



# Configuring Control Plane Policing

- [Restrictions for CoPP, on page 1](#)
- [Information About CoPP, on page 2](#)
- [How to Configure CoPP, on page 10](#)
- [Configuration Examples for CoPP, on page 14](#)
- [Monitoring CoPP, on page 19](#)
- [Feature History and Information for CoPP, on page 19](#)

## Restrictions for CoPP

Restrictions for control plane policing (CoPP) include the following:

- Only ingress CoPP is supported. The `system-cpp-policy policy-map` is available on the control plane interface, and only in the ingress direction.
- Only the `system-cpp-policy policy-map` can be installed on the control plane interface.
- The `system-cpp-policy policy-map` and the 17 system-defined classes cannot be modified or deleted.
- Only the police action is allowed under the `system-cpp-policy policy-map`. The police rate for system-defined classes must be configured only in packets per second (pps); for user-defined class maps this must be configured only in bits per second (bps).
- We recommend not disabling the policer for a system-defined class map, that is, do not configure the `no police rate rate pps` command. Doing so affects the overall system health in case of high traffic towards the CPU. Further, even if you disable the policer rate for a system-defined class map, the system automatically reverts to the default policer rate after system bootup in order to protect the system bring-up process.
- When setting the policer rate, note that a clock frequency limitation causes differences in the `default rate` and the `set rate` values displayed for some classes (even if you set the default rate for all classes). See the [User-Configurable Aspects of CoPP and Example: Setting the Default Policer Rates for All CPU Queues](#) topics in this chapter for more information.
- Removing the policer rate configuration, disables CoPP on all affected queues.
- The `show run` command does not display information about classes configured under `system-cpp policy`, when they are left at default values. Use the `show policy-map system-cpp-policy` or the `show policy-map control-plane` commands instead.

You can continue use the show run command to display information about custom policies.

- A protocol with a huge number of CPU-bound packets may impact other protocols in the same class, as some of these protocols share the same policer. For example, Address Resolution Protocol (ARP) shares 4000 hardware policers with an array of host protocols like Telnet, Internet Control Message Protocol (ICMP), SSH, FTP, and SNMP in the system-cpp-police-forus class. If there is an ARP poisoning or an ICMP attack, hardware policers start throttling any incoming traffic that exceeds 4000 packets per second to protect the CPU and the overall integrity of the system. As a result, ARP and ICMP host protocols are dropped, along with any other host protocols that share the same class.

## Information About CoPP

This chapter describes how control plane policing (CoPP) works on your device and how to configure it.

### CoPP Overview

The CoPP feature improves security on your device protecting the CPU from unnecessary traffic and DoS attacks. It can also protect control and management traffic from traffic drops caused by high volumes of other, lower priority traffic.

Your device is typically segmented into three planes of operation, each with its own objective:

- The data plane, to forward data packets.
- The control plane, to route data correctly.
- The management plane, to manage network elements.

You can use CoPP to protect most of the CPU-bound traffic and ensure routing stability, reachability, and packet delivery. Most importantly, you can use CoPP to protect the CPU from a DoS attack.

CoPP uses the modular QoS command-line interface (MQC) and CPU queues to achieve these objectives. Different types of control plane traffic are grouped together based on certain criteria, and assigned to a CPU queue. You can manage these CPU queues by configuring dedicated policers in hardware. For example, you can modify the policer rate for certain CPU queues (traffic-type), or you can disable the policer for a certain type of traffic.

Although the policers are configured in hardware, CoPP does not affect CPU performance or the performance of the data plane. But since it limits the number of packets going to CPU, the CPU load is controlled. This means that services waiting for packets from hardware may see a more controlled rate of incoming packets (the rate being user-configurable).

### System-Defined Aspects of CoPP

When you power-up the device for the first time, the system automatically performs the following tasks:

- Looks for policy-map system-cpp-policy. If not found, the system creates and installs it on the control-plane.
- Creates seventeen class-maps under system-cpp-policy.

The next time you power-up the device, the system detects the policy and class maps that have already been created.

- Enables all CPU queues by default, with their respective default rate. The default rates are indicated in the table System-Defined Values for CoPP.

The following table lists the class-maps that the system creates when you load the device. It lists the policer that corresponds to each class-map and one or more CPU queues that are grouped under each class-map. There is a one-to-one mapping of a class-map to a policer; and one-to-many mapping of a class-map to CPU queues.

