ethernet 01-1B-19-00-00-00
  transport ethernet
  port state slave-only
  local-priority 10
!
 frequency synchronization
 selection input
 priority 1
 wait-to-restore 0
!
!

```

### Configuring Server Port: Example

```

interface GigabitEthernet0/0/0/1
 ptp
  profile profile2
  multicast target-address ethernet 01-1B-19-00-00-00
  port state master-only
  transport ethernet
  sync frequency 16
  announce frequency 8
  delay-request frequency 16
!
 frequency synchronization

```

```
!
!
```

## Configuring the G.8275.2 Profile

Global configuration for the telecom profile for Server clock:

```
ptp
 clock
  domain 44
  profile g.8275.2 clock-type T-GM
  !
  profile master
  transport ipv4
  sync frequency 64
  announce frequency 8
  unicast-grant invalid-request deny
  delay-request frequency 64
  !
!

interface GigabitEthernet0/0/0/11
 ptp
  profile master
  !
  ipv4 address 11.11.11.1 255.255.255.0
  !
```

Global configuration for the telecom profile for Client clock:

```
ptp
 clock
  domain 44
  profile g.8275.2 clock-type T-TSC
  !
  profile slave
  transport ipv4
  port state slave-only
  sync frequency 64
  announce frequency 8
  delay-request frequency 64
  !
  log
  servo events
  best-master-clock changes
  !
!

interface GigabitEthernet0/0/0/12
 ptp
  profile slave
  master ipv4 10.10.10.1
  !
  !
  ipv4 address 10.10.10.2 255.255.255.0
  !
```

Global configuration with clock type as T-Boundary Clock (T-BC) for the telecom profile:

```
ptp
 clock
  domain 44
  profile g.8275.2 clock-type T-BC
  !
```

```

profile slave
  transport ipv4
  port state slave-only
  sync frequency 64
  announce frequency 8
  unicast-grant invalid-request deny
  delay-request frequency 64
!
profile master
  transport ipv4
  sync frequency 64
  announce frequency 8
  unicast-grant invalid-request deny
  delay-request frequency 64
!
log
  servo events
  best-master-clock changes
!
!

interface GigabitEthernet0/0/0/11
  ptp
  profile master
  !
  ipv4 address 10.10.10.2 255.255.255.0
  !

interface GigabitEthernet0/0/0/12
  ptp
  profile slave
  master ipv4 10.10.10.1
  !
  !
  ipv4 address 10.10.10.3 255.255.255.0
  !

```

## Example: Configuring G.8275.2 in Hybrid Mode

### 1. Configuring Sync2

```

clock-interface sync 2 location 0/RP0/CPU0
port-parameters
  gps-input tod-format cisco pps-input ttl <depending on the tod format incoming :
  cisco/ntp4>
  !
  frequency synchronization
  selection input
  priority 1
  wait-to-restore 0
  quality receive exact itu-t option 1 PRC

```

### 2. Configuring the T-GM with GNSS as source




---

**Note** If the server clock receives front panel inputs, skip to step b.

---

#### a. Enabling GNSS

```
gnss-receiver 0 location 0/RP1/CPU0
no shut
constellation auto
frequency synchronization
selection input
wait-to-restore 0
quality receive exact itu-t option 1 PRC
```

#### b. Configuring global PTP

```
ptp
    clock
    domain 44
    profile g.8275.2 clock-type T-GM
    !
    profile 8275.2
    transport ipv4
    port state any
    sync frequency 64
    announce frequency 8
    delay-request frequency 64
    !
    physical-layer-frequency
    !
```

#### c. Configuring global frequency

```
frequency synchronization
    quality itu-t option 1
    clock-interface timing-mode system
    !
```

#### d. Enabling GPS for phase and frequency input

```
clock-interface sync 2 location 0/RP0/CPU0
    port-parameters
    gps-input tod-format ntp4 pps-input ttl baud-rate 9600
    !
    frequency synchronization
    selection input
    priority 1
    wait-to-restore 0
    quality receive exact itu-t option 1 PRC
    !
    !
```

#### e. Configuring PTP and SyncE output on port for T-GM

```
interface HundredGigE0/0/0/1
    ptp
    profile 8275.2
    !
    frequency synchronization
    !
```

### 3. Configuring G.8275.2 on T-BC

#### a. Configuring global SyncE

```
frequency synchronization
    quality itu-t option 1
    clock-interface timing-mode system
    !
```

#### b. Configuring global PTP

```

ptp
clock
domain 44
profile g.8275.2 clock-type T-BC
!
profile 8275.2
  transport ipv4
  port state any
  sync frequency 64
  announce frequency 8
  delay-request frequency 64
!
physical-layer-frequency <-- This is a mandatory command -->
!

```

**c. Configuring Client port on Hybrid BC**

```

interface HundredGigE0/0/0/0
ptp
profile 8275.2
!
frequency synchronization
selection input
priority 1
wait-to-restore 0
!
!

```

**d. Configuring Server port on Hybrid BC**

```

interface HundredGigE0/0/0/1
ptp
profile 8275.2
!
frequency synchronization
!
!

```

**4. Configuring G8275.2 on T-TSC**

**a. Configuring global SyncE**

```

frequency synchronization
  quality itu-t option 1
  clock-interface timing-mode system
!

```

**b. Configuring global PTP**

```

ptp
clock
domain 44
profile g.8275.2 clock-type T-TSC
!
profile 8275.2
  transport ipv4
  port state any
  sync frequency 64
  announce frequency 8
  delay-request frequency 64
!
physical-layer-frequency <-- This is a mandatory command -->
!

```

**c. Configuring Client port on Hybrid BC**



```

interface HundredGigE0/0/0/0
 ptp
 profile 8275.2
 !
 frequency synchronization
 selection input
 priority 1
 wait-to-restore 0
 !
 !

```

## Example: Configuring G.8275.2 in Non-Hybrid Mode

### 1. Configuring Sync2

```

clock-interface sync 2 location 0/RP0/CPU0
port-parameters
gps-input tod-format cisco pps-input ttl <depending on the tod format incoming :
cisco/ntp4>
!
frequency synchronization
selection input
priority 1
wait-to-restore 0
quality receive exact itu-t option 1 PRC

```

### 2. Configuring the T-GM with GNSS as source




---

**Note** If the server clock receives front panel inputs, skip to step b.

---

#### a. Enabling GNSS

```

gnss-receiver 0 location 0/RP1/CPU0
frequency synchronization
selection input
wait-to-restore 0
quality receive exact itu-t option 1 PRC

```

#### b. Configuring global PTP

```

ptp
    clock
    domain 44
    profile g.8275.2 clock-type T-GM
    !
    profile 8275.2
    transport ipv4
    port state any
    sync frequency 64
    announce frequency 8
    delay-request frequency 64
    !
    !

```

#### c. Enabling GPS for phase and frequency input

```

clock-interface sync 2 location 0/RP0/CPU0
port-parameters
gps-input tod-format ntp4 pps-input ttl baud-rate 9600

```

```

!
selection input
priority 1
wait-to-restore 0
quality receive exact itu-t option 1 PRC
!
!

```

**d. Configuring PTP and SyncE output on port for T-GM**

```

interface HundredGigE0/0/0/1
 ptp
 profile 8275.2
 !
 !

```

**3. Configuring G.8275.2 on T-BC**

**a. Configuring global PTP**

```

ptp
clock
domain 44
profile g.8275.2 clock-type T-BC
!
profile 8275.2
 transport ipv4
 port state any
 sync frequency 64
 announce frequency 8
 delay-request frequency 64
 !

```

**b. Configuring Client port on Hybrid BC**

```

interface HundredGigE0/0/0/0
 ptp
 profile 8275.2
 !
 selection input
 priority 1
 wait-to-restore 0
 !
 !

```

**c. Configuring Server port on Hybrid BC**

```

interface HundredGigE0/0/0/1
 ptp
 profile 8275.2
 !
 !

```

**4. Configuring G8275.2 on T-TSC**

**a. Configuring global PTP**

```

ptp
clock
domain 44
profile g.8275.2 clock-type T-TSC
!
profile 8275.2
 transport ipv4

```

```

port state any
sync frequency 64
announce frequency 8
delay-request frequency 64
!
```

#### b. Configuring Client port on Hybrid BC

```

interface HundredGigE0/0/0/0
ptp
profile 8275.2
!
selection input
priority 1
wait-to-restore 0
!
!
```

## Configuring Virtual Port

Effective Cisco IOS XR Release 7.4.1, you can configure virtual port on the G8275.1 and G8275.2 profiles in hybrid and non-hybrid modes.

For virtual port configuration to work, GNSS or Sync2 must be configured.

