



## **Segment Routing Configuration Guide for Cisco NCS 6000 Series Routers, IOS XR Release 7.0.x**

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## CONTENTS

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### PREFACE

#### **Preface** vii

Changes to This Document vii

Communications, Services, and Additional Information vii

---

### CHAPTER 1

#### **New and Changed Information for Segment Routing Features** 1

New and Changed Segment Routing Features 1

---

### CHAPTER 2

#### **About Segment Routing** 3

Scope 3

Need 4

Benefits 4

Workflow for Deploying Segment Routing 5

---

### CHAPTER 3

#### **Configure Segment Routing Global Block** 7

About the Segment Routing Global Block 7

Setup a Non-Default Segment Routing Global Block Range 9

---

### CHAPTER 4

#### **Configure Segment Routing for IS-IS Protocol** 11

Enabling Segment Routing for IS-IS Protocol 11

Configuring a Prefix-SID on the IS-IS Enabled Loopback Interface 13

IS-IS Prefix Attributes for Extended IPv4 and IPv6 Reachability 16

Prefix Attribute Flags 16

IPv4 and IPv6 Source Router ID 17

Configuring Prefix Attribute N-flag-clear 18

IS-IS Multi-Domain Prefix SID and Domain Stitching: Example 19

Configure IS-IS Multi-Domain Prefix SID 20

Configure Common Router ID 21  
 Distribute IS-IS Link-State Data 21

---

**CHAPTER 5**      **Configure Segment Routing for OSPF Protocol 23**  
                   Enabling Segment Routing for OSPF Protocol 23  
                   Configuring a Prefix-SID on the OSPF-Enabled Loopback Interface 25  
                   Configuring an Adjacency SID 27

---

**CHAPTER 6**      **Configure Segment Routing for BGP 31**  
                   Segment Routing for BGP 31  
                   Configure BGP Prefix Segment Identifiers 32  
                   Segment Routing Egress Peer Engineering 33  
                       Configure Segment Routing Egress Peer Engineering 33  
                   Configure BGP Link-State 35  
                   Use Case: Configuring SR-EPE and BGP-LS 37

---

**CHAPTER 7**      **Configure SR-TE Policies 41**  
                   About SR-TE Policies 41  
                   How to Configure SR-TE Policies 41  
                       Configure Local Dynamic SR-TE Policy 42  
                       Configure Explicit SR-TE Policy 43  
                   Steering Traffic into an SR-TE Policy 45  
                       Configure Static Routes 45  
                       Configure Autoroute Announce 47  
                       Configure Autoroute Destination 48  
                   BGP SR-TE 50  
                       Configure Dynamic BGP SR-TE 50  
                       Configure BGP SR Policy Address Family at SR-TE Head-End 52  
                   Using Binding Segments 54  
                       Stitching SR-TE Polices Using Binding SID: Example 55

---

**CHAPTER 8**      **Configure Segment Routing Path Computation Element 59**  
                   About SR-PCE 59  
                   Configure SR-PCE 60

	Configure the Disjoint Policy (Optional)	62
<hr/>		
<b>CHAPTER 9</b>	<b>Configure Topology-Independent Loop-Free Alternate (TI-LFA)</b>	<b>65</b>
	Usage Guidelines and Limitations	67
	Configuring TI-LFA for IS-IS	68
	Configuring TI-LFA for OSPF	70
	TI-LFA Node and SRLG Protection: Examples	71
<hr/>		
<b>CHAPTER 10</b>	<b>Configure Segment Routing Microloop Avoidance</b>	<b>73</b>
	About Segment Routing Microloop Avoidance	73
	Configure Segment Routing Microloop Avoidance for IS-IS	75
	Configure Segment Routing Microloop Avoidance for OSPF	76
<hr/>		
<b>CHAPTER 11</b>	<b>Configure Segment Routing Mapping Server</b>	<b>79</b>
	Segment Routing Mapping Server	79
	Usage Guidelines and Restrictions	80
	Segment Routing and LDP Interoperability	80
	Example: Segment Routing LDP Interoperability	80
	Configuring Mapping Server	83
	Enable Mapping Advertisement	85
	Configure Mapping Advertisement for IS-IS	85
	Configure Mapping Advertisement for OSPF	86
	Enable Mapping Client	87
<hr/>		
<b>CHAPTER 12</b>	<b>Using Segment Routing Traffic Matrix</b>	<b>89</b>
	Segment Routing Traffic Matrix	89
	Traffic Collector Process	89
	Configuring Traffic Collector	90
	Displaying Traffic Information	92
<hr/>		
<b>CHAPTER 13</b>	<b>Using Segment Routing OAM</b>	<b>95</b>
	MPLS Ping and Traceroute for BGP and IGP Prefix-SID	95
	Examples: MPLS Ping, Traceroute, and Tree Trace for Prefix-SID	96

MPLS LSP Ping and Traceroute Nil FEC Target 97

Examples: LSP Ping and Traceroute for Nil\_FEC Target 98

Segment Routing Ping and Traceroute 99

    Segment Routing Ping 99

    Segment Routing Traceroute 101



## Preface



**Note** This release has reached end-of-life status. For more information, see the [End-of-Life and End-of-Sale Notices](#).

The *Segment Routing Configuration Guide for Cisco NCS 6000 Series Routers* preface contains these sections:

- [Changes to This Document, on page vii](#)
- [Communications, Services, and Additional Information, on page vii](#)

## Changes to This Document

This table lists the changes made to this document since it was first printed.

Date	Change Summary
August 2019	Initial release of this document
March 2020	Republished for Release 7.0.2

## Communications, Services, and Additional Information

- To receive timely, relevant information from Cisco, sign up at [Cisco Profile Manager](#).
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# CHAPTER 1

## New and Changed Information for Segment Routing Features

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This table summarizes the new and changed feature information for the *Segment Routing Configuration Guide for Cisco NCS 6000 Series Routers*, and lists where they are documented.

- [New and Changed Segment Routing Features](#) , on page 1

## New and Changed Segment Routing Features

### Segment Routing Features Added or Modified in IOS XR Release 7.0.x

Feature	Description	Introduced/Changed in Release	Where Documented
None	No new features introduced.	Not applicable	Not applicable





## CHAPTER 2

# About Segment Routing

This chapter introduces the concept of segment routing and provides a workflow for configuring segment routing.

- [Scope, on page 3](#)
- [Need, on page 4](#)
- [Benefits, on page 4](#)
- [Workflow for Deploying Segment Routing, on page 5](#)

## Scope

Segment routing is a method of forwarding packets on the network based on the source routing paradigm. The source chooses a path and encodes it in the packet header as an ordered list of segments. Segments are an identifier for any type of instruction. For example, topology segments identify the next hop toward a destination. Each segment is identified by the segment ID (SID) consisting of a flat unsigned 20-bit integer.

### Segments

Interior gateway protocol (IGP) distributes two types of segments: prefix segments and adjacency segments. Each router (node) and each link (adjacency) has an associated segment identifier (SID).

- A prefix SID is associated with an IP prefix. The prefix SID is manually configured from the segment routing global block (SRGB) range of labels, and is distributed by IS-IS or OSPF. The prefix segment steers the traffic along the shortest path to its destination. A node SID is a special type of prefix SID that identifies a specific node. It is configured under the loopback interface with the loopback address of the node as the prefix.

A prefix segment is a global segment, so a prefix SID is globally unique within the segment routing domain.

- An adjacency segment is identified by a label called an adjacency SID, which represents a specific adjacency, such as egress interface, to a neighboring router. The adjacency SID is distributed by IS-IS or OSPF. The adjacency segment steers the traffic to a specific adjacency.

An adjacency segment is a local segment, so the adjacency SID is locally unique relative to a specific router.

By combining prefix (node) and adjacency segment IDs in an ordered list, any path within a network can be constructed. At each hop, the top segment is used to identify the next hop. Segments are stacked in order at

the top of the packet header. When the top segment contains the identity of another node, the receiving node uses equal cost multipaths (ECMP) to move the packet to the next hop. When the identity is that of the receiving node, the node pops the top segment and performs the task required by the next segment.

### Dataplane

Segment routing can be directly applied to the Multiprotocol Label Switching (MPLS) architecture with no change in the forwarding plane. A segment is encoded as an MPLS label. An ordered list of segments is encoded as a stack of labels. The segment to process is on the top of the stack. The related label is popped from the stack, after the completion of a segment.

### Services

Segment Routing integrates with the rich multi-service capabilities of MPLS, including Layer 3 VPN (L3VPN), Virtual Private Wire Service (VPWS), Virtual Private LAN Service (VPLS), and Ethernet VPN (EVPN).

### Segment Routing for Traffic Engineering

Segment routing for traffic engineering (SR-TE) takes place through a between a source and destination pair. Segment routing for traffic engineering uses the concept of source routing, where the source calculates the path and encodes it in the packet header as a segment. Each segment is an end-to-end path from the source to the destination, and instructs the routers in the provider core network to follow the specified path instead of the shortest path calculated by the IGP. The destination is unaware of the presence of the .

## Need

With segment routing for traffic engineering (SR-TE), the network no longer needs to maintain a per-application and per-flow state. Instead, it simply obeys the forwarding instructions provided in the packet.

SR-TE utilizes network bandwidth more effectively than traditional MPLS-TE networks by using ECMP at every segment level. It uses a single intelligent source and relieves remaining routers from the task of calculating the required path through the network.

## Benefits

- **Ready for SDN:** Segment routing was built for SDN and is the foundation for Application Engineered Routing (AER). SR prepares networks for business models, where applications can direct network behavior. SR provides the right balance between distributed intelligence and centralized optimization and programming.
- **Minimal configuration:** Segment routing for TE requires minimal configuration on the source router.
- **Load balancing:** Unlike in RSVP-TE, load balancing for segment routing can take place in the presence of equal cost multiple paths (ECMPs).
- **Supports Fast Reroute (FRR):** Fast reroute enables the activation of a pre-configured backup path within 50 milliseconds of path failure.
- **Plug-and-Play deployment:** Segment routing are interoperable with existing MPLS control and data planes and can be implemented in an existing deployment.

# Workflow for Deploying Segment Routing

Follow this workflow to deploy segment routing.

1. Configure the Segment Routing Global Block (SRGB)
2. Enable Segment Routing and Node SID for the IGP
3. Configure Segment Routing for BGP
4. Configure the SR-TE Policy
5. Configure TI-LFA and Microloop Avoidance
6. Configure the Segment Routing Mapping Server
7. Collect Traffic Statistics





# CHAPTER 3

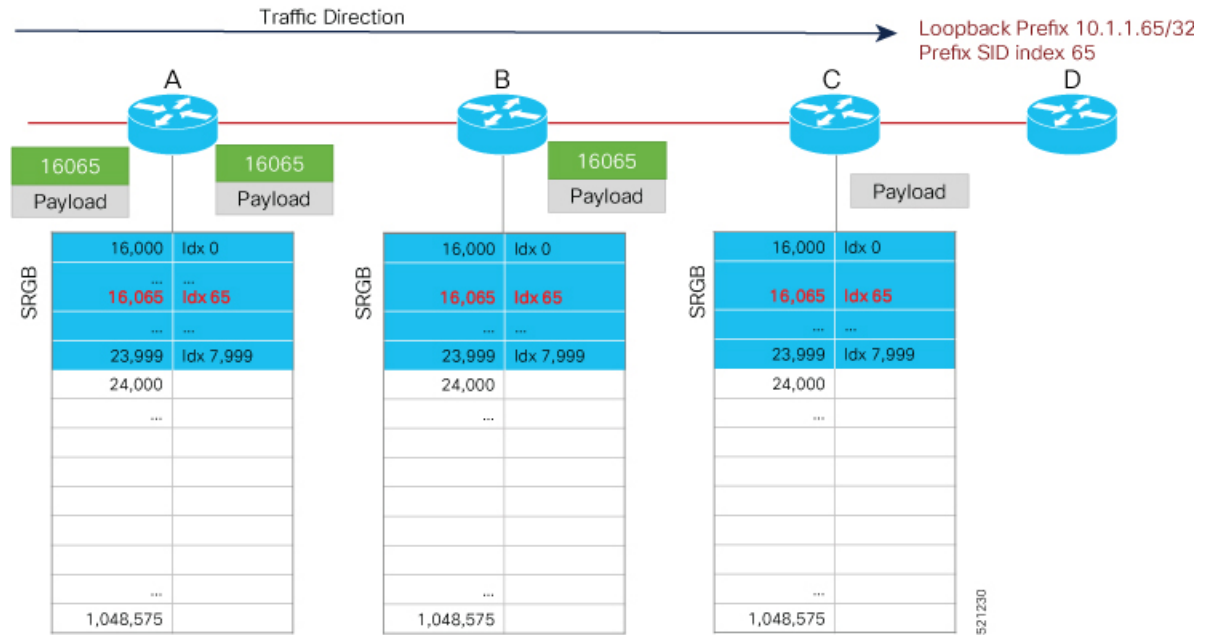
## Configure Segment Routing Global Block

Local label allocation is managed by the label switching database (LSD). The Segment Routing Global Block (SRGB) is the range of label values preserved for segment routing in the LSD.

- [About the Segment Routing Global Block, on page 7](#)
- [Setup a Non-Default Segment Routing Global Block Range, on page 9](#)

### About the Segment Routing Global Block

The Segment Routing Global Block (SRGB) is a range of labels reserved for Segment Routing global segments. A prefix-SID is advertised as a domain-wide unique index. The prefix-SID index points to a unique label within the SRGB range. The index is zero-based, meaning that the first index is 0. The MPLS label assigned to a prefix is derived from the Prefix-SID index plus the SRGB base. For example, considering an SRGB range of 16,000 to 23,999, a prefix 10.1.1.65/32 with prefix-SID index of **65** is assigned the label value of **16065**.



To keep the configuration simple and straightforward, we strongly recommended that you use a homogenous SRGB (meaning, the same SRGB range across all nodes). Using a heterogenous SRGB (meaning, a different SRGB range of the same size across nodes) is also supported but is not recommended.

### Behaviors and Limitations

- The default SRGB in IOS XR has a size of 8000 starting from label value 16000. The default range is 16000 to 23,999. With this size, and assuming one loopback prefix per router, an operator can assign prefix SIDs to a network with 8000 routers.
- There are instances when you might need to define a different SRGB range. For example:
  - Non-IOS XR nodes with a SRGB range that is different than the default IOS XR SRGB range.
  - The default SRGB range is not large enough to accommodate all required prefix SIDs.
- A non-default SRGB can be configured following these guidelines:
  - The SRGB starting value can be configured anywhere in the dynamic label range space (16,000 to 1,048,575).
  - In Cisco IOS XR release earlier than 6.6.3, the SRGB can have a maximum configurable size of 262,143.
  - In Cisco IOS XR release 6.6.3 and later, the SRGB can be configured to any size value that fits within the dynamic label range space.
- Allocating an SRGB label range does not mean that all the labels in this range are programmed in the forwarding table. The label range is just reserved for SR and not available for other purposes. Furthermore, a platform may limit the number of local labels that can be programmed.
- We recommend that the non-default SRGB be configured under the **segment-routing** global configuration mode. By default, all IGP instances and BGP use this SRGB.
- You can also configure a non-default SRGB under the IGP, but it is not recommended.

### SRGB Label Conflicts

When you define a non-default SRGB range, there might be a label conflict (for example, if labels are already allocated, statically or dynamically, in the new SRGB range). The following system log message indicates a label conflict:

```
%ROUTING-ISIS-4-SRGB_ALLOC_FAIL : SRGB allocation failed: 'SRGB reservation not
successful for [16000,80000], SRGB (16000 80000, SRGB_ALLOC_CONFIG_PENDING, 0x2)
(So far 16 attempts). Make sure label range is free'
```

To remove this conflict, you must reload the router to release the currently allocated labels and to allocate the new SRGB.

After the system reloads, LSD does not accept any dynamic label allocation before IS-IS/OSPF/BGP have registered with LSD. Upon IS-IS/OSPF/BGP registration, LSD allocates the requested SRGB (either the default range or the customized range).

After IS-IS/OSPF/BGP have registered and their SRGB is allocated, LSD starts serving dynamic label requests from other clients.





**Note** To avoid a potential router reload due to label conflicts, and assuming that the default SRGB size is large enough, we recommend that you use the default IOS XR SRGB range.



**Note** Allocating a non-default SRGB in the upper part of the MPLS label space increases the chance that the labels are available and a reload can be avoided.



**Caution** Modifying a SRGB configuration is disruptive for traffic and may require a reboot if the new SRGB is not available entirely.

## Setup a Non-Default Segment Routing Global Block Range

This task explains how to configure a non-default SRGB range.

### SUMMARY STEPS

1. **configure**
2. **segment-routing global-block** *starting\_value ending\_value*
3. Use the **commit** or **end** command.

### DETAILED STEPS

	Command or Action	Purpose
Step 1	<b>configure</b> <b>Example:</b> RP/0/RP0/CPU0:router# <code>configure</code>	Enters XR Config mode.
Step 2	<b>segment-routing global-block</b> <i>starting_value ending_value</i> <b>Example:</b> RP/0/RP0/CPU0:router(config)# <code>segment-routing global-block 16000 80000</code>	Enter the lowest value that you want the SRGB range to include as the starting value. Enter the highest value that you want the SRGB range to include as the ending value.
Step 3	Use the <b>commit</b> or <b>end</b> command.	<b>commit</b> —Saves the configuration changes and remains within the configuration session. <b>end</b> —Prompts user to take one of these actions: <ul style="list-style-type: none"> <li>• <b>Yes</b> — Saves configuration changes and exits the configuration session.</li> </ul>

	Command or Action	Purpose
		<ul style="list-style-type: none"> <li>• <b>No</b> —Exits the configuration session without committing the configuration changes.</li> <li>• <b>Cancel</b> —Remains in the configuration session, without committing the configuration changes.</li> </ul>

Use the **show mpls label table [label label-value]** command to verify the SRGB configuration:

```
Router# show mpls label table label 16000 detail
Table Label  Owner                               State Rewrite
-----
0      16000  ISIS(A):1                                       InUse  No
      (Lbl-blk SRGB, vers:0, (start_label=16000, size=64001))
```

### What to do next

Configure prefix SIDs and enable segment routing.



## CHAPTER 4

# Configure Segment Routing for IS-IS Protocol

Integrated Intermediate System-to-Intermediate System (IS-IS), Internet Protocol Version 4 (IPv4), is a standards-based Interior Gateway Protocol (IGP). The Cisco IOS XR software implements the IP routing capabilities described in International Organization for Standardization (ISO)/International Engineering Consortium (IEC) 10589 and RFC 1995, and adds the standard extensions for single topology and multitopology IS-IS for IP Version 6 (IPv6).

This module provides the configuration information used to enable segment routing for IS-IS.



**Note** For additional information on implementing IS-IS on your Cisco NCS 6000 Series Routers, see the *Implementing IS-IS* module in the *Routing Configuration Guide for Cisco NCS 6000 Series Routers*.

- [Enabling Segment Routing for IS-IS Protocol, on page 11](#)
- [Configuring a Prefix-SID on the IS-IS Enabled Loopback Interface, on page 13](#)
- [IS-IS Prefix Attributes for Extended IPv4 and IPv6 Reachability, on page 16](#)
- [IS-IS Multi-Domain Prefix SID and Domain Stitching: Example, on page 19](#)

## Enabling Segment Routing for IS-IS Protocol

Segment routing on the IS-IS control plane supports the following:

- IPv4 and IPv6 control plane
- Level 1, level 2, and multi-level routing
- Prefix SIDs for host prefixes on loopback interfaces
- Adjacency SIDs for adjacencies
- MPLS penultimate hop popping (PHP) and explicit-null signaling

This task explains how to enable segment routing for IS-IS.

### Before you begin

Your network must support the MPLS Cisco IOS XR software feature before you enable segment routing for IS-IS on your router.



**Note** You must enter the commands in the following task list on every IS-IS router in the traffic-engineered portion of your network.

## SUMMARY STEPS

1. **configure**
2. **router isis** *instance-id*
3. **address-family** { **ipv4** | **ipv6** } [ **unicast** ]
4. **metric-style wide** [ **level** { **1** | **2** }]
5. **router-id loopback** *loopback interface used for prefix-sid*
6. **segment-routing mpls**
7. **exit**
8. Use the **commit** or **end** command.

## DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<b>configure</b> <b>Example:</b>  RP/0/RP0/CPU0:router# <b>configure</b>	Enters XR Config mode.
<b>Step 2</b>	<b>router isis</b> <i>instance-id</i> <b>Example:</b>  RP/0/RP0/CPU0:router(config)# <b>router isis</b> <i>isp</i>	Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode.  <b>Note</b> You can change the level of routing to be performed by a particular routing instance by using the <b>is-type</b> router configuration command.
<b>Step 3</b>	<b>address-family</b> { <b>ipv4</b>   <b>ipv6</b> } [ <b>unicast</b> ] <b>Example:</b>  RP/0/RP0/CPU0:router(config-isis)# <b>address-family</b> <i>ipv4 unicast</i>	Specifies the IPv4 or IPv6 address family, and enters router address family configuration mode.
<b>Step 4</b>	<b>metric-style wide</b> [ <b>level</b> { <b>1</b>   <b>2</b> }] <b>Example:</b>  RP/0/RP0/CPU0:router(config-isis-af)# <b>metric-style</b> <i>wide level 1</i>	Configures a router to generate and accept only wide link metrics in the Level 1 area.
<b>Step 5</b>	<b>router-id loopback</b> <i>loopback interface used for prefix-sid</i> <b>Example:</b>  RP/0/RP0/CPU0:router(config-isis-af)# <b>router-id</b> <i>loopback0</i>	Configures router ID for each address-family (IPv4/IPv6). IS-IS advertises the router ID in TLVs 134 (for IPv4 address family) and 140 (for IPv6 address family). Required when traffic engineering is used.

	Command or Action	Purpose
Step 6	<p><b>segment-routing mpls</b></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-isis-af)# segment-routing mpls</pre>	<p>Segment routing is enabled by the following actions:</p> <ul style="list-style-type: none"> <li>• MPLS forwarding is enabled on all interfaces where IS-IS is active.</li> <li>• All known prefix-SIDs in the forwarding plain are programmed, with the prefix-SIDs advertised by remote routers or learned through local or remote mapping server.</li> <li>• The prefix-SIDs locally configured are advertised.</li> </ul>
Step 7	<p><b>exit</b></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-isis-af)# exit RP/0/RP0/CPU0:router(config-isis)# exit</pre>	
Step 8	Use the <b>commit</b> or <b>end</b> command.	<p><b>commit</b> —Saves the configuration changes and remains within the configuration session.</p> <p><b>end</b> —Prompts user to take one of these actions:</p> <ul style="list-style-type: none"> <li>• <b>Yes</b> — Saves configuration changes and exits the configuration session.</li> <li>• <b>No</b> —Exits the configuration session without committing the configuration changes.</li> <li>• <b>Cancel</b> —Remains in the configuration session, without committing the configuration changes.</li> </ul>

**What to do next**

Configure the prefix SID.

## Configuring a Prefix-SID on the IS-IS Enabled Loopback Interface

A prefix segment identifier (SID) is associated with an IP prefix. The prefix SID is manually configured from the segment routing global block (SRGB) range of labels. A prefix SID is configured under the loopback interface with the loopback address of the node as the prefix. The prefix segment steers the traffic along the shortest path to its destination.

A prefix SID can be a node SID or an Anycast SID. A node SID is a type of prefix SID that identifies a specific node. An Anycast SID is a type of prefix SID that identifies a set of nodes, and is configured with n-flag clear. The set of nodes (Anycast group) is configured to advertise a shared prefix address and prefix SID. Anycast routing enables the steering of traffic toward multiple advertising nodes. Packets addressed to an Anycast address are forwarded to the topologically nearest nodes.

Strict-SPF SIDs are used to forward traffic strictly along the SPF path. Strict-SPF SIDs are not forwarded to SR-TE. IS-IS advertises the SR Algorithm sub Type Length Value (TLV) (in the SR Router Capability SubTLV) to include both algorithm 0 (SPF) and algorithm 1 (Strict-SPF). When the IS-IS area or level is Strict-SPF TE-capable, Strict-SPF SIDs are used to build the SR-TE Strict-SPF. Strict-SPF SIDs are also used to program the backup paths for prefixes, node SIDs, and adjacency SIDs.



