

Configuring Spanning Tree Protocol

- Finding Feature Information, on page 1
- Restrictions for STP, on page 1
- Information About Spanning Tree Protocol, on page 2
- How to Configure Spanning-Tree Features, on page 12
- Monitoring Spanning-Tree Status, on page 24
- Additional References for Spanning-Tree Protocol, on page 24
- Feature Information for STP, on page 25

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table at the end of this module.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to http://www.cisco.com/go/cfn. An account on Cisco.com is not required.

Restrictions for STP

- An attempt to configure a device as the root device fails if the value necessary to be the root device is less than 1.
- If your network consists of devices that support and do not support the extended system ID, it is unlikely
 that the device with the extended system ID support will become the root device. The extended system
 ID increases the device priority value every time the VLAN number is greater than the priority of the
 connected devices running older software.
- The root device for each spanning-tree instance should be a backbone or distribution device. Do not configure an access device as the spanning-tree primary root.

Related Topics

Configuring the Root Device (CLI), on page 14 Bridge ID, Device Priority, and Extended System ID Spanning-Tree Topology and BPDUs, on page 3
Accelerated Aging to Retain Connectivity, on page 9

Information About Spanning Tree Protocol

Spanning Tree Protocol

Spanning Tree Protocol (STP) is a Layer 2 link management protocol that provides path redundancy while preventing loops in the network. For a Layer 2 Ethernet network to function properly, only one active path can exist between any two stations. Multiple active paths among end stations cause loops in the network. If a loop exists in the network, end stations might receive duplicate messages. Devices might also learn end-station MAC addresses on multiple Layer 2 interfaces. These conditions result in an unstable network. Spanning-tree operation is transparent to end stations, which cannot detect whether they are connected to a single LAN segment or a switched LAN of multiple segments.

The STP uses a spanning-tree algorithm to select one device of a redundantly connected network as the root of the spanning tree. The algorithm calculates the best loop-free path through a switched Layer 2 network by assigning a role to each port based on the role of the port in the active topology:

- Root—A forwarding port elected for the spanning-tree topology
- Designated—A forwarding port elected for every switched LAN segment
- Alternate—A blocked port providing an alternate path to the root bridge in the spanning tree
- Backup—A blocked port in a loopback configuration

The device that has *all* of its ports as the designated role or as the backup role is the root device. The device that has at least *one* of its ports in the designated role is called the designated device.

Spanning tree forces redundant data paths into a standby (blocked) state. If a network segment in the spanning tree fails and a redundant path exists, the spanning-tree algorithm recalculates the spanning-tree topology and activates the standby path. Devices send and receive spanning-tree frames, called bridge protocol data units (BPDUs), at regular intervals. The devices do not forward these frames but use them to construct a loop-free path. BPDUs contain information about the sending device and its ports, including device and MAC addresses, device priority, port priority, and path cost. Spanning tree uses this information to elect the root device and root port for the switched network and the root port and designated port for each switched segment.

When two ports on a device are part of a loop, the spanning-tree and path cost settings control which port is put in the forwarding state and which is put in the blocking state. The spanning-tree port priority value represents the location of a port in the network topology and how well it is located to pass traffic. The path cost value represents the media speed.



Note

By default, the device sends keepalive messages (to ensure the connection is up) only on interfaces that do not have small form-factor pluggable (SFP) modules. You can change the default for an interface by entering the [no] keepalive interface configuration command with no keywords.

Spanning-Tree Topology and BPDUs

The stable, active spanning-tree topology of a switched network is controlled by these elements:

- The unique bridge ID (device priority and MAC address) associated with each VLAN on each device. In a device stack, all devices use the same bridge ID for a given spanning-tree instance.
- The spanning-tree path cost to the root device.
- The port identifier (port priority and MAC address) associated with each Layer 2 interface.

When the devices in a network are powered up, each functions as the root device. Each device sends a configuration BPDU through all of its ports. The BPDUs communicate and compute the spanning-tree topology. Each configuration BPDU contains this information:

- The unique bridge ID of the device that the sending device identifies as the root device
- The spanning-tree path cost to the root
- The bridge ID of the sending device
- Message age
- The identifier of the sending interface
- Values for the hello, forward delay, and max-age protocol timers

When a device receives a configuration BPDU that contains *superior* information (lower bridge ID, lower path cost, and so forth), it stores the information for that port. If this BPDU is received on the root port of the device, the device also forwards it with an updated message to all attached LANs for which it is the designated device.

If a device receives a configuration BPDU that contains *inferior* information to that currently stored for that port, it discards the BPDU. If the device is a designated device for the LAN from which the inferior BPDU was received, it sends that LAN a BPDU containing the up-to-date information stored for that port. In this way, inferior information is discarded, and superior information is propagated on the network.