**Table 1: System-Defined Values for CoPP**

Class Maps Names	Policer Index (Policer No.)	CPU queues (Queue No.)
system-cpp- police-data	WK_CPP_POLICE_DATA(0)	WK_CPU_Q_ICMP_GEN(3) WK_CPU_Q_BROADCAST(12) WK_CPU_Q_ICMP_REDIRECT(6)
system-cpp-police-l2- control	WK_CPP_POLICE_L2_ CONTROL(1)	WK_CPU_Q_L2_CONTROL(1)
system-cpp-police-routing-control	WK_CPP_POLICE_ROUTING_CONTROL(2)	WK_CPU_Q_ROUTING_CONTROL(4) WK_CPU_Q_LOW_LATENCY (27)
system-cpp-police-control-low-priority	WK_CPP_POLICE_CO NTROL_LOW_PRI(3)	WK_CPU_Q_GENERAL_PUNT(25)
system-cpp-police-punt-webauth	WK_CPP_POLICE_PU NT_WEBAUTH(7)	WK_CPU_Q_PUNT_WEBAUTH(22)
system-cpp-police- topology-control	WK_CPP_POLICE_TOPOLOGY_CONTROL(8)	WK_CPU_Q_TOPOLOGY_CONTROL(15)
system-cpp-police- multicast	WK_CPP_POLICE_MULTICAST(9)	WK_CPU_Q_TRANSIT_TRAFFIC(18) WK_CPU_Q_MCAST_DATA(30)
system-cpp-police-sys- data	WK_CPP_POLICE_SYS _DATA(10)	WK_CPU_Q_LEARNING_CACHE_OVFL(13) WK_CPU_Q_CRYPTO_CONTROL(23) WK_CPU_Q_EXCEPTION(24) WK_CPU_Q_EGR_EXCEPTION(28) WK_CPU_Q_NFL_SAMPLED_DATA(26) WK_CPU_Q_GOLD_PKT(31) WK_CPU_Q_RPF_FAILED(19)
system-cpp-police-dot1x-auth	WK_CPP_POLICE_DOT1X(11)	WK_CPU_Q_DOT1X_AUTH(0)
system-cpp-police- protocol-snooping	WK_CPP_POLICE_PR(12)	WK_CPU_Q_PROTO_SNOOPING(16)
system-cpp-police-sw-forward	WK_CPP_POLICE_SW_FWD (13)	WK_CPU_Q_SW_FORWARDING_Q(14) WK_CPU_Q_LOGGING(21) WK_CPU_Q_L2_LVX_DATA_PACK(11)

Class Maps Names	Policer Index (Policer No.)	CPU queues (Queue No.)
system-cpp-police-forus	WK_CPP_POLICE_FORUS(14)	WK_CPU_Q_FORUS_ADDR_RESOLUTION(5) WK_CPU_Q_FORUS_TRAFFIC(2)
system-cpp-police-multicast-end-station	WK_CPP_POLICE_MULTICAST_END_STATION(15)	WK_CPU_Q_MCAST_END_STATION_SERVICE(20)
system-cpp-default	WK_CPP_POLICE_DEFAULT_POLICER(16)	WK_CPU_Q_DHCP_SNOOPING(17) WK_CPU_Q_UNUSED(7) WK_CPU_Q_EWLC_CONTROL(9) WK_CPU_Q_EWLC_DATA(10)
system-cpp-police-stackwise-virt-control	WK_CPP_STACKWISE_VIRTUAL_CONTROL(16)	WK_CPU_Q_STACKWISE_VIRTUAL_CONTROL(29)
system-cpp-police-l2lvx-control	WK_CPP_L2_LVX_CONT_PACK(4)	WK_CPU_Q_L2_LVX_CONT_PACK(8)

The following table lists the CPU queues and the feature(s) associated with each CPU queue.

**Table 2: CPU Queues and Associated Feature(s)**

CPU queues (Queue No.)	Feature(s)
WK_CPU_Q_DOT1X_AUTH(0)	IEEE 802.1x Port-Based Authentication
WK_CPU_Q_L2_CONTROL(1)	Dynamic Trunking Protocol (DTP) VLAN Trunking Protocol (VTP) Port Aggregation Protocol (PAgP) Client Information Signaling Protocol (CISP) Message session relay protocol Multiple VLAN Registration Protocol (MVRP) Metropolitan Mobile Network (MMN) Link Level Discovery Protocol (LLDP) UniDirectional Link Detection (UDLD) Link Aggregation Control Protocol (LACP) Cisco Discovery Protocol (CDP) Spanning Tree Protocol (STP)
WK_CPU_Q_FORUS_TRAFFIC(2)	Host such as Telnet, Pingv4 and Pingv6, and SNMP Keepalive / loopback detection Initiate-Internet Key Exchange (IKE) protocol (IPSec)