```

ptp
clock
domain 44
profile g.8275.2 clock-type T-BC
!
profile profile1
transport ipv4
sync frequency 64
clock operation one-step
announce frequency 8
delay-request frequency 64
!
virtual-port
offset-scaled-log-variance 20061
priority2 128
clock-class 6
clock-accuracy 33
local-priority 127
!
frequency priority 254
time-of-day priority 90 <<--time-of-day priority is a required parameter if you want
to configure virtual port-->>
log
```

## Slow Tracking

Under normal configured conditions, any change in offset triggers an immediate reaction in the servo. With the Slow Tracking feature enabled, the servo corrects the phase offset based on the configured value. If the phase offset exceeds the acceptable range, servo goes into Holdover state. In such a condition, the Slow Tracking feature becomes inactive and the servo corrects itself to the latest offset and goes into Phase locked state. Slow Tracking becomes active again.



- Note**
- The supported slow tracking rate range is from 8-894 nanoseconds per second and must be in multiples of 8.
  - This feature is active only when servo is in Phase locked mode.

```
Router:# config
ptp
clock
domain 24
profile g.8275.1 clock-type T-BC
!
profile profile1
multicast target-address ethernet 01-1B-19-00-00-00
transport ethernet
sync frequency 16
clock operation one-step
announce frequency 8
delay-request frequency 16
!
physical-layer-frequency
servo-slow-tracking 16
!
```

## PTP Holdover Traceability Suppression

**Table 4: Feature History Table**

Feature Name	Release Information	Feature Description
PTP Holdover Traceability Suppression	Release 7.4.1	When a device which is configured as a Boundary clock (T-BC) loses synchronization with a quality Primary clock, to ensure that the downstream nodes continue to receive the configured clock class for a specified duration, and it's traceable you can configure this feature.

When the device loses synchronization with a quality Primary clock, to ensure that the downstream nodes continue to receive the configured clock class, and it's traceable you can configure this feature.

This feature enables the device which is configured as a boundary clock (T-BC) with PTP Profiles G.8275.1 or G.8275.2 to send out the configured clock-class as holdover clock-class and the time traceability flag to be set as TRUE for the specified duration. This is to ensure the down-stream nodes do not have an impact as this is a deviation from prescribed G.8275.1 ITU-T standards.



- Note**
- There are PTP flaps during switchovers or ISSU as the PTP holdover timer is running on the active RSP.
  - Once the configured holdover override duration has lapsed and the device is unable to receive a quality Primary clock within this duration, the device sends the prescribed default clock class of 165, and the traceability flag will be set as FALSE to advertise loss of clock to downstream nodes.

### Configuring PTP Holdover traceability suppression

This section describes how to configure the PTP holdover traceability suppression feature:

```
Router# config
Router(config)# ptp
Router(config-ptp)# holdover-spec-duration 1000
Router(config-ptp)# holdover-spec-clock-class 135
Router(config-ptp)# uncalibrated-traceable-override
Router(config-ptp)# holdover-spec-traceable-override
```

## IEEE Default Profile

The IEEE 1588 standard defines one profile, the default profile A telecom profile defines:

- Restrictions on network technology
- Required PTP options
- Allowed PTP options
- Forbidden PTP options

The IEEE 1588 Default Profile can be configured only over IP and MPLS networks.

The Default Profile requires the following PTP options:

- The standard BMCA, with both priority fields set to 128.
- All management messages implemented
- Domain number zero

## Example: Hybrid Default Profile

Global PTP Configuration:

```
ptp
 clock
  domain 0
 exit
 profile slave
  transport ipv4
  sync frequency 32
  announce frequency 2
  delay-request frequency 32
 exit
```

```

profile master
  transport ipv4
exit
uncalibrated-clock-class 255 unless-from-holdover
freerun-clock-class 255
startup-clock-class 255
physical-layer-frequency <-- This is a mandatory command -->
exit

```

## PTP Hybrid Mode

Your router allows the ability to select separate sources for frequency and time-of-day (ToD). Frequency selection can be between any source of frequency available to the router, such as: GPS, SyncE or IEEE 1588 PTP. The ToD selection is between the source selected for frequency and PTP, if available (ToD selection is from GPS or PTP). This is known as hybrid mode, where a physical frequency source (SyncE) is used to provide frequency synchronization, while PTP is used to provide ToD synchronization.

Frequency selection uses the algorithm described in ITU-T recommendation G.781, and is described in the Configuring Frequency Synchronization module in this document. The ToD selection is controlled using the time-of-day priority configuration. This configuration is found under the source interface frequency synchronization configuration mode and under the global PTP configuration mode. It controls the order for which sources are selected for ToD. Values in the range of 1 to 254 are allowed, with lower numbers.

## Configuring PTP Hybrid Mode




---

**Note** You must configure the PTP hybrid mode when using the G.8275.1 PTP profile.

---

Configure hybrid mode by selecting PTP for the time-of-day (ToD) and another source for the frequency. This task summarizes the hybrid configuration. See the other PTP configuration modules for more detailed information regarding the PTP configurations. For more information on SyncE configurations, see the *Configuring Ethernet Interfaces* section in the *Interface and Hardware Component Configuration Guide for Cisco NCS 560 Series Routers*.

To configure PTP Hybrid mode:

### 1. Configure Global Frequency Synchronization

```

RP/0/RP0/CPU0:router(config)# frequency synchronization
RP/0/RP0/CPU0:router(config)# commit
RP/0/RP0/CPU0:router(config)# quality itu-t option [1 | 2]

```

### 2. Configure Frequency Synchronization in Interface.

```

RP/0/RP0/CPU0:router(config)# interface GigabitEthernet 0/0/0/0
RP/0/RP0/CPU0:router(config-if)# frequency synchronization
RP/0/RP0/CPU0:router(config-if-freqsync)# selection input
RP/0/RP0/CPU0:router(config-if-freqsync)# time-of-day-priority 100
RP/0/RP0/CPU0:router(config-if-freqsync)# commit

```

### 3. Configure Global PTP

```

RP/0/RP0/CPU0:router(config)# ptp
RP/0/RP0/CPU0:router(config-ptp)# time-of-day priority 1
RP/0/RP0/CPU0:router(config)# commit

```

#### 4. Configure Client Port

```
RP/0/RP0/CPU0:router(config)# interface GigabitEthernet0/0/0/2
RP/0/RP0/CPU0:router(config-if)# ptp
RP/0/RP0/CPU0:router(config-if)# profile slave
RP/0/RP0/CPU0:router(config-if)# multicast target-address ethernet 01-1B-19-00-00-00
RP/0/RP0/CPU0:router(config-if)# transport ethernet sync frequency 16
RP/0/RP0/CPU0:router(config-if)# announce frequency 8
RP/0/RP0/CPU0:router(config-if)# delay-request frequency 16
RP/0/RP0/CPU0:router(config-if)# frequency synchronization
RP/0/RP0/CPU0:router(config-if-freqsync)# selection input
RP/0/RP0/CPU0:router(config-if-freqsync)# priority 1
RP/0/RP0/CPU0:router(config-if-freqsync)# wait-to-restore 0
```

#### 5. Configure Server Port

```
RP/0/RP0/CPU0:router(config)# interface GigabitEthernet0/0/0/3
RP/0/RP0/CPU0:router(config)# ptp
RP/0/RP0/CPU0:router(config)# profile master
RP/0/RP0/CPU0:router(config)# multicast target-address ethernet 01-1B-19-00-00-00
RP/0/RP0/CPU0:router(config)# port state master-only
RP/0/RP0/CPU0:router(config)# transport ethernet
RP/0/RP0/CPU0:router(config)# sync frequency 16
RP/0/RP0/CPU0:router(config)# announce frequency 8
RP/0/RP0/CPU0:router(config)# delay-request frequency 16
RP/0/RP0/CPU0:router(config)# frequency synchronization
RP/0/RP0/CPU0:router(config-if-freqsync)# exit
```

## Verifying the PTP Hybrid Mode Configurations

Use the following show commands to verify the configurations:

- **show ptp platform servo**

```
RP/0/RP0/CPU0:ios# show ptp platform servo
Tue Mar  5 07:08:00.134 UTC
Servo status: Running
Servo stat_index: 2
Device status: PHASE_LOCKED
Servo Mode: Hybrid
Servo log level: 0
Phase Alignment Accuracy: 0 ns
Sync timestamp updated: 8631
Sync timestamp discarded: 0
Delay timestamp updated: 8631
Delay timestamp discarded: 0
Previous Received Timestamp T1: 22521.011765183 T2: 22521.011766745 T3: 22521.018061685
T4: 22521.018063247
Last Received Timestamp T1: 22521.073747183 T2: 22521.073748745 T3: 22521.080054957
T4: 22521.080056515
Offset from master:  0 secs, 2 nsecs
Mean path delay   :  0 secs, 1560 nsecs
setTime():1 stepTime():1 adjustFreq():0
Last setTime: 21984.000000000 flag:0 Last stepTime:-276573300 Last adjustFreq:0
RP/0/RP1/CPU0:ios#
```

- **show running-config ptp**