A BPDU exchange results in these actions:

- One device in the network is elected as the root device (the logical center of the spanning-tree topology in a switched network). See the figure following the bullets.
- For each VLAN, the device with the highest device priority (the lowest numerical priority value) is elected as the root device. If all devices are configured with the default priority (32768), the device with the lowest MAC address in the VLAN becomes the root device. The device priority value occupies the most significant bits of the bridge ID, .
- A root port is selected for each device (except the root device). This port provides the best path (lowest cost) when the device forwards packets to the root device.
- The shortest distance to the root device is calculated for each device based on the path cost.
- A designated device for each LAN segment is selected. The designated device incurs the lowest path
 cost when forwarding packets from that LAN to the root device. The port through which the designated
 device is attached to the LAN is called the designated port.

All paths that are not needed to reach the root device from anywhere in the switched network are placed in the spanning-tree blocking mode.

Related Topics

Configuring the Root Device (CLI), on page 14 Restrictions for STP, on page 1

Bridge ID, Device Priority, and Extended System ID

The IEEE 802.1D standard requires that each device has an unique bridge identifier (bridge ID), which controls the selection of the root device. Because each VLAN is considered as a different *logical bridge* with PVST+ and Rapid PVST+, the same device must have a different bridge ID for each configured VLAN. Each VLAN on the device has a unique 8-byte bridge ID. The 2 most-significant bytes are used for the device priority, and the remaining 6 bytes are derived from the device MAC address.

The 2 bytes previously used for the device priority are reallocated into a 4-bit priority value and a 12-bit extended system ID value equal to the VLAN ID.

Table 1: Device Priority Value and Extended System ID

Priority Value			Exten	Extended System ID (Set Equal to the VLAN ID)											
Bit 16	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1
32768	16384	8192	4096	2048	1024	512	256	128	64	32	16	8	4	2	1

Spanning tree uses the extended system ID, the device priority, and the allocated spanning-tree MAC address to make the bridge ID unique for each VLAN.

Support for the extended system ID affects how you manually configure the root device, the secondary root device, and the device priority of a VLAN. For example, when you change the device priority value, you change the probability that the device will be elected as the root device. Configuring a higher value decreases the probability; a lower value increases the probability.

Port Priority Versus Path Cost

If a loop occurs, spanning tree uses port priority when selecting an interface to put into the forwarding state. You can assign higher priority values (lower numerical values) to interfaces that you want selected first and lower priority values (higher numerical values) that you want selected last. If all interfaces have the same priority value, spanning tree puts the interface with the lowest interface number in the forwarding state and blocks the other interfaces.

The spanning-tree path cost default value is derived from the media speed of an interface. If a loop occurs, spanning tree uses cost when selecting an interface to put in the forwarding state. You can assign lower cost values to interfaces that you want selected first and higher cost values that you want selected last. If all interfaces have the same cost value, spanning tree puts the interface with the lowest interface number in the forwarding state and blocks the other interfaces.

If your device is a member of a device stack, you must assign lower cost values to interfaces that you want selected first and higher cost values that you want selected last instead of adjusting its port priority. For details, see Related Topics.

Related Topics

Configuring Port Priority (CLI), on page 17 Configuring Path Cost (CLI), on page 18

Spanning-Tree Interface States

Propagation delays can occur when protocol information passes through a switched LAN. As a result, topology changes can take place at different times and at different places in a switched network. When an interface transitions directly from nonparticipation in the spanning-tree topology to the forwarding state, it can create temporary data loops. Interfaces must wait for new topology information to propagate through the switched LAN before starting to forward frames. They must allow the frame lifetime to expire for forwarded frames that have used the old topology.

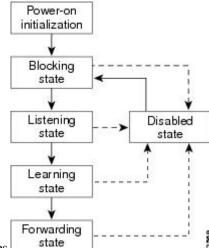
Each Layer 2 interface on a device using spanning tree exists in one of these states:

- Blocking—The interface does not participate in frame forwarding.
- Listening—The first transitional state after the blocking state when the spanning tree decides that the interface should participate in frame forwarding.
- Learning—The interface prepares to participate in frame forwarding.
- Forwarding—The interface forwards frames.
- Disabled—The interface is not participating in spanning tree because of a shutdown port, no link on the port, or no spanning-tree instance running on the port.

An interface moves through these states:

- From initialization to blocking
- From blocking to listening or to disabled
- From listening to learning or to disabled
- From learning to forwarding or to disabled
- From forwarding to disabled

Figure 1: Spanning-Tree Interface States



An interface moves through the states.

When you power up the device, spanning tree is enabled by default, and every interface in the device, VLAN, or network goes through the blocking state and the transitory states of listening and learning. Spanning tree stabilizes each interface at the forwarding or blocking state.