CPU queues (Queue No.)	Feature(s)
WK_CPU_Q_ICMP_GEN(3)	ICMP - destination unreachable ICMP-TTL expired
WK_CPU_Q_ROUTING_CONTROL(4)	Routing Information Protocol version 1 (RIPv1) RIPv2 Interior Gateway Routing Protocol (IGRP) Border Gateway Protocol (BGP) PIM-UDP Virtual Router Redundancy Protocol (VRRP) Hot Standby Router Protocol version 1 (HSRPv1) HSRPv2 Gateway Load Balancing Protocol (GLBP) Label Distribution Protocol (LDP) Web Cache Communication Protocol (WCCP) Routing Information Protocol next generation (RIPng) Open Shortest Path First (OSPF) Open Shortest Path First version 3 (OSPFv3) Enhanced Interior Gateway Routing Protocol (EIGRP) Enhanced Interior Gateway Routing Protocol version 6 (EIGRPv6) DHCPv6 Protocol Independent Multicast (PIM) Protocol Independent Multicast version 6 (PIMv6) Hot Standby Router Protocol next generation (HSRPng) IPv6 control Generic Routing Encapsulation (GRE) keepalive Network Address Translation (NAT) punt Intermediate System-to-Intermediate System (IS-IS)
WK_CPU_Q_FORUS_ADDR_RESOLUTION(5)	Address Resolution Protocol (ARP) IPv6 neighbor advertisement and neighbor solicitation
WK_CPU_Q_ICMP_REDIRECT(6)	Internet Control Message Protocol (ICMP) redirect
WK_CPU_Q_UNUSED (7)	Unused
WK_CPU_Q_L2_LVX_CONT_PACK(8)	Exchange ID (XID) packet

CPU queues (Queue No.)	Feature(s)
WK_CPU_Q_EWLC_CONTROL(9)	Embedded Wireless Controller (eWLC) [Control and Provisioning of Wireless Access Points (CAPWAP) (UDP 5246)]
WK_CPU_Q_EWLC_DATA(10)	eWLC data packet (CAPWAP DATA, UDP 5247)
WK_CPU_Q_L2_LVX_DATA_PACK(11)	Unknown unicast packet punted for map request.
WK_CPU_Q_BROADCAST(12)	All types of broadcast
WK_CPU_Q_LEARNING_CACHE_OVFL(13)	Learning cache overflow (Layer 2 + Layer 3)
WK_CPU_Q_SW_FORWARDING_Q(14)	Data - access control list (ACL) Full Data - IPv4 options Data - IPv6 hop-by-hop Data - out-of-resources / catch all Data - Reverse Path Forwarding (RPF) incomplete Glean packet
WK_CPU_Q_TOPOLOGY_CONTROL(15)	Spanning Tree Protocol (STP) Resilient Ethernet Protocol (REP) Shared Spanning Tree Protocol (SSTP)
WK_CPU_Q_PROTO_SNOOPING(16)	Address Resolution Protocol (ARP) snooping for Dynamic ARP Inspection (DAI)
WK_CPU_Q_DHCP_SNOOPING(17)	DHCP snooping
WK_CPU_Q_TRANSIT_TRAFFIC(18)	This is used for packets punted by NAT, which need to be handled in the software path.
WK_CPU_Q_RPF_FAILED(19)	Data – mRPF (multicast RPF) failed
WK_CPU_Q_MCAST_END_STATION_SERVICE(20)	Internet Group Management Protocol (IGMP) / Multicast Listener Discovery (MLD) control
WK_CPU_Q_LOGGING(21)	Access control list (ACL) logging
WK_CPU_Q_PUNT_WEBAUTH(22)	Web Authentication
WK_CPU_Q_CRYPTOP_CONTROL(23)	Crypto Controls

CPU queues (Queue No.)	Feature(s)
WK_CPU_Q_EXCEPTION(24)	IKE indication IP learning violation IP port security violation IP Static address violation IPv6 scope check Remote Copy Protocol (RCP) exception Unicast RPF fail
WK_CPU_Q_GENERAL_PUNT(25)	General punt
WK_CPU_Q_NFL_SAMPLED_DATA(26)	Netflow sampled data and Media Services Proxy (MSP)
WK_CPU_Q_LOW_LATENCY(27)	Bidirectional Forwarding Detection (BFD), Precision Time Protocol (PTP)
WK_CPU_Q_EGR_EXCEPTION(28)	Egress resolution exception
WK_CPU_Q_STACKWISE_VIRTUAL_CONTROL(29)	Front side stacking protocols, namely SVL
WK_CPU_Q_MCAST_DATA(30)	Data - (S,G) creation Data - local joins Data - PIM Registration Data - SPT switchover Data - Multicast
WK_CPU_Q_GOLD_PKT(31)	Gold