```
RP/0/RP0/CPU0:router# show running-config ptp
ptp
clock
domain 24
```

```

profile g.8275.1 clock-type T-BC
!
profile slave
transport ethernet
sync frequency 16
announce frequency 8
delay-request frequency 16
!
profile master
transport ethernet
sync frequency 16
announce frequency 8
delay-request frequency 16
!
!
physical-layer frequency
!

```

- **show running-config frequency synchronization**

```

RP/0/RP0/CPU0:router# show running-config frequency synchronization
Tue Feb 6 06:36:26.472 UTC
frequency synchronization
quality itu-t option 1
clock-interface timing-mode system
!

```

- **show frequency synchronization interface brief**

```

RP/0/RP0/CPU0:P3# show frequency synchronization interface brief

Tue Feb 6 06:37:49.234 UTC
Flags: > - Up D - Down S - Assigned for selection
d - SSM Disabled x - Peer timed out i - Init state
s - Output squelched
Fl Interface QLrcv QLuse Pri QLsnd Output driven by
=====
>S GigabitEthernet0/0/0/2 PRC PRC 1 DNU GigabitEthernet0/0/0/2
>x GigabitEthernet0/0/0/3 Fail n/a 100 PRC GigabitEthernet0/0/0/2
>x GigabitEthernet0/0/0/4 Fail n/a 100 PRC GigabitEthernet0/0/0/2
RP/0/RP0/CPU0:P3#

```



# Configuring PTP Delay Asymmetry

Table 5: Feature History Table

Feature Name	Release Information	Description
PTP Delay Asymmetry	Release 7.3.1	Any delays on Precision Time Protocol (PTP) paths can impact PTP accuracy and in turn impact clock settings for all devices in a network. This feature allows you to configure the static asymmetry such that the delay is accounted for and the PTP synchronization remains accurate.  The <b>delay-symmetry</b> command is introduced for this feature.
PTP Delay Asymmetry	Release 7.6.1	You can configure static asymmetry such that any delays on Precision Time Protocol (PTP) paths are accounted for, and the PTP synchronization remains accurate, thus avoiding any impact to clock settings for all devices in a network.

Configure PTP delay asymmetry to offset the static delays on a PTP path that occur due to different route selection for forward and reverse PTP traffic. Delays can also be due to any node having different delay for ingress or egress path. These delays can impact PTP accuracy due to the asymmetry in PTP. With this feature, you can enable a higher degree of accuracy in the PTP server performance leading to better synchronization between real-time clocks of the devices in a network.

Configuration of this delay asymmetry provides an option to configure static delays on a client clock for every server clock. You can configure this delay value in microseconds and nanoseconds. Configured PTP delay asymmetry is also synchronized with the Servo algorithm.



## Note

- If you configure multiple PTP delay asymmetries for the same PTP profile, the latest PTP delay asymmetry that you configure is applied to the PTP profile.
- For G8275.1 and G8275.2 PTP profiles, PTP delay asymmetry is supported for both, client port and dynamic port that act as a client.
- Fixed delay can be measured by using any test and measurement tool. Fixed delay can be compensated by using the positive or negative values. For example, if the fixed delay is +10 nanoseconds, configure -10 nanoseconds to compensate the fixed delay.

A positive value indicates that the server-to-client propagation time is longer than the client-to-server propagation time, and conversely for negative values.

## Supported PTP Profiles

The following PTP profiles support the configuration of PTP delay asymmetry:

- PTP over IP (G8275.2 or default profile)
- PTP over L2 (G8275.1)

## Restrictions

- PTP delay asymmetry can be configured only on the PTP port of the grandmaster clock, which can either be a boundary clock or an ordinary clock.
- PTP delay asymmetry is supported for delay compensation of fixed cables and not for variable delay in the network.
- PTP delay asymmetry can be configured within the range of 3 microseconds and -3 microseconds or 3000 nanoseconds and -3000 nanoseconds.

## Configuration

To configure PTP delay asymmetry:

1. Configure an interface with PTP.
2. Configure PTP delay asymmetry on the client side.

## Configuration Example

```
/* Configure an interface with PTP. */
Router# configure
Router(config)# interface HundredGigE 0/1/0/0
Router(config-if)# ptp

/* Configure PTP delay asymmetry on the client side. */
Router(config-if-ptp)# delay-asymmetry 3 microseconds
Router(config-if-ptp)# commit
```

## Running Configuration

```
interface preconfigure HundredGigE 0/1/0/0
 ptp
 delay-asymmetry 3 microseconds
```

## Verification

To verify if PTP delay asymmetry is applied, use the **show ptp foreign-masters** command:

```
Router# show ptp foreign-masters
Sun Nov 1 10:19:21.874 UTC
Interface HundredGigE0/1/0/0 (PTP port number 1)
IPv4, Address 209.165.200.225, Unicast
Configured priority: 1
Configured clock class: None
Configured delay asymmetry: 3 microseconds <- configured variable delay asymmetry value
Announce granted: every 2 seconds, 300 seconds
Sync granted: 16 per-second, 300 seconds
Delay-resp granted: 16 per-second, 300 seconds
Qualified for 2 minutes, 45 seconds
```

```
Clock ID: 80e01dffffe8ab73f
Received clock properties:
Domain: 0, Priority1: 128, Priority2: 128, Class: 6
Accuracy: 0x22, Offset scaled log variance: 0xcd70
Steps-removed: 1, Time source: GPS, Timescale: PTP
Frequency-traceable, Time-traceable
Current UTC offset: 37 seconds (valid)
Parent properties:
Clock ID: 80e01dffffe8ab73f
Port number: 1
```

To validate the approximate compensated delay value, use the **show ptp platform servo** command:

```
Router# show ptp platform servo
Mon Jun 27 22:32:44.912 UTC
Servo status: Running
Servo stat_index: 2
Device status: PHASE_LOCKED
Servo Mode: Hybrid
Servo log level: 0
Phase Alignment Accuracy: -2 ns
Sync timestamp updated: 18838
Sync timestamp discarded: 0
Delay timestamp updated: 18837
Delay timestamp discarded: 0
Previous Received Timestamp T1: 1657002314.031435081 T2: 1657002314.031436686 T3:
1657002314.026815770 T4: 1657002314.026814372
Last Received Timestamp T1: 1657002314.031435081 T2: 1657002314.031436686 T3:
1657002314.088857790 T4: 1657002314.088856392
Offset from master: 0 secs, 1502 nsecs <<--compensated value shows 1.5 microseconds
because the asymmetry configured under the interface is
3 microseconds.->>
Mean path delay : 0 secs, 103 nsecs
setTime():0 stepTime():0 adjustFreq():2
Last setTime: 0.000000000 flag:0 Last stepTime:0 Last adjustFreq:-5093
```





## CHAPTER 4

# External Timing Source

Clock interfaces are external connectors for connecting other timing signals, such as, GPS, BITS.

- [GPS, on page 39](#)
- [Building Integrated Timing Supply \(BITS\), on page 40](#)

## GPS

The router can receive 1PPS, 10 MHz, and ToD signals from an external clocking and timing source. The three inputs are combined as a Sync-2 interface to form the external timing source or the GPS input.

The GPS front panel connector details are:

- ToD—RS422 format as input
- 1PPS—1.0/2.3 DIN connector as input
- 10MHz—1.0/2.3 DIN connector as input

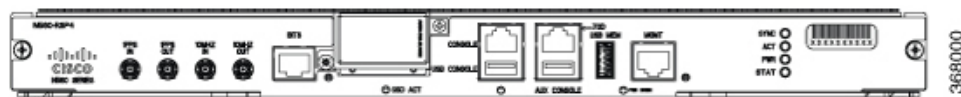
GPS input starts only when all the three signals – 1PPS, 10MHz, and ToD are UP.



**Note** Unlike the Ethernet interface, the Sync-2 interface cannot receive or transmit QL. Ensure that you assign a QL value to the Sync-2 interface.

By default, 1PPS and 10MHz are in output mode. ToD output mode is not configurable.

**Figure 2: 1PPS, 10MHz, and ToD Ports on the N560-RSP4 Front Panel**



## Configuring GPS Settings for the Grandmaster Clock