**Note** The same SRGB is used for both regular SIDs and strict-SPF SIDs.

The prefix SID is globally unique within the segment routing domain.

This task explains how to configure prefix segment identifier (SID) index or absolute value on the IS-IS enabled Loopback interface.

### Before you begin

Ensure that segment routing is enabled on the corresponding address family.

## SUMMARY STEPS

1. **configure**
2. **router isis** *instance-id*
3. **interface Loopback** *instance*
4. **address-family** { **ipv4** | **ipv6** } [ **unicast** ]
5. **prefix-sid** [**strict-spf** ] {**index** *SID-index* | **absolute** *SID-value*} [**n-flag-clear**] [**explicit-null** ]
6. Use the **commit** or **end** command.

## DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<b>configure</b> <b>Example:</b> RP/0/RP0/CPU0:router# <b>configure</b>	Enters XR Config mode.
<b>Step 2</b>	<b>router isis</b> <i>instance-id</i> <b>Example:</b> RP/0/RP0/CPU0:router(config)# <b>router isis</b> 1	Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode. <ul style="list-style-type: none"> <li>• You can change the level of routing to be performed by a particular routing instance by using the <b>is-type</b> router configuration command.</li> </ul>
<b>Step 3</b>	<b>interface Loopback</b> <i>instance</i> <b>Example:</b> RP/0/RP0/CPU0:router(config-isis)# <b>interface Loopback0</b>	Specifies the loopback interface and instance.

	Command or Action	Purpose
<b>Step 4</b>	<p><b>address-family</b> { <b>ipv4</b>   <b>ipv6</b> } [ <b>unicast</b> ]</p> <p><b>Example:</b></p> <p>The following is an example for ipv4 address family:</p> <pre>RP/0/RP0/CPU0:router(config-isis-if)# address-family ipv4 unicast</pre>	Specifies the IPv4 or IPv6 address family, and enters router address family configuration mode.
<b>Step 5</b>	<p><b>prefix-sid</b> [<b>strict-spf</b>] {<b>index</b> <i>SID-index</i>   <b>absolute</b> <i>SID-value</i>} [<b>n-flag-clear</b>] [<b>explicit-null</b>]</p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-isis-if-af)# prefix-sid index 1001</pre> <pre>RP/0/RP0/CPU0:router(config-isis-if-af)# prefix-sid strict-spf index 101</pre> <pre>RP/0/RP0/CPU0:router(config-isis-if-af)# prefix-sid absolute 17001</pre>	<p>Configures the prefix-SID index or absolute value for the interface.</p> <p>Specify <b>strict-spf</b> to configure the prefix-SID to use the SPF path instead of the SR-TE .</p> <p>Specify <b>index</b> <i>SID-index</i> for each node to create a prefix SID based on the lower boundary of the SRGB + the index.</p> <p>Specify <b>absolute</b> <i>SID-value</i> for each node to create a specific prefix SID within the SRGB.</p> <p>By default, the n-flag is set on the prefix-SID, indicating that it is a node SID. For specific prefix-SID (for example, Anycast prefix-SID), enter the <b>n-flag-clear</b> keyword. IS-IS does not set the N flag in the prefix-SID sub Type Length Value (TLV).</p> <p>To disable penultimate-hop-popping (PHP) and add explicit-Null label, enter <b>explicit-null</b> keyword. IS-IS sets the E flag in the prefix-SID sub TLV.</p> <p><b>Note</b> IS-IS does not advertise separate explicit-NULL or flags for regular SIDs and strict-SPF SIDs. The settings in the regular SID are used if the settings are different.</p>
<b>Step 6</b>	Use the <b>commit</b> or <b>end</b> command.	<p><b>commit</b> —Saves the configuration changes and remains within the configuration session.</p> <p><b>end</b> —Prompts user to take one of these actions:</p> <ul style="list-style-type: none"> <li>• <b>Yes</b> — Saves configuration changes and exits the configuration session.</li> <li>• <b>No</b> —Exits the configuration session without committing the configuration changes.</li> <li>• <b>Cancel</b> —Remains in the configuration session, without committing the configuration changes.</li> </ul>

Verify the prefix-SID configuration:

```
RP/0/RP0/CPU0:router# show isis database verbose

IS-IS 1 (Level-2) Link State Database
```

```

LSPID                LSP Seq Num  LSP Checksum  LSP Holdtime  ATT/P/OL
router.00-00         * 0x0000039b  0xfc27        1079          0/0/0
  Area Address: 49.0001
  NLPID:         0xcc
  NLPID:         0x8e
  MT:            Standard (IPv4 Unicast)
  MT:            IPv6 Unicast
  Hostname:      router
  IP Address:    10.0.0.1
  IPv6 Address:  2001:0db8:1234::0a00:0001
  Router Cap:    10.0.0.1, D:0, S:0
    Segment Routing: I:1 V:1, SRGB Base: 16000 Range: 8000
    SR Algorithm:
      Algorithm: 0
      Algorithm: 1
<...>
Metric: 0           IP-Extended 10.0.0.1/32
  Prefix-SID Index: 1001, Algorithm:0, R:0 N:1 P:0 E:0 V:0 L:0
  Prefix-SID Index: 101, Algorithm:1, R:0 N:1 P:0 E:0 V:0 L:0
<...>

```

## IS-IS Prefix Attributes for Extended IPv4 and IPv6 Reachability

The following sub-TLVs support the advertisement of IPv4 and IPv6 prefix attribute flags and the source router ID of the router that originated a prefix advertisement, as described in RFC 7794.

- Prefix Attribute Flags
- IPv4 and IPv6 Source Router ID

### Prefix Attribute Flags

The Prefix Attribute Flag sub-TLV supports the advertisement of attribute flags associated with prefix advertisements. Knowing if an advertised prefix is directly connected to the advertising router helps to determine how labels that are associated with an incoming packet should be processed.

This section describes the behavior of each flag when a prefix advertisement is learned from one level to another.




---

**Note** Prefix attributes are only added when wide metric is used.

---

#### Prefix Attribute Flags Sub-TLV Format

```

 0 1 2 3 4 5 6 7 ...
+--+--+--+--+--+--+...
|X|R|N|          ...
+--+--+--+--+--+--+...

```



## Prefix Attribute Flags Sub-TLV Fields

Field	Description
X (External Prefix Flag)	This flag is set if the prefix has been redistributed from another protocol. The value of the flag is preserved when the prefix is propagated to another level.
R (Re-advertisement Flag)	This flag is set to 1 by the Level 1-2 router when the prefix is propagated between IS-IS levels (from Level 1 to Level 2, or from Level 2 to Level 1).  This flag is set to 0 when the prefix is connected locally to an IS-IS-enabled interface (regardless of the level configured on the interface).
N (Node Flag)	<p>For prefixes that are propagated from another level:</p> <ol style="list-style-type: none"> <li>1. Copy the N-flag from the prefix attribute sub-TLV, if present in the source level.</li> <li>2. Copy the N-flag from the prefix-SID sub-TLV, if present in the source level.</li> <li>3. Otherwise, set to 0.</li> </ol> <p>For connected prefixes:</p> <ol style="list-style-type: none"> <li>1. Set to 0 if <b>prefix-attributes n-flag-clear</b> is configured (see <a href="#">Configuring Prefix Attribute N-flag-clear</a>).</li> <li>2. Set to 0 if <b>n-flag-clear { n-flag-clearSID-index   n-flag-clearSID-value }</b> <b>n-flag-clear</b> is configured (see <a href="#">Configuring a Prefix-SID on the IS-IS Enabled Loopback Interface</a>).</li> <li>3. Otherwise, set to 1 when the prefix is a host prefix (/32 for IPv4, /128 for IPv6) that is associated with a loopback address.</li> </ol> <p><b>Note</b> If the flag is set and the prefix length is not a host prefix, then the flag must be ignored.</p>

## IPv4 and IPv6 Source Router ID

The Source Router ID sub-TLV identifies the source of the prefix advertisement. The IPv4 and IPv6 source router ID is displayed in the output of the **show isis database verbose** command.

The Source Router ID sub-TLV is added when the following conditions are met:

1. The prefix is locally connected.
2. The N-flag is set to 1 (when it's a host prefix and the **n-flag-clear** configuration is not used).
3. The router ID is configured in the corresponding address family.

The source router ID is propagated between levels.

Table 1: Source Router Sub-TLV Format

IPv4 Source Router ID	Type: 11 Length: 4 Value: IPv4 Router ID of the source of the prefix advertisement
IPv6 Source Router ID	Type: 12 Length: 16 Value: IPv6 Router ID of the source of the prefix advertisement

## Configuring Prefix Attribute N-flag-clear

The N-flag is set to 1 when the prefix is a host prefix (/32 for IPV4, /128 for IPV6) that is associated with a loopback address. The advertising router can be configured to not set this flag. This task explains how to clear the N-flag.

### SUMMARY STEPS

1. **configure**
2. **router isis** *instance-id*
3. **interface Loopback** *instance*
4. **prefix-attributes n-flag-clear** [Level-1 | Level-2]
5. Use the **commit** or **end** command.

### DETAILED STEPS

	Command or Action	Purpose
Step 1	<b>configure</b> <b>Example:</b>  RP/0/RP0/CPU0:router# <b>configure</b>	Enters XR Config mode.
Step 2	<b>router isis</b> <i>instance-id</i> <b>Example:</b>  RP/0/RP0/CPU0:router (config)# <b>router isis 1</b>	
Step 3	<b>interface Loopback</b> <i>instance</i> <b>Example:</b>  RP/0/RP0/CPU0:router (config)# <b>interface Loopback0</b>	Specifies the loopback interface.
Step 4	<b>prefix-attributes n-flag-clear</b> [Level-1   Level-2] <b>Example:</b>	Clears the prefix attribute N-flag explicitly.

	Command or Action	Purpose
	RP/0/RP0/CPU0:router(config-if)# <b>isis prefix-attributes n-flag-clear</b>	
<b>Step 5</b>	Use the <b>commit</b> or <b>end</b> command.	<p><b>commit</b> —Saves the configuration changes and remains within the configuration session.</p> <p><b>end</b> —Prompts user to take one of these actions:</p> <ul style="list-style-type: none"> <li>• <b>Yes</b> — Saves configuration changes and exits the configuration session.</li> <li>• <b>No</b> —Exits the configuration session without committing the configuration changes.</li> <li>• <b>Cancel</b> —Remains in the configuration session, without committing the configuration changes.</li> </ul>

Verify the prefix attribute configuration:

```
RP/0/RP0/CPU0:router# show isis database verbose

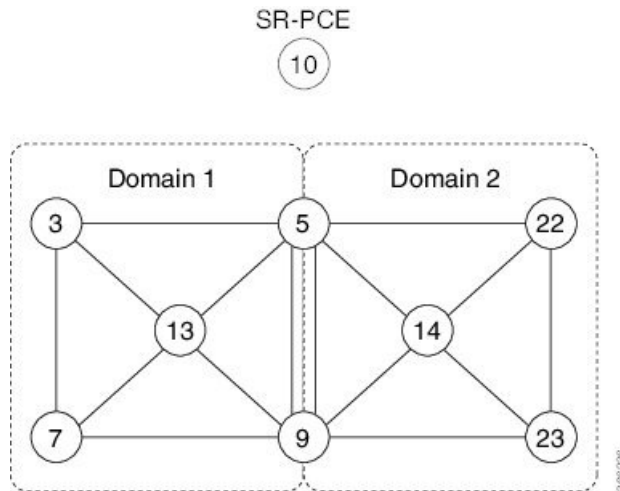
IS-IS 1 (Level-2) Link State Database
LSPID          LSP Seq Num  LSP Checksum  LSP Holdtime  ATT/P/OL
router.00-00   * 0x0000039b  0xfc27        1079          0/0/0
  Area Address: 49.0001
  NLPID:       0xcc
  NLPID:       0x8e
  MT:          Standard (IPv4 Unicast)
  MT:          IPv6 Unicast                      0/0/0
  Hostname:    router
  IP Address:  10.0.0.1
  IPv6 Address: 2001:0db8:1234::0a00:0001
  Router Cap:  10.0.0.1, D:0, S:0
  Segment Routing: I:1 V:1, SRGB Base: 16000 Range: 8000
  SR Algorithm:
    Algorithm: 0
    Algorithm: 1
<...>
Metric: 0      IP-Extended 10.0.0.1/32
  Prefix-SID Index: 1001, Algorithm:0, R:1 N:0 P:1 E:0 V:0 L:0
  Prefix Attribute Flags: X:0 R:1 N:0
Metric: 10     IP-Extended 10.0.0.2/32
  Prefix-SID Index: 1002, Algorithm:0, R:0 N:1 P:0 E:0 V:0 L:0
  Prefix Attribute Flags: X:0 R:0 N:1
  Source Router ID: 10.0.0.2
<...>
```

## IS-IS Multi-Domain Prefix SID and Domain Stitching: Example

IS-IS Multi-Domain Prefix SID and Domain Stitching allows you to configure multiple IS-IS instances on the same loopback interface for domain border nodes. You specify a loopback interface and prefix SID under multiple IS-IS instances to make the prefix and prefix SID reachable in different domains.

This example uses the following topology. Node 5 and 9 are border nodes between two IS-IS domains (Domain1 and Domain2). Node 10 is configured as the Segment Routing Path Computation Element (SR-PCE).

**Figure 1: Multi-Domain Topology**



## Configure IS-IS Multi-Domain Prefix SID

Specify a loopback interface and prefix SID under multiple IS-IS instances on each border node:

```

Example: Border Node 5
router isis Domain1
 interface Loopback0
  address-family ipv4 unicast
  prefix-sid absolute 16005

router isis Domain2
 interface Loopback0
  address-family ipv4 unicast
  prefix-sid absolute 16005

```

```

Example: Border Node 9
router isis Domain1
 interface Loopback0
  address-family ipv4 unicast
  prefix-sid absolute 16009

router isis Domain2
 interface Loopback0
  address-family ipv4 unicast
  prefix-sid absolute 16009

```

Border nodes 5 and 9 each run two IS-IS instances (Domain1 and Domain2) and advertise their Loopback0 prefix and prefix SID in both domains.

Nodes in both domains can reach the border nodes by using the same prefix and prefix SID. For example, Node 3 and Node 22 can reach Node 5 using prefix SID 16005.

## Configure Common Router ID

On each border node, configure a common TE router ID under each IS-IS instance:

**Example: Border Node 5**

```
router isis Domain1
 address-family ipv4 unicast
  router-id loopback0

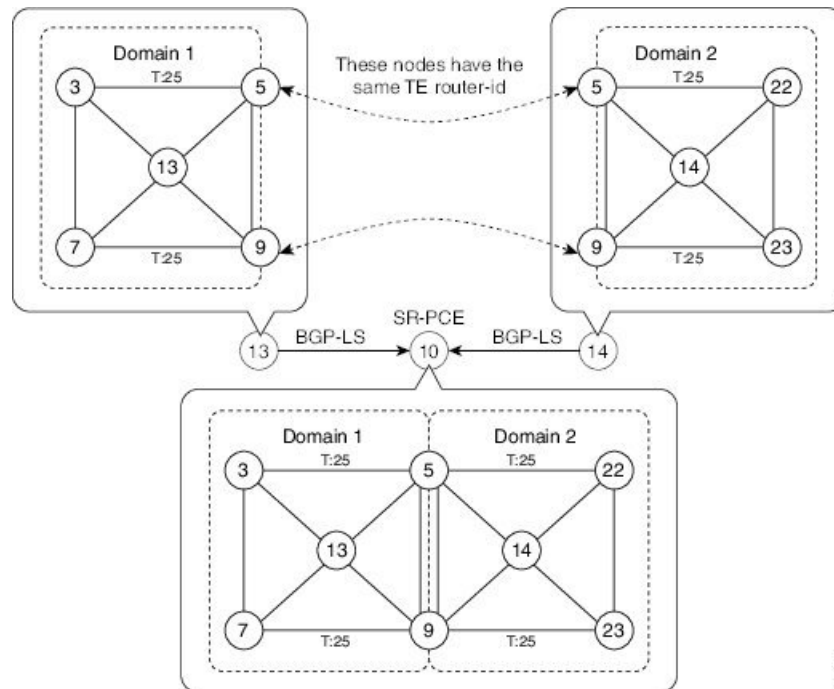
router isis Domain2
 address-family ipv4 unicast
  router-id loopback0
```

**Example: Border Node 9**

```
router isis Domain1
 address-family ipv4 unicast
  router-id loopback0

router isis Domain2
 address-family ipv4 unicast
  router-id loopback0
```

## Distribute IS-IS Link-State Data



Configure BGP Link-state (BGP-LS) on Node 13 and Node 14 to report their local domain to Node 10:

**Example: Node 13**

```
router isis Domain1
 distribute link-state instance-id instance-id
```

**Example: Node 14**

```
router isis Domain2
  distribute link-state instance-id instance-id
```

Link-state ID starts from 32. One ID is required per IGP domain. Different domain IDs are essential to identify that the SR-TE TED belongs to a particular IGP domain.

Nodes 13 and 14 each reports its local domain in BGP-LS to Node 10.

Node 10 identifies the border nodes (Nodes 5 and 9) by their common advertised TE router ID, then combines (stitches) the domains on these border nodes for end-to-end path computations.



## CHAPTER 5

# Configure Segment Routing for OSPF Protocol

Open Shortest Path First (OSPF) is an Interior Gateway Protocol (IGP) developed by the OSPF working group of the Internet Engineering Task Force (IETF). Designed expressly for IP networks, OSPF supports IP subnetting and tagging of externally derived routing information. OSPF also allows packet authentication and uses IP multicast when sending and receiving packets.

This module provides the configuration information to enable segment routing for OSPF.



---

**Note** For additional information on implementing OSPF on your Cisco NCS 6000 Series Routers, see the *Implementing OSPF* module in the *Routing Configuration Guide for Cisco NCS 6000 Series Routers*.

---

- [Enabling Segment Routing for OSPF Protocol, on page 23](#)
- [Configuring a Prefix-SID on the OSPF-Enabled Loopback Interface, on page 25](#)
- [Configuring an Adjacency SID, on page 27](#)

## Enabling Segment Routing for OSPF Protocol

Segment routing on the OSPF control plane supports the following:

- OSPFv2 control plane
- Multi-area
- IPv4 prefix SIDs for host prefixes on loopback interfaces
- Adjacency SIDs for adjacencies
- MPLS penultimate hop popping (PHP) and explicit-null signaling

This section describes how to enable segment routing MPLS and MPLS forwarding in OSPF. Segment routing can be configured at the instance, area, or interface level.

### Before you begin

Your network must support the MPLS Cisco IOS XR software feature before you enable segment routing for OSPF on your router.



**Note** You must enter the commands in the following task list on every OSPF router in the traffic-engineered portion of your network.

## SUMMARY STEPS

1. **configure**
2. **router ospf** *process-name*
3. **segment-routing mpls**
4. **area** *area*
5. **segment-routing mpls**
6. **exit**
7. Use the **commit** or **end** command.

## DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<b>configure</b> <b>Example:</b>  RP/0/RP0/CPU0:router# <b>configure</b>	Enters XR Config mode.
<b>Step 2</b>	<b>router ospf</b> <i>process-name</i> <b>Example:</b>  RP/0/RP0/CPU0:router(config)# <b>router ospf 1</b>	Enables OSPF routing for the specified routing process and places the router in router configuration mode.
<b>Step 3</b>	<b>segment-routing mpls</b> <b>Example:</b>  RP/0/RP0/CPU0:router(config-ospf)# <b>segment-routing mpls</b>	Enables segment routing using the MPLS data plane on the routing process and all areas and interfaces in the routing process.  Enables segment routing forwarding on all interfaces in the routing process and installs the SIDs received by OSPF in the forwarding table.
<b>Step 4</b>	<b>area</b> <i>area</i> <b>Example:</b>  RP/0/RP0/CPU0:router(config-ospf)# <b>area 0</b>	Enters area configuration mode.
<b>Step 5</b>	<b>segment-routing mpls</b> <b>Example:</b>  RP/0/RP0/CPU0:router(config-ospf-ar)# <b>segment-routing mpls</b>	(Optional) Enables segment routing using the MPLS data plane on the area and all interfaces in the area. Enables segment routing forwarding on all interfaces in the area and installs the SIDs received by OSPF in the forwarding table.
<b>Step 6</b>	<b>exit</b> <b>Example:</b>	



	Command or Action	Purpose
	RP/0/RP0/CPU0:router(config-ospf-ar)# <b>exit</b> RP/0/RP0/CPU0:router(config-ospf)# <b>exit</b>	
<b>Step 7</b>	Use the <b>commit</b> or <b>end</b> command.	<p><b>commit</b> —Saves the configuration changes and remains within the configuration session.</p> <p><b>end</b> —Prompts user to take one of these actions:</p> <ul style="list-style-type: none"> <li>• <b>Yes</b> — Saves configuration changes and exits the configuration session.</li> <li>• <b>No</b> —Exits the configuration session without committing the configuration changes.</li> <li>• <b>Cancel</b> —Remains in the configuration session, without committing the configuration changes.</li> </ul>

**What to do next**

Configure the prefix SID.

## Configuring a Prefix-SID on the OSPF-Enabled Loopback Interface

A prefix segment identifier (SID) is associated with an IP prefix. The prefix SID is manually configured from the segment routing global block (SRGB) range of labels. A prefix SID is configured under the loopback interface with the loopback address of the node as the prefix. The prefix segment steers the traffic along the shortest path to its destination.

A prefix SID can be a node SID or an Anycast SID. A node SID is a type of prefix SID that identifies a specific node. An Anycast SID is a type of prefix SID that identifies a set of nodes, and is configured with n-flag clear. The set of nodes (Anycast group) is configured to advertise a shared prefix address and prefix SID. Anycast routing enables the steering of traffic toward multiple advertising nodes. Packets addressed to an Anycast address are forwarded to the topologically nearest nodes.

The prefix SID is globally unique within the segment routing domain.

This task describes how to configure prefix segment identifier (SID) index or absolute value on the OSPF-enabled Loopback interface.

**Before you begin**

Ensure that segment routing is enabled on an instance, area, or interface.

**SUMMARY STEPS**

1. **configure**
2. **router ospf** *process-name*
3. **area** *value*

4. **interface Loopback** *interface-instance*
5. **prefix-sid** [**strict-spf**] {**index** *SID-index* | **absolute** *SID-value* } [**n-flag-clear**] [**explicit-null**]
6. Use the **commit** or **end** command.

## DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<b>configure</b> <b>Example:</b>  RP/0/RP0/CPU0:router# <b>configure</b>	Enters XR Config mode.
<b>Step 2</b>	<b>router ospf</b> <i>process-name</i> <b>Example:</b>  RP/0/RP0/CPU0:router (config)# <b>router ospf 1</b>	Enables OSPF routing for the specified routing process, and places the router in router configuration mode.
<b>Step 3</b>	<b>area</b> <i>value</i> <b>Example:</b>  RP/0/RP0/CPU0:router (config-ospf)# <b>area 0</b>	Enters area configuration mode.
<b>Step 4</b>	<b>interface Loopback</b> <i>interface-instance</i> <b>Example:</b>  RP/0/RP0/CPU0:router (config-ospf-ar)# <b>interface Loopback0 passive</b>	Specifies the loopback interface and instance.
<b>Step 5</b>	<b>prefix-sid</b> [ <b>strict-spf</b> ] { <b>index</b> <i>SID-index</i>   <b>absolute</b> <i>SID-value</i> } [ <b>n-flag-clear</b> ] [ <b>explicit-null</b> ] <b>Example:</b>  RP/0/RP0/CPU0:router (config-ospf-ar)# <b>prefix-sid index 1001</b>  RP/0/RP0/CPU0:router (config-ospf-ar)# <b>prefix-sid absolute 17001</b>	Configures the prefix-SID index or absolute value for the interface.  Specify <b>strict-spf</b> to configure the prefix-SID to use the SPF path instead of the SR-TE tunnel.  Specify <b>index</b> <i>SID-index</i> for each node to create a prefix SID based on the lower boundary of the SRGB + the index.  Specify <b>absolute</b> <i>SID-value</i> for each node to create a specific prefix SID within the SRGB.  By default, the n-flag is set on the prefix-SID, indicating that it is a node SID. For specific prefix-SID (for example, Anycast prefix-SID), enter the <b>n-flag-clear</b> keyword. OSPF does not set the N flag in the prefix-SID sub Type Length Value (TLV).  To disable penultimate-hop-popping (PHP) and add an explicit-Null label, enter the <b>explicit-null</b> keyword. OSPF sets the E flag in the prefix-SID sub TLV.
<b>Step 6</b>	Use the <b>commit</b> or <b>end</b> command.	<b>commit</b> —Saves the configuration changes and remains within the configuration session.