## User-Configurable Aspects of CoPP

You can perform these tasks to manage control plane traffic:



**Note** All `system-cpp-policy` configurations must be saved so they are retained after reboot.

### Enable or Disable a Policer for CPU Queues

Enable a policer for a CPU queue, by configuring a policer action (in packets per second) under the corresponding class-map, within the `system-cpp-policy` policy-map.

Disable a policer for CPU queue, by removing the policer action under the corresponding class-map, within the `system-cpp-policy` policy-map.



---

**Note** If a default policer is already present, carefully consider and control its removal; otherwise the system may see a CPU hog or other anomalies, such as control packet drops.

---

### Change the Policer Rate

You can do this by configuring a policer rate action (in packets per second), under the corresponding class-map, within the `system-cpp-policy` policy-map.

When setting a policer rate, note that the rate you set is automatically converted to the nearest multiple of 200. For instance, if you set the policer rate of a CPU queue 100 pps, the system changes it to 200; or if set the policer rate to 650, the system changes it to 600. See Example: Setting the Default Policer Rates for All CPU Queues in this chapter, for sample output that displays this behavior.

### Set Policer Rates to Default

Set the policer for CPU queues to their default values, by entering the `cpp system-default` command in global configuration mode.

### Create User-Defined Class Maps

If a given traffic class does not have a designated class map, and you want to protect this traffic, you can create specific class maps (with filters) for such traffic packets and add these user-defined class maps to `system-cpp-policy`.

While `system-cpp-policy` is applied in the ingress direction, the forwarding engine driver (FED) changes policers on user-defined class maps to the egress. The filters and the policers in all user-defined classes must therefore be applied as egress classifications and actions, respectively. The policy map itself is unaffected by this change in the direction.

When you add a user-defined class map to `system-cpp-policy`, the system automatically installs it on all 32 CPU queues (in addition to the control plane), resulting in 33 instances of the policy. You can see this by entering the command in privileged EXEC mode.

The police rate on these class maps is controlled by the Active Queue Management (AQM) policer. AQM provides buffering control of traffic flows prior to queuing a packet into the transmit queue of a port, ensuring that certain flows do not hog the switch packet memory. If the AQM policer feature is enabled, any user-defined police rates exceeding the AQM policer limits are disregarded.

User defined class maps have normal QoS or ACL classification filters.

## Upgrading or Downgrading the Software Version

### Software Version Upgrades and CoPP

When you upgrade the software version on your device, the system checks and make the necessary updates as required for CoPP (For instance, it checks for the `system-cpp-policy` policy map and creates it if missing). You may also have to complete certain tasks before or after the upgrade activity. This is to ensure that any configuration updates are reflected correctly and CoPP continues to work as expected. Depending on the method you use to upgrade the software, upgrade-related tasks may be optional or recommended in some scenarios, and mandatory in others.



The system actions and user actions for an upgrade, are described here. Also included, are any release-specific caveats.

### System Actions for an Upgrade

When you upgrade the software version on your device, the system performs these actions. This applies to all upgrade methods:

- If the device did not have a `system-cpp-policy` policy map before upgrade, then on upgrade, the system creates a default policy map.
- If the device had a `system-cpp-policy` policy map before upgrade, then on upgrade, the system does not re-generate the policy.

### User Actions for an Upgrade

User actions for an upgrade – depending on upgrade method:

Upgrade Method	Condition	Action Time and Action	Purpose
Regular <sup>1</sup>	None	After upgrade (required) Enter the <code>cpp system-default</code> command in global configuration mode	To get the latest, default policer rates.

<sup>1</sup> Refers to a software upgrade method that involves a reload of the switch. Can be install or bundle mode.

## Software Version Downgrades and CoPP

The system actions and user actions for a downgrade, are described here.

### System Actions for a Downgrade

When you downgrade the software version on your device, the system performs these actions. This applies to all downgrade methods:

- The system retains the `system-cpp-policy` policy map on the device, and installs it on the control plane.