```
RP/0/RP0/CPU0:router# configure
RP/0/RP0/CPU0:router(config)# clock-interface sync 2 location 0/RP0/CPU0
RP/0/RP0/CPU0:router(config-clock-if)# port-parameters
RP/0/RP0/CPU0:router(config-clk-parms)# gps-input tod-format cisco pps-input ttl
```

```
RP/0/RP0/CPU0:router(config-clk-parms)# exit
RP/0/RP0/CPU0:router(config-clock-if)# frequency synchronization
RP/0/RP0/CPU0:router(config-clk-freqsync)# selection input
RP/0/RP0/CPU0:router(config-clk-freqsync)# wait-to-restore 0
RP/0/RP0/CPU0:router(config-clk-freqsync)# quality receive exact itu-t option 1 PRC
RP/0/RP0/CPU0:router(config-clk-freqsync)# exit
RP/0/RP0/CPU0:router(config-clock-if)# frequency synchronization
RP/0/RP0/CPU0:router(config-clk-freqsync)# quality itu-t option 1
RP/0/RP0/CPU0:router(config-clk-freqsync)# clock-interface timing-mode system
RP/0/RP0/CPU0:router(config-clk-freqsync)# end
or
RP/0/RP0/CPU0:router(config-clk-freqsync)# commit
```

## Verifying the GPS Input

```
RP/0/RP0/CPU0:R1# show controllers timing controller clock
```

```
SYNCC Clock-Setting: -1 -1 6 -1
  Port 0   Port 1   Port 2   Port 3
Config :    No      No      Yes     No
Mode :    -        -      GPS     -
Submode1 :  -      -      CISCO   -
Submode2 :  -      -      UTC     -
Submode3 :  0      0      0       0
Shutdown :  0      0      0       0
Direction : RX/TX  RX/TX  RX      RX/TX
Baud-Rate :  -      -      9600   -
QL Option :  01     01     -       -
RX_ssm(raw) : -      -      -       -
TX_ssm :     -      -      -       -
If_state :   DOWN   DOWN   UP      DOWN << Port 2 is UP when GPS input is
valid.
```

```
RP/0/RP0/CPU0:R1#
```

When the front panel timing LED is Green, it indicates that the GPS is configured and 1PPS, ToD, and 10M inputs are valid.

Timing LED Behavior:

- Timing LED is off: Indicates that no GPS is configured or the GPS port is down.
- Timing LED is green: Indicates that the GPS port is up.

SYNC LED Behavior:

- SYNC LED is applicable: Only when the timing configuration is applied.
- SYNC LED is green: Indicates that SyncE is locked.
- SYNC LED is amber: Indicates a holdover or free-running state.
- SYNC LED is off: Indicates that the configuration is removed.

## Building Integrated Timing Supply (BITS)

Router supports receiving (Rx) and transmitting (Tx) of frequency via BITS interface. To receive and transmit BITS signals, configuration is done under the clock-interface sync 0 on the route processor (RP).

## Prerequisite for BITS

Frequency synchronization must be configured with the required quality level option at the global level.

```
RP/0/RP0/CPU0:ios#show running-config frequency synchronization
Wed Aug 21 12:37:32.524 UTC
frequency synchronization
  quality itu-t option 1
!
```




---

**Note** BITS-In and BITS-Out on the peer nodes must be configured with the same mode and format.

---

## Configuring BITS-IN

```
RP/0/RP0/CPU0:ios#configure
Wed Aug 21 12:29:59.162 UTC
RP/0/RP0/CPU0:ios(config)#clock-interface sync 0 location 0/RP0/CPU0
RP/0/RP0/CPU0:ios(config-clock-if)#port-parameters
RP/0/RP0/CPU0:ios(config-clk-parms)#bits-input e1 crc-4 sa4 ami
RP/0/RP0/CPU0:ios(config-clk-parms)#exit
RP/0/RP0/CPU0:ios(config-clock-if)#frequency synchronization
RP/0/RP0/CPU0:ios(config-clk-freqsync)#selection input
RP/0/RP0/CPU0:ios(config-clk-freqsync)#wait-to-restore 0
RP/0/RP0/CPU0:ios(config-clk-freqsync)#priority 1
RP/0/RP0/CPU0:ios(config-clk-freqsync)#commit
Wed Aug 21 12:30:53.296 UTC

RP/0/RP0/CPU0:ios#show running-config clock-interface sync 0 location 0/RP0/CPU0
Wed Aug 21 12:31:43.350 UTC
clock-interface sync 0 location 0/RP0/CPU0
  port-parameters
    bits-input e1 crc-4 sa4 ami
  !
  frequency synchronization
    selection input
    priority 1
    wait-to-restore 0
  !
!
```

## Configuring BITS-OUT

```
RP/0/RP0/CPU0:ios#configure
Wed Aug 21 12:53:24.189 UTC
RP/0/RP0/CPU0:ios(config)#clock-interface sync 0 location 0/RP0/CPU0
RP/0/RP0/CPU0:ios(config-clock-if)#port-parameters
RP/0/RP0/CPU0:ios(config-clk-parms)#bits-output e1 crc-4 sa4 ami
RP/0/RP0/CPU0:ios(config-clk-parms)#commit
Wed Aug 21 12:53:39.411 UTC

RP/0/RP0/CPU0:ios#show running-config clock-interface sync 0 location 0/RP0/CPU0
Wed Aug 21 12:54:02.853 UTC
clock-interface sync 0 location 0/RP0/CPU0
  port-parameters
    bits-output e1 crc-4 sa4 ami
  !
!
```



**Note** Based on the quality level chosen in global configuration, E1/T1 modes can be changed as required. But in all the cases, both TX and RX side modes and submodes must be the same.

For non-CRC-4/D4 modes, SSM is not present in BITS and manual receive quality level must be configured.

## Verifying BITS-IN Configuration

```
RP/0/RP0/CPU0:ios#show controllers timing controller clock
Wed Aug 21 12:38:20.394 UTC
```

```
SYNCC Clock-Setting: 1 -1 -1 -1
```

	Port 0	Port 1	Port 2	Port 3
Config	: Yes	No	No	No
Mode	: E1	-	-	-
Submode1	: CRC-4	-	-	-
Submode2	: AMI	-	-	-
Submode3	: 0	0	0	0
Shutdown	: 0	0	0	0
Direction	: RX	RX/TX	RX/TX	RX/TX
Baud-Rate	: -	-	-	-
QL Option	: O1	O1	-	-
RX_ssm(raw)	: 99	-	-	-
TX_ssm	: -	-	-	-
If_state	: UP	DOWN	DOWN	DOWN

## Verifying BITS-OUT Configuration

```
RP/0/RP0/CPU0:ios#show controllers timing controller clock
Wed Aug 21 12:49:32.923 UTC
```

```
SYNCC Clock-Setting: 1 -1 -1 -1
```

	Port 0	Port 1	Port 2	Port 3
Config	: Yes	No	No	No
Mode	: E1	-	-	-
Submode1	: CRC-4	-	-	-
Submode2	: AMI	-	-	-
Submode3	: 0	0	0	0
Shutdown	: 0	0	0	0
Direction	: TX	RX/TX	RX/TX	RX/TX
Baud-Rate	: -	-	-	-
QL Option	: O1	O1	-	-
RX_ssm(raw)	: -	-	-	-
TX_ssm	: 22	-	-	-
If_state	: UP	DOWN	DOWN	DOWN

## Verify Quality Level Received and Clock Interfaces

```
RP/0/RP0/CPU0:ios#show frequency synchronization clock-interfaces brief
```

```
Sat Mar 16 07:35:08.351 UTC
```

```
Flags: > - Up          D - Down          S - Assigned for selection
        d - SSM Disabled  s - Output squelched L - Looped back
```