	Command or Action	Purpose
		<p><b>end</b> —Prompts user to take one of these actions:</p> <ul style="list-style-type: none"> <li>• <b>Yes</b> — Saves configuration changes and exits the configuration session.</li> <li>• <b>No</b> —Exits the configuration session without committing the configuration changes.</li> <li>• <b>Cancel</b> —Remains in the configuration session, without committing the configuration changes.</li> </ul>

Verify the prefix-SID configuration:

```
RP/0/RP0/CPU0:router# show ospf database opaque-area 7.0.0.1 self-originate
OSPF Router with ID (10.0.0.1) (Process ID 1)
      Type-10 Opaque Link Area Link States (Area 0)
<...>
  Extended Prefix TLV: Length: 20
    Route-type: 1
    AF          : 0
    Flags       : 0x40
    Prefix      : 10.0.0.1/32

  SID sub-TLV: Length: 8
    Flags       : 0x0
    MTID        : 0
    Algo        : 0
    SID Index   : 1001
```

## Configuring an Adjacency SID

An adjacency SID (Adj-SID) is associated with an adjacency to a neighboring node. The adjacency SID steers the traffic to a specific adjacency. Adjacency SIDs have local significance and are only valid on the node that allocates them.

An adjacency SID can be allocated dynamically from the dynamic label range or configured manually from the segment routing local block (SRLB) range of labels.

Adjacency SIDs that are dynamically allocated do not require any special configuration, however there are some limitations:

- A dynamically allocated Adj-SID value is not known until it has been allocated, and a controller will not know the Adj-SID value until the information is flooded by the IGP.
- Dynamically allocated Adj-SIDs are not persistent and can be reallocated after a reload or a process restart.
- Each link is allocated a unique Adj-SID, so the same Adj-SID cannot be shared by multiple links.

Manually allocated Adj-SIDs are persistent over reloads and restarts. They can be provisioned for multiple adjacencies to the same neighbor or to different neighbors. You can specify that the Adj-SID is protected. If

the Adj-SID is protected on the primary interface and a backup path is available, a backup path is installed. By default, manual Adj-SIDs are not protected.

Adjacency SIDs are advertised using the existing OSPF Adj-SID sub-TLV. The P-flag is defined for manually allocated Adj-SIDs.

```

 0 1 2 3 4 5 6 7
+-----+-----+
|B|V|L|G|P|      |
+-----+-----+

```

**Table 2: Adjacency Segment Identifier (Adj-SID) Flags Sub-TLV Fields**

Field	Description
P (Persistent)	This flag is set if the Adj-SID is persistent (manually allocated).

This task explains how to configure an Adj-SID on an interface.

### Before you begin

Ensure that segment routing is enabled on the corresponding address family.

Use the **show mpls label table detail** command to verify the SRLB range.

## SUMMARY STEPS

1. **configure**
2. **router ospf** *process-name*
3. **area** *area*
4. **interface** *type interface-path-id*
5. **adjacency-sid** {*index adj-SID-index* | **absolute** *adj-SID-value*} [**protected**]
6. Use the **commit** or **end** command.

## DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<b>configure</b> <b>Example:</b> RP/0/RP0/CPU0:router# <b>configure</b>	Enters XR Config mode.
<b>Step 2</b>	<b>router ospf</b> <i>process-name</i> <b>Example:</b> RP/0/RP0/CPU0:router (config)# <b>router ospf</b> 1	Enables OSPF routing for the specified routing instance, and places the router in router configuration mode.
<b>Step 3</b>	<b>area</b> <i>area</i> <b>Example:</b> RP/0/RP0/CPU0:router (config-ospf)# <b>area</b> 0	Enters area configuration mode.

	Command or Action	Purpose
<b>Step 4</b>	<p><b>interface</b> <i>type interface-path-id</i></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-ospf-ar) # interface HundredGigE0/0/0/1</pre>	Specifies the interface and enters interface configuration mode.
<b>Step 5</b>	<p><b>adjacency-sid</b> {<b>index</b> <i>adj-SID-index</i>   <b>absolute</b> <i>adj-SID-value</i>} [<b>protected</b>]</p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-config-ospf-ar-if) # adjacency-sid index 10</pre> <pre>RP/0/RP0/CPU0:router(config-config-ospf-ar-if) # adjacency-sid absolute 15010</pre>	<p>Configures the Adj-SID index or absolute value for the interface.</p> <p>Specify <b>index</b> <i>adj-SID-index</i> for each link to create an Adj-SID based on the lower boundary of the SRLB + the index.</p> <p>Specify <b>absolute</b> <i>adj-SID-value</i> for each link to create a specific Adj-SID within the SRLB.</p> <p>Specify if the Adj-SID is <b>protected</b>. For each primary path, if the Adj-SID is protected on the primary interface and a backup path is available, a backup path is installed. By default, manual Adj-SIDs are not protected.</p>
<b>Step 6</b>	Use the <b>commit</b> or <b>end</b> command.	<p><b>commit</b> —Saves the configuration changes and remains within the configuration session.</p> <p><b>end</b> —Prompts user to take one of these actions:</p> <ul style="list-style-type: none"> <li>• <b>Yes</b> — Saves configuration changes and exits the configuration session.</li> <li>• <b>No</b> —Exits the configuration session without committing the configuration changes.</li> <li>• <b>Cancel</b> —Remains in the configuration session, without committing the configuration changes.</li> </ul>

### What to do next

Configure the SR-TE policy.





## CHAPTER 6

# Configure Segment Routing for BGP

Border Gateway Protocol (BGP) is an Exterior Gateway Protocol (EGP) that allows you to create loop-free inter-domain routing between autonomous systems. An autonomous system is a set of routers under a single technical administration. Routers in an autonomous system can use multiple Interior Gateway Protocols (IGPs) to exchange routing information inside the autonomous system and an EGP to route packets outside the autonomous system.

This module provides the configuration information used to enable Segment Routing for BGP.



**Note** For additional information on implementing BGP on your Cisco NCS 6000 Series Routers, see the *Implementing BGP* module in the *Routing Configuration Guide for Cisco NCS 6000 Series Routers*.

- [Segment Routing for BGP, on page 31](#)
- [Configure BGP Prefix Segment Identifiers, on page 32](#)
- [Segment Routing Egress Peer Engineering, on page 33](#)
- [Configure BGP Link-State, on page 35](#)
- [Use Case: Configuring SR-EPE and BGP-LS, on page 37](#)

## Segment Routing for BGP

In a traditional BGP-based data center (DC) fabric, packets are forwarded hop-by-hop to each node in the autonomous system. Traffic is directed only along the external BGP (eBGP) multipath ECMP. No traffic engineering is possible.

In an MPLS-based DC fabric, the eBGP sessions between the nodes exchange BGP labeled unicast (BGP-LU) network layer reachability information (NLRI). An MPLS-based DC fabric allows any leaf (top-of-rack or border router) in the fabric to communicate with any other leaf using a single label, which results in higher packet forwarding performance and lower encapsulation overhead than traditional BGP-based DC fabric. However, since each label value might be different for each hop, an MPLS-based DC fabric is more difficult to troubleshoot and more complex to configure.

BGP has been extended to carry segment routing prefix-SID index. BGP-LU helps each node learn BGP prefix SIDs of other leaf nodes and can use ECMP between source and destination. Segment routing for BGP simplifies the configuration, operation, and troubleshooting of the fabric. With segment routing for BGP, you can enable traffic steering capabilities in the data center using a BGP prefix SID.

# Configure BGP Prefix Segment Identifiers

Segments associated with a BGP prefix are known as BGP prefix SIDs. The BGP prefix SID is global within a segment routing or BGP domain. It identifies an instruction to forward the packet over the ECMP-aware best-path computed by BGP to the related prefix. The BGP prefix SID is manually configured from the segment routing global block (SRGB) range of labels.

Each BGP speaker must be configured with an SRGB using the **segment-routing global-block** command. See the [About the Segment Routing Global Block](#) section for information about the SRGB.



**Note** Because the values assigned from the range have domain-wide significance, we recommend that all routers within the domain be configured with the same range of values.

To assign a BGP prefix SID, first create a routing policy using the **set label-index** *index* attribute, then associate the index to the node.



**Note** A routing policy with the **set label-index** attribute can be attached to a network configuration or redistribute configuration. Other routing policy language (RPL) configurations are possible. For more information on routing policies, refer to the "Implementing Routing Policy" chapter in the *Routing Configuration Guide for Cisco NCS 6000 Series Routers*.

## Example

The following example shows how to configure the SRGB, create a BGP route policy using a \$SID parameter and **set label-index** attribute, and then associate the prefix-SID index to the node.

```
RP/0/RSP0/CPU0:router(config)# segment-routing global-block 16000 23999

RP/0/RSP0/CPU0:router(config)# route-policy SID($SID)
RP/0/RSP0/CPU0:router(config-rpl)# set label-index $SID
RP/0/RSP0/CPU0:router(config-rpl)# end policy

RP/0/RSP0/CPU0:router(config)# router bgp 1
RP/0/RSP0/CPU0:router(config-bgp)# bgp router-id 10.1.1.1
RP/0/RSP0/CPU0:router(config-bgp)# address-family ipv4 unicast
RP/0/RSP0/CPU0:router(config-bgp-af)# network 10.1.1.3/32 route-policy SID(3)
RP/0/RSP0/CPU0:router(config-bgp-af)# allocate-label all
RP/0/RSP0/CPU0:router(config-bgp-af)# commit
RP/0/RSP0/CPU0:router(config-bgp-af)# end

RP/0/RSP0/CPU0:router# show bgp 10.1.1.3/32
BGP routing table entry for 10.1.1.3/32
Versions:
  Process          bRIB/RIB  SendTblVer
  Speaker          74        74
  Local Label: 16003
Last Modified: Sep 29 19:52:18.155 for 00:07:22
Paths: (1 available, best #1)
  Advertised to update-groups (with more than one peer):
    0.2
```



```
Path #1: Received by speaker 0
Advertised to update-groups (with more than one peer):
  0.2
  3
    99.3.21.3 from 99.3.21.3 (10.1.1.3)
      Received Label 3
      Origin IGP, metric 0, localpref 100, valid, external, best, group-best
      Received Path ID 0, Local Path ID 1, version 74
      Origin-AS validity: not-found
      Label Index: 3
```

## Segment Routing Egress Peer Engineering

Segment routing egress peer engineering (EPE) uses a controller to instruct an ingress provider edge, or a content source (node) within the segment routing domain, to use a specific egress provider edge (node) and a specific external interface to reach a destination. BGP peer SIDs are used to express source-routed inter-domain paths.

Below are the BGP-EPE peering SID types:

- PeerNode SID—To an eBGP peer. Pops the label and forwards the traffic on any interface to the peer.
- PeerAdjacency SID—To an eBGP peer via interface. Pops the label and forwards the traffic on the related interface.

The controller learns the BGP peer SIDs and the external topology of the egress border router through BGP-LS EPE routes. The controller can program an ingress node to steer traffic to a destination through the egress node and peer node using BGP labeled unicast (BGP-LU).

EPE functionality is only required at the EPE egress border router and the EPE controller.

## Configure Segment Routing Egress Peer Engineering

This task explains how to configure segment routing EPE on the EPE egress node.

### SUMMARY STEPS

1. **router** **bgp** *as-number*
2. **neighbor** *ip-address*
3. **remote-as** *as-number*
4. **egress-engineering**
5. **exit**
6. Use the **commit** or **end** command.

## DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<p><b>router</b> <i>bgp as-number</i></p> <p><b>Example:</b></p> <pre>RP/0/RSP0/CPU0:router(config)# <b>router bgp 1</b></pre>	Specifies the BGP AS number and enters the BGP configuration mode, allowing you to configure the BGP routing process.
<b>Step 2</b>	<p><b>neighbor</b> <i>ip-address</i></p> <p><b>Example:</b></p> <pre>RP/0/RSP0/CPU0:router(config-bgp)# <b>neighbor 192.168.1.3</b></pre>	Places the router in neighbor configuration mode for BGP routing and configures the neighbor IP address as a BGP peer.
<b>Step 3</b>	<p><b>remote-as</b> <i>as-number</i></p> <p><b>Example:</b></p> <pre>RP/0/RSP0/CPU0:router(config-bgp-nbr)# <b>remote-as 3</b></pre>	Creates a neighbor and assigns a remote autonomous system number to it.
<b>Step 4</b>	<p><b>egress-engineering</b></p> <p><b>Example:</b></p> <pre>RP/0/RSP0/CPU0:router(config-bgp-nbr)# <b>egress-engineering</b></pre>	Configures the egress node with EPE for the eBGP peer.
<b>Step 5</b>	<p><b>exit</b></p> <p><b>Example:</b></p> <pre>RP/0/RSP0/CPU0:router(config-bgp-nbr)# <b>exit</b> RP/0/RSP0/CPU0:router(config-bgp)# <b>exit</b> RP/0/RSP0/CPU0:router(config)#</pre>	
<b>Step 6</b>	Use the <b>commit</b> or <b>end</b> command.	<p><b>commit</b> —Saves the configuration changes and remains within the configuration session.</p> <p><b>end</b> —Prompts user to take one of these actions:</p> <ul style="list-style-type: none"> <li>• <b>Yes</b> — Saves configuration changes and exits the configuration session.</li> <li>• <b>No</b> —Exits the configuration session without committing the configuration changes.</li> <li>• <b>Cancel</b> —Remains in the configuration session, without committing the configuration changes.</li> </ul>

### Example

#### Running Config:

```
router bgp 1
 neighbor 192.168.1.3
   remote-as 3
   egress-engineering
 !
 !
 !
```

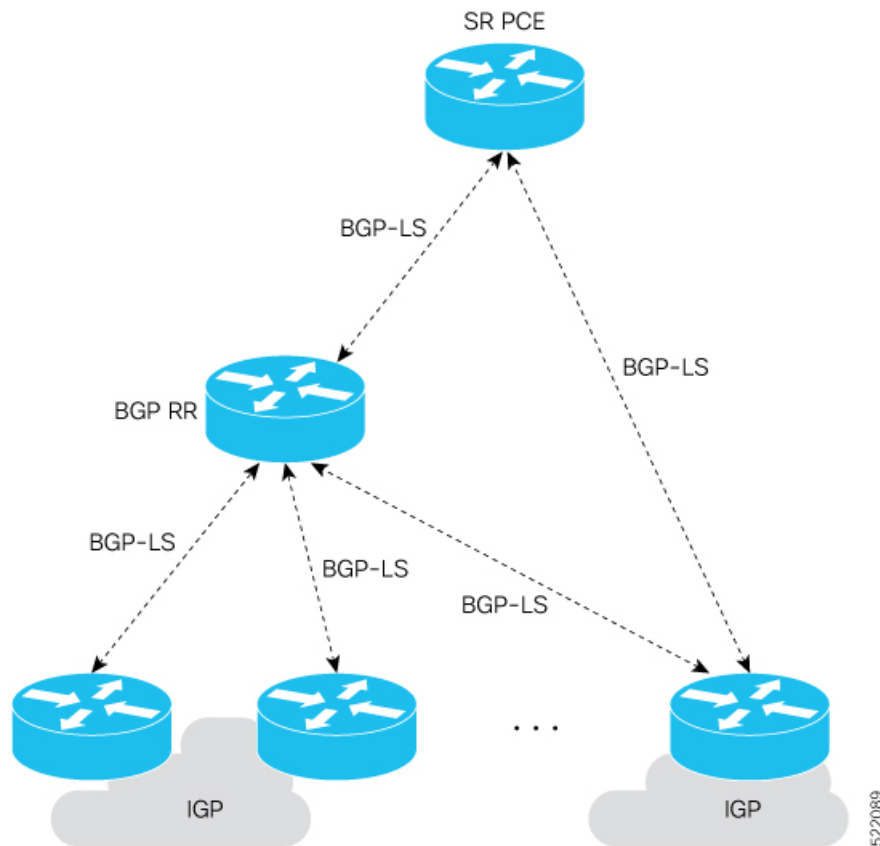
## Configure BGP Link-State

BGP Link-State (LS) is an Address Family Identifier (AFI) and Sub-address Family Identifier (SAFI) originally defined to carry interior gateway protocol (IGP) link-state information through BGP. The BGP Network Layer Reachability Information (NLRI) encoding format for BGP-LS and a new BGP Path Attribute called the BGP-LS attribute are defined in [RFC7752](#). The identifying key of each Link-State object, namely a node, link, or prefix, is encoded in the NLRI and the properties of the object are encoded in the BGP-LS attribute.

The BGP-LS Extensions for Segment Routing are documented in [RFC9085](#).

BGP-LS applications like an SR Path Computation Engine (SR-PCE) can learn the SR capabilities of the nodes in the topology and the mapping of SR segments to those nodes. This can enable the SR-PCE to perform path computations based on SR-TE and to steer traffic on paths different from the underlying IGP-based distributed best-path computation.

The following figure shows a typical deployment scenario. In each IGP area, one or more nodes (BGP speakers) are configured with BGP-LS. These BGP speakers form an iBGP mesh by connecting to one or more route-reflectors. This way, all BGP speakers (specifically the route-reflectors) obtain Link-State information from all IGP areas (and from other ASes from eBGP peers).



### Usage Guidelines and Limitations

- BGP-LS supports IS-IS and OSPFv2.
- The identifier field of BGP-LS (referred to as the Instance-ID) identifies the IGP routing domain where the NLRI belongs. The NRIs representing link-state objects (nodes, links, or prefixes) from the same IGP routing instance must use the same Instance-ID value.
- When there is only a single protocol instance in the network where BGP-LS is operational, we recommend configuring the Instance-ID value to **0**.
- Assign consistent BGP-LS Instance-ID values on all BGP-LS Producers within a given IGP domain.
- NRIs with different Instance-ID values are considered to be from different IGP routing instances.
- Unique Instance-ID values must be assigned to routing protocol instances operating in different IGP domains. This allows the BGP-LS Consumer (for example, SR-PCE) to build an accurate segregated multi-domain topology based on the Instance-ID values, even when the topology is advertised via BGP-LS by multiple BGP-LS Producers in the network.
- If the BGP-LS Instance-ID configuration guidelines are not followed, a BGP-LS Consumer may see duplicate link-state objects for the same node, link, or prefix when there are multiple BGP-LS Producers deployed. This may also result in the BGP-LS Consumers getting an inaccurate network-wide topology.

### Exchange Link State Information with BGP Neighbor

The following example shows how to exchange link-state information with a BGP neighbor:

```
Router# configure
Router(config)# router bgp 1
Router(config-bgp)# neighbor 10.0.0.2
Router(config-bgp-nbr)# remote-as 1
Router(config-bgp-nbr)# address-family link-state link-state
Router(config-bgp-nbr-af)# exit
```

### IGP Link-State Database Distribution

A given BGP node may have connections to multiple, independent routing domains. IGP link-state database distribution into BGP-LS is supported for both OSPF and IS-IS protocols in order to distribute this information on to controllers or applications that desire to build paths spanning or including these multiple domains.

To distribute IS-IS link-state data using BGP-LS, use the **distribute link-state** command in router configuration mode.

```
Router# configure
Router(config)# router isis isp
Router(config-isis)# distribute link-state instance-id 32
```

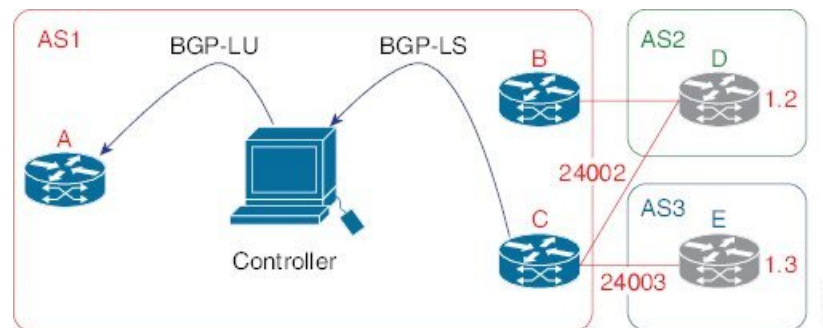
To distribute OSPFv2 link-state data using BGP-LS, use the **distribute link-state** command in router configuration mode.

```
Router# configure
Router(config)# router ospf 100
Router(config-ospf)# distribute link-state instance-id 32
```

## Use Case: Configuring SR-EPE and BGP-LS

In the following figure, segment routing is enabled on autonomous system AS1 with ingress node A and egress nodes B and C. In this example, we configure EPE on egress node C.

**Figure 2: Topology**



**Step 1** Configure node C with EPE for eBGP peers D and E.

**Example:**

```
RP/0/RSP0/CPU0:router_C(config)# router bgp 1
RP/0/RSP0/CPU0:router_C(config-bgp)# neighbor 192.168.1.3
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# remote-as 3
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# description to E
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# egress-engineering
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# address-family ipv4 unicast
RP/0/RSP0/CPU0:router_C(config-bgp-nbr-af)# route-policy bgp_in in
RP/0/RSP0/CPU0:router_C(config-bgp-nbr-af)# route-policy bgp_out out
RP/0/RSP0/CPU0:router_C(config-bgp-nbr-af)# exit
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# exit
RP/0/RSP0/CPU0:router_C(config-bgp)# neighbor 192.168.1.2
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# remote-as 2
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# description to D
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# egress-engineering
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# address-family ipv4 unicast
RP/0/RSP0/CPU0:router_C(config-bgp-nbr-af)# route-policy bgp_in in
RP/0/RSP0/CPU0:router_C(config-bgp-nbr-af)# route-policy bgp_out out
RP/0/RSP0/CPU0:router_C(config-bgp-nbr-af)# exit
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# exit
```

**Step 2** Configure node C to advertise peer node SIDs to the controller using BGP-LS.

**Example:**

```
RP/0/RSP0/CPU0:router_C(config-bgp)# neighbor 172.29.50.71
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# remote-as 1
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# description to EPE_controller
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# address-family link-state link-state
RP/0/RSP0/CPU0:router_C(config-bgp-nbr)# exit
RP/0/RSP0/CPU0:router_C(config-bgp)# exit
```

**Step 3** Commit the configuration.

**Example:**

```
RP/0/RSP0/CPU0:router_C(config)# commit
```

**Step 4** Verify the configuration.

**Example:**

```
RP/0/RSP0/CPU0:router_C# show bgp egress-engineering

Egress Engineering Peer Set: 192.168.1.2/32 (10b87210)
  Nexthop: 192.168.1.2
  Version: 2, rn_version: 2
  Flags: 0x00000002
  Local ASN: 1
  Remote ASN: 2
  Local RID: 10.1.1.3
  Remote RID: 10.1.1.4
  First Hop: 192.168.1.2
  NHID: 3
  Label: 24002, Refcount: 3
  rpc_set: 10b9d408

Egress Engineering Peer Set: 192.168.1.3/32 (10be61d4)
  Nexthop: 192.168.1.3
  Version: 3, rn_version: 3
```

```
Flags: 0x00000002
Local ASN: 1
Remote ASN: 3
Local RID: 10.1.1.3
Remote RID: 10.1.1.5
First Hop: 192.168.1.3
NHID: 4
Label: 24003, Refcount: 3
rpc_set: 10be6250
```

The output shows that node C has allocated peer SIDs for each eBGP peer.