### User Actions for a Downgrade

User actions for a downgrade:

Upgrade Method	Condition	Action Time and Action	Purpose
Regular <sup>2</sup>	None	No action required	Not applicable

<sup>2</sup> Refers to a software upgrade method that involves a reload of the switch. Can be install or bundle mode.

If you downgrade the software version and then again upgrade, the system action and user actions that apply are the same as those mentioned for upgrades.

# How to Configure CoPP

## Enabling a CPU Queue or Changing the Policer Rate

The procedure to enable a CPU queue and change the policer rate of a CPU queue is the same. Follow these steps:

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	enable <b>Example:</b>  Device> <b>enable</b>	Enables privileged EXEC mode.  • Enter your password if prompted.
<b>Step 2</b>	configure terminal <b>Example:</b>  Device# <b>configure terminal</b>	Enters global configuration mode.
<b>Step 3</b>	policy-map policy-map-name <b>Example:</b>  Device (config)# <b>policy-map system-cpp-policy</b> Device (config-pmap)#	Enters the policy map configuration mode.
<b>Step 4</b>	class class-name <b>Example:</b>  Device (config-pmap)# <b>class system-cpp-police-protocol-snooping</b> Device (config-pmap-c)#	Enters the class action configuration mode. Enter the name of the class that corresponds to the CPU queue you want to enable. See table System-Defined Values for CoPP.
<b>Step 5</b>	police rate rate pps <b>Example:</b>  Device (config-pmap-c)# <b>police rate 100 pps</b> Device (config-pmap-c-police)#	Specifies an upper limit on the number of incoming packets processed per second, for the specified traffic class.  <b>Note</b> The rate you specify is applied to all CPU queues that belong to the class-map you have specified.
<b>Step 6</b>	exit <b>Example:</b>  Device (config-pmap-c-police)# <b>exit</b>	Returns to the global configuration mode.

	Command or Action	Purpose
	Device(config-pmap-c) # <b>exit</b> Device(config-pmap) # <b>exit</b> Device(config) #	
<b>Step 7</b>	control-plane <b>Example:</b>  Device(config) # <b>control-plane</b> Device(config-cp) #	Enters the control plane (config-cp) configuration mode
<b>Step 8</b>	service-policy input policy-name <b>Example:</b>  Device(config) # <b>control-plane</b> Device(config-cp) # <b>service-policy input</b> <b>system-cpp-policy</b> Device(config-cp) #	Installs system-cpp-policy in FED. This command is required for you to see the FED policy. Not configuring this command will lead to an error.
<b>Step 9</b>	end <b>Example:</b>  Device(config-cp) # <b>end</b>	Returns to the privileged EXEC mode.
<b>Step 10</b>	show policy-map control-plane <b>Example:</b>  Device# <b>show policy-map control-plane</b>	Displays all the classes configured under <code>system-cpp policy</code> , the rates configured for the various traffic types, and statistics

## Disabling a CPU Queue

Follow these steps to disable a CPU queue:

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	enable <b>Example:</b>  Device> <b>enable</b>	Enables privileged EXEC mode. <ul style="list-style-type: none"> <li>• Enter your password if prompted.</li> </ul>
<b>Step 2</b>	configure terminal <b>Example:</b>  Device# <b>configure terminal</b>	Enters global configuration mode.

	Command or Action	Purpose
<b>Step 3</b>	policy-map policy-map-name <b>Example:</b> <pre>Device(config)# policy-map system-cpp-policy Device(config-pmap)#</pre>	Enters the policy map configuration mode.
<b>Step 4</b>	class class-name <b>Example:</b> <pre>Device(config-pmap)# class system-cpp-police-protocol-snooping Device(config-pmap-c)#</pre>	Enters the class action configuration mode. Enter the name of the class that corresponds to the CPU queue you want to disable. See the table, System-Defined Values for CoPP.
<b>Step 5</b>	no police rate rate pps <b>Example:</b> <pre>Device(config-pmap-c)# no police rate 100 pps</pre>	Disables incoming packet processing for the specified traffic class. <b>Note</b> This disables all CPU queues that belong to the class-map you have specified.
<b>Step 6</b>	end <b>Example:</b> <pre>Device(config-pmap-c)# end</pre>	Returns to the privileged EXEC mode.
<b>Step 7</b>	show policy-map control-plane <b>Example:</b> <pre>Device# show policy-map control-plane</pre>	Displays all the classes configured under <code>system-cpp policy</code> and the rates configured for the various traffic types and statistics.