When the spanning-tree algorithm places a Layer 2 interface in the forwarding state, this process occurs:

- 1. The interface is in the listening state while spanning tree waits for protocol information to move the interface to the blocking state.
- 2. While spanning tree waits for the forward-delay timer to expire, it moves the interface to the learning state and resets the forward-delay timer.
- **3.** In the learning state, the interface continues to block frame forwarding as the device learns end-station location information for the forwarding database.
- **4.** When the forward-delay timer expires, spanning tree moves the interface to the forwarding state, where both learning and frame forwarding are enabled.

Blocking State

A Layer 2 interface in the blocking state does not participate in frame forwarding. After initialization, a BPDU is sent to each device interface. A device initially functions as the root until it exchanges BPDUs with other devices. This exchange establishes which device in the network is the root or root device. If there is only one device in the network, no exchange occurs, the forward-delay timer expires, and the interface moves to the listening state. An interface always enters the blocking state after device initialization.

An interface in the blocking state performs these functions:

- Discards frames received on the interface
- Discards frames switched from another interface for forwarding
- · Does not learn addresses
- Receives BPDUs

Listening State

The listening state is the first state a Layer 2 interface enters after the blocking state. The interface enters this state when the spanning tree decides that the interface should participate in frame forwarding.

An interface in the listening state performs these functions:

- Discards frames received on the interface
- Discards frames switched from another interface for forwarding
- · Does not learn addresses
- Receives BPDUs

Learning State

A Layer 2 interface in the learning state prepares to participate in frame forwarding. The interface enters the learning state from the listening state.

An interface in the learning state performs these functions:

· Discards frames received on the interface

- Discards frames switched from another interface for forwarding
- · Learns addresses
- · Receives BPDUs

Forwarding State

A Layer 2 interface in the forwarding state forwards frames. The interface enters the forwarding state from the learning state.

An interface in the forwarding state performs these functions:

- · Receives and forwards frames received on the interface
- · Forwards frames switched from another interface
- · Learns addresses
- · Receives BPDUs

Disabled State

A Layer 2 interface in the disabled state does not participate in frame forwarding or in the spanning tree. An interface in the disabled state is nonoperational.

A disabled interface performs these functions:

- · Discards frames received on the interface
- Discards frames switched from another interface for forwarding
- · Does not learn addresses
- Does not receive BPDUs

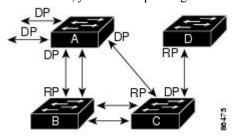
How a Device or Port Becomes the Root Device or Root Port

If all devices in a network are enabled with default spanning-tree settings, the device with the lowest MAC address becomes the root device.

Figure 2: Spanning-Tree Topology

Device A is elected as the root device because the device priority of all the devices is set to the default (32768) and Device A has the lowest MAC address. However, because of traffic patterns, number of forwarding interfaces, or link types, Device A might not be the ideal root device. By increasing the priority (lowering the

numerical value) of the ideal device so that it becomes the root device, you force a spanning-tree recalculation



RP = Root Port

to form a new topology with the ideal device as the root. DP = Designated Port

When the spanning-tree topology is calculated based on default parameters, the path between source and destination end stations in a switched network might not be ideal. For instance, connecting higher-speed links to an interface that has a higher number than the root port can cause a root-port change. The goal is to make the fastest link the root port.

For example, assume that one port on Device B is a Gigabit Ethernet link and that another port on Device B (a 10/100 link) is the root port. Network traffic might be more efficient over the Gigabit Ethernet link. By changing the spanning-tree port priority on the Gigabit Ethernet port to a higher priority (lower numerical value) than the root port, the Gigabit Ethernet port becomes the new root port.

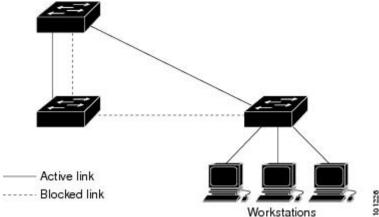
Related Topics

Configuring Port Priority (CLI), on page 17

Spanning Tree and Redundant Connectivity

Figure 3: Spanning Tree and Redundant Connectivity

You can create a redundant backbone with spanning tree by connecting two device interfaces to another device or to two different devices. Spanning tree automatically disables one interface but enables it if the other one fails. If one link is high-speed and the other is low-speed, the low-speed link is always disabled. If the speeds are the same, the port priority and port ID are added together, and spanning tree disables the link with the



highest value.

You can also create redundant links between devices by using EtherChannel groups.

Spanning-Tree Address Management

IEEE 802.1D specifies 17 multicast addresses, ranging from 0x00180C2000000 to 0x0180C2000010, to be used by different bridge protocols. These addresses are static addresses that cannot be removed.

Regardless of the spanning-tree state, each device in the stack receives but does not forward packets destined for addresses between 0x0180C2000000 and 0x0180C200000F.

If spanning tree is enabled, the CPU on the device or on each device in the stack receives packets destined for 0x0180C2000000 and 0x0180C2000010. If spanning tree is disabled, the device or each device in the stack forwards those packets as unknown multicast addresses.