**Example:**

```
RP/0/RSP0/CPU0:router_C# show mpls forwarding labels 24002 24003
Local  Outgoing  Prefix      Outgoing    Next Hop    Bytes
Label  Label      or ID       Interface   Interface    Switched
-----
24002  Pop        No ID       Te0/3/0/0   192.168.1.2  0
24003  Pop        No ID       Te0/1/0/0   192.168.1.3  0
```

The output shows that node C installed peer node SIDs in the Forwarding Information Base (FIB).

---







## CHAPTER 7

# Configure SR-TE Policies

This module provides information about segment routing for traffic engineering (SR-TE) policies, how to configure SR-TE policies, and how to steer traffic into an SR-TE policy.

- [About SR-TE Policies, on page 41](#)
- [How to Configure SR-TE Policies, on page 41](#)
- [Steering Traffic into an SR-TE Policy, on page 45](#)
- [BGP SR-TE, on page 50](#)
- [Using Binding Segments, on page 54](#)

## About SR-TE Policies

Segment routing for traffic engineering (SR-TE) uses a “policy” to steer traffic through the network. An SR-TE policy path is expressed as a list of segments that specifies the path, called a segment ID (SID) list. Each segment is an end-to-end path from the source to the destination, and instructs the routers in the network to follow the specified path instead of the shortest path calculated by the IGP. If a packet is steered into an SR-TE policy, the SID list is pushed on the packet by the head-end. The rest of the network executes the instructions embedded in the SID list.

There are two types of SR-TE policies: dynamic and explicit.

### Local Dynamic SR-TE Policy

When you configure local dynamic SR-TE, the head-end locally calculates the path to the destination address. Dynamic path calculation results in a list of interface IP addresses that traffic engineering (TE) maps to adj-SID labels. Routes are learned by way of forwarding adjacencies over the TE tunnel.

### Explicit SR-TE Policy

An explicit path is a list of IP addresses or labels, each representing a node or link in the explicit path. This feature is enabled through the **explicit-path** command that allows you to create an explicit path and enter a configuration submode for specifying the path.

## How to Configure SR-TE Policies

This section contains the following procedures:

- [Configure Local Dynamic SR-TE Policy, on page 42](#)
- [Configure Explicit SR-TE Policy, on page 43](#)

## Configure Local Dynamic SR-TE Policy

This task explains how to configure a local dynamic SR-TE policy.

### SUMMARY STEPS

1. **configure**
2. **interface tunnel-te** *tunnel-id*
3. **ipv4 unnumbered** *type interface-path-id*
4. **destination** *ip-address*
5. **path-option** *preference-priority* **dynamic segment-routing**
6. **path-protection**
7. **commit**

### DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<b>configure</b> <b>Example:</b> RP/0/RP0/CPU0:router# configure	Enters XR Config mode.
<b>Step 2</b>	<b>interface tunnel-te</b> <i>tunnel-id</i> <b>Example:</b> RP/0/RP0/CPU0:router(config)# interface tunnel-te22	Configures the tunnel interface.
<b>Step 3</b>	<b>ipv4 unnumbered</b> <i>type interface-path-id</i> <b>Example:</b> RP/0/RP0/CPU0:router(config-if)# ipv4 unnumbered loopback0	Assigns a source address so that forwarding can be performed on the new tunnel. Loopback is commonly used as the interface type.
<b>Step 4</b>	<b>destination</b> <i>ip-address</i> <b>Example:</b> RP/0/RP0/CPU0:router(config-if)# destination 192.168.0.2	Assigns a destination address on the new tunnel.
<b>Step 5</b>	<b>path-option</b> <i>preference-priority</i> <b>dynamic segment-routing</b> <b>Example:</b>	Sets the path option to dynamic and assigns the path ID.

	Command or Action	Purpose
	RP/0/RP0/CPU0:router(config-if)# path-option 1 dynamic segment-routing	
<b>Step 6</b>	<b>path-protection</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-if)# path-protection	Enables path protection on the tunnel-te interface.
<b>Step 7</b>	<b>commit</b>	

This completes the configuration of the dynamic SR-TE policy.

## Configure Explicit SR-TE Policy

This task explains how to configure an explicit SR-TE policy.

### SUMMARY STEPS

1. **configure**
2. **explicit-path name** *path-name*
3. **index** *index* {**next-address** *ip-address* | **next-label** *label*}
4. **exit**
5. **interface tunnel-te** *tunnel-id*
6. **ipv4 unnumbered** *type interface-path-id*
7. **destination** *ip-address* [**verbatim**]
8. **path-option** *preference-priority* **explicit name** *path-name* **segment-routing**
9. **commit**

### DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<b>configure</b> <b>Example:</b> RP/0/RP0/CPU0:router# configure	Enters XR Config mode.
<b>Step 2</b>	<b>explicit-path name</b> <i>path-name</i> <b>Example:</b> RP/0/RP0/CPU0:router(config)# explicit-path name rlr6_exp	Enters a name for the explicit path and enters the explicit path configuration mode.
<b>Step 3</b>	<b>index</b> <i>index</i> { <b>next-address</b> <i>ip-address</i>   <b>next-label</b> <i>label</i> }	Specifies a label or an address in an explicit path of a tunnel.

	Command or Action	Purpose
	<pre>RP/0/RP0/CPU0:router(config-expl-path)# index 1 next-label 16001 RP/0/RP0/CPU0:router(config-expl-path)# index 2 next-label 16006</pre>	<p><b>Note</b></p> <ul style="list-style-type: none"> <li>You can include multiple addresses, labels, or both. However, you cannot configure addresses after you have configured labels. Once you start configuring labels, you need to continue with labels.</li> <li>Each entry must have a unique index.</li> <li>If the first hop is specified as next-label, that label must be an Adj-SID of the head-end or a prefix-SID label value known by the head-end.</li> </ul>
<b>Step 4</b>	<b>exit</b>	
<b>Step 5</b>	<p><b>interface tunnel-te <i>tunnel-id</i></b></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config)# interface tunnel-te22</pre>	Configures the tunnel interface.
<b>Step 6</b>	<p><b>ipv4 unnumbered <i>type interface-path-id</i></b></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-if)# ipv4 unnumbered loopback0</pre>	Assigns a source address so that forwarding can be performed on the new tunnel. Loopback is commonly used as the interface type.
<b>Step 7</b>	<p><b>destination <i>ip-address</i> [<b>verbatim</b>]</b></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-if)# destination 192.168.0.2</pre>	<p>Assigns a destination address on the new tunnel.</p> <p>Typically, the tunnel destination must have a match in the routing information base (RIB). For inter-area or inter-domain policies to destinations that are otherwise not reachable, use the <b>verbatim</b> option to disable the RIB verification on a tunnel destination.</p>
<b>Step 8</b>	<p><b>path-option <i>preference-priority</i> <b>explicit</b> <i>name path-name</i> <b>segment-routing</b></b></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-if)# path-option 1 explicit name rlr6_exp segment-routing</pre>	Specifies the explicit path name and assigns the path ID.
<b>Step 9</b>	<b>commit</b>	

This completes the configuration of the explicit SR-TE policy.

# Steering Traffic into an SR-TE Policy

This section describes the following traffic steering methods:

## Static Routes

Static routes can use the segment routing tunnel as a next-hop interface. Both IPv4 and IPv6 prefixes can be routed through the tunnel.

A static route to a destination with a prefix-SID removes the IGP-installed SR-forwarding entry of that prefix.

## Autoroute Announce

The SR-TE policy can be advertised into an IGP as a next hop by configuring the autoroute announce statement on the source router. The IGP then installs routes in the Routing Information Base (RIB) for shortest paths that involve the tunnel destination. Autoroute announcement of IPv4 prefixes can be carried through either OSPF or IS-IS. Autoroute announcement of IPv6 prefixes can be carried only through IS-IS.

## Autoroute Destination

Autoroute destination allows you to automatically route traffic through a segment routing tunnel instead of manually configuring static routes. Multiple autoroute destination addresses can be added in the routing information base (RIB) per tunnel.

Static routes are always added with zero cost metric, which can result in traffic that is mapped on multiple tunnels to always load-balance due to ECMP. This load-balancing may be undesirable when some of those tunnels have sub-optimal paths. With autoroute destination, only the tunnel whose IGP cost to its endpoint is lowest will be considered for carrying traffic.

- **Interaction Between Static Routes and Autoroute Destination**

If there is a manually configured static route to the same destination as a tunnel with autoroute destination enabled, traffic for that destination is load-shared between the static route and the tunnel with autoroute destination enabled.

- **Interaction Between Autoroute Announce and Autoroute Destination**

For intra-area tunnels, if a tunnel is configured with both autoroute announce and autoroute destination, the tunnel is announced to the RIB by both the IGP and the static process. RIBs prefer static routes, not IGP routes, so the autoroute destination features takes precedence over autoroute announce.

## Configure Static Routes

This task explains how to configure a static route.

### SUMMARY STEPS

1. **configure**
2. **interface tunnel-te** *tunnel-id*
3. **ipv4 unnumbered** *type interface-path-id*
4. **destination** *ip-address*
5. **path-option** *preference-priority* **dynamic segment-routing**

6. **exit**
7. **router static**
8. **address-family ipv4 unicast**
9. *prefix mask interface-type interface-instance*
10. **commit**

## DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<b>configure</b> <b>Example:</b> RP/0/RP0/CPU0:router# configure	Enters XR Config mode.
<b>Step 2</b>	<b>interface tunnel-te <i>tunnel-id</i></b> <b>Example:</b> RP/0/RP0/CPU0:router(config)# interface tunnel-te22	Configures the tunnel interface.
<b>Step 3</b>	<b>ipv4 unnumbered <i>type interface-path-id</i></b> <b>Example:</b> RP/0/RP0/CPU0:router(config-if)# ipv4 unnumbered loopback0	Assigns a source address so that forwarding can be performed on the new tunnel. Loopback is commonly used as the interface type.
<b>Step 4</b>	<b>destination <i>ip-address</i></b> <b>Example:</b> RP/0/RP0/CPU0:router(config-if)# destination 192.168.0.2	Assigns a destination address on the new tunnel.
<b>Step 5</b>	<b>path-option <i>preference-priority</i> dynamic segment-routing</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-if)# path-option 1 dynamic segment-routing	Sets the path option to dynamic and assigns the path ID.
<b>Step 6</b>	<b>exit</b>	
<b>Step 7</b>	<b>router static</b> <b>Example:</b> RP/0/RP0/CPU0:router(config)# router static	Configures the static route and enters static configuration mode.

	Command or Action	Purpose
Step 8	<b>address-family ipv4 unicast</b> <b>Example:</b> <pre>RP/0/RP0/CPU0:router(config-static)# address-family ipv4 unicast</pre>	Enters address family mode.
Step 9	<pre>prefix mask interface-type interface-instance</pre> <b>Example:</b> <pre>RP/0/RP0/CPU0:router(config-static-af)# 192.168.0.2/32 tunnel-te22</pre>	Specifies the destination prefix is directly reachable through the tunnel interface.
Step 10	<b>commit</b>	

This completes the configuration of the static route.

## Configure Autoroute Announce

This task explains how to configure autoroute announce to steer traffic through the SR-TE policy.

### SUMMARY STEPS

1. **configure**
2. **interface tunnel-te** *tunnel-id*
3. **ipv4 unnumbered** *type interface-path-id*
4. **autoroute announce**
5. **destination** *ip-address*
6. **path-option** *preference-priority* **dynamic segment-routing**
7. **path-protection**
8. **commit**

### DETAILED STEPS

	Command or Action	Purpose
Step 1	<b>configure</b> <b>Example:</b> <pre>RP/0/RP0/CPU0:router# configure</pre>	Enters XR Config mode.
Step 2	<b>interface tunnel-te</b> <i>tunnel-id</i> <b>Example:</b> <pre>RP/0/RP0/CPU0:router(config)# interface tunnel-te22</pre>	Configures the tunnel interface.

	Command or Action	Purpose
<b>Step 3</b>	<b>ipv4 unnumbered</b> <i>type interface-path-id</i> <b>Example:</b>  RP/0/RP0/CPU0:router(config-if)# ipv4 unnumbered loopback0	Assigns a source address so that forwarding can be performed on the new tunnel. Loopback is commonly used as the interface type.
<b>Step 4</b>	<b>autoroute announce</b> <b>Example:</b>  RP/0/RP0/CPU0:router(config-if)# autoroute announce	Enables messages that notify the neighbor nodes about the routes that are forwarding.
<b>Step 5</b>	<b>destination ip-address</b> <b>Example:</b>  RP/0/RP0/CPU0:router(config-if)# destination 192.168.0.2	Assigns a destination address on the new tunnel.
<b>Step 6</b>	<b>path-option preference-priority dynamic segment-routing</b> <b>Example:</b>  RP/0/RP0/CPU0:router(config-if)# path-option 1 dynamic segment-routing	Sets the path option to dynamic and assigns the path ID.
<b>Step 7</b>	<b>path-protection</b> <b>Example:</b>  RP/0/RP0/CPU0:router(config-if)# path-protection	Enables path protection on the tunnel-te interface.
<b>Step 8</b>	<b>commit</b>	

## Configure Autoroute Destination

This task explains how to configure autoroute destination to steer traffic through the SR-TE policy.

### SUMMARY STEPS

1. **configure**
2. **interface tunnel-te** *tunnel-id*
3. **ipv4 unnumbered** *type interface-path-id*
4. **autoroute destination** *destination-ip-address*
5. **destination** *ip-address*
6. **path-option** *preference-priority dynamic segment-routing*
7. **commit**



## DETAILED STEPS

	Command or Action	Purpose
Step 1	<b>configure</b> <b>Example:</b> RP/0/RP0/CPU0:router# configure	Enters XR Config mode.
Step 2	<b>interface tunnel-te <i>tunnel-id</i></b> <b>Example:</b> RP/0/RP0/CPU0:router(config)# interface tunnel-te22	Configures the tunnel interface.
Step 3	<b>ipv4 unnumbered <i>type interface-path-id</i></b> <b>Example:</b> RP/0/RP0/CPU0:router(config-if)# ipv4 unnumbered loopback0	Assigns a source address so that forwarding can be performed on the new tunnel. Loopback is commonly used as the interface type.
Step 4	<b>autoroute destination <i>destination-ip-address</i></b> <b>Example:</b> RP/0/RP0/CPU0:router(config-if)# autoroute destination 192.168.0.1 RP/0/RP0/CPU0:router(config-if)# autoroute destination 192.168.0.2 (the default route) RP/0/RP0/CPU0:router(config-if)# autoroute destination 192.168.0.3 RP/0/RP0/CPU0:router(config-if)# autoroute destination 192.168.0.4	(Optional) Adds a route ( <i>destination-ip-address</i> ) in the RIB with the tunnel as outgoing interface to the tunnel destination.
Step 5	<b>destination <i>ip-address</i></b> <b>Example:</b> RP/0/RP0/CPU0:router(config-if)# destination 192.168.0.2	Assigns a destination address on the new tunnel.
Step 6	<b>path-option <i>preference-priority</i> dynamic segment-routing</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-if)# path-option 1 dynamic segment-routing	Sets the path option to dynamic and assigns the path ID.
Step 7	<b>commit</b>	

## BGP SR-TE

BGP may be used to distribute SR Policy candidate paths to an SR-TE head-end. Dedicated BGP SAFI and NLRI have been defined to advertise a candidate path of an SR Policy. The advertisement of Segment Routing policies in BGP is documented in the IETF draft <https://datatracker.ietf.org/doc/draft-ietf-idr-segment-routing-te-policy/>

SR policies with IPv4 and IPv6 end-points can be advertised over BGPv4 or BGPv6 sessions between the SR-TE controller and the SR-TE headend.

The Cisco IOS-XR implementation supports the following combinations:

- IPv4 SR policy advertised over BGPv4 session
- IPv6 SR policy advertised over BGPv4 session
- IPv6 SR policy advertised over BGPv6 session

## Configure Dynamic BGP SR-TE

Perform this task to configure dynamic BGP SR-TE with low latency per community (optimized TE metric):

### Before you begin

The following configuration must be applied on the head-end router:

```
Router(config)# ipv4 unnumbered mpls traffic-eng Loopback0
Router(config)# mpls traffic-eng
Router(config-mpls-te)# auto-tunnel p2p tunnel-id min number max number
```

### SUMMARY STEPS

1. **configure**
2. **route-policy** *route-policy-name*
3. **end-policy**
4. **commit**
5. **configure**
6. **mpls traffic-eng**
7. **attribute-set** **p2p-te** *attribute-set-name*
8. **path-selection metric te**
9. **commit**
10. **configure**
11. **router bgp** *as-number*
12. **neighbor** *ip-address*
13. **address-family** {**ipv4** | **ipv6**} **unicast**
14. **route-policy** *route-policy-name* {**in** | **out**}
15. **commit**

## DETAILED STEPS

	Command or Action	Purpose
Step 1	<b>configure</b>	
Step 2	<b>route-policy</b> <i>route-policy-name</i> <b>Example:</b> <pre>RP/0/RSP0/CPU0:router(config)# route-policy BGP_TE RP/0/RSP0/CPU0:router(config-rpl)# if community matches-every (100:1) then RP/0/RSP0/CPU0:router(config-rpl-if)# set mpls traffic-eng attribute-set low_lat RP/0/RSP0/CPU0:router(config-rpl-if)# endif RP/0/RSP0/CPU0:router(config-rpl)# pass</pre>	Creates a route policy and enters route policy configuration mode, where you can define the route policy.
Step 3	<b>end-policy</b> <b>Example:</b> <pre>RP/0/RSP0/CPU0:router(config-rpl)# end-policy</pre>	Ends the definition of a route policy and exits route policy configuration mode.
Step 4	<b>commit</b>	
Step 5	<b>configure</b>	
Step 6	<b>mpls traffic-eng</b> <b>Example:</b> <pre>RP/0/RSP0/CPU0:router(config)# mpls traffic-eng</pre>	Enters the MPLS-TE submode.
Step 7	<b>attribute-set p2p-te</b> <i>attribute-set-name</i> <b>Example:</b> <pre>RP/0/RSP0/CPU0:router(configmpls-te)# attribute-set p2p-te low_lat</pre>	Specifies the name of the point-to-point traffic-engineered (P2P TE) attribute-set and enters attribute-set configuration mode.
Step 8	<b>path-selection metric te</b> <b>Example:</b> <pre>RP/0/RSP0/CPU0:router(config-te-attribute-set)# path-selection metric te</pre>	Sets the path-selection metric to use the TE metric.
Step 9	<b>commit</b>	
Step 10	<b>configure</b>	

	Command or Action	Purpose
Step 11	<b>router bgp</b> <i>as-number</i> <b>Example:</b> RP/0/RSP0/CPU0:router(config)# <b>router bgp 1</b>	Specifies the BGP AS number and enters the BGP configuration mode, allowing you to configure the BGP routing process.
Step 12	<b>neighbor</b> <i>ip-address</i> <b>Example:</b> RP/0/RSP0/CPU0:router(config-bgp)# <b>neighbor 10.10.1.5</b>	Places the router in neighbor configuration mode for BGP routing and configures the neighbor IP address as a BGP peer.
Step 13	<b>address-family</b> { <b>ipv4</b>   <b>ipv6</b> } <b>unicast</b> <b>Example:</b> RP/0/RSP0/CPU0:router(config-bgp-nbr)# <b>address-family ipv4 unicast</b>	Specifies either the IPv4 or IPv6 address family and enters address family configuration submode.
Step 14	<b>route-policy</b> <i>route-policy-name</i> { <b>in</b>   <b>out</b> } <b>Example:</b> RP/0/RSP0/CPU0:router(config-bgp-nbr-af)# <b>route-policy BGP_TE in</b>	Applies the specified policy to inbound IPv4 unicast routes.
Step 15	<b>commit</b>	

## Configure BGP SR Policy Address Family at SR-TE Head-End

Perform this task to configure BGP SR policy address family at SR-TE head-end:

### SUMMARY STEPS

1. **configure**
2. **router bgp** *as-number*
3. **bgp router-id** *ip-address*
4. **address-family** {**ipv4** | **ipv6**} **sr-policy**
5. **exit**
6. **neighbor** *ip-address*
7. **remote-as** *as-number*
8. **address-family** {**ipv4** | **ipv6**} **sr-policy**
9. **route-policy** *route-policy-name* {**in** | **out**}

## DETAILED STEPS

	Command or Action	Purpose
Step 1	<b>configure</b>	
Step 2	<b>router bgp</b> <i>as-number</i> <b>Example:</b>  RP/0/RSP0/CPU0:router(config)# <b>router bgp 65000</b>	Specifies the BGP AS number and enters the BGP configuration mode, allowing you to configure the BGP routing process.
Step 3	<b>bgp router-id</b> <i>ip-address</i> <b>Example:</b>  RP/0/RSP0/CPU0:router(config-bgp)# <b>bgp router-id 10.1.1.1</b>	Configures the local router with a specified router ID.
Step 4	<b>address-family</b> { <b>ipv4</b>   <b>ipv6</b> } <b>sr-policy</b> <b>Example:</b>  RP/0/RSP0/CPU0:router(config-bgp)# <b>address-family ipv4 sr-policy</b>	Specifies either the IPv4 or IPv6 address family and enters address family configuration submode.
Step 5	<b>exit</b>	
Step 6	<b>neighbor</b> <i>ip-address</i> <b>Example:</b>  RP/0/RSP0/CPU0:router(config-bgp)# <b>neighbor 10.10.0.1</b>	Places the router in neighbor configuration mode for BGP routing and configures the neighbor IP address as a BGP peer.
Step 7	<b>remote-as</b> <i>as-number</i> <b>Example:</b>  RP/0/RSP0/CPU0:router(config-bgp-nbr)# <b>remote-as 1</b>	Creates a neighbor and assigns a remote autonomous system number to it.
Step 8	<b>address-family</b> { <b>ipv4</b>   <b>ipv6</b> } <b>sr-policy</b> <b>Example:</b>  RP/0/RSP0/CPU0:router(config-bgp-nbr)# <b>address-family ipv4 sr-policy</b>	Specifies either the IPv4 or IPv6 address family and enters address family configuration submode.
Step 9	<b>route-policy</b> <i>route-policy-name</i> { <b>in</b>   <b>out</b> } <b>Example:</b>  RP/0/RSP0/CPU0:router(config-bgp-nbr-af)#	Applies the specified policy to IPv4 or IPv6 unicast routes.

Command or Action	Purpose
<code>route-policy pass out</code>	

### Example: BGP SR-TE with BGPv4 Neighbor to BGP SR-TE Controller

The following configuration shows the an SR-TE head-end with a BGPv4 session towards a BGP SR-TE controller. This BGP session is used to signal both IPv4 and IPv6 SR policies.

```
router bgp 65000
bgp router-id 10.1.1.1
!
address-family ipv4 sr-policy
!
address-family ipv6 sr-policy
!
neighbor 10.1.3.1
remote-as 10
description *** eBGP session to BGP SRTE controller ***
address-family ipv4 sr-policy
route-policy pass in
route-policy pass out
!
address-family ipv6 sr-policy
route-policy pass in
route-policy pass out
!
!
```

### Example: BGP SR-TE with BGPv6 Neighbor to BGP SR-TE Controller

The following configuration shows an SR-TE head-end with a BGPv6 session towards a BGP SR-TE controller. This BGP session is used to signal IPv6 SR policies.

```
router bgp 65000
bgp router-id 10.1.1.1
address-family ipv6 sr-policy
!
neighbor 3001::10:1:3:1
remote-as 10
description *** eBGP session to BGP SRTE controller ***
address-family ipv6 sr-policy
route-policy pass in
route-policy pass out
!
!
```

## Using Binding Segments

The binding segment is a local segment identifying an SR-TE policy. Each SR-TE policy is associated with a binding segment ID (BSID). The BSID is a local label that is automatically allocated for each SR-TE policy when the SR-TE policy is instantiated.

BSID can be used to steer traffic into the SR-TE policy and across domain borders, creating seamless end-to-end inter-domain SR-TE policies. Each domain controls its local SR-TE policies; local SR-TE policies can be validated and rerouted if needed, independent from the remote domain's head-end. Using binding segments isolates the head-end from topology changes in the remote domain.