## Setting the Default Policer Rates for All CPU Queues

Follow these steps to set the policer rates for all CPU queues to their default rates:

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	enable <b>Example:</b> <pre>Device&gt; enable</pre>	Enables privileged EXEC mode. <ul style="list-style-type: none"> <li>• Enter your password if prompted.</li> </ul>
<b>Step 2</b>	configure terminal <b>Example:</b>	Enters global configuration mode.

	Command or Action	Purpose
	Device# <code>configure terminal</code>	
<b>Step 3</b>	cpp system-default <b>Example:</b>  Device(config)# <code>cpp system-default</code> Defaulting CPP : Policer rate for all classes will be set to their defaults	Sets the policer rates for all the classes to the default rate.
<b>Step 4</b>	end <b>Example:</b>  Device(config)# <code>end</code>	Returns to the privileged EXEC mode.
<b>Step 5</b>	show platform hardware fed {active   standby} qos queue stats internal cpu policer <b>Example:</b>  Device# <code>show platform hardware fed active qos queue stats internal cpu policer</code>	Displays device-specific internal queue information.

## Creating A User-Defined Class Map

Follow these steps to create user-defined class maps in system-cpp-policy and set the policer rates in bps

### Procedure

	Command or Action	Purpose
<b>Step 1</b>	enable <b>Example:</b>  Device> <code>enable</code>	Enables privileged EXEC mode. <ul style="list-style-type: none"> <li>• Enter your password if prompted.</li> </ul>
<b>Step 2</b>	configure terminal <b>Example:</b>  Device# <code>configure terminal</code>	Enters global configuration mode.
<b>Step 3</b>	class-map class-map-name <b>Example:</b>	Specify the class map you want to create. Enters the class map configuration mode.

	Command or Action	Purpose
	Device(config)# <b>class-map example_class</b> Device(config-cmap)#	
<b>Step 4</b>	exit <b>Example:</b>  Device(config-cmap)# <b>exit</b> Device(config)#	Exits the class map configuration mode.
<b>Step 5</b>	policy-map policy-map-name <b>Example:</b>  Device(config)# <b>policy-map system-cpp-policy</b> Device(config-pmap)#	Enter the policy map name. Enters the policy map configuration mode.
<b>Step 6</b>	class-map class-map-name <b>Example:</b>  Device(config-pmap)# <b>class example_class</b> Device(config-pmap-c)#	Enters the class action configuration mode. Enter the name of the class.
<b>Step 7</b>	[no] police rate target_bit_rate <b>Example:</b>  Device(config-pmap-c)# <b>police 90000</b>	Specifies the bit rate per second, enter a value between 8000 and 10000000000. <b>Note</b> The police rate for user-defined class-maps must not exceed 10000 pps worth of traffic.
<b>Step 8</b>	end <b>Example:</b>  Device(config-pmap-c-police)# <b>end</b> Device#	Returns to the privileged EXEC mode.
<b>Step 9</b>	show policy-map control-plane <b>Example:</b>  Device# <b>show policy-map control-plane</b>	Displays all the classes configured under <code>system-cpp policy</code> , including the user-defined class maps, and the rates configured.

## Configuration Examples for CoPP

### Example: Enabling a CPU Queue or Changing the Policer Rate of a CPU Queue

This example shows how to enable a CPU queue or to change the policer rate of a CPU queue. Here the `class system-cpp-police-protocol-snooping` CPU queue is enabled with the policer rate of 2000 pps.

```
Device> enable
Device# configure terminal
Device(config)# policy-map system-cpp-policy
Device(config-pmap)# class system-cpp-police-protocol-snooping
Device(config-pmap-c)# police rate 2000 pps
Device(config-pmap-c-police)# end

Device# show policy-map control-plane
Control Plane

Service-policy input: system-cpp-policy

<output truncated>

Class-map: system-cpp-police-dot1x-auth (match-any)
  0 packets, 0 bytes
  5 minute offered rate 0000 bps, drop rate 0000 bps
  Match: none
  police:
    rate 1000 pps, burst 244 packets
    conformed 0 bytes; actions:
      transmit
    exceeded 0 bytes; actions:
      drop

Class-map: system-cpp-police-protocol-snooping (match-any)
  0 packets, 0 bytes
  5 minute offered rate 0000 bps, drop rate 0000 bps
  Match: none
  police:
    rate 2000 pps, burst 488 packets
    conformed 0 bytes; actions:
      transmit
    exceeded 0 bytes; actions:
      drop

<output truncated>

Class-map: class-default (match-any)
  0 packets, 0 bytes
  5 minute offered rate 0000 bps, drop rate 0000 bps
  Match: any
```

## Example: Disabling a CPU Queue

This example shows how to disable a CPU queue. Here the **class system-cpp-police-protocol-snooping** CPU queue is disabled.