```
Node 0/RP0/CPU0:
```

```
=====
```



F1	Clock Interface	QLrcv	QLuse	Pri	QLsnd	Output driven by
>S	Sync0	PRS	PRS	5	n/a	n/a
D	Sync1	n/a	n/a	n/a	n/a	n/a
D	Sync2	n/a	n/a	n/a	n/a	n/a
>S	Internal0	n/a	ST3	255	n/a	n/a





## CHAPTER 5

# Implementing NTP

Network Time Protocol (NTP) is a protocol designed to time-synchronize devices within a network. Cisco IOS XR software implements NTPv4. NTPv4 retains backwards compatibility with the older versions of NTP, including NTPv3 and NTPv2 but excluding NTPv1, which has been discontinued due to security vulnerabilities.

- [Information About Implementing NTP, on page 45](#)
- [Configuring NTP, on page 46](#)

## Information About Implementing NTP

NTP synchronizes timekeeping among a set of distributed time servers and clients. This synchronization allows events to be correlated when system logs are created and other time-specific events occur.

NTP uses the User Datagram Protocol (UDP) as its transport protocol. All NTP communication uses Coordinated Universal Time (UTC). An NTP network usually receives its time from an authoritative time source, such as a radio clock or an atomic clock attached to a time server. NTP distributes this time across the network. NTP is efficient; no more than one packet per minute is necessary to synchronize two machines to within a millisecond of each other.

NTP uses the concept of a “stratum” to describe how many NTP “hops” away a machine is from an authoritative time source. A “stratum 1” time server typically has an authoritative time source (such as a radio or atomic clock, or a GPS time source) directly attached, a “stratum 2” time server receives its time via NTP from a “stratum 1” time server, and so on.

NTP avoids synchronizing to a machine whose time may not be accurate, in two ways. First, NTP never synchronizes to a machine that is not synchronized itself. Second, NTP compares the time reported by several machines and does not synchronize to a machine whose time is significantly different than the others, even if its stratum is lower. This strategy effectively builds a self-organizing tree of NTP servers.

The Cisco implementation of NTP does not support stratum 1 service; in other words, it is not possible to connect to a radio or atomic clock (for some specific platforms, however, you can connect a GPS time-source device). We recommend that time service for your network be derived from the public NTP servers available in the IP Internet.

If the network is isolated from the Internet, the Cisco implementation of NTP allows a machine to be configured so that it acts as though it is synchronized via NTP, when in fact it has determined the time using other means. Other machines can then synchronize to that machine via NTP.

Several manufacturers include NTP software for their host systems, and a publicly available version for systems running UNIX and its various derivatives is also available. This software also allows UNIX-derivative

servers to acquire the time directly from an atomic clock, which would subsequently propagate time information along to Cisco routers.

The communications between machines running NTP (known as associations) are usually statically configured; each machine is given the IP address of all machines with which it should form associations. Accurate timekeeping is made possible by exchanging NTP messages between each pair of machines with an association.

The Cisco implementation of NTP supports two ways that a networking device can obtain NTP time information on a network:

- By polling host servers
- By listening to NTP broadcasts

In a LAN environment, NTP can be configured to use IP broadcast messages. As compared to polling, IP broadcast messages reduce configuration complexity, because each machine can simply be configured to send or receive broadcast or multicast messages. However, the accuracy of timekeeping is marginally reduced because the information flow is one-way only.

An NTP broadcast client listens for broadcast messages sent by an NTP broadcast server at a designated IPv4 address. The client synchronizes the local clock using the first received broadcast message.

The time kept on a machine is a critical resource, so we strongly recommend that you use the security features of NTP to avoid the accidental or malicious setting of incorrect time. Two mechanisms are available: an access list-based restriction scheme and an encrypted authentication mechanism.

When multiple sources of time (VINES, hardware clock, manual configuration) are available, NTP is always considered to be more authoritative. NTP time overrides the time set by any other method.

## Configuring NTP

### Configuring Poll-Based Associations

The following example shows an NTP configuration in which the router's system clock is configured to form a peer association with the time server host at IP address 192.168.22.33, and to allow the system clock to be synchronized by time server hosts at IP address 10.0.2.1 and 172.19.69.1:

```
ntp
  server 10.0.2.1 minpoll 5 maxpoll 7
  peer 192.168.22.33
  server 172.19.69.1
```

### Configuring Broadcast-Based Associations

The following example shows an NTP client configuration in which interface 0/2/0/0 is configured to receive NTP broadcast packets, and the estimated round-trip delay between an NTP client and an NTP broadcast server is set to 2 microseconds:

```
ntp
  interface tengige 0/2/0/0
  broadcast client
  exit
broadcastdelay 2
```

The following example shows an NTP server configuration where interface 0/2/0/2 is configured to be a broadcast server:

```
ntp
 interface tengige 0/2/0/0
 broadcast
```

## Configuring NTP Access Groups

The following example shows a NTP access group configuration where the following access group restrictions are applied:

Peer restrictions are applied to IP addresses that pass the criteria of the access list named peer-acl. Serve restrictions are applied to IP addresses that pass the criteria of access list named serve-acl.

Serve-only restrictions are applied to IP addresses that pass the criteria of the access list named serve-only-acl.

Query-only restrictions are applied to IP addresses that pass the criteria of the access list named query-only-acl.

```
ntp
 peer 10.1.1.1
 peer 10.1.1.1
 peer 10.2.2.2
 peer 10.3.3.3
 peer 10.4.4.4
 peer 10.5.5.5
 peer 10.6.6.6
 peer 10.7.7.7
 peer 10.8.8.8
 access-group peer peer-acl
 access-group serve serve-acl
 access-group serve-only serve-only-acl
 access-group query-only query-only-acl
 exit
 ipv4 access-list peer-acl
 10 permit ip host 10.1.1.1 any
 20 permit ip host 10.8.8.8 any
 exit
 ipv4 access-list serve-acl
 10 permit ip host 10.4.4.4 any
 20 permit ip host 10.5.5.5 any
 exit
 ipv4 access-list query-only-acl
 10 permit ip host 10.2.2.2 any
 20 permit ip host 10.3.3.3 any
 exit
 ipv4 access-list serve-only-acl
 10 permit ip host 10.6.6.6 any
 20 permit ip host 10.7.7.7 any
 exit
```

## Configuring NTP Authentication

The following example shows an NTP authentication configuration. In this example, the following is configured:  
NTP authentication is enabled.

Two authentication keys are configured (key 2 and key 3).

The router is configured to allow its software clock to be synchronized with the clock of the peer (or vice versa) at IP address 10.3.32.154 using authentication key 2.

The router is configured to allow its software clock to be synchronized with the clock by the device at IP address 10.32.154.145 using authentication key 3.

The router is configured to synchronize only to systems providing authentication key 3 in their NTP packets.

```
ntp
 authentication
 authentication-key 2 md5 encrypted 06120A2D40031D1008124
 authentication-key 3 md5 encrypted 1311121E074110232621
 trusted-key 3
 server 10.3.32.154 key 3
 peer 10.32.154.145 key 2
```

## Disabling NTP on an Interface

The following example shows an NTP configuration in which 0/2/0/0 interface is disabled:

```
ntp
 interface tengige 0/2/0/0
   disable
 exit
 authentication-key 2 md5 encrypted 06120A2D40031D1008124
 authentication-key 3 md5 encrypted 1311121E074110232621
 authenticate
 trusted-key 3
 server 10.3.32.154 key 3
 peer 10.32.154.145 key 2
```

## Configuring the System as an Authoritative NTP Server

The following example shows a NTP configuration in which the router is configured to use its own NTP server clock to synchronize with peers when an external NTP source becomes unavailable:

```
ntp
 master 6
```

## Updating the Hardware Clock

The following example shows an NTP configuration in which the router is configured to update its hardware clock from the software clock at periodic intervals:

```
ntp
 server 10.3.32.154
 update-calendar
```

## Configuring NTP Server Inside VRF Interface



**Note** No specific command enables NTP; the first NTP configuration command that you issue enables NTP.

```
RP/0/RP0/CPU0:router# configure
RP/0/RP0/CPU0:router(config)# ntp
RP/0/RP0/CPU0:router(config)# ntp vrf Customer_A
RP/0/RP0/CPU0:router(config)# ntp vrf Customer_A source bvi 70
RP/0/RP0/CPU0:router(config-ntp)# end
```

```
or  
RP/0/RP0/CPU0:router(config-ntp)# commit
```





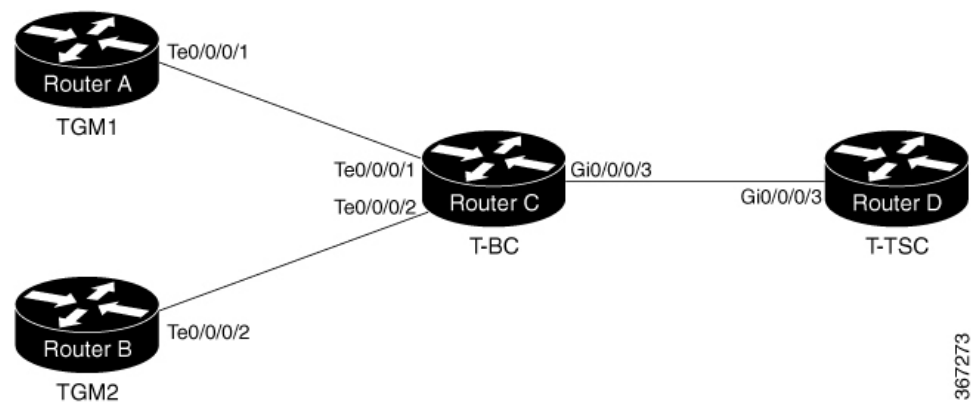


# CHAPTER 6

## Workflow and Use Case

Consider the following topology for configuring the G.8275.1:

**Figure 3: Sample G.8275.1 Topology**



367273

### Configuration on TGM1