Packets received with a BSID as top label are steered into the SR-TE policy associated with the BSID. When the BSID label is popped, the SR-TE policy's SID list is pushed.

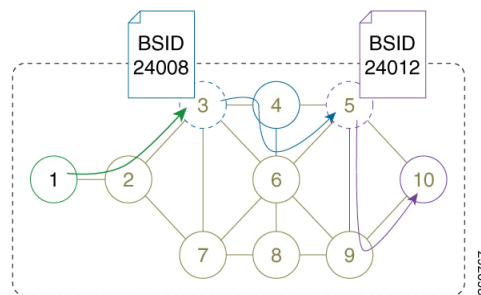
BSID can be used in the following cases:

- Multi-Domain (inter-domain, inter-autonomous system)—BSIDs can be used to steer traffic across domain borders, creating seamless end-to-end inter-domain SR-TE policies.
- Large-Scale within a single domain—The head-end can use hierarchical SR-TE policies by nesting the end-to-end (edge-to-edge) SR-TE policy within another layer of SR-TE policies (aggregation-to-aggregation). The SR-TE policies are nested within another layer of policies using the BSIDs, resulting in seamless end-to-end SR-TE policies.
- Label stack compression—If the label-stack size required for an SR-TE policy exceeds the platform capability, the SR-TE policy can be seamlessly stitched to, or nested within, other SR-TE policies using a binding segment.
- BGP SR-TE Dynamic—The head-end steers the packet into a BGP-based FIB entry whose next hop is a binding-SID.

## Stitching SR-TE Policies Using Binding SID: Example

In this intra-domain example, three SR-TE policies are stitched together to form a seamless end-to-end path from node 1 to node 10.

**Figure 3: Intra-Domain Topology**



### Step 1

Configure an SR-TE policy on node 5 to node 10 via node 9. Node 5 automatically allocates a binding-SID (24012) for the SR-TE policy.

#### Example:

```
RP/0/0/CPU0:xrvr-5(config)# explicit-path name PATH5-9_10
RP/0/0/CPU0:xrvr-5(config-expl-path)# index 10 next-address strict ipv4 unicast 192.168.59.9
RP/0/0/CPU0:xrvr-5(config-expl-path)# index 20 next-address strict ipv4 unicast 10.1.1.10
RP/0/0/CPU0:xrvr-5(config-expl-path)# exit

RP/0/0/CPU0:xrvr-5(config)# interface tunnel-tel
RP/0/0/CPU0:xrvr-5(config-if)# ipv4 unnumbered Loopback0
RP/0/0/CPU0:xrvr-5(config-if)# destination 10.1.1.10
RP/0/0/CPU0:xrvr-5(config-if)# path-option 1 explicit name PATH5-9_10 segment-routing
RP/0/0/CPU0:xrvr-5(config-if)# commit

RP/0/0/CPU0:xrvr-5# show mpls traffic-eng tunnels 1 detail
```

```
Name: tunnel-tel Destination: 10.1.1.10 Ifhandle:0x680
  Signalled-Name: xrvr-5_t1
  Status:
    Admin:    up Oper:    up Path:  valid Signalling: connected
    path option 1, (Segment-Routing) type dynamic (Basis for Setup, path weight 10)
<...>
  Binding SID: 24012
<...>
  Segment-Routing Path Info (IS-IS 1 level-2)
    Segment0[Link]: 192.168.59.5 - 192.168.59.9, Label: 24007
    Segment1[Node]: 10.1.1.10, Label: 16010
```

**Step 2** Configure an SR-TE policy on node 3 to node 5 via node 4 and Link4-6, and push the binding-SID of the SR-TE policy at node 5 (24012) to stitch to the SR-TE policy on node 5. Node 3 automatically allocates a binding-SID (24008) for this SR-TE policy.

**Example:**

```
RP/0/0/CPU0:xrvr-3(config)# explicit-path name PATH4_4-6_5_BSID
RP/0/0/CPU0:xrvr-3(config-expl-path)# index 10 next-address strict ipv4 unicast 10.1.1.4
RP/0/0/CPU0:xrvr-3(config-expl-path)# index 20 next-address strict ipv4 unicast 192.168.46.6
RP/0/0/CPU0:xrvr-3(config-expl-path)# index 30 next-address strict ipv4 unicast 10.1.1.5
RP/0/0/CPU0:xrvr-3(config-expl-path)# index 40 next-label 24012
RP/0/0/CPU0:xrvr-3(config-expl-path)# exit

RP/0/0/CPU0:xrvr-3(config)# interface tunnel-tel
RP/0/0/CPU0:xrvr-3(config-if)# ipv4 unnumbered Loopback0
RP/0/0/CPU0:xrvr-3(config-if)# destination 10.1.1.10
RP/0/0/CPU0:xrvr-3(config-if)# path-option 1 explicit name PATH4_4-6_5_BSID segment-routing
RP/0/0/CPU0:xrvr-3(config-if)# commit

RP/0/0/CPU0:xrvr-3# show mpls traffic-eng tunnels 1 detail
Name: tunnel-tel Destination: 10.1.1.10 Ifhandle:0x780
  Signalled-Name: xrvr-3_t1
  Status:
    Admin:    up Oper:    up Path:  valid Signalling: connected
    path option 1, (Segment-Routing) type explicit PATH4_6_5 (Basis for Setup)
<...>
  Binding SID: 24008
<...>
  Segment-Routing Path Info (IS-IS 1 level-2)
    Segment0[Node]: 10.1.1.4, Label: 16004
    Segment1[Link]: 192.168.46.4 - 192.168.46.6, Label: 24003
    Segment2[Node]: 10.1.1.5, Label: 16005
    Segment3[ - ]: Label: 24012
```

**Step 3** Configure an SR-TE policy on node 1 to node 3 and push the binding-SID of the SR-TE policy at node 3 (24008) to stitch to the SR-TE policy on node 3.

**Example:**

```
RP/0/0/CPU0:xrvr-1(config)# explicit-path name PATH3_BSID
RP/0/0/CPU0:xrvr-1(config-expl-path)# index 10 next-address strict ipv4 unicast 10.1.1.3
RP/0/0/CPU0:xrvr-1(config-expl-path)# index 20 next-label 24008
RP/0/0/CPU0:xrvr-1(config-expl-path)# exit

RP/0/0/CPU0:xrvr-1(config)# interface tunnel-tel
RP/0/0/CPU0:xrvr-1(config-if)# ipv4 unnumbered Loopback0
RP/0/0/CPU0:xrvr-1(config-if)# destination 10.1.1.10
RP/0/0/CPU0:xrvr-1(config-if)# path-option 1 explicit name PATH3_BSID segment-routing
```



```

RP/0/0/CPU0:xrivr-1(config-if)# commit

RP/0/0/CPU0:xrivr-1# show mpls traffic-eng tunnels 1 detail
Name: tunnel-te1 Destination: 10.1.1.10 Ifhandle:0x2f80
Signalled-Name: xrivr-1_t1
Status:
  Admin:    up Oper:    up Path:    valid Signalling: connected
  path option 1, (Segment-Routing) type explicit PATH3_BSID (Basis for Setup)
<...>
Binding SID: 24002
<...>
Segment-Routing Path Info (IS-IS 1 level-2)
Segment0[Node]: 10.1.1.3, Label: 16003
Segment1[ - ]: Label: 24008

```

---

The path is a chain of SR-TE policies stitched together using the binding-SIDs, providing a seamless end-to-end path.

```

RP/0/0/CPU0:xrivr-1# traceroute 10.1.1.10
Type escape sequence to abort.
Tracing the route to 10.1.1.10
 1  99.1.2.2 [MPLS: Labels 16003/24008 Exp 0] 29 msec  19 msec  19 msec
 2  99.2.3.3 [MPLS: Label 24008 Exp 0] 29 msec  19 msec  19 msec
 3  99.3.4.4 [MPLS: Labels 24003/16005/24012 Exp 0] 29 msec  19 msec  19 msec
 4  99.4.6.6 [MPLS: Labels 16005/24012 Exp 0] 29 msec  29 msec  19 msec
 5  99.5.6.5 [MPLS: Label 24012 Exp 0] 29 msec  29 msec  19 msec
 6  99.5.9.9 [MPLS: Label 16010 Exp 0] 19 msec  19 msec  19 msec
 7  99.9.10.10 29 msec  19 msec  19 msec

```





## CHAPTER 8

# Configure Segment Routing Path Computation Element

The Segment Routing Path Computation Element (SR-PCE) provides stateful PCE functionality by extending the existing IOS-XR PCEP functionality with additional capabilities. SR-PCE is supported on the MPLS data plane and IPv4 control plane.

- [About SR-PCE, on page 59](#)
- [Configure SR-PCE, on page 60](#)

## About SR-PCE

The path computation element protocol (PCEP) describes a set of procedures by which a path computation client (PCC) can report and delegate control of head-end label switched paths (LSPs) sourced from the PCC to a PCE peer. The PCE can request the PCC to update and modify parameters of LSPs it controls. The stateful model also enables a PCC to allow the PCE to initiate computations allowing the PCE to perform network-wide orchestration.



**Note** For more information on PCE, PCC, and PCEP, refer to the [Path Computation Element](#) section in the *MPLS Configuration Guide for Cisco NCS 6000 Series Routers*.

SR-PCE learns topology information by way of IGP (OSPF or IS-IS) or through BGP Link-State (BGP-LS).

SR-PCE is capable of computing paths using the following methods:

- TE metric—SR-PCE uses the TE metric in its path calculations to optimize cumulative TE metric.
- IGP metric—SR-PCE uses the IGP metric in its path calculations to optimize reachability.
- LSP Disjointness—SR-PCE uses the path computation algorithms to compute a pair of disjoint LSPs. The disjoint paths can originate from the same head-end or different head-ends. Disjoint level refers to the type of resources that should not be shared by the two computed paths. SR-PCE supports the following disjoint path computations:
  - Link – Specifies that links are not shared on the computed paths.
  - Node – Specifies that nodes are not shared on the computed paths.

- SRLG – Specifies that links with the same SRLG value are not shared on the computed paths.
- SRLG-node – Specifies that SRLG and nodes are not shared on the computed paths.

When the first request is received with a given disjoint-group ID, the first LSP is computed, encoding the shortest path from the first source to the first destination. When the second LSP request is received with the same disjoint-group ID, information received in both requests is used to compute two disjoint paths: one path from the first source to the first destination, and another path from the second source to the second destination. Both paths are computed at the same time.

## Configure SR-PCE

This task explains how to configure SR-PCE.

### SUMMARY STEPS

1. **configure**
2. **pce**
3. **address ipv4** *address*
4. **state-sync ipv4** *address*
5. **tcp-buffer size** *size*
6. **password** {**clear** | **encrypted**} *password*
7. **segment-routing** {**strict-sid-only** | **te-latency**}
8. **timers**
9. **keepalive** *time*
10. **minimum-peer-keepalive** *time*
11. **reoptimization** *time*
12. **exit**

### DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<b>configure</b> <b>Example:</b>  RP/0/RP0/CPU0:router# <b>configure</b>	Enters XR Config mode.
<b>Step 2</b>	<b>pce</b> <b>Example:</b>  RP/0/RP0/CPU0:router(config)# <b>pce</b>	Enables PCE and enters PCE configuration mode.
<b>Step 3</b>	<b>address ipv4</b> <i>address</i> <b>Example:</b>  RP/0/RP0/CPU0:router(config-pce)# <b>address ipv4</b>	Configures a PCE IPv4 address.

	Command or Action	Purpose
	192.168.0.1	
<b>Step 4</b>	<b>state-sync ipv4</b> <i>address</i> <b>Example:</b> RP/0/RP0/CPU0:router(config-pce)# <b>state-sync ipv4</b> 192.168.0.3	Configures the remote peer for state synchronization.
<b>Step 5</b>	<b>tcp-buffer size</b> <i>size</i> <b>Example:</b> RP/0/RP0/CPU0:router(config-pce)# <b>tcp-buffer size</b> 1024000	Configures the transmit and receive TCP buffer size for each PCEP session, in bytes. The default buffer size is 256000. The valid range is from 204800 to 1024000.
<b>Step 6</b>	<b>password</b> {clear   encrypted} <i>password</i> <b>Example:</b> RP/0/RP0/CPU0:router(config-pce)# <b>password</b> <b>encrypted pwd1</b>	Enables TCP MD5 authentication for all PCEP peers. Any TCP segment coming from the PCC that does not contain a MAC matching the configured password will be rejected. Specify if the password is encrypted or clear text.
<b>Step 7</b>	<b>segment-routing</b> {strict-sid-only   te-latency} <b>Example:</b> RP/0/RP0/CPU0:router(config-pce)# <b>segment-routing</b> <b>strict-sid-only</b>	Configures the segment routing algorithm to use strict SID or TE latency. <b>Note</b> This setting is global and applies to all LSPs that request a path from this controller.
<b>Step 8</b>	<b>timers</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-pce)# <b>timers</b>	Enters timer configuration mode.
<b>Step 9</b>	<b>keepalive</b> <i>time</i> <b>Example:</b> RP/0/RP0/CPU0:router(config-pce-timers)# <b>keepalive</b> 60	Configures the timer value for locally generated keep-alive messages. The default time is 30 seconds.
<b>Step 10</b>	<b>minimum-peer-keepalive</b> <i>time</i> <b>Example:</b> RP/0/RP0/CPU0:router(config-pce-timers)# <b>minimum-peer-keepalive</b> 30	Configures the minimum acceptable keep-alive timer that the remote peer may propose in the PCEP OPEN message during session establishment. The default time is 20 seconds.

	Command or Action	Purpose
<b>Step 11</b>	<b>reoptimization</b> <i>time</i> <b>Example:</b> <pre>RP/0/RP0/CPU0:router(config-pce-timers)# reoptimization 600</pre>	Configures the re-optimization timer. The default timer is 1800 seconds.
<b>Step 12</b>	<b>exit</b> <b>Example:</b> <pre>RP/0/RP0/CPU0:router(config-pce-timers)# exit</pre>	Exits timer configuration mode and returns to PCE configuration mode.

## Configure the Disjoint Policy (Optional)

This task explains how to configure the SR-PCE to compute disjointness for a pair of LSPs signaled by PCCs that do not include the PCEP association group-ID object in their PCEP request. This can be beneficial for deployments where PCCs do not support this PCEP object or when the network operator prefers to manage the LSP disjoint configuration centrally.

### SUMMARY STEPS

1. **disjoint-path**
2. **group-id** *value* **type** {link | node | srlg | srlg-node} [**sub-id** *value*]
3. **strict**
4. **lsp** {1 | 2} **pcc** *ipv4 address* **lsp-name** *lsp\_name* [**shortest-path**]

### DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<b>disjoint-path</b> <b>Example:</b> <pre>RP/0/RP0/CPU0:router(config-pce)# disjoint-path</pre>	Enters disjoint configuration mode.
<b>Step 2</b>	<b>group-id</b> <i>value</i> <b>type</b> {link   node   srlg   srlg-node} [ <b>sub-id</b> <i>value</i> ] <b>Example:</b> <pre>RP/0/RP0/CPU0:router(config-pce-disjoint)# group-id 1 type node sub-id 1</pre>	Configures the disjoint group ID and defines the preferred level of disjointness (the type of resources that should not be shared by the two paths): <ul style="list-style-type: none"> <li>• <b>link</b>—Specifies that links are not shared on the computed paths.</li> <li>• <b>node</b>—Specifies that nodes are not shared on the computed paths.</li> <li>• <b>srlg</b>—Specifies that links with the same SRLG value are not shared on the computed paths.</li> </ul>

	Command or Action	Purpose
		<ul style="list-style-type: none"> <li>• <b>srlg-node</b>—Specifies that SRLG and nodes are not shared on the computed paths.</li> </ul> <p>If a pair of paths that meet the requested disjointness level cannot be found, then the paths will automatically fallback to a lower level:</p> <ul style="list-style-type: none"> <li>• If the requested disjointness level is SRLG or node, then link-disjoint paths will be computed.</li> <li>• If the requested disjointness level was link, or if the first fallback from SRLG or node disjointness failed, then the lists of segments encoding two shortest paths, without any disjointness constraint, will be computed.</li> </ul>
<b>Step 3</b>	<p><b>strict</b></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-pce-disjoint)# strict</pre>	<p>(Optional) Prevents the automatic fallback behavior of the preferred level of disjointness. If a pair of paths that meet the requested disjointness level cannot be found, the disjoint calculation terminates and no new path is provided. The existing path is not modified.</p>
<b>Step 4</b>	<p><b>lsp {1   2} pcc ipv4 address lsp-name lsp_name [shortest-path]</b></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-pce-disjoint)# lsp 1 pcc ipv4 192.168.0.1 lsp-name rtrA_t1 shortest-path RP/0/RP0/CPU0:router(config-pce-disjoint)# lsp 2 pcc ipv4 192.168.0.5 lsp-name rtrE_t2</pre>	<p>Adds LSPs to the disjoint group.</p> <p>The <b>shortest-path</b> keyword forces one of the disjoint paths to follow the shortest path from the source to the destination. This option can only be applied to the the first LSP specified.</p>







## CHAPTER 9

# Configure Topology-Independent Loop-Free Alternate (TI-LFA)

Topology-Independent Loop-Free Alternate (TI-LFA) uses segment routing to provide link, node, and Shared Risk Link Groups (SRLG) protection in topologies where other fast reroute techniques cannot provide protection.

- Classic Loop-Free Alternate (LFA) is topology dependent, and therefore cannot protect all destinations in all networks. A limitation of LFA is that, even if one or more LFAs exist, the optimal LFA may not always be provided.
- Remote LFA (RLFA) extends the coverage to 90-95% of the destinations, but it also does not always provide the most desired repair path. RLFA also adds more operational complexity by requiring a targeted LDP session to the RLFAs to protect LDP traffic.

TI-LFA provides a solution to these limitations while maintaining the simplicity of the IPFRR solution.

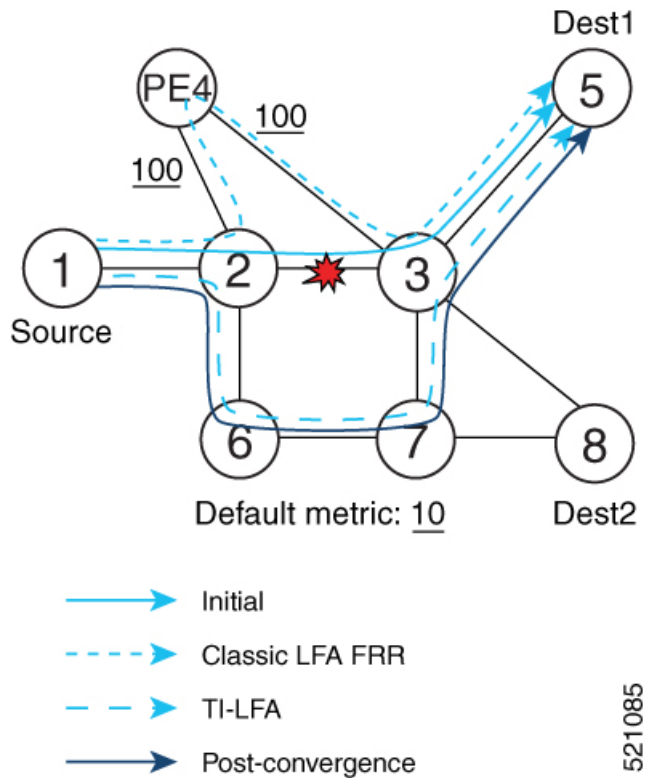
The goal of TI-LFA is to reduce the packet loss that results while routers converge after a topology change due to a link or node failure. Rapid failure repair (< 50 msec) is achieved through the use of pre-calculated backup paths that are loop-free and safe to use until the distributed network convergence process is completed.

The optimal repair path is the path that the traffic will eventually follow after the IGP has converged. This is called the post-convergence path. This path is preferred for the following reasons:

- Optimal for capacity planning — During the capacity-planning phase of the network, the capacity of a link is provisioned while taking into consideration that such link will be used when other links fail.
- Simple to operate — There is no need to perform a case-by-case adjustments to select the best LFA among multiple candidate LFAs.
- Fewer traffic transitions — Since the repair path is equal to the post-convergence path, the traffic switches paths only once.

The following topology illustrates the optimal and automatic selection of the TI-LFA repair path.

Figure 4: TI-LFA Repair Path



Node 2 protects traffic to destination Node 5.

With classic LFA, traffic would be steered to Node 4 after a failure of the protected link. This path is not optimal, since traffic is routed over edge node Node 4 that is connected to lower capacity links.

TI-LFA calculates a post-convergence path and derives the segment list required to steer packets along the post-convergence path without looping back.

In this example, if the protected link fails, the shortest path from Node 2 to Node 5 would be:

Node 2 → Node 6 → Node 7 → Node 3 → Node 5

Node 7 is the PQ-node for destination Node 5. TI-LFA encodes a single segment (prefix SID of Node 7) in the header of the packets on the repair path.

### TI-LFA Protection Types

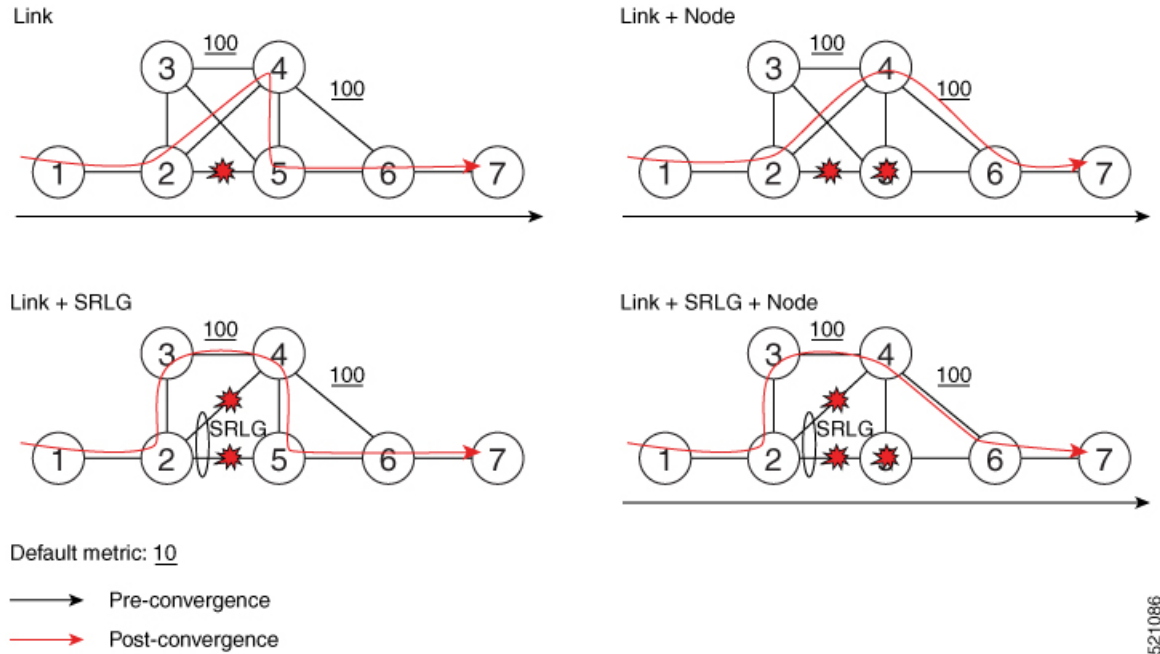
TI-LFA supports the following protection:

- Link protection — The link is excluded during the post-convergence backup path calculation.
- Node protection — The neighbor node is excluded during the post convergence backup path calculation.
- Shared Risk Link Groups (SRLG) protection — SRLG refer to situations in which links in a network share a common fiber (or a common physical attribute). These links have a shared risk: when one link fails, other links in the group might also fail. TI-LFA SRLG protection attempts to find the post-convergence backup path that excludes the SRLG of the protected link. All local links that share any SRLG with the protecting link are excluded.

When you enable link protection, you can also enable node protection, SRLG protection, or both, and specify a tiebreaker priority in case there are multiple LFAs.

The following example illustrates the link, node, and SRLG protection types. In this topology, Node2 applies different protection models to protect traffic to Node7.