## Example: Setting the Default Policer Rates for All CPU Queues

This example shows how to set the policer rates for all CPU queues to their default and then verify the setting.



**Note** For some CPU queues, the `default rate` and the `set rate` values will not be the same, even if you set the default rate for all classes. This is because the set rate is rounded off to the nearest multiple of 200. This behavior is controlled by the clock speed of your device. In the sample output below, the default and set rate values for `DHCP Snooping` and `NFL SAMPLED DATA` display this difference.

```
Device> enable
Device# configure terminal
Device(config)# cpp system-default
Defaulting CPP : Policer rate for all classes will be set to their defaults
Device(config)# end

Device# show platform hardware fed active qos queue stats internal cpu policer
```

```
CPU Queue Statistics
```

QId	PlcIdx	Queue Name	Enabled	(default) Rate	(set) Rate	Queue Drop(Bytes)	Queue Drop(Frames)
0	11	DOT1X Auth	Yes	1000	1000	0	0
1	1	L2 Control	Yes	2000	2000	0	0
2	14	Forus traffic	Yes	1000	1000	0	0
3	0	ICMP GEN	Yes	600	600	0	0
4	2	Routing Control	Yes	5400	5400	0	0
5	14	Forus Address resolution	Yes	1000	1000	0	0
6	0	ICMP Redirect	Yes	600	600	0	0
7	16	Inter FED Traffic	Yes	2000	2000	0	0
8	4	L2 LVX Cont Pack	Yes	1000	1000	0	0
9	16	EWLC Control	Yes	2000	2000	0	0
10	16	EWLC Data	Yes	2000	2000	0	0
11	13	L2 LVX Data Pack	Yes	1000	1000	0	0
12	0	BROADCAST	Yes	600	600	0	0
13	10	Openflow	Yes	100	200	0	0
14	13	Sw forwarding	Yes	1000	1000	0	0
15	8	Topology Control	Yes	13000	13000	0	0
16	12	Proto Snooping	Yes	2000	2000	0	0
17	6	DHCP Snooping	Yes	500	400	0	0
18	9	Transit Traffic	Yes	500	400	0	0
19	10	RPF Failed	Yes	100	200	0	0



20	15	MCAST END STATION	Yes	2000	2000	0	0
21	13	LOGGING	Yes	1000	1000	0	0
22	7	Punt Webauth	Yes	1000	1000	0	0
23	18	High Rate App	Yes	13000	13000	0	0
24	10	Exception	Yes	100	200	0	0
25	3	System Critical	Yes	1000	1000	0	0
26	10	NFL SAMPLED DATA	Yes	100	200	0	0
27	2	Low Latency	Yes	5400	5400	0	0
28	10	EGR Exception	Yes	100	200	0	0
29	5	Stackwise Virtual OOB	Yes	8000	8000	0	0
30	9	MCAST Data	Yes	500	400	0	0
31	10	Gold Pkt	Yes	100	200	0	0

\* NOTE: CPU queue policer rates are configured to the closest hardware supported value

CPU Queue Policer Statistics

```

=====
Policer      Policer Accept  Policer Accept  Policer Drop  Policer Drop
  Index      Bytes          Frames          Bytes          Frames
-----
0            0              0              0              0
1            0              0              0              0
2            0              0              0              0
3            0              0              0              0
4            0              0              0              0
5            0              0              0              0
6            0              0              0              0
7            0              0              0              0
8            0              0              0              0
9            0              0              0              0
10           0              0              0              0
11           0              0              0              0
12           0              0              0              0
13           0              0              0              0
14           0              0              0              0
15           0              0              0              0
16           0              0              0              0
17           0              0              0              0
18           0              0              0              0
    
```