```

frequency synchronization
quality itu-t option 1
clock-interface timing-mode system
!
clock-interface sync 2 location 0/RP0/CPU0
port-parameters
  gps-input tod-format cisco pps-input ttl
!
frequency synchronization
  selection input
  wait-to-restore 0
  quality receive exact itu-t option 1 PRC
!
ptp clock
domain 24
  profile g.8275.1 clock-type T-GM
!
profile master
transport ethernet
sync frequency 16
announce frequency 8
delay-request frequency 16
!
interface GigabitEthernet0/0/0/1

```

```

ptp
  profile master
  multicast target-address ethernet 01-1B-19-00-00-00
  port state master-only
  transport ethernet
  sync frequency 16
  announce frequency 8
  delay-request frequency 16
!
frequency synchronization
!

```

### Configuration on TGM2

```

frequency synchronization
  quality itu-t option 1
  clock-interface timing-mode system
!
clock-interface sync 2 location 0/RP0/CPU0
  port-parameters
    gps-input tod-format cisco pps-input ttl
  !
  frequency synchronization
    selection input
    wait-to-restore 0
    quality receive exact itu-t option 1 PRC
!
ptp clock
domain 24
  profile g.8275.1 clock-type T-BC
!
  profile master
  transport ethernet
  sync frequency 16
  announce frequency 8
  delay-request frequency 16
!
interface GigabitEthernet0/0/0/2
  ptp
  profile master
  multicast target-address ethernet 01-1B-19-00-00-00
  port state master-only
  transport ethernet
  sync frequency 16
  announce frequency 8
  delay-request frequency 16
!
  frequency synchronization
!

```

### Configuration on T-BC

```

frequency synchronization
  quality itu-t option 1
  clock-interface timing-mode system
!
ptp clock
domain 24
  profile g.8275.1 clock-type T-BC
!
  profile slave
  transport ethernet
  sync frequency 16
  announce frequency 8
  delay-request frequency 16

```

```

!
physical-layer frequency
!

profile master
  transport ethernet
  sync frequency 16
  announce frequency 8
  delay-request frequency 16
! !
interface TenGigE0/0/0/1
  ptp
  profile slave
  multicast target-address ethernet 01-1B-19-00-00-00
  transport ethernet
  sync frequency 16
  local-priority 10
  announce frequency 8
  delay-request frequency 16
!
frequency synchronization
  selection input
  priority 1
  wait-to-restore 0
! !
interface TenGigE0/0/0/2
  ptp
  profile slave
  multicast target-address ethernet 01-1B-19-00-00-00
  transport ethernet
  port state any
  sync frequency 16
  local-priority 20
  announce frequency 8
  delay-request frequency 16
!
frequency synchronization
  selection input
  priority 1
  wait-to-restore 0
! !
interface GigabitEthernet0/0/0/3
  ptp
  profile master
  multicast target-address ethernet 01-1B-19-00-00-00
  transport ethernet
  port state any
  sync frequency 16
  announce frequency 8
  delay-request frequency 16
!
frequency synchronization
! !

```

### Configuration on T-TSC

```

frequency synchronization
  quality itu-t option 1
  clock-interface timing-mode system
! ptp
clock
  domain 24
  profile g.8275.1 clock-type T-TSC
!
profile slave

```

```
    transport ethernet
    sync frequency 16
    announce frequency 8
    delay-request frequency 16
  !
physical-layer frequency
!
!
interface GigabitEthernet0/0/0/3
 ptp
  profile slave
  multicast target-address ethernet 01-1B-19-00-00-00
  transport ethernet
  port state slave-only
  local-priority 10
!
frequency synchronization
  selection input
  priority 1
  wait-to-restore 0
!
```



## CHAPTER 7

# Configure the Global Navigation Satellite System

Effective Cisco IOS XR Release 7.4.1, GNSS is supported on the this routers.

This chapter describes the Global Navigation Satellite System (GNSS) and how to configure it.

In typical telecom networks, network synchronization works in a hierarchal manner where the core network is connected to a stratum-1 clock. The timing from the stratum-1 clock is then distributed along the network in a tree-like structure. However, with a GNSS receiver, clocking is changed to a flat architecture, where access networks can directly take clock from the satellites by using an on-board GPS chip.

Router now uses a satellite receiver, also called the Global Navigation Satellite System (GNSS), as the new timing interface.

This capability simplifies network synchronization planning and provides flexibility and resilience in resolving network synchronization issues in the hierarchical network.

- [Overview of GNSS, on page 55](#)
- [Operation of GNSS Module , on page 56](#)
- [Prerequisites for GNSS, on page 57](#)
- [Restrictions for GNSS, on page 58](#)
- [Configure GNSS, on page 58](#)

## Overview of GNSS

No license is required to enable the GNSS module. The GNSS LED on the front panel indicates the status of the module. The following table describes the different status of GNSS LED:

LED Status	Description
Green	GNSS NormalState.Selfsurvey is complete.
Amber	All other states

When connected to an external antenna, the module can acquire satellite signals and track up to 32 GNSS satellites, and compute location, speed, heading, and time. GNSS provides an accurate one pulse-per-second (PPS), a stable 10 MHz frequency output to synchronize broadband wireless, aggregation and pre-aggregation routers, and an accurate time-of-day (ToD).




---

**Note** We do not recommend that you configure both the front panel (10M, 1PPS and ToD) input configuration and the GNSS input configuration.

---

By default, anti-jamming is enabled on the GNSS module.

## Operation of GNSS Module

### Operation of GNSS Module on the Routers

The GNSS module has the following stages of acquiring and providing timing signals to the Cisco router:

- **Self-survey mode** - When the router is reset, the GNSS module comes up in self-survey mode. It tries to lock on to a minimum of four different satellites and computes approximately 2000 different positions of the satellites to obtain a 3-D location (Latitude, Longitude, and Height) of its current position. This operation takes about 35 to 40 minutes. During this stage, the module is also able to generate accurate timing signals and achieve a Normal or Phase-locked state.

When GNSS moves into Normal state, you can start using the 1PPS, 10 MHz, and ToD inputs from GNSS. The quality of the signal in self-survey mode with Normal state is considered good enough to lock to GNSS.

- **Over determined clock mode** - The router switches to over determined (OD) mode when the self-survey mode is complete, and the position information is stored in non-volatile memory on the router. In this mode, the module only processes the timing information based on satellite positions captured in self-survey mode.

The router saves the tracking data, which is retained even when the router is reloaded.

The GNSS module stays in OD mode until one of the following conditions occur:

- A position relocation of the antenna of more than 100 meters is detected. This detection causes an automatic restart of the self-survey mode.
- A manual restart of the self-survey mode or when the stored reference position is deleted.
- A worst-case recovery option after a jamming-detection condition that cannot be resolved with other methods.

You can configure the GNSS module to automatically track any satellite or configure it to explicitly use a specific constellation. However, the module uses configured satellites in only the OD mode.




---

**Note** GLONASS and BeiDou satellites cannot be enabled simultaneously.

---

When the router is reloaded, it always comes up in OD mode unless:

- the router is reloaded when the self-survey mode is in progress.
- the physical location of the router is changed to more than 100 meters from its pre-reloaded condition.

When the system restarts the GNSS self-survey by using the default `gnss slot R0/R1` command in config mode, the 10MHz, 1PPS, and ToD signals are not changed and remain up.

### Operation of GNSS Module on the Routers

The GNSS module has the following stages of acquiring and providing timing signals to the Cisco router:

- Self-survey mode - Self-survey is the procedure that is performed prior to using time mode. It determines the position of a stationary receiver by building a weighted mean of all valid 3D position solutions.

To stop self-survey mode, the following two requirements must be met:

- The minimum observation time defines a minimum amount of observation time regardless of the actual number of valid fixes that are used for position calculation. Reasonable values range from one day for high accuracy position calculation to a few minutes for coarse position determination.
- The required 3D position standard deviation defines a limit on the spread of positions that contribute to the calculated mean. As the position error translates into a time error when using time mode, you should carefully evaluate the time accuracy requirements and choose an appropriate value.

Self-survey ends when both requirements are met. After self-survey is completed successfully, the receiver automatically enters time-fix mode.

### Recommendations

- Self-survey must run for at least twenty-four hours because it is important to cover a full constellation run and a day-night cycle.
- CNO or signal strength for achieving time-fix during self-survey is 35dB.
- Time-fix mode - In order to use the time-fix mode, the exact position of the receiver must be known. The exact position of the receiver is determined by using self-survey. Errors in the fixed position translate into time errors depending on the satellite constellation.

There is no minimum and maximum value (Time) in the self-survey process and the receiver makes the best effort to achieve the time-fix mode.

For achieving the time-fix mode, a minimum of four satellites are required and it may take several days to get into the time-fix mode.

If the position is already known, the module can achieve time-fix mode even if there is only one satellite received.

You can configure the GNSS module to automatically track any satellite or configure it to explicitly use a specific constellation.

When the router is reloaded, it always comes up in the time-fix mode unless the router is reloaded when the self-survey mode is in progress.

## Prerequisites for GNSS

To use GNSS, the antenna must see as much as possible from the sky. For proper timing, a minimum of four satellites must be locked. For more information, see the *Cisco NCS 560-4 Router Hardware Installation Guide*.

## Restrictions for GNSS

- The GNSS module is not supported through SNMP; all configurations are performed through commands.
- The GNSS holdover performance is one microsecond in two hours of holdover after twelve hours of GNSS lock time.
- In Cisco IOS XR Release 7.4.1, on the standby route processor (RP), you cannot enable *frequency-synchronization* under the *gnss-receiver* configuration. This configuration always fails on the standby RP. This configuration can only be enabled either manually or through an EEM script after a redundancy switchover, when the standby RP becomes the active RP.




---

**Note** This restriction is no longer applicable in Cisco IOS XR Release 7.5.1 and later.

---

## Configure GNSS

### Configuration Example

This section describes how you can configure GNSS for a router.