Accelerated Aging to Retain Connectivity

The default for aging dynamic addresses is 5 minutes, the default setting of the **mac address-table aging-time** global configuration command. However, a spanning-tree reconfiguration can cause many station locations to change. Because these stations could be unreachable for 5 minutes or more during a reconfiguration, the address-aging time is accelerated so that station addresses can be dropped from the address table and then relearned. The accelerated aging is the same as the forward-delay parameter value (**spanning-tree vlan** *vlan-id* **forward-time** *seconds* global configuration command) when the spanning tree reconfigures.

Because each VLAN is a separate spanning-tree instance, the device accelerates aging on a per-VLAN basis. A spanning-tree reconfiguration on one VLAN can cause the dynamic addresses learned on that VLAN to be subject to accelerated aging. Dynamic addresses on other VLANs can be unaffected and remain subject to the aging interval entered for the device.

Related Topics

Configuring the Root Device (CLI), on page 14 Restrictions for STP, on page 1

Spanning-Tree Modes and Protocols

The device supports these spanning-tree modes and protocols:

PVST+—This spanning-tree mode is based on the IEEE 802.1D standard and Cisco proprietary extensions.
 The PVST+ runs on each VLAN on the device up to the maximum supported, ensuring that each has a loop-free path through the network.

The PVST+ provides Layer 2 load-balancing for the VLAN on which it runs. You can create different logical topologies by using the VLANs on your network to ensure that all of your links are used but that no one link is oversubscribed. Each instance of PVST+ on a VLAN has a single root device. This root device propagates the spanning-tree information associated with that VLAN to all other devices in the network. Because each device has the same information about the network, this process ensures that the network topology is maintained.

Rapid PVST+—Rapid PVST+ is the default STP mode on your device. This spanning-tree mode is the
same as PVST+ except that is uses a rapid convergence based on the IEEE 802.1w standard. . To provide
rapid convergence, the Rapid PVST+ immediately deletes dynamically learned MAC address entries on
a per-port basis upon receiving a topology change. By contrast, PVST+ uses a short aging time for
dynamically learned MAC address entries.

Rapid PVST+ uses the same configuration as PVST+ (except where noted), and the device needs only minimal extra configuration. The benefit of Rapid PVST+ is that you can migrate a large PVST+ install base to Rapid PVST+ without having to learn the complexities of the Multiple Spanning Tree Protocol

(MSTP) configuration and without having to reprovision your network. In Rapid PVST+ mode, each VLAN runs its own spanning-tree instance up to the maximum supported.

• MSTP—This spanning-tree mode is based on the IEEE 802.1s standard. You can map multiple VLANs to the same spanning-tree instance, which reduces the number of spanning-tree instances required to support a large number of VLANs. The MSTP runs on top of the RSTP (based on IEEE 802.1w), which provides for rapid convergence of the spanning tree by eliminating the forward delay and by quickly transitioning root ports and designated ports to the forwarding state. In a device stack, the cross-stack rapid transition (CSRT) feature performs the same function as RSTP. You cannot run MSTP without RSTP or CSRT.

Related Topics

Changing the Spanning-Tree Mode (CLI), on page 12

Supported Spanning-Tree Instances

In PVST+ or Rapid PVST+ mode, the device or device stack supports up to 128 spanning-tree instances.

In MSTP mode, the device or device stack supports up to 65 MST instances. The number of VLANs that can be mapped to a particular MST instance is unlimited.

Related Topics

Disabling Spanning Tree (CLI), on page 14
Default Spanning-Tree Configuration, on page 11
Default MSTP Configuration

Spanning-Tree Interoperability and Backward Compatibility

In a mixed MSTP and PVST+ network, the common spanning-tree (CST) root must be inside the MST backbone, and a PVST+ device cannot connect to multiple MST regions.

When a network contains devices running Rapid PVST+ and devices running PVST+, we recommend that the Rapid PVST+ devices and PVST+ devices be configured for different spanning-tree instances. In the Rapid PVST+ spanning-tree instances, the root device must be a Rapid PVST+ device. In the PVST+ instances, the root device must be a PVST+ device. The PVST+ devices should be at the edge of the network.

All stack members run the same version of spanning tree (all PVST+, all Rapid PVST+, or all MSTP).