Figure 5: TI-LFA Protection Types



- [Usage Guidelines and Limitations, on page 67](#)
- [Configuring TI-LFA for IS-IS, on page 68](#)
- [Configuring TI-LFA for OSPF, on page 70](#)
- [TI-LFA Node and SRLG Protection: Examples, on page 71](#)

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## Usage Guidelines and Limitations

The TI-LFA guidelines and limitations are listed below:

TI-LFA Functionality	IS-IS <sup>1</sup>	OSPFv2
<b>Protected Traffic Types</b>		
Protection for SR labeled traffic	Supported	Supported
Protection of IPv4 unlabeled traffic	Supported (IS-ISv4)	Supported
Protection of IPv6 unlabeled traffic	Unsupported	N/A
<b>Protection Types</b>		
Link Protection	Supported	Supported
Node Protection	Supported	Supported

TI-LFA Functionality	IS-IS <sup>1</sup>	OSPFv2
Local SRLG Protection	Supported	Supported
Weighted Remote SRLG Protection		
Line Card Disjoint Protection	Supported	Unsupported
<b>Interface Types</b>		
Ethernet Interfaces	Supported	Supported
Ethernet Bundle Interfaces	Supported	Supported
TI-LFA over GRE Tunnel as Protecting Interface		
<b>Additional Functionality</b>		
BFD-triggered	Supported	Supported
BFDv6-triggered	Supported	N/A
Prefer backup path with lowest total metric	Supported	Supported
Prefer backup path from ECMP set	Supported	Supported
Prefer backup path from non-ECMP set	Supported	Supported
Load share prefixes across multiple backups paths	Supported	Supported
Limit backup computation up to the prefix priority	Supported	Supported

<sup>1</sup> Unless specified, IS-IS support is IS-ISv4 and IS-ISv6

## Configuring TI-LFA for IS-IS

This task describes how to enable per-prefix Topology Independent Loop-Free Alternate (TI-LFA) computation to converge traffic flows around link, node, and SRLG failures.

### Before you begin

Ensure that the following topology requirements are met:

- Routers are configured with IS-IS.
- Segment routing for IS-IS is configured. See [Enabling Segment Routing for IS-IS Protocol, on page 11](#).

### SUMMARY STEPS

1. **configure**
2. **router isis** *instance-id*
3. **interface** *type interface-path-id*
4. **address-family ipv4** [**unicast**]
5. **fast-reroute per-prefix**
6. **fast-reroute per-prefix ti-lfa**

## 7. fast-reroute per-prefix tiebreaker {node-protecting | srlg-disjoint} index priority

### DETAILED STEPS

	Command or Action	Purpose
Step 1	<b>configure</b> <b>Example:</b> RP/0/RP0/CPU0:router# configure	Enters XR Config mode.
Step 2	<b>router isis instance-id</b> <b>Example:</b> RP/0/RP0/CPU0:router(config)# router isis 1	Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode.  <b>Note</b> You can change the level of routing to be performed by a particular routing instance by using the <b>is-type</b> router configuration command.
Step 3	<b>interface type interface-path-id</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-isis)# interface GigabitEthernet0/0/2/1	Enters interface configuration mode.
Step 4	<b>address-family ipv4 [unicast]</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-isis-if)# address-family ipv4 unicast	Specifies the IPv4 address family, and enters router address family configuration mode.
Step 5	<b>fast-reroute per-prefix</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-isis-if-af)# fast-reroute per-prefix	Enables per-prefix fast reroute.
Step 6	<b>fast-reroute per-prefix ti-lfa</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-isis-if-af)# fast-reroute per-prefix ti-lfa	Enables per-prefix TI-LFA fast reroute link protection.
Step 7	<b>fast-reroute per-prefix tiebreaker {node-protecting   srlg-disjoint} index priority</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-isis-if-af)#	Enables TI-LFA node or SRLG protection and specifies the tiebreaker priority. Valid <i>priority</i> values are from 1 to 255. The lower the <i>priority</i> value, the higher the priority of the rule. Link protection always has a lower priority than node or SRLG protection.

	Command or Action	Purpose
	<pre>fast-reroute per-prefix tie-breaker srlg-disjoint index 100</pre>	<p><b>Note</b> The same attribute cannot be configured more than once on an interface.</p> <p><b>Note</b> For IS-IS, TI-LFA node protection and SRLG protection can be configured on the interface or the instance.</p>

TI-LFA has been successfully configured for segment routing.

## Configuring TI-LFA for OSPF

This task describes how to enable per-prefix Topology Independent Loop-Free Alternate (TI-LFA) computation to converge traffic flows around link, node, and SRLG failures.



**Note** TI-LFA can be configured on the instance, area, or interface. When configured on the instance or area, all interfaces in the instance or area inherit the configuration.

### Before you begin

Ensure that the following topology requirements are met:

- Routers are configured with OSPF.
- Segment routing for OSPF is configured. See [Enabling Segment Routing for OSPF Protocol, on page 23](#).

### SUMMARY STEPS

1. **configure**
2. **router ospf** *process-name*
3. **area** *area-id*
4. **interface** *type interface-path-id*
5. **fast-reroute per-prefix**
6. **fast-reroute per-prefix ti-lfa**
7. **fast-reroute per-prefix tiebreaker** { **node-protecting** | **srlg-disjoint** } **index** *priority*

### DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<pre>configure</pre> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router# configure</pre>	Enters XR Config mode.

	Command or Action	Purpose
Step 2	<b>router ospf</b> <i>process-name</i> <b>Example:</b> RP/0/RP0/CPU0:router(config)# <b>router ospf 1</b>	Enables OSPF routing for the specified routing process, and places the router in router configuration mode.
Step 3	<b>area</b> <i>area-id</i> <b>Example:</b> RP/0/RP0/CPU0:router(config-ospf)# <b>area 1</b>	Enters area configuration mode.
Step 4	<b>interface</b> <i>type interface-path-id</i> <b>Example:</b> RP/0/RP0/CPU0:router(config-ospf-ar)# <b>interface GigabitEthernet0/0/2/1</b>	Enters interface configuration mode.
Step 5	<b>fast-reroute per-prefix</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-ospf-ar-if)# <b>fast-reroute per-prefix</b>	Enables per-prefix fast reroute.
Step 6	<b>fast-reroute per-prefix ti-lfa</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-ospf-ar-if)# <b>fast-reroute per-prefix ti-lfa</b>	Enables per-prefix TI-LFA fast reroute link protection.
Step 7	<b>fast-reroute per-prefix tiebreaker {node-protecting   srlg-disjoint} index</b> <i>priority</i> <b>Example:</b> RP/0/RP0/CPU0:router(config-ospf-ar-if)# <b>fast-reroute per-prefix tie-breaker srlg-disjoint index 100</b>	Enables TI-LFA node or SRLG protection and specifies the tiebreaker priority. Valid <i>priority</i> values are from 1 to 255. The higher the <i>priority</i> value, the higher the priority of the rule. Link protection always has a lower priority than node or SRLG protection. <b>Note</b> The same attribute cannot be configured more than once on an interface.

TI-LFA has been successfully configured for segment routing.

## TI-LFA Node and SRLG Protection: Examples

The following examples show the configuration of the tiebreaker priority for TI-LFA node and SRLG protection, and the behavior of post-convergence backup-path. These examples use OSPF, but the same configuration and behavior applies to IS-IS.

**Example: Enable link-protecting and node-protecting TI-LFA**

```
router ospf 1
  area 1
    interface GigabitEthernet0/0/2/1
      fast-reroute per-prefix
      fast-reroute per-prefix ti-lfa
      fast-reroute per-prefix tiebreaker node-protecting index 100
```

Both link-protecting and node-protecting TI-LFA backup paths will be computed. If the priority associated with the node-protecting tiebreaker is higher than any other tiebreakers, then node-protecting post-convergence backup paths will be selected, if it is available.

**Example: Enable link-protecting and SRLG-protecting TI-LFA**

```
router ospf 1
  area 1
    interface GigabitEthernet0/0/2/1
      fast-reroute per-prefix
      fast-reroute per-prefix ti-lfa
      fast-reroute per-prefix tiebreaker srlg-disjoint index 100
```

Both link-protecting and SRLG-protecting TI-LFA backup paths will be computed. If the priority associated with the SRLG-protecting tiebreaker is higher than any other tiebreakers, then SRLG-protecting post-convergence backup paths will be selected, if it is available.

**Example: Enable link-protecting, node-protecting and SRLG-protecting TI-LFA**

```
router ospf 1
  area 1
    interface GigabitEthernet0/0/2/1
      fast-reroute per-prefix
      fast-reroute per-prefix ti-lfa
      fast-reroute per-prefix tiebreaker node-protecting index 200
      fast-reroute per-prefix tiebreaker srlg-disjoint index 100
```

Link-protecting, node-protecting, and SRLG-protecting TI-LFA backup paths will be computed. If the priority associated with the node-protecting tiebreaker is highest from all tiebreakers, then node-protecting post-convergence backup paths will be selected, if it is available. If the node-protecting backup path is not available, SRLG-protecting post-convergence backup path will be used, if it is available.





## CHAPTER 10

# Configure Segment Routing Microloop Avoidance

The Segment Routing Microloop Avoidance feature enables link-state routing protocols, such as IS-IS, to prevent or avoid microloops during network convergence after a topology change.

- [About Segment Routing Microloop Avoidance, on page 73](#)
- [Configure Segment Routing Microloop Avoidance for IS-IS, on page 75](#)
- [Configure Segment Routing Microloop Avoidance for OSPF, on page 76](#)

## About Segment Routing Microloop Avoidance

IP hop-by-hop routing may induce microloops (uLoops) at any topology transition. Microloops are a day-one IP challenge. Microloops are brief packet loops that occur in the network following a topology change (link down, link up, or metric change events). Microloops are caused by the non-simultaneous convergence of different nodes in the network. If a node converges and sends traffic to a neighbor node that has not converged yet, traffic may be looped between these two nodes, resulting in packet loss, jitter, and out-of-order packets.

Segment Routing resolves the microloop problem. A router with the Segment Routing Microloop Avoidance feature detects if microloops are possible for a destination on the post-convergence path following a topology change associated with a remote link event.

If a node determines that a microloop could occur on the new topology, the IGP computes a microloop-avoidant path to steer the traffic to that destination loop-free over the post-convergence path.

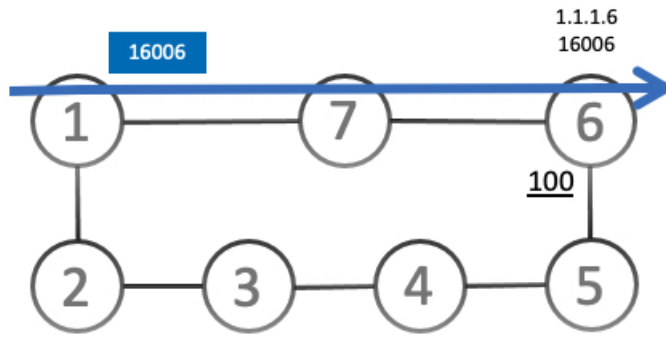
The IGP updates the forwarding table and temporarily (based on a RIB update delay timer) installs the SID-list imposition entries associated with the microloop-avoidant path for the destination with possible microloops.

After the RIB update delay timer expires, IGP updates the forwarding table, removing the microloop-avoidant SID list and traffic now natively follows the post-convergence path.

SR microloop avoidance is a local behavior and therefore not all nodes need to implement it to get the benefits.

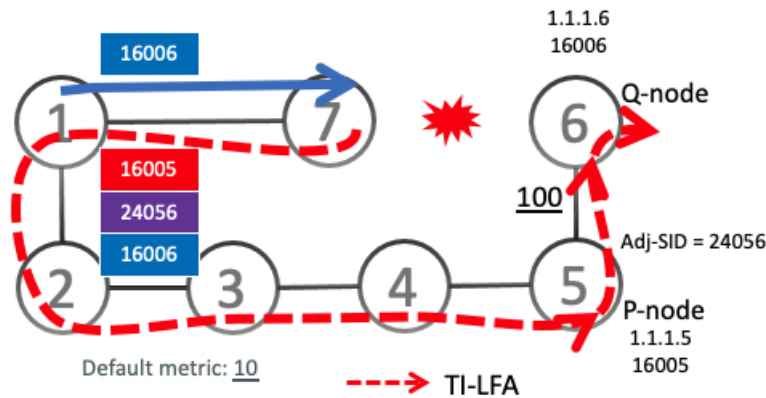
In the topology below, microloops can occur after the failure of the link between Node6 and Node7.

At steady state, Node1 sends traffic to node 6 (16006) via Node7. Node 7 is configured with TI-LFA to protect traffic to Node6.



Default metric: 10

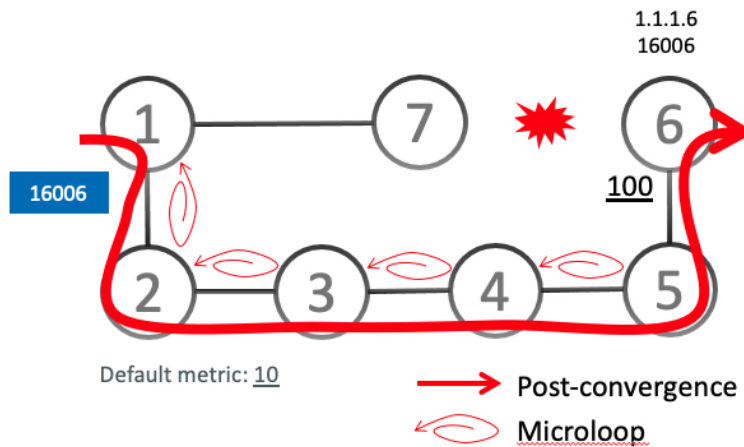
TI-LFA on Node7 pre-computes a backup path for traffic to Node6 (prefix SID 16006) that will be activated if the link between Node7 and Node6 goes down. In this network, the backup path would steer traffic toward Node5 (prefix SID 16005) and then via link between Node5 and Node6 (adj-SID 24056). All nodes are notified of the topology change due to the link failure.



Default metric: 10

-----> TI-LFA

However, if nodes along the path do not converge at the same time, microloops can be introduced. For example, if Node2 converged before Node3, Node3 would send traffic back to Node2 as the shortest IGP path to Node6. The traffic between Node2 and Node3 creates a microloop.



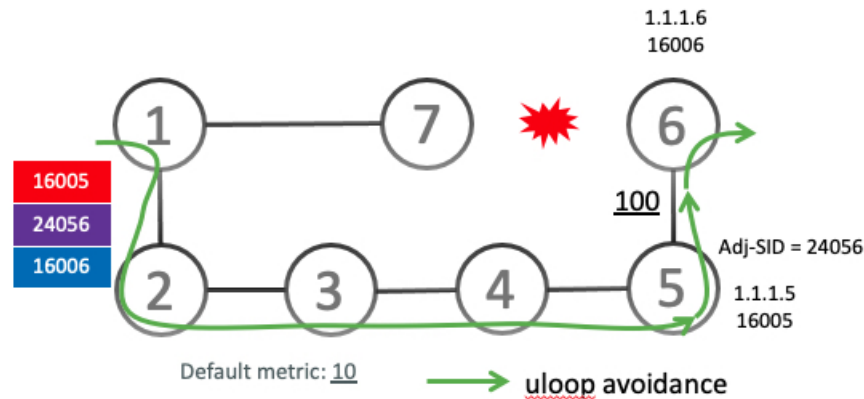
Default metric: 10

→ Post-convergence  
 ↻ Microloop

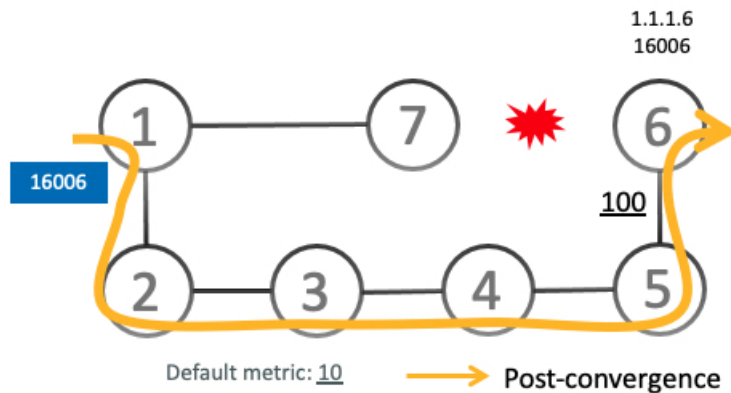
With microloop avoidance configured on Node1, a post-convergence path is computed and possible microloops on the post-convergence path for any destination are detected.

If microloops are possible on the post-convergence path to Node6, a microloop-avoidant path is constructed to steer the traffic to Node6 loop-free over the microloop-avoidant path {16005, 24056, 16006}.

Node1 updates the forwarding table and installs the SID-list imposition entries for those destinations with possible microloops, such as Node6. All nodes converge and update their forwarding tables, using SID lists where needed.



After the RIB update delay timer expires, the microloop-avoidant path is replaced with regular forwarding paths; traffic now natively follows the post-convergence path.



## Configure Segment Routing Microloop Avoidance for IS-IS

This task describes how to enable Segment Routing Microloop Avoidance and set the Routing Information Base (RIB) update delay value for IS-IS.

### Before you begin

Ensure that the following topology requirements are met:

- Routers are configured with IS-IS.
- Segment routing for IS-IS is configured. See [Enabling Segment Routing for IS-IS Protocol, on page 11](#).

## SUMMARY STEPS

1. **configure**
2. **router isis *instance-id***
3. **address-family ipv4 [ unicast ]**
4. **microloop avoidance segment-routing**
5. **microloop avoidance rib-update-delay *delay-time***

## DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<b>configure</b> <b>Example:</b>  RP/0/RP0/CPU0:router# <b>configure</b>	Enters XR Config mode.
<b>Step 2</b>	<b>router isis <i>instance-id</i></b> <b>Example:</b>  RP/0/RP0/CPU0:router(config)# <b>router isis 1</b>	Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode.  You can change the level of routing to be performed by a particular routing instance by using the <b>is-type</b> router configuration command.
<b>Step 3</b>	<b>address-family ipv4 [ unicast ]</b> <b>Example:</b>  RP/0/RP0/CPU0:router(config-isis)# <b>address-family ipv4 unicast</b>	Specifies the IPv4 address family and enters router address family configuration mode.
<b>Step 4</b>	<b>microloop avoidance segment-routing</b> <b>Example:</b>  RP/0/RP0/CPU0:router(config-isis-af)# <b>microloop avoidance segment-routing</b>	Enables Segment Routing Microloop Avoidance.
<b>Step 5</b>	<b>microloop avoidance rib-update-delay <i>delay-time</i></b> <b>Example:</b>  RP/0/RP0/CPU0:router(config-isis-af)# <b>microloop avoidance rib-update-delay 3000</b>	Specifies the amount of time the node uses the microloop avoidance policy before updating its forwarding table. The <i>delay-time</i> is in milliseconds. The range is from 1-60000. The default value is 5000.

## Configure Segment Routing Microloop Avoidance for OSPF

This task describes how to enable Segment Routing Microloop Avoidance and set the Routing Information Base (RIB) update delay value for OSPF.

### Before you begin

Ensure that the following topology requirements are met:

- Routers are configured with OSPF.
- Segment routing for OSPF is configured. See [Enabling Segment Routing for OSPF Protocol, on page 23](#).

## SUMMARY STEPS

1. **configure**
2. **router ospf** *process-name*
3. **microloop avoidance segment-routing**
4. **microloop avoidance rib-update-delay** *delay-time*

## DETAILED STEPS

	Command or Action	Purpose
Step 1	<b>configure</b> <b>Example:</b> RP/0/RP0/CPU0:router# <b>configure</b>	Enters XR Config mode.
Step 2	<b>router ospf</b> <i>process-name</i> <b>Example:</b> RP/0/RP0/CPU0:router(config)# <b>router ospf 1</b>	Enables OSPF routing for the specified routing process, and places the router in router configuration mode.
Step 3	<b>microloop avoidance segment-routing</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-ospf)# <b>microloop avoidance segment-routing</b>	Enables Segment Routing Microloop Avoidance.
Step 4	<b>microloop avoidance rib-update-delay</b> <i>delay-time</i> <b>Example:</b> RP/0/RP0/CPU0:router(config-ospf)# <b>microloop avoidance rib-update-delay 3000</b>	Specifies the amount of time the node uses the microloop avoidance path before updating its forwarding table. The <i>delay-time</i> is in milliseconds. The range is from 1-60000. The default value is 5000.





## CHAPTER 11

# Configure Segment Routing Mapping Server

The mapping server is a key component of the interworking between LDP and segment routing. It enables SR-capable nodes to interwork with LDP nodes. The mapping server advertises Prefix-to-SID mappings in IGP on behalf of other non-SR-capable nodes.

- [Segment Routing Mapping Server, on page 79](#)
- [Segment Routing and LDP Interoperability, on page 80](#)
- [Configuring Mapping Server, on page 83](#)
- [Enable Mapping Advertisement, on page 85](#)
- [Enable Mapping Client, on page 87](#)

## Segment Routing Mapping Server

The mapping server functionality in Cisco IOS XR segment routing centrally assigns prefix-SIDs for some or all of the known prefixes. A router must be able to act as a mapping server, a mapping client, or both.

- A router that acts as a mapping server allows the user to configure SID mapping entries to specify the prefix-SIDs for some or all prefixes. This creates the local SID-mapping policy. The local SID-mapping policy contains non-overlapping SID-mapping entries. The mapping server advertises the local SID-mapping policy to the mapping clients.
- A router that acts as a mapping client receives and parses remotely received SIDs from the mapping server to create remote SID-mapping entries.
- A router that acts as a mapping server and mapping client uses the remotely learnt and locally configured mapping entries to construct the non-overlapping consistent active mapping policy. IGP instance uses the active mapping policy to calculate the prefix-SIDs of some or all prefixes.

The mapping server automatically manages the insertions and deletions of mapping entries to always yield an active mapping policy that contains non-overlapping consistent SID-mapping entries.

- Locally configured mapping entries must not overlap each other.
- The mapping server takes the locally configured mapping policy, as well as remotely learned mapping entries from a particular IGP instance, as input, and selects a single mapping entry among overlapping mapping entries according to the preference rules for that IGP instance. The result is an active mapping policy that consists of non-overlapping consistent mapping entries.
- At steady state, all routers, at least in the same area or level, must have identical active mapping policies.

## Usage Guidelines and Restrictions

- The position of the mapping server in the network is not important. However, since the mapping advertisements are distributed in IGP using the regular IGP advertisement mechanism, the mapping server needs an IGP adjacency to the network.
- The role of the mapping server is crucial. For redundancy purposes, you should configure multiple mapping servers in the networks.
- The mapping server functionality does not support a scenario where SID-mapping entries learned through one IS-IS instance are used by another IS-IS instance to determine the prefix-SID of a prefix. For example, mapping entries learnt from remote routers by 'router isis 1' cannot be used to calculate prefix-SIDs for prefixes learnt, advertised, or downloaded to FIB by 'router isis 2'. A mapping server is required for each IS-IS instance.
- Segment Routing Mapping Server does not support Virtual Routing and Forwarding (VRF) currently.

## Segment Routing and LDP Interoperability

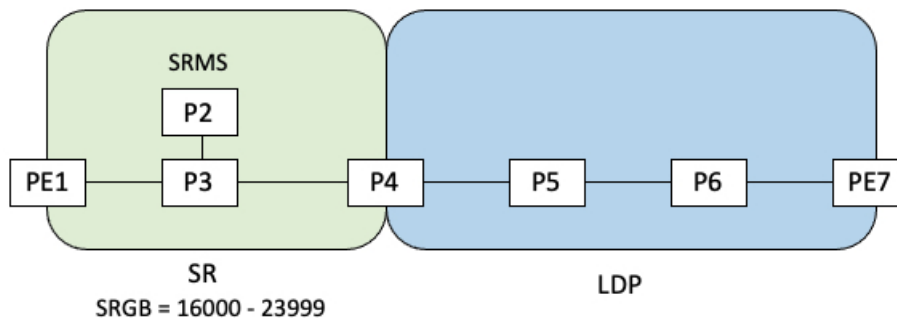
IGP provides mechanisms through which segment routing (SR) interoperates with label distribution protocol (LDP). The control plane of segment routing co-exists with LDP.