```
/* Enable the GNSS receiver and enter the gnss-receiver submode */

Router(config)# gnss-receiver 0 location 0/0/CPU00/RP0/CPU0
Router(config-gnss)# frequency synchronization
Router(config-gnss-freqsync)# selection input
```

### Optional Configuration Example

```
Router(config)# gnss-receiver 0 location 0/0/CPU00/RP0/CPU0
Router(config-gnss)# anti-jam disable
Router(config-gnss)# constellation GPS
Router(config-gnss)# snr threshold 10
Router(config-gnss)# frequency synchronization
Router(config-gnss-freqsync)# selection input
Router(config-gnss-freqsync)# priority 5
Router(config-gnss-freqsync)# wait-to-restore 0
```

### Running Configuration

```
gnss-receiver 0 location 0/RP0/CPU0
frequency synchronization
  selection input
  priority 1
  wait-to-restore 0
  quality receive exact itu-t option 1 PRC
!
```



## Verification

The following is the output of the **show gnss-receiver** command on the router models.

```
# show gnss-receiver
GNSS-receiver 0 location 0/RP0/CPU0
  Status: Available, Up
  Position: 741:12.12 N 4451:39.60 E 0.827km
  Time: 2019:01:17 14:43:08 (UTC offset: 18s)
  Firmware version: 1.4
  Lock Status: Phase Locked, Receiver Mode: 3D-fix
  Survey Progress: 100, Holdover Duration: 0
  Major Alarm: Not used
  Minor Alarm: Not used
  Anti-jam: Enabled, Cable-delay compensation: 0
  1PPS polarity: Positive
  PDOP: 6.000, HDOP: 0.000, VDOP: 0.000, TDOP: 1.000
  Constellation: GPS, Satellite Count: 10
```





## CHAPTER 8

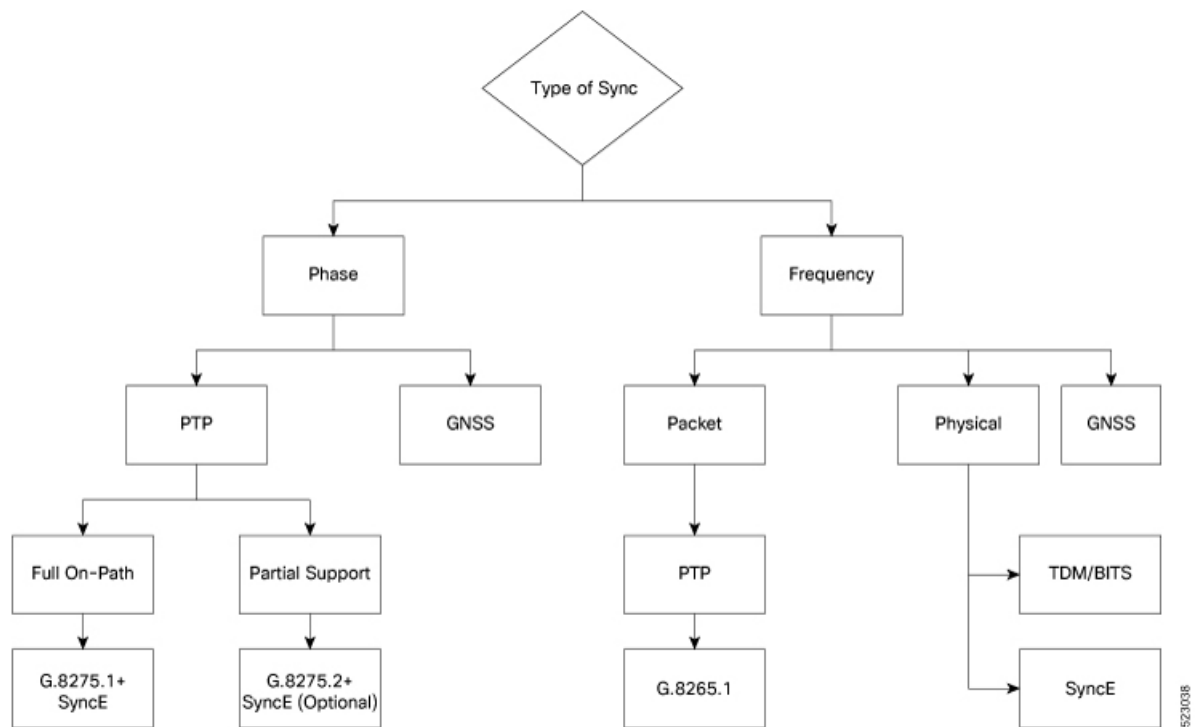
# Network Synchronization Design Best Practices

The synchronization of a network is essential for ensuring that all devices in a network run on the same clock time. It also ensures that the applications in the network function correctly. To design your network synchronization accurately, you must have a clear understanding of your network requirements, timing budget, application requirements, and the desired level of synchronization accuracy. This section describes some best practices to follow when designing your network synchronization.

- [Network Synchronization Decision Tree, on page 61](#)
- [General Guidelines for Successful Synchronization Deployments, on page 62](#)
- [Guidelines for Phase Synchronization Deployments, on page 63](#)
- [PTP over IP Network Design, on page 64](#)
- [Selecting the Correct Profile For Network Synchronization, on page 65](#)
- [Reducing Asymmetry, on page 66](#)
- [Reducing Packet Delay Variation, on page 66](#)
- [Remediating Transport Asymmetry, on page 66](#)
- [Synchronizing Across Networks, on page 67](#)

## Network Synchronization Decision Tree

Use the network synchronization decision tree for determining the appropriate synchronization solution for your network deployment. Network synchronization helps in ensuring that the network operates with accurate and synchronized time.



## General Guidelines for Successful Synchronization Deployments

Network synchronization is crucial for maintaining reliable and efficient network operations, ensuring data integrity, complying with regulations, and facilitating troubleshooting and management tasks. The following guidelines help in deploying successful network synchronization for your network:

- Ensure that you use a standards-based solution designed for your need. For example, use the correct profile.
- Configure the appropriate clock source for your network. It can be Global Navigation Satellite System (GNSS) based such as a Global Positioning System (GPS) clock, or a Precision Time Protocol (PTP) grandmaster clock.
  - Frequency synchronization requires Building Integrated Timing Supply (BITS) or synchronous Ethernet, and Phase synchronization requires PTP and/or GNSS.
  - Use a combination of GNSS over the air and/or PTP or synchronous Ethernet over transport.

For more information on [Frequency Synchronization Timing Concepts](#) and [Understanding PTP](#), refer to *Network Synchronization Configuration Guide for Cisco NCS 540 Series Routers*.

- Set up the synchronization protocols that are required, which includes PTP, Network Time Protocol (NTP), or synchronous Ethernet.
  - NTP uses the system clock for logging events in the system, or to show clock output, whereas PTP and GNSS work on the IEEE 1588 hardware clock in the system.
  - The NTP clock of a node can't be used to synchronize the downstream network using PTP. However, a node can synchronize its NTP clock with the available PTP or GNSS clock.



**Note** Most NTP implementations are software-based. Software-based time synchronization is less accurate than hardware-based synchronization, but it's still useful for applications where low levels of accuracy, such as 10's or 100's of milliseconds, are acceptable.

- Use PTP for phase synchronization in the absence of a GNSS.
- Synchronous Ethernet (SyncE) is a recommendation from ITU Telecommunication Standardization Sector (ITU-T) on how to deliver a frequency in a network. If you require a frequency-only synchronization solution, use SyncE instead of PTP.
- Configure the appropriate synchronization profiles and preferences for your network. It might include the accuracy, priority, and other parameters that determine how your network handles synchronization events.
- Design your network for phase synchronization with optimal time error budgets.
  - Use boundary clocks to reduce time error and to reset Packet Delay Variation (PDV).
  - Ensure that PTP awareness is implemented consistently throughout, including the transport system, and that boundary clocks accurately transmit time to minimize accumulated time error.

- For phase synchronization, use a hybrid clock that incorporates both SyncE and PTP.

For more information on [Frequency Synchronization Timing Concepts](#), refer to *Network Synchronization Configuration Guide for Cisco NCS 540 Series Routers*.

- Reduce the number of hops:
  - Distribute sources of time to meet the budget. If you have too many hops, install a GNSS receiver further out into the network.
  - Don't centralize two Primary Reference Time Clocks (PRTC) and Telecom Grandmasters (T-GM) in two different locations and try to run a synchronization signal accurately across the whole network.
- Minimize Packet Delay Variation (PDV) and jitter. Ensure that microwaves, Gigabit-capable Passive Optical Networks (GPON), Digital Subscriber Line (DSL), and Dense Wavelength Division Multiplexing (DWDM) are PTP aware.
- Monitor your synchronization deployment to ensure that it's functioning correctly and meeting your desired level of accuracy.

For more information, refer to [Understanding PTP](#) in the *Network Synchronization Configuration Guide for Cisco NCS 540 Series Routers*.

- Be aware of any relevant industry standards and practices when deploying synchronization.

## Guidelines for Phase Synchronization Deployments

Follow these guidelines for phase synchronization deployments.

- Set up the necessary network infrastructure to support phase synchronization. It includes installing timing devices such as GPS receivers, synchronous Ethernet interfaces, and timing servers.