Table 2: PVST+, MSTP, and Rapid-PVST+ Interoperability and Compatibility

	PVST+	MSTP	Rapid PVST+
PVST+	Yes	Yes (with restrictions)	Yes (reverts to PVST+)
MSTP	Yes (with restrictions)	Yes	Yes (reverts to PVST+)
Rapid PVST+	Yes (reverts to PVST+)	Yes (reverts to PVST+)	Yes

Related Topics

Specifying the MST Region Configuration and Enabling MSTP (CLI) MSTP Configuration Guidelines Multiple Spanning-Tree Regions

STP and IEEE 802.10 Trunks

The IEEE 802.1Q standard for VLAN trunks imposes some limitations on the spanning-tree strategy for a network. The standard requires only one spanning-tree instance for *all* VLANs allowed on the trunks. However, in a network of Cisco devices connected through IEEE 802.1Q trunks, the devices maintain one spanning-tree instance for *each* VLAN allowed on the trunks.

When you connect a Cisco device to a non-Cisco device through an IEEE 802.1Q trunk, the Cisco device uses PVST+ to provide spanning-tree interoperability. If Rapid PVST+ is enabled, the device uses it instead of PVST+. The device combines the spanning-tree instance of the IEEE 802.1Q VLAN of the trunk with the spanning-tree instance of the non-Cisco IEEE 802.1Q device.

However, all PVST+ or Rapid PVST+ information is maintained by Cisco devices separated by a cloud of non-Cisco IEEE 802.1Q devices. The non-Cisco IEEE 802.1Q cloud separating the Cisco devices is treated as a single trunk link between the devices.

Rapid PVST+ is automatically enabled on IEEE 802.1Q trunks, and no user configuration is required. The external spanning-tree behavior on access ports and Inter-Switch Link (ISL) trunk ports is not affected by PVST+.

Spanning Tree and Device Stacks

When the device stack is operating in PVST+ or Rapid PVST+ mode:

- A device stack appears as a single spanning-tree node to the rest of the network, and all stack members
 use the same bridge ID for a given spanning tree. The bridge ID is derived from the MAC address of the
 active switch.
- When a new device joins the stack, it sets its bridge ID to the active switch bridge ID. If the newly added
 device has the lowest ID and if the root path cost is the same among all stack members, the newly added
 device becomes the stack root.
- When a stack member leaves the stack, spanning-tree reconvergence occurs within the stack (and possibly outside the stack). The remaining stack member with the lowest stack port ID becomes the stack root.
- If the device stack is the spanning-tree root and the active switch fails or leaves the stack, the standby switch becomes the new active switch, bridge IDs remain the same, and a spanning-tree reconvergence might occur.
- If a neighboring device external to the device stack fails or is powered down, normal spanning-tree processing occurs. Spanning-tree reconvergence might occur as a result of losing a device in the active topology.
- If a new device external to the device stack is added to the network, normal spanning-tree processing occurs. Spanning-tree reconvergence might occur as a result of adding a device in the network.

Default Spanning-Tree Configuration

Table 3: Default Spanning-Tree Configuration

Feature	Default Setting
Enable state	Enabled on VLAN 1.
Spanning-tree mode	Rapid PVST+ (PVST+ and MSTP are disabled.)

Feature	Default Setting
Device priority	32768
Spanning-tree port priority (configurable on a per-interface basis)	128
Spanning-tree port cost (configurable on a	1000 Mb/s: 4
per-interface basis)	100 Mb/s: 19
	10 Mb/s: 100
Spanning-tree VLAN port priority (configurable on a per-VLAN basis)	128
Spanning-tree VLAN port cost (configurable on a	1000 Mb/s: 4
per-VLAN basis)	100 Mb/s: 19
	10 Mb/s: 100
Spanning-tree timers	Hello time: 2 seconds
	Forward-delay time: 15 seconds
	Maximum-aging time: 20 seconds
	Transmit hold count: 6 BPDUs



Note

Beginning in Cisco IOS Release 15.2(4)E, the default STP mode is Rapid PVST+.

Related Topics

Disabling Spanning Tree (CLI), on page 14 Supported Spanning-Tree Instances, on page 10

How to Configure Spanning-Tree Features

Changing the Spanning-Tree Mode (CLI)

The switch supports three spanning-tree modes: per-VLAN spanning tree plus (PVST+), Rapid PVST+, or multiple spanning tree protocol (MSTP). By default, the device runs the Rapid PVST+ protocol.

If you want to enable a mode that is different from the default mode, this procedure is required.

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.

	Command or Action	Purpose
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	spanning-tree mode {pvst mst rapid-pvst}	Configures a spanning-tree mode.
	Example:	All stack members run the same version of spanning tree.
	Device(config)# spanning-tree mode pvst	• Select pvst to enable PVST+.
		• Select mst to enable MSTP.
		• Select rapid-pvst to enable rapid PVST+.
Step 4	interface interface-id Example:	Specifies an interface to configure, and enters interface configuration mode. Valid interfaces include physical ports, VLANs, and port
	<pre>Device(config)# interface GigabitEthernet1/0/1</pre>	channels. The VLAN ID range is 1 to 4094. The port-channel range is 1 to 48.
Step 5	spanning-tree link-type point-to-point Example:	Specifies that the link type for this port is point-to-point.
	Device(config-if)# spanning-tree link-type point-to-point	If you connect this port (local port) to a remote port through a point-to-point link and the local port becomes a designated port, the device negotiates with the remote port and rapidly changes the local port to the forwarding state.
Step 6	end	Returns to privileged EXEC mode.
	Example:	
	Device(config-if)# end	
Step 7	clear spanning-tree detected-protocols	If any port on the device is connected to a port
	Example:	on a legacy IEEE 802.1D device, this command restarts the protocol migration process on the entire device.
	Device# clear spanning-tree detected-protocols	This step is optional if the designated device detects that this device is running rapid PVST+.