The Segment Routing Mapping Server (SRMS) functionality in SR is used to advertise SIDs for destinations, in the LDP part of the network, that do not support SR. SRMS maintains and advertises segment identifier (SID) mapping entries for such destinations. IGP propagates the SRMS mapping entries and interacts with SRMS to determine the SID value when programming the forwarding plane. IGP installs prefixes and corresponding labels, into routing information base (RIB), that are used to program the forwarding information base (FIB).

### Example: Segment Routing LDP Interoperability

Consider a network with a mix of segment routing (SR) and label distribution protocol (LDP). A continuous multiprotocol label switching (MPLS) LSP (Labeled Switched Path) can be established by facilitating interoperability. One or more nodes in the SR domain act as segment routing mapping server (SRMS). SRMS advertises SID mappings on behalf of non-SR capable nodes. Each SR-capable node learns about SID assigned to non-SR capable nodes without explicitly configuring individual nodes.

Consider a network as shown in the following figure. This network is a mix of both LDP and SR-capable nodes.



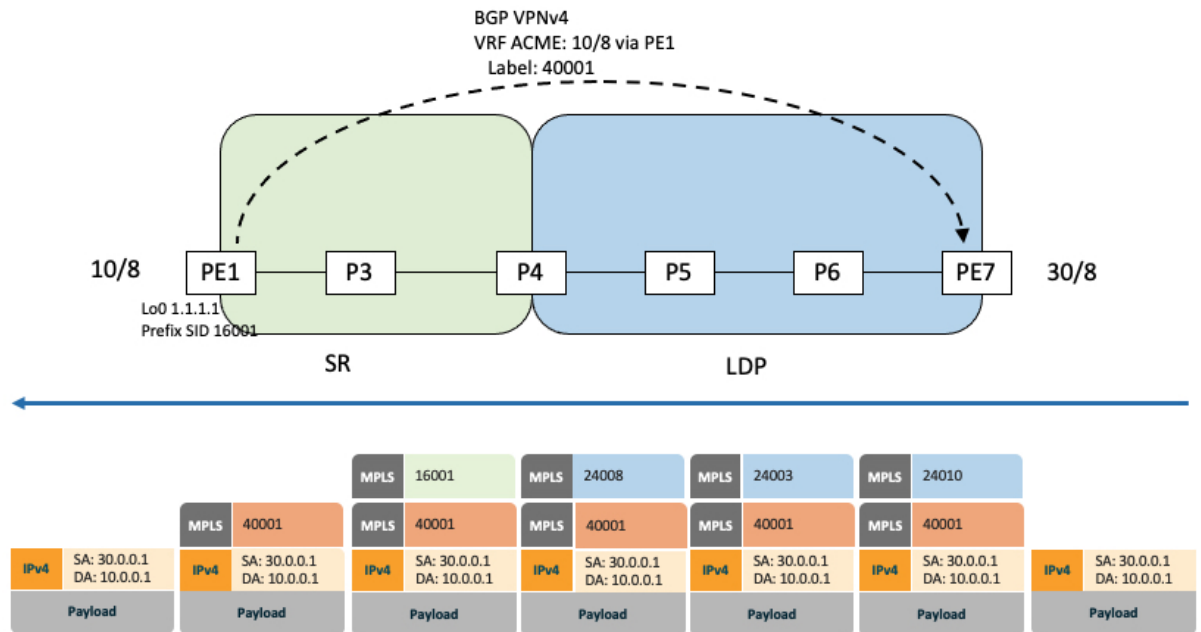


In this mixed network:

- Nodes PE1, P2, P3, and P4 are SR-capable
- Nodes P4, P5, P6, and PE7 are LDP-capable
- Nodes PE1, P2, P3, and P4 are configured with segment routing global block (SRGB) range of 16000 to 23999
- Nodes PE1, P2, P3, and P4 are configured with node segments of 16001, 16002, 16003, and 16004 respectively

A service flow must be established from PE1 to PE3 over a continuous MPLS tunnel. This requires SR and LDP to interoperate.

**LDP-to-SR Traffic Direction**



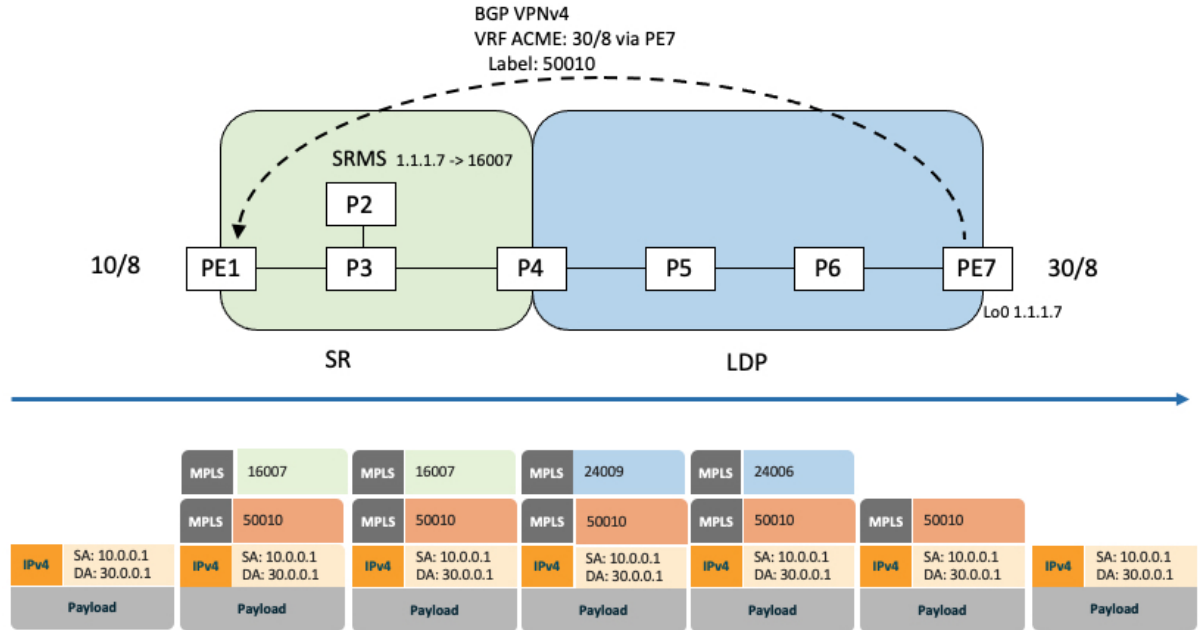
The traffic flow in the LDP-to-SR direction involves the following:

1. PE7 learns a service route with service label 40001 and BGP nhop PE1.
2. PE7 has an LDP label binding (24010) from the nhop P6 for the FEC PE1. PE7 forwards the packet to P6.
3. P6 has an LDP label binding (24003) from its nhop P5 for the FEC PE1. P6 forwards the packet to P5.
4. P5 has an LDP label binding (24008) from its nhop P4 for the FEC PE1. P5 forwards the packet to P4.
5. P4 does not have an LDP binding from its nhop P3 for the FEC PE1. But P4 has an SR node segment to the IGP route PE1. P4 forwards the packet to P3 and swaps its local LDP label (24008) for FEC PE1 by the equivalent node segment 16001. This process is called label merging.
6. P3 pops 16001, assuming PE1 has advertised its node segment 16001 with the penultimate-pop flag set and forwards to PE1.

7. PE1 receives the packet and processes the service label.

The end-to-end MPLS LSP is established from an LDP LSP from PE7 to P4 and the related node segment from P4 to PE1.

**SR-to-LDP Traffic Direction**



Suppose that the operator configures P2 as a Segment Routing Mapping Server (SRMS) and advertises the mappings (1.1.1.7, 16007 for PE7). Because PE7 is non-SR capable, the operator configures that mapping policy at the SRMS; the SRMS advertises the mapping on behalf of the non-SR capable nodes. Multiple SRMS servers can be provisioned in a network for redundancy. The mapping server advertisements are only understood by the SR-capable nodes. The SR-capable routers install the related node segments in the MPLS data plane in exactly the same manner as if node segments were advertised by the nodes themselves.

The traffic flow in the SR to LDP direction involves the following:

1. PE1 learns a service route with service label 50010 and BGP nhop PE7.
2. PE1 has an SR label binding (16007) learned from the SRMS (P2) for PE7.
3. PE1 installs the node segment 16007 following the IGP shortest-path with nhop P3.
4. P3 swaps 16007 for 16007 and forwards to P4.
5. The nhop for P4 for the IGP route PE7 is non-SR capable, since P5 does not advertise the SR capability. However, P4 has an LDP label binding from that nhop for the same FEC (for example, LDP label 24009). P4 would then swap 16007 for 24009 and forward to P5. We refer to this process as label merging.
6. P5 swaps this label with the LDP label received from P6 (for example, LDP label 24006) and forwards to P6.
7. P6 pops the LDP label and forwards to PE7.
8. PE7 receives the packet and processes the service label.

The end-to-end MPLS LSP is established from an SR node segment from PE1 to P4 and an LDP LSP from P4 to PE7.

Observe that the capabilities provided by the SRMS are only required in the SR-to-LDP direction.

## Configuring Mapping Server

Perform these tasks to configure the mapping server and to add prefix-SID mapping entries in the active local mapping policy.

### SUMMARY STEPS

1. **configure**
2. **segment-routing**
3. **mapping-server**
4. **prefix-sid-map**
5. **address-family ipv4 | ipv6**
6. *ip-address/prefix-length first-SID-value range range*
7. Use the **commit** or **end** command.

### DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<b>configure</b> <b>Example:</b> RP/0/RP0/CPU0:router# <code>configure</code>	Enters XR Config mode.
<b>Step 2</b>	<b>segment-routing</b> <b>Example:</b> RP/0/RP0/CPU0:router(config)# <code>segment-routing</code>	Enables segment routing.
<b>Step 3</b>	<b>mapping-server</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-sr)# <code>mapping-server</code>	Enables mapping server configuration mode.
<b>Step 4</b>	<b>prefix-sid-map</b> <b>Example:</b> RP/0/RP0/CPU0:router(config-sr-ms)# <code>prefix-sid-map</code>	Enables prefix-SID mapping configuration mode. <b>Note</b> Two-way prefix SID can be enabled directly under IS-IS or through a mapping server.
<b>Step 5</b>	<b>address-family ipv4   ipv6</b> <b>Example:</b> This example shows the address-family for ipv4:	Configures address-family for IS-IS.

	Command or Action	Purpose
	<pre>RP/0/RP0/CPU0:router(config-sr-ms-map)# address-family ipv4</pre> <p>This example shows the address-family for ipv6:</p> <pre>RP/0/RP0/CPU0:router(config-sr-ms-map)# address-family ipv6</pre>	
<b>Step 6</b>	<p><i>ip-address/prefix-length first-SID-value range range</i></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-sr-ms-map-af)# 10.1.1.1/32 10 range 200 RP/0/RP0/CPU0:router(config-sr-ms-map-af)# 20.1.0.0/16 400 range 300</pre>	<p>Adds SID-mapping entries in the active local mapping policy. In the configured example:</p> <ul style="list-style-type: none"> <li>• Prefix 10.1.1.1/32 is assigned prefix-SID 10, prefix 10.1.1.2/32 is assigned prefix-SID 11,..., prefix 10.1.1.199/32 is assigned prefix-SID 200</li> <li>• Prefix 20.1.0.0/16 is assigned prefix-SID 400, prefix 20.2.0.0/16 is assigned prefix-SID 401,..., and so on.</li> </ul>
<b>Step 7</b>	Use the <b>commit</b> or <b>end</b> command.	<p><b>commit</b> —Saves the configuration changes and remains within the configuration session.</p> <p><b>end</b> —Prompts user to take one of these actions:</p> <ul style="list-style-type: none"> <li>• <b>Yes</b> — Saves configuration changes and exits the configuration session.</li> <li>• <b>No</b> —Exits the configuration session without committing the configuration changes.</li> <li>• <b>Cancel</b> —Remains in the configuration session, without committing the configuration changes.</li> </ul>

Verify information about the locally configured prefix-to-SID mappings.



**Note** Specify the address family for IS-IS.

```
RP/0/RP0/CPU0:router# show segment-routing mapping-server prefix-sid-map ipv4
Prefix          SID Index  Range  Flags
20.1.1.0/24     400        300
10.1.1.1/32     10         200

Number of mapping entries: 2

RP/0/RP0/CPU0:router# show segment-routing mapping-server prefix-sid-map ipv4 detail
Prefix
20.1.1.0/24
  SID Index:      400
  Range:          300
  Last Prefix:    20.2.44.0/24
  Last SID Index: 699
  Flags:
10.1.1.1/32
```

```

SID Index:      10
Range:         200
Last Prefix:   10.1.1.200/32
Last SID Index: 209
Flags:

```

Number of mapping entries: 2

### What to do next

Enable the advertisement of the local SID-mapping policy in the IGP.

## Enable Mapping Advertisement

In addition to configuring the static mapping policy, you must enable the advertisement of the mappings in the IGP.

Perform these steps to enable the IGP to advertise the locally configured prefix-SID mapping.

## Configure Mapping Advertisement for IS-IS

### SUMMARY STEPS

1. **router isis** *instance-id*
2. **address-family** { **ipv4** | **ipv6** } [ **unicast** ]
3. **segment-routing prefix-sid-map advertise-local**
4. Use the **commit** or **end** command.

### DETAILED STEPS

	Command or Action	Purpose
Step 1	<b>router isis</b> <i>instance-id</i> <b>Example:</b> RP/0/RP0/CPU0:router(config)# <b>router isis 1</b>	Enables IS-IS routing for the specified routing instance, and places the router in router configuration mode. <ul style="list-style-type: none"> <li>• You can change the level of routing to be performed by a particular routing instance by using the <b>is-type</b> router configuration command.</li> </ul>
Step 2	<b>address-family</b> { <b>ipv4</b>   <b>ipv6</b> } [ <b>unicast</b> ] <b>Example:</b> The following is an example for ipv4 address family: RP/0/RP0/CPU0:router(config-isis)# <b>address-family ipv4 unicast</b>	Specifies the IPv4 or IPv6 address family, and enters router address family configuration mode.
Step 3	<b>segment-routing prefix-sid-map advertise-local</b> <b>Example:</b>	Configures IS-IS to advertise locally configured prefix-SID mappings.

	Command or Action	Purpose
	RP/0/RP0/CPU0:router(config-isis-af)# <b>segment-routing prefix-sid-map advertise-local</b>	
<b>Step 4</b>	Use the <b>commit</b> or <b>end</b> command.	<p><b>commit</b> —Saves the configuration changes and remains within the configuration session.</p> <p><b>end</b> —Prompts user to take one of these actions:</p> <ul style="list-style-type: none"> <li>• <b>Yes</b> — Saves configuration changes and exits the configuration session.</li> <li>• <b>No</b> —Exits the configuration session without committing the configuration changes.</li> <li>• <b>Cancel</b> —Remains in the configuration session, without committing the configuration changes.</li> </ul>

Verify IS-IS prefix-SID mapping advertisement and TLV.

```
RP/0/RP0/CPU0:router# show isis database verbose
```

```
<...removed...>
```

```
SID Binding: 10.1.1.1/32 F:0 M:0 S:0 D:0 A:0 Weight:0 Range:200
SID: Start:10, Algorithm:0, R:0 N:0 P:0 E:0 V:0 L:0
SID Binding: 20.1.1.0/24 F:0 M:0 S:0 D:0 A:0 Weight:0 Range:300
SID: Start:400, Algorithm:0, R:0 N:0 P:0 E:0 V:0 L:0
```

## Configure Mapping Advertisement for OSPF

### SUMMARY STEPS

1. **router ospf** *process-name*
2. **segment-routing prefix-sid-map advertise-local**
3. Use the **commit** or **end** command.

### DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<p><b>router ospf</b> <i>process-name</i></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config)# router ospf 1</pre>	Enables OSPF routing for the specified routing instance, and places the router in router configuration mode.
<b>Step 2</b>	<p><b>segment-routing prefix-sid-map advertise-local</b></p> <p><b>Example:</b></p>	Configures OSPF to advertise locally configured prefix-SID mappings.

	Command or Action	Purpose
	RP/0/RP0/CPU0:router (config-ospf) # <b>segment-routing prefix-sid-map advertise-local</b>	
<b>Step 3</b>	Use the <b>commit</b> or <b>end</b> command.	<p><b>commit</b> —Saves the configuration changes and remains within the configuration session.</p> <p><b>end</b> —Prompts user to take one of these actions:</p> <ul style="list-style-type: none"> <li>• <b>Yes</b> — Saves configuration changes and exits the configuration session.</li> <li>• <b>No</b> —Exits the configuration session without committing the configuration changes.</li> <li>• <b>Cancel</b> —Remains in the configuration session, without committing the configuration changes.</li> </ul>

Verify OSP prefix-SID mapping advertisement and TLV.

```
RP/0/RP0/CPU0:router# show ospf database opaque-area
```

```
<...removed...>
```

```

Extended Prefix Range TLV: Length: 24
  AF          : 0
  Prefix      : 10.1.1.1/32
  Range Size  : 200
  Flags       : 0x0

SID sub-TLV: Length: 8
  Flags       : 0x60
  MTID        : 0
  Algo        : 0
  SID Index   : 10

```

## Enable Mapping Client

By default, mapping client functionality is enabled.

You can disable the mapping client functionality by using the **segment-routing prefix-sid-map receive disable** command.

You can re-enable the mapping client functionality by using the **segment-routing prefix-sid-map receive** command.

The following example shows how to enable the mapping client for IS-IS:

```

RP/0/RP0/CPU0:router (config) # router isis 1
RP/0/RP0/CPU0:router (config-isis) # address-family ipv4 unicast
RP/0/RP0/CPU0:router (config-isis-af) # segment-routing prefix-sid-map receive

```

The following example shows how to enable the mapping client for OSPF:

```
RP/0/RP0/CPU0:router(config)# router ospf 1  
RP/0/RP0/CPU0:router(config-ospf)# segment-routing prefix-sid-map receive
```





## CHAPTER 12

# Using Segment Routing Traffic Matrix

This module provides information about the Segment Routing Traffic Matrix (SR-TM) and the Traffic Collector process, and describes how to configure the TM border and the Traffic Collector and to display traffic information.

- [Segment Routing Traffic Matrix, on page 89](#)
- [Traffic Collector Process, on page 89](#)
- [Configuring Traffic Collector, on page 90](#)
- [Displaying Traffic Information, on page 92](#)

## Segment Routing Traffic Matrix

A network's traffic matrix is a description, measure, or estimation of the aggregated traffic flows that enter, traverse, and leave a network.

The Segment Routing Traffic Matrix (SR-TM) is designed to help users understand traffic patterns on a router. The Traffic Matrix border divides the network into two parts: internal (interfaces that are inside the border) and external (interfaces that are outside the border). By default, all interfaces are internal. You can configure an interface as external.

## Traffic Collector Process

The Traffic Collector collects packet and byte statistics from router components such as prefix counters, tunnel counters, and the TM counter. The TM counter increments when traffic that comes from an external interface to the network is destined for a segment routing prefix-SID. The Traffic Collector keeps histories of the statistics and makes them persistent across process restarts, failovers, and ISSU. Histories are retained for a configurable length of time.

### Pcounters

A Pcounter is a packet and byte pair of counters. There is one Pcounter per tunnel. There are two Pcounters per prefix-SID:

- Base Pcounter – any packet that is switched on the prefix-SID forwarding information base (FIB) entry
- TM Pcounter – any packet from an external interface and switched on the prefix-SID FIB entry

The Traffic Collector periodically collects the Base Pcounters and TM Pcounters of all prefix-SIDs, and the Pcounters of all tunnel interfaces.

For each Pcounter, the Traffic Collector calculates the number of packets and bytes that have been forwarded during the last interval. The Traffic Collector keeps a history of the per-interval statistics for each of the Pcounters. Each entry in the history contains:

- The start and end time of the interval
- The number of packets forwarded during the interval
- The number of bytes forwarded during the interval

### Feature Support and Limitations

- Pcounters for IPv4 SR Prefix SIDs are supported.
- Pcounters for IPv6 SR Prefix SIDs are not supported.
- TM Pcounters increment for incoming SR-labeled and IP traffic destined for an SR Prefix SID.
- External interface support can be enabled on all Ethernet interfaces except Management, Bundle, and sub interfaces. Tunnels may not be set as external interfaces.
- Default VRF is supported. Non-default VRF is not supported.

## Configuring Traffic Collector

Perform these tasks to configure the traffic collector.

### SUMMARY STEPS

1. **configure**
2. **traffic-collector**
3. **statistics collection-interval** *value*
4. **statistics history-size** *value*
5. **statistics history-timeout** *value*
6. **interface** *type l3-interface-address*
7. Use the **commit** or **end** command.

### DETAILED STEPS

	Command or Action	Purpose
<b>Step 1</b>	<b>configure</b> <b>Example:</b> RP/0/RP0/CPU0:router# <code>configure</code>	Enters XR Config mode.
<b>Step 2</b>	<b>traffic-collector</b> <b>Example:</b>	Enables traffic collector and places the router in traffic collector configuration mode.

	Command or Action	Purpose
	<pre>RP/0/RP0/CPU0:router(config)# traffic-collector</pre>	
<b>Step 3</b>	<p><b>statistics collection-interval</b> <i>value</i></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-tc)# statistics collection-interval 5</pre>	(Optional) Sets the frequency that the traffic collector collects and posts data, in minutes. Valid values are 1, 2, 3, 4, 5, 6, 10, 12, 15, 20, 30, and 60. The default interval is 1.
<b>Step 4</b>	<p><b>statistics history-size</b> <i>value</i></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-tc)# statistics history-size 10</pre>	<p>(Optional) Specifies the number of entries kept in the history database. Valid values are from 1 to 10. The default is 5.</p> <p><b>Note</b> The number of entries affects how the average packet and average byte rates are calculated. The rates are calculated over the range of the histories and are not averages based in real time.</p>
<b>Step 5</b>	<p><b>statistics history-timeout</b> <i>value</i></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-tc)# statistics history-timeout 24</pre>	<p>(Optional) When a prefix SID or a tunnel-te interface is deleted, the history-timeout sets the length of time, in hours, that the prefix SID and tunnel statistics are retained in the history before they are removed. The minimum is one hour; the maximum is 720 hours. The default is 48.</p> <p><b>Note</b> Enter 0 to disable the history timeout. (No history is retained.)</p>
<b>Step 6</b>	<p><b>interface</b> <i>type l3-interface-address</i></p> <p><b>Example:</b></p> <pre>RP/0/RP0/CPU0:router(config-tc)# interface TenGigE0/1/0/3</pre>	Identifies interfaces that handle external traffic. Only L3 interfaces are supported for external traffic.
<b>Step 7</b>	Use the <b>commit</b> or <b>end</b> command.	<p><b>commit</b> —Saves the configuration changes and remains within the configuration session.</p> <p><b>end</b> —Prompts user to take one of these actions:</p> <ul style="list-style-type: none"> <li>• <b>Yes</b> — Saves configuration changes and exits the configuration session.</li> <li>• <b>No</b> —Exits the configuration session without committing the configuration changes.</li> <li>• <b>Cancel</b> —Remains in the configuration session, without committing the configuration changes.</li> </ul>

This completes the configuration for the traffic collector.

# Displaying Traffic Information

The following show commands display information about the interfaces and tunnels:



**Note** For detailed information about the command syntax for the following **show** commands, see the *Segment Routing Command Reference Guide*.