- Configure the phase synchronization protocols such as setting up PTP as appropriate.
- As best practice, use the G.8275.1 telecommunication profile standard with complete on-path support, including Layer-2 multicast in combination with SyncE.
- Minimize phase time error by performing the following tasks:
  - Remove asymmetric routing issues.
  - Reduce the number of hops, unless telecommunication grandmaster (T-GM) clocks are deployed in the preaggregation network.
  - Decrease PDV or packet jitter.
- If you use IP protocols for PTP, you can run into issues with rerouting, asymmetric routing, Equal Cost Multi-Path (ECMP), bundles, and so on.
- If you need tight timing budgets over many hops, ensure that your hardware supports the highest levels of clock accuracy.
- For GNSS deployments:
  - Meet all the requirements for cable and antenna installations.
  - Consult with a professional if you don't have experience with GNSS installation and calibration.
- Make sure that your deployment is working as intended. Monitor it regularly to identify any potential issues.
- Consult with Cisco technical support if you encounter any issues or have questions.



---

**Note** When PTP is used with MACsec, achieving high accuracy can be challenging. PTP requires exact timestamping to maintain tight network synchronization. MACsec affixes and detaches a header that is between 24–32 bytes in size. This process can lead to significant inconsistencies in the time delays between where the link is connected and the location where the egress timestamps are applied.

---

## PTP over IP Network Design

When using networks to carry frequency over Precision Time Protocol over Internet Protocol (PTPoIP), the goal is to minimize Packet Delay Variation (PDV) by reducing the number of hops. Use the following guidelines:

- The placement of the telecom grandmaster (T-GM) clock plays an important role in ensuring that the network operates within your timing budget. For example, place a pair of T-GM clocks in a centralized location only if the network has a small number of hops. In larger networks with multiple hops, it may be necessary to distribute T-GM clocks throughout the network to ensure proper timing management at each hop.

- Use a dedicated frequency synchronization protocol such as synchronous Ethernet or 1588v2, which is designed specifically to maintain precise frequency synchronization between devices.
- Use the G.8265.1 standard. Frequency synchronization using the G.8265.1 standard is a way to make sure multiple devices on a network are operating at the same frequency, allowing for more accurate and reliable communication.
- Configure Quality of Service (QoS) policies to prioritize network traffic and reduce delays. This can be done by using traffic shaping, traffic policing, and queue management.

## Selecting the Correct Profile For Network Synchronization

### G.8275.1 PTPoE

G.8275.1 is a technical specification standard for Precision Time Protocol over Ethernet (PTPoE). It defines how you can use the Precision Time Protocol (PTP) to synchronize clocks over Ethernet networks with layer 2 multicast. PTPoE is an extension of PTP that allows it to be used over Ethernet networks. It's used in applications where precise time synchronization is required.

For more information, refer to [Understanding PTP](#) in the *Network Synchronization Configuration Guide for Cisco NCS 540 Series Routers*.

### G.8275.2 PTPoIP

G.8275.2 is a technical specification standard for Precision Time Protocol over Internet Protocol (PTPoIP). It defines the use of the Precision Time Protocol (PTP) over packet-based networks such as Internet Protocol (IP) networks, to provide precise time synchronization of network devices.

For more information, refer to [Understanding PTP](#) in the *Network Synchronization Configuration Guide for Cisco NCS 540 Series Routers*.

### Feature Adaptability on Each Profile

The following table lists the adaptability of features on each profile:

Feature	G.8275.1 PTPoE	G.8275.2 PTPoIP
Network Model	Full on-path support	Partial on-path support
IP Routing	Not applicable	Can cause issues in rings and asymmetry from a number of causes
Transit Traffic	Not allowed	Can result in jitter and asymmetry
Performance	Optimal	Variable
Configuration Model	Physical port	L3 device
PTP over Bundles	No issues	Work in progress for Telecom Boundary Clocks (T-BC)

Feature	G.8275.1 PTPoE	G.8275.2 PTPoIP
Asymmetry	Reduced due to T-BC on every node	Optimal when deployed as a Partial Support Telecom Boundary Clock (T-BC-P)
PDV/Jitter	Reduced due to T-BC on every node	Optimal when deployed as a T-BC-P

## Reducing Asymmetry

Asymmetry occurs in a PTP unaware network for the following scenarios:

- When routing large networks, complex topologies, rings, and Equal-cost multi-path (ECMP)
- When using PTP unaware transit nodes, especially with varying traffic patterns
- In the transport layer such as Passive Optical Network (PON), cable, DWDM, and complex optics




---

**Note** Every 2 seconds of asymmetry results in 1 microsecond of time error.

---

To reduce asymmetry in a PTP unaware network:

- Use QoS: QoS can help reduce asymmetry in an unaware network.
- Implement Telecom Boundary Clocks (T-BC): T-BCs can handle asymmetry in the nodes when implemented correctly.

## Reducing Packet Delay Variation

To reduce the effects of Packet Delay Variation (PDV) on PTP clock recovery, you must have a steady layer of packets that arrive in minimum time.

- Implement Telecom Boundary Clocks (T-BC) in the PTP unaware node. T-BC introduces a time reference to the PTP unaware node, which then synchronizes its clock with the T-BC.
- Use a high-quality network connection between the T-BC and the PTP unaware node. A high-quality network connection, such as a dedicated fiber link, can help reduce PDV due to network impairments.

## Remediating Transport Asymmetry

Transport asymmetry occurs when data is transported at varying rates in different directions over a communication link, leading to an imbalance in transport. To correct this issue:

- Ensure that your transport layer is PTP aware.



In optical devices, use a wavelength division multiplexing (WDM) technology such as Optical Service Channel (OSC) for managing your fiber optic infrastructure effectively.

## Synchronizing Across Networks

To avoid synchronization issues when connecting to other mobile networks:

- Make sure to align all mobile networks to a common source of time. For example, align mobile networks to the Coordinated Universal Time (UTC) from a Global Navigation Satellite System (GNSS) such as Global Positioning System (GPS).
- Monitor your clocks at the interconnect points.



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**Note** In 5G networks, using standalone GNSS receivers at every radio site may not provide the sub-100 nanosecond accuracy required for the timing requirements of Fronthaul radio systems.

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