Related Topics

Spanning-Tree Modes and Protocols, on page 9

Disabling Spanning Tree (CLI)

Spanning tree is enabled by default on VLAN 1 and on all newly created VLANs up to the spanning-tree limit. Disable spanning tree only if you are sure there are no loops in the network topology.



Caution

When spanning tree is disabled and loops are present in the topology, excessive traffic and indefinite packet duplication can drastically reduce network performance.

This procedure is optional.

Procedure

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	no spanning-tree vlan vlan-id	For <i>vlan-id</i> , the range is 1 to 4094.
	Example:	
	Device(config) # no spanning-tree vlan 300	
Step 4	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	

Related Topics

Supported Spanning-Tree Instances, on page 10 Default Spanning-Tree Configuration, on page 11

Configuring the Root Device (CLI)

To configure a device as the root for the specified VLAN, use the **spanning-tree vlan** *vlan-id* **root** global configuration command to modify the device priority from the default value (32768) to a significantly lower value. When you enter this command, the software checks the device priority of the root devices for each

VLAN. Because of the extended system ID support, the device sets its own priority for the specified VLAN to 24576 if this value will cause this device to become the root for the specified VLAN.

Use the **diameter** keyword to specify the Layer 2 network diameter (that is, the maximum number of device hops between any two end stations in the Layer 2 network). When you specify the network diameter, the device automatically sets an optimal hello time, forward-delay time, and maximum-age time for a network of that diameter, which can significantly reduce the convergence time. You can use the **hello** keyword to override the automatically calculated hello time.

This procedure is optional.

Procedure

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	spanning-tree vlan vlan-id root primary [diameter net-diameter	Configures a device to become the root for the specified VLAN.
	Example: Device(config) # spanning-tree vlan 20-24 root primary diameter 4	• For <i>vlan-id</i> , you can specify a single VLAN identified by VLAN ID number, a range of VLANs separated by a hyphen, or a series of VLANs separated by a comma. The range is 1 to 4094.
		• (Optional) For diameter <i>net-diameter</i> , specify the maximum number of devices between any two end stations. The range is 2 to 7.
Step 4	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	

What to do next

After configuring the device as the root device, we recommend that you avoid manually configuring the hello time, forward-delay time, and maximum-age time through the **spanning-tree vlan** *vlan-id* **hello-time**, **spanning-tree vlan** *vlan-id* **forward-time**, and the **spanning-tree vlan** *vlan-id* **max-age** global configuration commands.

Related Topics

Bridge ID, Device Priority, and Extended System ID Spanning-Tree Topology and BPDUs, on page 3 Accelerated Aging to Retain Connectivity, on page 9 Restrictions for STP, on page 1

Configuring a Secondary Root Device (CLI)

When you configure a device as the secondary root, the device priority is modified from the default value (32768) to 28672. With this priority, the device is likely to become the root device for the specified VLAN if the primary root device fails. This is assuming that the other network devices use the default device priority of 32768, and therefore, are unlikely to become the root device.

You can execute this command on more than one device to configure multiple backup root devices. Use the same network diameter and hello-time values that you used when you configured the primary root device with the **spanning-tree vlan** *vlan-id* **root primary** global configuration command.

This procedure is optional.

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	spanning-tree vlan vlan-id root secondary [diameter net-diameter	Configures a device to become the secondary root for the specified VLAN.
	Example: Device(config) # spanning-tree vlan 20-24 root secondary diameter 4	• For <i>vlan-id</i> , you can specify a single VLAN identified by VLAN ID number, a range of VLANs separated by a hyphen, or a series of VLANs separated by a comma. The range is 1 to 4094.
		• (Optional) For diameter <i>net-diameter</i> , specify the maximum number of devices between any two end stations. The range is 2 to 7.
		Use the same network diameter value that you used when configuring the primary root device.

	Command or Action	Purpose
Step 4	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	

Configuring Port Priority (CLI)

This procedure is optional.