- Display the configured external interfaces:

```
RP/0/RSP0/CPU0:router# show traffic-collector external-interface
Interface                Status
-----                -
Te0/1/0/3                Enabled
Te0/1/0/4                Enabled
```

- Display the counter history database for a prefix-SID:

```
RP/0/RSP0/CPU0:router# show traffic-collector ipv4 counters prefix 10.1.1.10/32 detail
Prefix: 10.1.1.10/32 Label: 16010 State: Active
Base:
  Average over the last 5 collection intervals:
    Packet rate: 9496937 pps, Byte rate: 9363979882 Bps

  History of counters:
    23:01 - 23:02: Packets 9379529, Bytes: 9248215594
    23:00 - 23:01: Packets 9687124, Bytes: 9551504264
    22:59 - 23:00: Packets 9539200, Bytes: 9405651200
    22:58 - 22:59: Packets 9845278, Bytes: 9707444108
    22:57 - 22:58: Packets 9033554, Bytes: 8907084244
TM Counters:
  Average over the last 5 collection intervals:
    Packet rate: 9528754 pps, Byte rate: 9357236821 Bps

  History of counters:
    23:01 - 23:02: Packets 9400815, Bytes: 9231600330
    23:00 - 23:01: Packets 9699455, Bytes: 9524864810
    22:59 - 23:00: Packets 9579889, Bytes: 9407450998
    22:58 - 22:59: Packets 9911734, Bytes: 9733322788
    22:57 - 22:58: Packets 9051879, Bytes: 8888945178
```

This output shows the average Pcounter (packets, bytes), the Pcounter history, and the collection interval of the Base and TM for the specified prefix-SID.

- Display the counter history database for a policy:

```
RP/0/RSP0/CPU0:router# show traffic-collector counters tunnels srte_c_12_ep_6.6.6.2
detail
Tunnel: srte_c_12_ep_6.6.6.2 State: Active
  Average over the last 5 collection intervals:
    Packet rate: 9694434 pps, Byte rate: 9597489858 Bps

  History of counters:
    23:14 - 23:15: Packets 9870522 , Bytes: 9771816780
```

```
23:13 - 23:14: Packets 9553048 , Bytes: 9457517520
23:12 - 23:13: Packets 9647265 , Bytes: 9550792350
23:11 - 23:12: Packets 9756654 , Bytes: 9659087460
23:10 - 23:11: Packets 9694434 , Bytes: 9548235180
```

This output shows the average Pcounter (packets, bytes), the Pcounter history, and the collection interval for the policy.





## CHAPTER 13

# Using Segment Routing OAM

Segment Routing Operations, Administration, and Maintenance (OAM) helps service providers to monitor label-switched paths (LSPs) and quickly isolate forwarding problems to assist with fault detection and troubleshooting in the network. The Segment Routing OAM feature provides support for BGP prefix SIDs, Nil-FEC (forwarding equivalence classes) LSP Ping and Traceroute functionality.

- [MPLS Ping and Traceroute for BGP and IGP Prefix-SID, on page 95](#)
- [Examples: MPLS Ping, Traceroute, and Tree Trace for Prefix-SID, on page 96](#)
- [MPLS LSP Ping and Traceroute Nil FEC Target, on page 97](#)
- [Examples: LSP Ping and Traceroute for Nil\\_FEC Target, on page 98](#)
- [Segment Routing Ping and Traceroute, on page 99](#)

## MPLS Ping and Traceroute for BGP and IGP Prefix-SID

MPLS Ping and Traceroute operations for Prefix SID are supported for various BGP and IGP scenarios, for example:

- Within an IS-IS level or OSPF area
- Across IS-IS levels or OSPF areas
- Route redistribution from IS-IS to OSPF and from OSPF to IS-IS
- Anycast Prefix SID
- Combinations of BGP and LDP signaled LSPs

The MPLS LSP Ping feature is used to check the connectivity between ingress Label Switch Routers (LSRs) and egress LSRs along an LSP. MPLS LSP ping uses MPLS echo request and reply messages, similar to Internet Control Message Protocol (ICMP) echo request and reply messages, to validate an LSP. The destination IP address of the MPLS echo request packet is different from the address used to select the label stack. The destination IP address is defined as a 127.x.y.z/8 address and it prevents the IP packet from being IP switched to its destination, if the LSP is broken.

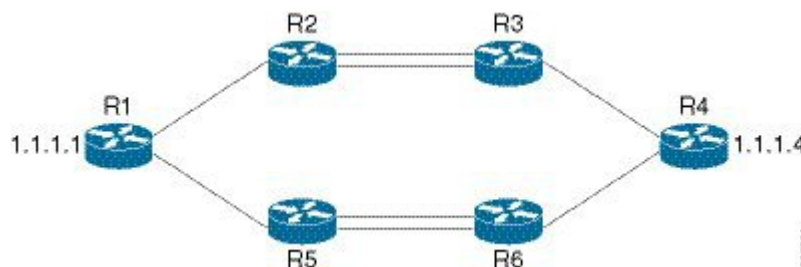
The MPLS LSP Traceroute feature is used to isolate the failure point of an LSP. It is used for hop-by-hop fault localization and path tracing. The MPLS LSP Traceroute feature relies on the expiration of the Time to Live (TTL) value of the packet that carries the echo request. When the MPLS echo request message hits a transit node, it checks the TTL value and if it is expired, the packet is passed to the control plane, else the message is forwarded. If the echo message is passed to the control plane, a reply message is generated based on the contents of the request message.

The MPLS LSP Tree Trace (traceroute multipath) operation is also supported for BGP and IGP Prefix SID. MPLS LSP Tree Trace provides the means to discover all possible equal-cost multipath (ECMP) routing paths of an LSP to reach a destination Prefix SID. It uses multipath data encoded in echo request packets to query for the load-balancing information that may allow the originator to exercise each ECMP. When the packet TTL expires at the responding node, the node returns the list of downstream paths, as well as the multipath information that can lead the operator to exercise each path in the MPLS echo reply. This operation is performed repeatedly for each hop of each path with increasing TTL values until all ECMP are discovered and validated.

MPLS echo request packets carry Target FEC Stack sub-TLVs. The Target FEC sub-TLVs are used by the responder for FEC validation. The BGP and IGP IPv4 prefix sub-TLV has been added to the Target FEC Stack sub-TLV. The IGP IPv4 prefix sub-TLV contains the prefix SID, the prefix length, and the protocol (IS-IS or OSPF). The BGP IPv4 prefix sub-TLV contains the prefix SID and the prefix length.

## Examples: MPLS Ping, Traceroute, and Tree Trace for Prefix-SID

These examples use the following topology:



### MPLS Ping for Prefix-SID

```
RP/0/RP0/CPU0:router-arizona# ping mpls ipv4 10.1.1.4/32
Thu Dec 17 01:01:42.301 PST
```

```
Sending 5, 100-byte MPLS Echos to 10.1.1.4,
  timeout is 2 seconds, send interval is 0 msec:
```

```
Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
'L' - labeled output interface, 'B' - unlabeled output interface,
'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
'P' - no rx intf label prot, 'p' - premature termination of LSP,
'R' - transit router, 'I' - unknown upstream index,
'X' - unknown return code, 'x' - return code 0
```

Type escape sequence to abort.

```
!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 2/2/3 ms
```

### MPLS Traceroute for Prefix-SID

```
RP/0/RP0/CPU0:router-arizona# traceroute mpls ipv4 10.1.1.4/32
Thu Dec 17 14:45:05.563 PST
```

```
Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
```



```
'L' - labeled output interface, 'B' - unlabeled output interface,
'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
'P' - no rx intf label prot, 'p' - premature termination of LSP,
'R' - transit router, 'I' - unknown upstream index,
'X' - unknown return code, 'x' - return code 0
```

Type escape sequence to abort.

```
0 12.12.12.1 MRU 4470 [Labels: 16004 Exp: 0]
L 1 12.12.12.2 MRU 4470 [Labels: 16004 Exp: 0] 3 ms
L 2 23.23.23.3 MRU 4470 [Labels: implicit-null Exp: 0] 3 ms
! 3 34.34.34.4 11 ms
```

## MPLS Tree Trace for Prefix-SID

```
RP/0/RP0/CPU0:router-arizona# traceroute mpls multipath ipv4 10.1.1.4/32
Thu Dec 17 14:55:46.549 PST
```

Starting LSP Path Discovery for 10.1.1.4/32

```
Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
'L' - labeled output interface, 'B' - unlabeled output interface,
'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
'P' - no rx intf label prot, 'p' - premature termination of LSP,
'R' - transit router, 'I' - unknown upstream index,
'X' - unknown return code, 'x' - return code 0
```

Type escape sequence to abort.

```
LL!
Path 0 found,
  output interface TenGigE0/0/0/0 nexthop 12.12.12.2 source 12.12.12.1 destination 127.0.0.0
  L!
Path 1 found,
  output interface TenGigE0/0/0/0 nexthop 12.12.12.2 source 12.12.12.1 destination 127.0.0.2
  LL!
Path 2 found,
  output interface TenGigE0/0/0/1 nexthop 15.15.15.5 source 15.15.15.1 destination 127.0.0.1
  L!
Path 3 found,
  output interface TenGigE0/0/0/1 nexthop 15.15.15.5 source 15.15.15.1 destination 127.0.0.0

Paths (found/broken/unexplored) (4/0/0)
Echo Request (sent/fail) (10/0)
Echo Reply (received/timeout) (10/0)
Total Time Elapsed 53 ms
```

# MPLS LSP Ping and Traceroute Nil FEC Target

The Nil-FEC LSP ping and traceroute operations are extensions of regular MPLS ping and traceroute.

Nil-FEC LSP Ping/Traceroute functionality supports segment routing and MPLS Static. It also acts as an additional diagnostic tool for all other LSP types. This feature allows operators to provide the ability to freely test any label stack by allowing them to specify the following:

- label stack

- outgoing interface
- nexthop address

In the case of segment routing, each segment nodal label and adjacency label along the routing path is put into the label stack of an echo request message from the initiator Label Switch Router (LSR); MPLS data plane forwards this packet to the label stack target, and the label stack target sends the echo message back.

The following table shows the syntax for the ping and traceroute commands.

**Table 3: LSP Ping and Traceroute Nil FEC Commands**

Command Syntax
<b>ping mpls nil-fec labels</b> {label[,label]} [output {interface tx-interface} [nexthop nexthop-ip-addr]]
<b>traceroute mpls nil-fec labels</b> {label[,label]} [output {interface tx-interface} [nexthop nexthop-ip-addr]]

## Examples: LSP Ping and Traceroute for Nil\_FEC Target

These examples use the following topology:

```
Node loopback IP address: 172.18.1.3   172.18.1.4   172.18.1.5   172.18.1.7
Node label:                  16004       16005       16007
Nodes:                       Arizona ---- Utah ----- Wyoming ---- Texas

Interface:                   GigabitEthernet0/2/0/1   GigabitEthernet0/2/0/1
Interface IP address:        10.1.1.3                 10.1.1.4
```

```
RP/0/RP0/CPU0:router-utah# show mpls forwarding
```

```
Tue Jul  5 13:44:31.999 EDT
Local  Outgoing  Prefix      Outgoing    Next Hop    Bytes
Label  Label      or ID      Interface   Interface   Switched
-----
16004  Pop         No ID      Gi0/2/0/1   10.1.1.4    1392
      Pop         No ID      Gi0/2/0/2   10.1.2.2     0
16005  16005      No ID      Gi0/2/0/0   10.1.1.4     0
      16005      No ID      Gi0/2/0/1   10.1.2.2     0
16007  16007      No ID      Gi0/2/0/0   10.1.1.4    4752
      16007      No ID      Gi0/2/0/1   10.1.2.2     0
24000  Pop         SR Adj (idx 0)  Gi0/2/0/0   10.1.1.4     0
24001  Pop         SR Adj (idx 2)  Gi0/2/0/0   10.1.1.4     0
24002  Pop         SR Adj (idx 0)  Gi0/2/0/1   10.1.2.2     0
24003  Pop         SR Adj (idx 2)  Gi0/2/0/1   10.1.2.2     0
24004  Pop         No ID         tt10        point2point  0
24005  Pop         No ID         tt11        point2point  0
24006  Pop         No ID         tt12        point2point  0
24007  Pop         No ID         tt13        point2point  0
24008  Pop         No ID         tt30        point2point  0
```

### Ping Nil FEC Target

```
RP/0/RP0/CPU0:router-arizona# ping mpls nil-fec labels 16005,16007 output interface
```

```
GigabitEthernet 0/2/0/1 nexthop 10.1.1.4 repeat 1
Sending 1, 72-byte MPLS Echos with Nil FEC labels 16005,16007,
  timeout is 2 seconds, send interval is 0 msec:

Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
        'L' - labeled output interface, 'B' - unlabeled output interface,
        'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
        'M' - malformed request, 'm' - unsupported tlvs, 'N' - no label entry,
        'P' - no rx intf label prot, 'p' - premature termination of LSP,
        'R' - transit router, 'I' - unknown upstream index,
        'd' - see DDMAP for return code,
        'X' - unknown return code, 'x' - return code 0

Type escape sequence to abort.
!
Success rate is 100 percent (1/1), round-trip min/avg/max = 1/1/1 ms
Total Time Elapsed 0 ms
```

### Traceroute Nil FEC Target

```
RP/0/RP0/CPU0:router-arizona# traceroute mpls nil-fec labels 16005,16007 output interface
GigabitEthernet 0/2/0/1 nexthop 10.1.1.4
Tracing MPLS Label Switched Path with Nil FEC labels 16005,16007, timeout is 2 seconds

Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
        'L' - labeled output interface, 'B' - unlabeled output interface,
        'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
        'M' - malformed request, 'm' - unsupported tlvs, 'N' - no label entry,
        'P' - no rx intf label prot, 'p' - premature termination of LSP,
        'R' - transit router, 'I' - unknown upstream index,
        'd' - see DDMAP for return code,
        'X' - unknown return code, 'x' - return code 0

Type escape sequence to abort.
 0 10.1.1.3 MRU 1500 [Labels: 16005/16007/implicit-null Exp: 0/0/0]
L 1 10.1.1.4 MRU 1500 [Labels: implicit-null/16007/implicit-null Exp: 0/0/0] 1 ms
L 2 10.1.1.5 MRU 1500 [Labels: implicit-null/implicit-null Exp: 0/0] 1 ms
! 3 10.1.1.7 1 ms
```

## Segment Routing Ping and Traceroute

### Segment Routing Ping

The MPLS LSP ping feature is used to check the connectivity between ingress and egress of LSP. MPLS LSP ping uses MPLS echo request and reply messages, similar to Internet Control Message Protocol (ICMP) echo request and reply messages, to validate an LSP. Segment routing ping is an extension of the MPLS LSP ping to perform the connectivity verification on the segment routing control plane.




---

**Note** Segment routing ping can only be used when the originating device is running segment routing.

---

You can initiate the segment routing ping operation only when Segment Routing control plane is available at the originator, even if it is not preferred. This allows you to validate the SR path before directing traffic over

the path. Segment Routing ping can use either generic FEC type or SR control-plane FEC type (SR-OSPF, SR-ISIS). In mixed networks, where some devices are running MPLS control plane (for example, LDP) or do not understand SR FEC, generic FEC type allows the device to successfully process and respond to the echo request. By default, generic FEC type is used in the target FEC stack of segment routing ping echo request. Generic FEC is not coupled to a particular control plane; it allows path verification when the advertising protocol is unknown or might change during the path of the echo request. If you need to specify the target FEC, you can select the FEC type as OSPF, IS-IS, or BGP. This ensures that only devices that are running segment routing control plane, and can therefore understand the segment routing IGP FEC, respond to the echo request.

### Configuration Examples

These examples show how to use segment routing ping to test the connectivity of a segment routing control plane. In the first example, FEC type is not specified. You can also specify the FEC type as shown in the other examples.

```
RP/0/RP0/CPU0:router# ping sr-mpls 10.1.1.2/32

Sending 5, 100-byte MPLS Echos to 10.1.1.2/32,
    timeout is 2 seconds, send interval is 0 msec:

Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
       'L' - labeled output interface, 'B' - unlabeled output interface,
       'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
       'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
       'P' - no rx intf label prot, 'p' - premature termination of LSP,
       'R' - transit router, 'I' - unknown upstream index,
       'X' - unknown return code, 'x' - return code 0

Type escape sequence to abort.

!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/2/5 ms

RP/0/RP0/CPU0:router# ping sr-mpls 10.1.1.2/32 fec-type generic

Sending 5, 100-byte MPLS Echos to 10.1.1.2/32,
    timeout is 2 seconds, send interval is 0 msec:

Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
       'L' - labeled output interface, 'B' - unlabeled output interface,
       'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
       'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
       'P' - no rx intf label prot, 'p' - premature termination of LSP,
       'R' - transit router, 'I' - unknown upstream index,
       'X' - unknown return code, 'x' - return code 0

Type escape sequence to abort.

!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/1/2 ms
```

```
RP/0/RP0/CPU0:router# ping sr-mpls 10.1.1.2/32 fec-type igp ospf

Sending 5, 100-byte MPLS Echos to 10.1.1.2/32,
    timeout is 2 seconds, send interval is 0 msec:

Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
       'L' - labeled output interface, 'B' - unlabeled output interface,
       'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
       'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
```

```
'P' - no rx intf label prot, 'p' - premature termination of LSP,
'R' - transit router, 'I' - unknown upstream index,
'X' - unknown return code, 'x' - return code 0
```

Type escape sequence to abort.

```
!!!!
```

```
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/1/2 ms
```

```
RP/0/RP0/CPU0:router# ping sr-mpls 10.1.1.2/32 fec-type igp isis
```

```
Sending 5, 100-byte MPLS Echos to 10.1.1.2/32,
timeout is 2 seconds, send interval is 0 msec:
```

```
Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
'L' - labeled output interface, 'B' - unlabeled output interface,
'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
'P' - no rx intf label prot, 'p' - premature termination of LSP,
'R' - transit router, 'I' - unknown upstream index,
'X' - unknown return code, 'x' - return code 0
```

Type escape sequence to abort.

```
!!!!
```

```
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/1/2 ms
```

```
RP/0/RP0/CPU0:router# ping sr-mpls 10.1.1.2/32 fec-type bgp
```

```
Sending 5, 100-byte MPLS Echos to 10.1.1.2/32,
timeout is 2 seconds, send interval is 0 msec:
```

```
Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
'L' - labeled output interface, 'B' - unlabeled output interface,
'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
'P' - no rx intf label prot, 'p' - premature termination of LSP,
'R' - transit router, 'I' - unknown upstream index,
'X' - unknown return code, 'x' - return code 0
```

Type escape sequence to abort.

```
!!!!
```

```
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/1/2 ms
```

## Segment Routing Traceroute

The MPLS LSP traceroute is used to isolate the failure point of an LSP. It is used for hop-by-hop fault localization and path tracing. The MPLS LSP traceroute feature relies on the expiration of the Time to Live (TTL) value of the packet that carries the echo request. When the MPLS echo request message hits a transit node, it checks the TTL value and if it is expired, the packet is passed to the control plane, else the message is forwarded. If the echo message is passed to the control plane, a reply message is generated based on the contents of the request message. Segment routing traceroute feature extends the MPLS LSP traceroute functionality to segment routing networks.

Similar to segment routing ping, you can initiate the segment routing traceroute operation only when Segment Routing control plane is available at the originator, even if it is not preferred. Segment Routing traceroute can use either generic FEC type or SR control-plane FEC type (SR-OSPF, SR-ISIS). By default, generic FEC

type is used in the target FEC stack of segment routing traceroute echo request. If you need to specify the target FEC, you can select the FEC type as OSPF, IS-IS, or BGP. This ensures that only devices that are running segment routing control plane, and can therefore understand the segment routing IGP FEC, respond to the echo request.

The existence of load balancing at routers in an MPLS network provides alternate paths for carrying MPLS traffic to a target router. The multipath segment routing traceroute feature provides a means to discover all possible paths of an LSP between the ingress and egress routers.

### Configuration Examples

These examples show how to use segment routing traceroute to trace the LSP for a specified IPv4 prefix SID address. In the first example, FEC type is not specified. You can also specify the FEC type as shown in the other examples.

```
RP/0/RP0/CPU0:router# traceroute sr-mpls 10.1.1.2/32

Tracing MPLS Label Switched Path to 10.1.1.2/32, timeout is 2 seconds

Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
       'L' - labeled output interface, 'B' - unlabeled output interface,
       'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
       'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
       'P' - no rx intf label prot, 'p' - premature termination of LSP,
       'R' - transit router, 'I' - unknown upstream index,
       'X' - unknown return code, 'x' - return code 0

Type escape sequence to abort.

 0 10.12.12.1 MRU 1500 [Labels: implicit-null Exp: 0]
! 1 10.12.12.2 3 ms

RP/0/RP0/CPU0:router# traceroute sr-mpls 10.1.1.2/32 fec-type generic

Tracing MPLS Label Switched Path to 10.1.1.2/32, timeout is 2 seconds

Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
       'L' - labeled output interface, 'B' - unlabeled output interface,
       'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
       'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
       'P' - no rx intf label prot, 'p' - premature termination of LSP,
       'R' - transit router, 'I' - unknown upstream index,
       'X' - unknown return code, 'x' - return code 0

Type escape sequence to abort.

 0 10.12.12.1 MRU 1500 [Labels: implicit-null Exp: 0]
! 1 10.12.12.2 2 ms

RP/0/RP0/CPU0:router# traceroute sr-mpls 10.1.1.2/32 fec-type igp ospf

Tracing MPLS Label Switched Path to 10.1.1.2/32, timeout is 2 seconds

Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
       'L' - labeled output interface, 'B' - unlabeled output interface,
       'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
       'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
       'P' - no rx intf label prot, 'p' - premature termination of LSP,
       'R' - transit router, 'I' - unknown upstream index,
       'X' - unknown return code, 'x' - return code 0
```

Type escape sequence to abort.

```
0 10.12.12.1 MRU 1500 [Labels: implicit-null Exp: 0]
! 1 10.12.12.2 2 ms
```

```
RP/0/RP0/CPU0:router# traceroute sr-mpls 10.1.1.2/32 fec-type igp isis
```

Tracing MPLS Label Switched Path to 10.1.1.2/32, timeout is 2 seconds

```
Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
'L' - labeled output interface, 'B' - unlabeled output interface,
'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
'P' - no rx intf label prot, 'p' - premature termination of LSP,
'R' - transit router, 'I' - unknown upstream index,
'X' - unknown return code, 'x' - return code 0
```

Type escape sequence to abort.

```
0 10.12.12.1 MRU 1500 [Labels: implicit-null Exp: 0]
! 1 10.12.12.2 2 ms
```

```
RP/0/RP0/CPU0:router#traceroute sr-mpls 10.1.1.2/32 fec-type bgp
```

Tracing MPLS Label Switched Path to 10.1.1.2/32, timeout is 2 seconds

```
Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
'L' - labeled output interface, 'B' - unlabeled output interface,
'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
'P' - no rx intf label prot, 'p' - premature termination of LSP,
'R' - transit router, 'I' - unknown upstream index,
'X' - unknown return code, 'x' - return code 0
```

Type escape sequence to abort.

```
0 10.12.12.1 MRU 1500 [Labels: implicit-null/implicit-null Exp: 0/0]
! 1 10.12.12.2 2 ms
```

This example shows how to use multipath traceroute to discover all the possible paths for a IPv4 prefix SID.

```
RP/0/RP0/CPU0:router# traceroute sr-mpls multipath 10.1.1.2/32
```

Starting LSP Path Discovery for 10.1.1.2/32

```
Codes: '!' - success, 'Q' - request not sent, '.' - timeout,
'L' - labeled output interface, 'B' - unlabeled output interface,
'D' - DS Map mismatch, 'F' - no FEC mapping, 'f' - FEC mismatch,
'M' - malformed request, 'm' - unsupported tlvs, 'N' - no rx label,
'P' - no rx intf label prot, 'p' - premature termination of LSP,
'R' - transit router, 'I' - unknown upstream index,
'X' - unknown return code, 'x' - return code 0
```

Type escape sequence to abort.

```
!
Path 0 found,
  output interface GigabitEthernet0/0/0/2 nexthop 10.13.13.2
  source 10.13.13.1 destination 127.0.0.0
!
```

```
Path 1 found,  
  output interface Bundle-Ether1 nexthop 10.12.12.2  
  source 10.12.12.1 destination 127.0.0.0  
  
Paths (found/broken/unexplored) (2/0/0)  
Echo Request (sent/fail) (2/0)  
Echo Reply (received/timeout) (2/0)  
Total Time Elapsed 14 ms
```