CPP Classes to queue map

```

=====
PlcIdx CPP Class                                     : Queues
-----
0      system-cpp-police-data                       : ICMP GEN/BROADCAST/ICMP Redirect/
10     system-cpp-police-sys-data                   : Openflow/Exception/EGR Exception/NFL
      SAMPLED DATA/Gold Pkt/RPF Failed/
13     system-cpp-police-sw-forward                 : Sw forwarding/LOGGING/L2 LVX Data Pack/
9      system-cpp-police-multicast                  : Transit Traffic/MCAST Data/
15     system-cpp-police-multicast-end-station      : MCAST END STATION /
7      system-cpp-police-punt-webauth                : Punt Webauth/
    
```

```

1      system-cpp-police-l2-control           : L2 Control/
2      system-cpp-police-routing-control      : Routing Control/Low Latency/
3      system-cpp-police-system-critical      : System Critical/
4      system-cpp-police-l2lvx-control        : L2 LVX Cont Pack/
8      system-cpp-police-topology-control     : Topology Control/
11     system-cpp-police-dot1x-auth           : DOT1X Auth/
12     system-cpp-police-protocol-snooping    : Proto Snooping/
6      system-cpp-police-dhcp-snooping       : DHCP Snooping/
14     system-cpp-police-forus                : Forus Address resolution/Forus traffic/
5      system-cpp-police-stackwise-virt-control : Stackwise Virtual OOB/
16     system-cpp-default                     : Inter FED Traffic/EWLC Control/EWLC Data/
18     system-cpp-police-high-rate-app        : High Rate App/

```

## Example: Creating a User-Defined Class Map

### Device

This example shows how to create a user-defined class map, apply it to `system-cpp-policy` and display information about where the policy is applied.

A user-defined class map is applied to `system-cpp-policy`, which means that any control traffic matching the user-defined class map `class-cpp-user` is subject to the aggregate policer, under the user-defined class map. Statistics for the user defined traffic class are reported in Bytes.

```

Device> enable
Device# configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Device(config)# class-map match-any class-cpp-user
Device(config-cmap)# match dscp cs1
Device(config-cmap)# exit
Device(config)# policy-map system-cpp-policy
Device(config-pmap)# class class-cpp-user
Device(config-pmap-c)# police rate 2m bps
Device(config-pmap-c-police)# end

Device# show policy-map control-plane
<output truncated>
Class-map: class-cpp-user (match-any)
  0 packets, 0 bytes
  5 minute offered rate 0000 bps, drop rate 0000 bps
  Match: dscp cs1 (8)
  police:
    rate 2000000 bps, burst 62500 bytes
    conformed 0 bytes; actions:
      transmit
    exceeded 0 bytes; actions:
      drop
    conformed 0000 bps, exceeded 0000 bps
<output truncated>

```

When you add a user-defined class map to `system-cpp-policy`, the system automatically installs it on all 32 CPU queues, in addition to the control plane (resulting in 33 instances of the policy).

Note how the direction is display as egress (OUT), even though `system-cpp-policy` is applied in the ingress

```

Device# show platform software fed switch active qos policy target status

TCG status summary:

Loc Interface          IIF-ID          Dir State:(cfg,opr) Policy

```

```

-----
?:255 Control Plane      0x000000001000001  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-0       0x00000000100000d  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-1       0x00000000100000e  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-2       0x00000000100000f  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-3       0x000000001000010  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-4       0x000000001000011  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-5       0x000000001000012  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-6       0x000000001000013  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-7       0x000000001000014  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-8       0x000000001000015  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-9       0x000000001000016  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-10      0x000000001000017  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-11      0x000000001000018  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-12      0x000000001000019  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-13      0x00000000100001a  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-14      0x00000000100001b  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-15      0x00000000100001c  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-16      0x00000000100001d  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-17      0x00000000100001e  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-18      0x00000000100001f  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-19      0x000000001000020  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-20      0x000000001000021  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-21      0x000000001000022  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-22      0x000000001000023  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-23      0x000000001000024  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-24      0x000000001000025  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-25      0x000000001000026  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-26      0x000000001000027  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-27      0x000000001000028  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-28      0x000000001000029  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-29      0x00000000100002a  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-30      0x00000000100002b  OUT VALID,SET_INHW  system-cpp-policy
?:0 CoPP-Queue-31      0x00000000100002c  OUT VALID,SET_INHW  system-cpp-policy

```

## Monitoring CoPP

Use these commands to display policer settings, such as, traffic types and policer rates (user-configured and default rates) for CPU queues:

Command	Purpose
show policy-map control-plane	Displays the rates configured for the various traffic types
show policy-map system-cpp-policy	Displays all the classes configured under system-cpp policy, and policer rates

## Feature History and Information for CoPP

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

<b>Feature</b>	<b>Release</b>	<b>Feature Information</b>
Control Plane Policing (CoPP) or CPP	Cisco IOS XE Everest 16.6.1	This feature was introduced.
Change in the system behavior for policer rates that are set.	Cisco IOS XE Everest 16.6.4	For some CPU queues, the default rate and the set rate values will not be the same, even if you set the default rate for all classes. This because the set rate is rounded off to the nearest multiple of 200.