	Command or Action	Purpose		
Step 1	enable	Enables privileged EXEC mode.		
	Example:	• Enter your password if prompted.		
	Device> enable			
Step 2	configure terminal	Enters global configuration mode.		
	Example:			
	Device# configure terminal			
Step 3	interface interface-id	Specifies an interface to configure, and enters interface configuration mode.		
	Example:			
	Device(config)# interface gigabitethernet1/0/2	Valid interfaces include physical ports and port-channel logical interfaces (port-channel <i>port-channel-number</i>).		
Step 4	spanning-tree port-priority priority	Configures the port priority for an interface.		
	Example:	For <i>priority</i> , the range is 0 to 240, in increments of 16; the default is 128. Valid values are 0, 16 32, 48, 64, 80, 96, 112, 128, 144, 160, 176, 192 208, 224, and 240. All other values are rejected The lower the number, the higher the priority.		
	<pre>Device(config-if)# spanning-tree port-priority 0</pre>			
Step 5	spanning-tree vlan vlan-id port-priority	Configures the port priority for a VLAN.		
	priority	• For <i>vlan-id</i> , you can specify a single		
	Example:	VLAN identified by VLAN ID number, a range of VLANs separated by a hyphen,		
	Device(config-if)# spanning-tree vlan 20-25 port-priority 0	or a series of VLANs separated by a comma. The range is 1 to 4094.		
		• For <i>priority</i> , the range is 0 to 240, in increments of 16; the default is 128. Valid		

	Command or Action	Purpose
		values are 0, 16, 32, 48, 64, 80, 96, 112, 128, 144, 160, 176, 192, 208, 224, and 240. All other values are rejected. The lower the number, the higher the priority.
Step 6	end	Returns to privileged EXEC mode.
	Example:	
	Device(config-if)# end	

Related Topics

Port Priority Versus Path Cost, on page 4 How a Device or Port Becomes the Root Device or Root Port, on page 7

Configuring Path Cost (CLI)

This procedure is optional.

	Command or Action	Purpose	
Step 1	enable	Enables privileged EXEC mode.	
	Example:	• Enter your password if prompted.	
	Device> enable		
Step 2	configure terminal	Enters global configuration mode.	
	Example:		
	Device# configure terminal		
Step 3	interface interface-id	Specifies an interface to configure, and enters	
	Example:	interface configuration mode. Valid interfaction include physical ports and port-channel logical ports.	
	Device(config)# interface gigabitethernet1/0/1	interfaces (port-channel port-channel-number).	
Step 4	spanning-tree cost cost	Configures the cost for an interface.	
	Example:	If a loop occurs, spanning tree uses the path cost when selecting an interface to place into the	
	Device(config-if)# spanning-tree cost 250	forwarding state. A lower path cost represents higher-speed transmission.	

	Command or Action	Purpose
		For <i>cost</i> , the range is 1 to 200000000; the default value is derived from the media speed of the interface.
Step 5	spanning-tree vlan vlan-id cost cost	Configures the cost for a VLAN.
	Example: Device(config-if) # spanning-tree vlan 10,12-15,20 cost 300	If a loop occurs, spanning tree uses the path cost when selecting an interface to place into the forwarding state. A lower path cost represents higher-speed transmission.
		• For <i>vlan-id</i> , you can specify a single VLAN identified by VLAN ID number, a range of VLANs separated by a hyphen, or a series of VLANs separated by a comma. The range is 1 to 4094.
		• For <i>cost</i> , the range is 1 to 200000000; the default value is derived from the media speed of the interface.
Step 6	end	Returns to privileged EXEC mode.
	Example:	
	Device(config-if)# end	

The **show spanning-tree interface** *interface-id* privileged EXEC command displays information only for ports that are in a link-up operative state. Otherwise, you can use the **show running-config** privileged EXEC command to confirm the configuration.

Related Topics

Port Priority Versus Path Cost, on page 4

Configuring the Device Priority of a VLAN (CLI)

You can configure the device priority and make it more likely that a standalone device or a device in the stack will be chosen as the root device.



Note

Exercise care when using this command. For most situations, we recommend that you use the **spanning-tree vlan** *vlan-id* **root primary** and the **spanning-tree vlan** *vlan-id* **root secondary** global configuration commands to modify the device priority.

This procedure is optional.

Procedure

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	spanning-tree vlan vlan-id priority priority	Configures the device priority of a VLAN.
	Example: Device(config) # spanning-tree vlan 20 priority 8192	• For <i>vlan-id</i> , you can specify a single VLAN identified by VLAN ID number, a range of VLANs separated by a hyphen, or a series of VLANs separated by a comma. The range is 1 to 4094.
		• For <i>priority</i> , the range is 0 to 61440 in increments of 4096; the default is 32768. The lower the number, the more likely the device will be chosen as the root device.
		Valid priority values are 4096, 8192, 12288, 16384, 20480, 24576, 28672, 32768, 36864, 40960, 45056, 49152, 53248, 57344, and 61440. All other values are rejected.
Step 4	end	Returns to privileged EXEC mode.
	Example:	
	Device(config-if)# end	

Configuring the Hello Time (CLI)

The hello time is the time interval between configuration messages generated and sent by the root device. This procedure is optional.

	Command or Action	Purpose
Step 1 enable Enable	Enables privileged EXEC mode.	
	Example:	Enter your password if prompted.

	Command or Action	Purpose
	Device> enable	
Step 2	<pre>spanning-tree vlan vlan-id hello-time seconds Example: Device(config)# spanning-tree vlan 20-24 hello-time 3</pre>	Configures the hello time of a VLAN. The hello time is the time interval between configuration messages generated and sent by the root device. These messages mean that the device is alive. • For <i>vlan-id</i> , you can specify a single VLAN identified by VLAN ID number, a range of VLANs separated by a hyphen, or a series of VLANs separated by a comma. The range is 1 to 4094. • For <i>seconds</i> , the range is 1 to 10; the default is 2.
Step 3	end Example:	Returns to privileged EXEC mode.
	Device(config-if)# end	

Configuring the Forwarding-Delay Time for a VLAN (CLI)

This procedure is optional.

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	spanning-tree vlan vlan-id forward-time seconds	Configures the forward time of a VLAN. The forwarding delay is the number of seconds an
	Example:	interface waits before changing from its spanning-tree learning and listening states to
	Device(config) # spanning-tree vlan 20,25 forward-time 18	the forwarding state.

	Command or Action	Purpose
		 For <i>vlan-id</i>, you can specify a single VLAN identified by VLAN ID number, a range of VLANs separated by a hyphen, or a series of VLANs separated by a comma. The range is 1 to 4094. For <i>seconds</i>, the range is 4 to 30; the default is 15.
Step 4	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	

Configuring the Maximum-Aging Time for a VLAN (CLI)

This procedure is optional.

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	spanning-tree vlan vlan-id max-age seconds	Configures the maximum-aging time of a
	Example:	VLAN. The maximum-aging time is the number of seconds a device waits without receiving
	Device(config)# spanning-tree vlan 20 max-age 30	spanning-tree configuration messages before attempting a reconfiguration.
		• For <i>vlan-id</i> , you can specify a single VLAN identified by VLAN ID number, a range of VLANs separated by a hyphen, or a series of VLANs separated by a comma. The range is 1 to 4094.
		• For <i>seconds</i> , the range is 6 to 40; the default is 20.

	Command or Action	Purpose
Step 4	end	Returns to privileged EXEC mode.
	Example:	
	Device(config-if)# end	

Configuring the Transmit Hold-Count (CLI)

You can configure the BPDU burst size by changing the transmit hold count value.



Note

Changing this parameter to a higher value can have a significant impact on CPU utilization, especially in Rapid PVST+ mode. Lowering this value can slow down convergence in certain scenarios. We recommend that you maintain the default setting.

This procedure is optional.

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	spanning-tree transmit hold-count value	Configures the number of BPDUs that can be
	Example:	sent before pausing for 1 second.
	<pre>Device(config)# spanning-tree transmit hold-count 6</pre>	For <i>value</i> , the range is 1 to 20; the default is 6.
Step 4	end	Returns to privileged EXEC mode.
	Example:	
	Device(config)# end	

Monitoring Spanning-Tree Status

Table 4: Commands for Displaying Spanning-Tree Status

show spanning-tree active	Displays spanning-tree information on active interfaces only.
show spanning-tree detail	Displays a detailed summary of interface information.
show spanning-tree vlan vlan-id	Displays spanning-tree information for the specified VLAN.
show spanning-tree interface interface-id	Displays spanning-tree information for the specified interface.
show spanning-tree interface interface-id portfast	Displays spanning-tree portfast information for the specified interface.
show spanning-tree summary [totals]	Displays a summary of interface states or displays the total lines of the STP state section.

To clear spanning-tree counters, use the **clear spanning-tree** [**interface** interface-id] privileged EXEC command.

Additional References for Spanning-Tree Protocol

Related Documents

Related Topic	Document Title
For complete syntax and usage information for the commands used in this chapter.	See the Layer 2/3 Commands section of the Command Reference (Catalyst 9300 Series Switches)

Standards and RFCs

Standard/RFC	Title
None	_

MIBs

MIB	MIBs Link
All supported MIBs for this release.	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:
	http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
The Cisco Support website provides extensive online resources, including documentation and tools for troubleshooting and resolving technical issues with Cisco products and technologies.	http://www.cisco.com/support
To receive security and technical information about your products, you can subscribe to various services, such as the Product Alert Tool (accessed from Field Notices), the Cisco Technical Services Newsletter, and Really Simple Syndication (RSS) Feeds.	
Access to most tools on the Cisco Support website requires a Cisco.com user ID and password.	

Feature Information for STP

Release	Modification
Cisco IOS XE Everest 16.5.1a	This feature was introduced.

Feature Information for STP